

I am a highly motivated and eager to learn Software Engineer, currently working as a developer at Ci4Rail GmbH, Germany.

In the past i developed software and hardware for embedded systems, mainly for the automotive industry. Nowadays i am more into the cloud and kubernetes stuff.

I love to learn new things and to share my knowledge with others.

I am a team player and i like to work in a team.

I am also a fast learner and i am always open for new challenges.

I am a big fan of open source software.

If a open source project lacks a feature i need or has a bug, i'll try to add the feature or fix it.

Currently i am working on the open source EdgeFarm project.



Senior R&D Engineer

2020 - Present

Ci4Rail GmbH, Nuremberg, Germany

Architecture and Developing of the open source project EdgeFarm . EdgeFarm is build for developers to support them in the development of complex IoT applications. By using EdgeFarm the developer can focus on the business logic only and does not have to worry about the infrastructure and the security of the application. EdgeFarm is a continuation of project elbb . EdgeFarm is a cloudnative edge computing platform. It supports the deployment of edge applications and services on edge devices. It is based on Kubernetes and provides a set of tools to manage edge devices and applications. It contains the following components:

- edgefarm.core: The core component of the EdgeFarm platform. It is responsible for the management of edge devices and applications.
- edgefarm.applications: Allows the user to easily deploy workload to the edge devices.
- edgefarm.network: Provides the running applications to transfer gathered sensor data to the cloud. The cloud can aggregate data from multiple edge devices and provide the data to the user.
- edgefarm.monitor: Provides the user with a dashboard to monitor the status of the edge devices and applications as well the whole Kubernetes cluster.

Software Engineer

2017 - 2020

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conplement AG, Nuremberg, Germany

- · Development of internal components of a semi-automatic kitchen appliance of the world market leader.
- Consulting in a project with digital signal processing.
- Basic architecture and implementation of elbb embedded Linux Building Blocks. The elbb project was started to help
 developers of embedded Linux applications solve recurring problems without the developer having to worry about them.

Software Engineer

Development of headers and state of a few and a state of a state o

Development of hardware-related software components for embedded systems and AMD64 platforms.

Application for Digital signal processing application with GUI written in C# and .net.

Armin Schlegel

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Europe/Berlin Timezone ()

in siredmar (https://linkedin.com/in/siredmar)

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siredmar (http://github.com/siredmar)

Resume PDF

(https://github.com/siredmar/siredmar.github.io/raw/main/a

EDUCATION

M.Eng. in Electronical Engineering TH Nuremberg, Germany 2013 - 2014

B.Eng. in Electronical Engineering TH Nuremberg, Germany 2005 - 2012

LANGUAGES

German (Native)

English (Professional)

INTERESTS

My Familiy

3D Printing

Cooking

Software Engineer

2016 - 2017

HSP Barschat & Krönert GmbH, Wendelstein, Germany

- Development of hardware-related software components for embedded systems for Automotive applications.
- Software design and implementation of drivers and test software for hardware qualification.

SKILLS & PROFICIENCY	
Golang	
Linux & Shell Scripting	
Docker	
Git	

Kubernetes

CI/CD

C/C++