

Extend a todo list app

- Style todo.html to match the layout in supplied screenshot. It's a float layout.
- Fill in todo.js to add the missing features using the "newest" key event properties, key and code. Use the functions in utilities.js for common tasks.
 - aa + enter: add new item (already implemented except for one part and one bug)
 - aa focuses the text input field
 - enter adds the new item **if it's non-empty**
 - escape blurs the text input field
 - up/down arrows: move selection (mostly implemented, just hook up the provided event handler)
 - the selected item should be highlighted in yellow
 - the selected index wraps around: moving up from index 0 jumps to last item and vice versa
 - dd: delete selected item (partly implemented)
 - item should be removed from the DOM and the underlying array of objects
`g.todoList` (use `Array.splice`)
 - the next available item should be highlighted ("selected")
 - spacebar: mark item as done
 - if the item is not done, update its done property and style it with a strike-through;
 - if the item is done, update its done property and remove the strike-through;
 - shift + up/down: move selected item (change the order of the list)
 - This feature is more involved -- leave it to the end, **do the rest of the lab first**.
 - Useful API calls include `Array.splice` and `Node.insertBefore`.
- Clicking on any item on the list should select it, just like the up/down arrow keys do. **You should only write one event handler for the entire list.** (This involves *event delegation*, which takes advantage of event bubbling.)
- Add cross-browser support: add in code that uses the deprecated properties, which, `keyCode`, `charCode`, so that this works on older browsers, too.

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Source: `_javascript_423/exercises/06_todoist/06_lab_key_event_todoist_spec.md`