Sithumini Lasanjana

Software Engineering Intern

CONTACT ME

📍 Sri Sumangala Road, Anangoda, Galle, Sri Lanka.

✉ sithuminilasanjana1998@gmail.com

📞 +94769229295

in https://www.linkedin.com/in/sithumini-lasanjana-9b8a77249/

EDUCATION

Higher National Diploma in Software Engineering(Expected)
National Institute of Business Management (NIBM - Sri Lanka)
Nov2021 - Dec2022

Diploma in Software Engineering
National Institute of Business Management (NIBM - Sri Lanka)
Mar2020 - Aug2022

G.C. E - Advanced Level Examination ,Mathematics
Sanghamitta College Galle
2004- 2017

SKILLS

Java
Python
HTML
C#
Dart
React
Kotlin
Flutter
MySQL
Spring Boot
Android

OBJECTIVE

I am seeking an internship position to strengthen my professional skills as a Software Engineer. I am a hard-working and self-motivated undergraduate student in Software Engineering. I have obtained a Diploma in Software Engineering and currently following Higher National Diploma in Software Engineering at National Institute of Business Management.

PROJECTS

- Currently doing a group project on building a **Live Bus Tracking Android App**. This app uses GPS technology to track the real time location of buses and users can select an origin and a destination and then see the available buses for that route.
  Technologies used: Flutter, Dart, MongoDB

- Completed a group project on building a software product for the **Optical Management System** for the Wickaramaarachchi opticians. A software developed using C#, MySQL which assist in managing the lenses ,frame stocks, maintaining patients, doctors details and producing monthly statistical reports.
  Technologies used: C#, MySQL

- Completed an individual project on developing a **Student Management System** to manage the records of students in a university, college or School. using the CRUD operations for student details.
  Technologies used: Java, Spring Boot, Tomcat, MySQL

- Completed an individual project on building a Software for a school including teachers details handling, students details handling.
  Technologies used: Java, Maven, MySQL

- Completed a mini project in developing a software application to play the **ping pong game** with two modes. First mode allows two humans to play the game and in the second mode, a human is playing with the computer.
  Technologies used: Python turtle module

REFERENCES

Mrs.Sandaruwani Pathirage

Lecturer, NIBM

Phone: 0717504364
Email : sandaruwani@nibm.lk