LUDO

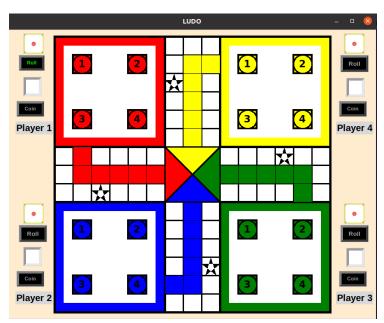
K.Sai Amulya: 19WH1A0446: ECE Ch.Sowmya: 19WH1A05G9: CSE N.Tushara: 19WH1A0519: CSE P.Siri Hasitha: 19WH1A1293: IT M.Shrayani: 19WH1A0407: ECE

27th March 2021

BVRIT HYDERABAD College of Engineering for Women



Introduction



Approach

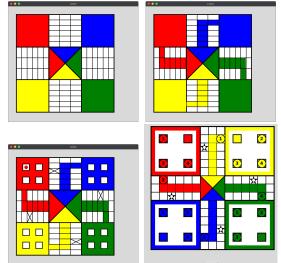
- Bring the coins to start position after rolling a die
- Coin movement
- Repeat chance
- Coin overlap
- Homepath traversal and coin reaching home
- Check for winner and runner

Learnings

- Version control git
- LaTeX
- Pygame
- Tkinter
- Pillow
- OOP
- Multimedia in Tkinter and Pygame

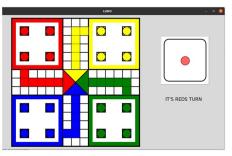
Challenges

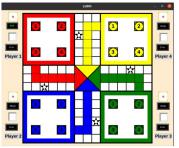
- Unable to divide the gameboard into equal parts
- Coloring the homepath with smaller rectangles
- Player coin code not suitable for coin movement



Challenges

- Rolling dice and images as buttons
- Unable to test each part of the code individually



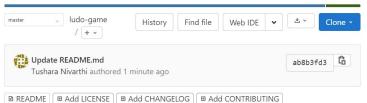


GIT Repo

Tushara Nivarthi > LUDO GAME



◆ 162 Commits P 1 Branch Ø 0 Tags
■ 12 MB Files
■ 12 MB Storage wise python 103 project 2021, team 1



Name	Last commit	Last update
□ code_files	Delete imagesample.py	2 minutes ago
■ notes	REFERENCES	17 minutes ago
■ presentation	adding all files	4 minutes ago
• .gitignore	gitignore file	1 week ago
™ README.md	Update README.md	1 minute ago

★ Star 0 Y Fork 0

Statistics

• Number of Lines of Code: 1247

• Number of Functions: 25

• Number of Libraries: 5

LET'S PLAY THE GAME!

Winner window



Bibliography

- https://docs.python.org/3/library/tk.html
- https://www.youtube.com/watch?v=edureka
- https://www.youtube.com/watch?v=cJbnWZGX-XY&t=51s&abchannel=edureka
- https://www.pygame.org/docs/

Meet the team!



THANK YOU