

Mini Project Report on

PESU Integrated Event Management System

Submitted in partial fulfillment of the requirements for the award of degree of

Bachelor of Technology

in

Computer Science & Engineering

UE22CS351A – DBMS Project

Submitted by:

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PES UNIVERSITY

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CERTIFICATE

This is to certify that the mini project entitled

PESU Integrated Event Management System

is a bonafide work carried out by

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In partial fulfilment for the completion of fifth semester DBMS Project (UE22CS351A) in the Program of Study -Bachelor of Technology in Computer Science and Engineering under rules and regulations of PES University, Bengaluru during the period AUG. 2024 – DEC. 2024. It is certified that all corrections / suggestions indicated for internal assessment have been incorporated in the report. The project has been approved as it satisfies the 5th semester academic requirements in respect of project work.

Signature
Prof. Nivedita Kasturi
Assistant Professor

DECLARATION

We hereby declare that the DBMS Project PESU Integrated Event Management System has been carried out by us under the guidance of Prof. Nivedita Kasturi, Assistant Professor and submitted in partial fulfilment of the course requirements for the award of degree of Bachelor of Technology in Computer Science and Engineering of PES University, Bengaluru during the academic semester AUG – DEC 2024.

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ABSTRACT

In a dynamic university environment with over 100+ clubs across campuses, events, workshops, and recruitment drives are frequent and integral to student life. However, managing the immense volume of student information for every event becomes highly inefficient when relying on Google Forms and Excel sheets. Asking students to repeatedly fill in the same details for every event is tedious and frustrating, while the reliance on random WhatsApp groups for event circulation often leaves many students uninformed due to inactivity or exclusion from these groups.

To address these challenges, we propose a centralized platform designed to streamline event and recruitment management. This platform enables club heads, acting as administrators, to create and manage events and recruitment drives, ensuring accessibility to all students. By leveraging relational databases, the platform eradicates repetitive data entry by automatically retrieving participant information from the database during registration. Students gain access to a user-friendly interface to browse and enroll in events effortlessly, ensuring no opportunity is missed. This solution not only enhances efficiency but also fosters a more inclusive and organized campus experience for all stakeholders.

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Introduction

The proposed PESU Integrated Event Management System aims to eliminate the repetitive collection of student information through multiple forms and manual processes by centralizing all data into a unified platform. Instead of using separate tools like Google Forms for club memberships, event registrations, and elective selection, this system streamlines the process, ensuring students need to provide their details only once. By integrating relationships between students, clubs, and events, the system reduces redundancy, automates workflows, and enhances efficiency, making it a practical and impactful project for improving administrative operations and student engagement.

The PESU Integrated Event Management System is designed for students, faculty, and administrators. It provides a secure and user-friendly interface for managing student information and club events, replacing the current reliance on disparate Google Forms.

Problem Definition with User RequirementSpecifications

The purpose of the *PESU Integrated Event Management System* is to create a centralized, user-friendly platform that streamlines key aspects of student life and administrative processes at PES University. This system aims to replace the current dependency of unalike Google Forms with a database-driven application that enhances efficiency, improves data management, and provides a better user experience for students, faculty, and administrators. It is a new, standalone system that will integrate with existing university databases and systems where necessary.

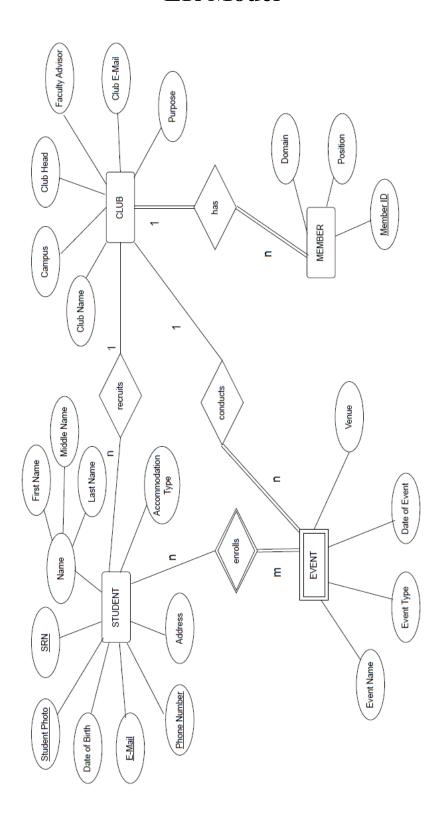
The proposed system aims to streamline club management by addressing the specific needs of different users, including club heads, members, and participants. Club heads require a secure platform to manage events, recruitments, and club-related information while having the flexibility to add custom questions for participant registration. Participants, on the other hand, require a simple interface to register for events and provide required details seamlessly.

The system eliminates repetitive data collection processes, ensuring a user-friendly, centralized, and efficient solution for managing clubs and events effectively.

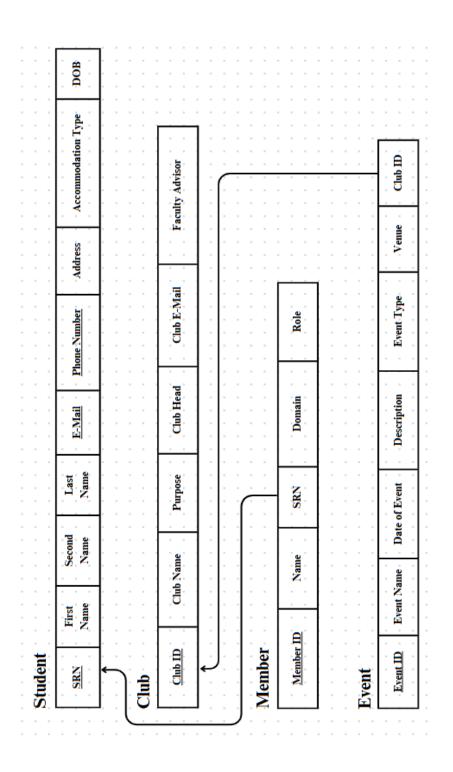
List of Softwares/Tools/Programming Languages Used

- React JS- Frontend
- Tailwind CSS
- Lucide-React- For web designs
- Framer-Motion- For transition designs
- Flask- Backend
- Sqlite3- MySqlite library
- CSV library- to save sql table into csv format

ER Model



ER To Relational Mapping



DDL Statements

```
@app.route('/api/recruitment/create', methods=['POST'])
def create_recruitment_form():
    data = request.json
   club_id = data.get('clubId')
   club name = data.get('clubName')
    fields = data.get('fields')
        conn = get_db_connection()
        cursor = conn.cursor()
        table_name = f"{club_name.lower().replace(' ', '_')}_recruitments"
cursor.execute(f"DROP_TABLE_IF_EXISTS_{table_name}")
        # Create dynamic table based on fields
        create_table_query = f"CREATE TABLE {table_name} (id INTEGER PRIMARY KEY AUTOINCREMENT"
        for field in fields:
            field_type = 'TEXT'
            if field['type'] == 'number':
                 field_type = 'REAL'
            elif field['type'] == 'email':
field_type = 'TEXT'
            create_table_query += f", {field['label'].lower().replace(' ', '_')} {field_type} {'NOT NULL' if field['required'] else ''}"
        create_table_query += ")"
        cursor.execute(create_table_query)
        conn.commit()
        conn.close()
```

```
@app.route('/api/events/close registrations/<int:event id>', methods=['POST'])
def close_event_registrations(event_id):
    try:
        conn = get_db_connection()
        cursor = conn.cursor()
       # Get event name for table name generation
        cursor.execute('SELECT event_name FROM events WHERE event_id = ?', (event_id,))
        event = cursor.fetchone()
       if not event:
           return jsonify({'success': False, 'message': 'Event not found'}), 404
       # Generate table name based on event name
       table name = f"{event['event name'].lower().replace(' ', ' ')} applications"
        # Drop the applications table
        cursor.execute(f"DROP TABLE IF EXISTS {table_name}")
        conn.commit()
        conn.close()
       return jsonify({
            'message': 'Event registrations closed successfully'
    except Exception as e:
        return jsonify({'success': False, 'message': str(e)}), 500
```

DML Statements

(CRUD Operation Screenshots)

```
if not event:
   return jsonify({'success': False, 'message': 'Event not found'}), 404
table_name = f"{event['event_name'].lower().replace(' ', '_')}_applications"
create_registration_trigger(cursor, event['event_name'])
data = request.json
try:
    # Dynamically build insert query
   columns = list(data.keys())
   placeholders = ','.join(['?' for _ in columns])
    values = [data[col] for col in columns]
   query = f"INSERT INTO {table name} ((','.join(columns))) VALUES ({placeholders})"
   cursor.execute(query, values)
   conn.commit()
    return jsonify({
        'message': 'Application submitted successfully'
except sqlite3.IntegrityError as e:
```

```
@app.route('/api/recruiting-clubs', methods=['GET'])
def get recruiting clubs():
    try:
        conn = get db connection()
        cursor = conn.cursor()
        cursor.execute("SELECT name FROM sqlite_master WHERE type='table'")
        tables = cursor.fetchall()
        recruiting clubs = []
        for table in tables:
            table name = table[0]
            if table_name.endswith('_recruitments'):
                club_name = ' '.join(table_name.split('_')[:-1]).title()
                cursor.execute('''
                    SELECT club id, club name, club logo image
                    FROM clubs
                   WHERE club name = ?
                ''', (club_name,))
                club = cursor.fetchone()
                if club:
                    recruiting_clubs.append(dict(zip(
                        ['club id', 'club name', 'club logo image'],
                        club.
```

Queries

(JOIN QUERY, AGGREGATE FUNCTION QUERIES AND NESTED QUERY)

```
@app.route('/api/events', methods=['GET'])
def get_all_events():
    try:
        conn = get_db_connection()
        cursor = conn.cursor()
        cursor.execute("SELECT name FROM sqlite_master WHERE type='table' AND name='events'")
        if not cursor.fetchone():
            return jsonify({
                'message': 'Events table does not exist'
        cursor.execute('''
            SELECT
                events.event id,
                events.event_name,
                events.event image,
                events.event_date,
                events.event_time,
                events.event_venue,
            FROM events
             OIN clubs ON events.club id = clubs.club id
        events = cursor.fetchall()
        conn.close()
```

Stored Procedure, Functions and Triggers

```
def create_registration_trigger(cursor, event_name):
    """Create or replace trigger for registration limit"""
    table_name = f"{event_name.lower().replace(' ', '_')}_applications"
    trigger_name = f"check_registration_limit_{table_name}"

# Drop existing trigger if it exists
    cursor.execute(f"""
        DROP TRIGGER IF EXISTS {trigger_name};
    """)

# Create new trigger
    cursor.execute(f"""
        CREATE TRIGGER {trigger_name}
        BEFORE INSERT ON {table_name}
        BEGIN
        SELECT
        CASE
        WHEN (SELECT COUNT(*) FROM {table_name}) >= 3
        THEN RAISE(ABORT, 'Registration limit reached. Maximum 3 applications allowed.')
        END;
        END;
    """)
```

```
PROCEDURE:

DELIMITER //

CREATE PROCEDURE create_event_with_limit(

IN p_club_id INT,

IN p_event_name VARCHAR(255),

IN p_event_description TEXT,

IN p_event_date DATE,

IN p_event_image VARCHAR(255),

IN p_event_time TIME,

IN p_event_venue VARCHAR(255),

OUT p_success BOOLEAN,

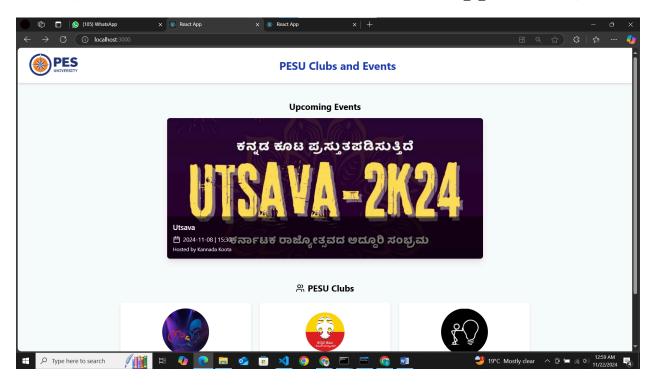
OUT p_message VARCHAR(255),
```

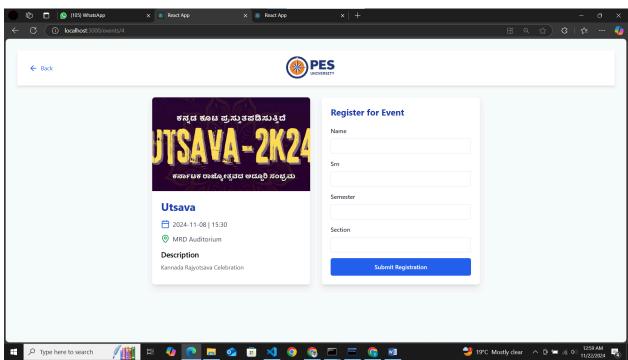
```
OUT p event id INT
BEGIN
   DECLARE event_count INT;
   -- Get current event count for the club
   SELECT COUNT(*) INTO event_count
   FROM events
   WHERE club id = p club id;
   -- Check if limit is reached
   IF event_count >= 3 THEN
       SET p_success = FALSE;
       SET p_message = 'Club has reached the maximum limit of 3 events';
       SET p_event_id = -1;
   ELSE
       -- Insert new event
       INSERT INTO events (
           club_id,
           event_name,
           event_description,
           event_date,
           event_image,
           event_time,
            event_venue
```

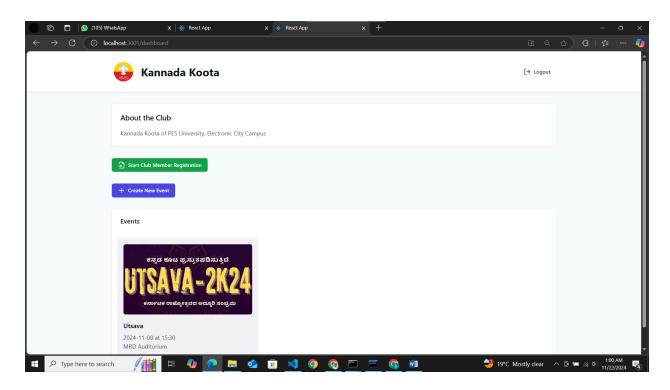
```
) VALUES (
           p_club_id,
          p_event_name,
           p_event_description,
          p_event_date,
          p_event_image,
          p_event_time,
           p_event_venue
       );
       SET p_event_id = LAST_INSERT_ID();
       SET p_success = TRUE;
       SET p_message = 'Event created successfully';
   END IF;
END //
DELIMITER ;
```

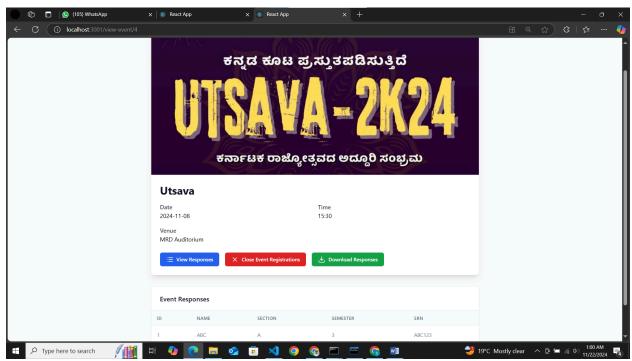
Front End Development

(Functionalities/Features Of The Application)









References/Bibliography

The development of this project was *inspired by the challenges we, as club heads* at PES University, frequently faced in collecting and managing student data for events, recruitment drives, and workshops. These experiences highlighted the inefficiencies of using repetitive Google Forms and Excel sheets, motivating us to design a centralized solution.

Our technical implementation is supported by the following resources:

- React JS Documentation: https://legacy.reactjs.org/docs/getting-started.html
- Flask Documentation: https://flask.palletsprojects.com/en/stable/
- Sqlite3 Documentation: https://docs.python.org/3/library/sqlite3.html
- pesuacademy.com: https://www.pesuacademy.com/
- clubs.pes.edu: https://clubs.pes.edu/
- Database Management System Course Material:

Prescribed slides and materials for the course *Database Management*System: UE22CS351A, forming the foundation for relational database design and queries.

In addition, this project incorporates real-world insights gained from the event management ecosystem at PES University and informal feedback from peers and fellow club organizers. This blend of academic learning and practical experience enabled us to develop an efficient, scalable, and user-centric solution tailored to the unique needs of our vibrant university community.

Appendix A Definitions, Acronyms And Abbreviations

Definitions

- Database Management System (DBMS): A software system used for managing databases, allowing users to interact with the data using queries and commands.
- **Relational Database**: A type of database that organizes data into tables (relations) with predefined relationships.
- **Event Management System**: A platform to manage events, workshops, recruitment drives, and related student participation effectively.
- Role-Based Access Control (RBAC): A method of regulating access to the system based on user roles (e.g., Admin, Student).
- Event: Activities such as workshops, recruitment drives, or club activities organized for student participation.
- **Club Head**: A role within the platform responsible for managing club events, recruitments, and student interactions.
- **Enrollment**: The process of students registering for events or workshops.
- **Custom Questions**: Event-specific questions created by club heads to gather additional details from participants.

<u>Acronyms</u>

• PESU: People's Education Society University

• **DBMS**: Database Management System

• ER: Entity-Relationship

• UI: User Interface

• API: Application Programming Interface

• URS: User Requirement Specification

• SRS: Software Requirement Specification

• **RBAC**: Role-Based Access Control

• PII: Personally Identifiable Information

Abbreviations

• **ID**: Identifier

• Admin: Administrator

• Info: Information

• **Desc**: Description

• Auth: Authentication

• **Config**: Configuration

• Stats: Statistics

• Sys: System

Database Systems

• **PK**: Primary Key

• FK: Foreign Key

• CRUD: Create, Read, Update, Delete

• DML: Data Manipulation Language

• **DDL**: Data Definition Language

Technical Terms

• SSL: Secure Sockets Layer

• HTTP: Hypertext Transfer Protocol

• HTTPS: Hypertext Transfer Protocol Secure

• JSON: JavaScript Object Notation

• SQL: Structured Query Language