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**AP19110010439**

**CSE-(F)**

**DSA LAB PROGRAMS**

**1. Write a C program to print preorder, inorder, and postorder traversal on Binary Tree.**

```
#include <stdio.h>
```

```
#include <stdlib.h>
```

```
void Postorder();
```

```
void Inorder();
```

```
void Preorder();
```

```
struct node
```

```
{
```

```

    int data;

    struct node* left;

    struct node* right;

}; struct node* newNode(int data)
{
    struct node* node = (struct node*)
        malloc(sizeof(struct node));

    node->data = data;

    node->left = NULL;

    node->right = NULL;

    return(node);

} void Postorder(struct node* node) {
    if (node == NULL)
        return;

```

```

        Postorder(node->left);

        Postorder(node->right);

        printf("%d ", node->data);

    } void Inorder(struct node* node) {

        if (node == NULL)

            return;

        Inorder(node->left);

        printf("%d ", node->data);

        Inorder(node->right);

    } void Preorder(struct node* node) {

        if (node == NULL)

            return;

        printf("%d ", node->data);

        Preorder(node->left);

        Preorder(node->right);

```

```
} void main()

{

    struct node *root = newNode(23);

    root->left = newNode(6);

    root->left->left = newNode(20);

    root->left->right = newNode(17);

    root->right = newNode(3);

    root->right->left = newNode(5);

    root->right->right = newNode(8);

    printf("\nPreorder traversal of binary tree is \n");

    printPreorder(root);

    printf("\nInorder traversal of binary tree is \n");

    printInorder(root);

    printf("\nPostorder traversal of binary tree is \n");

    printPostorder(root);
```

```
}
```

OUTPUT:

Preorder traversal of  
binary tree is

23 6 20 17 3 5 8

Inorder traversal of  
binary tree is

20 6 17 23 5 3 8

Postorder traversal of  
binary tree is

20 17 6 5 8 3 23

**2. Write a C program to create (or insert) and inorder traversal on Binary Search Tree.**

```
#include<stdio.h>
```

```
#include<stdlib.h>
```

```
typedef struct node
```

```
{
```

```

int data;

struct node *left;

struct node *right;

} node;

node *create()

{

    node *s;

    int x;

    printf("Enter data(-1 for no node):");

    scanf("%d",&x);

    if(x== -1)

return NULL;

    s=(node*)malloc(sizeof(node));

    s->data=x;

    printf("Enter left child of %d:\n",x);

    s->left=create();

```

```

        printf("Enter right child of %d:\n",x);

        s->right=create();

        return s;

} void inorder(node *t)

{

    if(t!=NULL)

    {

        inorder(t->left);

        printf(" %d",t->data);

        inorder(t->right);

    }

} void main()

{

    node *root;

    root=create();

```

```
printf("\nThe inorder traversal of tree is: ");  
  
inorder(root);  
  
}
```

OUTPUT:

Enter data(-1 for no node):23

Enter left child of 23:

Enter data(-1 for no node):6

Enter left child of 6:

Enter data(-1 for no node):15

Enter left child of 15:

Enter data(-1 for no node):-1

Enter right child of 89:

Enter data(-1 for no node):-1

Enter right child of 38:

Enter data(-1 for no node):-1

Enter left child of 67:

Enter data(-1 for no node)



### 3. Write a C program for linear search algorithm.

```
#include <stdio.h>

void main()

{

    int array[75], search, x, n;

    printf("Enter number of elements in array\n");

    scanf("%d", &n);

    printf("Enter %d integer(s)\n", n);

    for (x = 0; x < n; x++)

    {

        scanf("%d", &array[x]);

    }

    printf("Enter a number to search\n");

    scanf("%d", &search);}
```

```
for (x = 0; x < n; x++)  
{  
    if (array[x] == search)  
  
        { printf("%d is present at location %d.\n", search, x+1);  
  
        break;  
        }  
}  
  
if (x == n){  
  
    printf("%d isn't present in the array.\n", search);}  
  
}
```

OUTPUT:

Enter number of elements in array

5

Enter 3 integer(s)

14

49

38

56

75

Enter a number to search

56

56 is present at location 4.

## **4. Write a C program for binary search algorithm**

```
#include <stdio.h>
```

```
int main()
```

```
{
```

```
int i, start, end, middle, n, search, array[100];
```

```
printf("Enter number of elements\n");
```

```
scanf("%d", &n);
```

```
printf("Enter %d integers\n", n);

for (i = 0; i < n; i++)

    scanf("%d", &array[i]);

printf("Enter value to find\n");

scanf("%d", &search);

start = 0;

end = n - 1;

middle = (start+end)/2;

while (start <= end) {

    if (array[middle] < search)

        start = middle + 1;

    else if (array[middle] == search) {

        printf("%d found at location %d.\n", search, middle+1);

        break;

    } else

        end = middle - 1;

    middle = (start + end)/2;
```

```
    } if (start > end)

        printf("Not present: %d isn't present in the list.\n", search);

    return 0;

}
```

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