package question5;

import java.util.Scanner;

import java.util.Random;

public class Question5 {

public static void main(String[] args) {

Scanner keyboard = new Scanner(System.in);

Random randomObj = new Random();

int count;

int i;

int randomNumber;

// Input the count of randoms number to generate

System.out.print("How many numbers? ");

count = keyboard.nextInt();

// Loop for that number

for (i=1; i<=count; i++) {

// 1= randomize the number

randomNumber = randomObj.nextInt(1000);

// 2= is it odd or even (I mean the random number)

if (randomNumber%2==0) {

System.out.println("Event number: " + randomNumber);

}

else {

System.out.println("Odd number: " + randomNumber);

}

}

i = randomObj.nextInt(800);

System.out.println("My random number is: " + i);

}

}