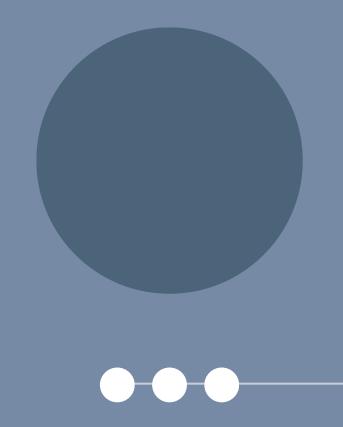
### Decision table and JUnit

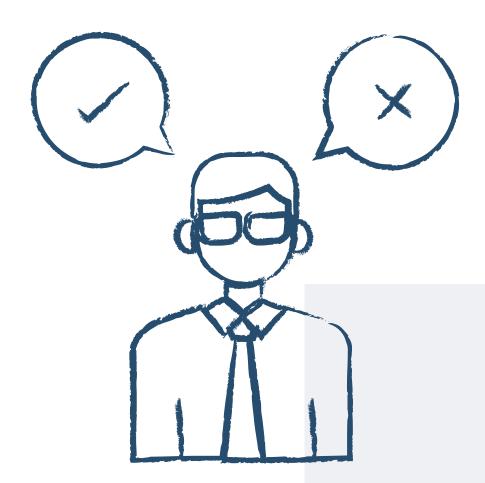
Presented by

Sireesha Akurathi

# WHAT IS DECISION TABLE TESTING?

- Definition: A black-box test design technique used for functions with multiple input combinations.
- Used to represent rules and actions in tabular form.
- Best for testing systems with business rules and logic conditions.





- Helps identify all input condition combinations
- Ensures comprehensive test coverage
- Easy to translate into JUnit test cases

## EXAMPLE OF DECISION TABLE

Test Case	Username	Password	Username is Null?	Passwo rd is Null?	Username is Empty?	Password is Empty?	Expected Result
TC1	"admin"	"password 123"	No	No	No	No	success
TC2	"admin"	"wrongpas s"	No	No	No	No	fail
TC3	"wronguser "	"password 123"	No	No	No	No	fail
TC4	"wronguser "	"wrongpas s"	No	No	No	No	fail
TC5	"admin"	null	No	Yes	-	-	error
TC6	null	"password 123"	Yes	No	-	-	error
TC7	null	null	Yes	Yes	-	-	error
TC8	"" (empty)	"" (empty)	No	No	Yes	Yes	fail



## REAL-WORLD USE CASE – DECISION TABLE TESTING

#### Other Real-World Examples

- Credit card validation rules
- Loan approval systems
- Tax calculation based on income levels
- Form validations with multiple dependencies

Use Case Example: Login Authentication System

#### System Logic:

- Check username and password
- Return success, fail, or error

#### Why Decision Table?

- Multiple input combinations (e.g., null, empty, wrong, correct)
- Clearly maps conditions to outcomes
- Avoids missing edge cases during testing



### WHAT IS PATH TESTING?

Path Testing is a white-box testing technique that focuses on validating all possible execution paths in a program's control flow.

#### **Key Concepts**

Testers analyze the Control Flow Graph (CFG) of the code Goal: Cover all independent paths, branches, and loops Based on the structure of the code, not just input/output

#### Why Use Path Testing?

- Ensures high code coverage
- Detects:
- Unreachable code
- Infinite loops
- Missed logical conditions



# REAL-WORLD USE CASE – PATH TESTING

Use Case Example: Online Payment Processing In a payment module:

- Check user session
- Validate card details
- Process transaction
- Confirm response
- Many decision points and branches involved

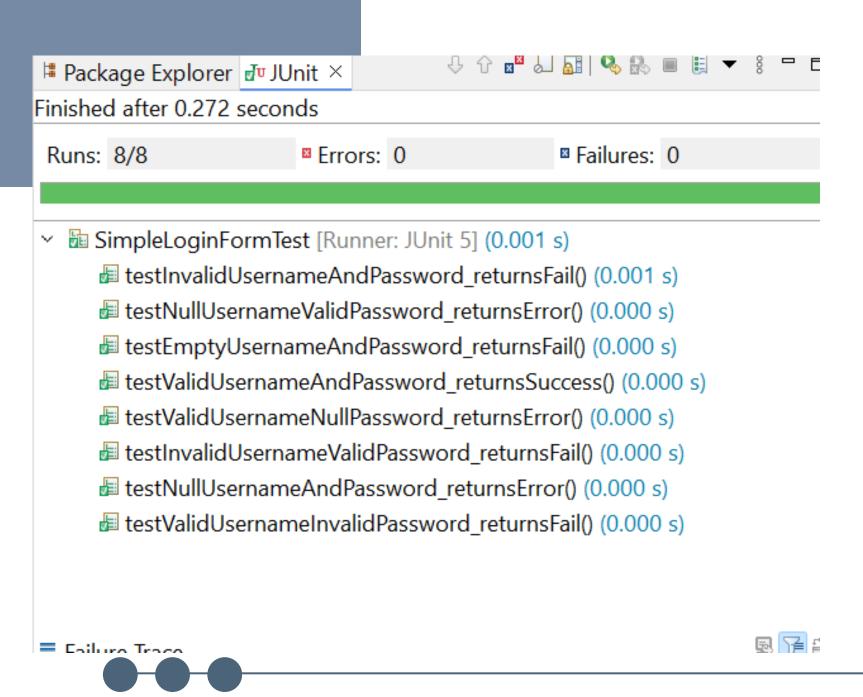
#### Why Path Testing is Useful

- Ensures all paths are tested:
- Valid & invalid card
- Session expired
- Network failure
- Helps uncover logic errors, unreachable code, or infinite loops

#### Real-World Applications

- Emanking systems (fund transfer, fraud checks)
- A Navigation systems (multiple route decisions)
- Mobile apps with state transitions
- Scientific simulations with loops and calculations

# ACTIVE LEARNING SESSION EVIDENCE



During the active learning session:

- We reviewed the SimpleLoginForm example to apply Decision Table Testing
- Collaboratively created a decision table identifying:
- Valid/invalid/null input combinations
- Expected outcomes: success, fail, error
- Converted decision rules into JUnit test cases

### COMPARISION BETWEEN TASK 1 TESTS AND CHAT-GPT TESTS

Aspect	Task 1 Tests (Manual)	ChatGPT-Generated Tests	
Framework Used	JUnit 5	JUnit 5	
Test Method Style	@Test, descriptive method names	@Test, simpler method names	
Number of Test Cases	8	8	
Decision Table Mapping	Based on full decision table (TC1–TC8)	Also covers all cases, same logic	
Edge Case Coverage	Includes empty string case	Includes empty string case	
Naming Clarity	More descriptive and formal	Simpler, but slightly less descriptive	
Code Structure	Organized, easy to read	Also well-organized, functionally similar	
Logic Accuracy	Fully accurate	Fully accurate	
Null Checks	Covered	Covered	
Error/Fail/Success Handling	Correct and validated with expected values	Same	



### THANK YOU