

## Experiment No.1:

Write a program in C to display the following patterns like

**Right-angle triangle  
with a number:**

1  
12  
123  
1234

**Diamond shape  
with numbers:**

1  
2 2  
3 3 3  
4 4 4 4  
3 3 3  
2 2  
1

**Pyramid with  
an asterisk:**

\*  
\* \*  
\* \* \*  
\* \* \* \*

**Pyramid using  
the alphabet:**

A  
A B A  
A B C B A  
A B C D C B A

### // DSA Program 1

```
#include <stdio.h>
```

```
int rows;
```

```
void rightAngleTriangleWithNumbers(int);
```

```
void diamondShapeWithNumbers(int);
```

```
void pyramidWithAsterisks(int);
```

```
void pyramidWithAlphabets(int);
```

```
int main()
```

```
{
```

```
    int rows = 4;
```

```
    rightAngleTriangleWithNumbers(rows);
```

```
    diamondShapeWithNumbers(rows);
```

```
    pyramidWithAsterisks(rows);
```

```
    pyramidWithAlphabets(rows);
```

```
    return 0;
```

```
}
```

```
void rightAngleTriangleWithNumbers(int n)
```

```
{
```

```
    printf("Right-angle Triangle with Numbers:\n");
```

```
    for (int i = 1; i <= n; i++)
```

```
    {
```

```
        for (int j = 1; j <= i; j++)
```

```
        {
```

```
            printf("%d", j);
```

```
        }
```

```
    }  
    printf("\n");
```

```
    }  
}
```

```
void diamondShapeWithNumbers(int n)  
{  
    printf("\nDiamond Shape with Numbers:\n");  
  
    // Upper half (including middle)  
    for (int i = 1; i <= n; i++)  
    {  
        for (int space = 1; space <= n - i; space++)  
        {  
            printf(" ");  
        }  
        for (int j = 1; j <= i; j++)  
        {  
            printf("%d ", i);  
        }  
        printf("\n");  
    }  
  
    // Lower half  
    for (int i = n - 1; i >= 1; i--)  
    {  
        for (int space = 1; space <= n - i; space++)  
        {  
            printf(" ");  
        }  
        for (int j = 1; j <= i; j++) {  
            printf("%d ", i);  
        }  
        printf("\n");  
    }  
}
```

```
void pyramidWithAsterisks(int n)  
{  
    printf("\nPyramid with Asterisks:\n");  
    for (int i = 1; i <= n; i++)  
    {  
        // spaces  
        for (int j = 1; j <= n - i; j++)  
        {  
            printf(" ");  
        }  
    }  
}
```

```

    }
    // asterisks
    for (int j = 1; j <= 2 * i - 1; j++)
    {
        printf("*");
    }
    printf("\n");
}
}

void pyramidWithAlphabets(int n)
{
    printf("\nPyramid with Alphabets:\n");
    for (int i = 1; i <= n; i++)
    {
        // spaces
        for (int j = 1; j <= n - i; j++)
        {
            printf(" ");
        }

        // increasing characters
        char ch = 'A';
        for (int j = 1; j <= i; j++)
        {
            printf("%c", ch++);
        }

        // decreasing characters
        ch -= 2;
        for (int j = 1; j < i; j++)
        {
            printf("%c", ch--);
        }

        printf("\n");
    }
}

```

---



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