#### **Thoughts on Platform Competition and Antitrust**

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## Dilemmas of Platform Competition Policy

- ◆ Serious problems in market definition
- ◆ Concentration → less competition but more efficient?
- ◆ It is not clear whether **competition between platforms** actually increases **welfare** (Monopolkommission, 2015)
  - "The analysis of such distortions is highly complex, and competition policy has so far hardly addressed this type of market failure."

## Different Types of Platform Competition

- ◆ Single-home and Single-home
  - e.g., <u>matchmaking agency</u>
- ◆ Single-home and Multi-home (competitive bottleneck)
  - e.g., <u>cable tv:</u> subscribers and home shopping channels
- ◆ Multi-home and Multi-home
  - e.g., online hotel booking

## Single-home vs. Multi-home

- ◆ **More multi-homing** then more competitive?
  - → NOT Clear!!

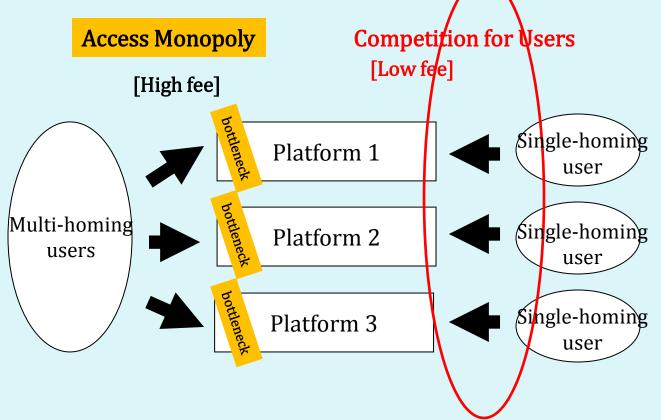
	Single-homing users	Multi-homing users
Platform Choice	Critical → More competition	Less Critical → Less Competition
Lock In	Possible  → Less Competition	NO → More Competition

◆ Users multi-homing with some choices (selective multi-homing) might be best for platform competition

## Type 1: Single-home and Single-home

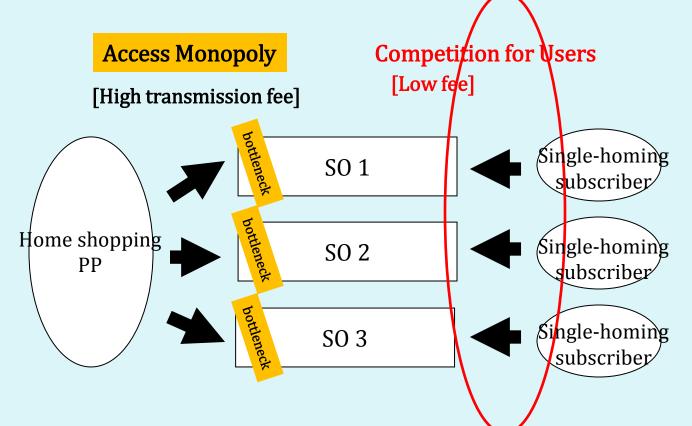
- **◆ Platform competition →** Tipping **→ Dominant platform** 
  - Platform investment ends, and harvest strategy begins
  - Still, network effects keep increasing
- ◆ Traditional competition policy can work?
  - What about incompatibility (network effect)?
- **♦** Alternative policy?
  - Regulating dominant platform as a natural monopoly
  - Helping users to convert to multi-homing

## Type 2: Competitive Bottleneck



- ◆ Note: "full" multi-homing is assumed for this structure
  - <u>Termination access</u> in telecommunications is a good example

#### T-Broad Case in Korea (2007)



- ◆ KFTC failed to prove market power in court
  - Competitive bottleneck theory could have helped

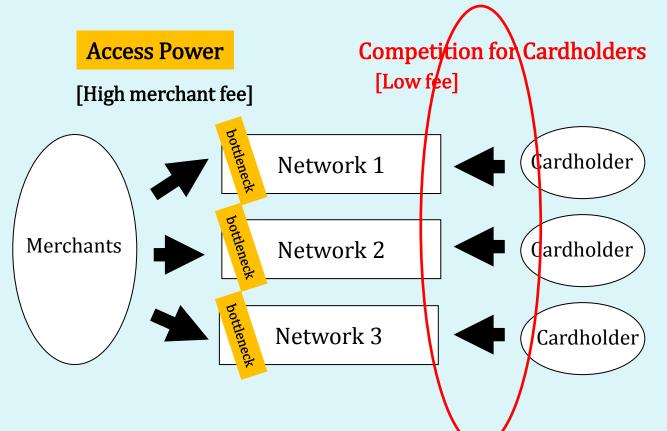
# Type 2: Competitive Bottleneck

- Traditional competition policy may not work
- **♦** Alternative policy?
  - Regulating bottleneck fee as has been in telecommunications
  - Helping single-homing users to convert to multi-homing
  - Helping (full) multi-homing users to convert to selective multi-homing

#### Type 3: Multi-home and Multi-home

- "fully M-H and fully M-H" is not plausible
  - When the other side fully multi-home, you need not fully multi-home
- selective M-H and selective M-H
  - May be close to S-H and S-H
    - → platform competition with tipping
- selective M-H and full M-H
  - May be close to competitive bottleneck
  - Payment card system is an example

## Payment Card System



- ◆ UnionPay-Visa (dual brand) card has the effect of promoting multi-homing → Visa bans dual brand function
  - KFTC investigated Visa (2011~2015) without reaching any decision