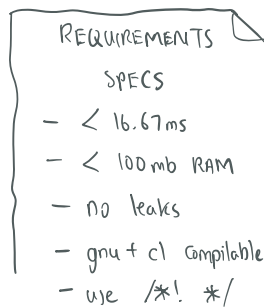


SOFTWARE ENGINEERING PRIMER

(appreciate the process framework for assignments)

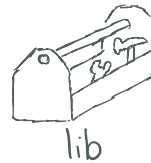
CLIENT



Data Structures INSTRUCTORS

- ① provide .h files
 - specifies how we expect to use the lib
- ② provide test.cpp files
 - tell u our expected outcomes

ENGINEER

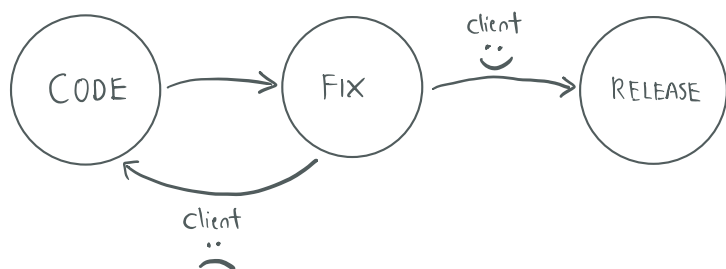


STUDENTS (you)

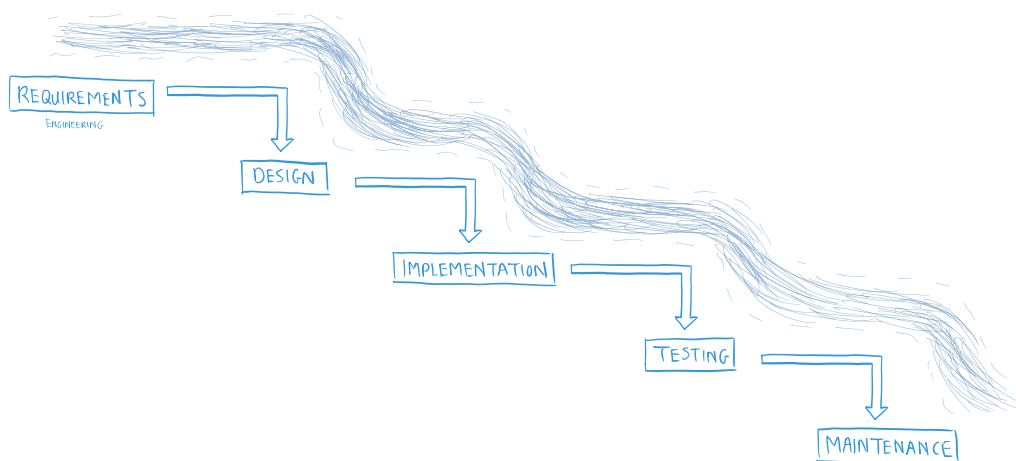
- ① add comments in .h files
- ② implement .cpp files
 - the "best" implementation of the lib
- ③ convert all failing test cases to passing test cases

so How should you go about IMPLEMENTING it?
in other words, WHAT is ur SOFTWARE ENGINEERING process?

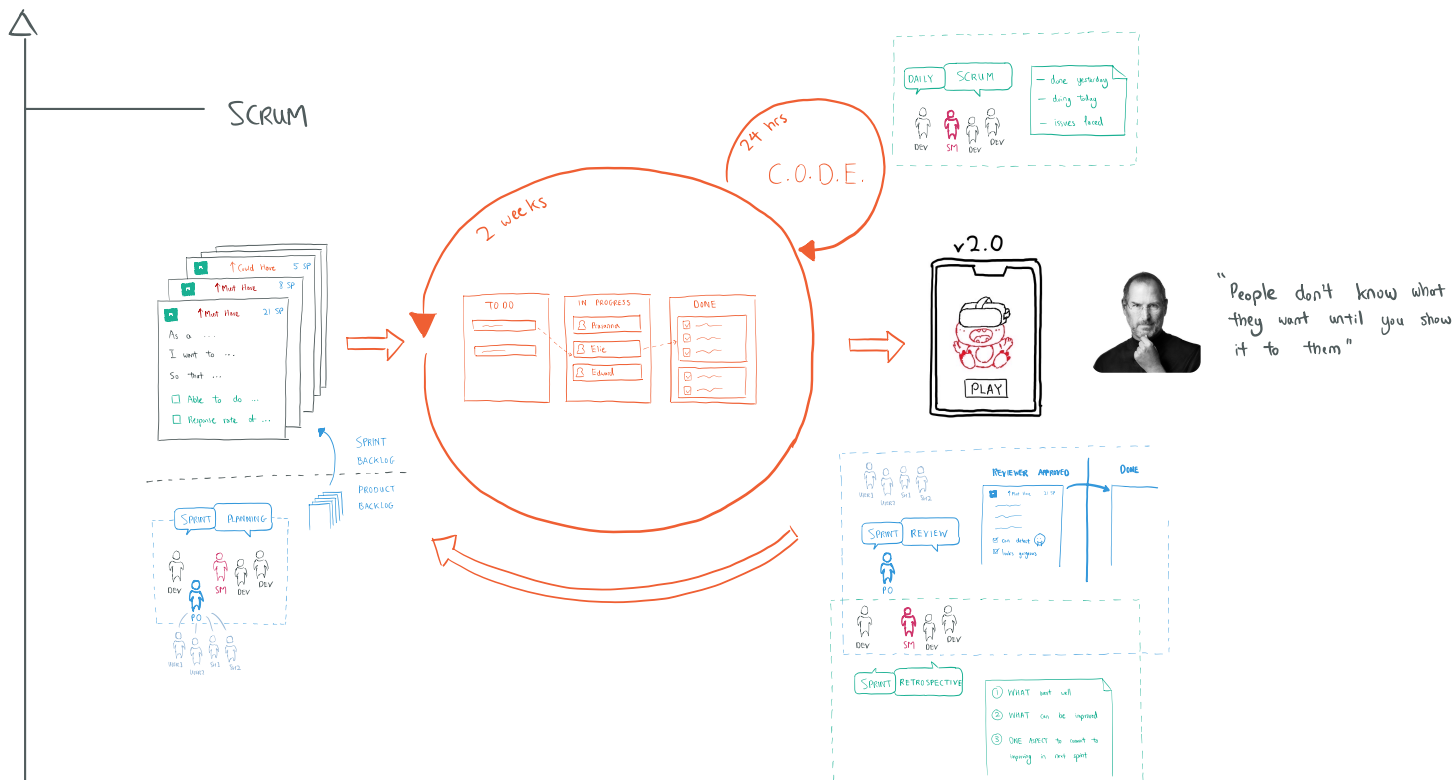
① CODE & FIX



② WATERFALL



③ AGILE



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•
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KANBAN

XP

