

# INTRODUCTION TO UNIX OPERATING SYSTEM



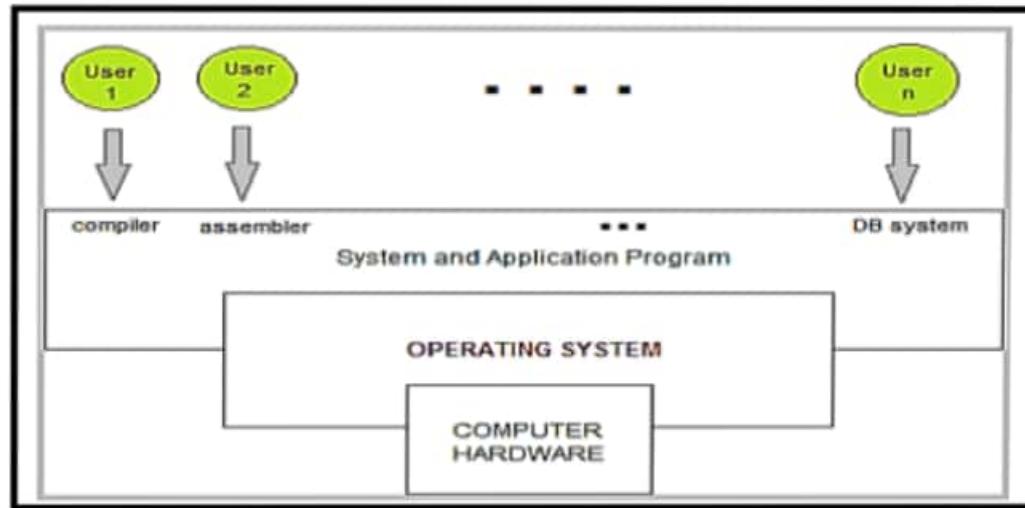
# In this Module you will learn

- Introduction to OS
- UNIX Fundamentals
- Basic Commands
  - date
  - passwd
  - cal
  - bc ,dc
  - who , whoami, who am I
  - tty , finger
  - man , info
  - df



# Introduction to OS

Operating systems (OS) provide the interface between a computer hardware and the applications that run on it



# UNIX Fundamentals

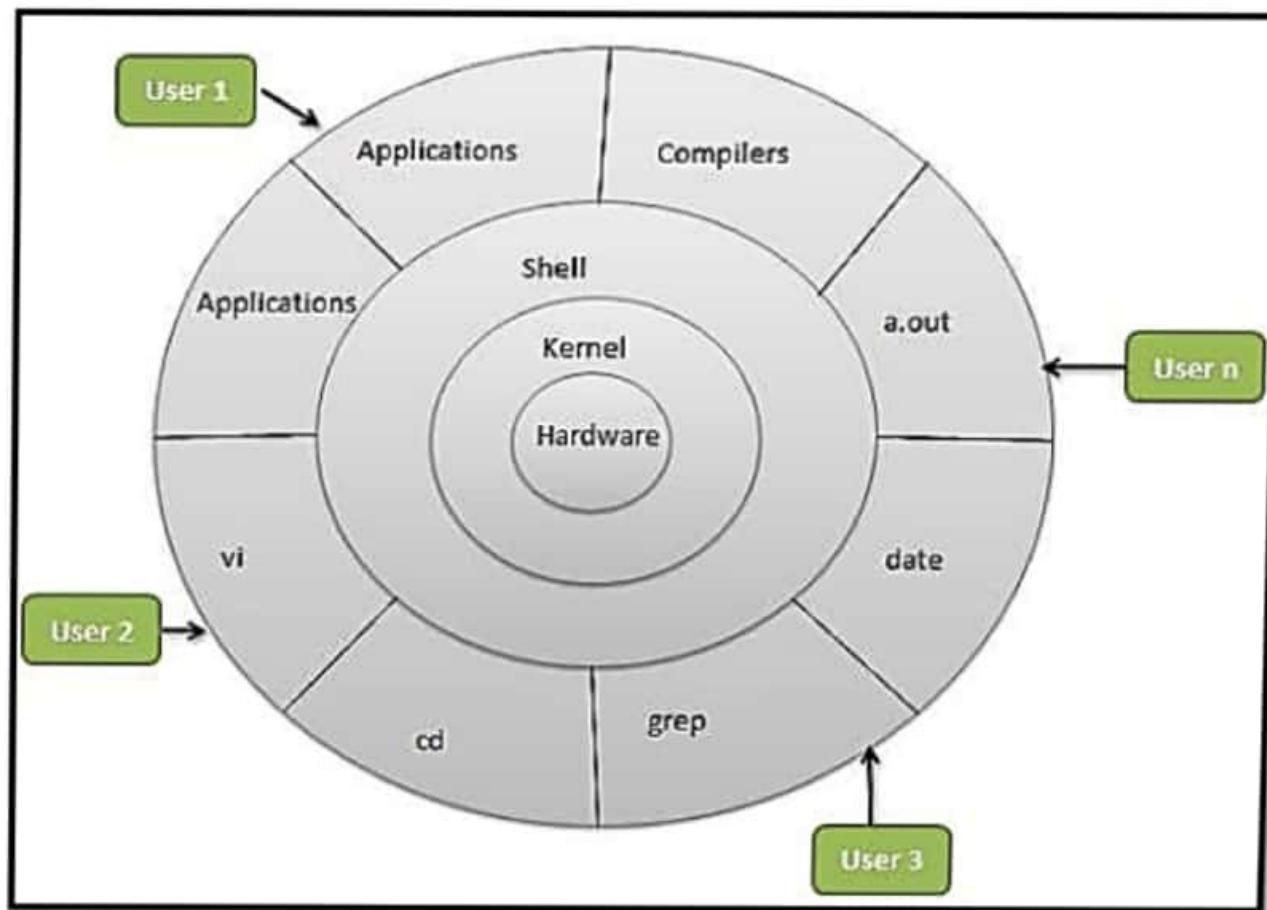


## The UNIX System

- UNIX is a multi tasking and multi user Operating system
- It is more secured
- UNIX is distributed freely
- It is an open source software
- UNIX follows “Console - Terminal” architecture
  - Console has the processing capability and many ports
  - Terminals have monitors and keyboards but no processing capabilities
  - The terminals are connected to the port of the console

# UNIX Architecture

## kernel- shell architecture



# Kernel



It is the core of the operating system. It is a collection of routines mostly written in C, which is loaded into memory when system is booted

It communicates directly with the hardware

User programs that need to access the resources like hard disk or terminal uses the service provided by the kernel through functions called system calls

The kernel in turn communicates with the hardware

# Features of Kernel

Manages the files on the disk

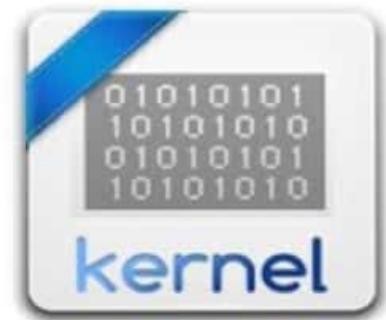
It manages processes(like scheduling, creation, termination) that may run on the system

It performs the memory management

It manages the system security

It manages the network

It manages the devices like I/O devices i.e. the monitor, keyboard, printer



# Shell



It is the interface  
between the user and  
the kernel

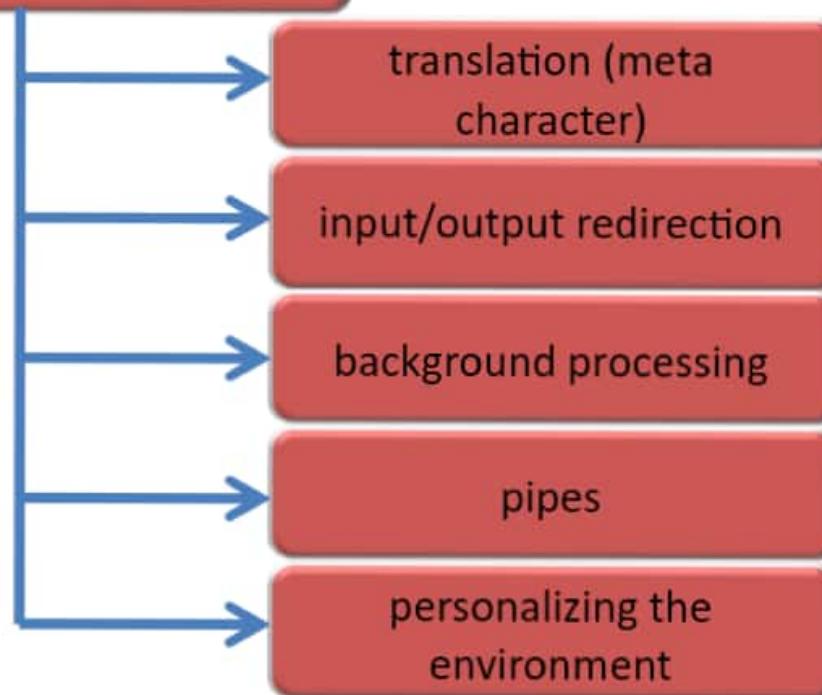
It is a program  
written in C and  
Command interpreter

It is created when login  
authentication is  
successful and it executes  
until the login session is  
completed

It has programming  
capabilities

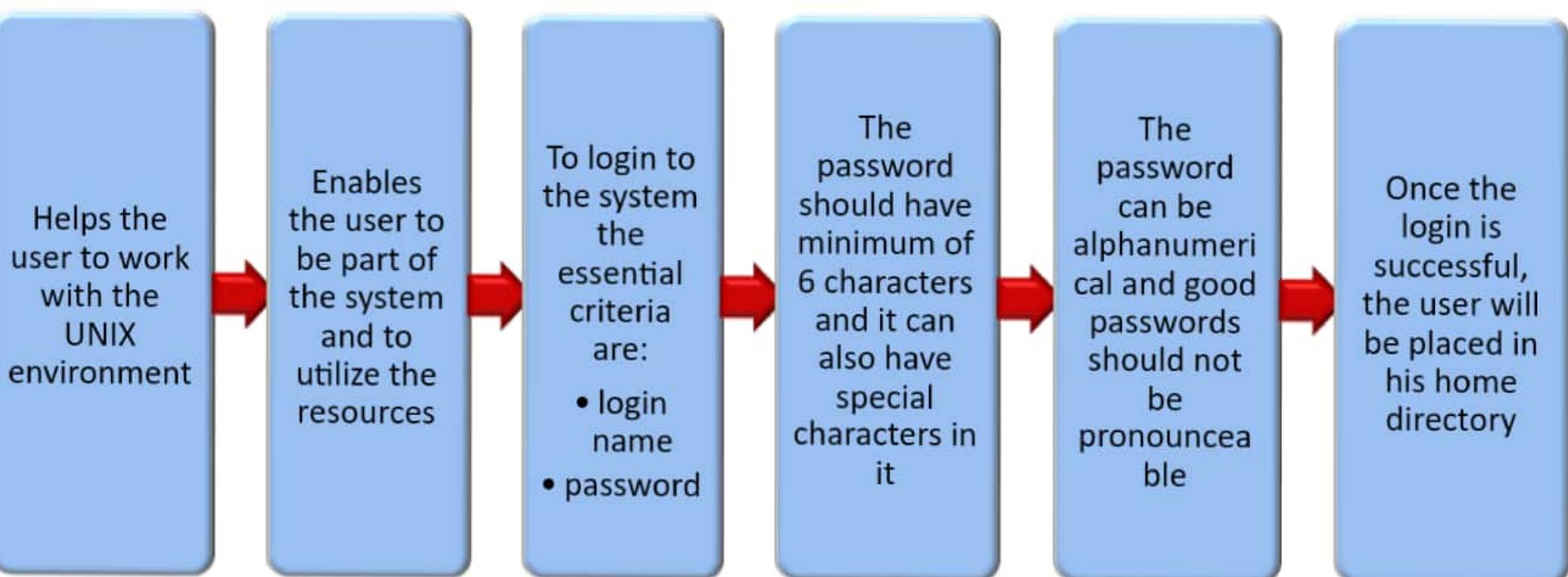
# Shell

Services provided by shell:

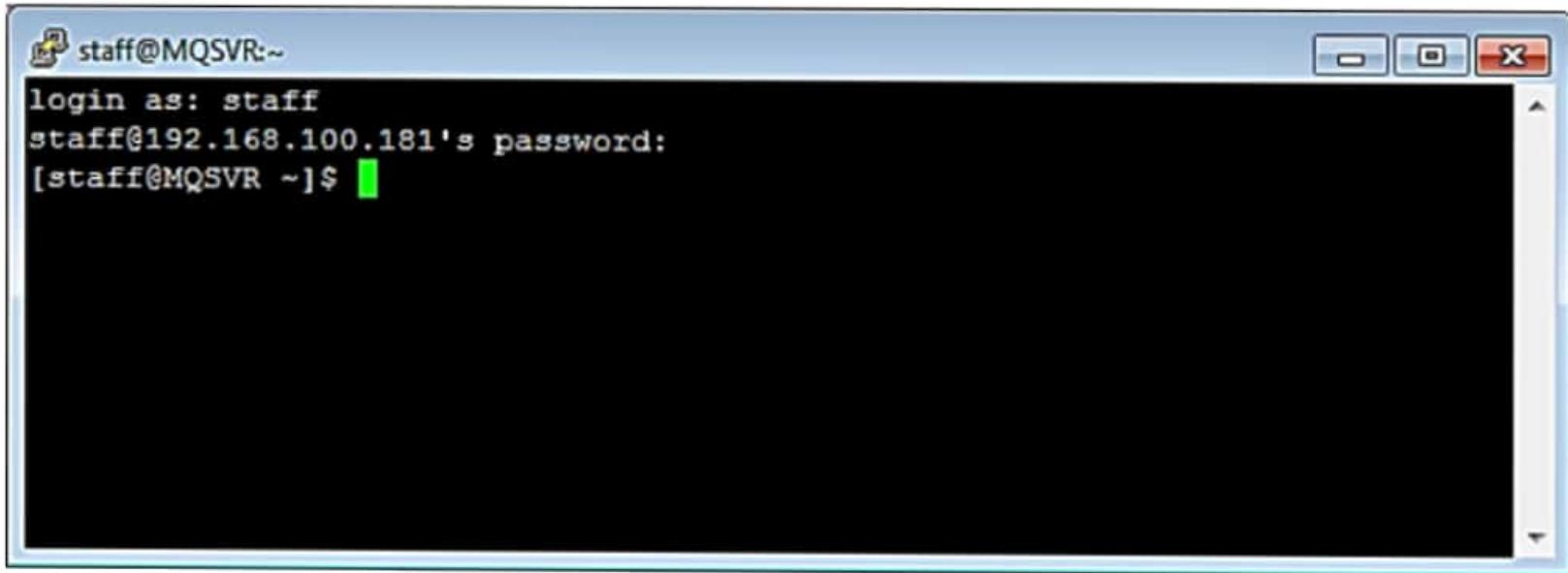


# Logging In and Out

## Login:



# Login



A screenshot of a terminal window titled "staff@MQSVR:~". The window shows a successful login process:

```
staff@MQSVR:~  
login as: staff  
staff@192.168.100.181's password:  
[staff@MQSVR ~]$
```

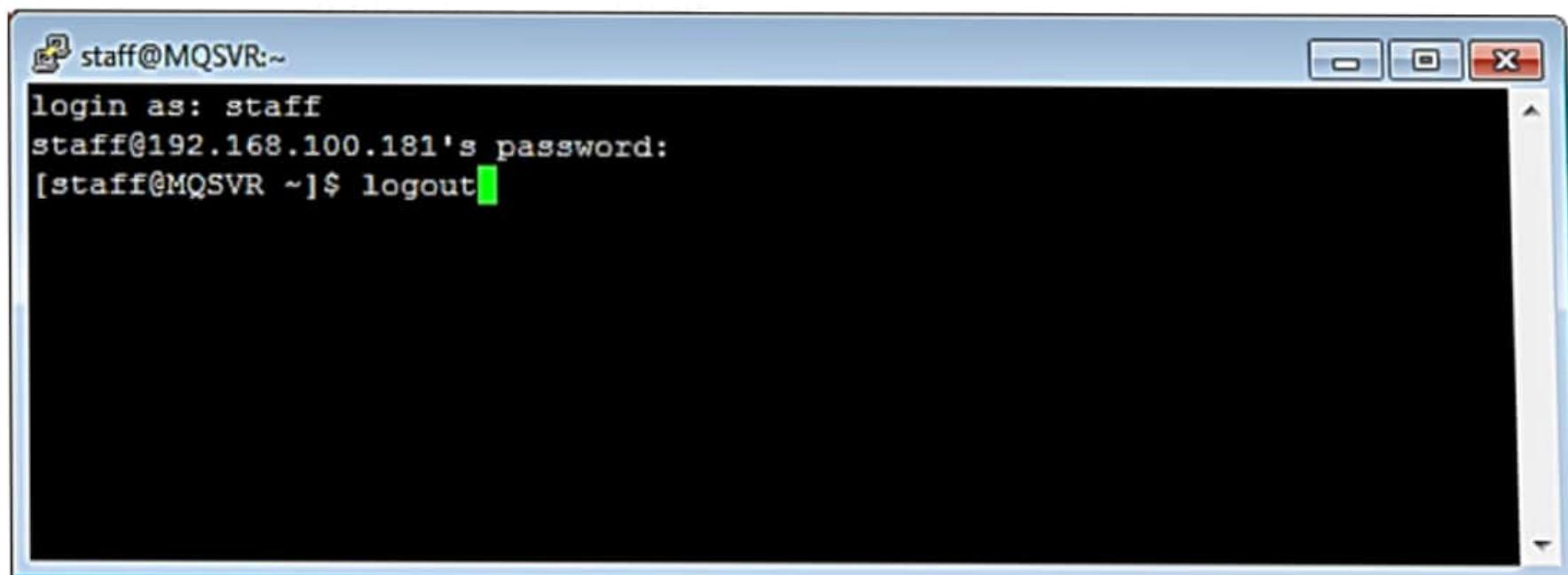
The terminal has a light blue header bar and a black body. The cursor is visible at the end of the command line.

Once the login details are verified, the user is allowed to work in the system. When logged in, the user is presented with a prompt( \$ or #), which is the shell's way of requesting for a command

# Logout

**Logout:**

- \$ ctrl + d
- \$ exit
- \$ logout (any of the 3 ways can be used by the user to log out from the system)



A screenshot of a terminal window titled "staff@MQSVR:~". The window shows a login session where the user has typed "logout". The terminal is a standard X11 window with a blue title bar and a black body.

```
staff@MQSVR:~  
login as: staff  
staff@192.168.100.181's password:  
[staff@MQSVR ~]$ logout
```

Which will inform the kernel about the C program compilation command, which is executed in the prompt?

- System Calls
- Shell Script
- Shell
- C compiler

Correct

That's right! You selected the correct response.

The \_\_\_\_\_ part of the operating system will interact directly with the computer hardware.

- script
- commands
- shell
- kernel

Correct

That's right! You selected the correct response.

# Command

Command is a program that performs a particular task

Commands are case and space sensitive

## **syntax:**

- command [option] [argument]

## **option:**

- used to customize the output
- they are preceded with + or -

## **argument:**

- These are inputs given to the command

# Command

Command is a program that performs a particular task

Commands are case and space sensitive

## syntax:

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## option:

- used to customize the output
- they are preceded with + or -

## argument:

- These are inputs given to the command

# Basic Commands

## date

- used to print or set the system date and time

### syntax :

- `date [-option] [+format] [argument]`

### example:

- `$date` prints the current date and time
  - Mon Nov 20 13:40:03 IST 2017
- `$ date +%d`
  - 06

### Options and format to explore:

- `-r, --date, %b, %B, %d, %D, %m, %F, %H`

# Basic Commands

**passwd**

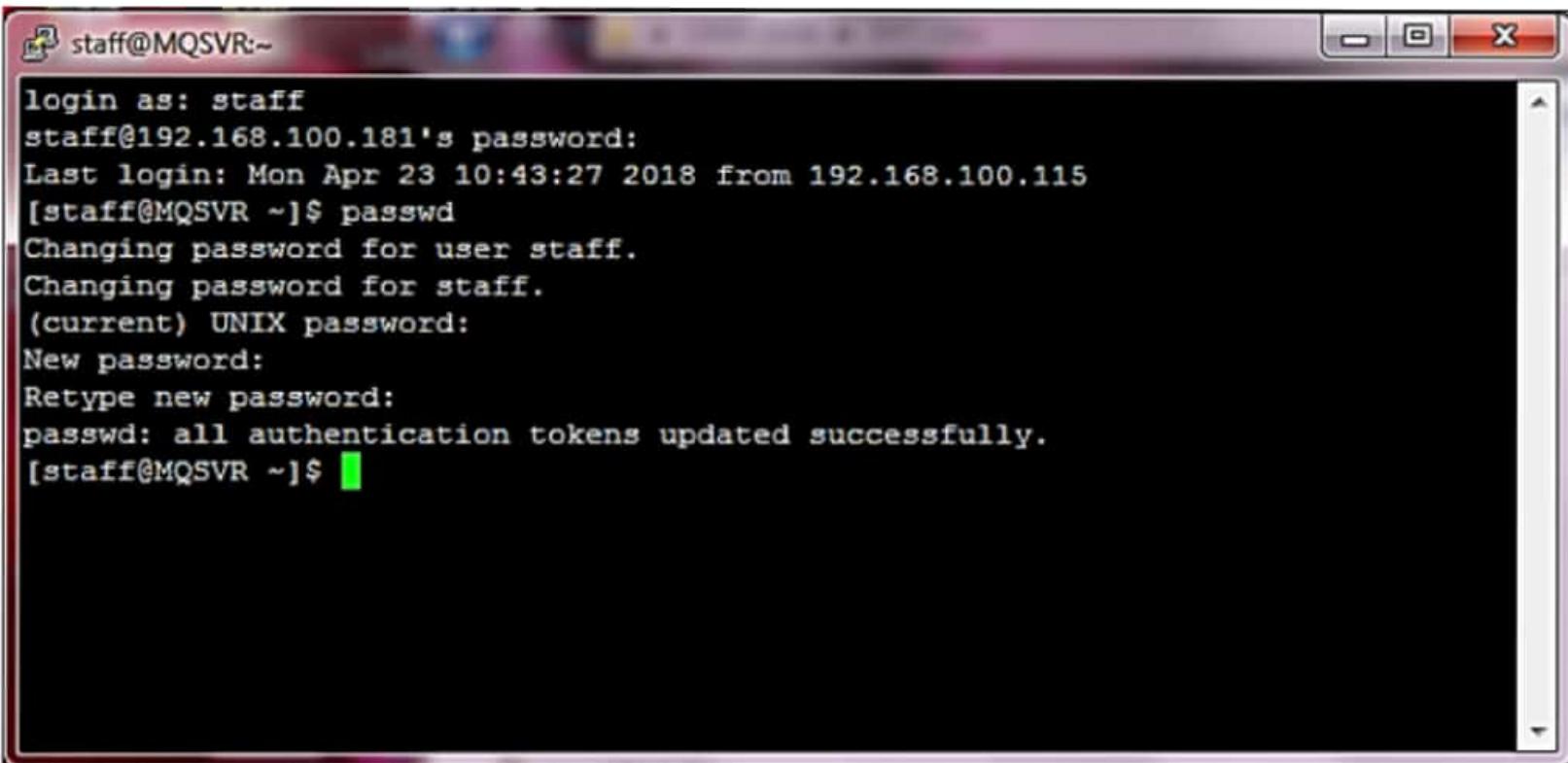
used to set or change the password of a user

**Syntax:**

\$ passwd

# Basic Commands

## Example for setting a new password



A screenshot of a terminal window titled "staff@MQSVR:~". The window contains the following text:

```
login as: staff
staff@192.168.100.181's password:
Last login: Mon Apr 23 10:43:27 2018 from 192.168.100.115
[staff@MQSVR ~]$ passwd
Changing password for user staff.
Changing password for staff.
(current) UNIX password:
New password:
Retype new password:
passwd: all authentication tokens updated successfully.
[staff@MQSVR ~]$
```

# Basic Commands

## cal

displays the calendar of specific month or year

## Syntax

cal [-smjy13] [[month] year]

## example:

\$ cal (displays the current month's calendar)



```
tsc@oracle:~ [tsc@oracle ~]$ cal
      July 2009
Su Mo Tu We Th Fr Sa
          1  2  3  4
 5  6  7  8  9 10 11
12 13 14 15 16 17 18
19 20 21 22 23 24 25
26 27 28 29 30 31
```

# Basic Commands

**\$ cal 2000**

- displays the year 2000 calendar. When one argument is given it is treated as the year

**\$ cal 7 2009**

- displays the calendar of month July of the year 2009

**\$ cal -m 7 2009**

- Displays the calendar of month July of the year 2009 having Monday as the first day of the week
- -m is the option and 7, 2009 are arguments

**options to explore:**

- -s, -m, -j, -y, -1, -3

# Basic Commands

## bc

- basic calculator
- when given bc, the command expects the input from the keyboard and prints the result
- To quit from the bc command, ctrl+d or quit is used

## Example

- \$ bc
- 20 + 40
- 60
- ctrl+d
- \$

# Basic Commands

## dc

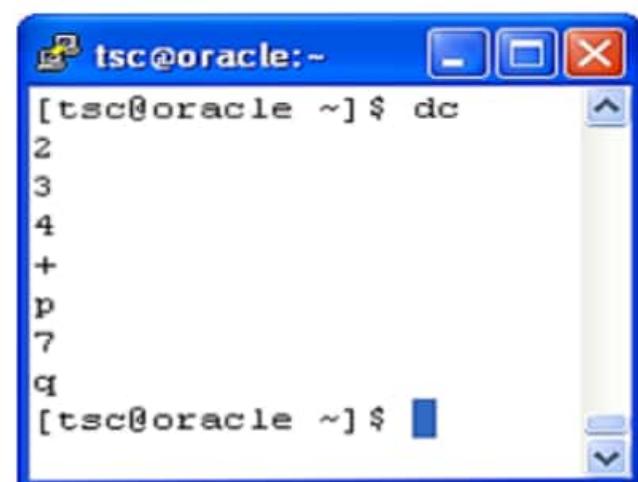
- dc is a reverse-polish desk calculator, which supports unlimited precision arithmetic
- A reverse-polish calculator stores numbers on a stack
- Entering a number pushes it on the stack
- Arithmetic operations pop arguments off the stack and push the results

## options:

- p prints the top value of stack
- q quits from dc command

## To explore:

- n, P, f,



A screenshot of a terminal window titled "tsc@oracle:~". The window contains the following text:  
[tsc@oracle ~]\$ dc  
2  
3  
4  
+  
p  
7  
q  
[tsc@oracle ~]\$

The terminal window has a blue border and standard window controls (minimize, maximize, close).

# Basic Commands

## who

- shows information about all the users who have logged in
- it displays the name, date, time and terminal number of a user
- **Syntax :**
  - \$ who[option]
- **Example:**
  - \$ who
    - user1 pts/6 Jul 20 12:27 (192.168.40.182)
    - tsc pts/2 Jul 20 17:48 (192.168.40.146)
- **options to explore**
  - -u, -q, -H

# Basic Commands

## **finger**

The finger displays information about the users who have logged in

It displays the Name, Tty, Idle, Login Time, Office, Office Phone

### **syntax:**

```
$ finger
```

### **Example:**

Login	Name	Tty	Idle	Login Time	Office	Office Phone
User1		pts/6	1:49	Jul 20 12:27	(192.168.40.182)	
tsc		pts/2		Jul 20 17:48	(192.168.40.146)	

# Basic Commands

## whoami

Prints the user name associated with the current effective user id

## Syntax

\$ whoami

## Example:

- \$ whoami
- tsc

# Basic Commands

## who am i

- displays the information about the current user
- displays the real user name, date, time and terminal number of a user

## Syntax:

\$who am i

## Example:

- \$ who am i  
tsc pts/5 Jul 6 14:04 (192.168.40.146)

# Basic Commands

**tty**

used to know the terminal number in which the user is connected

**Syntax:**

\$ tty

**Example:**

- \$ tty
- /dev/pts/5

# Basic Commands

**df:**

df displays the amount of disk space available on the Filesystem containing the given file name argument

If no file name is given, the space available on all currently mounted Filesystems is shown

**Syntax :**

```
$ df [options] [filename]
```

**options to explore:**

```
-H, -i
```

# Basic Commands

## man

- It is an online manual page used as a help for the UNIX commands
- **syntax:**
  - \$ man <command>

## info

- It is another manual page for command help
- **syntax:**
  - \$ info < command>

# Review

- cal - It displays calendar
- date - It displays current date and time in system
- clear - It clears the terminal screen
- df - It displays number of free disk blocks and files
- who am i -It gives information about currently logged in user
- whoami - It displays effective current user name
- who - It lists currently logged in users in a system
- man - It displays manual reference page for commands

What is the option to display the calendar using Sunday as the first day of the week.

- s
- j
- y
- m

Correct

That's right! You selected the correct response.

Syntax of a Unix command is:

- command options arguments
- command options [arguments]
- command [+/-options] [arguments]
- command [+/-options] arguments

Correct

That's right! You selected the correct response.

In df command, -H is used to print the disk space size in human readable format.

True

  False

Correct

That's right! You selected the correct response.

Which command should be used to know more about the command "whoami"?

- whoami ?
- help whoami
- man whoami

Correct

That's right! You selected the correct response.

# Summary



- Introduction to OS
- UNIX Fundamentals
- Basic Commands





**THANK YOU**

# FILE SYSTEM



# Objective



- File System
- File Types
- File Permissions
- File Commands



# File System

## File System(Files and directories)

### Directory commands

- mkdir, cd
- rmdir ls

### File commands

- touch , cat, vi editor
- rm ,cp, mv
- link

# UNIX File System

- **File System:**

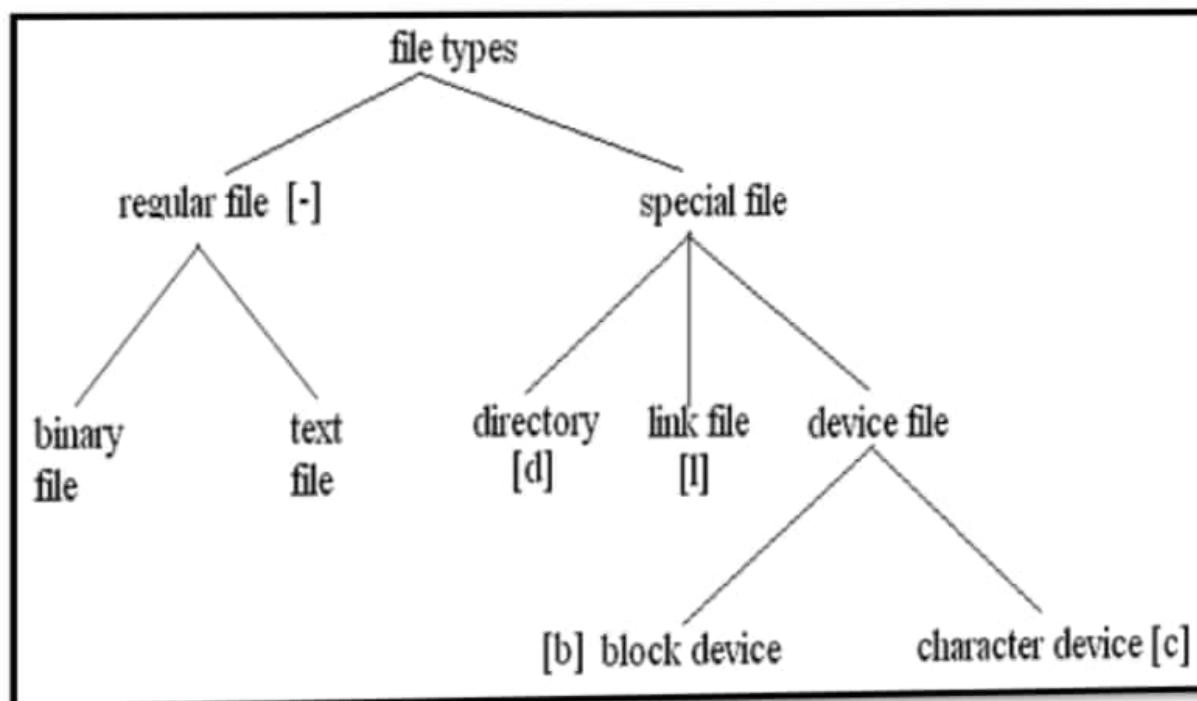
- It is the collection of files and directories organized in a hierarchical structure(inverted tree structure)

- **File:**

- Container for storing information.
  - UNIX imposes no internal structure on a file's content. The user is free to structure and interpret the file content
    - Example: The employee data can be stored as
      - 1:amit:25000:developer (or)
      - 1 amit 25000 developer

- UNIX treats directories (folder for storing filenames and other directory names) and devices(hard disk, memory, printer etc.) as files only

# File types



# File types

- These files can contain text data or binary data
- The contents of the text file are readable by the user
- The contents of the binary file are unreadable by the user and readable by the system or an application
- The binary files may be executed
- The files are denoted by (-)

**Ordinary or regular files**

- Contains the information about the files and the subdirectories
- It has no data
- The directory has 2 entries for each file or subdirectory it contains
  - filename
  - a unique number to identify the file in the hard disk (inode number)

**Directory files**

# File types

## Device files

- Represents hardware devices and are present in the /dev directory
- *Character special files* or *character devices* relate to devices through which the system transmits data, one character at a time. Denoted by (c)
- *Block special files* or *block devices* correspond to devices through which the system moves data in the form of blocks. These devices often represent addressable devices such as hard disk, drives. Denoted by (b)

# File System Elements

## Rules for a file name

- Filename can consists up to 255 characters
- UNIX has no concept called file name extension
- It can have any ASCII character except the / and the NULL character
- The recommended characters are
  - alphabetic characters and numerals
  - period (.) , hyphen (-) and underscore ( \_ )
  - can't have a file name having 2 consequent periods
- File names starting with ( . ) are hidden from the user
- The file names are case sensitive

# Summary on File Types:



## 1. Regular file

- binary file
- text file

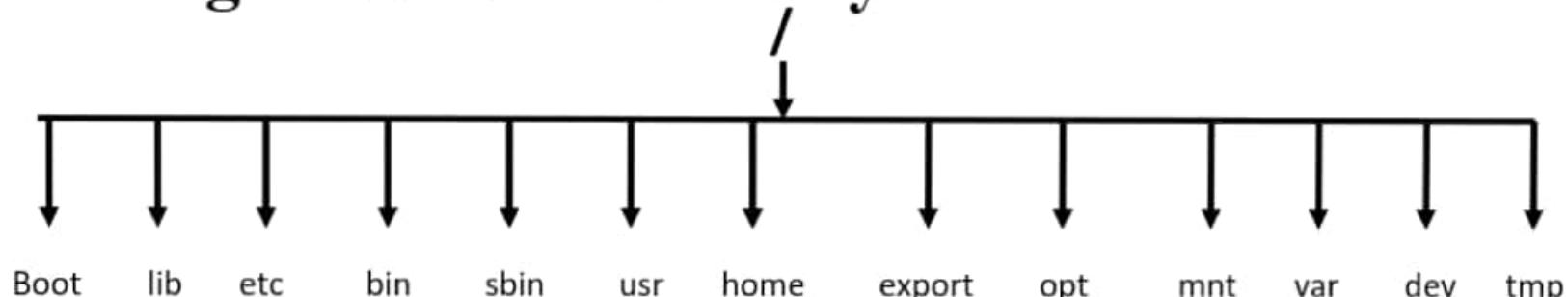
## 2. Special file

- Directory file
- Link file
- Device file
  - Block device file
  - Character device file

## Symbols used to identify the file type

- ( - )              Regular file
- ( d )              Directory file
- ( l )              Link file
- ( b )              Block device file
- ( c )              Character device file

# File System Single Rooted Hierarchy



/boot	-	Boot image of the kernel
/lib	-	Library files needed for the operating system and applications
/etc	-	Configuration files storage area of system and applications
/bin	-	Executables that can be executed by normal users
/sbin	-	Executables for super user (root)
/usr	-	Application's storage area
/home	-	Area of mount the remote home directories of users
/export	-	System's normal users home directory
/opt	-	optional (provides storage for large, static application software packages)
/mnt	-	Common mounting area
/var	-	Variables area ( www, mail, log, etc... )
/dev	-	Device files directory
/tmp	-	System temporary area, Globally accessible

# Special Files: DIRECTORY

- NAME INODE NUMBER
- NAME is the file name or subdirectory name
- INODE NUMBER is the unique number given to the file or subdirectory in a given file system

**Directory  
contents:**

- An *inode* is a *structure* in a file system on UNIX operating systems that stores all the information about a file except its name and its actual data
- The inode table is a data structure that contains a list of inodes
- Inode will not contain inode number. It is just an index of the entry in the inode table

**INODE:**

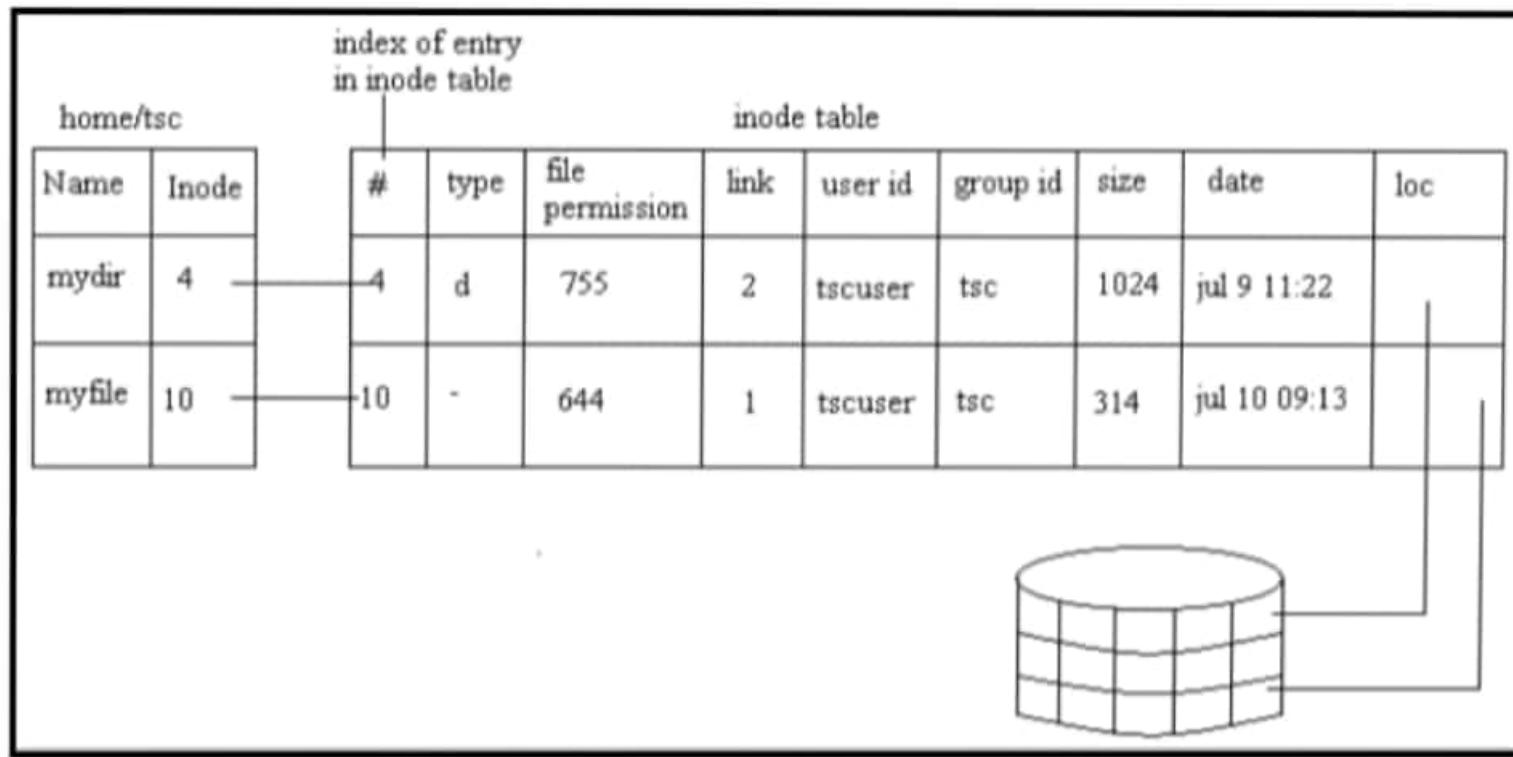
# INODE Entries

Type	Type of the file (- d b l)
Permission	File Access Permissions
Ref. count	Hard link count
User	Owner of the file
Group	Primary group info
Size	size of the file
Disk Address	Location of a file in the hard disk
Time	created/modified/accessed time

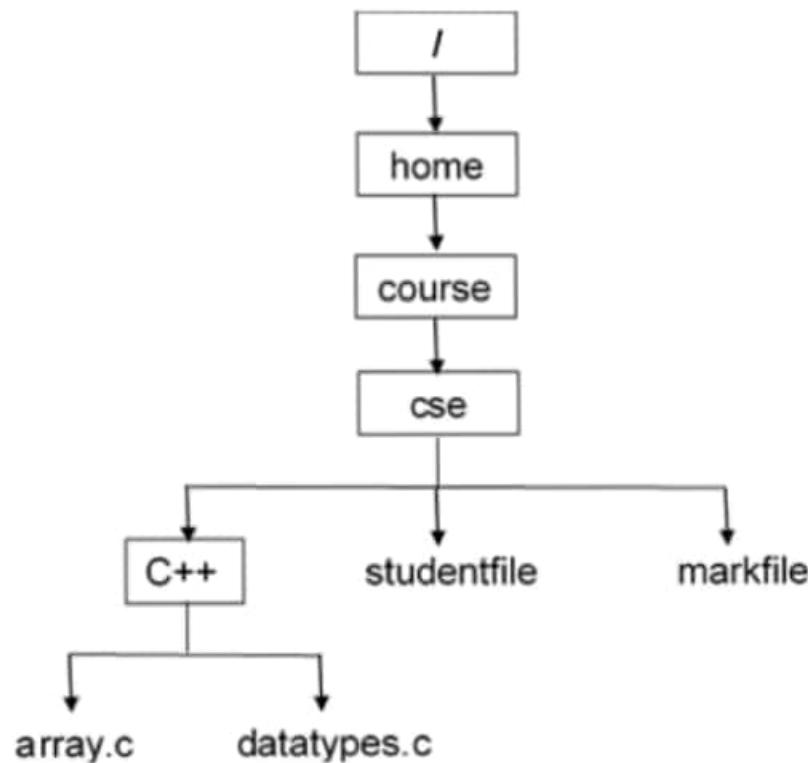
The part of the inode information can be viewed using the command

```
$ stat <filename>
```

# Contents of inode



# Sample Directory structure:



# Path names

## Path:

- The sequence of file names, separated by / describes the path
- The path is used to locate the file in the system

## Types of path:

- **Absolute/Full path:**

- Starts from the root always ( / )
  - e.g /home/course/cse/C++

- **Relative path:**

- Starts from the current directory where the user is located
  - The path is said to be relative unless it starts with /
  - e.g: ./C++

## Where Am I

pwd

The Print Working Directory is used to print the current working directory of the user

# Directory commands

Creating a directory:

`mkdir`

- make directory
- **syntax:**
  - `mkdir <directory name>`
- **example:**
  - `$mkdir sample`

# Directory commands

## Deleting a directory:

**rmdir**

- remove directory
- syntax:
  - rmdir <directory name>
- example:
  - \$rmdir sample

## constraints on removing a directory:

- The directory should be empty
- The directory name must not be the current working directory, and it is any parent directories name

# Directory commands

Traversing from one directory to other:

cd

change directory

It changes the current directory to the directory specified as argument for the cd command

**syntax:**

cd [<directory name>]

**example:**

\$cd sample (relative path) now the current working directory is sample

\$ cd  
/home/tech/cap/capuser/sample (full or absolute path)

# Directory commands

Traversing from one directory to other:

The other ways of navigating across the directory :

- cd - takes the user to their home directory
- cd ~ - same as cd
- cd . - remains in the current directory - No change
- cd .. - takes the user one level above the current directory
- cd - - takes the user to the previous visited directory

# Directory commands

## **Listing directory contents:**

### **ls**

To obtain list of all file names and subdirectory names in the current directory

- syntax:
  - ls [directory name]

The path of the directory name can either be relative or absolute

If no directory name is given, the current directory will be used as the arguments

# Directory commands

## **Listing directory contents:**

### **example:**

1) \$ ls

o/p: Cdir markfile studentfile

2) \$ ls Cdir/

o/p: array.c datatype.c

### **options in ls command:**

-a - list all the files including the hidden files

-l - long listing of the directory contents. Gives information about the file or directory like name, permission, size, date etc

-i - displays the inode number of the files

### **options to explore:**

-d, -R, -r, -h

By default, the reference count for any regular file is 1

- True
- False

Correct

That's right! You selected the correct response.

By default, the cp command will not copy the meta data of the file, but the mv command preserves the metadata.

- True
- False

Correct

That's right! You selected the correct response.

Which directory in the file structure holds the printer details?

- /etc
- /printer
- /dev
- /lib

Correct

That's right! You selected the correct response.

# File commands

## **creation of files:**

### **cat:**

used to create file and display the content of the file

#### **– creation:**

- syntax:
  - cat > filename
  - when the command is given, the system waits for the user to enter the contents of the file
  - To save and exit from the command, ctrl+d is given

#### **– example:**

```
$ cat > samplefile
    hi this is a test file
    [ctrl+d]
$
```

# File commands

cat command is also used for concatenating files and printing the result on the standard output

## syntax:

cat [<filename[s]>]

displays the content of the file, if the file already exists

## Example:

```
$ cat samplefile
```

```
hi this is a test file
```

```
$ cat samplefile testfile
```

```
hi this is a test file
```

```
this is the content
```

(it prints the content of samplefile and then the testfile)

# File commands

## deleting files

### rm:

- removes files or directories
- syntax:
  - `rm <filename[s]>`

### examples:

```
$ rm testfile      -deletes the file  
$ rm -r mydir     -recursive delete (Deletes the entire subtrees along with  
                     the specified directory)  
$ rm -i mydir     -interactive deletion  
$ rm -rf testfile  -forceful deletion (Deletes the directory forcefully even if  
                     the directory is not empty)
```

# File commands

**copying file:**

**cp:**

- copies a file or a group of files
- It creates an exact image of the file on the disk
- It can have different names, if it is in the same directory
- same or different name in another location
- Has a different inode number

**syntax:**

- cp <source> <destination>
  - There can be more than one source file
  - If there is more than one source file, then the destination should be a directory

# File commands

**cp:**

**example:**

\$ cp testfile sample                            (sample can be a file or directory)

\$ cp testfile1 testfile2 sample                (sample should be a directory)

**options to explore:**

-r, -i, -f

# File commands

## **moving files:**

### **mv:**

- moving a file/directory or a group of files/directories
- renaming file or directory

### **syntax:**

- mv <source> <destination>
  - If there is more than one source, the destination should be a directory.

### **example:**

- mv testfile sample

### **options to explore**

- -i, -f

# File commands

**linking files:**

**In**

**Types of links:**

make links between files

- hard link

- alias name for the file
- The inode number remains the same
- The reference count of the file increases by 1
- Only a single copy of the file is maintained, others are just references pointing to the original file

**Restrictions in hard link:**

- Can't be created for directories
- Can't be referred across file systems

# File commands

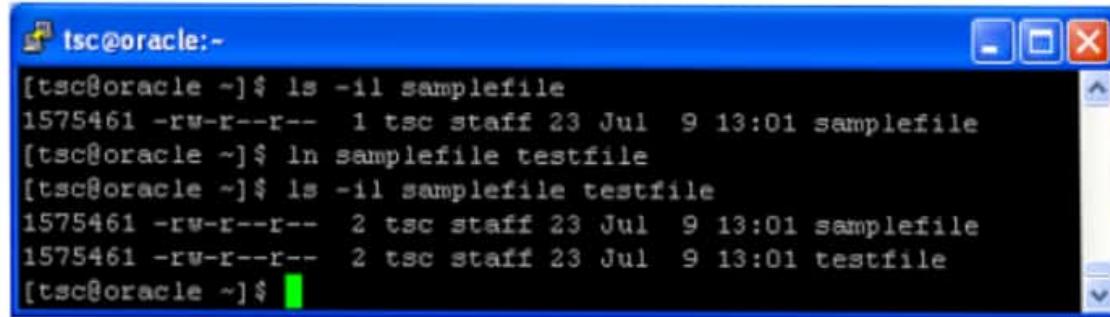
## Hard link continuation

### syntax:

- ln <sourcefile>[ <destinationfile>]
  - If link name is not given then the source name is taken as the link name, if the link is not created in the same directory

### example:

```
$ ln samplefile testfile
```



```
tsc@oracle:~$ ls -il samplefile
1575461 -rw-r--r-- 1 tsc staff 23 Jul  9 13:01 samplefile
[tsc@oracle ~]$ ln samplefile testfile
[tsc@oracle ~]$ ls -il samplefile testfile
1575461 -rw-r--r-- 2 tsc staff 23 Jul  9 13:01 samplefile
1575461 -rw-r--r-- 2 tsc staff 23 Jul  9 13:01 testfile
[tsc@oracle ~]$
```

# File commands

## soft or symbolic link

- used for creating shortcuts for the files and directories
- Inode numbers are different
- The soft link file's content is only the path of the original file
- The type of the file for soft link is denoted by l

## Syntax

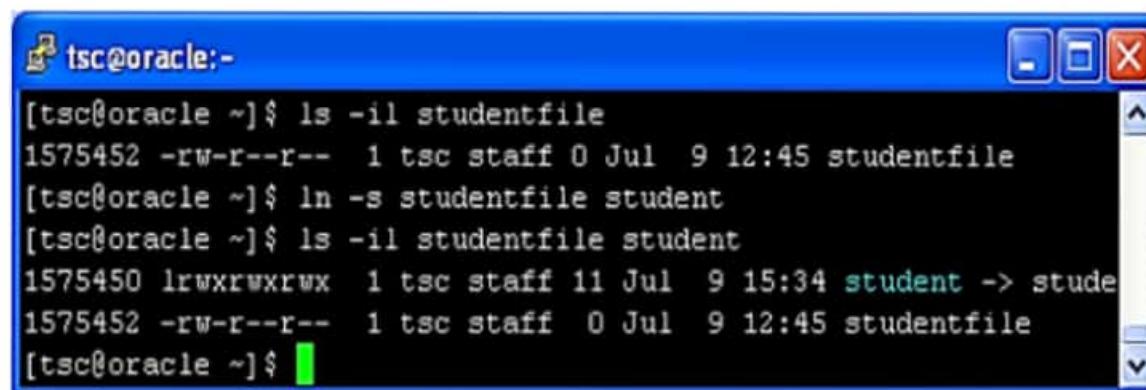
- ln -s <sourcefile> <destinationfile>

## example:

- \$ ln -s studentfile student

# File commands

## Example of soft link



```
tsc@oracle:~$ ls -il studentfile
1575452 -rw-r--r-- 1 tsc staff 0 Jul  9 12:45 studentfile
[tsc@oracle ~]$ ln -s studentfile student
[tsc@oracle ~]$ ls -il studentfile student
1575450 lrwxrwxrwx 1 tsc staff 11 Jul  9 15:34 student -> stu
1575452 -rw-r--r-- 1 tsc staff  0 Jul  9 12:45 studentfile
[tsc@oracle ~]$
```

If a link is created using the command “ln myfile linkfile”, what will be the reference count for the files?

- 3
- 2
- 1
- 0

Correct

That's right! You selected the correct response.

Create a hard link “hlink.txt” and a soft link “slink.txt” for “myfile.txt”. Now delete the source file “myfile.txt”. What will happen to the link files?

- able to access the file “slink.txt” but not “hlink.txt”
- can able to access both the link files
- can't able to access both the link files
- able to access the file “hlink.txt” but not “slink.txt”

Correct

That's right! You selected the correct response.

If a link is created using the command “ln myfile linkfile”, what will be the reference count for the files?

- 3
- 2
- 1
- 0

Correct

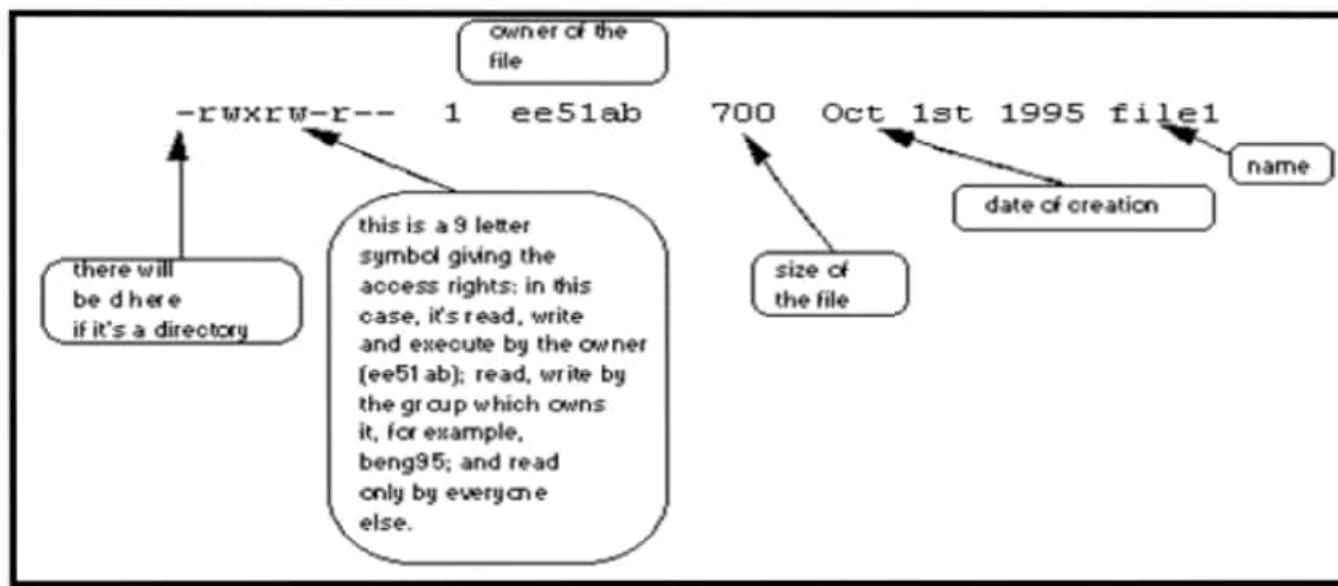
That's right! You selected the correct response.

# Permission

Permission is used to describe the file's read, write and execute rights available to three categories of users – user, group and others

Permission can be altered only by the owner of the file with chmod

The permission of a file is displayed in the 1<sup>st</sup> column of the ls -l command



# Permission continued ...

## Users of a file:

- owner:
  - Every file created in the UNIX system will have one user as a owner
- group:
  - Every user belongs to at least one primary group
- others:
  - The users who don't belong to the file's group and are not the owners are called others. Generally they are termed as public

**id** → Command displays the user and group id

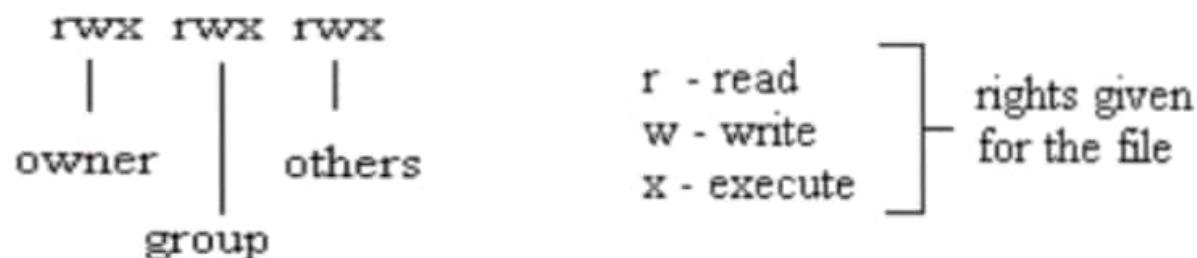
```
$ id
```

```
uid=555(tsc) gid=503(staff) groups=503(staff)
```

# Permission continued ...

**chmod:**

change file access permissions



syntax:

chmod <permission> <filename>

# Permission continued ...

Permission for file:

- read:** reads the contents of the file (example : cat, vi)
- write:** modifies the contents
- execute:** allows to execute the file if it is executable

Permission for directory:

- read:** reads the contents of directory (example : ls)
- write:** modifies the directory content (example: cp, mv, create and remove a file)
- execute:** open or enter the directory (example: cd)

## Permission continued ...

- **symbolic notation**
  - Used to assign or remove particular rights from a particular category of user
- **octal notation**
  - Need not know what the current permissions are
  - All the permissions for all the category of users should be explicitly set

**Types of assigning permission**

# Permission continued ...

## symbolic notation:

- ◆ r read
- ◆ w write
- ◆ x execute
- ◆ u owner
- ◆ g group
- ◆ o others
- ◆ + add permission
- ◆ - remove permission
- ◆ = assign permission
- ◆ a assign permission to all the user (u g o)

## Permission continued ...

### example:

- `chmod u+x inputfile` → (add execute permission to the owner)
- `chmod a+w inputfile` → (add write permission to all the users)
- `chmod u+x, g-r inputfile` → (add execute permission to the owner and remove read permission from the group)
- `chmod go-rw inputfile` → (remove the read and write permission from the group and others)
- `chmod ugo=r inputfile` → (assign read permission to all the users. After executing this command only, read permission will be present for all the users)

# Permission continued ...

- **octal notation:**

	binary notation	octal notation
read	100	4
write	010	2
execute	001	1

- To grant all the permissions to a category (read, write, execute) :  
 $4+2+1 = 7$

**example:**

- chmod 644 inputfile (644 → 6 for user, 4 for group, 4 for others)
- chmod 622 inputfile

## Permission continued ...

### umask

- umask stands for user mask
- umask tells the restricted permission for each user
- the default umask value is 022
- if the umask value is 022 then
  - the default file permission is 644
  - the default directory permission is 755
- Every file or directory created will have this default permission
- The maximum default file permission is 666
- The maximum default directory permission is 777

What is the bare minimum permission required to get into a directory?

- execute
- read
- write

Correct

That's right! You selected the correct response.

What is the bare minimum permission required to get into a directory?

  execute

read

write

Correct

That's right! You selected the correct response.

If the umask value is set to 0002, then what will be the default permissions set for the files?

- 773
- 664
- 777
- 666

Correct

That's right! You selected the correct response.

If the umask value is set to 0002, then what will be the default permissions set for the files?

- 773
- 664
- 777
- 666

Correct

That's right! You selected the correct response.

What would happen if we try to remove a read only file, rm filename?

- file cannot be deleted
- Error in command
- file will be deleted with confirmation - interactively
- file will be deleted without interaction

Correct

That's right! You selected the correct response.

# Summary

- File System
- File Types
- File Permissions
- File Commands





**THANK YOU**

# FILTERS



# OBJECTIVE

- Pipes
  - tee
- Filter
  - Simple Filters
    - grep
    - cut
  - Advanced Filters
    - awk
    - sed



# PIPES



- Used to combine two or more commands
- The commands are separated by a vertical bar ( | )
- The standard output of one command is sent to the standard input of another command
- No intermediate outputs can be viewed
- If error occurs in the 1<sup>st</sup> command, then the error is sent to the error stream instead of sending it to the next command

# Pipes

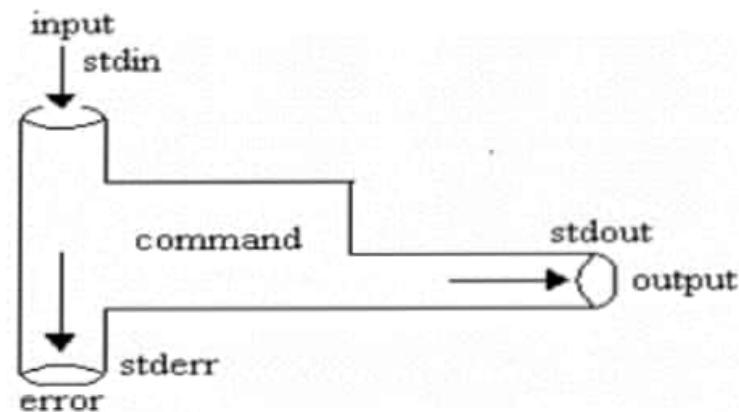
syntax:

command1 | command2

example:

\$ ls -l | wc -l

The output of ls -l is sent as input to the wc command and the number of lines is displayed in the output stream



## tee

- In pipe the intermediate output can't be viewed
- tee is a command which saves the output in a file as well as writes the output to the standard output

```
$ who | tee userlist.txt
```

example:

The tee command displays the output of who in the monitor and also saves the output in userlist.txt

```
$ who | tee /dev/tty | wc -l
```

This command will display the output of the who command in the screen and counts the number of lines with the wc command and displays the count also

the tee command should have the argument which is the file name.  
`/dev/tty` – it is a special file which indicates the user's terminal

Predict the output of this command, who | wc -l .

- It displays the number of users logged in
- Displays an error message
- It displays the number of characters in logged in list
- It displays the users who are all logged in

Correct

That's right! You selected the correct response.

In the following example, the option “-i” is used for the case insensitive search

```
$ls -l | grep -i "carol.*aug"
```

- True
- False

Correct

That's right! You selected the correct response.

## Filters

A command is referred to as a filter if it can read the input, alter it in some way, and write its output to standard output stream

When a program performs operations on input and writes the result to the standard output, it is called a filter. One of the most common uses of filters is to restructure output

UNIX has a large number of filters. Some useful ones are the commands

- awk
- grep
- sed

# Simple Filters

## grep:

- used to match patterns in a file
- used for searching file
- scans its input for a pattern and displays lines containing the pattern
- grep acts as filter
- grep can be used along with pipe command
- It does not change the content of the file

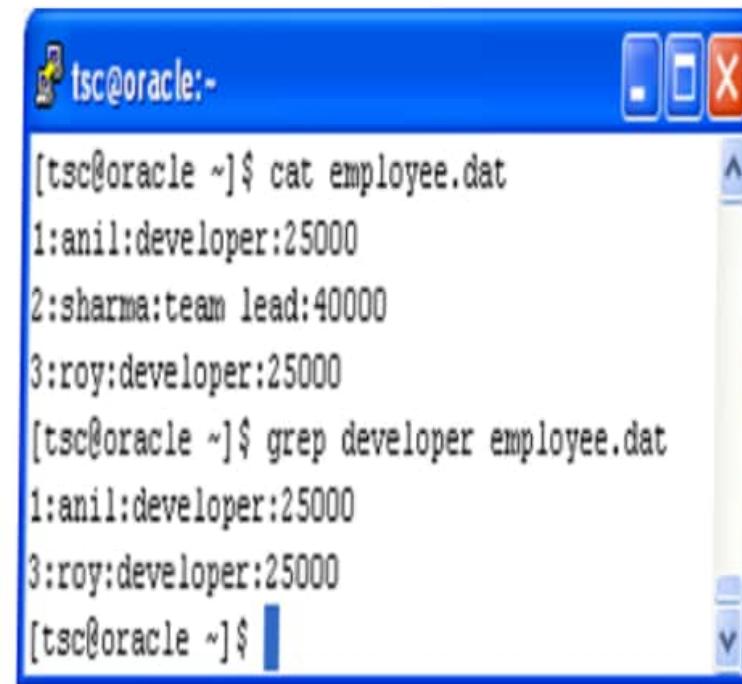
# Filters using grep

## syntax:

- grep [options] pattern [filename[s]]
  - searches for pattern in one or more filename(s), or the standard input if no filename is specified

in the example, “developer” is the pattern to be searched and “employee.dat” is the filename where the search should happen

When there is more than 1 word in the pattern, enclose the pattern within double quotes



tsc@oracle:~\$ cat employee.dat

```
1:anil:developer:25000
2:sharma:team lead:40000
3:roy:developer:25000
```

[tsc@oracle ~]\$ grep developer employee.dat

```
1:anil:developer:25000
3:roy:developer:25000
```

[tsc@oracle ~]\$

# Filters using grep

- Options in grep:
  - -i → ignoring the case
  - -v → selects all lines except those containing the pattern
  - -n → displays the line number along with the matching content
  - -c → displays the count
  - -l → displays the filenames containing the pattern
- options to explore:
  - -x, -f

# Filters using grep continued...

## Basic regular expression

- \* zero or more occurrence of the previous character  
example : g\* → g gg ggg ggg.....
- . single character
- [ ] single character within the group
- [^ ] single character which is not part of the group
- ^\$ lines containing nothing
- ^patpattern pat as the beginning of the line
- pat\$pattern pat at the end of the line

# Filter using cut

- splitting a file vertically
- remove sections from each line of files
- cut can be used along with pipe

## **syntax:**

- cut option[s] file[s]

## **options in cut:**

- -f → fields to be cut
- -d → delimiter

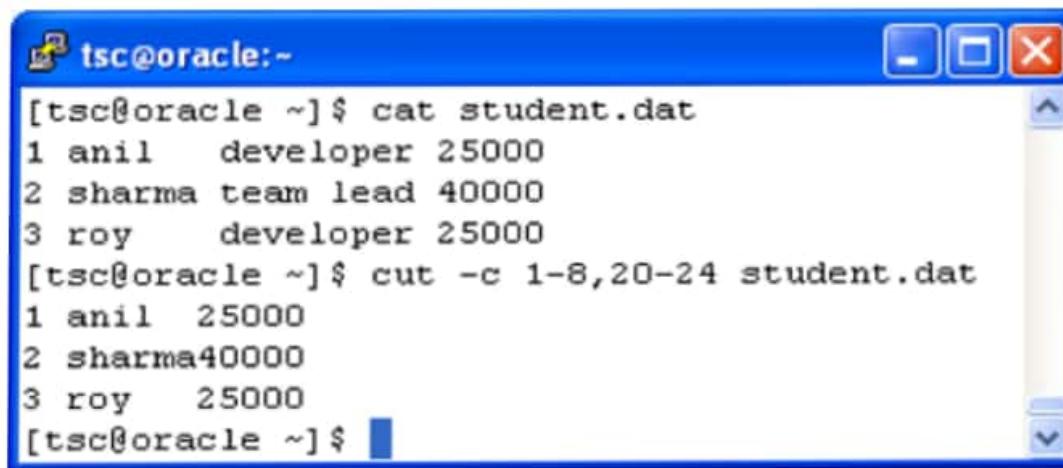
(both -f and -d are used when there is a special character that separates the column.)

- -c → characters. Used when the number of columns are not equal in each line

## Filter using cut

example:

-c is used when the file contains fixed length record



The screenshot shows a terminal window with a blue title bar containing the text "tsc@oracle:~". The window displays the following command-line session:

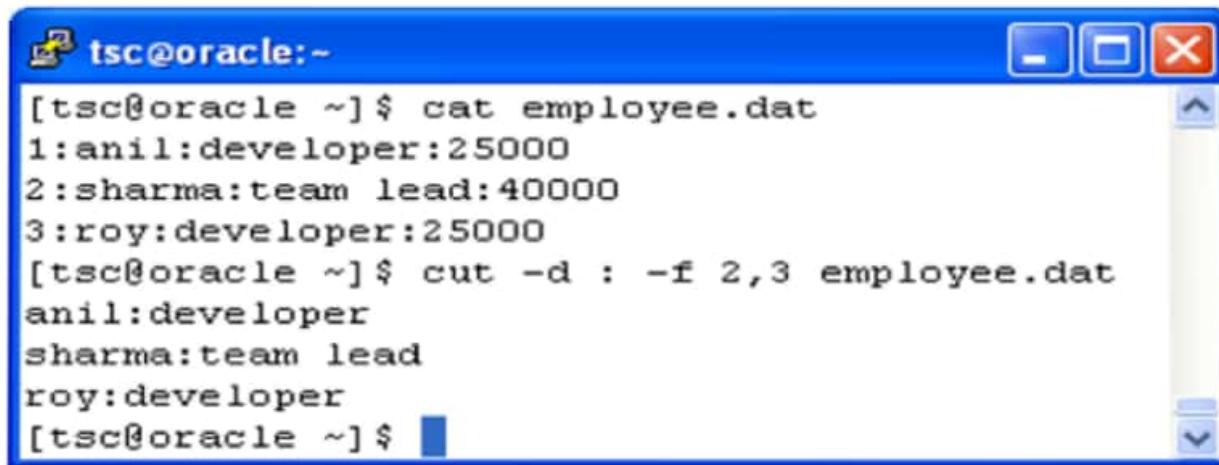
```
[tsc@oracle ~]$ cat student.dat
1 anil    developer 25000
2 sharma  team lead 40000
3 roy     developer 25000
[tsc@oracle ~]$ cut -c 1-8,20-24 student.dat
1 anil 25000
2 sharma40000
3 roy 25000
[tsc@oracle ~]$
```

The terminal window has standard window controls (minimize, maximize, close) at the top right.

## Filter using cut

### Example:

- -d and -f are used when the columns are separated by a delimiter
- In the given example ":" is the delimiter



tsc@oracle:~

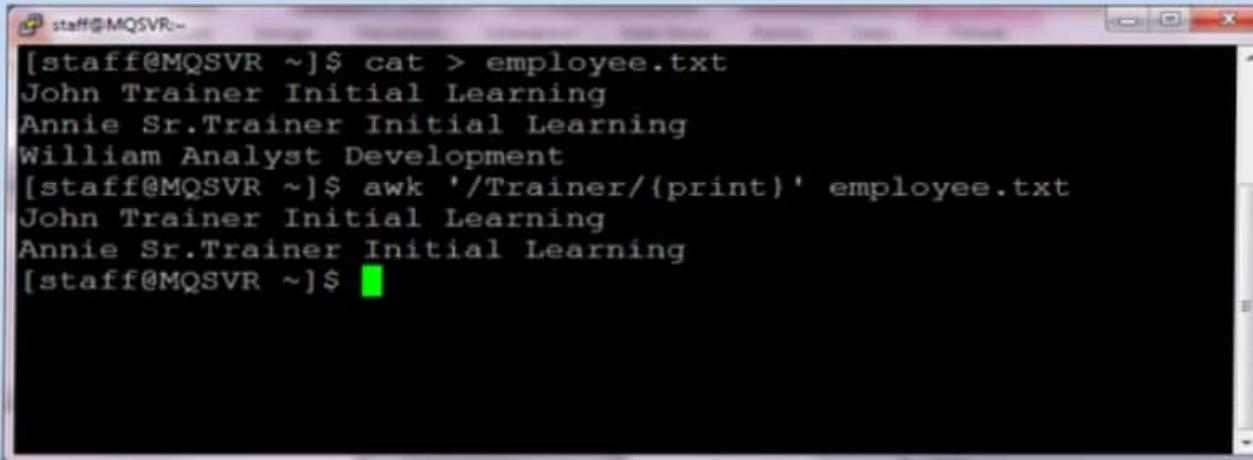
```
[tsc@oracle ~]$ cat employee.dat
1:anil:developer:25000
2:sharma:team lead:40000
3:roy:developer:25000
[tsc@oracle ~]$ cut -d : -f 2,3 employee.dat
anil:developer
sharma:team lead
roy:developer
[tsc@oracle ~]$
```

# Advanced Filters

## awk

- It is an interpreted programming language, which focuses on processing text
- It is used to execute complex pattern-matching operations on streams of textual data
- **Syntax**

```
awk [ -Ffs ] [ -v var=value ] [ 'prog' | -f progfile ] [ file ... ]
```



A screenshot of a terminal window titled "staff@MQSVR ~\$". The window displays the following command and its output:

```
[staff@MQSVR ~]$ cat > employee.txt
John Trainer Initial Learning
Annie Sr.Trainer Initial Learning
William Analyst Development
[staff@MQSVR ~]$ awk '/Trainer/{print}' employee.txt
John Trainer Initial Learning
Annie Sr.Trainer Initial Learning
[staff@MQSVR ~]$ █
```

# Summary

- Pipes
  - tee
- Filter
  - Simple Filters
    - grep
    - cut
  - Advanced Filters
    - awk
    - sed





**THANK YOU**



# VI EDITOR



# Overview



Can we write and execute different  
programming languages like C,C++,etc.  
in UNIX environment?

Definitely! In windows you use  
notepad to write programs. Likewise  
in UNIX, you can use VI Editor.



# Objective

- Introduction to vi Editor
- Input mode Commands
- Save & Quit
- Cursor movement Commands
- Paging Functions
- Search and Repeat Commands
- Introduction to SED
- SED Commands



# Introduction to vi Editor

## vi Editor

- The **vi** editor lets a user to create new files or edit existing files
- **Syntax:**
  - `vi <filename>`
  - If the file doesn't exist, a new file is created. If the file exists then the file is opened for editing
  - When vi command is given without an argument, the editor is opened for inserting data, which can be saved later
- **Modes of vi editor:**
  - Command mode
  - Input mode
  - Last line mode

# Modes of vi

- **command mode**

- When given vi, the file is opened in the command mode by default

- Some of the available options are

- r - replace one character
- x - delete text at cursor
- dd - delete entire line
- 5dd - delete 5 lines
- yy - copy a line
- nyy - copy n lines
- P - paste above current line
- p - paste below current line

# Input Mode

**Options to switch from command mode to input or text mode:**

- i- insert text at cursor
- a- insert text after cursor
- A- append text at the end

**Input mode**

- This mode allows the user to insert or modify or append text.
- To change to command mode press <Esc>

# Last Line Mode

## Last line mode

- This is invoked from the command mode
- When the user types : the cursor moves to the last line of the screen

### options given in last line mode:

- :w - save
- :wq - save and quit
- :q! - quit without save
- :w <filename> - saves a copy of the file (save as in windows)
- :set nu - sets line number
- :set ai - set auto indent

# Cursor Movement Commands

j or <return> [or down-arrow]	Move cursor down one line
k [or up-arrow]	Move cursor up one line
h or <backspace> [or left-arrow]	Move cursor left one line
l or <space> [or right-arrow]	Move cursor right one line
0(zero)	Move cursor to start of current line (the one with the arrow)
\$	Move cursor to end of the current line
w	Move cursor to beginning of next word
b	Move cursor back to beginning of preceding word
:0<return> or 1G	Move cursor to first line in file
:n<return> or nG	Move cursor to line n in file
:\$<return> or G	Move cursor to last line in file

# Paging Functions

<code>::=</code>	Returns line number of current line at bottom of screen
<code>:=</code>	Returns the total number of lines at bottom of the screen
<code>^g</code>	Provides the current line number, along with the total number of lines,in the file at the bottom of the screen

# Searching Commands

/string	Search forward for occurrence of string in text
?string	Search backward for occurrence of string in text
n	Move to next occurrence of search string
N	Move to next occurrence of search string in opposite direction

The current line needs to be printed five times in the same file. Identify the command that will execute this task?

- yy
- yc
- yw
- xx

Correct

That's right! You selected the correct response.

In Vi editor, a wrong file has been opened for editing. What command should be used to close the file without saving it?

- s
- q
- sq
- wq

Correct

That's right! You selected the correct response.

In cursor movement command, the w option is used to move the cursor to the beginning of the next word.

- True
- False

Correct

That's right! You selected the correct response.

# Introduction to SED

- sed command is commonly used to replace string in Unix or UNIX based OS. That is why it is more commonly used as 'sed replace'
- sed is stream editor in Unix. It is used to parse and transforms texts
- sed was developed in the year 1973
- sed uses compact programming language; it was built for command line processing
- sed is also used to make programs which can change files

# SED Commands

## SED with &

- The option & is used to append to the search pattern

## Syntax:

- `sed 's/search_pattern/& append_pattern/' file.txt`

## Example:

- The below sed command will find the search pattern '123' and append '456' to it
- `$ sed 's/123/&456/' file.txt`

# SED Commands

## SED with s

- S stands for substitution. It replaces the searched string with the new string

### Syntax:

- `sed 's/search_pattern/replaced_pattern/' file.txt`

### Example:

- The below command will replace the string 'ABC' with 'ZYX'  
In the given sed command, sed will replace only the first occurrence of the pattern in each line
- `$ sed 's/ABC/ZYX/' file.txt`

# SED Commands

## SED with g

g works as global replacement when used with sed command. The following command will replace all the searched pattern with the replaced pattern

### Syntax:

- \$ sed 's/searched\_pattern/replaced\_pattern/g' file.txt

Which sed command deletes the specified address range?

- [address range]/y
- [address range]/d
- [address range]/p
- [address range]/s

Correct

That's right! You selected the correct response.

'sed' is an interactive editor.

True

  False

Correct

That's right! You selected the correct response.

Which is the correct syntax for sed on command line?

- sed [filename] [options] '[command]'
- sed '[command]' [options] [filename]
- sed [options] '[command]' [filename]
- sed '[command]' [filename] [options]

Correct

That's right! You selected the correct response.

# Summary

- vi Editor Introduction
- Input mode Commands
- Save & Quit
- Cursor movement Commands
- Paging Functions
- Search and Repeat Commands
- Introduction to SED
- SED Commands





**THANK YOU**



# BOURNE SHELL



# Overview

A photograph showing two individuals from behind, looking at a computer screen. The screen displays a terminal window with some text. The person on the right is speaking, indicated by a blue speech bubble.

I need to check if an employee's name is present or not. If yes, I need to print the details of that employee.

So you actually need to group the commands. You should use shell programming!

# Objective

- Shell Introduction
- Shell Types
- Working of Shell
- Meta Character
- Shell Redirections
- Command Substitution

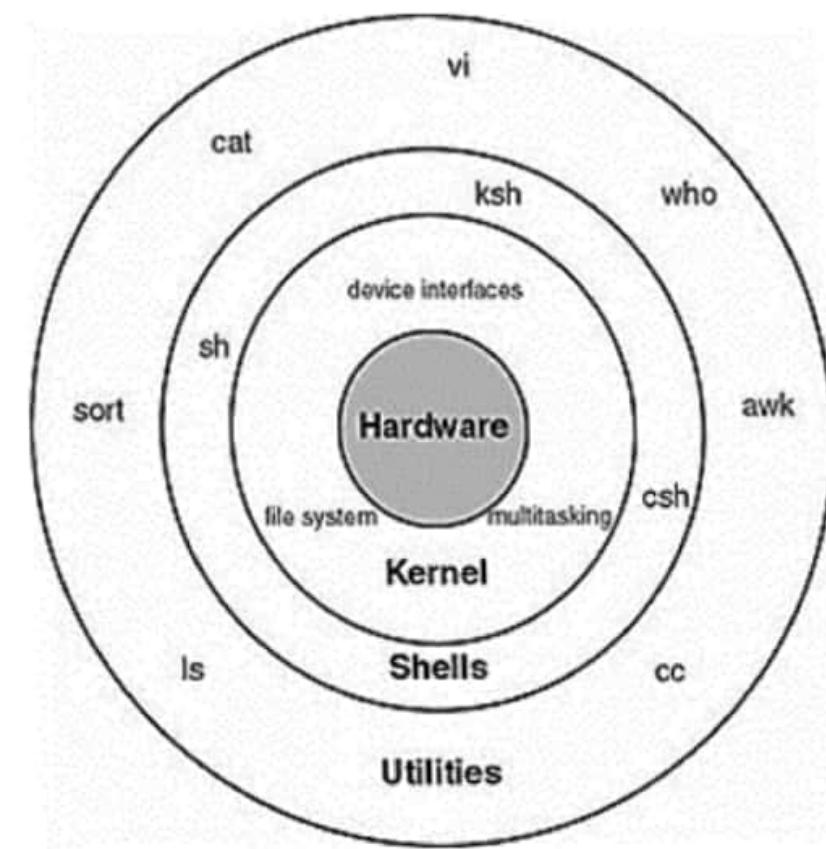
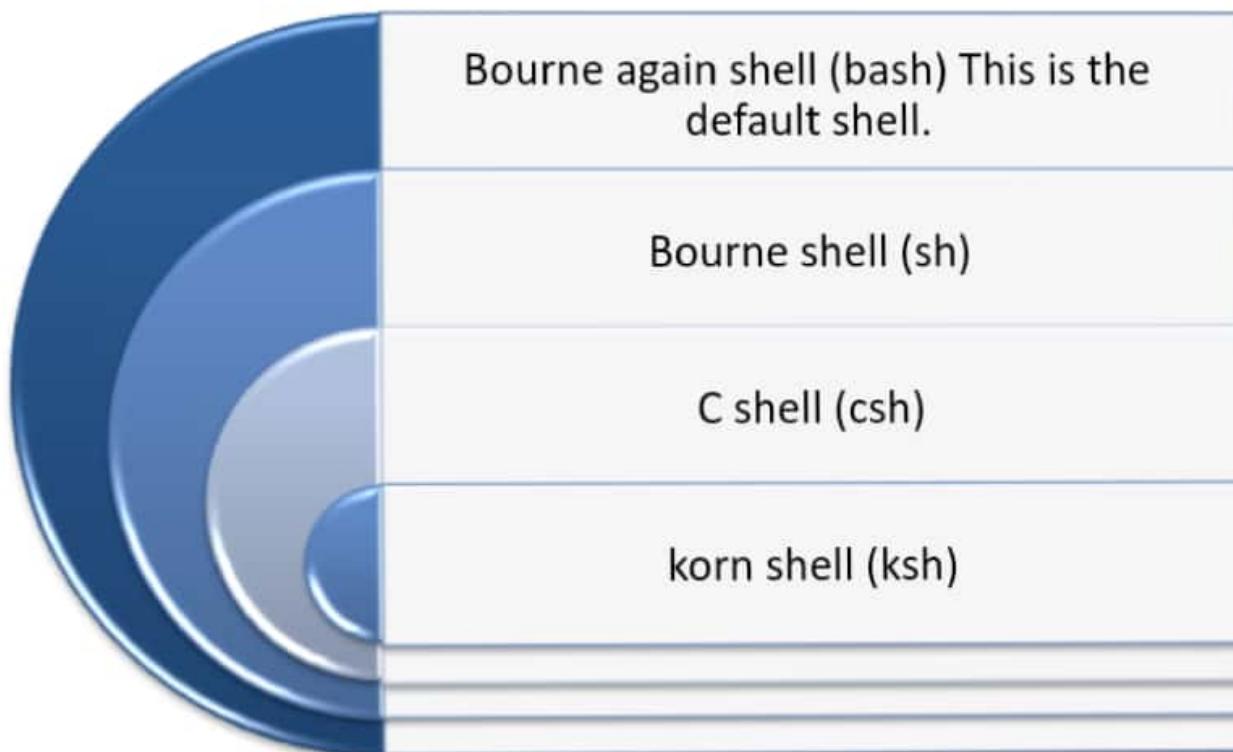


## Shell basics Introduction

- ❖ Shell supports execution of scripts
- ❖ When a group of commands have to be executed regularly, they should be written in a file, which is the shell script or shell program and the script will be executed by the shell
- ❖ A shell program runs in interpretive mode. It is not compiled to a separate executable file. Each statement is loaded into memory when it is to be executed
- ❖ For the programmer's understandability, the script file may have extension as "sh"
  - ❖ For a good programming practice, the extension is followed
    - ❖ E.g testfile.sh

# Shell

## Types of Shell



# Working of Shell

## Comments

### Single line comment

# is used to comment a line in the script

Example: # echo "hai"

### Multiple line comment

- << comment
- statements
- comment

Example: <<comment

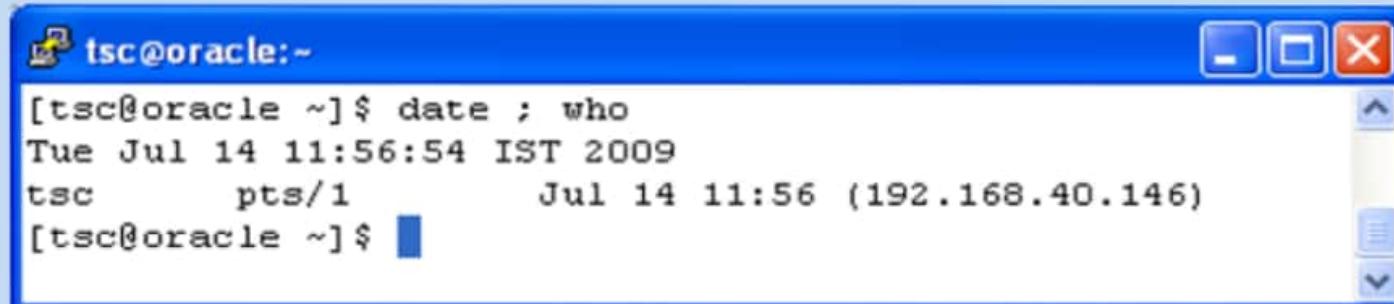
- echo "this is"
- echo "test code"
- comment

# Basic elements in Shell programming:

## command grouping:

;

- executing multiple commands in a single line
- Example:



tsc@oracle:~

```
[tsc@oracle ~]$ date ; who
Tue Jul 14 11:56:54 IST 2009
tsc      pts/1          Jul 14 11:56 (192.168.40.146)
[tsc@oracle ~]$
```

A screenshot of a terminal window titled "tsc@oracle:~". The window contains the command "[tsc@oracle ~]\$ date ; who" followed by its output. The output shows the current date and time as "Tue Jul 14 11:56:54 IST 2009" and a user named "tsc" connected via "pts/1" at "Jul 14 11:56 (192.168.40.146)". The terminal has a blue header bar and a scroll bar on the right.

This executes the date command 1<sup>st</sup> and then the who command.

# Basic elements in Shell programming:

{}

- used for grouping commands and executes in the current shell. The last statement in every group should be terminated with a semicolon
- There should be a blank space after the open braces and before the close braces
- This is used when one of the statements in the group needs to update the current environment
- Example:
  - \$ { cd mydir ; pwd; }
  - /home/teknoturf/staff/tsc/mydir
- After executing this command, the user is placed in the mydir directory

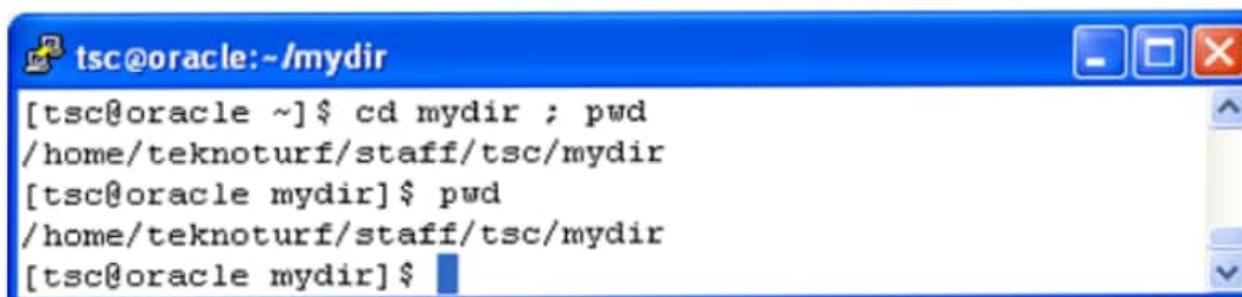
## Basic elements in Shell programming:

( )

- used for grouping commands in a single line and executing the grouped command in the sub-shell(child process)

example:

- Without parenthesis, these commands execute in the same shell



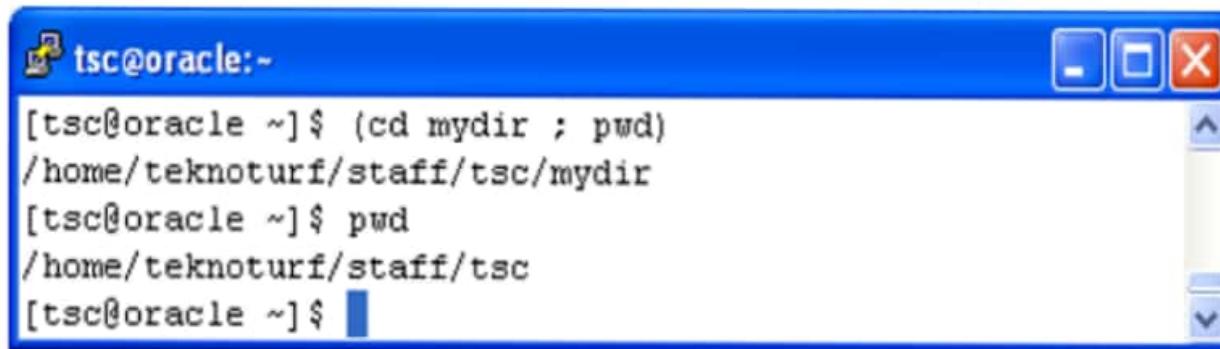
tsc@oracle:~/mydir

```
[tsc@oracle ~]$ cd mydir ; pwd  
/home/teknoturf/staff/tsc/mydir  
[tsc@oracle mydir]$ pwd  
/home/teknoturf/staff/tsc/mydir  
[tsc@oracle mydir]$
```

A screenshot of a terminal window titled "tsc@oracle:~/mydir". The window contains four lines of text. The first line shows the user changing directory to "/mydir" and printing the current working directory, which is "/home/teknoturf/staff/tsc/mydir". The second line shows the user changing directory again to "/mydir" and printing the current working directory, which is also "/home/teknoturf/staff/tsc/mydir". This demonstrates that without parentheses, the command "cd mydir ; pwd" is executed in the same shell, resulting in the same directory being printed both times.

## Basic elements in Shell programming:

With parenthesis, these commands execute in the sub-shell. So once executed, the sub-shell(child process) is destroyed.



A screenshot of a terminal window titled "tsc@oracle:~". The window contains the following text:

```
[tsc@oracle ~]$ (cd mydir ; pwd)  
/home/teknoturf/staff/tsc/mydir  
[tsc@oracle ~]$ pwd  
/home/teknoturf/staff/tsc  
[tsc@oracle ~]$
```

# Basic elements in Shell programming:

## Conditional execution:

These are for logical testing

## && :

This will test for “and” condition

## Syntax:

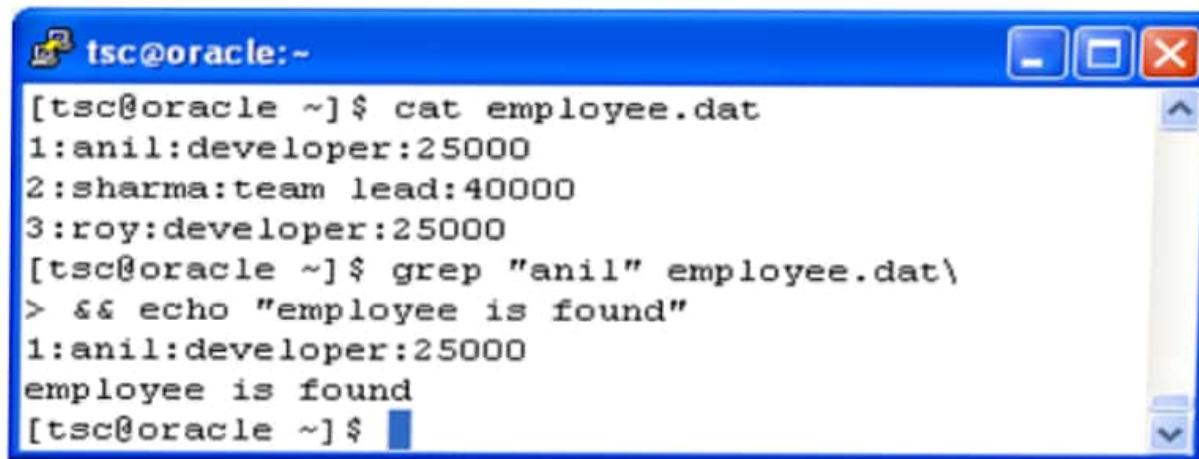
command1 &&  
command2

The second command will be executed only when the 1<sup>st</sup> command is successful

## Basic elements in Shell programming:

&& example:

check whether the employee “anil” is present and if present,  
display his information



tsc@oracle:~

```
[tsc@oracle ~]$ cat employee.dat
1:anil:developer:25000
2:sharma:team lead:40000
3:roy:developer:25000
[tsc@oracle ~]$ grep "anil" employee.dat \
> && echo "employee is found"
1:anil:developer:25000
employee is found
[tsc@oracle ~]$
```

# Basic elements in Shell programming:

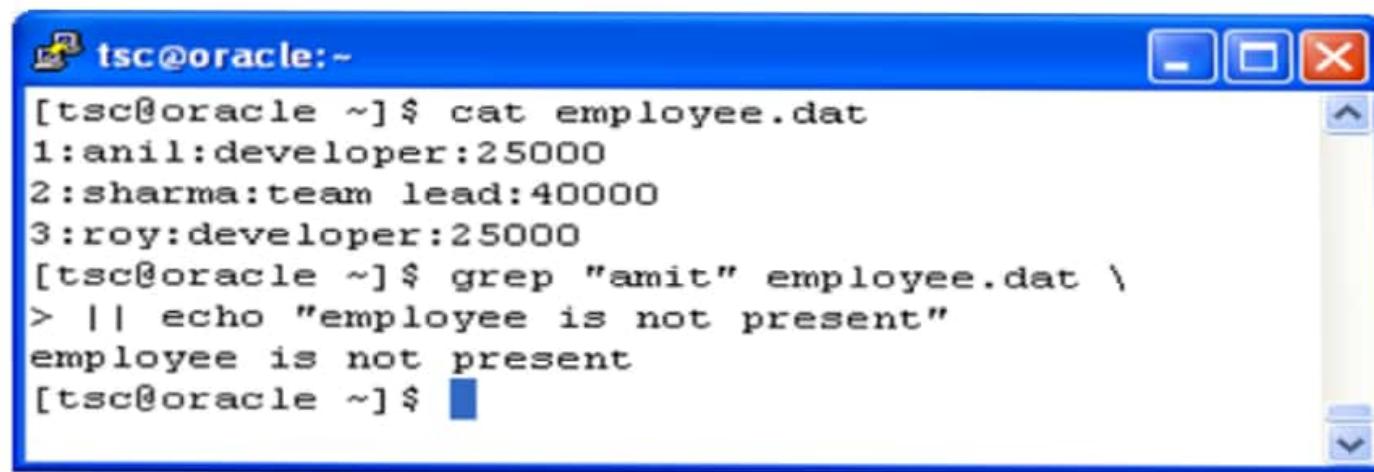
## Conditional execution:

||

- This will test “or” condition
- The second command will be executed only when the 1<sup>st</sup> command fails
- **Syntax:**
  - `command1 || command2`

# Basic elements in Shell programming:

Logical OR ( || ) example:



```
tsc@oracle:~$ cat employee.dat
1:anil:developer:25000
2:sharma:team lead:40000
3:roy:developer:25000
[tsc@oracle ~]$ grep "amit" employee.dat \
> || echo "employee is not present"
employee is not present
[tsc@oracle ~]$
```

# Basic elements in Shell programming:

## Variables:

Variables provide the ability to store and manipulate information within a shell program.

The data is treated as string.

## Types of variable:

System or environment variable

User defined variable

# Basic elements in Shell programming:

## System Variables

- These are standard variables which are always accessible
- These variables are declared in the environment area
- The shell provides the value for these variables
- These variables are used by the system to govern the environment
- The user is allowed to change the values of these variables

# Basic elements in Shell programming:

## Various system variables are

PS1, PS2

→ system prompts

PATH

→ path which the shell must search in order to execute any command or file

HOME

→ stores the default working directory of the user

LOGNAME

→ login name

SHELL

→ name of the default working shell

TERM

→ defines the name of the terminal on which the user is working

# Basic elements in Shell programming:



## user-defined variable:

- These are created, used and maintained by the user in shell programming

## export:

- User defined variables are for the current shell
- To access the user defined variable in the child process, these variables should be placed in the environment area
- This is done by the command export

## Example 1:

```
staff@MQSVR:~]$ age=32
[staff@MQSVR ~]$ echo $age
32
[staff@MQSVR ~]$ bash
[staff@MQSVR ~]$ echo $age

[staff@MQSVR ~]$
```

## Example 2:

```
staff@MQSVR:~]$ gender=F
[staff@MQSVR ~]$ echo $gender
F
[staff@MQSVR ~]$ export gender
[staff@MQSVR ~]$ bash
[staff@MQSVR ~]$ echo $gender
F
[staff@MQSVR ~]$
```

# Basic elements in Shell programming:

Assigning value to the variable:

= is used to assign value to the variable

Example 1:      **\$ name=tsc**

- name is the variable name
- tsc is the value
- no space between the variable name, assignment operator and the value.

Example 2:      **\$ name="Teknoturf school of computing"**

- Value should be enclosed within Double quotes when there is more than 1 word.

# Basic elements in Shell programming:

Listing of variables:

- \$ env → displays all the system or environment variables
- \$ set → displays all the variables available in the current shell
- \$ echo \$<variable-name> → displays the value of the specific variable

# Basic elements in Shell programming:

## Evaluate expression:

- To carry out arithmetic operations, **expr** command is used.
- **expr** can do only the integer operations.

## Example:

```
tsc@oracle:~ [tsc] $ a=10  
[tsc] $ b=20  
[tsc] $ expr $a + $b  
30  
[tsc] $
```

```
tsc@oracle:~ [tsc] $ a=anil  
[tsc] $ b=10  
[tsc] $ expr $a + $b  
expr: non-numeric argument  
[tsc] $
```

# Basic elements in Shell programming:

## Test (or) [ ]

Used to check whether the statement is true or false

test returns true or false status

It works in 3 ways

- Numeric comparison
- String comparison
- Checks file's attributes

\$? is used to display the status returned by the previous command

Operators should be surrounded by spaces

# Basic elements in Shell programming:

## Numeric comparison

OPERATOR	MEANING
-eq	Equal to
-ne	Not equal to
-gt	Greater than
-ge	Greater than or equal to
-lt	Less than
-le	Less than or equal to

# Basic elements in Shell programming:

## Numeric comparison Example:

```
$ x=5 ; y=10
```

```
$ test $x -eq $y ; echo $?
```

output : 1 (for not equal)

or

```
$ [ $x -eq $y ] ; echo $?
```

output : 1 (for not equal)

When the test condition returns true, \$? prints 0

# Basic elements in Shell programming:

## String comparison

OPERATOR	MEANING
S1=S2	Checks for equality
S1!=S2	Not equal
-n string	String is not null
-z string	String is null

Example:

```
$ employee1=Tom ; employee2=Amit  
$ test $employee1 = $employee2 ; echo $?  
output : 1 (represents not equal)
```

# File Comparison

operator	Meaning
<code>-e file</code>	True if file exists.
<code>-f file</code>	<i>file</i> exists and is a regular file
<code>-r file</code>	<i>file</i> exists and is readable
<code>-w file</code>	<i>file</i> exists and is writable
<code>-x file</code>	<i>file</i> exists and is executable
<code>-d file</code>	<i>file</i> exists and is a directory
<code>-s file</code>	<i>file</i> exists and the size is greater than 0
<code>file1 -nt file2</code>	<i>file1</i> is newer than <i>file2</i>
<code>file2 -ot file2</code>	<i>file1</i> is older than <i>file2</i>
<code>file1 -ef file2</code>	<i>file1</i> is linked to <i>file2</i>
<code>(-nt , -ot , -ef are available only in bash and korn shell)</code>	

# Basic elements in Shell programming:

## File comparison example:

- \$ touch testfile
- \$ ls -l testfile

```
-rw-r--r-- 1 tsc staff 0 Jul 15 15:10 testfile
```

- \$ [ -f testfile ] ; echo \$?  
0 (it is an ordinary file)
- \$ [ -x testfile ] ; echo \$?  
1 (it is not executable)

Which file should be updated so that the changes made will get reflected in all the sessions?

- .bash\_profile
- .bashrc
- /etc/profile

Correct

That's right! You selected the correct response.

Create a new file “new.txt”, which is a concatenation of “file1.txt” and “file2.txt”. Which command would do the given task?

- mv file[12].txt new.txt
- cat file1.txt file2.txt > new.txt
- cp file.txt file2.txt new.txt
- ls file1.txt file2.txt | new.txt

Correct

That's right! You selected the correct response.

Which one of the following statements is true about variables in shell script?

- to extract the contents of a variable, we have to provide the variable
- all of the mentioned
- variables are case in-sensitive
- variables do not require declaration before assigning value to them

Incorrect

You did not select the correct response.

By default, all the variables used in shell are treated as \_\_\_\_\_.

- character
- decimal
- string
- number

Correct

That's right! You selected the correct response.

Which command is used to remove a variable from the list of variables to redefine it?

- unset
- clear
- delete
- remove

Correct

That's right! You selected the correct response.

## Meta-character

A meta character is a character that has a special meaning to the Shell.

Type	Metacharacter
Filename substitution	? * [ ] [!]
I/O Redirection	> >> < <<
Process Execution	; () & &&
Quoting metacharacters	\ " ' '
positional parameters	\$1 to \$9
Special characters	\$0 \$* \$@ \$# \$\$ \$-

## Metacharacter continued

### Filename substitution metacharacter

- \* → it is a wild card character, which represents none or any number of characters
- \$ ls a\* lists all files beginning with character 'a'
- ? → stands for 1 character
  - \$ ls ?? lists all files whose file names are 2 character long
- [ ] any one character from the enclosed list
  - \$ ls [kdgp]\* lists all files whose 1<sup>st</sup> character is k , d , g or p
  - [!] any one character except those enclosed in the list
    - \$ ls [!d – m]\* lists all files whose 1<sup>st</sup> character is anything other than the alphabet in the range d to m

# Quoting Metacharacter

## double quote:

- They allow *all* shell interpretations to take place inside them.
- Example:
  - \$ name=tom
  - \$ echo “The name is \$name”
  - output : The name is tom

# Quoting Metacharacter

## single quote:

- anything enclosed in single quotes remains unchanged.
- Example:
  - \$ name=tom
  - \$ echo 'The name is \$name'
  - output: The name is \$name

# Quoting Metacharacter

## back quotes

- To execute command and replace the output in place of the command
- Example:
  - \$ echo "Today is date"
  - Output : Today is date
  - \$ echo "Today is `date`"
  - Output : Today is Wed Jul 15 13:18:30 IST 2009

# Shell Redirection

- Any process that starts executing in the shell has 3 files which are given by the shell
- These files are called streams
- streams are
  - standard input – represents the input which is normally the keyboard
  - standard output – represents the output which is normally the monitor
  - standard error – represents the error which is normally the monitor
- These streams are assigned with numbers which are called file descriptors

# Redirection

## File Descriptor:

- ❖ a file descriptor is an abstract key for accessing a file
- ❖ a file descriptor is an integer value
- ❖ There are 3 standard file descriptors which every process should have

integer value	name
0	standard input(stdin)
1	standard output(stdout)
2	standard error(stderr)

# Redirection

*Redirection* is the switching of a *standard stream* of data so that it comes from a source other than its default source or goes to some destination other than its default destination

Redirection is used to change the default stream to any other stream

Example: redirected to or from a file

Types of redirection

- Input redirection
- Output redirection
- Error redirection

# Redirection

## **Input redirection:**

- Input redirection makes the command to get the input from other devices apart from the standard input
- The symbol for input redirection is <

## **example:**

- with standard input stream:  
\$ bc  
2 + 3  
5  
[ctrl+d]

# Redirection

with input redirection: to avoid user interaction

- `$ bc < inputfile`                      (or) `bc 0 < inputfile`  
5
- note: the content of inputfile is `2 + 3`  
0 is the file descriptor and is optional

## How it works:

- On seeing the `<`, the shell opens the file, `inputfile` for reading
- unplugs the standard input stream from its default and assigns it to `inputfile`
- `bc` reads the contents from the file, manipulates it and displays the output to the screen

# Redirection

## Output redirection:

- The output of the command is normally displayed in the monitor which is the standard output stream
- The *output redirection operator* ( `>` ) can be used to redirect standard output from the monitor to any other device.

## Example

with standard redirection

```
tsc@oracle:~  
[tsc@oracle ~]$ cat inputfile  
hi this is to count the words and letters  
[tsc@oracle ~]$ wc inputfile  
1 9 42 inputfile  
[tsc@oracle ~]$
```

with output redirection

```
tsc@oracle:~  
[tsc@oracle ~]$ cat inputfile  
hi this is to count the words and letters  
[tsc@oracle ~]$ wc inputfile > countfile  
[tsc@oracle ~]$ cat countfile  
1 9 42 inputfile  
[tsc@oracle ~]$
```

- `1>` can also be used. 1 is the file descriptor for output stream
- The output instead of displaying in the monitor is being redirected to `countfile`

### How it works:

- On seeing >, the shell opens a new file named countfile if it doesn't exist or it overwrites the content, if the file already exists
- Unplugs the default standard output stream and assigns it to countfile
- command gets executed and the output is written to the countfile

### Output redirection with append:

- symbol >>
- Shell opens the file and moves the cursor to the end of the file. No overwriting occurs

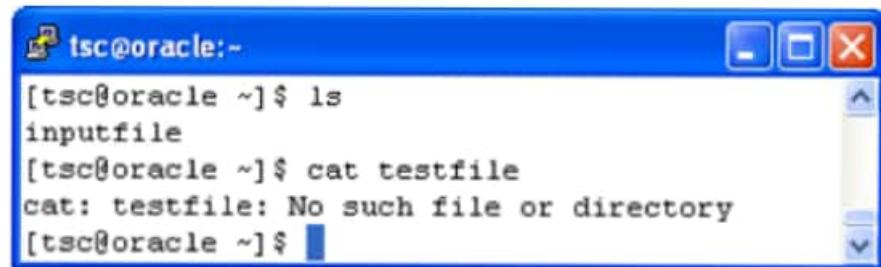
# Shell Redirection

## Error redirection:

- The default standard error stream is the monitor.
- standard error can be redirected from its default to any other device by using the *standard error redirection operator, 2>*.
- 2> overwrites the file content and 2>> appends to the already existing file
- Both output and error redirection works the same.

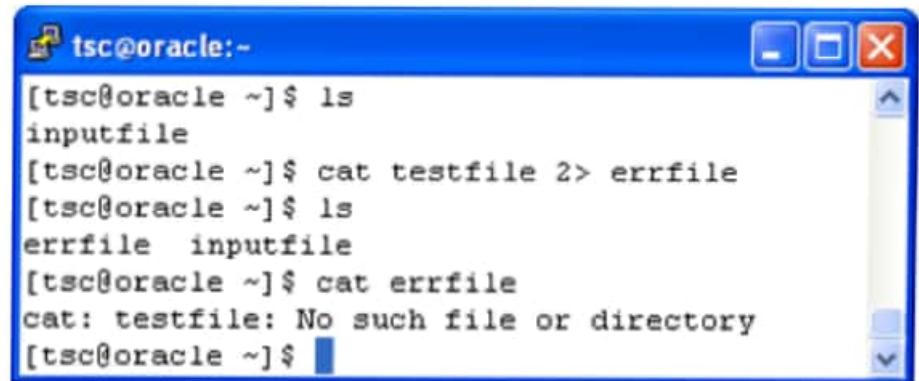
## Example:

### with standard error



```
tsc@oracle:~$ ls
inputfile
[tsc@oracle ~]$ cat testfile
cat: testfile: No such file or directory
[tsc@oracle ~]$
```

### with error redirection



```
tsc@oracle:~$ ls
inputfile
[tsc@oracle ~]$ cat testfile 2> errfile
[tsc@oracle ~]$ ls
errfile  inputfile
[tsc@oracle ~]$ cat errfile
cat: testfile: No such file or directory
[tsc@oracle ~]$
```