sp●rtradar

Soccer v3 Statistics Feeds with Extended Coverage

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Soccer v3 Statistics Feeds with Extended Coverage

We package our comprehensive stats collection into the following feeds, each focused on serving specific information needs:

Daily Results – provides a summary of match results for all matches played on a given day. This can be provided either for all soccer tournaments or for a specific soccer tournament.

Daily Schedule – provides scheduled match information for all matches played on a given day. This can be provided either for all soccer tournaments or for a specific soccer tournament.

Deleted Matches – Returns a list of all events that have been removed from coverage

Live Results – provides a summary of match results with live updates throughout the match. Matches appear a few minutes before kick-off and disappear a few minutes after the match reaches "ended" status.

Match Fun Facts – provides some interesting human-readable facts based on statistical information about the match and its competing teams.

Match Lineups – provides match lineups and substitutions.

Match Probabilities – provides probabilities for various match markets and outcomes. (1x2, total goals etc.)

Match Summary - provides basic match information and scoring. (Additional data points are available with extended coverage)

Match Timeline – provides match information and scoring, including match statistics and play-by-play event timeline. (Additional data points are available with extended coverage)

Missing Players – provides a listing of players by team who are missing from play for a given tournament or season.

Player Mapping v2 to v3 – provides id mapping between version 2 and version 3 of the Soccer API.

Player Merge Mapping – provides id mappings for players that have merged duplicates in the Soccer API.

Player Profile – provides player information, including player history and player career statistics.

Team Mapping v2 to v3 – provides id mapping between version 2 and version 3 of the Soccer API.

Team Profile – provides team information and statistics, including player roster information.

Team Results – provides the results of the last played matches for a team.

Team Schedule – provides upcoming matches for a team.

Team Statistics – provides team and player statistics for a particular tournament or season. (Additional data points are available with extended coverage)

Team Versus Team – provides previous and upcoming meetings between two teams including results.

Tournament Info – provides information such as current season, name, teams, current round, and "child" tournaments for a given tournament or season.

Tournament Leaders – provides a list of leaders for top points, top goals, top assists, top cards, and top own goals in a given tournament or season.

Tournament List – provides a list of all available Soccer Tournaments.

Tournament Live Standings – provides total, home & away standings for a live tournament or season.

Tournament Results – provides all results for played matches in a tournament or season.

Tournament Schedule – provides all scheduled matches for a tournament or season.

Tournament Seasons – provides information on previous seasons for the given tournament.

Tournament Standings – provides total, home & away standings for a tournament or season.

Push Events - provides match information, scoring, and play-by-play event timeline.

Push Statistics - provides team and player statistics.

Soccer v3 Failover Information

If our scout feed goes down or becomes unavailable, Sportradar takes over Live Data Entry (LDE) to provide a failover.

In case of a failover, we follow one of the following scenarios:

1. We are unable to provide deeper player or team stats, such as shots, corners, assists, and offsides. We will deliver only basic stats and events such as goals, cards, and substitutions with player names.

2. We are unable to provide deeper player or team stats and player names for all basic events, such as cards, substitutions, shots, corners, assists, and offsides. We will display player names for goals.

Coverage Levels

We currently provide four different levels of detail to ensure maximum coverage while still providing some data on less popular tournaments. By looking at the details of a particular tournament you can find out the coverage level for that tournament. We combine coverage levels with the correct feeds to ensure you are getting the most comprehensive data offering in the most efficient manner possible.

Platinum   We provide scores, lineups, statistics, fun facts, passing and duel data, average performance score, chance creation, and match event timeline including positional information & player information. **Note: Platinum coverage is only available in the extended coverage soccer API.** Platinum data points are denoted in the extended documentation by asterisks on pages 31-39.

Gold   We provide scores, lineups, statistics, fun facts, match event timeline including positional information, player information.

Silver   We provide real-time scores, and a high-level match event timeline including key events.

Bronze   We provide basic team and scoring information. This level of information is typically provided for second or third division tournament.

Language Support

We provide support for a large set of languages. The language support primarily affects names of players, teams, tournaments etc. Different languages are obtained through different endpoints where the only difference is the language part of the path. The language part is any valid ISO-646 language code. For languages we don't provide specific translations for we return back the names in standard English.

Code	Language
it	Italian
en	English
de	German
fr	French
se	Swedish
es	Spanish
ru	Russian
zh	Chinese (simplified)
zht	Chinese (traditional)
ja	Japanese
hr	Croatian
tr	Turkish
sk	Slovak
sl	Slovenian
no	Norwegian
da	Danish
nl	Dutch
pl	Polish
pt	Portuguese
cs	Czech
fi	Finnish
th	Thai
hu	Hungarian
bg	Bulgarian
ek	Greek
ro	Romanian
ukr	Ukrainian
et	Estonian
lv	Latvian
bs	Bosnian
sr	Serbian
ml	Macedonian
lt	Lithuanian
id	Indonesian
vi	Vietnamese
ko	Korean
aa	Arabic
aze	Azerbaijan
ka	Georgian
heb	Hebrew
kaz	Kazakh
sqi	Albanian
br	Brazilian Portuguese
srl	Serbian Latin

Sport & Category Information

Stat	Feeds	Element	Attribute	Format
Category Country Code	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Missing Players Player Profile Team Profile Team Results Team Schedule Team Statistics Team versus Team Tournament Info Tournament Leaders Tournament List Tournament Live Standings Tournament Results Tournament Schedule Tournament Seasons Tournament Standings	category	country_code	String
Category Id	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Missing Players Player Profile Team Profile Team Results Team Schedule Team Statistics Team versus Team Tournament Info Tournament Leaders Tournament List Tournament Live Standings Tournament Results Tournament Schedule Tournament Seasons Tournament Standings	category	id	String
Category Name	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities	category	name	String

	Match Summary			
	Match Timeline			
	Missing Players			
	Player Profile			
	Team Profile			
	Team Results			
	Team Schedule			
	Team Statistics			
	Team versus Team			
	Tournament Info			
	Tournament Leaders			
	Tournament List			
	Tournament Live Standings			
	Tournament Results			
	Tournament Schedule			
	Tournament Seasons			
	Tournament Standings			
Sport Id	Daily Results	sport	id	String
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Missing Players			
	Player Profile			
	Team Profile			
	Team Results			
	Team Schedule			
	Team Statistics			
	Team versus Team			
	Tournament Info			
	Tournament Leaders			
	Tournament List			
	Tournament Live Standings			
	Tournament Results			
	Tournament Schedule			
	Tournament Seasons			
	Tournament Standings			
Sport Name	Daily Results	sport	name	String
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Missing Players			
	Player Profile			
	Team Profile			
	Team Results			
	Team Schedule			
	Team Statistics			
	Team versus Team			
	Tournament Info			
	Tournament Leaders			

	Tournament List			
	Tournament Live Standings			
	Tournament Results			
	Tournament Schedule			
	Tournament Seasons			
	Tournament Standings			

Tournament Information

Stat	Feeds	Element	Attribute	Format
Coverage – Matches Covered via Max	Player Profile Tournament Info Tournament Leaders Tournament List	season_coverage_info	max_covered	Integer
Coverage – Matches Played	Player Profile Tournament Info Tournament Leaders Tournament List	season_coverage_info	played	Integer
Coverage – Max Coverage Level	Player Profile Tournament Info Tournament Leaders Tournament List	season_coverage_info	max_coverage_level	String
Coverage – Min Coverage Level	Player Profile Tournament Info Tournament Leaders Tournament List	season_coverage_info	min_coverage_level	String
Coverage – Scheduled Matches	Player Profile Tournament Info Tournament Leaders Tournament List	season_coverage_info	scheduled	Integer
Coverage – Season Id	Player Profile Tournament Info Tournament Leaders Tournament List	season_coverage_info	season_id	String
Current Season End Date	Team Statistics Tournament Info Tournament Leaders Tournament List Tournament Live Standings Tournament Standings	current_season	end_date	Date/Time
Current Season Id	Team Statistics Tournament Info Tournament Leaders Tournament List Tournament Live Standings Tournament Standings	current_season	id	Id
Current Season Name	Team Statistics Tournament Info Tournament Leaders Tournament List Tournament Live Standings Tournament Standings	current_season	name	String
Current Season Start Date	Team Statistics Tournament Info Tournament Leaders Tournament List Tournament Live Standings Tournament Standings	current_season	start_date	Date/Time

Current Season Year	Team Statistics Tournament Info Tournament Leaders Tournament List Tournament Live Standings Tournament Standings	current_season	year	String
Group Id	Tournament Info	group	id	GUID
Group Name	Tournament Info	group	name	String
Season End Date	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team Results Team Schedule Team versus Team Tournament Info Tournament Results Tournament Schedule Tournament Seasons	season	end_date	Date/Time
Season Id	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team versus Team Tournament Info Tournament Results Tournament Schedule Tournament Seasons	season	id	Id
Season Name	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team versus Team Tournament Info Tournament Results Tournament Schedule Tournament Seasons	season	name	String
Season Start Date	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary	season	start_date	Date/Time

	Match Timeline			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Info			
	Tournament Results			
	Tournament Schedule			
	Tournament Seasons			
Season Tournament Id	Daily Results	season	tournament_id	Id
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Info			
	Tournament Results			
	Tournament Schedule			
	Tournament Seasons			
Season Year	Daily Results	season	year	String
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Info			
	Tournament Results			
	Tournament Schedule			
	Tournament Seasons			
Tournament Id	Daily Results	tournament	id	Integer
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Missing Players			
	Player Profile			
	Team Profile			
	Team Results			
	Team Schedule			
	Team Statistics			
	Team versus Team			
	Tournament Info			
	Tournament Leaders			
	Tournament List			

	Tournament Live Standings			
	Tournament Results			
	Tournament Schedule			
	Tournament Seasons			
	Tournament Standings			
Tournament Name	Daily Results	tournament	name	String
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Missing Players			
	Player Profile			
	Team Profile			
	Team Results			
	Team Schedule			
	Team Statistics			
	Team versus Team			
	Tournament Info			
	Tournament Leaders			
	Tournament List			
	Tournament Live Standings			
	Tournament Results			
	Tournament Schedule			
	Tournament Seasons			
	Tournament Standings			
Tournament Round – Cup Round Match Number	Daily Results	tournament_round	cup_round_match_number	Integer
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Results			
	Tournament Schedule			
	Tournament Info	round	cup_round_match_number	Integer
Tournament Round – Cup Round Matches	Daily Results	tournament_round	cup_round_matches	Integer
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Results			
	Tournament Schedule			

	Tournament Info	round	cup_round_matches	Integer
Tournament Round - Group	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	tournament_round	group	String
Tournament Round – Name	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	tournament_round	name	String
	Tournament Info	round	name	String
Tournament Round – Number	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	tournament_round	number	Integer
Tournament Round – Other Match Id	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	tournament_round	other_match_id	Id
Tournament Round - Phase	Daily Results Daily Schedule	tournament_round	phase	String

	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Results			
	Tournament Schedule			
Tournament Round – Tournament Match Number	Daily Results	tournament_round	tournament_match_number	Integer
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Results			
	Tournament Schedule			
Tournament Round – Type	Daily Results	tournament_round	type	String
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Results			
	Tournament Schedule			
	Tournament Info	round	type	String

Team Information

Stat	Feeds	Element	Attribute	Format
Coverage – Matches Covered (Bronze)	Team Statistics	team_season_coverage	bronze	Integer
Coverage – Matches Covered (Gold)	Team Statistics	team_season_coverage	gold	Integer
Coverage – Matches Covered (Platinum)	Team Statistics	team_season_coverage	platinum	Integer
Coverage – Matches Covered (Silver)	Team Statistics	team_season_coverage	silver	Integer
Coverage – Matches Played	Team Statistics	team_season_coverage	played	Integer
Coverage – Scheduled Matches	Team Statistics	team_season_coverage	scheduled	Integer
Jersey – Base Color	Team Profile	jersey	base	Rgb
Jersey – Horizontal Stripes	Team Profile	jersey	horizontal_stripes	Boolean
Jersey – Horizontal Stripes Color	Team Profile	jersey	horizontal_stripes_color	Rgb
Jersey – Number Color	Team Profile	jersey	number	Rgb
Jersey – Shirt Type	Team Profile	jersey	shirt_type	String
Jersey – Sleeve Color	Team Profile	jersey	sleeve	Rgb
Jersey – Sleeve Detail	Team Profile	jersey	sleeve_detail	String
Jersey – Split	Team Profile	jersey	split	Boolean
Jersey – Split Color	Team Profile	jersey	split_color	Rgb
Jersey – Squares	Team Profile	jersey	squares	Boolean
Jersey – Squares Color	Team Profile	jersey	squares_color	Rgb
Jersey – Stripes	Team Profile	jersey	stripes	Boolean
Jersey – Stripes Color	Team Profile	jersey	stripes_color	Rgb
Jersey – Type	Team Profile	jersey	type	String
Manager – Country Code	Match Lineups Team Profile	manager	country_code	String
Manager – Id	Match Lineups Team Profile	manager	id	Integer
Manager – Name	Match Lineups Team Profile	manager	name	String
Manager - Nationality	Match Lineups Team Profile	manager	nationality	String
Team Abbreviation	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Missing Players Player Profile Team Profile Team Results Team Schedule Team Statistics Team versus Team Tournament Info Tournament Leaders Tournament Results Tournament Schedule	team	abbreviation	String
Team Country	Daily Results Daily Schedule Live Results Match Fun Facts	team	country	String

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	Match Lineups Match Probabilities Match Summary Match Timeline Player Profile Team Profile Team Results Team Schedule Team Statistics Team versus Team Tournament Info Tournament Results Tournament Schedule			
Team Country Code	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Player Profile Team Profile Team Results Team Schedule Team Statistics Team versus Team Tournament Info Tournament Results Tournament Schedule	team	country_code	String
Team Id	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Missing Players Player Profile Team Profile Team Results Team Schedule Team Statistics Team versus Team Tournament Info Tournament Leaders Tournament Live Standings Tournament Results Tournament Schedule Tournament Standings	team	id	Integer
Team Name	Daily Results	team	name	String

	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Missing Players			
	Player Profile			
	Team Profile			
	Team Results			
	Team Schedule			
	Team Statistics			
	Team versus Team			
	Tournament Info			
	Tournament Leaders			
	Tournament Live Standings			
	Tournament Results			
	Tournament Schedule			
	Tournament Standings			
Team Qualifier	Daily Results	team	qualifier	String
	Daily Schedule			
	Live Results			
	Match Fun Facts			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Results			
	Tournament Schedule			
	Push Statistics			

Player Information

Stat	Feeds	Element	Attribute	Format
Player Country Code	Player Profile Team Profile	player	country_code	String
Player Date of Birth	Player Profile Team Profile	player	date_of_birth	Date
Player First Name	Player Profile	player	first_name	String
Player Gender	Player Profile Team Profile	player	gender	String
Player Height (cm)	Player Profile Team Profile	player	height	Integer
Player Id	Match Lineups Match Timeline Missing Players Player Profile Team Profile Team Statistics Tournament Leaders Push Events Push Statistics	player	id	Integer
Player Jersey Number	Match Lineups Team Profile	player	jersey_number	Integer
Player Last Name	Player Profile	player	last_name	String
Player Matches Played	Team Statistics	player	matches_playes	Integer
Player Minutes Played	Team Statistics	player	minutes_played	Integer
Player Name	Match Lineups Match Timeline Missing Players Player Profile Team Profile Team Statistics Tournament Leaders Push Events Push Statistics	player	name	String
Player Nationality	Player Profile Team Profile	player	nationality	String
Player Position	Match Lineups	player	position	String
Player Preferred Foot	Player Profile Team Profile *Note: Please see the FAQ section for more information.*	player	preferred_foot	String
Player Reason	Missing Players	player	reason	String
Player Status	Missing Players	player	status	String
Player Type (Position)	Match Lineups Player Profile Team Profile	player	type	String
Player Weight	Player Profile Team Profile	player	weight	Integer
Team Membership – Active (flag)	Player Profile	role	active	Boolean
Team Membership – End Date	Player Profile	role	end_date	Date
Team Membership – Jersey Number	Player Profile	role	jersey_number	Integer
Team Membership – Start Date	Player Profile	role	start_date	Date
Team Membership – Type	Player Profile	role	type	String

Player/Team Mapping Information

Stat	Feeds	Element	Attribute	Format
Merged Id	Player Merge Mapping	mapping	merged_id	Id
Retained Id	Player Merge Mapping	mapping	retained_id	Id
v2 Id	Player Mapping Team Mapping	mapping	v2_id	Id
v3 Id	Player Mapping Team Mapping	mapping	v3_id	Id

Venue Information

Stat	Feeds	Element	Attribute	Format
Capacity	Daily Results Daily Schedule Live Results Match Lineups Match Probabilities Match Summary Match Timeline Team Profile Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	venue	capacity	String
City	Daily Results Daily Schedule Live Results Match Lineups Match Probabilities Match Summary Match Timeline Team Profile Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	venue	city_name	String
Country	Daily Results Daily Schedule Live Results Match Lineups Match Probabilities Match Summary Match Timeline Team Profile Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	venue	country	String
Country Code	Daily Results Daily Schedule Live Results Match Lineups Match Probabilities Match Summary Match Timeline Team Profile Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	venue	country_code	String

		venue		
Id	Daily Results	venue	id	Id
	Daily Schedule			
	Live Results			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Profile			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Results			
	Tournament Schedule			
Map Coordinates	Daily Results	venue	map_coordinates	String
	Daily Schedule			
	Live Results			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Profile			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Results			
	Tournament Schedule			
Name	Daily Results	venue	name	String
	Daily Schedule			
	Live Results			
	Match Lineups			
	Match Probabilities			
	Match Summary			
	Match Timeline			
	Team Profile			
	Team Results			
	Team Schedule			
	Team versus Team			
	Tournament Results			
	Tournament Schedule			

Match Information

Stat	Feeds	Element	Attribute	Format
Coverage Categories Included	Match Timeline	coverage	includes	String
Coverage Level	Match Timeline	coverage_info	level	String
Coverage Live Flag	Match Timeline	coverage_info	live_coverage	String
Match Facts	Match Fun Facts	fact	statement	String
Referee Assistant Country Code	Match Summary Match Timeline	referee_assistant	country_code	String
Referee Assistant Id	Match Summary Match Timeline	referee_assistant	id	GUID
Referee Assistant Name	Match Summary Match Timeline	referee_assistant	name	String
Referee Assistant Nationality	Match Summary Match Timeline	referee_assistant	nationality	String
Referee Assistant Type	Match Summary Match Timeline	referee_assistant	type	String
Referee Country Code	Match Summary Match Timeline	referee	country_code	String
Referee Id	Match Summary Match Timeline	referee	id	Id
Referee Name	Match Summary Match Timeline	referee	name	String
Referee Nationality	Match Summary Match Timeline	referee	nationality	String
Sport Event Conditions – Attendance	Match Summary Match Timeline	sport_event_conditions	attendance	Integer
Sport Event Conditions – Neutral Venue	Match Summary Match Timeline	sport_event_conditions	neutral_venue	Boolean
Sport Event Id	Daily Results Daily Schedule Deleted Matches Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	sport_event	id	Id
Sport Event Replaced By	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team Results Team Schedule Team versus Team Tournament Results	sport_event	replaced_by	GUID

	Tournament Schedule			
Sport Event Scheduled	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	sport_event	scheduled	Date/Time
Sport Event Start Time to be Determined	Daily Results Daily Schedule Live Results Match Fun Facts Match Lineups Match Probabilities Match Summary Match Timeline Team Results Team Schedule Team versus Team Tournament Results Tournament Schedule	sport_event	start_time_tbd	Boolean
Sport Event Status	Daily Schedule Team Schedule Tournament Schedule	sport_event	status	String
Weather Conditions	Match Summary Match Timeline	weather	conditions	String
Weather Pitch Conditions	Match Summary Match Timeline	weather	pitch_conditions	String

Match Lineups

Stat	Feeds	Element	Attribute	Format
Player Order	Match Lineups	player	order	Integer
	Note: Player order is included in starting lineups.			
Team Designation	Match Lineups	lineup	team	String
	Note: Designation contains information regarding starting lineups and substitutions.			
Team Formation	Match Lineups	lineup	formation	String
	Note: Formation contains information regarding starting lineups and substitutions.			

Match Probabilities

Stat	Feeds	Element	Attribute	Format
Away Team Win Probability	Match Probabilities	outcome	probability	Decimal
Draw Probability	Match Probabilities	outcome	probability	Decimal
Home Team Win Probability	Match Probabilities	outcome	probability	Decimal
Market Name	Match Probabilities	market	name	String
	Note: Please see the FAQ section for more information.			
Outcome Name	Match Probabilities	outcome	name	String
	Note: Please see the FAQ section for more information.			

Boxscore Information

Stat	Feeds	Element	Attribute	Format
Clock Match Time	Live Results Match Summary Match Timeline	clock	match_time	String
Clock Stoppage Time	Live Results Match Summary Match Timeline	clock	stoppage_time	String
Period Score Away Score	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	period_score	away_score	Integer
Period Score Home Score	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	period_score	home_score	Integer
Period Score Number	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	period_score	number	Integer
Period Score Type	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	period_score	type	String
Sport Event Status – Aggregate Away Score	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	sport_event_status	aggregate_away_score	Integer

Sport Event Status – Aggregate Home Score	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	sport_event_status	aggregate_home_score	Integer
Sport Event Status – Aggregate Winner Id	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	sport_event_status	aggregate_winner_id	Id
Sport Event Status – Away Score	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	sport_event_status	away_score	Integer
Sport Event Status – Home Score	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	sport_event_status	home_score	Integer
Sport Event Status – Match Status	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	sport_event_status	match_status	String
Sport Event Status - Period	Live Results Match Summary Match Timeline Push Events Push Statistics	sport_event_status	period	Integer
Sport Event Status – Status	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results	sport_event_status	status	String

	Push Events			
	Push Statistics			
Sport Event Status – Winner Id	Daily Results Live Results Match Summary Match Timeline Team Results Team versus Team Tournament Results Push Events Push Statistics	sport_event_status	winner_id	String

Match Timeline (Play-by-Play)

Stat	Feeds	Element	Attribute	Format
Away Team Score	Match Timeline Push Events	event	away_score	Integer
Ball Location – Team	Match Timeline Push Events	ball_location	team	String
Ball Location – X Coordinate	Match Timeline Push Events	ball_location	x	Integer
Ball Location – Y Coordinate	Match Timeline Push Events	ball_location	y	Integer
Event – Commentary	Match Timeline Push Events	commentary	text	String
Event – Coordinate X	Match Timeline Push Events	event	x	Integer
	Note: Please see the FAQ section for more information.			
Event – Coordinate Y	Match Timeline Push Events	event	y	Integer
	Note: Please see the FAQ section for more information.			
Event – Id	Match Timeline Push Events	event	id	Integer
Event – Injury Time Announced	Match Timeline Push Events	event	injury_time_announced	Integer
Event – Match Clock	Match Timeline Push Events	event	match_clock	String
Event – Match Time	Match Timeline Push Events	event	match_time	Integer
Event – Outcome	Match Timeline Push Events	event	outcome	String
Event – Period Name	Match Timeline Push Events	event	period_name	String
Event – Period Type	Match Timeline Push Events	event	period_type	String
Event – Shootout Away Score	Match Timeline Push Events	event	shootout_away_score	Integer
Event – Shootout Home Score	Match Timeline Push Events	event	shootout_home_score	Integer
Event – Sport Event Id	Push Events	event	sport_event_id	GUID
Event - Status	Match Timeline	event	status	String
	Note: Event status can be scored or missed			
Event – Stoppage Time	Match Timeline Push Events	event	stoppage_time	Integer
Event – Team	Match Timeline Push Events	event	team	String
	Note: team is either "home" or "away"			
Event – Type	Match Timeline Push Events	event	type	String
	Note: Please see the FAQ section for more information			
Event – Update Time	Match Timeline Push Events	event	time	Date/Time
Home Team Score	Match Timeline Push Events	event	home_score	Integer

Match Timeline - Details

Stat	Feeds	Element	Attribute	Format
Assisting Player – Id	Match Timeline Push Events	assist	id	String
Assisting Player – Name	Match Timeline Push Events	assist	name	String
Assisting Player - Type	Match Timeline Push Events	assist	type	String
Goal Scorer – Id	Match Timeline Push Events	goal_scorer	id	String
Goal Scorer – Method	Match Timeline Push Events ***Method can be header or penalty.***	goal_scorer	method	String
Goal Scorer – Name	Match Timeline Push Events	goal_scorer	name	String
Substitution Player In – Id	Match Timeline Push Events	player_id	id	String
Substitution Player In – Name	Match Timeline Push Events	player_in	name	String
Substitution Player Out – Id	Match Timeline Push Events	player_out	id	String
Substitution Player Out – Name	Match Timeline Push Events	player_out	name	String

Match Statistics - Team

Stat	Feeds	Element	Attribute	Format
Ball Possession	Match Summary Match Timeline Push Statistics	statistics	ball_possession	Integer
Corner Kicks	Match Summary Match Timeline Push Statistics	statistics	corner_kicks	Integer
Fouls	Match Summary Match Timeline Push Statistics	statistics	fouls	Integer
Free Kicks	Match Summary Match Timeline Push Statistics	statistics	free_kicks	Integer
Goal Kicks	Match Summary Match Timeline Push Statistics	statistics	goal_kicks	Integer
Injuries	Match Summary Match Timeline Push Statistics	statistics	injuries	Integer
Offsides	Match Summary Match Timeline Push Statistics	statistics	offsides	Integer
Own Goals	Match Summary Match Timeline Push Statistics	statistics	own_goals	Integer
Penalties Missed *	Match Summary Match Timeline Push Statistics	statistics	penalties_missed	Integer
Red Cards	Match Summary Match Timeline Push Statistics	statistics	red_cards	Integer
Shots Blocked	Match Summary Match Timeline Push Statistics	statistics	shots_blocked	Integer
Shots off Target	Match Summary Match Timeline Push Statistics	statistics	shots_off_target	Integer
Shots on Target	Match Summary Match Timeline Push Statistics	statistics	shots_on_target	Integer
Shots Saved	Match Summary Match Timeline Push Statistics	statistics	shots_saved	Integer
Throw-ins	Match Summary Match Timeline Push Statistics	statistics	throw_ins	Integer
Yellow Cards	Match Summary Match Timeline Push Statistics	statistics	yellow_cards	Integer
Yellow Red Cards	Match Summary Match Timeline Push Statistics	statistics	yellow_red_cards	Integer

* Extended Coverage Only.

Match Statistics - Player

Stat	Feeds	Element	Attribute	Format
Assists	Match Summary Match Timeline Push Statistics	statistics	assists	Integer
Chances Created *	Match Summary Match Timeline Push Statistics	statistics	chances_created	Integer
Crosses Successful *	Match Summary Match Timeline Push Statistics	statistics	crosses_successful	Integer
Crosses Total *	Match Summary Match Timeline Push Statistics	statistics	crosses_total	Integer
Duels Header Successful *	Match Summary Match Timeline Push Statistics	statistics	duels_header_successful	Integer
Duels Header Total *	Match Summary Match Timeline Push Statistics	statistics	duels_header_total	Integer
Duels Sprint Successful *	Match Summary Match Timeline Push Statistics	statistics	duels_sprint_successful	Integer
Duels Sprint Total *	Match Summary Match Timeline Push Statistics	statistics	duels_sprint_total	Integer
Duels Tackle Successful *	Match Summary Match Timeline Push Statistics	statistics	duels_tackle_successful	Integer
Duels Tackle Total *	Match Summary Match Timeline Push Statistics	statistics	duels_tackle_total	Integer
Fouls Committed *	Match Summary Match Timeline Push Statistics	statistics	fouls_committed	Integer
Goal Attempts	Match Summary Match Timeline Push Statistics	statistics	goal_attempts	Integer
Goal Line Clearances *	Match Summary Match Timeline Push Statistics	statistics	goal_line_clearances	Integer
Goals by Head *	Match Summary Match Timeline Push Statistics	statistics	goals_by_head	Integer
Goals by Penalty *	Match Summary Match Timeline Push Statistics	statistics	goals_by_penalty	Integer
Goals Conceded *	Match Summary Match Timeline Push Statistics	statistics	goals_conceded	Integer
Goals Scored	Match Summary Match Timeline Push Statistics	statistics	goals_scored	Integer
Interceptions *	Match Summary	statistics	interceptions	Integer

	Match Timeline			
	Push Statistics			
Last Event Time	Push Statistics	statistics	last_event_time	String
Matches Played	Push Statistics	statistics	matches_played	Integer
Minutes Played *	Match Summary	statistics	minutes_played	Integer
	Match Timeline			
	Push Statistics			
Offsides *	Match Summary	statistics	offsides	Integer
	Match Timeline			
	Push Statistics			
Own Goals	Match Summary	statistics	own_goals	Integer
	Match Timeline			
	Push Statistics			
Passes Long Successful *	Match Summary	statistics	passes_long_successful	Integer
	Match Timeline			
	Push Statistics			
Passes Long Total *	Match Summary	statistics	passes_long_total	Integer
	Match Timeline			
	Push Statistics			
Passes Medium Successful *	Match Summary	statistics	passes_medium_successful	Integer
	Match Timeline			
	Push Statistics			
Passes Medium Total *	Match Summary	statistics	passes_medium_total	Integer
	Match Timeline			
	Push Statistics			
Passes Short Successful *	Match Summary	statistics	passes_short_successful	Integer
	Match Timeline			
	Push Statistics			
Passes Short Total *	Match Summary	statistics	passes_short_total	Integer
	Match Timeline			
	Push Statistics			
Penalties Faced *	Match Summary	statistics	penalties_faced	Integer
	Match Timeline			
	Push Statistics			
Penalties Missed *	Match Summary	statistics	penalties_missed	Integer
	Match Timeline			
	Push Statistics			
Penalties Saved *	Match Summary	statistics	penalties_saved	Integer
	Match Timeline			
	Push Statistics			
Performance Score *	Match Summary	statistics	performance_score	Decimal
	Match Timeline			
	Push Statistics			
Red Cards	Match Summary	statistics	red_cards	Integer
	Match Timeline			
	Push Statistics			
Shots Blocked *	Match Summary	statistics	shots_blocked	Integer
	Match Timeline			
	Push Statistics			
Shots Faced Saved *	Match Summary	statistics	shots_faced_saved	Integer
	Match Timeline			
	Push Statistics			
Shots Faced Total *	Match Summary	statistics	shots_faced_total	Integer
	Match Timeline			
	Push Statistics			
Shots Off Goal *	Match Summary	statistics	shots_off_goal	Integer
	Match Timeline			

	Push Statistics			
Shots On Goal *	Match Summary	statistics	shots_on_goal	Integer
	Match Timeline			
	Push Statistics			
Substitutions In	Match Summary	statistics	substituted_in	Integer
	Match Timeline			
	Push Statistics			
Substitutions Out	Match Summary	statistics	substituted_out	Integer
	Match Timeline			
	Push Statistics			
Was Fouled *	Match Summary	statistics	was_fouled	Integer
	Match Timeline			
	Push Statistics			
Yellow Cards	Match Summary	statistics	yellow_cards	Integer
	Match Timeline			
	Push Statistics			
Yellow/Red Cards	Match Summary	statistics	yellow_red_cards	Integer
	Match Timeline			
	Push Statistics			

* Extended Coverage Only.

Player Ranking

Stat	Feeds	Element	Attribute	Format
Average Performance Score – Rank *	Tournament Leaders	average_performance_score	rank	Integer
Average Performance Score – Total *	Tournament Leaders	average_performance_score	total	Integer
Assists - Rank	Tournament Leaders	assists	rank	Integer
Assists - Total	Tournament Leaders	points / assists	assists	Integer
Cards - Rank	Tournament Leaders	cards	rank	Integer
Chances Created – Rank *	Tournament Leaders	chances_created	rank	Integer
Chances Created – Total *	Tournament Leaders	chances_created	total	Integer
Clean Sheets – Rank *	Tournament Leaders	clean_sheets	rank	Integer
Clean Sheets – Total *	Tournament Leaders	clean_sheets	total	Integer
Goals – Total	Tournament Leaders	points / goals	goals	Integer
Goals – Rank	Tournament Leaders	goals	rank	Integer
Minutes Played – Rank *	Tournament Leaders	minutes_played	rank	Integer
Minutes Played – Total *	Tournament Leaders	minutes_played	total	Integer
Own Goals – Total	Tournament Leaders	own_goals	own_goals	Integer
Own Goals – Rank	Tournament Leaders	own_goals	rank	Integer
Penalty Goals – Total *	Tournament Leaders	penalty_goals	rank	Integer
Penalty Goals – Rank *	Tournament Leaders	penalty_goals	total	Integer
Points – Rank	Tournament Leaders	points	rank	Integer
Red Cards – Total	Tournament Leaders	cards	red_cards	Integer
Shots Faced Saved – Percentage *	Tournament Leaders	shots_faced_saved	percentage	Integer
Shots Faced Saved – Rank *	Tournament Leaders	shots_faced_saved	rank	Integer
Shots Faced Saved – Total *	Tournament Leaders	shots_faced_saved	total	Integer
Shots on Goal – Rank *	Tournament Leaders	shots_on_goal	rank	Integer
Shots on Goal – Total *	Tournament Leaders	shots_on_goal	total	Integer
Successful Header Duels – Percentage *	Tournament Leaders	successful_header_duels	percentage	Integer
Successful Header Duels – Rank *	Tournament Leaders	successful_header_duels	rank	Integer
Successful Header Duels – Total *	Tournament Leaders	successful_header_duels	total	Integer
Successful Long Passes – Percentage *	Tournament Leaders	successful_long_passes	percentage	Integer
Successful Long Passes – Rank *	Tournament Leaders	successful_long_passes	rank	Integer
Successful Long Passes - Total *	Tournament Leaders	successful_long_passes	total	Integer
Successful Medium Passes – Percentage *	Tournament Leaders	successful_medium_passes	percentage	Integer
Successful Medium Passes – Rank *	Tournament Leaders	successful_medium_passes	rank	Integer
Successful Medium Passes - Total *	Tournament Leaders	successful_medium_passes	total	Integer
Successful Passes – Percentage *	Tournament Leaders	successful_passes	percentage	Integer
Successful Passes – Rank *	Tournament Leaders	successful_passes	rank	Integer
Successful Passes - Total *	Tournament Leaders	successful_passes	total	Integer
Successful Short Passes – Percentage *	Tournament Leaders	successful_short_passes	percentage	Integer
Successful Short Passes – Rank *	Tournament Leaders	successful_short_passes	rank	Integer
Successful Short Passes - Total *	Tournament Leaders	successful_short_passes	total	Integer
Successful Sprint Duels – Percentage *	Tournament Leaders	successful_sprint_duels	percentage	Integer
Successful Sprint Duels – Rank *	Tournament Leaders	successful_sprint_duels	rank	Integer
Successful Sprint Duels – Total *	Tournament Leaders	successful_sprint_duels	total	Integer
Successful Tackle Duels – Percentage *	Tournament Leaders	successful_tackle_duels	percentage	Integer
Successful Tackle Duels – Rank *	Tournament Leaders	successful_tackle_duels	rank	Integer
Successful Tackle Duels – Total *	Tournament Leaders	successful_tackle_duels	total	Integer
Yellow Cards – Total	Tournament Leaders	cards	yellow_cards	Integer
Yellow/Red Cards – Total	Tournament Leaders	cards	yellow_red_cards	Integer

* Extended Coverage Only.

Seasonal Statistics - Team

Stat	Feeds	Element	Attribute	Format
Away Formation	Team Profile	form	away	String
Ball Possession - Matches	Team Statistics	ball_possession	matches	Integer
Ball Possession – Total	Team Statistics	ball_possession	total	Integer
Cards Given - Matches	Team Statistics	cards_given	matches	Decimal
Cards Given - Total	Team Statistics	cards_given	total	Integer
Corner Kicks - Matches	Team Statistics	corner_kicks	matches	Integer
Corner Kicks - Total	Team Statistics	corner_kicks	total	Integer
Cup Rank	Team Profile	statistics	cup_rank	Integer
Draws	Team Profile	statistics	matches_drawn	Integer
Form	Team Statistics	team_statistics	form	String
	Note: "W" means won, "D" means draw, "L" means loss			
Free Kicks - Matches	Team Statistics	free_kicks	matches	Integer
Free Kicks – Total	Team Statistics	free_kicks	total	Integer
Goal Attempts – Matches	Team Statistics	goal_attempts	matches	Integer
Goal Attempts – Total	Team Statistics	goal_attempts	total	Integer
Goals	Team Statistics	scored	total	Integer
Goals Allowed	Team Profile	statistics	goals_conceded	Integer
Goals by Foot – Matches	Team Statistics	goals_by_foot	matches	Integer
Goals by Foot – Total	Team Statistics	goals_by_foot	total	Integer
Goals by Headers – Matches	Team Statistics	goals_by_head	matches	Integer
Goals by Headers – Total	Team Statistics	goals_by_head	total	Integer
Goals by Time – 0-15	Team Statistics	period	value	Integer
Goals by Time – 16-30	Team Statistics	period	value	Integer
Goals by Time – 31-45	Team Statistics	period	value	Integer
Goals by Time – 46-60	Team Statistics	period	value	Integer
Goals by Time – 61-75	Team Statistics	period	value	Integer
Goals by Time – 76-90	Team Statistics	period	value	Integer
Goals Conceded	Team Statistics	conceded	total	Integer
Goals Conceded - Matches	Team Statistics	goals_conceded	matches	Integer
Goals Conceded – Total	Team Statistics	goals_conceded	total	Integer
Goals Conceded by Time – 0-15	Team Statistics	period	value	Integer
Goals Conceded by Time – 16-30	Team Statistics	period	value	Integer
Goals Conceded by Time – 31-45	Team Statistics	period	value	Integer
Goals Conceded by Time – 46-60	Team Statistics	period	value	Integer
Goals Conceded by Time – 61-75	Team Statistics	period	value	Integer
Goals Conceded by Time – 76-90	Team Statistics	period	value	Integer
Goals Scored	Team Profile	statistics	goals_scored	Integer
Goals Scored – Matches	Team Statistics	goals_scored	matches	Integer
Goals Scored - Total	Team Statistics	goals_scored	total	Integer
Group Name	Team Profile	statistics	group_name	Integer
Group Position	Team Profile	statistics	group_position	Integer
Home Formation	Team Profile	form	home	String
Losses	Team Profile	statistics	matches_lost	Integer
Matches Played	Team Statistics	team_statistics	matches_played	Integer
	Team Profile	statistics	matches_played	Integer
Matches Won	Team Statistics	team_statistics	matches_won	Integer
Offsides - Matches	Team Statistics	offside	matches	Integer
Offsides - Total	Team Statistics	offside	total	Integer
Shots Blocked - Matches	Team Statistics	shots_blocked	matches	Integer
Shots Blocked - Total	Team Statistics	shots_blocked	total	Integer
Shots off Goal - Matches	Team Statistics	shots_off_goal	matches	Integer
Shots off Goal – Total	Team Statistics	shots_off_goal	total	Integer

Shots on Goal – Matches	Team Statistics	shots_on_goal	matches	Integer
Shots on Goal - Total	Team Statistics	shots_on_goal	total	Integer
Total Formation	Team Profile	form	total	String
Wins	Team Profile	statistics	matches_won	Integer

Seasonal Statistics - Player

Stat	Feeds	Element	Attribute	Format
Assists	Player Profile	statistics	assists	Integer
Assists - Matches *	Team Statistics	assists	matches	Integer
Assists - Total *	Team Statistics	assists	total	Integer
Cards Given - Matches	Team Statistics	cards_given	matches	Integer
Cards Given - Total	Team Statistics	cards_given	total	Integer
Chances Created - Matches *	Team Statistics	chances_created	matches	Integer
Chances Created - Total *	Team Statistics	chances_created	total	Integer
Clean Sheets - Matches *	Team Statistics	clean_sheets	matches	Integer
Clean Sheets - Total *	Team Statistics	clean_sheets	total	Integer
Corner Kicks – Matches	Team Statistics	corner_kicks	matches	Integer
Corner Kicks – Total	Team Statistics	corner_kicks	total	Integer
Crosses – Matches *	Team Statistics	crosses	matches	Integer
Crosses – Successful *	Team Statistics	crosses	successful	Integer
Crosses – Total *	Team Statistics	crosses	total	Integer
Duels Header – Matches *	Team Statistics	duels_header	matches	Integer
Duels Header – Successful *	Team Statistics	duels_header	successful	Integer
Duels Header – Total *	Team Statistics	duels_header	total	Integer
Duels Sprint – Matches *	Team Statistics	duels_sprint	matches	Integer
Duels Sprint – Successful *	Team Statistics	duels_sprint	successful	Integer
Duels Sprint – Total *	Team Statistics	duels_sprint	total	Integer
Duels Tackle – Matches *	Team Statistics	duels_tackle	matches	Integer
Duels Tackle – Successful *	Team Statistics	duels_tackle	successful	Integer
Duels Tackle – Total *	Team Statistics	duels_tackle	total	Integer
Goal Attempts – Matches	Team Statistics	goal_attempts	matches	Integer
Goal Attempts – Total	Team Statistics	goal_attempts	total	Integer
Goal Line Clearances – Matches *	Team Statistics	goal_line_clearances	matches	Integer
Goal Line Clearances – Total *	Team Statistics	goal_line_clearances	total	Integer
Goals by Headers – Matches	Team Statistics	goals_by_head	matches	Integer
Goals by Headers - Total	Team Statistics	goals_by_head	total	Integer
Goals Conceded – Matches *	Team Statistics	goals_conceded	matches	Integer
Goals Conceded - Total *	Team Statistics	goals_conceded	total	Integer
Goals Scored	Player Profile	statistics	goals_scored	Integer
Goals Scored – Matches	Team Statistics	goals_scored	matches	Integer
Goals Scored - Total	Team Statistics	goals_scored	total	Integer
Interceptions – Matches *	Team Statistics	interceptions	matches	Integer
Interceptions – Total *	Team Statistics	interceptions	total	Integer
Last Event Time	Player Profile	statistics	last_event_time	Integer
Matches Played	Player Profile	statistics	matches_played	Integer
Offsides - Matches	Team Statistics	offsides	matches	Integer
Offsides – Total	Team Statistics	offsides	total	Integer
Own Goals	Player Profile	statistics	own_goals	Integer
Own Goals – Matches	Team Statistics	own_goals	matches	Integer
Own Goals - Total	Team Statistics	own_goals	total	Integer
Passes Long – Matches *	Team Statistics	passes_long	matches	Integer
Passes Long – Successful *	Team Statistics	passes_long	successful	Integer
Passes Long – Total *	Team Statistics	passes_long	total	Integer
Passes Medium – Matches *	Team Statistics	passes_medium	matches	Integer
Passes Medium – Successful *	Team Statistics	passes_medium	successful	Integer
Passes Medium – Total *	Team Statistics	passes_medium	total	Integer
Passes Short – Matches *	Team Statistics	passes_short	matches	Integer
Passes Short – Successful *	Team Statistics	passes_short	successful	Integer
Passes Short – Total *	Team Statistics	passes_short	total	Integer

Penalties Faced – Matches *	Team Statistics	penalties_faced	matches	Integer
Penalties Faced – Total *	Team Statistics	penalties_faced	total	Integer
Penalties Saved – Matches *	Team Statistics	penalties_saved	matches	Integer
Penalties Saved – Total *	Team Statistics	penalties_saved	total	Integer
Performance Score – Average *	Team Statistics	performance_score	average	Decimal
Performance Score – Matches *	Team Statistics	performance_score	matches	Integer
Red Cards	Player Profile	statistics	red_cards	Integer
Shots Blocked – Matches	Team Statistics	shots_blocked	matches	Integer
Shots Blocked - Total	Team Statistics	shots_blocked	total	Integer
Shots Faced – Matches *	Team Statistics	shots_faced	matches	Integer
Shots Faced – Total *	Team Statistics	shots_faced	total	Integer
Shots off Goal – Matches	Team Statistics	shots_off_goal	matches	Integer
Shots off Goal – Total	Team Statistics	shots_off_goal	total	Integer
Shots on Goal – Matches	Team Statistics	shots_on_goal	matches	Integer
Shots on Goal – Total	Team Statistics	shots_on_goal	total	Integer
Substituted In	Player Profile	statistics	substituted_in	Integer
Substituted In - Matches	Team Statistics	substituted_in	matches	Integer
Substituted In - Total	Team Statistics	substituted_in	total	Integer
Substituted Out	Player Profile	statistics	substituted_out	Integer
Substituted Out - Matches	Team Statistics	substituted_out	matches	Integer
Substituted Out - Total	Team Statistics	substituted_out	total	Integer
Yellow Cards	Player Profile	statistics	yellow_cards	Integer
Yellow Red Cards	Player Profile	statistics	yellow_red_cards	Integer

* Extended Coverage Only

Standings

Stat	Feeds	Element	Attribute	Format
Change	Tournament Live Standings Tournament Standings	team_standing	change	Integer
Comment Text	Tournament Live Standings Tournament Standings	comment	text	String
Current Outcome	Tournament Live Standings Tournament Standings	team_standing	current_outcome	String
Draws	Tournament Live Standings Tournament Standings	team_standing	draw	Integer
Goal Differential	Tournament Live Standings Tournament Standings	team_standing	goal_diff	Integer
Goals Against	Tournament Live Standings Tournament Standings	team_standing	goals_against	Integer
Goals For	Tournament Live Standings Tournament Standings	team_standing	goals_for	Integer
Group Id	Tournament Live Standings Tournament Standings	group	id	GUID
Group Name	Tournament Live Standings Tournament Standings	group	name	Integer
Losses	Tournament Live Standings Tournament Standings	team_standing	loss	Integer
Matches Played	Tournament Live Standings Tournament Standings	team_standing	played	Integer
Points	Tournament Live Standings Tournament Standings	team_standing	points	Integer
Rank	Tournament Live Standings Tournament Standings	team_standing	rank	Integer
Tie Break Rule	Tournament Live Standings Tournament Standings	standings	tie_break_rule	String
Type	Tournament Live Standings Tournament Standings ***Note: Type values are "total", "home", and "away"***	standings	type	Integer
Wins	Tournament Live Standings Tournament Standings	team_standing	win	Integer

Metadata Information

Stat	Feeds	Element	Attribute	Format
Channel	Push Events Push Statistics	metadata	channel	String
Event Id	Push Events Push Statistics	metadata	event_id	GUID
Format	Push Events Push Statistics	metadata	format	String
Season Id	Push Events Push Statistics	metadata	season_id	GUID
Sport Event Id	Push Events Push Statistics	metadata	sport_event_id	GUID
Sport Id	Push Events Push Statistics	metadata	sport_id	GUID
Tournament Id	Push Events Push Statistics	metadata	tournament_id	GUID

Frequently Asked Questions

Q: What leagues or tournaments do you cover for soccer?

A: We cover numerous leagues and tournaments. Here is a table with the groups and leagues currently covered:

Region	Category	Tournament
Asia	Australia	A-League
	China	Chinese Super League
	India	I-League
		Indian Super League
	International Clubs	AFC Champions League
		AFC Cup
	Japan	J. League
	Qatar	Stars League
	South Korea	K-League Classic
	United Arab Emirates	Arabian Gulf League
Americas	Argentina	Primera Division
	Brazil	Brasileiro Serie A
	Colombia	Primera A
	International Clubs	CONCACAF Champions League
		Copa Liberatores
		Copa Sudamerica
		Recopa Sudamericana
	Mexico	Primera Division
	Uruguay	Primera Division
	United States	Major League Soccer
Europe	Belgium	Pro League
	England	Premier League*
	France	Ligue 1*
	Germany	Bundesliga*
	Greece	Super League
	International Clubs	UEFA Champions League* (extended coverage from group stage onward)
		UEFA Europa League
		UEFA Super Cup
		UEFA Nations League
	International Youth	UEFA Youth League
	Italy	Serie A*
	Netherlands	Eredivisie
	Portugal	Primeira Liga
	Russia	Premiere League
	Spain	Primera Division*
	Turkey	Super Lig
	Ukraine	Premier League
International	International	40 Leagues & Tournaments
	International Youth	43 Leagues & Tournaments
All Other	Various Countries	800+ Leagues & Tournaments

Q: Are simulations available for Soccer v3 with Extended Coverage?

A: Simulations for Soccer v3 with Extended Coverage are not currently available.

Q: How are friendlies handled in the Tournament Schedule feed?

A: The Tournament Schedule feed will return all Friendlies that have been played the last two weeks and that will be played the next 4 weeks.

Q: What is the Date format?

A: When we present date only values we present these in the ISO 8601 standard format.
ex: 2013-04-03

We use these for attributes that have date and no time (such as birthdate). For more information: https://en.wikipedia.org/wiki/ISO_8601

Q: What time zone are the date time fields presented in?

A: All of our Date/Time attributes are in UTC, presented in the ISO 8601 standard format.

　　　ex: 2013-04-03T18:15:00+00:00

For more information: https://en.wikipedia.org/wiki/ISO_8601

Q: When does the season_coverage_info element appear in the Tournament Info feed?

A: On the first day of the season.

Q: What are the valid sport_event_status – status values?

A: Here are the valid status values and their definitions:

　　　not_started – The match is scheduled to be played
　　　live – The match is currently in progress
　　　postponed – The match has been postponed to a future date
　　　delayed – The match has been temporarily delayed and will be continued
　　　start_delayed – The start of the match has been temporarily delayed
　　　interrupted - The match began, but coverage has stopped for a short time. Note that match scores may not be updated during this period, the last recorded match score will be displayed instead
　　　cancelled – The match has been cancelled and will not be played
　　　ended – The match is over
　　　closed – The match results have been confirmed.
　　　abandoned – The match has been abandoned

Q: What are the valid period type values?

A: Here are the valid period type values:

　　　regular_period
　　　overtime
　　　penalties

Updated 01.08.20

Q: What are the valid sport_event_status – match_status values?

A: Here are the valid match status values and their definitions:

not_started – The match is scheduled to be played
live – The match is currently in progress
1st_half – The match is in the first half
2nd_half – The match is in the second half
overtime – The match is in overtime
1st_extra – The match is in the first extra period
2nd_extra – The match is in the second extra period
awaiting_penalties – Waiting for announcement of penalties
penalties – Penalties are ongoing
pause – The match is paused
awaiting_extra_time – Waiting on referee to announce extra time
interrupted – The match has been interrupted
abandoned – The match has been abandoned
postponed – The match has been postponed to a future date
delayed – The match has been temporarily delayed and will be continued
cancelled – The match has been cancelled and will not be played
ended – The match is over
closed – The match results have been confirmed
halftime – The match is in halftime
full-time – The match has ended
extra_time – Extra time has been added
ended – The match has ended
aet – The match has ended after extra time
ap – The match has ended after penalties

Q: What are the valid period name values?

A: Here are the valid period name values:

1st half
2nd half
1st extra
2nd extra
awaiting extra
extra time halftime
pause
awaiting penalties
penalties

Q: What are the valid lineup types (player position) values?

A: Here are the valid lineup type

goalkeeper
defender
midfielder
forward

Q: What are the valid lineups descriptions (player tactical position) values?

A: Here are the valid lineups descriptions:

      goalkeeper
      right back
      central defender
      left back
      right winger
      central midfielder
      left winger
      striker

Q: What are the valid current outcome values?

A: Here are the valid current outcome types

      AFC Champions League
      AFC Cup
      CAF Confederation Cup
      Champions League
      Champions League Qualification
      Champions round
      Championship round
      Club Championship
      Copa Libertadores
      Copa Libertadores Qualification
      Copa Sudamericana
      Cup Winners
      Eliminated
      Europa League
      Europa League Qualification
      European Cup
      Final Four
      Final round
      Finals
      Group matches
      International competition
      Main round
      Next group phase
      Placement matches
      Playoffs
      Preliminary round
      Promotion
      Promotion Playoff
      Promotion Playoffs
      Promotion round
      Qualification Playoffs
      Qualified
      Qualifying round
      Relegation
      Relegation Playoff
      Relegation Playoffs
      Relegation round

Semifinal
Top six
UEFA Cup
UEFA Cup Qualification
UEFA Intertoto Cup

Q: How do I find out the coverage for a particular match?

A: Find the node called: coverage_info. The attribute live_coverage reports whether Sportradar has live coverage of the match or not. The level can be gold, silver or bronze. Bronze includes basic_score. Silver includes basic_score and key_events. Gold includes everything in silver and detailed events and lineups.

Q: How is coverage for a particular match defined?

A: Basic Score coverage includes information for: Match Started, Match Ended, Period Start, Break Start, and Score Change.
Key Events includes information for: Yellow Cards, Yellow/Red Cards, Red Cards, Substitutions.
Detailed Events includes information for: Free Kicks, Offsides, Corner Kicks, Shots on Target, Shots off Target, Injuries/Injury Returns, Throw Ins, Shots Saved, Coordinates, Commentary, Assisting Player, Goal Scorer, and Goal Kicks.
Lineups indicates if lineup endpoints are available for a given tournament.
Passes and duels indicates that the coverage includes extended coverage.

Q: What are the possible pitch values?

A: Here are the possible pitch values:

good
medium
bad

Q: What are the possible weather conditions?

A: Here are the possible weather conditions:

indoor
good
medium
bad
extreme

Q: What are the possible event types?

A: Here are all of the possible event types we log:

break_start
corner_kick
free_kick
goal_kick
injury
injury_return
injury_time_shown
match_ended
match_started
offside

penalty_awarded
penalty_missed
penalty_shootout
period_score
period_start
red_card
score_change
shot_off_target
shot_on_target
shot_saved
substitution
throw_in
video_assistant_referee *
video_assistant_referee_over *
yellow_card
yellow_red_card

* Availability of Video Assistant Referee is subject to the VAR coverage of the league.

Q: When video assistant referee reviews an event, what are the possible values for "event – outcome"?

A: Here are the valid values:

goal
penalty
red_card
no_red_card
no_penalty
no_goal

Q: What are the possible values for video assistant referee over?

A: Here are the valid values:

call_stands
call_overturned

Q: What is the scale of the X Y coordinates?

A: The pitch we use is 100 by 100. Here is a layout of the pitch:

0,0	*X*	100,0
	50,50	
Y		
0,100		100,100
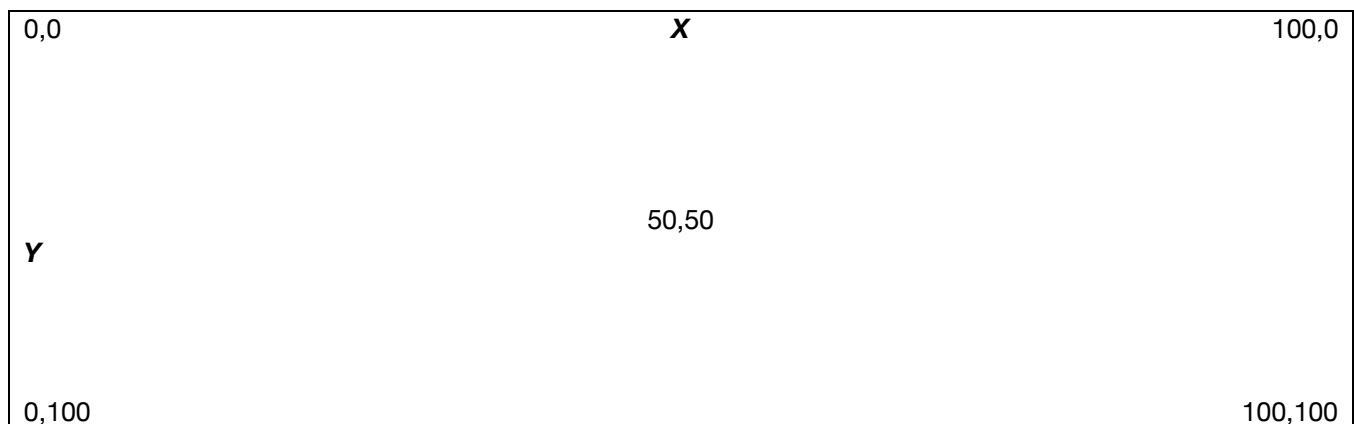
X = Horizontal position on the pitch. X is a number between 0 and 100. The reference point 0 is at the home team's goal.

Y = Vertical position on the pitch. Y is a number between 0 and 100. The reference point 0 is on the top of the pitch where the home team's goal is on the left hand side.

Q: What are the valid tournament round types?

A: Here are the valid tournament types:

> cup
> group
> qualification

Q: What are the possible values for referee_assistant type?

A: Here are the valid referee assistant types:

> first_assistant_referee
> second_assistant_referee
> fourth_official
> video_assistant_referee
> first_additional_assistant
> second_additional_assistant
> third_additional_assistant

Q: How does the ball location attribute work?

A: Our scouts mark down the x (lateral) and y (longitudinal) coordinates as observed on the pitch. The data can come in sporadically as events on the field play out, but new ball_location data is potentially available every 1 sec. This is only available for matches carrying GOLD coverage and above. The element "ball_locations" stores the last four known ball locations, after which the data is not available unless it corresponds with another event in the timeline such as "throw_in", "shot_on_goal" etc.

Q: What are markets and what are the different markets?

A: Markets is something you can bet on that we provide probabilities for. Over time we intend to provide more and more markets in the API. Currently the only market we provide is 3-way (will the home team win? Or the away team? Or will it be a draw?)

Q: What are the possible outcomes?

A: Different markets have different outcomes. The available markets are currently:

> home_team_winner
> away_team_winner
> draw

Q: Why does a player have a different value for "name" than the combination of "first_name" and "last_name"?

A: We provide translations for many languages. The only field for names that have been translated to date is "name". The "first_name" and "last_name" attributes do not carry translations and thus may differ from what the translatable "name" attribute is.

Q: Why don't I see commentary in the timeline when the "coverage_includes" has the value "commentary"?

A: Commentary is only available in the feed for a fixed amount of time (14 days typically). The attribute, which denotes that commentary is or was available, remains even after the commentary is removed.

Q: When are fun facts added to the Match Fun Facts feed?

A: Fun facts appear in the feed starting 7 days before a match and are available for a fixed amount of time (14 days typically).

Q: How is the order value in the Lineups feed organized?

A: Order number 1 is always the goalie (star marking) and formations as well as numbering should start with the goalkeeper.
In the example diagram the formation 4-2-3-1 is used.
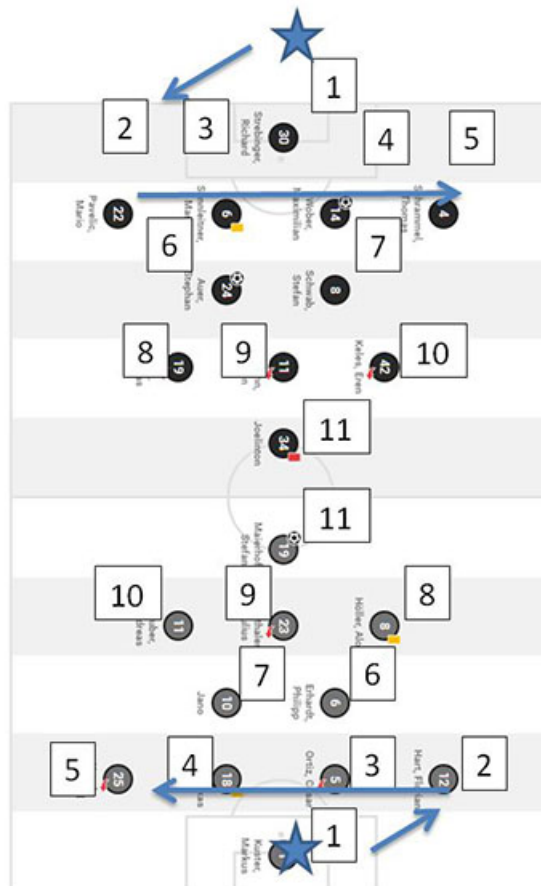
4 is the number of players in the line in front of the goalkeeper, then comes the line with 2 players and so on. Numbering in every line starts at the right-hand side of the goalkeeper – this causes the numbering to be mirrored for home and away team.

Q: What are the possible reasons for a player to appear in the Missing Players feed?

A: Listed below are the reasons why a player may appear in the missing players feed:

    injured
    ill
    other
    suspension
    on_loan

Q: What data points are included in "extended" coverage?

A: The following endpoints:
- Match Summary
- Timeline
- Statistics

Contain this list of extended player stats in addition to the current normal player statistics.

assists
chances_created
crosses_successful
crosses_total
duels_header_successful
duels_header_total
duels_sprint_successful
duels_sprint_total
duels_tackle_successful
duels_tackle_total
fouls_committed
goal_line_clearances
goals_by_head
goals_conceded
interceptions
own_goals
passes_long_successful
passes_long_total
passes_medium_successful
passes_medium_total
passes_short_successful
passes_short_total
penalties_faced
penalties_saved
shots_blocked
shots_faced_saved
shots_faced_total
shots_off_goal
shots_on_goal
substituted_in
substituted_out
was_fouled

Q: How long is full match data available for matches in the API?

A: Match data is archived after one year and you will only be able to service basic score information from the API feeds. A historical statistics API for Soccer is on the roadmap, but no ETA is available at this time.

Q: What are the possible values for role - type in the feeds?

A: Listed below are some of the values for role type. Note that new values may be added as required.

> player
> manager
> team_captain
> on_loan
> in_jail
> referee
> other

Q: What are the possible values for tournament_round – phase in the feeds?

A: Listed below are the values for phase:

> 1st_part_of_season_1st_leg
> 2nd_part_of_season_2nd_leg
> 3rd_round
> champions_round
> conference
> division
> final_eight
> final_four
> final_phase
> final_round
> final_round
> final_stage
> final_stage
> grand_final
> grand_finals
> group_phase_1
> group_phase_2
> knockout_stage
> main_round_1
> main_round_2
> none
> placement_matches
> placement_matches_13_to_16
> placement_matches_5_to_8
> placement_matches_9_to_12
> placement_matches_9_to_16
> playoffs
> playout
> pre-season
> preliminary_round
> president_cup
> promotion_playoffs
> promotion_round
> qualification
> qualification_playoffs
> qualification_to_allsvenskan
> regular season
> relegation_playoffs

relegation_promotion
relegation_promotion_round
relegation_round
stage_1
stage_1 no_stats
stage_2
stage_2 no_stats
stage_3
uefa_europa_league_playoffs

Q: What are the possible values for event – time_description in the feeds?

A: Listed below are some of the values for time descriptions on yellow/red cards.

pre_match
half_time
post_match

Q: Why does the coverage of past seasons not match the data in the feeds?

A: Coverage properties are set at a competition level and only reflect the current or last season of that competition. Previous seasons may have greater or lesser coverage.

Q: How are replay cup matches handled in the feeds?

A: Within the Tournament Info feed you can locate the round data for a given match. In that round data you can find the number of matches in the cup round (cup_round_matches) and the number of the given match in the cup round (cup_round_match_number). The values for cup_round_match_number are detailed below:

1 = Replay
2 = 1st Replay
3 = 2nd Replay

Q: How do you define the key data points?

Data Points	Type of Data Point	Definition
Passes	general	An intentional movement of the ball from a player to his teammate. A pass has to have a clear intention of one player to find a teammate. A pass can be made with any part of the body if the pass is intended as long as it is legal according to rules of the game. Pass length determination is approximate in nature and varies according to the pitch size. *Some examples of events considered for valid passes:* • Assist • Goalkeeper kick • Free kick • Cross • Throw-in • Corner
	successful	Pass is successful when the ball is received by a teammate.
	unsuccessful	• Pass is blocked (resulted in a throw-in, corner or the opposing team possession) • The ball is deflected back to or away from to the passing player by an opposition player
	header	A header is a pass played by Head. Same definitions are valid as for pass in regards to pass length and result.
Crosses	general	In contrast to a shot on goal a cross is not targeting the goal. A cross is a pass kicked low, medium high or high with the foot, from the area close to both side lines, which enters the penalty area. It can also be given from corners and free kicks. Cross lengths correspond with pass lengths in that they are subjective.
	successful	• A pass/cross is successful when the ball is received by a teammate.
	unsuccessful	• The pass/cross is blocked (results in a throw-in, corner or the opposing team possession) • The ball is deflected back to the passing player, then the pass/cross is unsuccessful.
Duels	general	A duel is a battle for the ball between two or more players from opposing teams. It can take place on the ground (tackle) or in the air (aerial) or when running with the ball (sprint). The winner of the duel is the player who is either in ball possession after the duel or was able to pass or touch the ball. For each duel won there is corresponding duel lost.

	tackle	Defensive or offensive tactic where a player tries to make contact with the ball by a ground challenge. Tackling is an intention to stop an attack or make the opposition lose possession.
		Successful: The ball is taken by the challenger. The ball is collected by a teammate after a tackle. The defender tackles a player without gaining possession but stopping/interfering with an attack
		Unsuccessful • The player commits a foul.
Duels	sprint	Sprint duel is similar to an ordinary tackle with the exception that both players have to be in fast movement. **Successful** • The ball is taken by the defender. • The ball is collected by a teammate after a tackle. • The defender tackles a player without gaining possession but stopping/interfering with an attack
		Unsuccessful A player commits a foul during the sprint duel
	arial	Duel between two players in the air. **Successful:** • The winner of an aerial is the player who wins the ball in the air. The outcome of the touch is irrelevant
		Unsuccessful • A player commits a foul in an aerial duel • The opposing player touches the ball first
Goal Line Clearance		Goal line clearance is a defensive action where a player other than the goal keeper clears the ball away from his own goal line or close to it with no intended recipient of the ball.
Interception		A player from the defensive team intentionally intercepts a pass by moving into the line of the intended pass.

		A change of possession must occur to be considered a valid interception.
Foul		If a player uses means which are regulated by the Laws of the game, a foul will be called by the referee. The referee has to recognize this action as a foul and blow the whistle. Game is interrupted, and for the team which committed the foul this will be added to the number of fouls committed. Play will continue with a free kick or a penalty. A player who has the above inflicted upon him will received a was fouled increment whereas the player who committed the foul will have the fouls_committed stat incremented.
Chance created		The development of a scoring opportunity for the attacking team. Passes, crosses or set plays which lead to these events, for example corners or free-kicks, are interpreted as "created chances".
Handball		If a player touches the ball by using his hand intentionally, the referee interrupts the play. A handball (or foul) will be added to the team of the player. Play will continue with a free kick or a penalty.
Goal	regular	A goal is assigned to a player of the attacking team if his shot taken by foot, head or any other part of the body leads to a score. All attempts are counted. Uncontrolled deflections resulting in a goal will be attributed to the player who kicked the ball, not the player who deflects the ball.
	own goal	When a defender kicks or heads the ball into the defender's goal with the intent of making a pass to a teammate or of clearing the ball and it is obvious that no other player of the attacking team tried a shot on target, a goal is recorded as an "own goal". An "own goal" counts towards the offensive team's season statistics. No assist shall be given to the attacking team. If an attacking player shots on goal and the defender deflects the ball into the net, in a controlled action it will be deemed an own goal. If two players of the defending team touched the ball, the player who last touched it is the own goal scorer.
Assist	in general	An assist considered to be a contribution by a player which directly helps a teammate to score a goal. In order to be considered for an assist a player needs to have given the last successful pass. However, the last successful pass does not necessarily automatically constitute an assist.
	counted	• Includes corners and throw ins • A cross by a team member is converted into a goal • Passes/crosses, which are slightly deflected and then lead to a team member score a goal

	not counted	• Where goals resulting from penalties are concerned, the player who is fouled in the area receives no assist point • shot hits the post/bar and then leads to a goal by a team member • The goal scorer made considerable self-effort in order to score
Ball Possession		Ball possession is the amount of time a team has possession of the ball. It is calculated in percentage, and the total amount of time the match is being played is considered 100%.
Shot	on goal	This is an intentional shot on target by a player, trying to score a goal by foot, head or any other part of the body. The result of a shot on goal is either a goalkeeper save, a goal line clearance by any player of the defending team from the goal line, a blocked shot by a player of the attacking team (which happens very rarely) or a goal. A shot on goal is slightly deflected by a player of the attacking team into the net, a goal will be awarded to the player who initially shot the ball. The corresponding team stat for this is "shots_on_target"
	off goal	A shot which was aimed towards the goal but missed. These shots do not necessarily have to cross the goal line. A ball which hits the post or the bar without touching anyone and is still in play, is considered a shot off goal. The corresponding team statistic for this data point is "shots_off_target".
	blocked	A shot which was directed on target but was blocked by a player of the opposing team.
Throw-In		If the ball crosses any of the side lines by its diameter, the game will continue with a throw-in.
Penalty		If a player of the attacking team is fouled in the penalty area, a penalty will be awarded by the referee and marked for the statistics. If the attacking team scores, a goal will be awarded. These goals count as penalties and are denoted as "goals_by_penalty". Any goals or saves in penalty shootouts are not counted for the statistics.
Goalkeeper Save		An action by the goalkeeper which prevents a goal event. Generally this means saving a shot on goal or a deflected shot by either the attacking or the defending team. Goalkeeper save can also be set without a shot on goal occurring, in case the goalkeeper punches away or catches a cross which otherwise would have gone to a striker and therefore caused a dangerous threat on goal. Crosses from the flanks where the goalkeeper catches the ball comfortably are not considered saves. In the case of a deemed save, Shots_faced and shots_saved will be incremented.
Performance Score		The Player Performance Index is an objective measure of an individual's performance in a soccer match based on Sportradar's deeper soccer data. The score ranges from 1-10 (lowest to highest)

and is predominantly derived from player statistics but also takes into account team goals. All events are rated in relation to the tactical position of the player. A player's rating is updated live and remains in place at the conclusion of a match.
Events included in the calculation are described below.

Events:
The following events (data points) are included in the algorithm:

teamgoals
- goals for
- goals against

duels
- duels won
- duels lost

passes
- passes short successful
- passes short unsuccessful
- passes medium successful
- passes medium unsuccessful
- passes long successful
- passes long unsuccessful
- crosses successful
- crosses unsuccessful

offensive capabilities
- regular goals
- assists
- chances created
- shots on goal
- shots off goal
- own goals

fairplay
- yellow cards
- yellow-red cards
- red cards
- fouls committed
- fouls suffered

penalty
- penalties caused
- penalty goals (keeper and penalty taker)
- penalties saved (keeper and penalty taker)
- penalties missed (keeper and penalty taker)

various
- offside
- interceptions

		• clearances goal keeper events • shots faced • corners faced • regular goals faced
Minutes played		The total number of minutes in which a player has appeared on the pitch during regular time or overtime. This is capped at 90mins (or 120mins in the case of extra time). The value doesn't take into account injury time, however, if a player is substituted in injury time, any minutes accumulated in that time will be counted. If a player substituted in within 0-59 secs of the final whistle, that player will be attributed 1 minute of playing time. Red cards are treated like substitution_out wherein the calculation is: **minutes_played** = game time (minute) of the **substitution_out** minus the **substitution_in** (where substitution_in could be "0" for starting lineup players).
Free kicks	team statistics	In accordance with the rules, a free kick stat counted for the team who executes a free kick. Direct or indirect free kicks are all counted as free kicks.
Goal kick	team statistics	Total number of kicks awarded to the team as a result of the ball traveling out of bounds over the goal line of the defending team
Throw ins	team statistics	Total number of thrown in events for a team
Offsides	team statistics	Total number of offside infringements awarded against a team.
Fouls	team statistics	Total number of fouls awarded against a team (including those which draw cards)
Corner Kicks	team statistics	Total number of corner kicks taken by a team.
Shots Saved	team statistics	Total number of goal keeper saves attributed to a team.

Document Change History

Date	Section	Change
01/08/2020	FAQ	Added details in regards to cup match handling to the FAQ.
12/02/2019	Failover Information	Added a section describing our failover coverage.
09/10/2019	FAQ	Updated the list of event types and added possible values for event outcomes. Added FAQ question in regards to coverage of previous seasons.
08/12/2019	FAQ	Updated description of valid lineup descriptions.
06/20/2019	FAQ	Added information about International Friendlies to the FAQ. Added a list of possible values for time_description.
05/22/2019	FAQ	Added a list of possible "role – type" values to the FAQ.
04/18/2019	Match Information	Added "sport_event – replaced_by" to several feeds denote the ID of a rescheduled match.
04/02/2019	Player Information	Added "player – minutes_played" to the Team Statistics feed.
04/02/2019	Match Information	Added "sport_event_context – attendance" and "sport_event_context – neutral_venue" to the Match Summary and Match Timeline feeds.
03/25/2019	FAQ	Updated the list of tournament_round – type.
03/25/2019	Player/Team Mapping Information	Added merged_id and retained_id to support the new Player Merge Mapping endpoint.
03/01/2019	Coverage Information	Added more detail to the Platinum coverage description.
11/16/2018	FAQ	Added "abandoned" to the list of values for "sport_event_status – status".
11/08/2018	Play by Play Information	Added time_description to play by play events.
11/08/2018	FAQ	Updated the list of possible values for "event – type".
10/30/2018	Play by Play Information	Added injury_time_announced to play by play events, and added injury_time_shown as a possible value for "event – type".
09/13/2018	Tournament Information	Added phase to the tournament_round attribute and added a list of phases to the FAQ. Added id to the group attribute.
09/13/2018	FAQ	
09/13/2018	Standings	Added id to the group attribute.
08/24/2018	Match Information	Added Deleted Matches feed to the Sport Event Id data point.
08/17/2018	FAQ	Added a list of reasons that a player may appear in the Missing Players feed.
08/17/2018	Standings Information	Added team_standing – change and standings – tie_break_rule to the standings feeds.
07/10/2018	Match Timeline	Added shootout_away_score and shootout_home_score to the Match Timeline and Push Events feeds.
06/21/2018	Match Statistics - Team	Added shots_blocked for team match statistics.
06/04/2018	Match Timeline	Added period type to play by play event elements.
06/04/2018	FAQ	Updated the list of possible period name values and added a list of possible period types. Also added FAQ information about fun facts and referee assistants.
06/04/2018	Metadata Information	Updated the metadata used within the push feeds.
06/04/2018	Match Information	Added Referee Assistant information, and referee country code.
06/04/2018	Tournament Information	Added tournament match number to tournament round.
05/09/2018	Match Timeline	Added match_clock to events in the feeds.
05/09/2018	Venue Information	Added venue data points to the Match Probabilities feed.
03/29/2018	Team Information	Added several new jersey data points: horizontal_stripes, horizontal_stripes_color, shirt_type, sleeve_detail, split, split_color, squares, squares_color, stripes, and stripes_color.
03/29/2018	FAQ	Added possible_video_assistant_referee and video_assistant_referee to the list of possible event types.
01/22/2018	Team Information	Added data points in support of adding the Push Events and Push Statistics feeds.
01/22/2018	Player Information	
01/22/2018	Boxscore Information	
01/22/2018	Play By Play information	
01/22/2018	Play Details	
01/22/2018	Player Match Statistics	
01/22/2018	Team Match Statistics	
01/22/2018	Metadata Information	

01/04/2018	Venue information	Added venue information to additional feeds.
	FAQ	Added start_delayed to the list of possible values for match_status.
01/02/2018	Tournament Information	Added the possible value of "group" to tournament_round – type. Added the new data point of tournament_round – group to signify the group name.
11/13/2017	FAQ	Added definitions for aet and ap match_status values
10/23/2017	Match Statistics	Added penalties missed for teams and players.
09/01/2017	FAQ	Updated the definition of Performance Score.
08/23/2017	Player Rankings	Added several new forms of rankings, including: average performance score, chances created, clean sheets, minutes played, penalty goals, shots faced saved, shots on goal, successful header duels, successful long passes, successful medium passes, successful passes, successful short passes, successful sprint duels, and successful tackle duels.
08/11/2017	FAQ	Added player lineup order data points and associated FAQ description.
	All	Added the Live Results feed to the documentation.
	FAQ	Added information about the timing of the season_coverage_info element to the FAQ.
	Match Timeline (Play By Play)	Added ball_location data points.
	FAQ	Added information about ball_location behavior.
	Player Info	Added player first_name and last_name.
	FAQ	Added information about first_name and last_name behavior when the name attribute has been translated.
	FAQ	Added information about the timing of the commentary.
03/31/2017	FAQ	Added definitions for coverage levels displayed in the feeds.
	Match Timeline - Details	Added notation for Goal Scorer - Method.
03/20/2017	All	Added data points for two new feeds added: Missing Players and Tournament Seasons.
		Refactored the documentation to improve accuracy of data points.
03/02/2017	Boxscore Information	Updated documentation to include data points for: other_match_id, aggregate_away_score, aggregate_home_score, and aggregate_winner_id.
	Tournament Information	
	Coverage	Corrected a minor discrepancy with the Platinum coverage.
10/20/2016	Player Match Statistics	Corrected documentation errors
	Player Seasonal Statistics	
10/17/2016	FAQ	Added Data definitions
05/31/2016	All	Initial release for 2016 calendar year