Muhammad Ariwandono

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Summary Of Qualifications

- Production experience in developing applications in Swift and experience in Objective-C
- Proficient in Xcode and the iOS development toolset.
- Pixel perfect implementation from design deliverables.
- Experienced in filling multiple roles in a start-up/agile environment.
- Transparent development process and focused on delivering products quickly.

Professional Experience

IOS DEVELOPER, OUTT, LONG ISLAND, NY - 2017 - PRESENT

- Adding features to the codebase conforming to the company development standards
- Implemented designs in Swift, utilizing both storyboard and Swift UI code.
- Maintained the UI and UX implementation quality throughout the application.

UI/UX DESIGNER, OUTT, LONG ISLAND, NY - 2017 - PRESENT

- Redesigned the UI for the application.
- Collaborated with the developers in delivering the product in an Agile team.
- Frequently conducted white boarding design sessions with the CEO to pinpoint the needs of the company and how to address it in UI and UX.
- Conducted user research to refine the user interface.

MARKETING ENGINEER, LEMATANG HIDRO, CIANJUR, INDONESIA - 2015-2016

- Responsible for daily communication between the field office and the main office.
- Supervised sub-contractors and held daily briefings with sub-contractors.
- held monthly briefings with the main office.

CREATIVE LEAD, WEABLE, BANDUNG, INDONESIA - 2014-2015

- Responsible for branding and creating various marketing material.
- amassed 2000+ followers on instagram and 100+ recurring costumers per month.

Released Apps / Sample Projects

Pops: <u>Appstore</u>Weeklyst: <u>Appstore</u>

Education

- Flatiron School New York, iOS Engineering, 2017
- Bandung Institute of Technology, Ocean Engineering, 2009-2014