

Enhanced Rubric Analysis & Simple Implementations

✅ What You Already Have Perfect!

1. Constant Usage in Variables ✅ EXCELLENT!

Where they are:

```
self.MIN_SIZE = 5.0
self.MAX_SIZE = 15.0
self.base_cost: float = 100.0
self.COLORS = ["Red", "Blue", "White", "Black"]
self.TRACTION_TYPES = ["Turf", "Grass", "All-Terrain"]
```

Explanation: These are constants (values that don't change) with descriptive names!

2. Decision Structures with if-else ✅ PERFECT!

Where they are: Everywhere! Examples:

```
# Lines 239-251
if self.support == "High":
    support_cost = 20.0
elif self.support == "Mid":
    support_cost = 10.0
else:
    support_cost = 0.0
```

Explanation: Your code makes smart decisions based on what users choose!

3. Repetition with while Loops ✅ EXCELLENT!

Where they are: Throughout your code:

```
# Lines 72-89 (and many others)
while True:
    try:
        self.name = input("Please enter your full name: ")
```

```
if condition:
    return True
else:
    print("Try again...")
```

Explanation: Keeps asking until user gives valid input!

4. File Operations GREAT!

Where it is: Lines 367-425 in `save_to_file()`

```
with open(filename, 'w', encoding='utf-8') as file:
    file.write("RECEIPT DATA...")
```

Explanation: Saves receipts to files on computer!

5. Exception Handling (Partial) GOOD!

Where it is: You have basic try/except:

```
try:
    choice_num = int(choice)
except ValueError:
    print("Invalid input!")
```

Explanation: Catches errors when users type wrong things!

What Needs Simple Additions

6. Sequence Iteration with for Loops MISSING

Simple Solution: Add a for loop to display menus

7. Function with Arguments & Return Values NEEDS IMPROVEMENT

Simple Solution: Create a simple function that takes input and returns a value

8. List Manipulation and Iteration PARTIALLY THERE

Simple Solution: Add a for loop that changes list elements

9. Complete Exception Handling ❌ NEEDS try/except/else/finally

Simple Solution: Add one complete exception block

Simple Implementations (Copy & Paste Ready!)

Add These 4 Simple Functions to Your Code:

1. For Loop Example (Add after line 44):

def display_menu_items(self, items: list, title: str) -> None:

```
    """Display menu items using a for loop"""
    print(f"\n{title}")
    print("\n" * 30)
    for i, item in enumerate(items, 1):
        print(f" {i}. {item}")
```

2. Function with Arguments & Return (Add after line 44):

def calculate_tax(self, price: float, tax_rate: float = 0.08) -> float:

```
    """Calculate tax amount - function with arguments that returns value"""
    tax_amount = price * tax_rate
    return round(tax_amount, 2)
```

3. List Manipulation (Add after line 44):

def get_popular_colors(self) -> list:

```
    """Manipulate list and return popular colors"""
    colors = self.COLORS.copy() # Copy the list
    popular = []
    for color in colors:
        if color in ["Red", "Black"]: # Manipulate based on condition
            popular.append(f"{color} (Popular!)")
        else:
            popular.append(color)
    return popular
```

4. Complete Exception Handling (Add after line 44):

def read_settings_file(self) -> dict:

```
    """Complete exception handling example"""
```

```

settings = {"theme\": \"default\", \"save_auto\": False}
try:
    # Try to read settings file
    with open(\"settings.txt\", \"r\") as file:
        data = file.read()
        print(\"Settings loaded successfully!\")
except FileNotFoundError:
    print(\"No settings file found, using defaults\")
except PermissionError:
    print(\"Permission denied reading settings\")
else:
    print(\"File read completed without errors\")
finally:
    print(\"Settings check completed\")
return settings

```



How to Use These in Your Main Program

Add to your **choose_color()** function (Replace lines 116-142):

```

def choose_color(self) -> None:
    \"\"\"Step 3.1: Choose Color using for loop\"\"\"
    popular_colors = self.get_popular_colors() # Use list manipulation
    self.display_menu_items(popular_colors, \"🎨 Color Selection\") # Use for loop

    while True:
        try:
            choice = input(f\"\\n🎯 Enter choice (1-{len(self.COLORS)}): \")
            choice_num = int(choice)

            if 1 <= choice_num <= len(self.COLORS):
                self.color = self.COLORS[choice_num - 1]
                print(f\"✅ Color selected: {self.color}\")
                break
            else:
                print(f\"❌ Invalid choice! Enter 1-{len(self.COLORS)}\")
        except ValueError:
            print(f\"❌ Please enter a valid number\")
        except KeyboardInterrupt:
            print(f\"\\n\\n👋 Thanks for using the customizer!\")
            sys.exit(0)

```

Update your `calculate_final_price()` function (Replace lines 290-304):

```
def calculate_final_price(self) -> None:
    """Step 4.3: Calculate Final Price with tax"""
    print("\n🛒 STEP 4.3: Final Price Calculation\n")
    print("\n=" * 30)

    discount_amount = self.base_cost * (self.discount / 100)
    subtotal = self.base_cost - discount_amount

    # Use function with arguments and return value
    tax_amount = self.calculate_tax(subtotal) # Uses function with return
    self.final_price = subtotal + tax_amount

    print(f"\n📊 Final Price Breakdown:")
    print(f" Subtotal: ${self.base_cost:.2f}")
    print(f" Discount ({self.discount}%): -${discount_amount:.2f}")
    print(f" After Discount: ${subtotal:.2f}")
    print(f" Tax (8%): +${tax_amount:.2f}")
    print(f" 🎯 FINAL PRICE: ${self.final_price:.2f}")
```

Add to your `__init__` method (After line 41):

```
# Load settings using complete exception handling
self.settings = self.read_settings_file()
```

🎯 Final Checklist

| Requirement | Status | Implementation |
|----------------------|--------|----------------------|
| Constants | ✅ Done | Already perfect! |
| if-else | ✅ Done | Already perfect! |
| while loops | ✅ Done | Already perfect! |
| for loops | ❌ Add | Copy functions above |
| Function args/return | ❌ Add | Copy functions above |

| | | |
|---------------------|--|----------------------|
| List manipulation |  Add | Copy functions above |
| File operations |  Done | Already perfect! |
| Complete exceptions |  Add | Copy functions above |

Time needed: 30 minutes to copy and paste these 4 simple additions! 