- 5. Please answer the following questions and submit (in PDF format) to CourseVille on Friday before 23:59 (midnight).
 - a. From the circuit diagram, the BTNx is active High or active Low? Please provide your analysis.
 - b. What is a bounce? How do you programmatically debounce the input?

1st Semester / 2022

Krerk Piromsopa, Ph.D.

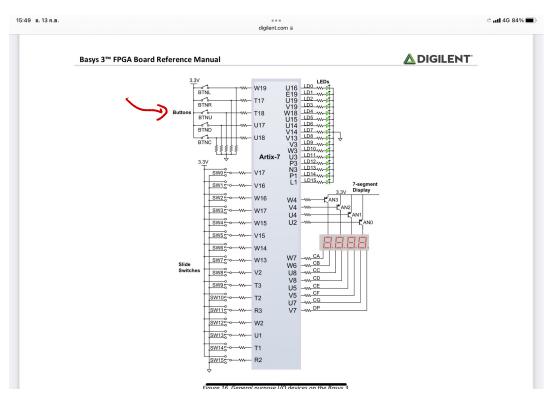
Hardware Synthesis Laboratory I

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Please provide your analysis.

c. Please show your method for implementing a single pulser. (e.g. draw a state diagram, or verilogHDL code)

a) BTNx active high xuonmod anno forty 3.31



b) bounce จะ6กิดเมือกกปุ่ม หรอสธิศส์ 66ส่วส์ญญาพๆมี 6ลิธิชร ใหญ่อนยะยะบ

८) १४८५० मान्यान

```
module singlePulser(
output reg d,
input pushed,
input clk
);
reg state;
initial state=0;
always @(posedge clk) begin
  d=0;
  case({pushed,state})
     2'b00:;
     2'b01: state=0;
     2'b10: begin state=1; d=1; end
     2'b11:;
  endcase
end
```

endmodule