Sarah Clark

UX Designer in Fort Lauderdale, FL, USA

Skills

- Core UX skills (IA, IxD, research, empathy, drafting, accessibility)
- · Experience with agile/scrum methodology
- Basic front-end development experience
- Visual design & Illustration, especially with vector graphics
- Spanish professional working proficiency
- German conversational and improving

Tools

- Figma for prototyping, animation, and organizing assets
- Adobe Illustrator for vector graphics
- After Effects for motion graphics
- Blender/Maya for 3D modeling, UV mapping, and mesh optimization

Professional Experience

UX/UI Designer

April 2022- present

Mount Vernon, WA, USA; Remote

NorthWest Fruit public orchard - Volunteer Project

- · Restructured IA and visuals for increased clarity and visual hierarchy, with the goal of making potential volunteers feel more comfortable starting the onboarding process
- · Designed a member portal based on the existing needs of present members and perceived needs of future members, with the goal of increasing member involvement over time
- Implemented volunteer-friendly systems for site maintenance and updates, as those updating the site in the future may not always be experienced in web development

UX Design Generalist

February - May 2022

Berlin, Germany; Remote

Raft - CareerFoundry Course Project

- Designed a responsive web app from ideation to handoff with the goal of testing and improving my UX design skills
- Made 3 evidence-based prototype iterations, each performing better than the last.
- View Project here:behance.net/gallery/145184633/Raft-the-app-for-Floridas-beaches

Concept Artist

February - March 2020

Winter Haven, FL, USA; Hybrid

Carter Kaye Engineering - Contract

· Created renderings of a curbside cafe in downtown WinterHaven according to the visions of leading engineers, resulting in the Mayor's approval to begin the project

Education

UX Design Bootcamp

February - April 2022

Berlin, Germany; Remote

CareerFoundry

- · An intensive, project-based online training program with a focus on core UX skills
- · A 1 month project-based specialization in front-end web development

B.S. Administration; Digital Media Focus

Graduated April 2021

Orlando, FL, USA

University of Central Florida

- · A Bachelors of Science in Health Services Administration covering topics such as business strategy, healthcare laws, and team management
- · A minor in digital media covering a wide variety of topics, including front end web development, Unity game development, and 3d modeling