

MACHINA

TRINITY

The agent runtime that assumes the LLM will fail.

C++20

Safety Core

9

Defense Layers

40+

Built-in Tools

v6.5

Current Release

The Problem

Every agent framework gives an LLM a knife and hopes for the best.



LLM hallucinates `rm -rf /`

No rollback. State corrupted forever.



System breaks at 3 AM

No audit trail. grep through unstructured logs.



Tool spawns runaway process

No resource limits. No isolation.



External LLM API goes down

Entire agent freezes. No fallback.

These aren't edge cases. They're Tuesday.

Trinity Architecture

Three concerns. They never mix.



BODY

Execution

- Transactional Tx/Rollback
- Tool Registry + Sandbox
- Plugin hash verification
- Permission leases



DRIVER

Decision

- Heuristic selector (always)
- LLM policy (optional)
- Circuit breaker fallback
- 3-tier intent resolution



MEMORY

Record

- SHA-256 hash-chained audit
- WAL + checkpoint/recovery
- Deterministic replay
- BM25 + vector hybrid search

9 Layers of Defense

Defense-in-depth. Every layer independent. No single point of failure.

1

Tx + Rollback

State integrity

2

Hash-chained Audit

Tamper-evident history

3

Allowlists

Command restriction

4

seccomp-BPF

Kernel syscall filtering

5

Permission Leases

Single-use tokens

6

Plugin Hash Pinning

SHA-256 before dlopen

7

Capability Gates

Bitmask permissions

8

SSRF Defense

DNS rebinding prevention

9

CRC32 WAL Framing

Crash integrity detection

Genesis: Self-Evolution

Write → Compile → Verify → Load. New tools at runtime, safely.

01



WRITE

Source Guard
blocks dangerous
APIs & headers



02



COMPILE

Build .so/.dll
record SHA-256
hash of binary



03



VERIFY

Constant-time
hash comparison
before dlopen



04



LOAD

Capability gate
rejects plugins
exceeding caps

Opt-in only (MACHINA_GENESIS_ENABLE=1). Off by default in production. Three independent safety gates.

Autonomic Engine

6-level GVV cycle. The system improves itself — monotonically.

L1 REFLECT

5 min

Analyze recent experiences

L2 TEST

5 min

Run self-tests, find gaps

L3 HEAL

30 min

Auto-fix broken components

L4 HYGIENE

30 min

Clean logs, compact memory

L5 CURIOSITY

30 min

Explore capability gaps

L6 WEB

30 min

Search and learn new knowledge



Regression Gate — bad changes blocked



Auto-Rollback — degradation auto-reverted



Monotonic — only improves, never degrades

Dual-Layer Design

C++ handles safety. Python handles intelligence.

C++20 Safety Core

- Transactional execution (Tx/Rollback)
- Hash-chained audit logs (SHA-256)
- seccomp-BPF syscall filtering
- Plugin system (.so/.dll + hash pinning)
- WAL + checkpoint recovery
- Concurrent Priority Queue
- HMAC auth + rate limiting
- Prometheus /metrics endpoint

Python Agent Runtime

- Telegram bot (Pulse Loop)
- 6-level Autonomic Engine
- ExpeL + Reflexion + Distillation
- Graph Memory 2.0 (multi-hop BFS)
- MCP bridge (external tools)
- 70+ tool aliases (Korean/English)
- 3-tier intent resolution
- 36 files, all ≤ 620 lines

How It Compares

Out-of-the-box capabilities.

Feature	Machina	LangChain	AutoGPT	CrewAI
Transactional execution	✓	—	—	—
Cryptographic audit trail	✓	—	—	—
Deterministic replay	✓	—	—	—
Kernel-level sandboxing	✓	—	—	—
Permission leases	✓	—	—	—
Plugin hash verification	✓	—	—	—
Circuit breaker	✓	—	—	—
Runtime self-evolution	✓	—	—	—
Prometheus /metrics	✓	—	—	—
Native C++ performance	✓	—	—	—

Test Coverage

14

C++ Unit
Test Suites

34

Python E2E
Test Cases

10

Golden
Replay Tests

39

Simulation
Scenarios

C++ Suites

CPQ · WAL · WAL Rotation · Tx · Tx Patch · Memory · Memory Query ·
Toolhost · GoalRegistry · Input Safety · Sandbox · Lease · Config · Plugin Hash

E2E Groups (13)

Chat Intent · Shell · Web Search · Code Exec · Memory · File Ops · Config ·
URL Fetch · Utilities · Chat Response · Summary · Continue Loop · Auto-
Memory

MACHINA TRINITY

Built for a world where LLMs are powerful but imperfect.

Language

C++20 + Python

License

Apache 2.0

Release

v6.5

Tests

97 total

github.com/machina-trinity