



Building and Deploying a Scalable Java Web Application

Beginner Assessment

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Title: Building and Deploying a Scalable Java Web Application

Difficulty Level

Beginner

Duration

90 minutes

What you will learn

By the end of this, you will be able to:

- Managing Git repositories and initializing a project structure.
- Building and packaging a Java application with Maven.
- Writing a Dockerfile to containerize applications.
- Deploying a containerized application to a server using Docker.

What you will be provided

- A Linux Virtual Machine with necessary software such as Visual Studio Code, docker, maven, jenkins and java libraries are available in the lab.
- The Project folder is available with the required files on the location **Desktop>Project**.

What you need to know

- Familiarity with Docker, including building and running containers.

- Basic knowledge of Jenkins and pipelines for continuous integration.
- Some experience with Java, Maven, and Git.

Skill Tags

- Docker
- Jenkins Pipeline Basics
- Creating a Pipeline Job
- Maven
- Docker Hub

What you will do

You are tasked with creating and deploying a Java-based web application for **Innovatech**, a company looking to modernize its deployment workflows. The goal is to ensure that the web application can be developed, containerized, and deployed using automated tools and practices.

Note:

The user must log in to their GitHub and Docker Hub accounts using their credentials.

Activities

1. Setting Up Docker

- In the VM lab, in the applications find terminal and open it.
 - Install Maven using the below commands
- ```
sudo apt update
sudo apt install maven
```
- Run the following commands to assign Jenkins to the Docker group and restart Jenkins:

```
sudo usermod -aG docker jenkins

sudo systemctl restart jenkins
```

### 2. Building the Docker Image

- Navigate to the project folder on Desktop. Open the Dockerfile using Visual Studio Code. In the application drop-down, find the development option and click on it. You can find Visual Studio code and open it.
- Update the Dockerfile with below code:

***# Step 1: Build the Spring Boot application***

```

Use an official Maven image to build the application
FROM maven:3.9.9-eclipse-temurin-17 AS build

Set the working directory
WORKDIR /app

Copy the pom.xml and source code into the container
COPY pom.xml .
COPY src ./src

Run Maven to build the application (creates the .jar file)
RUN mvn clean package

Step 2: Prepare the runtime environment
Use a slim OpenJDK image to run the application
FROM openjdk:17-jdk-slim

Set the working directory for the runtime container
WORKDIR /app

Copy the compiled jar file from the build stage
COPY --from=build /app/target/advanced-web-app-1.0-SNAPSHOT.jar app.jar

Expose the port the application will run on
EXPOSE 8081

Command to run the application
ENTRYPOINT ["java", "-jar", "app.jar"]

```

- Build the Docker image using the terminal.
- Navigate to the project directory and run the following command to build the Docker image with the name "my-web-app" with a tag 1.0:

```
Cd Desktop/Project
```

```
docker build -t my-web-app:1.0 .
```

- Once the image is built, run the image on a container on port 8082 with the container name "webapp\_container" :

```
docker run -p 8082:8081 my-web-app:1.0
```

- Keep the docker container in the running state.
- Verify if the output is visible on <http://localhost:8082>.

- Login to docker hub using the [link](#) . If you don't have a docker hub account, create a new account.
- Create a repository by using this [link](#) with the name "my-web-app" and make the repo public.
- Once the repository is created. Navigate to the Jenkinsfile in the project folder in VS code and update the environment variables: (change the {docker-hub-username} with your docker hub username and save the file)

```
environment {

 DOCKER_IMAGE = "{docker-hub-username}/my-web-app"

 DOCKER_TAG = "latest"

}
```

### 3. Configuring Jenkins for Docker Integration

- Open the Jenkins server at <http://localhost:8080> and log in using the credentials provided in the readme file in the desktop. (username: jenkinsuser password : Jenkinsuser@123)

### 4. Setting Up GitHub Repository and Docker Hub

- Open your github using this [link](#) and create a repository with name "my-web-app". Make it a public repository.
- Once the repository is created, navigate to the terminal and to the project path. Fill the GitHub username and the GitHub email id.

`cd Desktop/Project`

`git config user.name "New GitHub Username"`

`git config user.email "your-email@example.com"`

- Initialize the repository

`git init`

- Add all files to the repository

`git add .`

- Commit the changes

`git commit -m "Initial commit"`

- Add the GitHub remote repository

`git remote add origin https://github.com/username/my-web-app.git`

- Push to GitHub

`git push -u origin master`

- Log in with your GitHub email ID and password as the PAT token if the authenticator is enabled for your GitHub account. By this the repository is uploaded into git
- Open the Jenkinsfile in VS code and update the Jenkinsfile with the latest repository git url in the Checkout Stage.

## 5. Configuring Jenkins Pipeline

- Create a new Jenkins pipeline named webapplication-pipeline.
- In the Pipeline section, change the pipeline definition to "Pipeline script from SCM".
- Go to Manage Jenkins > Credentials > Global > Add Credentials.
- Add your Docker Hub credentials and save it with ID docker-hub-credentials.
- Go to the webapplication-pipeline project in Jenkins and click on Build Now.
- After a successful build, the Maven app will be visible on port 8081 in chrome of VM lab.

## Testcases

1. Docker Image Name.
2. Checking the Jenkins pipeline name.
3. Checking the credentials of the Jenkins user.
4. Checking the status of the jenkins pipeline.
5. Checking the output of the pipeline.