

# MCTS

测验, 4 个问题

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1.

What is true about planning in RL?

- ☐ Planning does not make use of Dynamic Programming
  - ☒ Planning is computationally intensive.
  - ☒ Planning allows to *compute* (contrast with learning) the best possible action.
  - ☐ For planning we do not need to explore – we are already given all the knowledge we would need for learning optimal decision making.
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2.

What are the differences between model-free and model-based settings?

- ☒ In a model-based setting we can find out which (reward, next state) pairs are possible given current state and action.
  - ☒ In a model-free setting we know nothing about environment dynamics. Optimisation of agent decisions is based solely on sample based experiences of the world.
  - ☐ In a model-based setting we know nothing about environment dynamics. Agent's learning is formulated as optimisation of some parametric model.
  - ☐ In a model-free setting an agent's learning is formulated in way that is not related to any of parametric models.
  - ☐ In a model-free setting we know which (reward, next state) pairs are possible given current state and action.
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3。

What are the different types of planning?

- ☒ Decision time planning - planning starts after the agent falls into new state, this planning is performed to select the optimal decision only in current state.
  - ☒ Background planning - the approach of learning from environment model samples with any model-free method.
  - ☐ Decision time planning - the approach of learning correct action decisions from environment model samples with any model-free method.
  - ☐ Background planning - planning starts in the background after the agent falls into new state, this planning is performed to select the optimal decision only in current state.
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4。

What are the ideas behind the strong planning algorithm?

- ☐ Use binary search to select the best action.
  - ☒ Stop expanding the search tree as soon as the prespecified depth is reached.
  - ☐ Save immediate rewards following each particular action and each particular state.
  - ☒ Use heuristics to guide the search tree growth.
  - ☐ Replace MDP with its deterministic version with replacing all the transitions with only the most probable ones.
  - ☒ Approximate the returns from the leaves of a search tree till the end of episode.
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