

Submitted By:

Adan Sarhan - 324849256

Tala

Saba

- 324030220

מבוא לרובוטיקה
236927

מדעי המחשב – הטעניון
סמסטר חורף - 2024

Homework #1

Due 26/11/24

This homework consists of two parts, where the first (problems 1 to 4) is multiple-choice.

1. Let . $R = \begin{bmatrix} -\frac{\sqrt{2}}{2} & -\frac{\sqrt{2}}{2} & 0 \\ \frac{\sqrt{2}}{2} & \frac{\sqrt{2}}{2} & 0 \\ \frac{1}{2} & \frac{1}{2} & 0 \\ 0 & 0 & -1 \end{bmatrix}$ Then:

- R is a rotation matrix.
- R^T is a rotation matrix
- RR a rotation matrix.
- $-R^T R^T$ is a rotation matrix.

2. Consider the following two elementary rotations:

$R_Y(\alpha)$: rotation by an angle of α around the Y axis.

$R_Z(\beta)$: rotation by an angle of β around the Z axis.

Define a rotation matrix $R = R_Z(\gamma)R_Y(\beta)R_Z(\gamma)$ for some angles α, β and γ . Then:

- Any rotation matrix can be written like this by proper choice of the angles.
- For some μ and φ , R can also be written as $R = R_Y(\mu)R_Z(\varphi)$.
- If $\alpha = -\gamma$, then $R = R_Y(\beta)$.
- If $\alpha = \gamma$, then $R = R_Y(-\beta)$.

3. Consider the three eigenvectors x_i , $i=1,2,3$ of any rotation matrix. Then:

- $x_i = Rx_i$ for all i .
- Either $x_i = Rx_i$ or $x_i = -Rx_i$ for all i .
- For at least one i , $x_i = Rx_i$
- For at least one i , $x_i = -Rx_i$

4. Let R be a rotation matrix and x an arbitrary vector. Then:

- $(Rx)^\wedge = x^\wedge$.
- $(Rx)^\wedge = Rx^\wedge$.
- $(Rx)^\wedge = x^\wedge R^T$.
- $(Rx)^\wedge R = Rx^\wedge$.

1. Consider the following rotation matrix:

$$R = \begin{bmatrix} r_{11} & x_{12} & r_{13} \\ x_{21} & x_{22} & 0 \\ x_{31} & x_{32} & x_{33} \end{bmatrix}$$

The parameters r_{ij} are known. Compute the unknown parameters x_{ij} . Is the solution unique? If not, how many solutions exist?

since R is a rotation matrix then: $R^T R = I \wedge RR^T = I$

$$R^T R = \begin{pmatrix} r_{11} & x_{21} & x_{31} \\ x_{12} & x_{22} & x_{32} \\ r_{13} & 0 & x_{33} \end{pmatrix} \cdot \begin{pmatrix} r_{11} & x_{12} & r_{13} \\ x_{21} & x_{22} & 0 \\ x_{31} & x_{32} & x_{33} \end{pmatrix}$$

$$= \begin{pmatrix} r_{11} \cdot r_{11} + x_{21} \cdot x_{21} + x_{31} \cdot x_{31} & r_{11} \cdot x_{12} + x_{21} \cdot x_{22} + x_{31} \cdot x_{32} & r_{11} \cdot r_{13} + x_{21} \cdot 0 + x_{31} \cdot x_{33} \\ x_{12} \cdot r_{11} + x_{22} \cdot x_{21} + x_{32} \cdot x_{31} & x_{12} \cdot x_{12} + x_{22} \cdot x_{22} + x_{32} \cdot x_{32} & x_{12} \cdot r_{13} + x_{22} \cdot 0 + x_{32} \cdot x_{33} \\ r_{13} \cdot r_{11} + 0 \cdot x_{21} + x_{33} \cdot x_{31} & r_{13} \cdot x_{12} + 0 \cdot x_{22} + x_{33} \cdot x_{32} & r_{13} \cdot r_{13} + 0 \cdot 0 + x_{33} \cdot x_{33} \end{pmatrix}$$

we get the equations:

$$\textcircled{1} \quad r_{11}^2 + x_{21}^2 + x_{31}^2 = 1$$

$$\textcircled{4} \quad r_{11}x_{12} + x_{21}x_{22} + x_{31}x_{32} = 0$$

$$\textcircled{2} \quad x_{12}^2 + x_{22}^2 + x_{32}^2 = 1$$

$$\textcircled{6} \quad r_{11}r_{13} + x_{31}x_{32} = 0$$

$$\textcircled{3} \quad r_{13}^2 + x_{33}^2 = 1$$

$$\textcircled{7} \quad r_{13}x_{12} + x_{33}x_{32} = 0$$

in addition, since R is a rotation matrix the columns are orthonormal, therefore:

$$r_{11}x_{12} + x_{21}x_{22} + x_{31}x_{32} = 0$$

$$\textcircled{7} \quad r_{11}x_{21} + x_{12}x_{22} = 0$$

$$r_{11}r_{13} + x_{21}x_{33} = 0$$

$$\textcircled{8} \quad x_{11}x_{31} + x_{12}x_{32} + r_{13}x_{33} = 0$$

$$x_{12}r_{13} + x_{32}x_{33} = 0$$

$$\textcircled{9} \quad x_{21}x_{31} + x_{22}x_{32} = 0$$

$$\text{also, } \det(R) = 1 : \quad \det \begin{pmatrix} r_{11} & x_{12} & r_{13} \\ x_{21} & x_{22} & 0 \\ x_{31} & x_{32} & x_{33} \end{pmatrix} =$$

$$r_{13} \cdot \det \begin{pmatrix} x_{21} & x_{22} \\ x_{31} & x_{32} \end{pmatrix} + x_{33} \det \begin{pmatrix} r_{11} & x_{12} \\ x_{21} & x_{22} \end{pmatrix} = r_{13} \cdot (x_{21}x_{32} - x_{22}x_{31}) + x_{33}(r_{11}x_{22} - x_{12}x_{21})$$

since $RR^T = I$ as well :

$$R \cdot R^T = \begin{bmatrix} r_{11} & x_{12} & r_{13} \\ x_{21} & x_{22} & 0 \\ x_{31} & x_{32} & x_{33} \end{bmatrix} \cdot \begin{bmatrix} r_{11} & x_{11} & x_{31} \\ x_{12} & x_{22} & x_{32} \\ r_{13} & 0 & x_{33} \end{bmatrix} = \begin{bmatrix} r_{11}^2 + x_{12}^2 + r_{13}^2, & r_{11}x_{21} + x_{22} \cdot x_{12}, & r_{11}x_{31} + x_{32} \cdot x_{13} \\ x_{21} \cdot r_{11} + x_{22} \cdot x_{12}, & x_{21}^2 + x_{22}^2, & x_{31} \cdot x_{21} + x_{32} \cdot x_{22} \\ x_{31} \cdot r_{11} + x_{32} \cdot x_{12} + x_{33} \cdot r_{13}, & x_{31} \cdot x_{21} + x_{32} \cdot x_{22}, & x_{31}^2 + x_{32}^2 + x_{33}^2 \end{bmatrix}$$

we get the equations:

$$\textcircled{10} \quad r_{11}^2 + x_{12}^2 + r_{13}^2 = 1 \quad r_{11}x_{21} + x_{22}x_{12} = 0$$

$$\textcircled{11} \quad x_{21}^2 + x_{22}^2 = 1 \quad r_{11}x_{31} + x_{12}x_{32} + r_{13}x_{33} = 0$$

$$\textcircled{12} \quad x_{31}^2 + x_{32}^2 + x_{33}^2 = 1 \quad x_{31}x_{21} + x_{32}x_{22} = 0$$

$$\rightarrow x_{33} = \pm \sqrt{1 - r_{13}^2} \quad \text{eq } \textcircled{3}$$

$$\rightarrow x_{31} = \frac{-r_{11} - r_{13}}{x_{33}} = \pm \frac{r_{11} + r_{13}}{\sqrt{1 - r_{13}^2}} \quad \text{eq } \textcircled{6}$$

$$\rightarrow x_{32} = \pm \sqrt{1 - \frac{(r_{11} + r_{13})^2}{1 - r_{13}^2} - (1 - r_{13}^2)} \quad \text{eq } \textcircled{12}$$

$$\rightarrow x_{12} = \pm \sqrt{1 - r_{11}^2 - r_{13}^2} \quad \text{eq } \textcircled{10}$$

$$\rightarrow x_{22} = \pm \sqrt{1 - x_{12}^2 - x_{32}^2} = \pm \sqrt{1 - (1 - r_{11}^2 - r_{13}^2) - \left(1 - \frac{(r_{11} + r_{13})^2}{1 - r_{13}^2} - (1 - r_{13}^2)\right)} \quad \text{eq } \textcircled{2}$$

$$\rightarrow x_{21} = \pm \sqrt{1 - r_{11}^2 - x_{31}^2} = \pm \sqrt{1 - r_{11}^2 - \left(1 - \frac{(r_{11} + r_{13})^2}{1 - r_{13}^2} - (1 - r_{13}^2)\right)} \quad \text{eq } \textcircled{1}$$

\Rightarrow for each x_{ij} we have 2 options, overall

The solution is not unique, there are 2^6 .

5. Consider the three elementary rotation matrices

$$C_Z(\phi) = \begin{bmatrix} \cos \phi & \sin \phi & 0 \\ -\sin \phi & \cos \phi & 0 \\ 0 & 0 & 1 \end{bmatrix}, C_Y(\theta) = \begin{bmatrix} \cos \theta & 0 & -\sin \theta \\ 0 & 1 & 0 \\ \sin \theta & 0 & \cos \theta \end{bmatrix}, C_Z(\psi)$$

$$= \begin{bmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

Let $C(\psi, \theta, \phi) = C_x(\phi)C_y(\theta)C_z(\psi)$. Show that this is a rotation matrix. Solve the inverse problem: given a rotation matrix C , compute the angles ψ, θ, ϕ . Is this always possible?

בנוסף ל- C_2 כפלה של C_1 נקבעה C_x ו- C_z ככפלה כפליים של C_1 ו- C_2 בהתאמה. הגדלים C_x ו- C_z מוגדרים כפונקציית זווית ϕ על ידי:

$$C_x(\phi) = \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos\phi & \sin\phi \\ 0 & -\sin\phi & \cos\phi \end{pmatrix}$$

$$C_y(\theta) = \begin{pmatrix} \cos\theta & 0 & -\sin\theta \\ 0 & 1 & 0 \\ \sin\theta & 0 & \cos\theta \end{pmatrix}$$

$$C_z(\psi) = \begin{pmatrix} \cos \psi & \sin \psi & 0 \\ -\sin \psi & \cos \psi & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

$$C(\psi, \theta, \phi) = C_x(\phi) C_y(\theta) C_z(\psi)$$

C is a rotation matrix

if : $\det(C) = 1$

$$2 \quad C^T C = I$$

$$1) \det(C) = \det(C_x C_y C_z) = \det(C_x) \det(C_y) \det(C_z)$$

1

הנראים ב- c_x, c_y, c_z נקראים כוונתים.

$$2) C^T C = (C_x \ C_y \ C_z)^T (C_x \ C_y \ C_z) = (C_x^T \ C_y^T \ C_z^T)(C_x \ C_y \ C_z)$$

$$= C_z^T \ C_y^T (C_x^T \ C_x) \ C_y \ C_z$$

$$C_x^T \ C_x = I \text{ ו } \forall i \text{ so } \forall j \ C_{xj} = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{otherwise} \end{cases}$$

$$= C_z^T \ C_y^T \ I \ C_y \ C_z$$

$$= C_z^T (C_y^T \ C_y) \ C_z$$

$$C_y^T \ C_y = I \text{ ו } \forall i \text{ so } \forall j \ C_{yj} = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{otherwise} \end{cases}$$

$$= C_z^T \ I \ C_z$$

$$= (C_z^T \ C_z)$$

$$C_z^T \ C_z = I \text{ ו } \forall i \text{ so } \forall j \ C_{zj} = \begin{cases} 1 & \text{if } i=j \\ 0 & \text{otherwise} \end{cases}$$

$$= I$$

$\Rightarrow C = C_x \ C_y \ C_z$ is a rotation matrix.

$$C(\psi, \theta, \phi) = \begin{pmatrix} \cos(\theta) \cos(\psi) & \cos(\theta) \sin(\psi) & -\sin(\theta) \\ \sin(\phi) \sin(\theta) \cos(\psi) - \cos(\phi) \sin(\psi), & \sin(\phi) \sin(\theta) \sin(\psi) + \cos(\phi) \cos(\psi), & \sin(\phi) \cos(\theta) \\ \cos(\phi) \sin(\theta) \cos(\psi) + \sin(\phi) \sin(\psi), & \cos(\phi) \sin(\theta) \sin(\psi) - \sin(\phi) \cos(\psi), & \cos(\phi) \cos(\theta) \end{pmatrix}$$

let A be a rotation matrix:

$$\begin{pmatrix} a_1 & a_2 & a_3 \\ a_4 & a_5 & a_6 \\ a_7 & a_8 & a_9 \end{pmatrix}$$

we'll check to see if $C(\psi, \theta, \phi) = A$ has a unique solution:

$$\left. \begin{array}{l} a_1 = \cos(\theta) \cos(\psi) \\ a_2 = \cos(\theta) \sin(\psi) \end{array} \right\} \quad \frac{a_2}{a_1} = \tan(\psi) \rightarrow \psi = \arctan\left(\frac{a_2}{a_1}\right)$$

$$\alpha_3 = -\sin(\theta) \rightarrow \theta_1 = 2\pi - \arcsin(\alpha_3)$$

$$\theta_2 = \pi + \arcsin(\alpha_3)$$

$$\left. \begin{array}{l} \alpha_6 = \sin(\phi)\cos(\theta) \\ \alpha_9 = \cos(\phi)\cos(\theta) \end{array} \right\} \frac{\alpha_6}{\alpha_9} = \tan(\phi) \rightarrow \theta = \arctan\left(\frac{\alpha_6}{\alpha_9}\right)$$

We got 2 possible values for θ so the solution isn't unique unless $\alpha_3 = 0 \rightarrow \theta = \pi$.

6. Matlab exercise. Generate a rotation matrix U from three Euler angles. Compute the eigenvalues and eigenvectors. Verify that one of the eigenvalues is 1. Verify that the corresponding vector is invariant with respect to U (namely, if x is the vector, then $x=Ux$). Conclude it is an axis of rotation.

1. generating a random rotation matrix U :

```
alpha = randi([0, 360]); % Random rotation about X-axis
beta = randi([0, 360]); % Random rotation about Y-axis
gamma = randi([0, 360]); % Random rotation about Z-axis
```

```
alpha = deg2rad(alpha);
beta = deg2rad(beta);
gamma = deg2rad(gamma);

Rx = [1, 0, 0;
       0, cos(alpha), -sin(alpha);
       0, sin(alpha), cos(alpha)];
Ry = [cos(beta), 0, sin(beta);
       0, 1, 0;
       -sin(beta), 0, cos(beta)];
Rz = [cos(gamma), -sin(gamma), 0;
       sin(gamma), cos(gamma), 0;
       0, 0, 1];
U = Rx * Ry * Rz;
```

* 3 random angles

* conversion to radians

$$\# U = R_x(\alpha) R_y(\beta) R_z(\gamma)$$

2. computing the eigenvectors and values:

```
[eigenvectors, eigenvalues] = eig(U);
```

3. finding the eigenvalue $\lambda = 1$:

```
[eigenval_close_to_1, idx] = min(abs(diag(eigenvalues) - 1));
invariant_vector = eigenvectors(:, idx);
```

4. proving invariance:

```
invariance_check = norm(U * invariant_vector - invariant_vector) < 1e-10;
```

* $x = Ux$

5. displaying the results:

```
disp('Random Euler Angles (Degrees):');
disp(['Alpha (X-axis): ', num2str(rad2deg(alpha)), '°']);
disp(['Beta (Y-axis): ', num2str(rad2deg(beta)), '°']);
disp(['Gamma (Z-axis): ', num2str(rad2deg(gamma)), '°']);
disp('Rotation Matrix U:');
disp(U);
disp('Eigenvalues:');
disp(diag(eigenvalues));
disp('Eigenvectors:');
disp(eigenvectors);
disp('Invariant Vector (Axis of Rotation):');
disp(invariant_vector);
disp('Invariance Check (U * x = x):');
disp(invariance_check);
```

6. final results:

Random Euler Angles (Degrees):

Alpha (X-axis): 294°

Beta (Y-axis): 326°

Gamma (Z-axis): 45°

Rotation Matrix U:

$$\begin{array}{ccc} 0.5862 & -0.5862 & -0.5592 \\ 0.6488 & -0.0736 & 0.7574 \\ -0.4851 & -0.8068 & 0.3372 \end{array}$$

Eigenvalues:

$$\begin{aligned} 1.0000 + 0.0000i \\ -0.0751 + 0.9972i \\ -0.0751 - 0.9972i \end{aligned}$$

Eigenvectors:

$$\begin{array}{ccc} -0.7843 + 0.0000i & -0.0206 + 0.4382i & -0.0206 - 0.4382i \\ -0.0371 + 0.0000i & 0.7066 + 0.0000i & 0.7066 + 0.0000i \\ 0.6193 + 0.0000i & 0.0163 + 0.5550i & 0.0163 - 0.5550i \end{array}$$

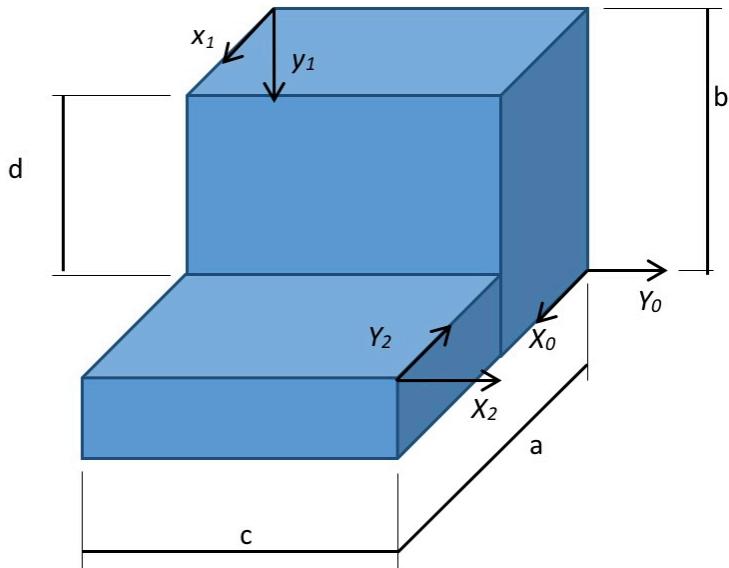
Invariant Vector (Axis of Rotation):

$$\begin{aligned} -0.7843 \\ -0.0371 \\ 0.6193 \end{aligned}$$

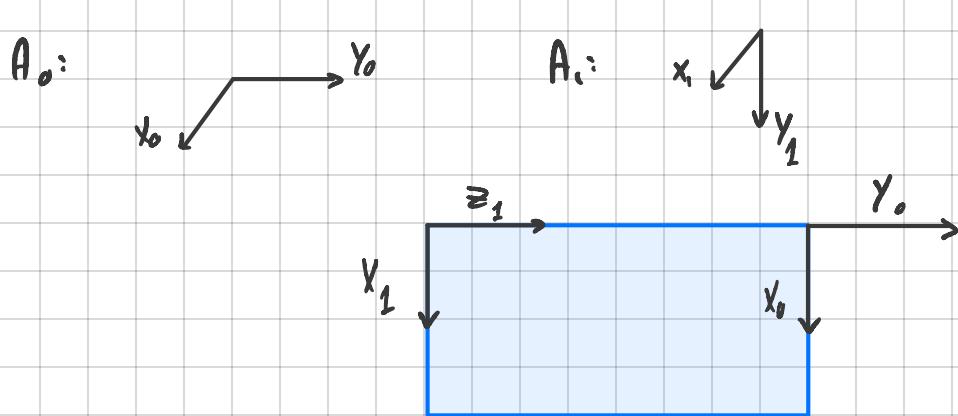
Invariance Check ($U * x = x$):

$$1$$

7. For the frames specified in the figure, compute 1T , 2T and 0T .

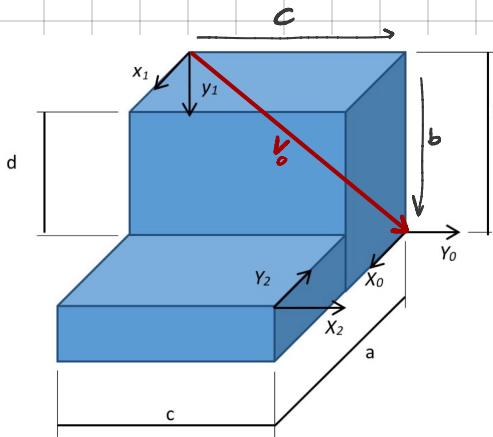


in the figure, we have 3 axis systems (?) :



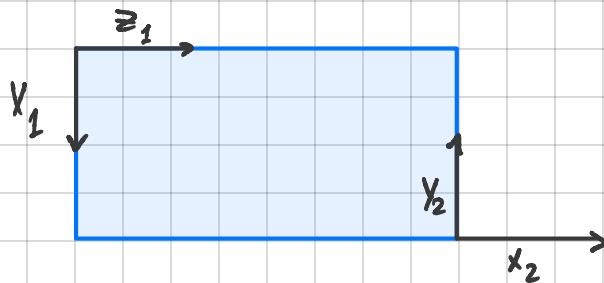
the rotation angle between A_0 and A_1 is -90°
around the x axis:

$$\begin{aligned} {}^0R = {}^0R_x(-90) {}^0R_y(0) {}^0R_z(0) &= \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(-90) & \sin(-90) \\ 0 & -\sin(-90) & \cos(-90) \end{pmatrix} \begin{pmatrix} \cos 0 & 0 & -\sin 0 \\ 0 & 1 & 0 \\ \sin 0 & 0 & \cos 0 \end{pmatrix} \begin{pmatrix} \cos 0 & \sin 0 & 0 \\ -\sin 0 & \cos 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \\ &= \begin{pmatrix} 1 & 0 & 0 \\ 0 & 0 & -1 \\ 0 & 1 & 0 \end{pmatrix} \end{aligned}$$



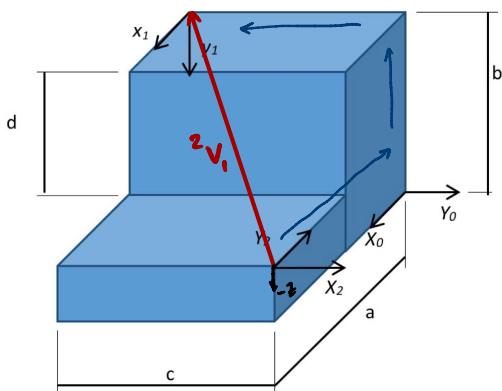
$${}^1V_0 = \begin{pmatrix} 0 \\ b \\ c \end{pmatrix}$$

$$\rightarrow T_1^1 = \begin{pmatrix} {}^1R & {}^1V_0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & b \\ 0 & 1 & 0 & c \\ 0 & 0 & 0 & 1 \end{pmatrix}$$



the rotation angles between A_1 and A_2 is 90°
 around the z axis then -90° around the
 y axis:

$$\begin{aligned} {}^2R = {}^1R_x(0) {}^2R_y(-90) {}^2R_z(90) &= \begin{pmatrix} 1 & 0 & 0 \\ 0 & \cos(0) & \sin(0) \\ 0 & -\sin(0) & \cos(0) \end{pmatrix} \begin{pmatrix} \cos(-90) & 0 & -\sin(-90) \\ 0 & 1 & 0 \\ \sin(-90) & 0 & \cos(-90) \end{pmatrix} \begin{pmatrix} \cos(90) & \sin(90) & 0 \\ -\sin(90) & \cos(90) & 0 \\ 0 & 0 & 1 \end{pmatrix} \\ &= \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{pmatrix} \begin{pmatrix} 0 & 1 & 0 \\ -1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix} \\ &= \begin{pmatrix} 0 & 0 & 1 \\ -1 & 0 & 0 \\ 0 & -1 & 0 \end{pmatrix} \end{aligned}$$



$${}^2V_1 = a\hat{j} + b\hat{z} - c\hat{i} = \begin{pmatrix} c \\ a \\ b \end{pmatrix}$$

$$\rightarrow T_2^2 = \begin{pmatrix} {}^2R & {}^2V_1 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & 0 & 1 & -c \\ -1 & 0 & 0 & a \\ 0 & -1 & 0 & b \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\rightarrow T_0^2 = T_0^1 \cdot T_1^2 = \begin{pmatrix} 1 & 0 & 0 & 0 \\ 0 & 0 & -1 & b \\ 0 & 1 & 0 & c \\ 0 & 0 & 0 & 1 \end{pmatrix} \cdot \begin{pmatrix} 0 & 0 & 1 & -c \\ -1 & 0 & 0 & a \\ 0 & -1 & 0 & d \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$T_2^0 = (T_0^2)^{-1} = \begin{pmatrix} 0 & 0 & -1 & c+a \\ 0 & 1 & 0 & d-b \\ 1 & 0 & 0 & c \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

לפנינו ישנו מושג T_0^2 והוא מוגדר כטבלה הבאה:

$$R_0^2 = R_0^1 (\lambda \Delta t)$$

בז'רנו נקבע הטבלה ככזה:

$$T_0^2 = \begin{bmatrix} \cos(\lambda \Delta t) & \sin(\lambda \Delta t) & 0 & 0 \\ -\sin(\lambda \Delta t) & \cos(\lambda \Delta t) & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

ואנו מודים למשתנה T_1^2 את המטריצת:

λ גורם ל- Z בז'רנו ככזה: λ גורם ל- X בז'רנו ככזה: λ גורם ל- Y בז'רנו ככזה:

$$R_{1,y}^2(-90-\theta) \Leftarrow -90-\theta + 180^\circ \text{ בז'רנו ככזה: } R_1^2(\lambda) \text{ לפי}$$

$$R_1^2 = R_{1,y}^2(-90-\theta) \cdot R_{1,z}^2(\lambda).$$

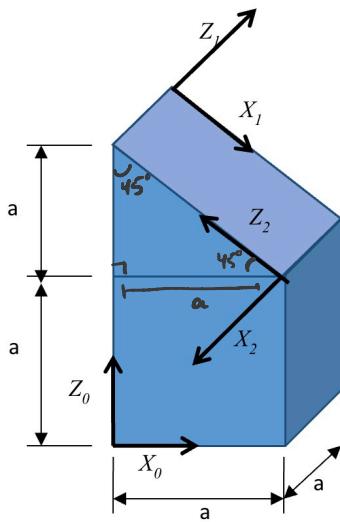
$$R_1^2 = \begin{bmatrix} -\sin \theta & 0 & \cos \theta \\ 0 & 1 & 0 \\ -\cos \theta & 0 & -\sin \theta \end{bmatrix} \times \begin{bmatrix} \cos \lambda & \sin \lambda & 0 \\ -\sin \lambda & \cos \lambda & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

$$R_1^2 = \begin{bmatrix} -\sin \theta \cos \lambda & -\sin \theta \sin \lambda & \cos \theta \\ -\sin \lambda & \cos \lambda & 0 \\ -\cos \theta \cos \lambda & -\cos \theta \sin \lambda & -\sin \theta \end{bmatrix} P_{1-org}^2 = \begin{bmatrix} 0 \\ 0 \\ \text{Earth} \end{bmatrix}$$

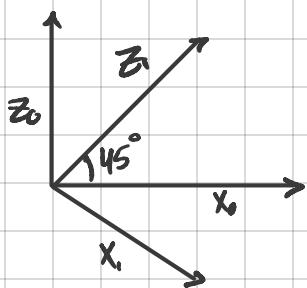
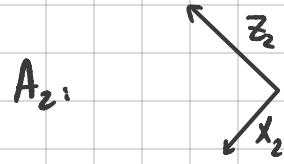
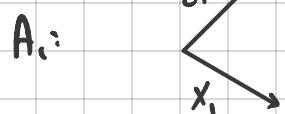
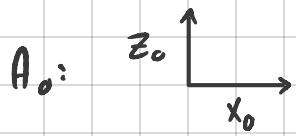
: ω_p with

$$T_1^{\alpha} = \begin{bmatrix} -\sin\theta \cos\lambda & -\sin\theta \sin\lambda & \cos\theta & 0 \\ -\sin\lambda & \cos\lambda & 0 & 0 \\ -\cos\theta \cos\lambda & -\cos\theta \sin\lambda & -\sin\theta & r_{\text{earth}} \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

9. For the frames specified in the figure, compute 1T_0 , 2T_1 and 0T_2 .

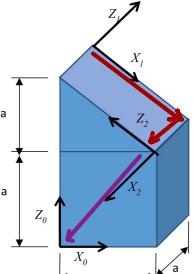


in the figure, we have 3 axis systems :



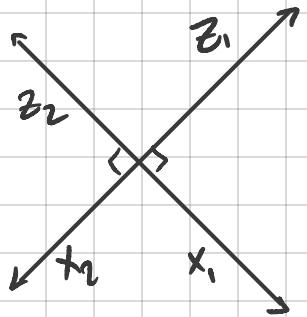
the rotation angle between A_0 and A_1 is 45°
around the y axis:

$${}^0R = {}^0R_x(0) {}^0R_y(45) {}^0R_z(0) = \begin{pmatrix} \cos 45 & 0 & -\sin 45 \\ 0 & 1 & 0 \\ \sin 45 & 0 & \cos 45 \end{pmatrix} = \begin{pmatrix} \frac{\sqrt{2}}{2} & 0 & -\frac{\sqrt{2}}{2} \\ 0 & 1 & 0 \\ \frac{\sqrt{2}}{2} & 0 & \frac{\sqrt{2}}{2} \end{pmatrix}$$



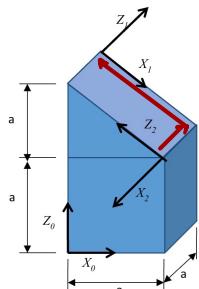
$${}^1V_0 = \sqrt{2}a\hat{x} - a\hat{y} - \sqrt{2}a\hat{z}$$

$${}^0T_0 = \begin{pmatrix} {}^0R & {}^1V_0 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} \frac{\sqrt{2}}{2} & 0 & -\frac{\sqrt{2}}{2} & \sqrt{2}a \\ 0 & 1 & 0 & -a \\ \frac{\sqrt{2}}{2} & 0 & \frac{\sqrt{2}}{2} & -\sqrt{2}a \\ 0 & 0 & 0 & 1 \end{pmatrix}$$



the rotation angle between A_1 and A_2 is 180°
around the z axis then 90° around the y axis:

$$\begin{aligned} {}^2R &= {}^2R_x(0) {}^2R_y(90) {}^2R_z(180) = \begin{pmatrix} \cos(0) & 0 & -\sin(0) \\ 0 & 1 & 0 \\ \sin(0) & 0 & \cos(0) \end{pmatrix} \begin{pmatrix} \cos(180) & \sin(180) & 0 \\ -\sin(180) & \cos(180) & 0 \\ 0 & 0 & 1 \end{pmatrix} \\ &= \begin{pmatrix} 0 & 0 & -1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{pmatrix} \begin{pmatrix} -1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & 0 & -1 \\ 0 & 1 & 0 \\ -1 & 0 & 0 \end{pmatrix} \end{aligned}$$



$${}^2V_1 = -a\hat{j} + \sqrt{2}a\hat{z}$$

$$T_1^2 = \begin{pmatrix} {}^2R & {}^2V_1 \\ 0 & 1 \end{pmatrix} = \begin{pmatrix} 0 & 0 & -1 & 0 \\ 0 & 1 & 0 & -a \\ -1 & 0 & 0 & \sqrt{2}a \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

$$\begin{aligned} T_0^2 &= T_0^1 \cdot T_1^2 = \begin{pmatrix} \frac{\sqrt{2}}{2} & 0 & -\frac{\sqrt{2}}{2} & \sqrt{2}a \\ 0 & 1 & 0 & -a \\ \frac{\sqrt{2}}{2} & 0 & \frac{\sqrt{2}}{2} & -\sqrt{2}a \\ 0 & 0 & 0 & 1 \end{pmatrix} \begin{pmatrix} 0 & 0 & -1 & 0 \\ 0 & 1 & 0 & -a \\ -1 & 0 & 0 & \sqrt{2}a \\ 0 & 0 & 0 & 1 \end{pmatrix} \\ &= \begin{pmatrix} \frac{\sqrt{2}}{2} & 0 & -\frac{\sqrt{2}}{2} & (\sqrt{2}-1)a \\ 0 & 1 & 0 & -2a \\ -\frac{\sqrt{2}}{2} & 0 & -\frac{\sqrt{2}}{2} & (1-\sqrt{2})a \\ 0 & 0 & 0 & 1 \end{pmatrix} \end{aligned}$$

$$T_0^1 = (T_0^2)^{-1} = \begin{pmatrix} \frac{2-\sqrt{2}}{\sqrt{2}} & 0 & -\frac{\sqrt{2}}{2} & -\sqrt{2}(\sqrt{2}a-a) \\ 0 & 1 & 0 & 2a \\ -\frac{\sqrt{2}}{2} & 0 & -\frac{\sqrt{2}}{2} & 0 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

10. Consider the pan-tilt camera illustrated in the figure:



Compute the line-of-sight as a function of the pan (azimuth) and tilt (elevation) angles. Show in the figure which measurements should be taken from the unit.

define the line-of-sight to be the x axis, the camera can move as follows:

1. Pan : when the camera moves from left to right and vice versa, the rotation axis is z.

2. Tilt : when the camera moves up and down the rotation axis is y.

at any given point, the rotation can be described as:

$$R_{\vec{o}} = R_y(\theta) R_z(\psi)$$

$$= \begin{pmatrix} \cos\theta & 0 & -\sin\theta \\ 0 & 1 & 0 \\ \sin\theta & 0 & \cos\theta \end{pmatrix} \begin{pmatrix} \cos\psi & \sin\psi & 0 \\ -\sin\psi & \cos\psi & 0 \\ 0 & 0 & 1 \end{pmatrix} = \begin{pmatrix} \cos\theta \cos\psi & \cos\theta \sin\psi & -\sin\theta \\ -\sin\psi & \cos\psi & 0 \\ \sin\theta \cos\psi & \sin\theta \sin\psi & \cos\theta \end{pmatrix}$$

we defined x to be the line of sight axis, therefore:

$$\text{line-of-sight} = R_{\vec{o}} \cdot \hat{x} = \begin{pmatrix} \cos\theta \cos\psi & \cos\theta \sin\psi & -\sin\theta \\ -\sin\psi & \cos\psi & 0 \\ \sin\theta \cos\psi & \sin\theta \sin\psi & \cos\theta \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}$$

$$\Rightarrow \text{line-of-sight} = \begin{pmatrix} \cos\theta \cos\psi \\ -\sin\psi \\ \sin\theta \cos\psi \end{pmatrix}$$

11. Repeat for the tilt-pan camera in the figure. For which combination of angles you get the same line-of-sight for the two configurations? For which the same rotation matrix?



following the exact steps from the previous question, defining the x axis as the line of sight:

at any given point, the rotation can be described as: $R = R_z(\beta) R_y(\alpha)$

$$\rightarrow \text{line-of-sight} = R \cdot \hat{x} = \begin{pmatrix} \cos\beta \cos\alpha & \sin\beta & -\cos\beta \sin\alpha \\ -\sin\beta \cos\alpha & \cos\beta & \sin\beta \sin\alpha \\ \sin\alpha & 0 & \cos\alpha \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix} = \begin{pmatrix} \cos\beta \cos\alpha \\ -\sin\beta \cos\alpha \\ \sin\alpha \end{pmatrix}$$

to find for which angles we get the same line of sight:

$$\begin{pmatrix} \cos\theta \cos\psi \\ -\sin\psi \\ \sin\theta \cos\psi \end{pmatrix} = \begin{pmatrix} \cos\beta \cos\alpha \\ -\sin\beta \cos\alpha \\ \sin\alpha \end{pmatrix}$$

$$① \cos\theta \cos\psi = \cos\beta \cos\alpha$$

$$② -\sin\psi = -\sin\beta \cos\alpha$$

$$③ \sin\theta \cos\psi = \sin\alpha$$

$$\rightarrow \frac{\text{eq 3}}{\text{eq 1}} : \frac{\sin\theta \cos\psi}{\cos\theta \cos\psi} = \frac{\sin\alpha}{\cos\beta \cos\alpha} \rightarrow \tan\theta = \cos\beta \tan\alpha$$

$$\theta = \arctan(\cos\beta \tan\alpha)$$

$$\frac{\text{eq 2}}{\text{eq 1}} : \frac{-\sin\psi}{\cos\psi \cos\theta} = \frac{-\sin\beta \cos\alpha}{\cos\alpha \cos\beta} \rightarrow \frac{\tan\psi}{\cos\theta} = \tan\beta$$

$$\psi = \arctan(\tan\beta \cos(\arctan(\cos\beta \tan\alpha)))$$

so for any $\Psi, \theta, \alpha, \beta$ that satisfy these equations we get the same line-of-sight configuration.

also:

$$R_{10} = R_{11}$$

$$\begin{pmatrix} \cos \theta \cos \Psi & \cos \theta \sin \Psi & -\sin \theta \\ -\sin \Psi & \cos \Psi & 0 \\ \sin \theta \cos \Psi & \sin \theta \sin \Psi & \cos \theta \end{pmatrix} = \begin{pmatrix} \cos \beta \cos \alpha & \sin \beta & -\cos \beta \sin \alpha \\ -\sin \beta \cos \alpha & \cos \beta & \sin \alpha \sin \beta \\ \sin \alpha & 0 & \cos \alpha \end{pmatrix}$$

$$\rightarrow \begin{aligned} \cos \Psi &= \cos \beta & \rightarrow & \Psi = \pm \beta \\ \cos \theta &= \cos \alpha & \rightarrow & \theta = \pm \alpha \\ 0 &= \sin \alpha \sin \beta & \rightarrow & \alpha = k \cdot \pi \quad \text{or} \quad \beta = k \cdot \pi \quad k \in \mathbb{N} \\ \sin \theta \sin \Psi &= 0 & \rightarrow & \theta = k \cdot \pi \quad \text{or} \quad \Psi = k \cdot \pi \quad k \in \mathbb{N} \end{aligned}$$

$$\therefore \theta = \alpha = k \cdot \pi \quad \text{for } k \in \mathbb{Z}$$

$$\rightarrow \cos \theta = \cos \alpha = (-1)^k \quad \text{and} \quad \sin \theta = \sin \alpha = 0$$

in order to satisfy $\cos \theta \sin \Psi = \sin \beta$ we require

that : ① $\Psi = \beta \Rightarrow \cos \theta = 1$
 $\theta = 2\pi k$

② $\Psi = -\beta \Rightarrow \cos \theta = -1$
 $\theta = \pi + 2\pi k$

$$\rightarrow R_{10} = \begin{pmatrix} (-1)^k \cos \Psi & (-1)^k \sin \Psi & 0 \\ -\sin \Psi & \cos \Psi & 0 \\ 0 & 0 & (-1)^k \end{pmatrix}$$

$$R_{11} = \begin{pmatrix} (-1)^k \cos \beta & \sin \beta & 0 \\ (-1)^k \sin \beta & \cos \beta & 0 \\ 0 & 0 & (-1)^k \end{pmatrix}$$

for k that is odd we get $(-1)^k = -1$, and for k that is even we get $(-1)^k = 1$, basically it doesn't matter.

overall: for $\Psi = \beta, \theta = \alpha$ or $\Psi = -\beta, \theta = \alpha$ we get the same rotation matrix.