task1 simple example (cyclic)

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In [6]: ### use generate_graph() to transform adjeceny matrix to graph
        import numpy as np
        from graph_tools import *
        def generate_graph(AM):
            d = Graph(directed=False)
            d.add vertex(len(AM)-1)
            for i in range(len(AM)):
                for j in range(i,len(AM)):
                    if AM[i][j]==1:
                        d.add_edge(i,j)
            return d
In [8]: ###get adjeceny matrix from user
        def enter adjMatrix():
            n = int(input("Enter number of rows(columns) in the matrix: "))
            matrix = []
            print("Enter the %s x %s matrix row by row: "% (n, n))
            for i in range(n):
                matrix.append(list(map(int, input().rstrip().split())))
            return matrix
In [50]: def composite_permutition(p,g):
             g1=[0]*len(p)
             s=min(g)
             if len(p)==len(g):
                 for i in range(len(p)):
                     g1[i]=g[((p[i]-s)\%len(p))]
                 pass
             return g1
         \#composite\ permutition([0,1,3,2],[0,1,3,2])
In [14]: ### apply permutation to the adjeceny matrix by using apply_permute()
         def apply_permut(AM,p):
             M=np.array(AM)
             s=min(p)
             for i in range(len(p)):
                 p[i]=p[i]-s
             for i in range(len(p)):
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M[:,i] = M[p,i]
             for i in range(len(p)):
                 M[i,:] = M[i,p]
             return M
In [16]: def apply_permut(AM,p):
             M=np.array(AM)
             M1=np.zeros([len(p),len(p)])
             #print(M)
             for i in range(len(p)):
                 M1[:,i] = M[p[i],i]
             for i in range(len(p)):
                 M1[i,:] = M[i,p]
             return M1
In [18]: ## check if two permutation produce the same graph using are same()
         def are_same(g0,g1):
             s=len(g0.vertices())
             q=len(g1.vertices())
             if s==q:
                 if sorted(g0.edges()) == sorted(g1.edges()):
                     return True
                 else:
                     return False
             else :
                 return False
In [20]: def tran_permu_to_graph(g):
             d = Graph(directed=False)
             d.add_vertex(len(g)-1)
             for i in range(len(g)):
                 d.add_edge(g[(i)],g[(i+1)%len(g)])
             return d
In [22]: ### find the inverse of permutation using inv()
         def inv(perm):
             s=min(perm)
             inverse = [0] * len(perm)
             for i, p in enumerate(perm):
                 inverse[p-s] = i+s
             return inverse
In [24]: ### transform the permutation to list of list using
         def To_list(l):
             11=[]
             for i in 1:
                 11.append(list(i))
             return 11
```

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In [42]: def graph_isomorphism(P,V):
             message_list=[]
             prover_move=True
             while len(message_list)<4:</pre>
                 if prover move :
                     message_list=P(message_list)
                 else :
                     message_list=V(message_list)
                 prover_move= not prover_move
                 print(message_list[-1])
                 if message_list[-1] == 'accept' or
                                                       message_list[-1] == 'reject':
                     return message_list
             return message_list
In [43]: import math
         def honest_prover(AM, AM1, pi, mess_list):
             n=len(AM)
             sigma = np.random.permutation(range(0,n))
             if len(mess_list)==0:
                 h=apply_permut(AM,sigma)
                 H=generate_graph(h)
                 mess_list.append(H)
             if len(mess_list)==2:
                 ch=mess list[1]
                 if ch==0:
                     mess_list.append(sigma)
                 else:
                     p=inv(pi)
                     message_list.append(composite_permut(p,sigma))
             return mess_list
In [44]: def honest verifier(AM, AM1, mess list):
             if len(mess_list)==1:
                 ch=random.choice(range(1))
                 mess_list.append(ch)
             if len(mess_list)==3:
                 phi=mess_list[2]
                 H=mess_list[0]
                 H0=apply_permut(AM,phi)
                 H1=generate_graph(H0)
                 r=are_same(H,H1)
                 if r==True:
                     mess_list.append('accept')
                 else:
                     mess_list.append('reject')
             return mess list
In [48]: def test_isomorphism():
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AM=enter_adjMatrix()
             AM1=enter_adjMatrix()
             pi=list(map(int, input('Enter pi:').split()))
             V=lambda msg: honest_verifier(AM,AM1,msg)
             P=lambda msg: honest_prover(AM,AM1,pi,msg)
             return graph_isomorphism(P,V)
In [49]: test_isomorphism()
Enter number of rows(columns) in the matrix: 4
Enter the 4 x 4 matrix row by row:
0 1 0 1
1 0 1 0
0 1 0 1
1 0 1 0
Enter number of rows(columns) in the matrix: 4
Enter the 4 x 4 matrix row by row:
0 1 1 0
1 0 0 1
0 1 1 0
1 0 0 1
Enter pi:0 3 1 2
// Generated by graph-tools (version 1.0) at 2020/47/04/29/20 23:47:53
// undirected, 4 vertices, 5 edges
graph export_dot {
  node [color=gray90,style=filled];
  "0";
  "1";
  "2";
  "3";
  "0" -- "1";
  "0" -- "2":
  "1" -- "3":
  "2" -- "2":
  "3" -- "3":
}
[0 3 1 2]
accept
/usr/lib/python3/dist-packages/ipykernel_launcher.py:11: FutureWarning: elementwise comparison
  # This is added back by InteractiveShellApp.init_path()
Out [49]: [// Generated by graph-tools (version 1.0) at 2020/47/04/29/20 23:47:53
          // undirected, 4 vertices, 5 edges
          graph export_dot {
```

```
node [color=gray90,style=filled];
    "0";
    "1";
    "2";
    "3";
    "0" -- "1";
    "0" -- "2";
    "1" -- "3";
    "2" -- "2";
    "3" -- "3";
    }, 0, array([0, 3, 1, 2]), 'accept']

In []:
In []:
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