

## UNIX PROGRAMMING (JNTUK-R16)

### UNIT-5: SHELL PROGRAMMING



#### SYLLABUS:

- Shell Variables
- The export Command
- The .profile file a Script Run During Starting
- The First Shell Script
- The read command
- Positional Parameters
- The \$? variable knowing the exit Status
- More about the set Command
- The exit Command
- Branching Control Structures
- Loop Control Structures
- The continue and break Statement
- The expr Command
- Performing Integer Arithmetic-Real Arithmetic in Shell Programs
- The here Document(<>)
- / The sleep Command
- Debugging Scripts
- The script Command
- The eval Command
- The exec Command.

#### Text Books:

- The Unix programming Environment by Brian W. Kernighan & Rob Pike, Pearson.  
Introduction to Unix Shell Programming by M.G.Venkateshmurthy, Pearson.

#### 1. Shell Variables:

Refer UNIT-3 TOPIC-7

#### 2. The export command:

- With many shells, including bourne and korn shells, values of the variables set or changed in one program will not be available to other programs.
- It is possible to make the values available across all programs or processes by using the export command.

Example: (In Bourne Shell)

```
$TERM=vt100
$export TERM
$
```

Example: (In Korn Shell)

```
$export TERM=vt100
$
```

- After the example, check the TERM value by echo command

Example:

```
$echo $TERM
vt100
$
```

- Using the option -f, Names are exported as functions

Example:

```
$name () { echo "hello"; }
$export -f name
$name
hello
```

3. The .profile file (A script running during starting):

- Every user has a .profile of his or her own
- This file is a shell script that will be present in the home directory of the user
- As this file resides in the home directory, it gets executed as soon as the user logs in
- The system administrator provides each user with a profile that will be just sufficient to have a minimum working environment
- This file is automatically executed on login and called as AUTOEXEC.BAT file of Unix

Example contents of a typical .profile file

```
$cat .profile
# user $HOME/.profile - commands executed at login time
HOME=/home/mgv/programs
PATH=$PATH:$HOME/bin:/usr/bin/X11:/usr/hosts
MAIL=/usr/spool/mail/$LOGNAME           #mailbox location
IFS=
PS1="$"
PS2='>'
echo "Today's date is `date`"
news
calendar
echo "You are now in the $HOME directory"
$
```

## 4. The First Shell Script:

- A Shell Script or Shell Program is a set of commands that are executed together as a single unit
- A Shell script also includes
  - Commands for selective execution (Control commands)
  - Commands for I/O operations like read and echo commands
  - Commands for repeated execution (loop control statements)
  - Shell Variables and so..on
- A Shell Script is named just like all other files.
- It uses .sh extension
- A shell program runs in the interpretive mode

Example:

```
$vi first.sh
echo "Hello World"
echo "Welcome to UNIX Shell Programming"
echo Today the date is `date`
```

### Executing a Shell Script:

- A Shell Script is executed in two ways
  - Using sh command (Like Internal Command)
  - Using chmod for execute permissions and filename directly for execution (Like External Command)

Execution1: (As an Internal Command)

```
$sh first.sh
Hello World
Welcome to UNIX Shell Programming
Today the date is Mon Aug 27 11:58:00 IST 2018
```

Execution2: (As an External Command)

```
$chmodu+x first.sh
$./first.sh
Hello World
Welcome to UNIX Shell Programming
Today the date is Mon Aug 27 11:58:00 IST 2018
```

### Comments:

- Comments are used to explain
  - The purpose and logic of the program and
  - Commands used in the program
- The # symbol is used to represent the comment lines in the shell script

Example:

```
# This is a comment line
# This is my first shell program
```

## 5. The read command:

- The read command is used to give input to a shell program
- This command reads just one line and assigns this line to one or more shell variables

### Example:

```
$vi inputs.sh
echo "Enter Value for n"
read n
echo "The n value is $n"
echo "Enter a name"
read name
echo "The name is $name"
```

### Execution:

```
Enter Value for n
10
The n value is 10
Enter a name
india
The name is india
```

## Multiple Arguments:

- The read command can take multiple arguments.
- In other words, values for more than one variable can be input or assigned, using a single read command

### Example:

```
$read a b c
```

- Arguments are separated by space
- If number of input values are less than the number of arguments, then the arguments or variables to which values are not input will be initiated to null.
- If number of input values are more than the number of arguments, then first (n-1) values are assigned to the first (n-1) arguments and all the remaining input values are assigned to the nth argument

## The readonly function (Read-only variables):

- These variables uses readonly( ) function.
- The values of variables which can only be read but not to be manipulated are called read-only variables.

### Example:

```
$cat example
echo Enter value for x
read x
echo value of x is $x
readonly x
```

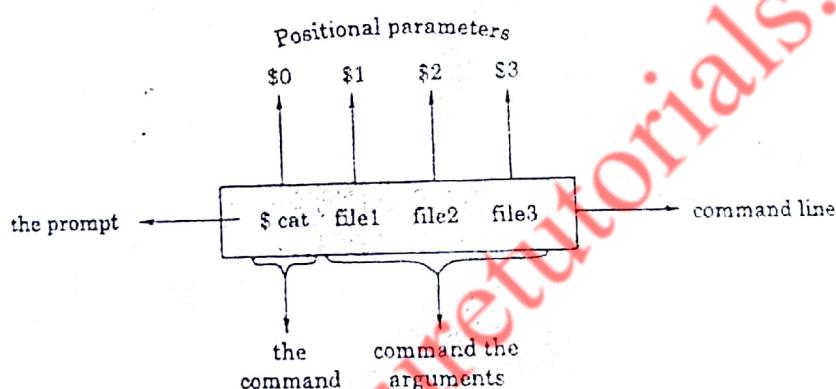
```
x='expr $x+1'
echo The value of x now is $x
$  

Execution:
$sh example
Enter value for x
4
value of x is 4
example: line 5 : x : readonly variable
$
```

## 6. Positional Parameters:

- Arguments submitted with a shell script are called positional parameters
- The first argument is parameter no 1 and second argument is parameter no 2 and so on.
- Actually these parameters are stored in certain special shell variables
- There are 9 such variables represented as \$1, \$2, \$3, \$4, \$5, \$6, \$7, \$8, \$9
- Depending upon their physical positions in the command line they are called Positional Parameters

Example:



### The \$0 variable:

- It holds parameter number 0
- It is always representing a command or program to be executed

### \$#, \$\* and \$@ variables:

- The \$# variable holds a count of the total number of parameters, that is, arguments
- The \$\* variable holds the list of all the arguments
- It may be observed that the \$# variable is similar to argc and the \$\* variable is similar to argv[ ] in C
- Like \$\*, the \$@ variable also holds the list of all the arguments
- When \$\* and \$@ are used within quotes, the contents of \$\* is considered as a single string whereas the contents of \$@ are considered as independently quoted and considered as independent string arguments.

### Difference between \$\* and \$@:

- Let the files fa, fb and fc are present in the current working directory

#### Example:

```
$cat sample.sh
```

```
ls "$*"
```

```
ls "$@"
```

```
$
```

#### Execution:

```
$sh sample.shfafb fc
```

```
ls:fafbfc:No such file or directory
```

```
fafb fc
```

```
$
```

### Understanding Positional Parameters using shell program:

#### Example:

```
$cat positional.sh
```

```
echo Command or Program name is $0
```

```
echo The number of arguments are $#
```

```
echo The arguments are $*
```

```
echo The first argument is $1
```

```
echo The second argument is $2 and so on
```

```
$
```

#### Execution:

```
$sh positional.sh a1 a2 a3
```

```
Command or Program name is positional.sh
```

```
echo The number of arguments are 3
```

```
echo The arguments are a1 a2 a3
```

```
echo The first argument is a1
```

```
echo The second argument is a2 and so on
```

```
$
```

### The set command (Assigning values to positional parameters):

- Positional parameters assigned using the set command

#### Example:

```
$set India is my country
```

```
$
```

This line assigns

- India as \$1
- is as \$2
- my as \$3
- country as \$4

Example:

```
$echo $1 $4
india country
```

**The shift command (Handling Excess Command Line Arguments):**

- Only a maximum of nine arguments are given in a command line
- In case more than nine arguments are given in a command line, no error is indicated
- Such type of situations are handled by using shift command
- This command is used to shift the position of the positional parameters

Example:

```
$set hello good morning how do you do welcome to Unix programming
shift 3
echo $1 $2 $3 $4
how do you do
```

**7. The \$? variable (Knowing the exit status):**

- Whenever a command is successfully executed the program returns a 0 (zero)
- If a command is not executed successfully a value other than 0 will be returned.
- Logically, a 0 is considered as true and a non-zero is considered as false.
- These returned values are called program exit status.
- This will be available with the shell's special variable called \$?
- An exit status value available in \$? is normally used in decision making in shell programs.

Example:

```
$cat sample.sh
cat: sample.sh: No such file or directory
$echo $?
1
$
```

**8. More about the set Command:****i) The set command without arguments:**

- When this command used without arguments displays the contents, the system variables that are either local or exported.

Example:

```
$set
CDPATH=/users/mgv:/usr/spool
EDITOR=/bin/vi
HOME=/usr/mgv
IFS=
MAIL=/usr/spool/mail/$LOGNAME
PATH=/usr/local/sbin:/usr/sbin:/usr/bin/X11
.....
$
```

### ii) The set command with options:

- Many options such as -x, -v, -- and others are allowed to be used with this command.
- The options -x and -v are used to debug shell scripts

### iii) The set command and the - option:

- Under certain circumstances arguments to the set command are passed on through command substitution.

- Sometimes this method is error-prone.
- Such a situation is handled by using the special option - (double hyphen)

#### Example:

```
$ls -l myfile  
-rwxr-xr-x myfile  
$  
$set 'ls -l myfile'  
-rwxr-xr-x : bad options  
$
```

- In this situation, the - option is handled as,

```
$set -- 'ls -l myfile'
```

## 9. The exit command:

- This command is used to terminate the execution of a script.
- This is also used to exit from the shell currently using.
- It is not necessary to use this command at the end of every shell script
- The shell recognizes end of the script automatically
- This command can optionally use a numeric argument
- A 0 (zero) exit value indicates success and a non-zero value indicates failure
- If no arguments are used, this command returns a 0 (zero)

#### Example1:

```
$exit #exit from the shell
```

#### Example2:

```
$cat > sample1  
echo "Success"  
exit 0
```

#### Example3:

```
$cat > sample2  
echo "Failure"  
exit 1
```

## 10. Operators in UNIX:

- An operator is a symbol that is used for arithmetic and logical manipulations
- Some of the operators are represented as Options instead Symbols
- The different operators in UNIX are,
  - i) Arithmetic operators
  - ii) Logical operators
  - iii) Relational operators

### i) Arithmetic operators:

Addition +

Subtraction -

Multiplication \\*

Division . /

Modulus %

- The multiplication operator is used as an escape character because \* is a wildcard character

### ii) Logical operators

- Logical AND and OR operators are represented as options

AND -a

OR -o

NOT !

### iii) Relational operators:

- All relational operators are represented as options

> -gt

>= -ge

< -lt

<= -le

== -eq

!= -ne

## 11. Branching Control Structures:

- Program structures that are used to shift the point of execution are called Branching Control Structures
- These statements are also called as Selection Statements or Conditional statements or Decision-making Statements
- These are two types
  - i) Two-way Selection (if, if-then-else)
  - ii) Multi-way Selection (if-elif-else, case)

### i) Two-way Selection:

- The two-way selection statements are
  - a) if statement
  - b) if-then-else statement

**a) if statement:****Syntax:**

```
if [ test_expression ]
then
true-block
fi
```

**Example:**

```
if [ $a -eq $b ]
then
echo "a and b are equal"
fi
```

**b) if-then-else statement:****Syntax:**

```
if [ test_expression ]
then
true-block
else
false-block
fi
```

**Example:**

```
if [ $a -eq $b ]
then
echo "a and b are equal"
else
echo "a and b are not equal"
fi
```

**ii) Multi-way Selection:**

- The Multi-way selection statements are

- a) if-elif-else statement
- b) case statement

**a) if-elif-else statement:****Syntax:**

```
if [ test_expression ]
then
command(s)
elif [test_expression ]
command(s)
else
command(s)
fi
```

Example:

```
if [ $a -eq $b ]
echo "a and b are equal"
elif [ $a -gt $b ]
echo "a is greater than b"
else
echo "a is less than b"
fi
```

**b) The case statement:**Syntax:

```
case string-value in
pattern-1) command(s) ;;
pattern-2) command(s) ;;
.....
.....
pattern-n) command(s) ;;
*) echo "None of the patterns matched" ;;
esac
```

Example:

```
case $digit in
echo "ZERO" ;;
echo "ONE" ;;
echo "TWO" ;;
echo "THREE" ;;
echo "FOUR" ;;
echo "FIVE" ;;
echo "SIX" ;;
echo "SEVEN" ;;
echo "EIGHT" ;;
echo "NINE" ;;
*) echo "NOT A VALID NUMBER" ;;
esac
```

**12. The test command:**

- This is a built-in shell command that evaluates the expression given to it as an argument.
- It returns true if the evaluation of the expression returns a 0 (zero)
- It returns false if the evaluation of the expression returns a non-zero
- With this command, there are 3 types of tests carried out
  - i) Numeric Tests
  - ii) String Tests
  - iii) File Tests

### i) Numeric Tests:

- In Numeric tests, two numbers are compared using relational operators

#### Example:

```
$x=5; y=7
$test $x -eq $y; echo $?
1                                     # because test failed
[$ $x -lt $y ]; echo $?
0                                     # because test succeed
```

### ii) String Tests:

- String tests are conducted for checking

- equality of strings
- non-equality of strings
- zero or non-zero length of a string and so on.

#### Example:

```
$ans=y
${ "$ans" = "y" }; echo $?
0
${ "$ans" != "y" }; echo $?
1
${ -n "$ans" }; echo $?
0
${ -z "$ans" }; echo $?
1
```

### iii) File Tests

- File Tests are conducted for checking the status of files and directories

- Using these tests one can find out the type of a file and permissions granted or not granted to it

| Test    | Exit status  |
|---------|--|
| -e file | True if file exists                                      |
| -f file | True if file exists and is a regular file                |
| -r file | True if file exists and is readable                      |
| -w file | True if file exists and is writable                      |
| -x file | True if file exists and is executable                    |
| -d file | True if file exists and is a directory                   |
| -c file | True if file exists and is a character special file      |
| -b file | True if file exists and is a block special file          |
| -h file | True if file exists and is a link file                   |
| -s file | True if file exists and has a size greater than zero (0) |

#### Example:

```
$ls -l sample
-rw-r--r-- sample
${ -f sample }; echo $?
0                                     #regular file
```

```
$[ -x sample ]; echo $?
1 #no execute permission
```

### 13. Loop Control Structures:

Refer UNIT-3 TOPIC-8

### 14. Unconditional statements:

- The unconditional statements in Unix are,

- i) break statement
- ii) continue statement

#### i) break statement:

- The break statement is used to terminate from loop or block

##### Syntax:

```
break
```

##### Example:

```
for a in 0 1 2 3 4
```

```
do
```

```
if [ $a -eq 2 ]
```

```
then
```

```
break
```

```
fi
```

```
echo $a
```

```
done
```

##### Output:

```
0
```

```
1
```

#### ii) continue statement:

- The continue statement is similar to the break statement, except it causes the current iteration of the loop to exit, rather than the entire loop

##### Syntax:

```
continue
```

##### Example:

```
for a in 0 1 2 3 4
```

```
do
```

```
if [ $a -eq 2 ]
```

```
then
```

```
continue
```

```
fi
```

```
echo $a
```

```
done
```

Output:

0  
1  
3  
4

**15. The expr command:**

- This command is used to carry out basic arithmetic operations including modulo division on integers
- This command is used only when arithmetic operations are simple and are few.
- The expr command works only on integers.
- For complex arithmetic operations we can use Unix calculators like bc.
- The arithmetic operators are

|                |    |
|----------------|----|
| Addition       | +  |
| Subtraction    | -  |
| Multiplication | \* |
| Division       | /  |
| Modulus        | %  |

- While using this command one must remember that
  - On either sides of the arithmetic operators a blank or tab must be present
  - The operator \* must be escaped, otherwise shell treats it as a wildcard

**Integer Arithmetic:**

- The both operands in an arithmetic operation are integers then that operation is called Integer Arithmetic

Example:

```
$x=3; y=5
$expr $x + $y
8
$expr $x - $y
-2
$expr $x \* $y
15
$expr $y / $x
1
$expr $x % $y
3
$
```

- The expr command is often used with command substitution to assign values to variables

Example:

```
$x=6; y=2; z='expr $x + $y'
$x='expr $x + 1'           #implementation of x++
```

- The expr command also perform certain string manipulations such as,
  - To determine the length of a given string
  - To extract a sub-string from a given string
  - To locate the position of a character in a string

Example:

```
$expr "india" : `.*'
```

## 16. Real Arithmetic in Shell Programs:

- The both operands in an arithmetic operation are Real then that operation is called Real Arithmetic
- The expr command works only on integers.
- Real arithmetic can be managed using the bc (basic calculator) command along with the scale function and the echo command
- The output of the arithmetic expression is piped to the bc command

Example:

```
$c=`echo $a + $b | bc`
```

- Because of piping, echo does not display its output, rather it will redirect its output to the bc command

Shell Script for Area of Triangle:

```
$vi tarea.sh
echo "Enter base and height"
read base height
tarea=`echo "scale=2; 1/2*$base*$height" | bc`
echo "area of triangle=$tarea"
```

Execution:

```
$sh tarea.sh
Enter base and height
2
2
area of triangle=2.00
```

Shell Script for converting Fahrenheit to Celsius:

```
$vi f2c.sh
echo "Enter Fahrenheit value"
read f
c=`echo "scale=2; 5/9*($f-32)" | bc`
echo "Fahrenheit to Celsius=$c"
```

Execution:

```
$sh f2c.sh
Enter Fahrenheit value
100
Fahrenheit to Celsius=37.40
```

### Shell Script for Gross Salary of an Employee:

```
$vi salary.sh
echo "Enter Basic Salary"
read basic
if [ $basic -lt 1500 ]
then
    hra=`echo "scale=2; $basic*10/100" | bc`
    da=`echo "scale=2; $basic*90/100" | bc`
else
    hra=500
    da=`echo "scale=2; $basic*98/100" | bc`
fi
gsalary=`echo "scale=2; $basic+$hra+$da" | bc`
echo "Gross Salary=$gsalary"
$
```

#### Execution:

```
$sh salary.sh
Enter Basic Salary
1200
Gross Salary=2400.00
$sh salary.sh
Enter Basic Salary
12250
Gross Salary=24755.00
```

### 17. The here document (<<):

- In Unix it is possible to include the document on which the system has to operate along with the command itself
- A here document is a way of getting text input into a script without having to feed it in from a separate file
- This type of redirection tells the shell to read input from the current source (HERE) until a line containing only word (HERE) is seen

#### Syntax:

```
command<< HERE
Text
Text
.....
HERE
```

#### Example:

```
$ cat << stop
> hi
```

```
> hello
> welcome
> stop
hi
hello
welcome
```

**Example2:**

```
$ wc -w << end
> welcome to the unix shell script programming
> end
7
```

**18. The sleep command:**

- Using this command, the user can make the system to sleep, that is, pause for some fixed period of time
- The sleep command suspends the calling process for at least the specified number of seconds (by default), minutes, hours or days.

**Syntax:**

`$sleep number`

**Example1:**

```
$sleep 60 #The system was sleeping for 60 seconds
$
```

**Example2:**

```
$sleep 3h #The system was sleeping for 3 hours
```

**19. Debugging Scripts:**

- When a script does not work properly, we need to determine the location of the problem.
- The UNIX shells provide a debugging mode.
- Run the entire script in debug mode or just a portion of the script.
- Debug Statement Options are,

| Option              | Meaning  |
|---------------------|--|
| <code>set -x</code> | Prints the statements after interpreting metacharacters and variables  |
| <code>set +x</code> | Stops the printing of statements                                       |
| <code>set -v</code> | Prints the statements before interpreting metacharacters and variables |
| <code>set -f</code> | Disables file name generation (using metacharacters)                   |

Example:

```
$cat > debug1.sh
set -x
echo "How many number of times the message is to be displayed?"
read count
until [ $count -eq 0 ]
do
  echo $*
  count=$(expr $count - 1)
done
set +x
```

Execution:

```
$ sh debug2.sh HELLO
+ echo 'How many number of times the message is to be displayed?
How many number of times the message is to be displayed?
+ read count
2
+ '[' 2 -eq 0 ']'
+ echo HELLO
HELLO
++ expr 2 - 1
+ count=1
+ '[' 1 -eq 0 ']'
+ echo HELLO
HELLO
++ expr 1 - 1
+ count=0
+ '[' 0 -eq 0 ']'
+ set +x
```

20. The script command:

- This command is used to record an interactive session
- It is invoked either without any argument or with a filename as its argument

Syntax1: (without argument)

```
$script
script started, file is typescript
```

- Here typescript is the filename by default.

Syntax2: (filename as argument)

```
$script record123
Script started, filename is record123
```

- Once the script command is invoked, everything that is done at the terminal will be automatically recorded in the corresponding file
- Recording session is terminated using exit command

Syntax:

```
$exit record123
```

```
$
```

- A record session may be displayed on the terminal using cat or more command
- A record session is printed using lp or lpr command
- A session can be appended to an existing file using the append option - a

Syntax:

```
$script -a
```

```
$
```

## 21. The eval command:

- The use of the eval command makes the shell to scan the command line once more, i.e., second time and then actually executes the command line
- The eval command first evaluates the argument and then runs the command stored in the argument

Example1:

```
$ b=a
```

```
$ c=b
```

```
$ eval echo $$c
```

```
a
```

```
$
```

Example2:

```
$ a=10
```

```
$ b=a
```

```
$ eval echo '$$b'
```

```
10
```

```
$
```

## 22. The exec command:

- This command has the following two abilities
  - Running a command without creating a new process
  - Redirecting standard input, output or error of a shell script from within the script
- The exec command replaces the current shell process with the specified command
- Normally, when you run a command a new process is spawned (forked).
- The exec command does not spawn a new process.
- Instead, the current process is overlaid with the new command.
- In other words the exec command is executed in place of the current shell without creating a new process.

- The command implements Unix exec system call.

Example1:

\$exec date

Fri Aug 31 06:53:26 UTC 2018

login:

- The date program is overlaid into the process area of the current shell and then executed
- Finally the current process gets terminated and the control goes back into the login environment

Example2:

\$exec vi myfile

- In this case we replaced the shell with the vi.
- The command places you in vi, so that you can edit myfile.
- When you exit vi you exit the system because vi has become your login interface to the operating system.
- This command can be used to close the standard input and reopen it with any file the user wants to read
- To change the standard input to a file called infile,

Example:

\$exec < infile

- To change the standard output to a file called outfile,

Example:

\$exec > outfile

Important Questions:

1. Explain about Positional Parameters
2. Explain about a) here document b) sleep command c) Script command
3. Explain about a) Debugging Scripts b) eval command c) exec command