



## Legend

### Node

<b>BB</b>	=	bug burn
<b>BLB</b>	=	bacterial leaf blight
<b>BLS</b>	=	bacterial leaf streak
<b>BS</b>	=	brown spot
<b>DH</b>	=	deadheart
<b>DP</b>	=	dirty panicle
<b>FS</b>	=	false smut
<b>GS</b>	=	grassy stunt
<b>HB</b>	=	hopper burn
<b>LB</b>	=	leaf blast
<b>LF</b>	=	leaffolder injury
<b>LM</b>	=	leaf miner injury
<b>LS</b>	=	leaf streak
<b>NB</b>	=	neck blast
<b>NBS</b>	=	narrow brown spot
<b>PM</b>	=	panicle mite injury
<b>RB</b>	=	rice bug injury
<b>RGS</b>	=	ragged stunt
<b>RH</b>	=	rice hispa
<b>RT</b>	=	rat injury
<b>RS</b>	=	red stripe
<b>RTG</b>	=	rice tungo
<b>RTH</b>	=	rice thrip injury
<b>SHB</b>	=	sheath blight
<b>SHR</b>	=	sheath rot
<b>SR</b>	=	stem rot
<b>SS</b>	=	silver shoot
<b>WH</b>	=	whitehead
<b>WM</b>	=	whorl maggot injury

### Edge

	=	differential co-occurrence in dry season
	=	differential co-occurrence in wet season