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# Sisir Potluri

sisirpotluri.github.io

C/C++, Python HTML+CSS, JavaScript ReactNative, Node.js Git, GitHub, Heroku

Education -

University of Michigan - Ann Arbor (Expected Graduation: May 2023)

Ann Arbor, MI

Major and Degree: Computer Science, B.S | GPA: 4.0/4.0 | September 2019 - April 2023 Key Coursework: EECS 280 | Programming and Intro Data Structures (Completed), EECS 203 |

Discrete Math (Fall 2020), **EECS 281** | Data Structures and Algorithms (Jan 2021 - April 2021)

# - Experience -

#### **UMich Program of Intergroup Relations, Researcher**

October 2019 - June 2020

- Researched how students in ALA171, a course about diversity and opportunities at the University of Michigan campus, showcase goals, improvement and learning through online portfolios
- Coded qualitative data such as social identity narration and comprehension of collaborating across differences in a holistic codebook used to interpret over 150 student portfolios with NVivo software

# – Projects -

#### 4Leaf iOS + Android Application: ReactNative

June 2020 - Present

- Collaborating with other programmers to develop a responsive and aesthetically pleasing social networking application for a startup, Skywide Logic, implemented for both iOS and Android
- Creating an enriching login and sign-up system that allows users to create a 4Leaf account from the application or connect with an existing external account by leveraging the Google sign-in API

#### CODOBI (Personal CS Startup) Website: HTML, CSS, Node.js

July 2020 - Present

- Developing the frontend and backend of a modern, clean, and efficient website for CODOBI, in which
  users will be able to create accounts, enroll in and complete projects, and write new project guides
- Learning valuable skills in web development that combine a balanced user experience with advanced implementations such as database management, elegant web pages, and searching
- Deployed a preliminary website with static information and prototype structure at www.codobi.io

# Command-Line Google Job Search: C++

June 2020

- Trained a classifier algorithm with a CSV file containing Google job postings and evaluated log likehoods of jobs according to user-input variables such as category, locations, and qualifications
- · Programmed to intelligently return results based on validity of search criteria and relevance

#### Command-Line 'Mythic Cards' Card Game: C++

May 2020

- Designed a battle-style card game based on mythical creatures that runs in the command-line, and implemented it in C++ in under 6 hours while conducting unit tests on integral member functions
- · Leveraged object-oriented programming with polymorphism, inheritance, and dynamic resources

# Personal Website: HTML, CSS, JavaScript

**December 2019 - June 2020** 

• Built and continually improved a responsive portfolio website with dynamic elements such as shading and formatted media, deployed through GitHub pages at sisirpotluri.github.io

## Leadership

#### William J. Branstrom Freshman Prize

March 2020

· Recognized for earning a spot in the top 5 percent of the LSA Freshman Class of 2023 Graduates

### **National Merit Finalist**

2019

· Pursued rigorous test preparation, essay writing, and AP Coursework throughout High School

#### **Presidential Volunteer Service Award (2)**

2017 & 2018

Volunteered in various communities such as the DMC Children's Hospital, served over 300 hours