Sarah Clark

UX Designer in Fort Lauderdale, FL, USA

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Skills

- **Core UX skills** (IA, IxD, research, empathy, drafting, accessibility)
- **Visual design & Illustration**, especially with vector graphics
- Experience with **agile/scrum methodology**
- Basic **front-end development** experience

- **Divergent thinking** – finding solutions in unlikely places
- **Minimalistic thinking** – making complicated things simple
- **Spanish** – professional working proficiency
- **German** – conversational and improving

Tools

- **Figma** for prototyping, animation, and organizing assets
- **Adobe Illustrator** for vector graphics

- **After Effects** for motion graphics
- **Blender/Maya** for 3D modeling, UV mapping, and mesh optimization

Professional Experience

UX/UI Designer

April 2022- present
Mount Vernon, WA, USA; Remote

NorthWest Fruit public orchard — Volunteer Project

- Restructured IA and visuals for increased clarity and visual hierarchy, with the goal of making potential volunteers feel more comfortable starting the onboarding process
- Designed a member portal based on the existing needs of present members and perceived needs of future members, with the goal of increasing member involvement over time
- Implemented volunteer-friendly systems for site maintenance and updates, as those updating the site in the future may not always be experienced in web development

UX Design Generalist

February – May 2022
Berlin, Germany; Remote

Raft — CareerFoundry Course Project

- Designed a responsive web app from ideation to handoff with the goal of testing and improving my UX design skills
- Made 3 evidence-based prototype iterations, each performing better than the last.
- View Project here:behance.net/gallery/145184633/Raft-the-app-for-Floridas-beaches

Concept Artist

February – March 2020
Winter Haven, FL, USA; Hybrid

Carter Kaye Engineering — Contract

- Created renderings of a curbside cafe in downtown WinterHaven according to the visions of leading engineers, resulting in the Mayor's approval to begin the project

Education

UX Design Bootcamp

February – April 2022
Berlin, Germany; Remote

CareerFoundry

- An intensive, project-based online training program with a focus on core UX skills
- A 1 month project-based specialization in front-end web development

B.S. Administration; Digital Media Focus

Graduated April 2021
Orlando, FL, USA

University of Central Florida

- A Bachelors of Science in Health Services Administration covering topics such as business strategy, healthcare laws, and team management
- A minor in digital media covering a wide variety of topics, including front end web development, Unity game development, and 3d modeling