1. Interactive Dropdown Menu

Description: Create a dropdown menu that opens on click.

Code Snippet:

```
html
```

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Dropdown Menu</title>
  <style>
     body { font-family: Arial, sans-serif; margin: 0; padding: 0; }
     .dropdown { position: relative; display: inline-block; }
     .dropdown-content { display: none; position: absolute; background-
color: #f9f9f9; min-width: 160px; box-shadow: 0px 8px 16px 0px
rgba(0,0,0,0.2); z-index: 1; }
     .dropdown-content a { color: black; padding: 12px 16px; text-
decoration: none; display: block; }
     .dropdown-content a:hover { background-color: #f1f1f1; }
     .show { display: block; }
  </style>
</head>
<body>
  <div class="dropdown">
     <button onclick="toggleDropdown()">Dropdown</button>
     <div id="myDropdown" class="dropdown-content">
       <a href="#">Link 1</a>
       <a href="#">Link 2</a>
       <a href="#">Link 3</a>
     </div>
  </div>
  <script>
     function toggleDropdown() {
document.getElementById('myDropdown').classList.toggle('show');
     window.onclick = function(event) {
       if (!event.target.matches('button')) {
```

```
var dropdowns =
document.getElementsByClassName("dropdown-content");
    for (var i = 0; i < dropdowns.length; i++) {
        var openDropdown = dropdowns[i];
        if (openDropdown.classList.contains('show')) {
            openDropdown.classList.remove('show');
        }
    }
    }
    /script>
</body>
</html>
```

2. Image Slider

Description: Create a simple image slider with previous and next buttons.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Image Slider</title>
  <style>
     .slider { position: relative; max-width: 600px; margin: auto; overflow:
hidden; }
     .slides { display: flex; transition: transform 0.5s ease; }
     .slides img { width: 100%; }
     .prev, .next { position: absolute; top: 50%; width: auto; padding:
16px; color: white; background-color: rgba(0,0,0,0.5); cursor: pointer; }
     .prev { left: 0; }
     .next { right: 0; }
  </style>
</head>
<body>
  <div class="slider">
     <div class="slides">
       <imq src="image1.jpg" alt="Slide 1">
```

```
<img src="image2.jpg" alt="Slide 2">
       <img src="image3.jpg" alt="Slide 3">
     </div>
     <a class="prev" onclick="prevSlide()">&#10094;</a>
     <a class="next" onclick="nextSlide()">&#10095;</a>
  </div>
  <script>
     let index = 0;
     function showSlide() {
       const slides = document.querySelector('.slides');
       const totalSlides = document.guerySelectorAll('.slides
img').length;
       if (index >= totalSlides) index = 0;
       if (index < 0) index = totalSlides - 1;
       slides.style.transform = `translateX(${-index * 100}%)`;
     function nextSlide() {
       index++;
       showSlide();
     function prevSlide() {
       index--;
       showSlide();
     showSlide();
  </script>
</body>
</html>
3. To-Do List
```

Description: Create a simple to-do list application with add and remove functionalities.

Code Snippet:

```
<title>To-Do List</title>
  <style>
     body { font-family: Arial, sans-serif; margin: 0; padding: 0; }
     .container { max-width: 400px; margin: auto; padding: 2rem; }
     ul { list-style-type: none; padding: 0; }
     li { padding: 10px; background: #f4f4f4; margin: 5px 0; border-
radius: 5px; }
     button { background: #4CAF50; color: white; border: none; padding:
10px; cursor: pointer; border-radius: 5px; }
     button:hover { background: #45a049; }
  </style>
</head>
<body>
  <div class="container">
     <h1>To-Do List</h1>
     <input type="text" id="taskInput" placeholder="Add a task">
     <button onclick="addTask()">Add Task</button>
     ul id="taskList">
  </div>
  <script>
     function addTask() {
       const input = document.getElementById('taskInput');
       const taskText = input.value.trim();
       if (taskText === ") return;
       const taskList = document.getElementById('taskList');
       const li = document.createElement('li');
       li.textContent = taskText;
       li.onclick = function() {
          this.remove();
       taskList.appendChild(li);
       input.value = ";
  </script>
</body>
</html>
```

4. Form Validation

Description: Validate a form with required fields and simple error messages.

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Form Validation</title>
  <style>
     body { font-family: Arial, sans-serif; margin: 0; padding: 0; display:
flex; justify-content: center; align-items: center; height: 100vh;
background: #f4f4f4; }
     .form-container { max-width: 400px; width: 100%; padding: 2rem;
background: #fff; border: 1px solid #ddd; border-radius: 5px; }
     input { width: 100%; padding: 10px; margin: 5px 0; border: 1px solid
#ddd; border-radius: 3px; }
     button { background: #4CAF50; color: white; border: none; padding:
10px; cursor: pointer; border-radius: 3px; }
     button:hover { background: #45a049; }
     .error { color: red; font-size: 0.875rem; }
  </style>
</head>
<body>
  <div class="form-container">
     <h1>Sign Up</h1>
     <form id="myForm">
       <input type="text" id="name" placeholder="Name" required>
       <input type="email" id="email" placeholder="Email" required>
       <button type="submit">Submit
       <div id="error" class="error"></div>
     </form>
  </div>
  <script>
     document.getElementById('myForm').onsubmit = function(event) {
       event.preventDefault();
       const name = document.getElementById('name').value.trim();
       const email = document.getElementById('email').value.trim();
       const error = document.getElementById('error');
       error.textContent = ";
```

```
if (name === " || email === ") {
        error.textContent = 'All fields are required!';
        return;
     }
     alert('Form submitted successfully!');
     }
     </script>
</body>
</html>
```

5. Interactive Tab Component

Description: Create a tabbed interface with content switching.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Tab Component</title>
  <style>
     .tab { display: flex; cursor: pointer; margin: 0; padding: 0; list-style-
type: none; background: #f4f4f4; }
     .tab button { background: #ddd; border: none; padding: 10px;
cursor: pointer; }
     .tab button.active { background: #4CAF50; color: white; }
     .tab-content { display: none; padding: 10px; background: #fff;
border: 1px solid #ddd; }
     .tab-content.active { display: block; }
  </style>
</head>
<body>
  <div>
     ul class="tab">
       <button class="tablink" onclick="openTab('home')">Home/
button>
       <button class="tablink"
onclick="openTab('services')">Services</button>
```

```
<button class="tablink"
onclick="openTab('contact')">Contact</button>
    <div id="home" class="tab-content">
       <h2>Home</h2>
       Welcome to the home page!
    </div>
    <div id="services" class="tab-content">
       <h2>Services</h2>
       Learn more about our services.
    </div>
    <div id="contact" class="tab-content">
       <h2>Contact</h2>
       Get in touch with us.
    </div>
  </div>
  <script>
    function openTab(tabld) {
       const tabs = document.querySelectorAll('.tablink');
       const contents = document.guerySelectorAll('.tab-content');
       tabs.forEach(tab => tab.classList.remove('active'));
       contents.forEach(content => content.classList.remove('active'));
       document.querySelector(`.tablink[onclick="openTab('$
{tabld}')"]`).classList.add('active');
       document.getElementById(tabId).classList.add('active');
    openTab('home');
  </script>
</body>
</html>
6. Countdown Timer
Description: Create a simple countdown timer.
Code Snippet:
html
<!DOCTYPE html>
<html lang="en">
<head>
```

```
<meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Countdown Timer</title>
  <style>
     body { font-family: Arial, sans-serif; display: flex; justify-content:
center; align-items: center; height: 100vh; margin: 0; }
     .timer { font-size: 2rem; }
  </style>
</head>
<body>
  <div class="timer" id="timer">00:00:00</div>
  <script>
     function startTimer(duration) {
       let timer = document.getElementById('timer');
       let endTime = Date.now() + duration * 1000;
       function updateTimer() {
          let now = Date.now();
          let timeLeft = Math.max(0, endTime - now);
          let hours = Math.floor(timeLeft / (1000 * 60 * 60));
          let minutes = Math.floor((timeLeft % (1000 * 60 * 60)) / (1000 *
60));
          let seconds = Math.floor((timeLeft % (1000 * 60)) / 1000);
          timer.textContent = `${String(hours).padStart(2, '0')}:$
{String(minutes).padStart(2, '0')}:${String(seconds).padStart(2, '0')}`;
          if (timeLeft > 0) {
             requestAnimationFrame(updateTimer);
          }
       }
       updateTimer();
     startTimer(60); // Countdown for 60 seconds
  </script>
</body>
</html>
7. Simple Calculator
```

Description: Create a basic calculator with addition, subtraction,

multiplication, and division.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Simple Calculator</title>
  <style>
     .calculator { max-width: 200px; margin: auto; padding: 1rem;
border: 1px solid #ddd; border-radius: 5px; background: #fff; }
     .calculator input { width: 100%; padding: 10px; margin-bottom:
10px; text-align: right; }
     .calculator button { width: 23%; padding: 10px; margin: 1%;
background: #4CAF50; color: white; border: none; border-radius: 5px;
cursor: pointer; }
     .calculator button:hover { background: #45a049; }
  </style>
</head>
<body>
  <div class="calculator">
     <input type="text" id="display" readonly>
     <div>
       <button onclick="appendNumber('7')">7</button>
       <button onclick="appendNumber('8')">8</button>
       <button onclick="appendNumber('9')">9</button>
       <button onclick="setOperation('/')">/</button>
     </div>
     <div>
       <button onclick="appendNumber('4')">4</button>
       <button onclick="appendNumber('5')">5</button>
       <button onclick="appendNumber('6')">6</button>
       <button onclick="setOperation('*')">*</button>
     </div>
     <div>
       <button onclick="appendNumber('1')">1</button>
       <button onclick="appendNumber('2')">2</button>
       <button onclick="appendNumber('3')">3</button>
```

```
<button onclick="setOperation('-')">-</button>
     </div>
     <div>
       <button onclick="appendNumber('0')">0</button>
       <button onclick="appendNumber('.')">.</button>
       <button onclick="calculate()">=</button>
       <button onclick="setOperation('+')">+</button>
     </div>
  </div>
  <script>
     let display = document.getElementById('display');
     let currentOperation = ";
     let operator = ";
    let firstNumber = ";
    function appendNumber(number) {
       display.value += number;
    }
     function setOperation(op) {
       firstNumber = display.value;
       operator = op;
       display.value = ";
    }
    function calculate() {
       let secondNumber = display.value;
       let result;
       switch (operator) {
          case '+': result = parseFloat(firstNumber) +
parseFloat(secondNumber); break;
          case '-': result = parseFloat(firstNumber) -
parseFloat(secondNumber); break;
          case '*': result = parseFloat(firstNumber) *
parseFloat(secondNumber); break;
          case '/': result = parseFloat(firstNumber) /
parseFloat(secondNumber); break;
       display.value = result;
       operator = ";
  </script>
```

```
</body>
```

8. Simple Modal

Description: Create a modal that opens and closes with buttons.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Simple Modal</title>
  <style>
     body { font-family: Arial, sans-serif; margin: 0; padding: 0; }
     .modal { display: none; position: fixed; z-index: 1; left: 0; top: 0;
width: 100%; height: 100%; overflow: auto; background-color: rgb(0,0,0);
background-color: rgba(0,0,0,0.4); }
     .modal-content { background-color: #fefefe; margin: 15% auto;
padding: 20px; border: 1px solid #888; width: 80%; }
     .close { color: #aaa; float: right; font-size: 28px; font-weight: bold; }
     .close:hover, .close:focus { color: black; text-decoration: none;
cursor: pointer; }
  </style>
</head>
<body>
  <button id="openModal">Open Modal
  <div id="myModal" class="modal">
     <div class="modal-content">
       <span class="close">&times;</span>
       This is a simple modal!
     </div>
  </div>
  <script>
     const modal = document.getElementById('myModal');
     const btn = document.getElementById('openModal');
     const span = document.getElementsByClassName('close')[0];
```

```
btn.onclick = function() {
    modal.style.display = 'block';
}

span.onclick = function() {
    modal.style.display = 'none';
}

window.onclick = function(event) {
    if (event.target === modal) {
        modal.style.display = 'none';
    }
    }

</script>
</body>
</html>
```

9. Image Hover Effect

Description: Apply a hover effect to an image to change its appearance.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Image Hover Effect</title>
  <style>
     .container { max-width: 300px; margin: auto; }
     .image { width: 100%; transition: transform 0.3s ease; }
     .image:hover { transform: scale(1.1); }
  </style>
</head>
<body>
  <div class="container">
     <img src="image.jpg" alt="Image" class="image">
  </div>
</body>
</html>
```

10. Sticky Header

Description: Create a header that stays at the top of the page when scrolling.

Code Snippet:

```
html
```

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Sticky Header</title>
  <style>
     body { font-family: Arial, sans-serif; margin: 0; padding: 0; }
     .header { background: #333; color: white; padding: 10px; position:
-webkit-sticky; position: sticky; top: 0; }
     .content { padding: 20px; }
  </style>
</head>
<body>
  <div class="header">
     <h1>Sticky Header</h1>
  </div>
  <div class="content">
     Lorem ipsum dolor sit amet, consectetur adipiscing elit. Integer
nec odio. Praesent libero. Sed cursus ante dapibus diam.
     Lorem ipsum dolor sit amet, consectetur adipiscing elit. Integer
nec odio. Praesent libero. Sed cursus ante dapibus diam.
     Lorem ipsum dolor sit amet, consectetur adipiscing elit. Integer
nec odio. Praesent libero. Sed cursus ante dapibus diam.
     <!-- Add more content to test scrolling -->
  </div>
</body>
</html>
```

11. Collapsible Section

Description: Create a section that can be expanded or collapsed.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Collapsible Section</title>
  <style>
     .collapsible { cursor: pointer; padding: 10px; text-align: left;
background: #f4f4f4; border: 1px solid #ddd; }
     .content { display: none; padding: 10px; background: #eee; border:
1px solid #ddd; }
  </style>
</head>
<body>
  <div class="collapsible">Click to Expand</div>
  <div class="content">
     This is a collapsible content section.
  </div>
  <script>
     document.guerySelector('.collapsible').onclick = function() {
       const content = document.guerySelector('.content');
       content.style.display = content.style.display === 'block' ? 'none' :
'block':
     }
  </script>
</body>
</html>
```

12. Responsive Navigation Menu

Description: Create a responsive navigation menu that changes layout on smaller screens.

Code Snippet:

```
html
```

```
<meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Responsive Navigation Menu</title>
  <style>
     body { margin: 0; padding: 0; }
     .navbar { display: flex; justify-content: space-between; background:
#333; padding: 10px; }
     .navbar a { color: white; text-decoration: none; padding: 10px; }
     .menu { display: flex; }
     .menu a { padding: 0; margin: 0 5px; }
     @media (max-width: 600px) {
       .menu { flex-direction: column; display: none; }
       .menu.active { display: flex; }
    }
     .menu-toggle { display: none; }
     @media (max-width: 600px) {
       .menu-toggle { display: block; cursor: pointer; }
  </style>
</head>
<body>
  <div class="navbar">
     <div class="menu-toggle" onclick="toggleMenu()">Menu</div>
     <div class="menu" id="menu">
       <a href="#">Home</a>
       <a href="#">About</a>
       <a href="#">Services</a>
       <a href="#">Contact</a>
     </div>
  </div>
  <script>
    function toggleMenu() {
       const menu = document.getElementById('menu');
       menu.classList.toggle('active');
  </script>
</body>
</html>
13. Progress Bar
```

Description: Create a progress bar that fills up on button click.

html

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Progress Bar</title>
  <style>
     .progress-container { width: 100%; background: #f3f3f3; border-
radius: 5px; }
     .progress-bar { width: 0; height: 30px; background: #4CAF50; text-
align: center; color: white; line-height: 30px; border-radius: 5px; }
     button { margin-top: 10px; padding: 10px 20px; background:
#4CAF50; color: white; border: none; cursor: pointer; }
     button:hover { background: #45a049; }
  </style>
</head>
<body>
  <div class="progress-container">
     <div class="progress-bar" id="progressBar">0%</div>
  </div>
  <button onclick="updateProgress()">Increase Progress</button>
  <script>
     let progress = 0;
    function updateProgress() {
       progress += 10;
       if (progress > 100) progress = 100;
       document.getElementById('progressBar').style.width = progress
+ '%':
       document.getElementById('progressBar').textContent = progress
+ '%';
  </script>
</body>
</html>
```

14. Simple FAQ Accordion

Description: Create a simple FAQ accordion component.

html

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>FAQ Accordion</title>
  <style>
     .accordion { background: #eee; border: 1px solid #ddd; padding:
10px; cursor: pointer; }
     .panel { display: none; padding: 10px; border: 1px solid #ddd;
border-top: none; background: #f9f9f9; }
  </style>
</head>
<body>
  <div class="accordion">Question 1</div>
  <div class="panel">
     Answer to question 1.
  </div>
  <div class="accordion">Question 2</div>
  <div class="panel">
     Answer to question 2.
  </div>
  <script>
     const accordions = document.querySelectorAll('.accordion');
     accordions.forEach(acc => acc.onclick = function() {
       const panel = this.nextElementSibling;
       panel.style.display = panel.style.display === 'block' ? 'none' :
'block';
    });
  </script>
</body>
</html>
15. Simple Slider
```

Description: Create a simple text slider.

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Text Slider</title>
  <style>
     .slider { position: relative; max-width: 300px; margin: auto; overflow:
hidden; }
     .slides { display: flex; transition: transform 0.5s ease; }
     .slides div { min-width: 100%; box-sizing: border-box; }
     .prev, .next { position: absolute; top: 50%; width: auto; padding:
10px; color: white; background-color: rgba(0,0,0,0.5); cursor: pointer; }
     .prev { left: 0; }
     .next { right: 0; }
  </style>
</head>
<body>
  <div class="slider">
     <div class="slides">
        <div>Slide 1</div>
        <div>Slide 2</div>
        <div>Slide 3</div>
     </div>
     <a class="prev" onclick="prevSlide()">&#10094;</a>
     <a class="next" onclick="nextSlide()">&#10095;</a>
  </div>
  <script>
     let index = 0;
     function showSlide() {
       const slides = document.querySelector('.slides');
       const totalSlides = document.querySelectorAll('.slides
div').length;
       if (index >= totalSlides) index = 0;
       if (index < 0) index = totalSlides - 1;
       slides.style.transform = `translateX(${-index * 100}%)`;
     }
```

```
function nextSlide() {
    index++;
    showSlide();
}
function prevSlide() {
    index--;
    showSlide();
}
setInterval(nextSlide, 3000); // Auto-slide every 3 seconds
</script>
</body>
</html>
```

16. Toggle Dark Mode

Description: Create a button to toggle between light and dark themes.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Toggle Dark Mode</title>
  <style>
    body { font-family: Arial, sans-serif; transition: background 0.3s; }
     .dark-mode { background: #333; color: #fff; }
     .button { padding: 10px 20px; cursor: pointer; }
  </style>
</head>
<body>
  <button class="button" onclick="toggleDarkMode()">Toggle Dark
Mode</button>
  <script>
    function toggleDarkMode() {
       document.body.classList.toggle('dark-mode');
  </script>
</body>
```

17. Image Carousel

Description: Create a simple image carousel that cycles through images.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Image Carousel</title>
  <style>
     .carousel { position: relative; max-width: 600px; margin: auto;
overflow: hidden; }
     .carousel img { width: 100%; }
     .prev, .next { position: absolute; top: 50%; width: auto; padding:
10px; color: white; background: rgba(0,0,0,0.5); cursor: pointer; }
     .prev { left: 0; }
     .next { right: 0; }
  </style>
</head>
<body>
  <div class="carousel">
     <img src="image1.jpg" alt="Image 1">
     <imq src="image2.jpg" alt="Image 2">
     <img src="image3.jpg" alt="Image 3">
     <a class="prev" onclick="prevSlide()">&#10094;</a>
     <a class="next" onclick="nextSlide()">&#10095;</a>
  </div>
  <script>
     let slideIndex = 0:
     function showSlides() {
       const slides = document.querySelectorAll('.carousel img');
       slides.forEach((slide, index) => slide.style.display = (index ===
slideIndex ? 'block' : 'none'));
     function nextSlide() {
```

```
slideIndex = (slideIndex + 1) %
document.querySelectorAll('.carousel img').length;
    showSlides();
}
function prevSlide() {
    slideIndex = (slideIndex - 1 +
document.querySelectorAll('.carousel img').length) %
document.querySelectorAll('.carousel img').length;
    showSlides();
}
showSlides();
}
showSlides();
setInterval(nextSlide, 3000); // Auto-slide every 3 seconds
</script>
</body>
</html>
18. Simple To-Do List
```

Description: Create a simple to-do list where users can add and remove tasks.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>To-Do List</title>
  <style>
     body { font-family: Arial, sans-serif; }
     .todo-list { max-width: 400px; margin: auto; padding: 10px; border:
1px solid #ddd; border-radius: 5px; }
     .todo-item { display: flex; justify-content: space-between; padding:
5px; border-bottom: 1px solid #ddd; }
     button { background: red; color: white; border: none; padding: 5px
10px; cursor: pointer; }
  </style>
</head>
<body>
  <div class="todo-list">
     <input type="text" id="taskInput" placeholder="Add a task">
```

```
<button onclick="addTask()">Add</button>
     <div id="tasks"></div>
  </div>
  <script>
     function addTask() {
       const taskInput = document.getElementById('taskInput');
       const taskText = taskInput.value;
       if (taskText === ") return;
       const taskDiv = document.createElement('div');
       taskDiv.className = 'todo-item';
       taskDiv.innerHTML = `${taskText} <button
onclick="removeTask(this)">Remove</button>`;
       document.getElementById('tasks').appendChild(taskDiv);
       taskInput.value = ";
    }
    function removeTask(button) {
       button.parentElement.remove();
  </script>
</body>
</html>
19. Contact Form with Validation
Description: Create a contact form with basic validation.
Code Snippet:
html
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Contact Form</title>
  <style>
     body { font-family: Arial, sans-serif; }
     .form-container { max-width: 400px; margin: auto; padding: 20px;
border: 1px solid #ddd; border-radius: 5px; }
     .form-container input, .form-container textarea { width: 100%;
```

```
padding: 10px; margin: 5px 0; }
     .form-container button { padding: 10px 20px; background:
#4CAF50; color: white; border: none; cursor: pointer; }
     .form-container button:hover { background: #45a049; }
  </style>
</head>
<body>
  <div class="form-container">
     <h2>Contact Us</h2>
     <form onsubmit="return validateForm()">
       <input type="text" id="name" placeholder="Name" required>
       <input type="email" id="email" placeholder="Email" required>
       <textarea id="message" rows="4" placeholder="Message"
required></textarea>
       <button type="submit">Send</button>
     </form>
  </div>
  <script>
     function validateForm() {
       const name = document.getElementById('name').value;
       const email = document.getElementById('email').value;
       const message = document.getElementById('message').value;
       if (name === " || email === " || message === ") {
          alert('All fields are required!');
          return false;
       }
       if (!validateEmail(email)) {
          alert('Please enter a valid email address.');
          return false:
       }
       alert('Form submitted successfully!');
       return false; // Prevent form submission for demo purposes
     }
     function validateEmail(email) {
       const re = /^[^\s@]+@[^\s@]+\.[^\s@]+$/;
       return re.test(email);
  </script>
```

```
</body>
</html>
```

20. Sticky Footer

Description: Create a footer that stays at the bottom of the page.

Code Snippet:

html

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Sticky Footer</title>
  <style>
     html, body { height: 100%; margin: 0; }
     .container { min-height: 100%; display: flex; flex-direction: column; }
     .content { flex: 1; }
     .footer { background: #333; color: white; text-align: center; padding:
10px; }
  </style>
</head>
<body>
  <div class="container">
     <div class="content">
       <h1>Content Goes Here</h1>
       This is some content above the footer.
     </div>
     <div class="footer">
       Sticky Footer
     </div>
  </div>
</body>
</html>
```

21. Simple Tooltip

Description: Create a tooltip that appears when hovering over an element.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Tooltip</title>
  <style>
     .tooltip { position: relative; display: inline-block; }
     .tooltip .tooltiptext { visibility: hidden; width: 120px; background-
color: #555; color: #fff; text-align: center; border-radius: 5px; padding:
5px 0; position: absolute; z-index: 1; bottom: 125%; left: 50%; margin-
left: -60px; opacity: 0; transition: opacity 0.3s; }
     .tooltip:hover .tooltiptext { visibility: visible; opacity: 1; }
  </style>
</head>
<body>
  <div class="tooltip">Hover over me
     <span class="tooltiptext">Tooltip text</span>
  </div>
</body>
</html>
22. Card Layout
Description: Create a card layout with image, title, and description.
Code Snippet:
html
```

```
.card-title { font-size: 1.5em; margin: 0; }
     .card-description { font-size: 1em; color: #555; }
  </style>
</head>
<body>
  <div class="card">
     <img src="image.jpg" alt="Card Image">
     <div class="card-content">
       <h2 class="card-title">Card Title</h2>
       This is a brief description of the card
content.
     </div>
  </div>
</body>
</html>
23. Image Gallery
Description: Create a responsive image gallery.
Code Snippet:
html
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Image Gallery</title>
  <style>
     .gallery { display: flex; flex-wrap: wrap; gap: 10px; }
     .gallery img { width: 100%; height: auto; max-width: calc(33% -
10px); }
    @media (max-width: 768px) {
       .gallery img { max-width: calc(50% - 10px); }
     @media (max-width: 480px) {
       .gallery img { max-width: 100%; }
  </style>
</head>
<body>
  <div class="gallery">
```

```
<img src="image1.jpg" alt="Image 1">
    <img src="image2.jpg" alt="Image 2">
    <img src="image3.jpg" alt="Image 3">
    <img src="image4.jpg" alt="Image 4">
    <img src="image5.jpg" alt="Image 5">
    <img src="image6.jpg" alt="Image 6">
    </div>
</body>
</html>
```

24. Simple Countdown Timer

Description: Create a countdown timer that counts down to a specific date.

Code Snippet:

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Countdown Timer</title>
  <style>
     .countdown { font-size: 2em; text-align: center; }
  </style>
</head>
<body>
  <div class="countdown" id="timer"></div>
  <script>
     const countdownDate = new Date("Dec 31, 2024
23:59:59").getTime();
     const timer = document.getElementById('timer');
     function updateCountdown() {
       const now = new Date().getTime();
       const distance = countdownDate - now;
       const days = Math.floor(distance / (1000 * 60 * 60 * 24));
       const hours = Math.floor((distance % (1000 * 60 * 60 * 24)) /
(1000 * 60 * 60));
```

```
const minutes = Math.floor((distance % (1000 * 60 * 60)) / (1000
* 60));
       const seconds = Math.floor((distance \% (1000 * 60)) / 1000);
       timer.innerHTML = `${days}d ${hours}h ${minutes}m ${seconds}
s`;
       if (distance < 0) {
          clearInterval(countdownInterval);
          timer.innerHTML = "EXPIRED";
       }
     }
     const countdownInterval = setInterval(updateCountdown, 1000);
     updateCountdown();
  </script>
</body>
</html>
25. Simple Calculator
Description: Create a basic calculator with HTML, CSS, and
JavaScript.
Code Snippet:
html
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Simple Calculator</title>
```

.calculator { max-width: 200px; margin: auto; padding: 10px; border:

.calculator input { width: 100%; padding: 10px; margin: 5px 0; font-

.calculator button { width: 25%; padding: 10px; font-size: 1.2em; }

<style>

size: 1.5em; }

</style>

</head>

1px solid #ddd; border-radius: 5px; }

.buttons button { flex: 1; }

.buttons { display: flex; flex-wrap: wrap; }

```
<body>
  <div class="calculator">
     <input type="text" id="display" disabled>
     <div class="buttons">
       <button onclick="clearDisplay()">C</button>
       <button onclick="appendToDisplay('/')">/</button>
       <button onclick="appendToDisplay('*')">*</button>
       <button onclick="appendToDisplay('-')">-</button>
       <button onclick="appendToDisplay('7')">7</button>
       <button onclick="appendToDisplay('8')">8</button>
       <button onclick="appendToDisplay('9')">9</button>
       <button onclick="appendToDisplay('+')">+</button>
       <button onclick="appendToDisplay('4')">4</button>
       <button onclick="appendToDisplay('5')">5</button>
       <button onclick="appendToDisplay('6')">6</button>
       <button onclick="calculate()">=</button>
       <button onclick="appendToDisplay('1')">1</button>
       <button onclick="appendToDisplay('2')">2</button>
       <button onclick="appendToDisplay('3')">3</button>
       <button onclick="appendToDisplay('0')">0</button>
     </div>
  </div>
  <script>
     function clearDisplay() {
       document.getElementById('display').value = ";
    function appendToDisplay(value) {
       document.getElementById('display').value += value;
    function calculate() {
       try {
         document.getElementById('display').value =
eval(document.getElementById('display').value);
       } catch (error) {
         document.getElementById('display').value = 'Error';
       }
  </script>
</body>
</html>
```

26. Hover Effect on Buttons

Description: Create buttons with hover effects.

Code Snippet:

```
html
```

```
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Button Hover Effect</title>
  <style>
     .button { padding: 10px 20px; font-size: 1em; border: none; cursor:
pointer; transition: background 0.3s, transform 0.3s; }
     .button:hover { background: #4CAF50; color: white; transform:
scale(1.1); }
  </style>
</head>
<body>
  <button class="button">Hover me!</button>
</body>
</html>
```

27. Form with Input Masks

Description: Create a form with input masks for phone numbers.

Code Snippet:

```
.form-container button { padding: 10px 20px; background:
#4CAF50; color: white; border: none; cursor: pointer; }
     .form-container button:hover { background: #45a049; }
  </style>
</head>
<body>
  <div class="form-container">
     <h2>Contact Form</h2>
     <form>
       <input type="text" id="phone" placeholder="Phone Number"
oninput="maskPhoneNumber(this)">
       <button type="submit">Submit
     </form>
  </div>
  <script>
     function maskPhoneNumber(input) {
       let value = input.value.replace(\D/g, ");
       if (value.length > 3 && value.length <= 6) {
         value = `${value.slice(0, 3)}-${value.slice(3)}`;
       } else if (value.length > 6) {
         value = `${value.slice(0, 3)}-${value.slice(3, 6)}-${value.slice(6,
10)}`;
       input.value = value;
  </script>
</body>
</html>
28. Animated Progress Bar
Description: Create a progress bar with animation.
Code Snippet:
html
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
```

<title>Progress Bar</title>

```
<style>
     .progress-container { width: 100%; background: #ddd; border-
radius: 5px; overflow: hidden; }
     .progress-bar { width: 0; height: 30px; background: #4CAF50; text-
align: center; color: white; line-height: 30px; transition: width 0.5s; }
  </style>
</head>
<body>
  <div class="progress-container">
     <div class="progress-bar" id="progressBar">0%</div>
  </div>
  <button onclick="increaseProgress()">Increase Progress</button>
  <script>
     let width = 0;
    function increaseProgress() {
       if (width < 100) {
         width += 10:
          document.getElementById('progressBar').style.width = `$
{width}%`;
         document.getElementById('progressBar').textContent = `$
{width}%`;
  </script>
</body>
</html>
29. Dropdown Menu
Description: Create a dropdown menu that appears on hover.
Code Snippet:
html
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
```

scale=1.0">

<style>

<title>Dropdown Menu</title>

.dropdown { position: relative; display: inline-block; }

```
.dropdown-content { display: none; position: absolute; background-
color: #f9f9f9; min-width: 160px; box-shadow: 0px 8px 16px 0px
rgba(0,0,0,0.2); z-index: 1; }
     .dropdown-content a { color: black; padding: 12px 16px; text-
decoration: none; display: block; }
     .dropdown-content a:hover { background-color: #f1f1f1; }
     .dropdown:hover .dropdown-content { display: block; }
  </style>
</head>
<body>
  <div class="dropdown">
     <button>Dropdown</button>
     <div class="dropdown-content">
       <a href="#">Link 1</a>
       <a href="#">Link 2</a>
       <a href="#">Link 3</a>
     </div>
  </div>
</body>
</html>
30. Date Picker
Description: Create a date picker with JavaScript.
Code Snippet:
html
<!DOCTYPE html>
<html lang="en">
<head>
  <meta charset="UTF-8">
  <meta name="viewport" content="width=device-width, initial-</pre>
scale=1.0">
  <title>Date Picker</title>
  <style>
     body { font-family: Arial, sans-serif; }
     .date-picker { max-width: 200px; margin: auto; padding: 10px; }
     .date-picker input { width: 100%; padding: 10px; }
  </style>
</head>
<body>
  <div class="date-picker">
     <label for="date">Select a date:</label>
```

```
<input type="date" id="date">
</div>
</body>
</html>
```