

# Machine Translation (Part I)

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# Outline

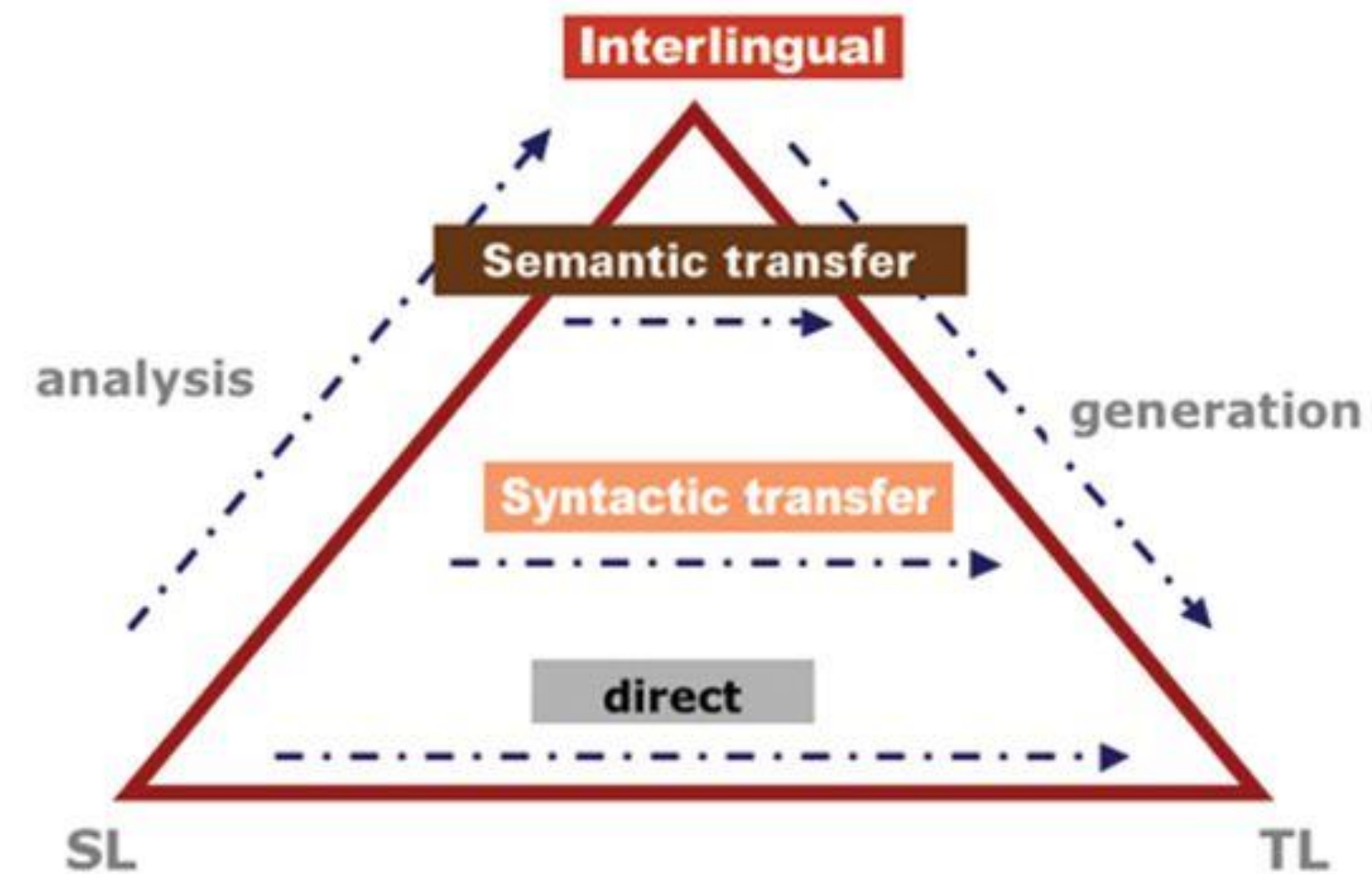
- Rule-based Machine Translation
- Statistical Machine Translation (SMT)
- Neural Machine Translation (NMT)
  - Sequence-to-Sequence
  - RNN-based NMT + Attention
  - Transformer

# Rule-based Machine Translation

# Rule-based Machine Translation (RBMT)

- Linguistic Knowledge
- Three sub-module :
  - Analysis
  - Transfer
  - Generation
- Template-based Translation

## Rule-based MT

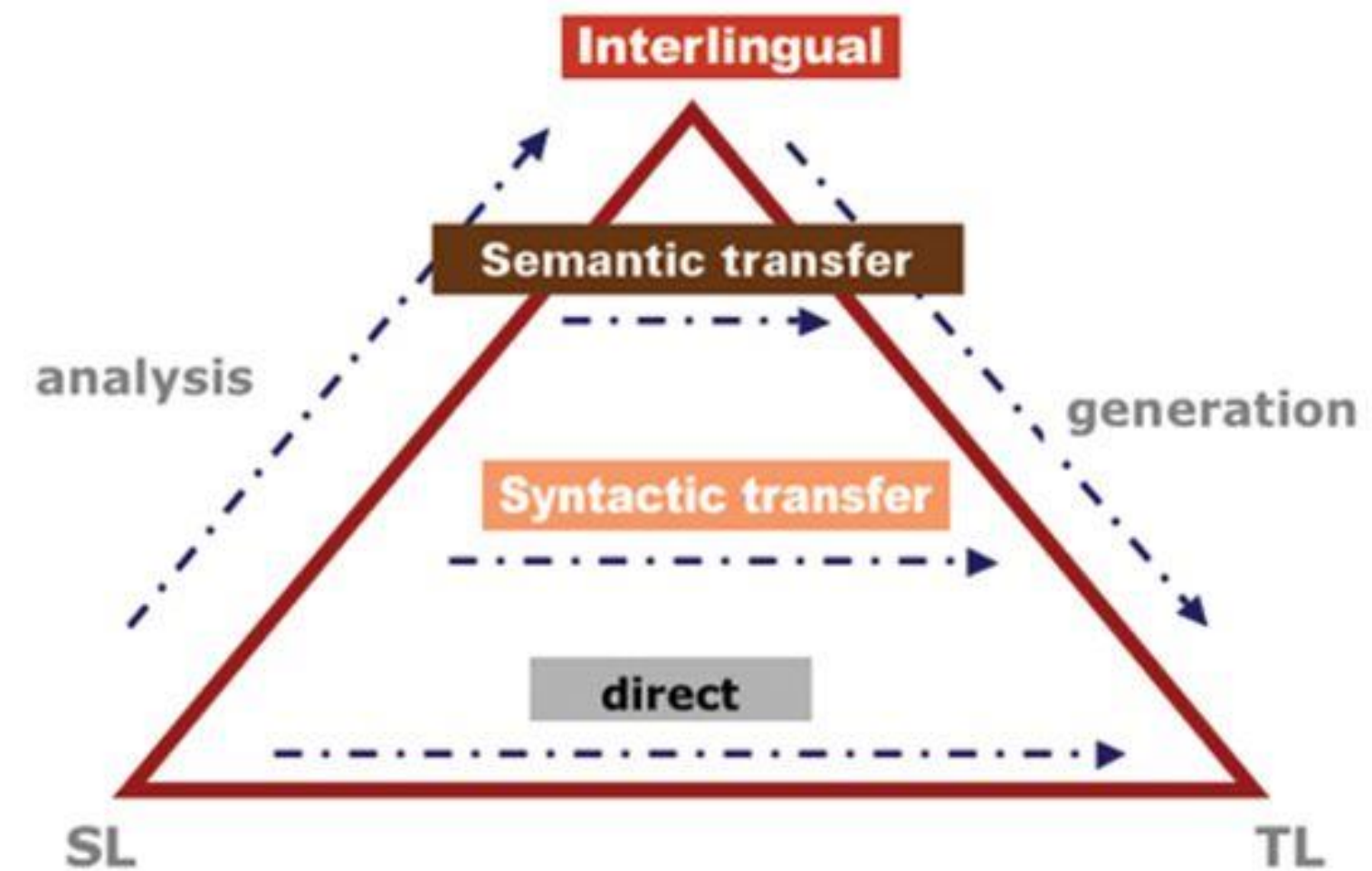


The Vauquois Triangle

# Rule-based Machine Translation (RBMT)

- Limitations :
  - Not Automatic
  - Time consuming
  - Conflicts
  - Less Clarity

## Rule-based MT



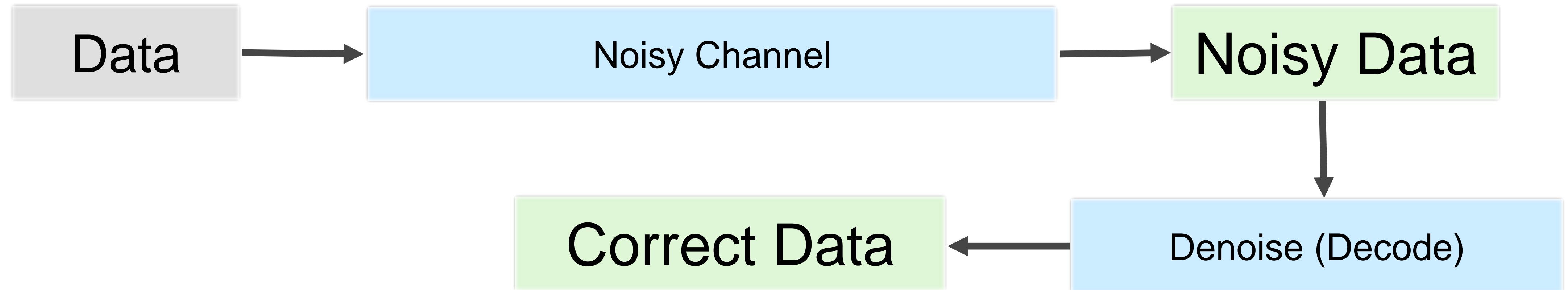
The Vauquois Triangle

# Simple RBMT Demo

# Statistical Machine Translation

# Statistical Machine Translation

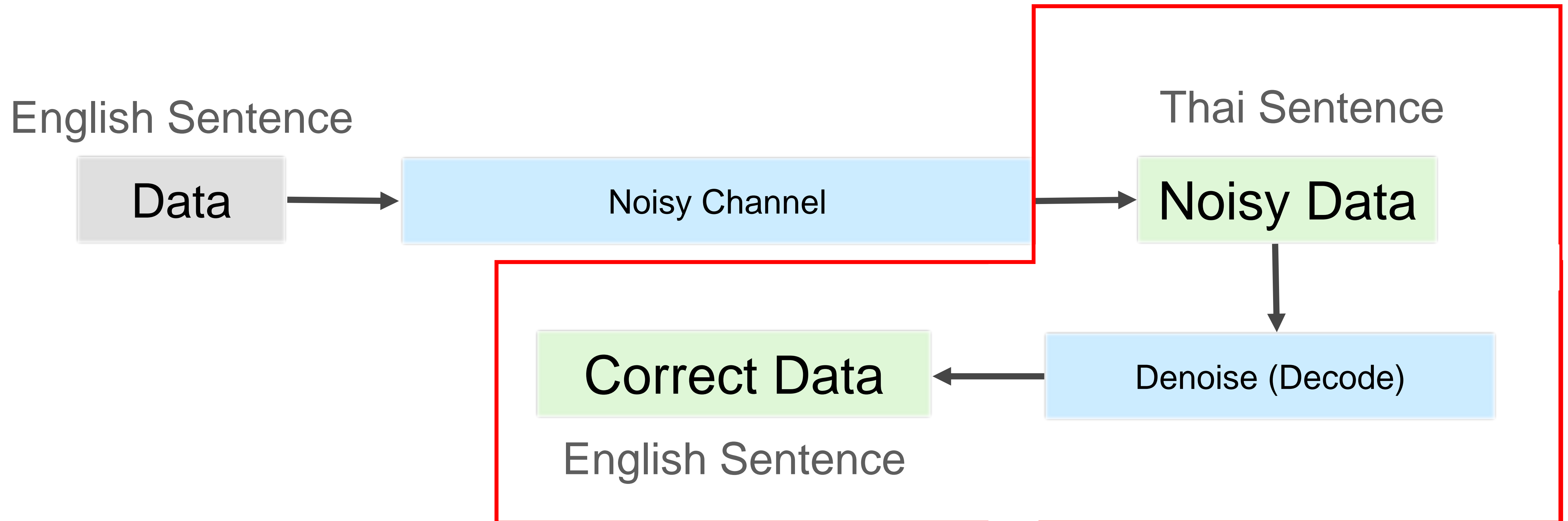
- Noisy Channel Model





# Statistical Machine Translation

- Noisy Channel Model



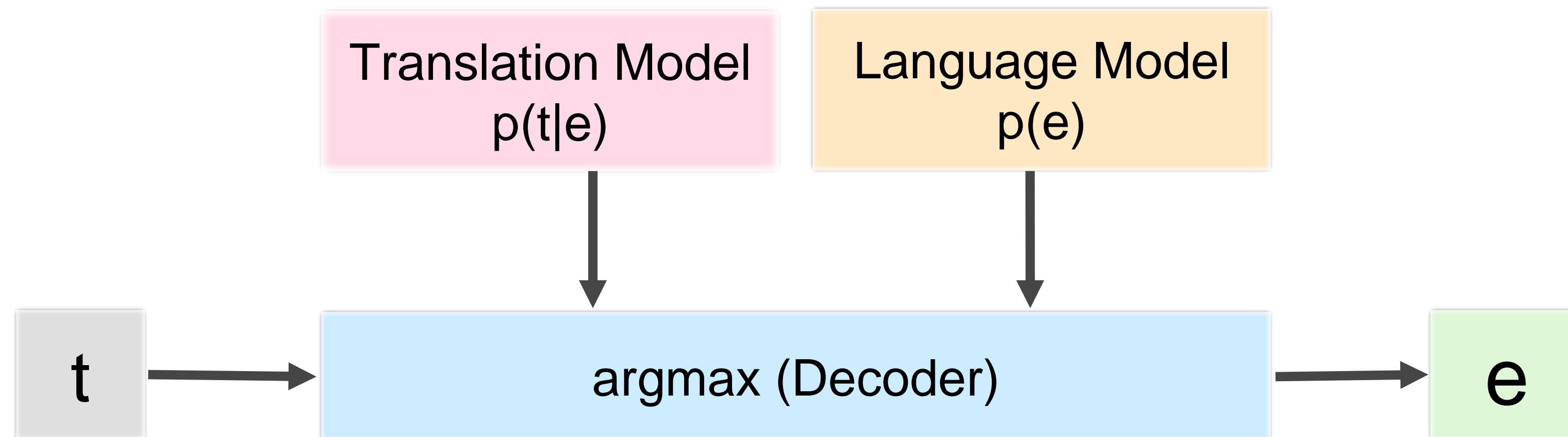
# Statistical Machine Translation

- Source sentence  $t$ , e.g. Thai
- Target sentence  $e$ , e.g. English
- Probabilistic formulation using Bayes rule  $P(A|B) = \frac{P(B|A) \cdot P(A)}{P(B)}$

$$\hat{e} = \operatorname{argmax}_e p(e|t)$$
$$\hat{e} = \operatorname{argmax}_e p(t|e)p(e)$$

# Statistical Machine Translation (Cont.)

$$\hat{e} = \operatorname{argmax}_e p(t|e)p(e)$$



# Statistical Decoder (Simplified version)

เมื่อวาน	นี้	ฉัน	ไป	ทะเล	กับ	เพื่อน
Yesterday	this	I	go	the sea	with	friends
Yesterday		I	went to	sea	with	friend
Previous day		me	get to	ocean	with my friend	

เมื่อวาน	นี้	ฉัน	ไป	ทะเล	กับ	เพื่อน
Yesterday	this	I	go	the sea	with	friends
Yesterday		I	went to	sea	with	friend
Previous day		me	get to	ocean	with my friend	

เมื่อวาน	นี้	ฉัน	ไป	ทะเล	กับ	เพื่อน
Yesterday	this	I	go	the sea	with	friends
Yesterday		I	went to	sea	with	friend
Previous day		me	get to	ocean	with my friend	

# Translation Model $p(t|e)$

- Word-based Translation Model

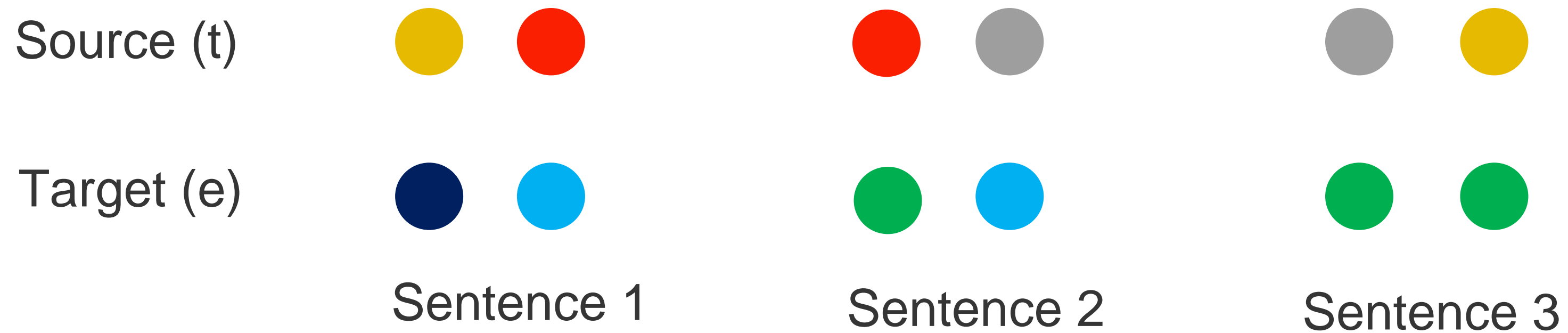
$$p(t|e) = p(\text{ไป} | go) = 0.5$$

- Phrase-based Translation Model

$$p(t_1 t_2, \dots, t_n | e_1, e_2, \dots, e_m) = p(\text{เมื่อวาน นี้} | \text{previous day}) = 0.1$$

# How we get the $p(t|e)$ ?

- We do not have alignments. No problem we assume alignment are uniformly paired.  $p(t|e) = c$  (constant)



$$p(\text{yellow} | \text{dark blue})$$

$$p(\text{red} | \text{dark blue})$$

$$p(\text{grey} | \text{dark blue})$$

$$p(\text{yellow} | \text{light blue})$$

$$p(\text{red} | \text{light blue})$$

$$p(\text{grey} | \text{light blue})$$

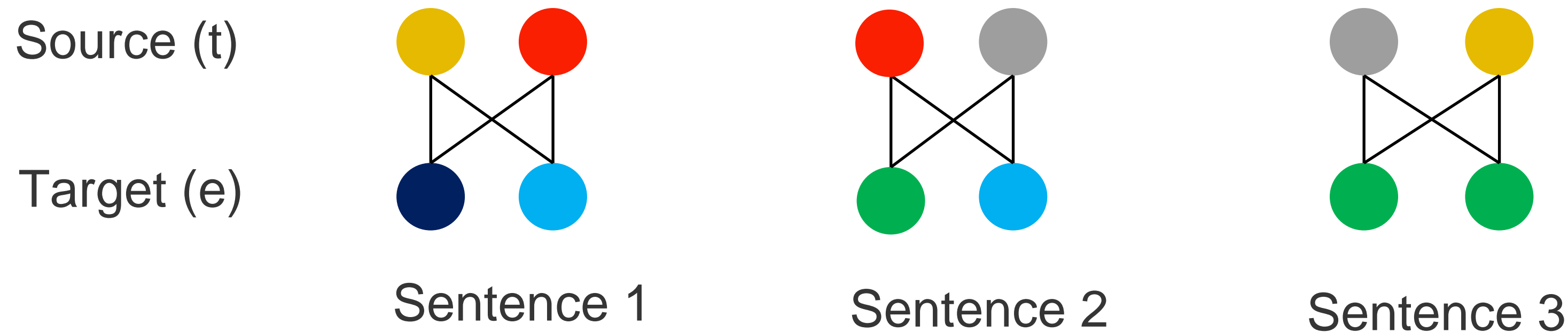
$$p(\text{yellow} | \text{green})$$

$$p(\text{red} | \text{green})$$

$$p(\text{grey} | \text{green})$$

# How we get the $p(t|e)$ ?

- But, we do not have alignment. No problem we assume alignment are uniformly paired.  $p(t|e) = c$  (constant)



$$p(\text{yellow} | \text{dark blue}) = 1/2$$

$$p(\text{red} | \text{dark blue}) = 1/2$$

$$p(\text{grey} | \text{dark blue}) = 0/2$$

$$p(\text{yellow} | \text{light blue}) = 1/4$$

$$p(\text{red} | \text{light blue}) = 2/4$$

$$p(\text{grey} | \text{light blue}) = 1/4$$

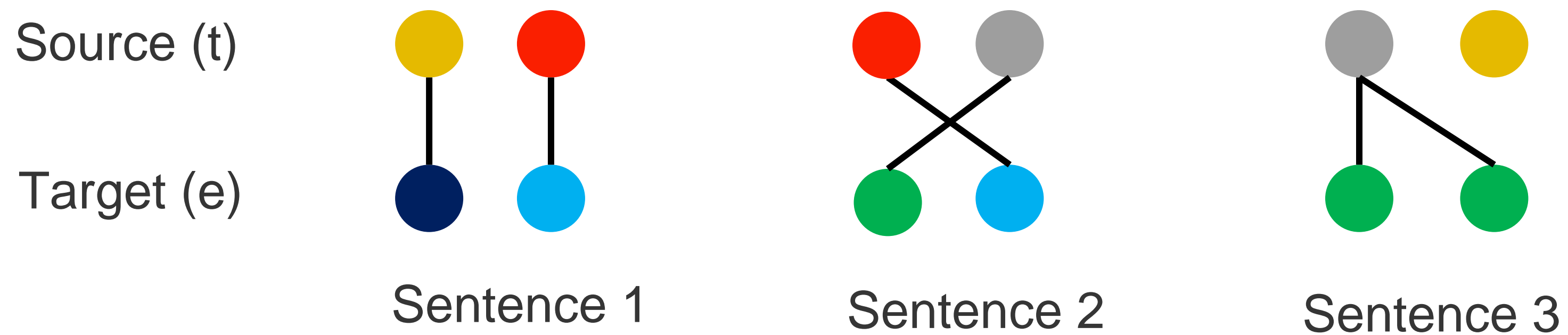
$$p(\text{yellow} | \text{green}) = 2/6$$

$$p(\text{red} | \text{green}) = 1/6$$

$$p(\text{grey} | \text{green}) = 3/6$$

# How we get the $p(t|e)$ ?

- Now, we can get the better alignment from previous knowledge.



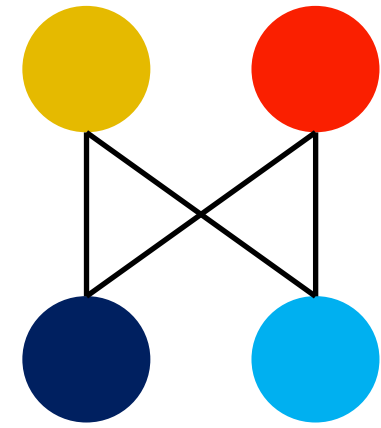
Then, we can calculate  $p(t|e)$  again using these alignment information.



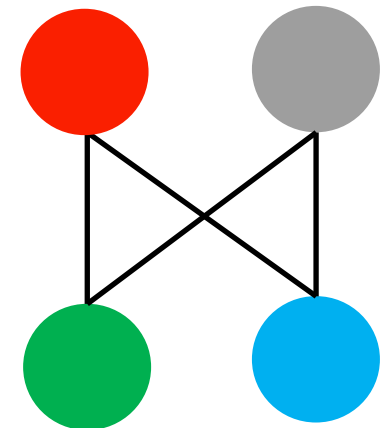
# How we get the $p(t|e)$ ?

Source (t)

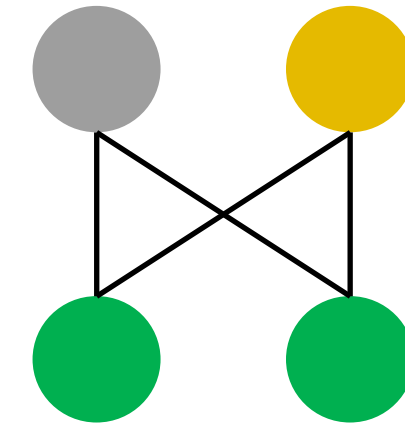
Target (e)



Sentence 1



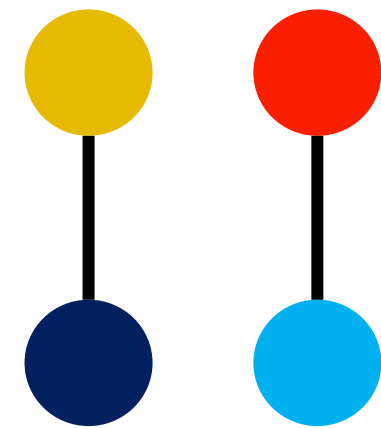
Sentence 2



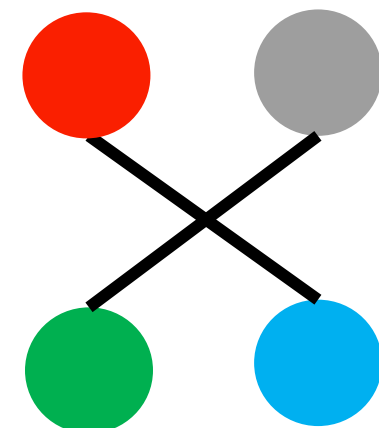
Sentence 3

Source (t)

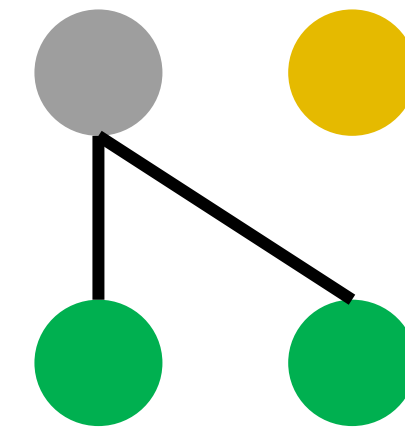
Target (e)



Sentence 1



Sentence 2



Sentence 3

Expectation Maximization (EM)

# Translation Model

- **Word-based Translation Model**

$$p(t|e) = p(\text{ไป} | go) = 0.5$$

- **Phrase-based Translation Model**

$$p(t_1 t_2, \dots, t_n | e_1, e_2, \dots, e_m) = p(\text{เมื่อวาน นี้} | \text{previous day}) = 0.1$$

# Word-based Translation Model

- **Word-based Translation Model**

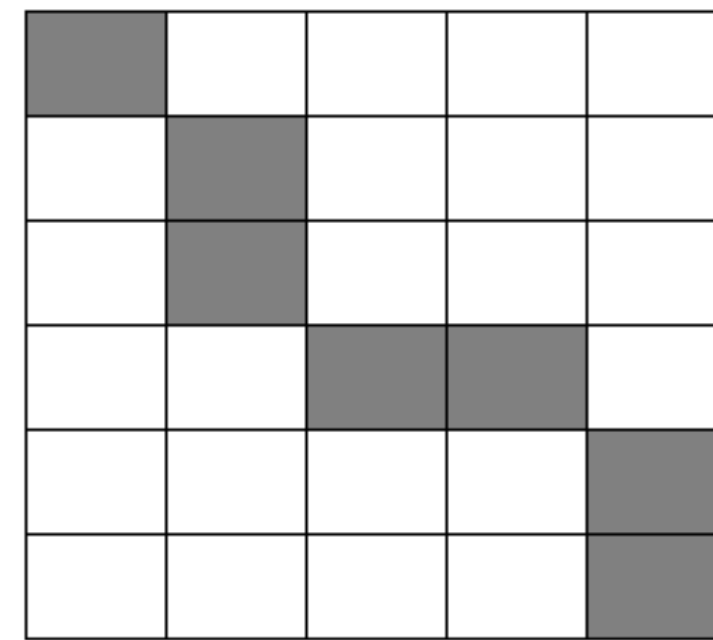
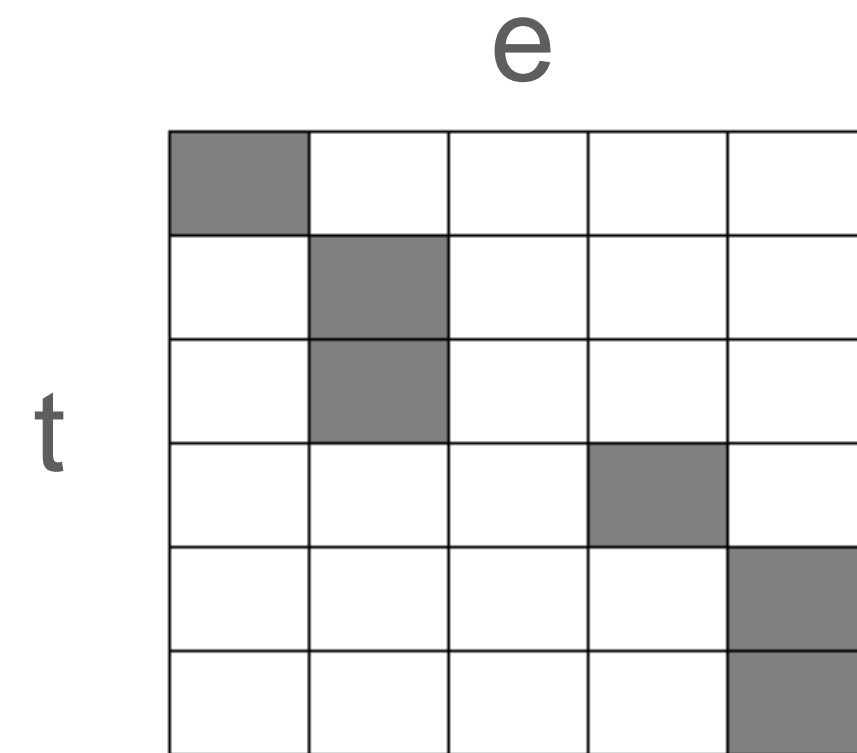
$$p(t|e) = p(\text{ไป} | go) = 0.5$$

- **Phrase-based Translation Model**

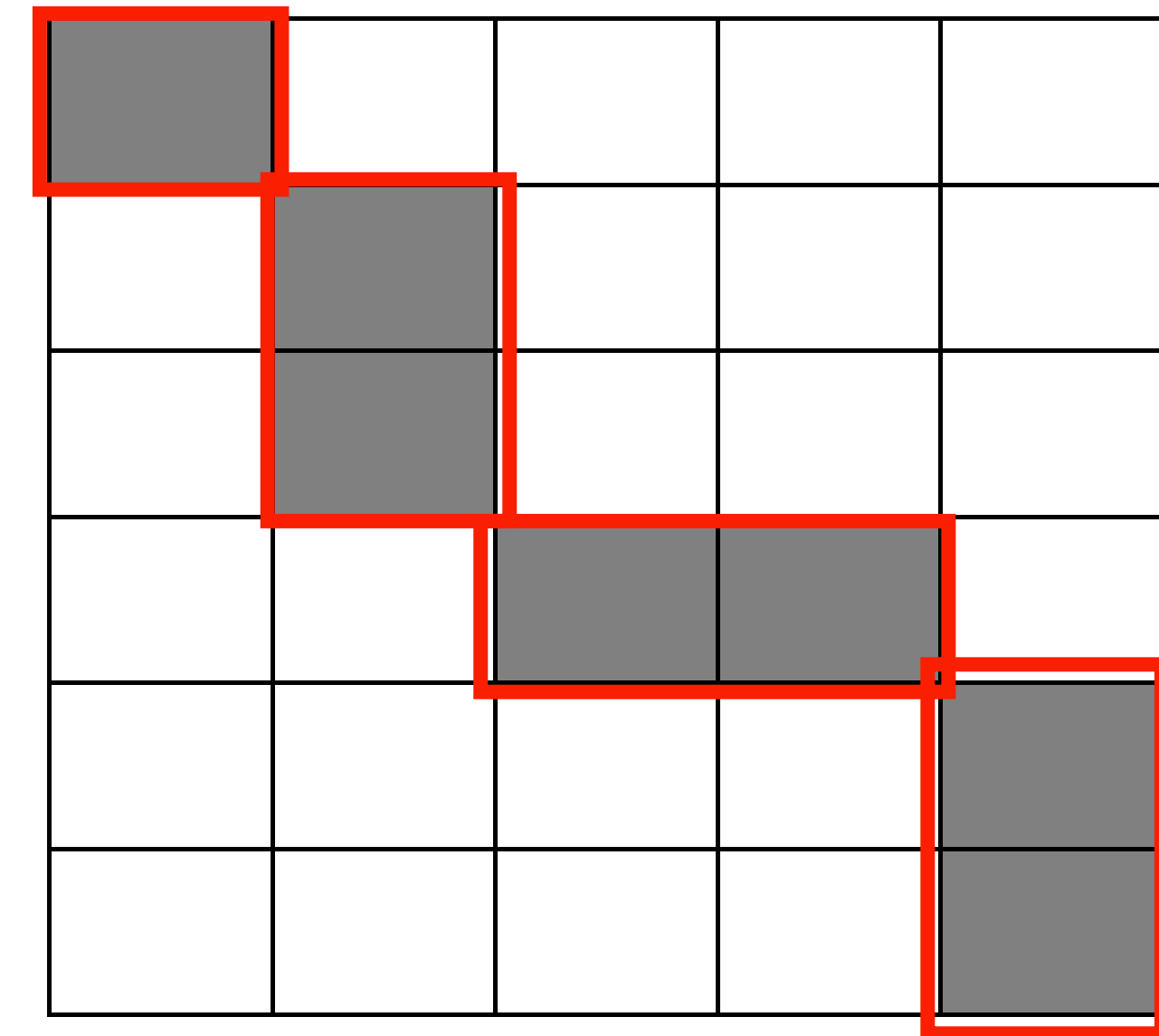
$$p(t_1 t_2, \dots, t_n | e_1, e_2, \dots, e_m) = p(\text{เมื่อวาน นี้} | \text{previous day}) = 0.1$$

# How we get the $P(t|e)$ for phrases ?

- Phrase Extraction Algorithm
  - Expanding single word alignment pairs to multiple-word alignment.

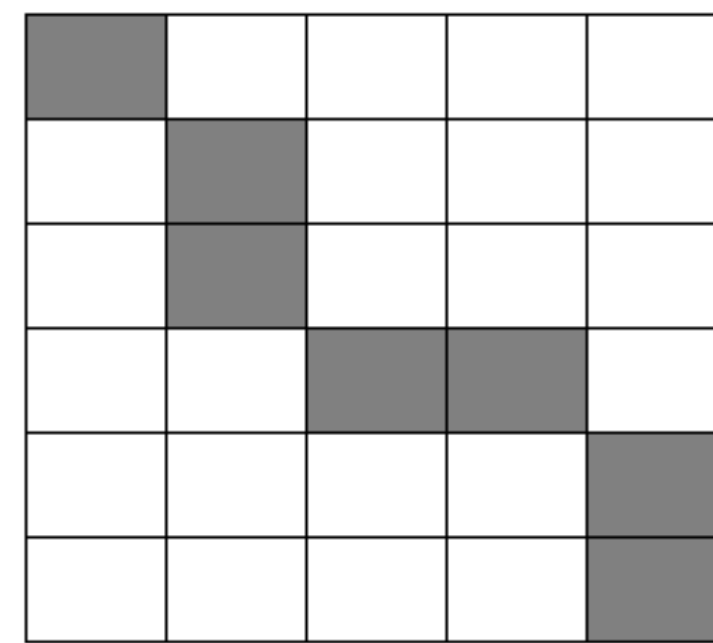
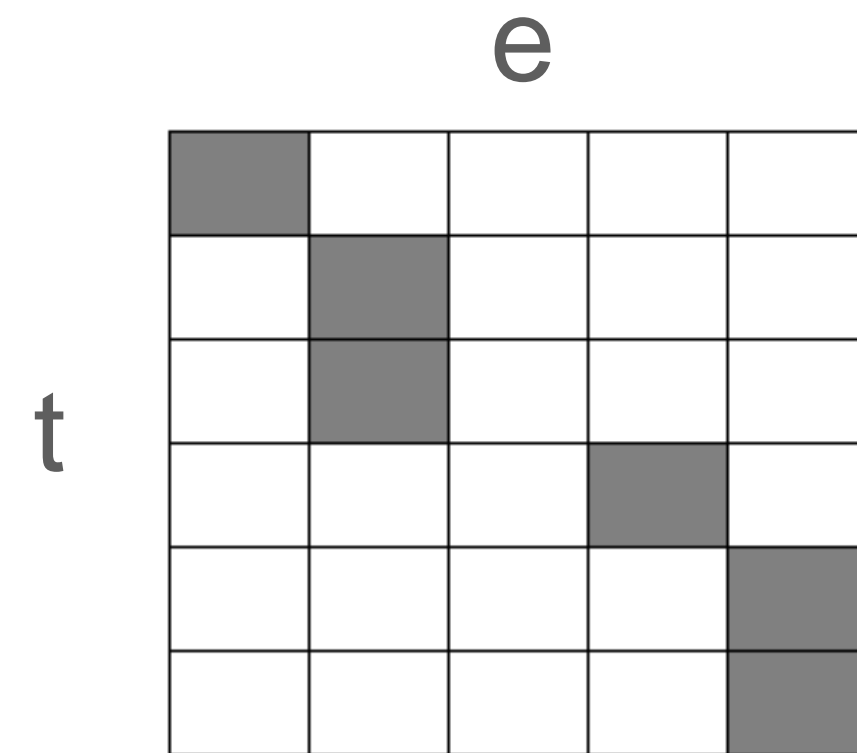


Fill missing alignment pairs

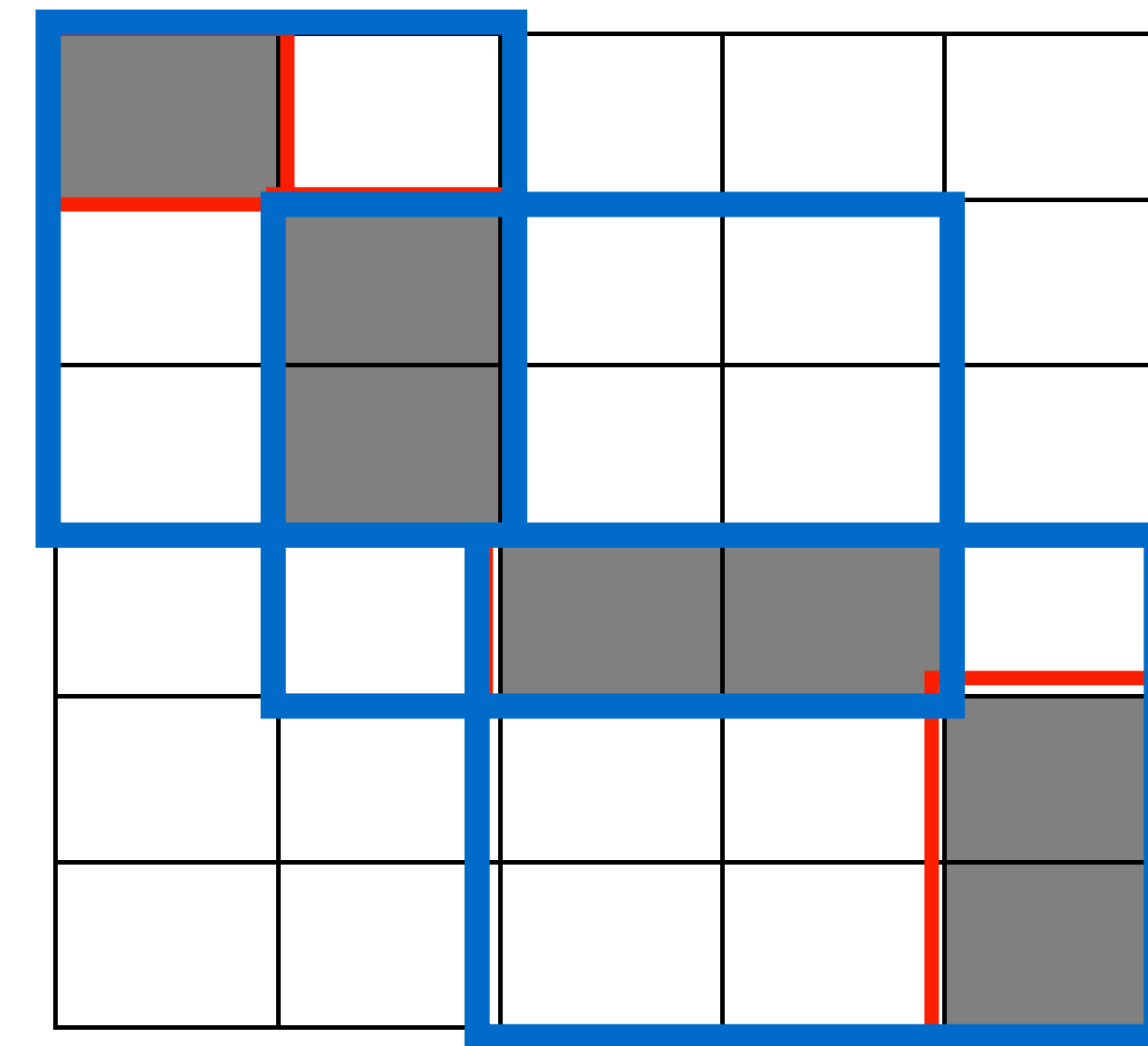


# How we get the $P(t|e)$ for phrases ?

- Phrase Extraction Algorithm
  - Expanding single word alignment pairs to multiple-word alignment.



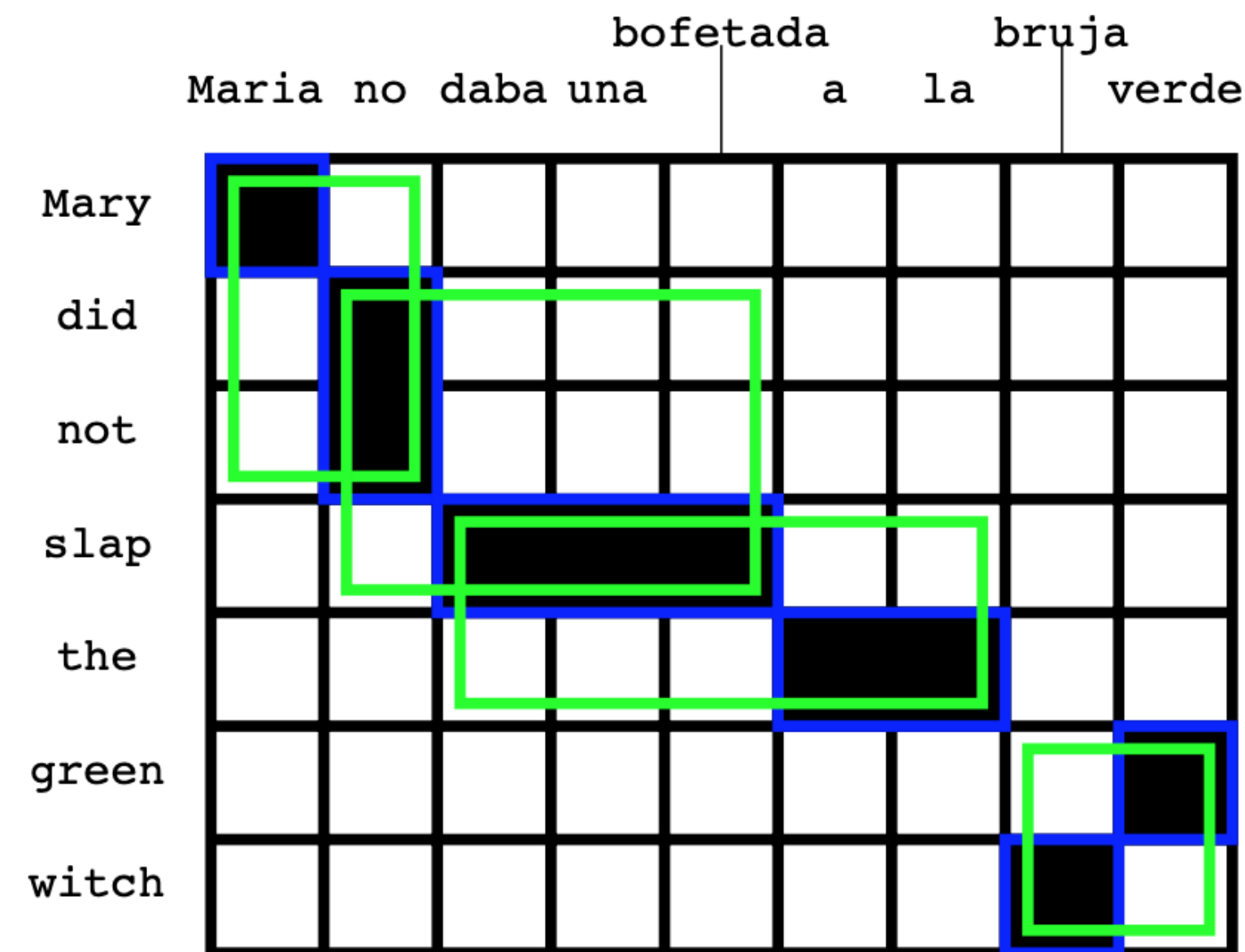
Fill missing alignment pairs



# How we get the $P(t|e)$ for phrases ?

- Phrase Pairs

$$p(t|e) = \frac{\text{count}(t, e)}{\text{count}(e)}$$



(Maria, Mary), (no, did not), (slap, daba una bofetada), (a la, the), (bruja, witch),  
(verde, green), (Maria no, Mary did not), (no daba una bofetada, did not slap),  
(daba una bofetada a la, slap the), (bruja verde, green witch)

Image from : [www.statmt.org](http://www.statmt.org)

# Statistical Decoder (with Translation model)

เมื่อวาน	นี้	ฉัน	ไป	ทะเล	กับ	เพื่อน
Yesterday (0.5)	this (1.0)	I (0.8)	go (0.6)	the sea (0.7)	with (0.8)	friends (0.6)
Yesterday (0.7)		I (0.8)	went to (0.3)	sea (0.2)	with (0.8)	friend (0.4)
Previous day (0.1)		me (0.2)	get to (0.01)	ocean (0.05)	with my friend (0.1)	

# Language Model $p_{LM}(e)$

- Language Model of the target language.
- Calculate the “***fluency***” of sentences

$$p_{LM}(\text{I went to the sea}) > p_{LM}(\text{I went to ocean})$$



# How can we estimate $p_{LM}$ ?

- **N-gram language model**

**1-gram** :  $p_{LM}(\text{I went to the sea}) =$   
 $p(\text{I}) \times p(\text{went}) \times p(\text{to}) \times p(\text{the}) \times p(\text{sea})$

**2-gram** :  $p_{LM}(\text{I went to the sea}) =$   
 $p(\text{I} | \langle \text{bos} \rangle) \times p(\text{went} | \text{I}) \times p(\text{to} | \text{went}) \times p(\text{the} | \text{to}) \times p(\text{sea} | \text{the})$

# How can we estimate $P_{LM}$ ?

- **Maximum Likelihood Estimation (MLE)**
- $p(I) = \text{count}("I") / N$
- $p(\text{went}|I) = \text{count}("I \text{ went}") / \text{count}("I")$

# Smoothing

- if  $p(x|y) = 0$  ?  $\rightarrow P_{LM} = 0$

We can use smoothing technique to overcome this situation.

For example, **Add-one smoothing (Laplace Smoothing)**

$$P_{\text{Laplace}}^*(w_n | w_{n-1}) = \frac{C(w_{n-1}w_n) + 1}{\sum_w (C(w_{n-1}w) + 1)} = \frac{C(w_{n-1}w_n) + 1}{C(w_{n-1}) + V}$$

# Smoothing

- **Back-off**

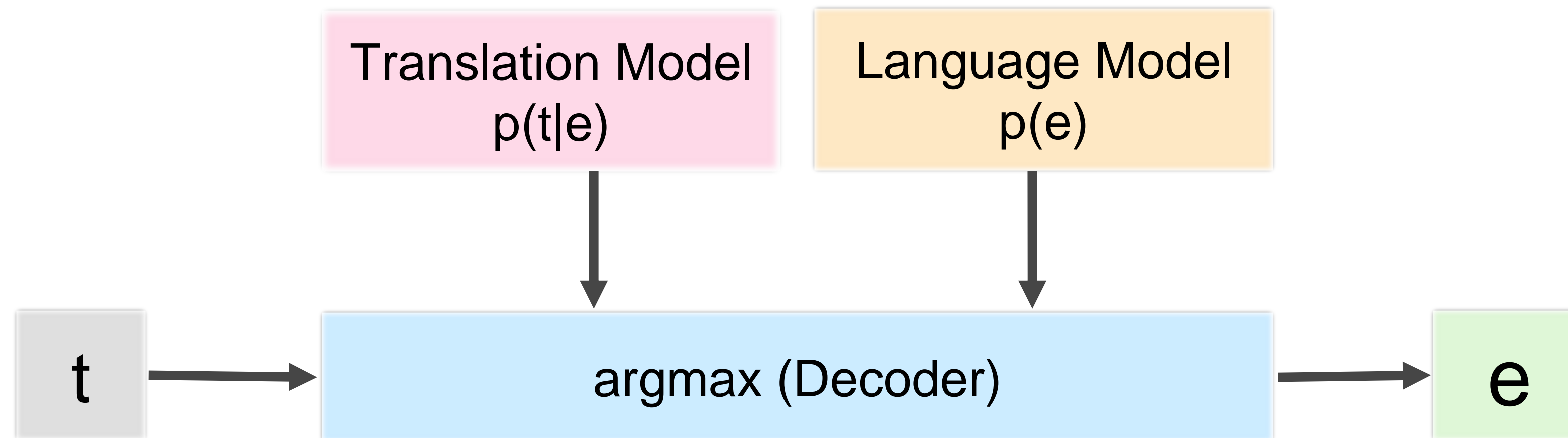
$$\text{if } p(w_i | w_{i-1}) = 0 \text{ then } \hat{p}(w_i | w_{i-1}) = p(w_i)$$

- **Interpolation**

$$\begin{aligned}\hat{p}(w_i | w_{i-1}) &= \lambda_1 p(w_i) + \lambda_2 p(w_i | w_{i-1}) \\ \lambda_1 + \lambda_2 &= 1\end{aligned}$$

# Statistical Decoder

$$\hat{e} = \operatorname{argmax}_e p(t|e)p(e)$$



# Decoding

- Decoding with Translation Model and Language Model

เมื่อวาน	นี้	ฉัน	ไป	ทะเล	กับ	เพื่อน
Yesterday (0.5)	this (1.0)	I (0.8)	go (0.6)	the sea (0.7)	with (0.8)	friends (0.6)
Yesterday (0.7)		I (0.8)	went to (0.3)	sea (0.2)	with (0.8)	friend (0.4)
Previous day (0.1)		me (0.2)	get to (0.01)	ocean (0.05)	with my friend (0.1)	

Score =  $0.7 \times 0.8 \times 0.6 \times 0.7 \times 0.8 \times 0.6 \times$   
 $P_{LM}(\text{"Yesterday I go the sea with friends"})$

# Decoding

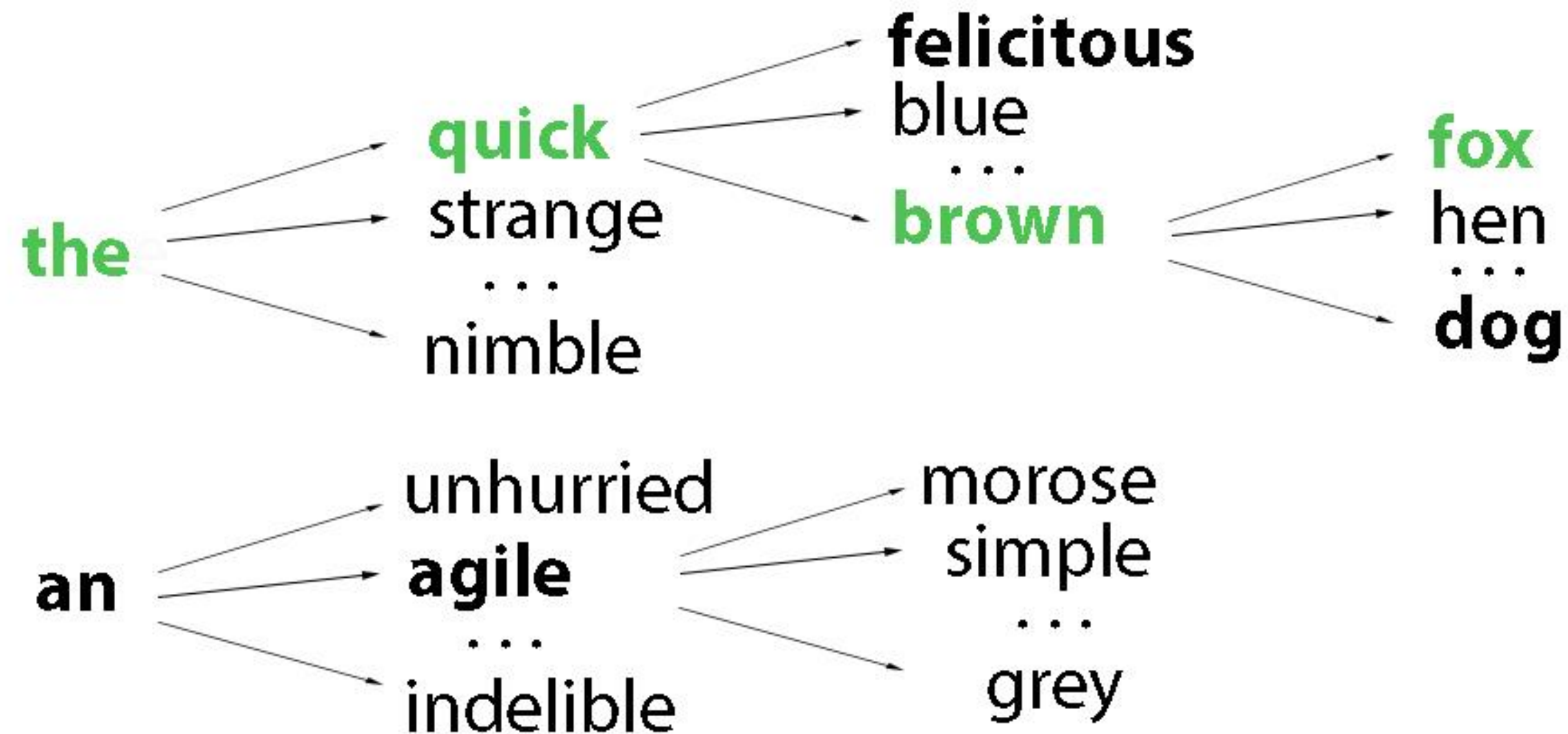
- Decoding with Translation Model and Language Model

เมื่อวาน	นี้	ฉัน	ไป	ทะเล	กับ	เพื่อน
Yesterday (0.5)	this (1.0)	I (0.8)	go (0.6)	the sea (0.7)	with (0.8)	friends (0.6)
Yesterday (0.7)		I (0.8)	went to (0.3)	sea (0.2)	with (0.8)	friend (0.4)
Previous day (0.1)		me (0.2)	get to (0.01)	ocean (0.05)	with my friend (0.1)	

$$\text{Score} = 0.1 \times 0.2 \times 0.3 \times 0.05 \times 0.1 \times P_{\text{LM}}(\text{"Previous day me went to ocean with my friend"})$$

# Beam Search

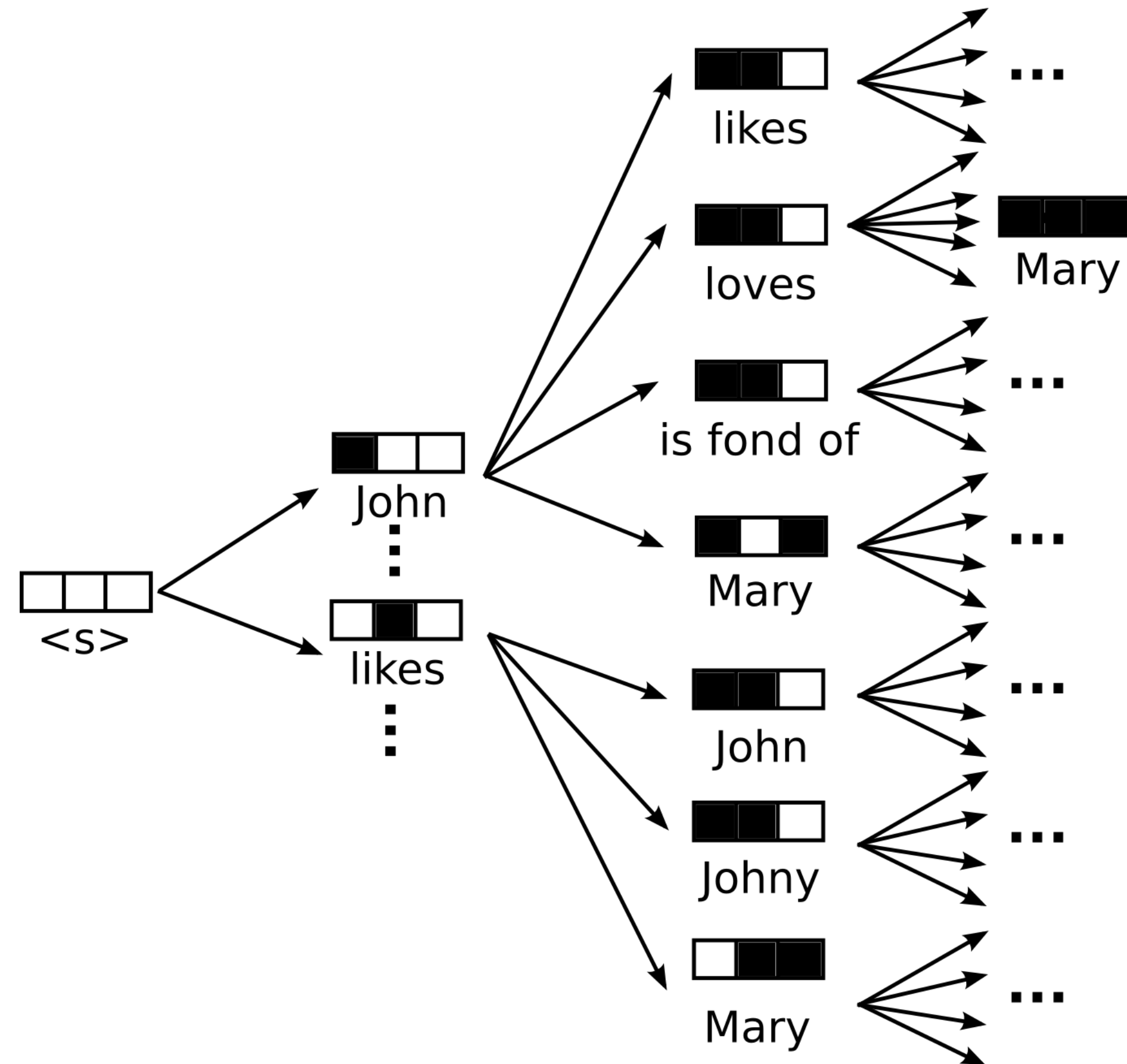
The Beam Search is a tree search algorithm but the data are filtered and sorted using a heuristic function.



Left-to-Right Beam Search



# Beam Search



Beam Search in Statistical Decoder

# SMT using NLTK Library

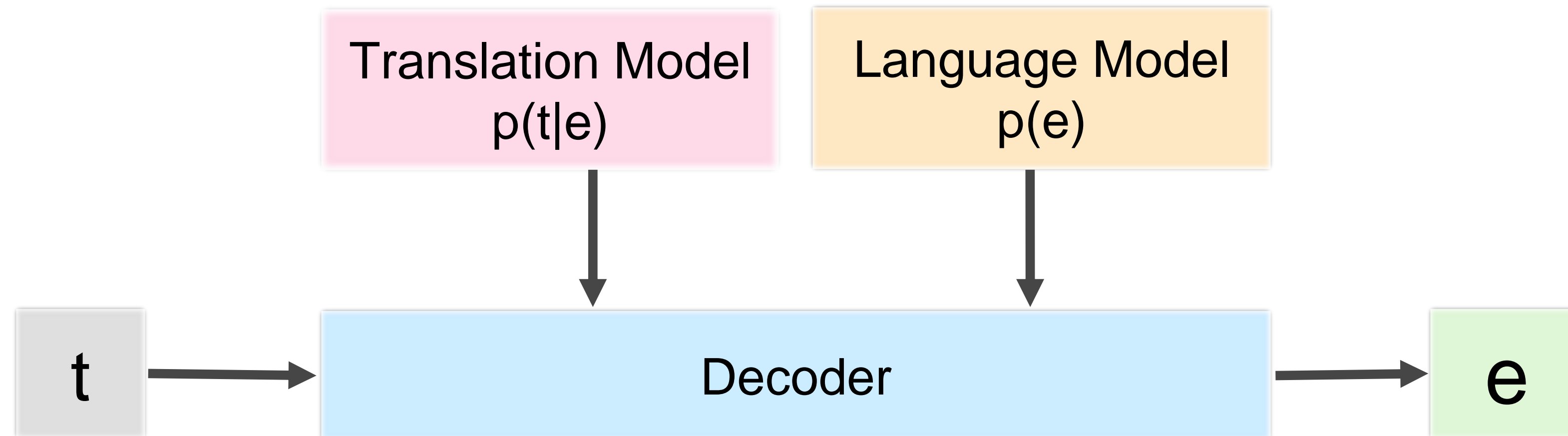
```
Get Started main_smt.py M ×
tmapi > tmapi > main_smt.py > test_smt
1 from nltk.translate import PhraseTable, StackDecoder
2 from collections import defaultdict
3 from math import log
4
5 def test_smt():
6     phrase_table = PhraseTable()
7     phrase_table.add(('book',), ('หนังสือ',), log(0.1))
8     phrase_table.add(('this', 'book',), ('หนังสือ', 'เล่ม', 'นี้',), log(0.8))
9     phrase_table.add(('this',), ('นี้',), log(0.8))
10    phrase_table.add(('costs',), ('ราคา',), log(0.1))
11    phrase_table.add(('300',), ('300',), log(0.1))
12    phrase_table.add(('300',), ('สาม', 'ร้อย',), log(0.5))
13    phrase_table.add(('baht',), ('บาท',), log(0.8))
14
15    language_prob = defaultdict(lambda: -999.0)
16    language_prob[('เล่ม',)] = log(0.5)
17    language_prob[('หนังสือ',)] = log(0.4)
18    language_prob[('หนังสือ', 'เล่ม', 'นี้')] = log(0.7)
19    language_prob[('บาท',)] = log(0.1)
20    language_prob[('สาม', 'ร้อย',)] = log(0.7)
21    language_model = type('', (object,),
22    {'probability_change': lambda self, context, phrase: language_prob[ph
23    'probability': lambda self, phrase: language_prob[phrase]}]()
24
25    stack_decoder = StackDecoder(phrase_table, language_model)
26
27    out = stack_decoder.translate("this book costs 300 baht".split())
28    print(out)
```

PROBLEMS OUTPUT DEBUG CONSOLE TERMINAL

['หนังสือ', 'เล่ม', 'นี้', 'ราคา', 'สาม', 'ร้อย', 'บาท']

# Summary

- Statistical Machine Translation
- Translation Model
- Language Model
- Decoder



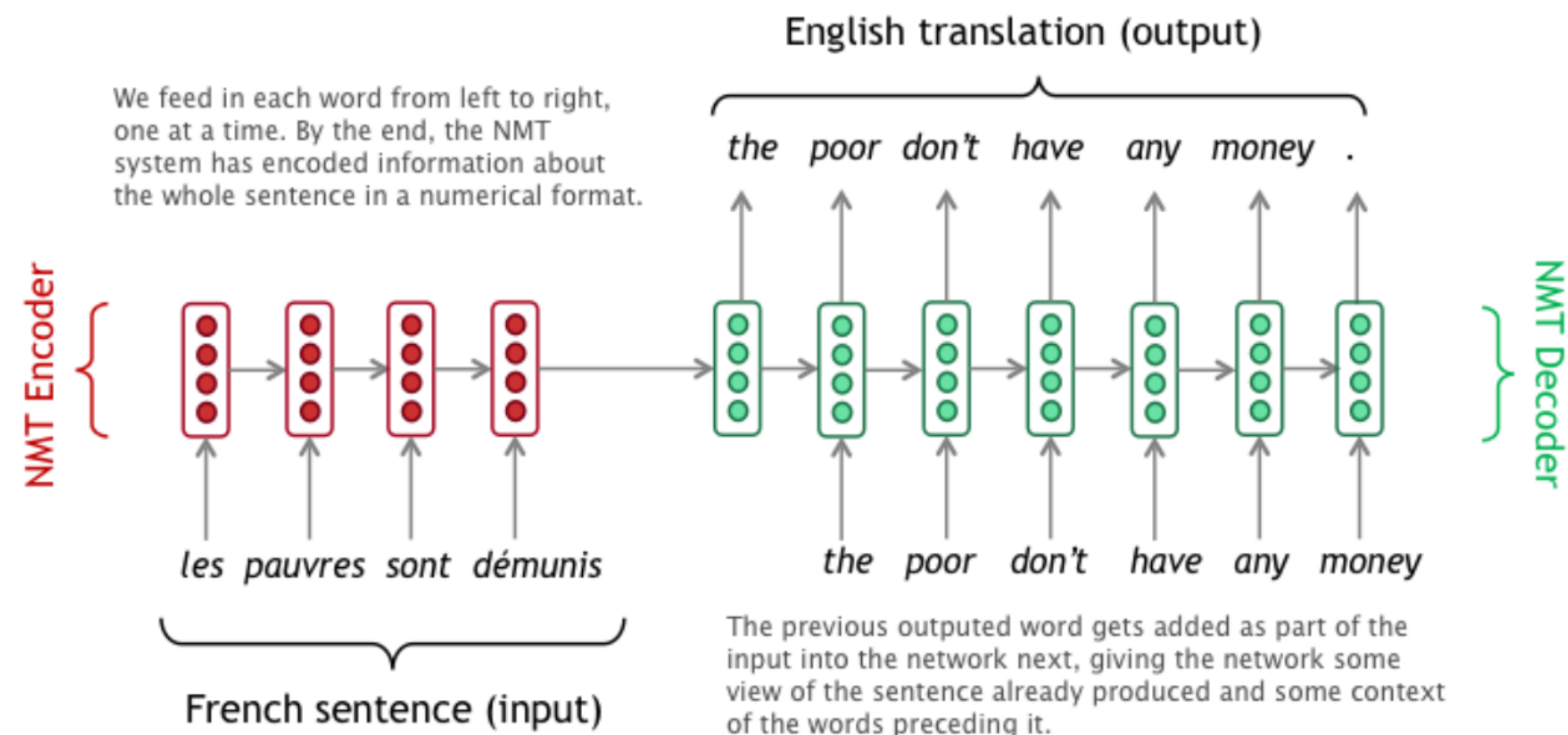
# SMT Demo

# Machine Translation (Part II)

## Neural Machine Translation

# Neural Machine Translation

- Deep Learning
- End-to-end training
- No word or phrase translation tables required



# Background

- Recurrent Neural Network (RNN)
- Language model using long short-term memory (LSTM)
- Negative Log Likelihood (NLL)
- Seq2Seq model

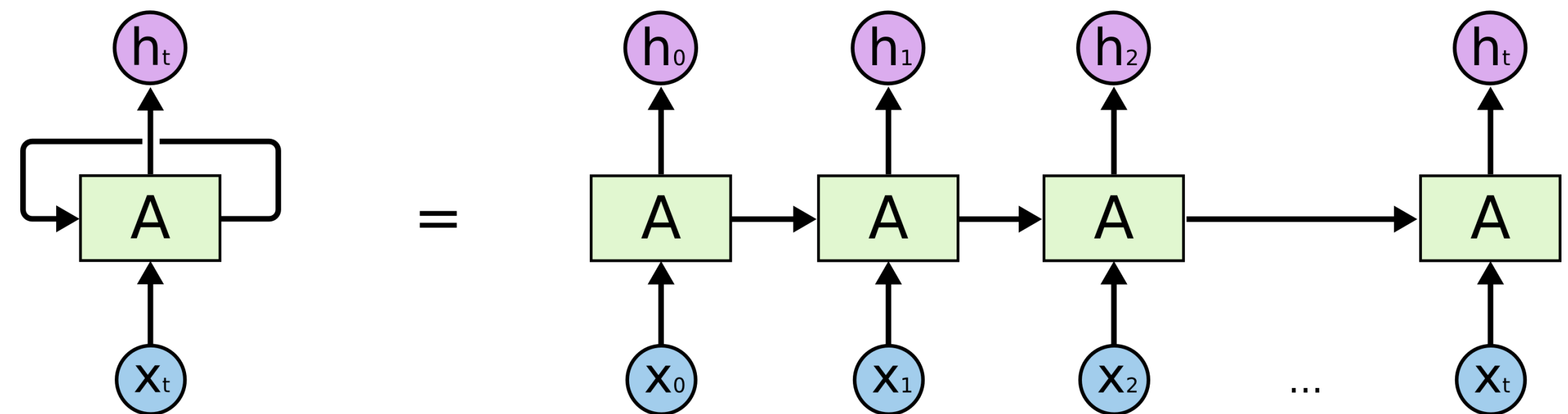
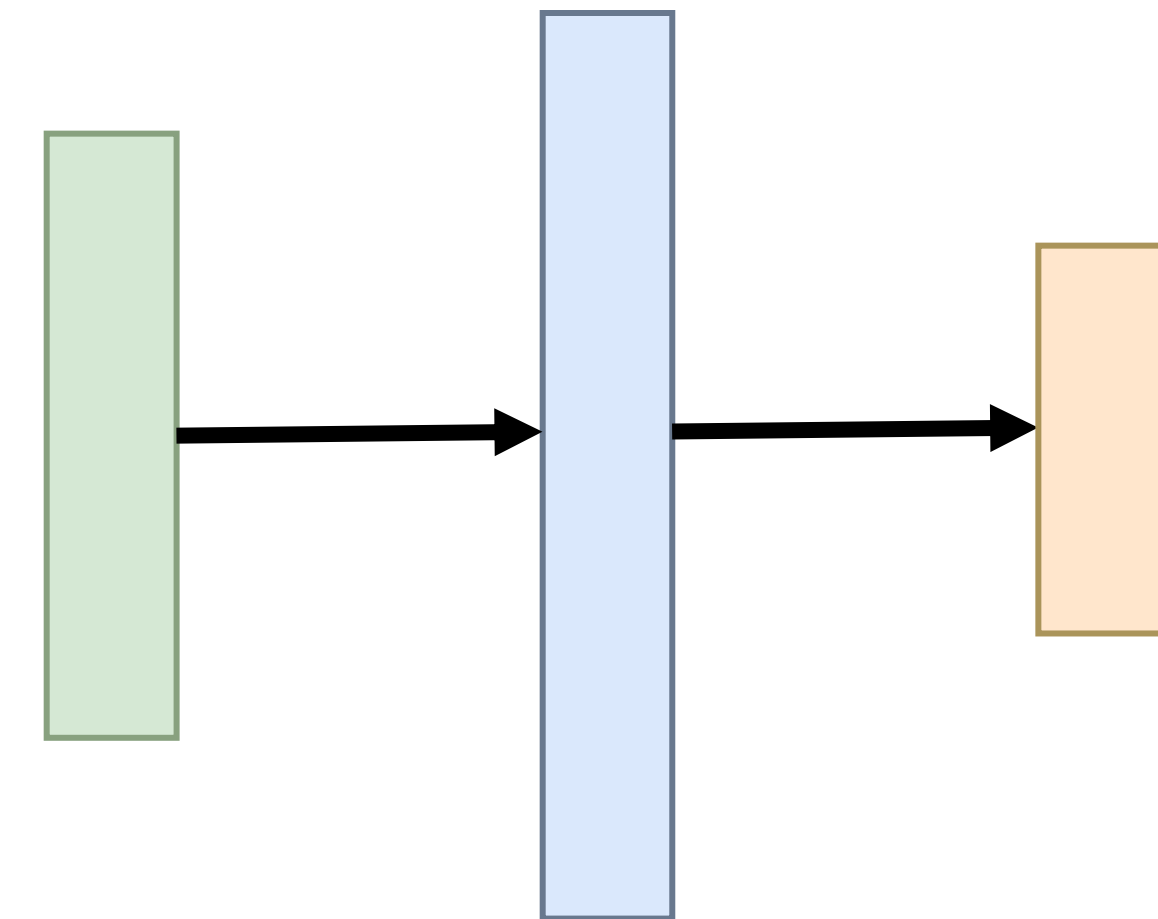
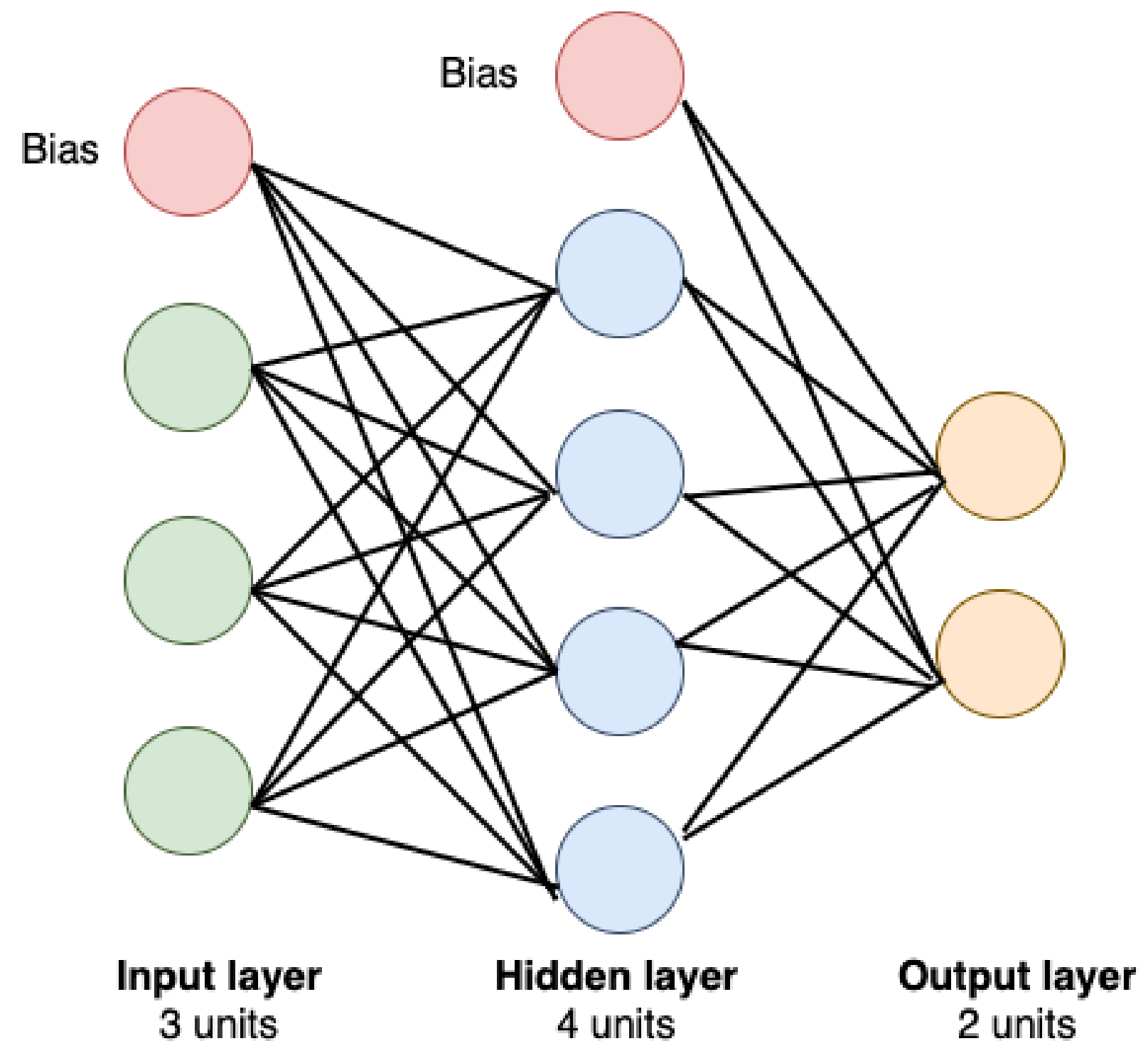


Image courtesy of Chris Olah

# Neural Network

- Feed Forward Neural Network (FFN)



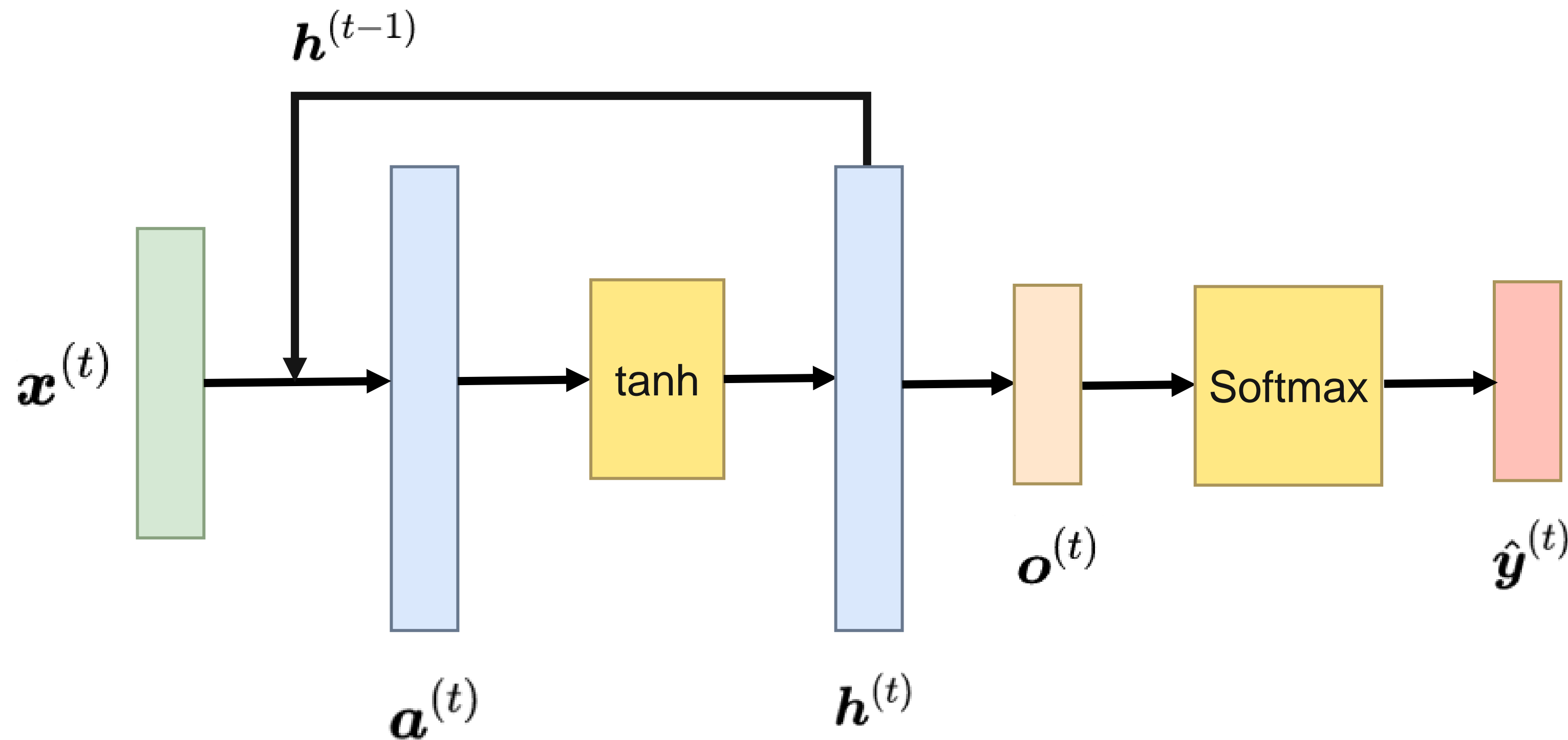
**Simplified version of feed forward neural network**

Image taken from <https://miro.medium.com/>



# Recurrent Neural Network

- Recurrent Neural Network (RNN)



$$\mathbf{a}^{(t)} = \mathbf{b} + \mathbf{W}\mathbf{h}^{(t-1)} + \mathbf{U}\mathbf{x}^{(t)}$$

$$\mathbf{h}^{(t)} = \tanh(\mathbf{a}^{(t)})$$

$$\mathbf{o}^{(t)} = \mathbf{c} + \mathbf{V}\mathbf{h}^{(t)}$$

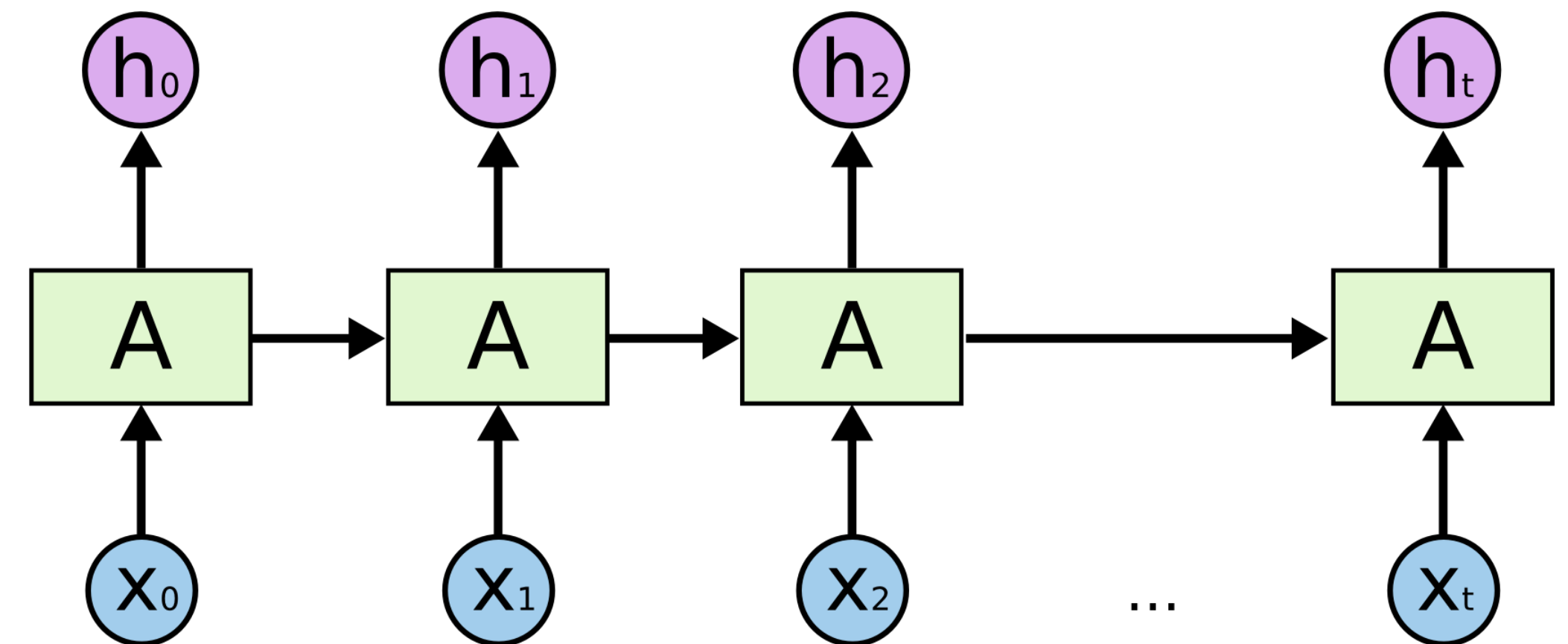
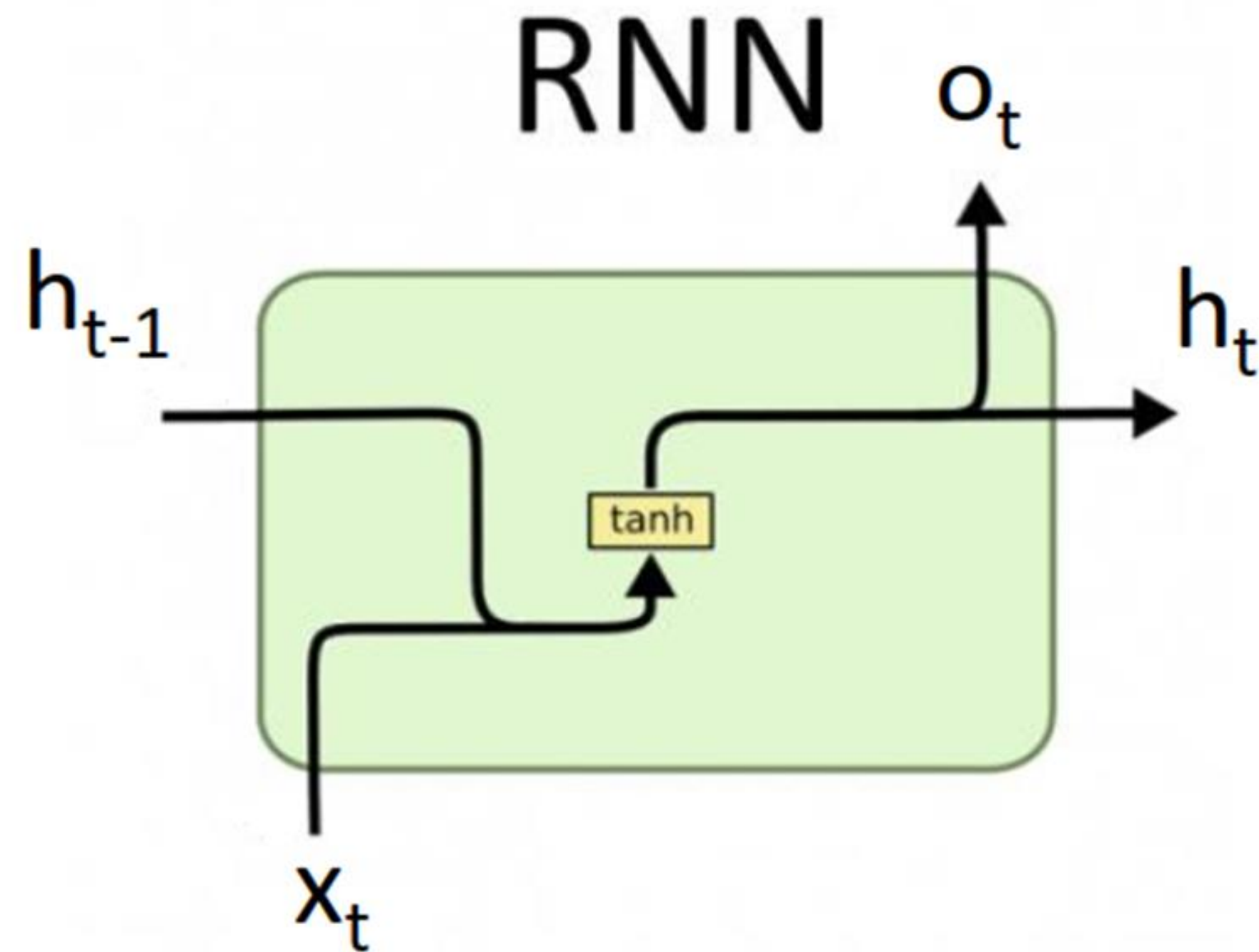
$$\hat{\mathbf{y}}^{(t)} = \text{softmax}(\mathbf{o}^{(t)})$$

Softmax Function

$$\sigma(\vec{z})_i = \frac{e^{z_i}}{\sum_{j=1}^K e^{z_j}}$$

# Recurrent Neural Network

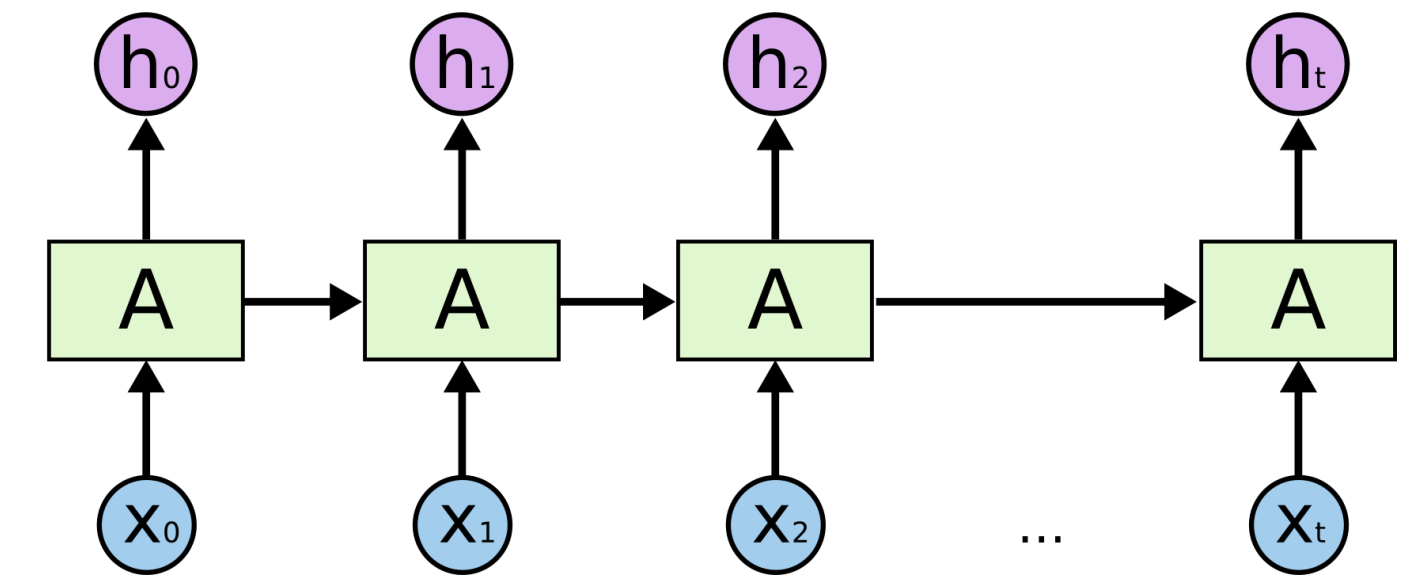
- Recurrent Neural Network (RNN)



Images taken from <https://colah.github.io/posts/2015-08-Understanding-LSTMs/>

# Limitations of Simple Recurrent Unit

- Difficult to train (**gradient vanishing problem**)
- Long distance dependency

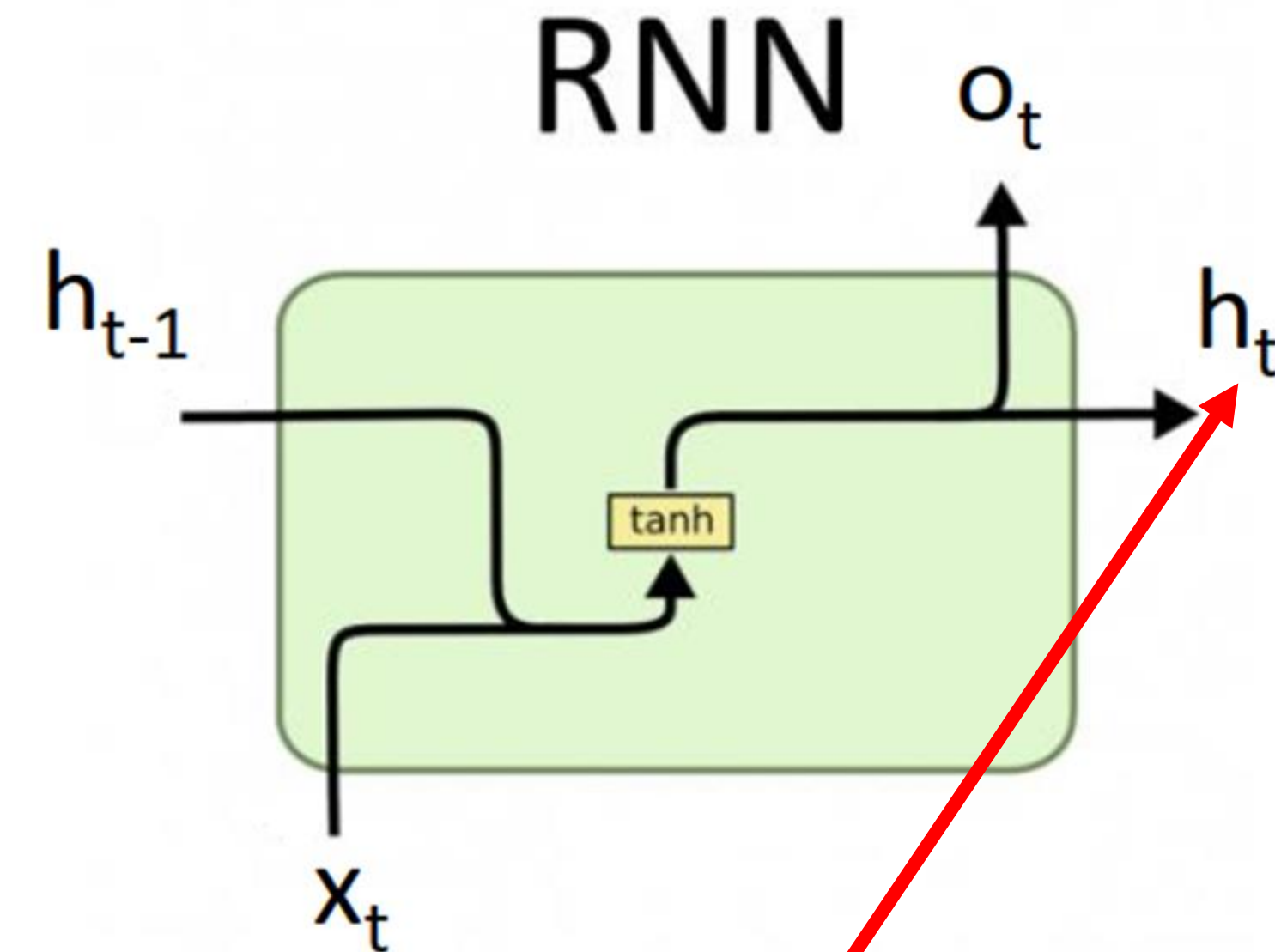
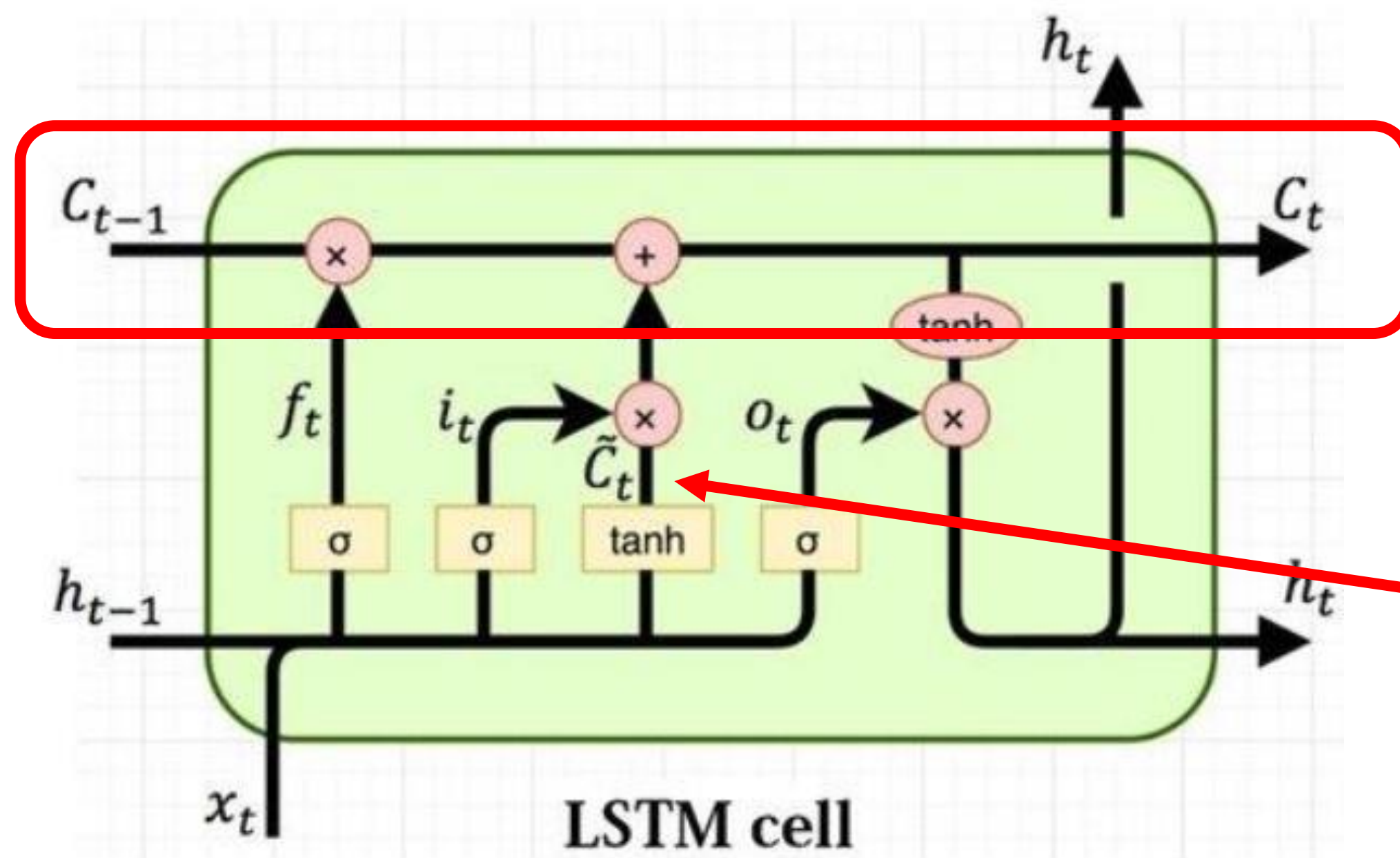


เพิ่ง ลง จาก เครื่อง มา **หิว มาก** เต็มๆ ช่วย พา ไป หา อะไร \_\_\_\_\_ หน่อย  
{กิน, ทำ, เล่น, ชม, ...}

# Long short-term memory

- Add “***Cell Memory***” ( $C_t$ ) to RNN units
- Cell memory is controlled by **forget gate** and **input gate**.
- Output is controlled by an **output gate**.

# Long short-term memory



$$\tilde{C}_t = \tanh(x_t U^g + h_{t-1} W^g)$$

$$C_t = \sigma(f_t * C_{t-1} + i_t * \tilde{C}_t)$$

$$h_t = \tanh(C_t) * o_t$$

# How gates work ?

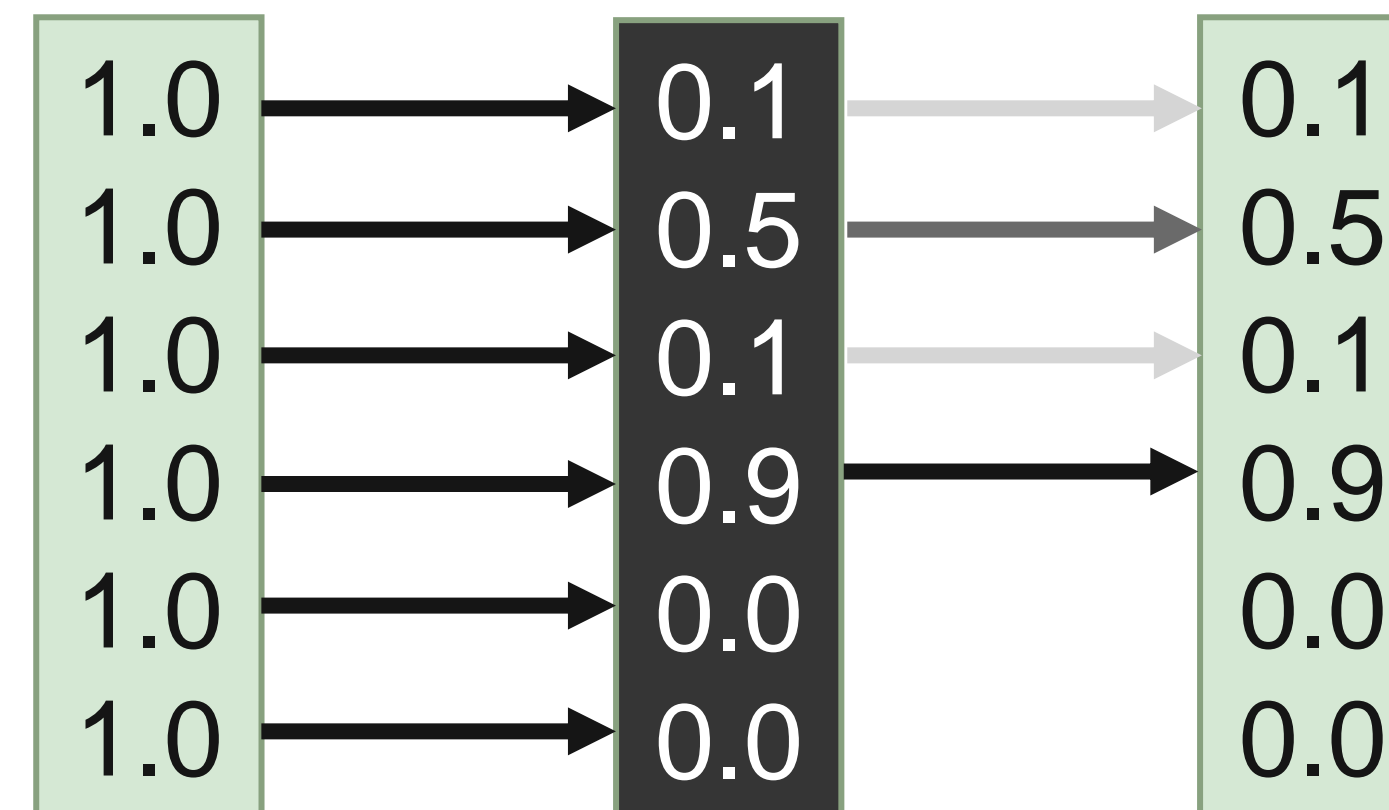
$$\tilde{C}_t = \tanh(x_t U^g + h_{t-1} W^g)$$
$$C_t = \sigma\left(\boxed{f_t} * C_{t-1} + \boxed{i_t} * \tilde{C}_t\right)$$

Forget gate ← → Input gate

$$h_t = \tanh(C_t) * \boxed{o_t}$$

Output gate

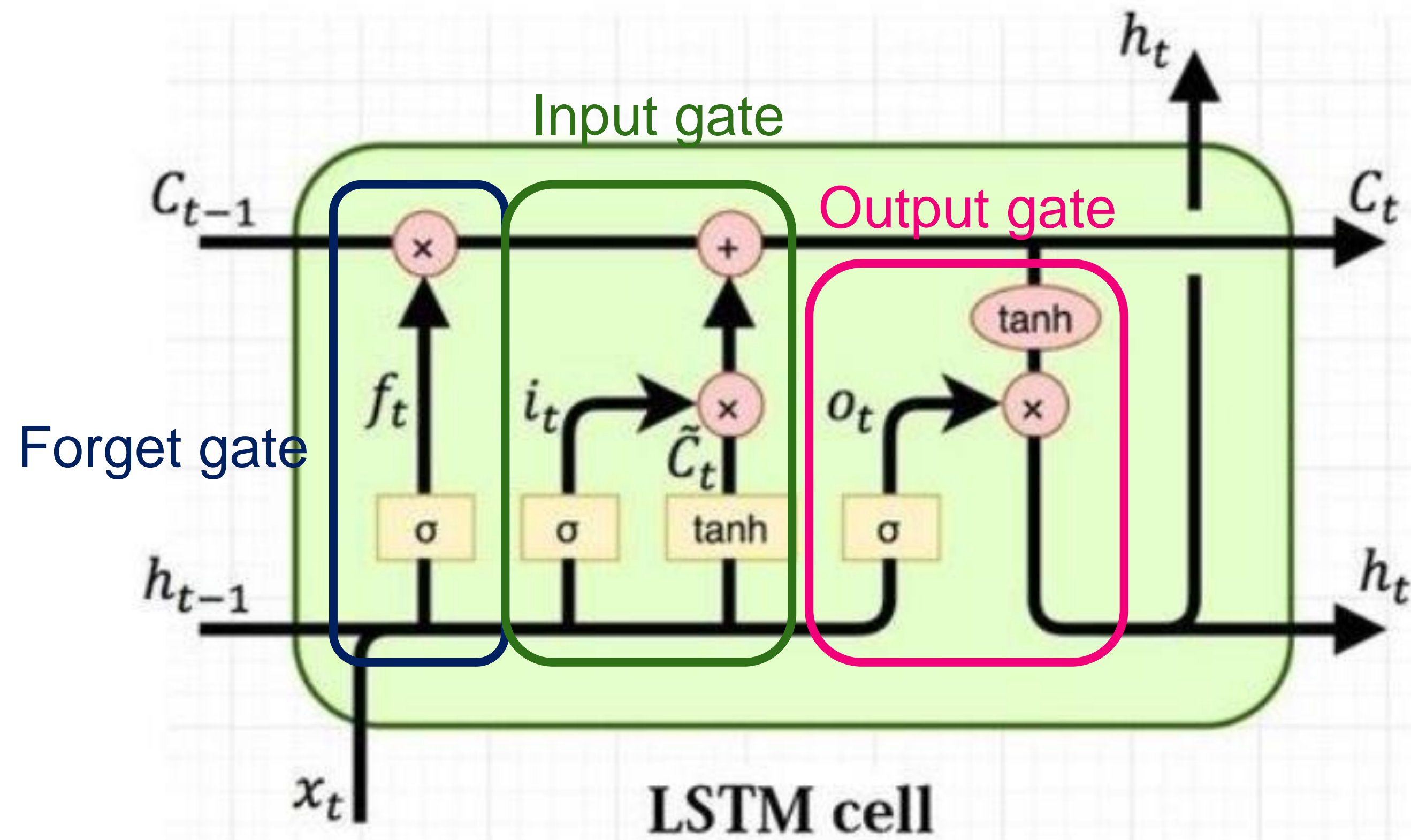
\* Element-wise multiplication



Gate



# How gates work ?



$$i_t = \sigma(x_t U^i + h_{t-1} W^i)$$

$$f_t = \sigma(x_t U^f + h_{t-1} W^f)$$

$$o_t = \sigma(x_t U^o + h_{t-1} W^o)$$

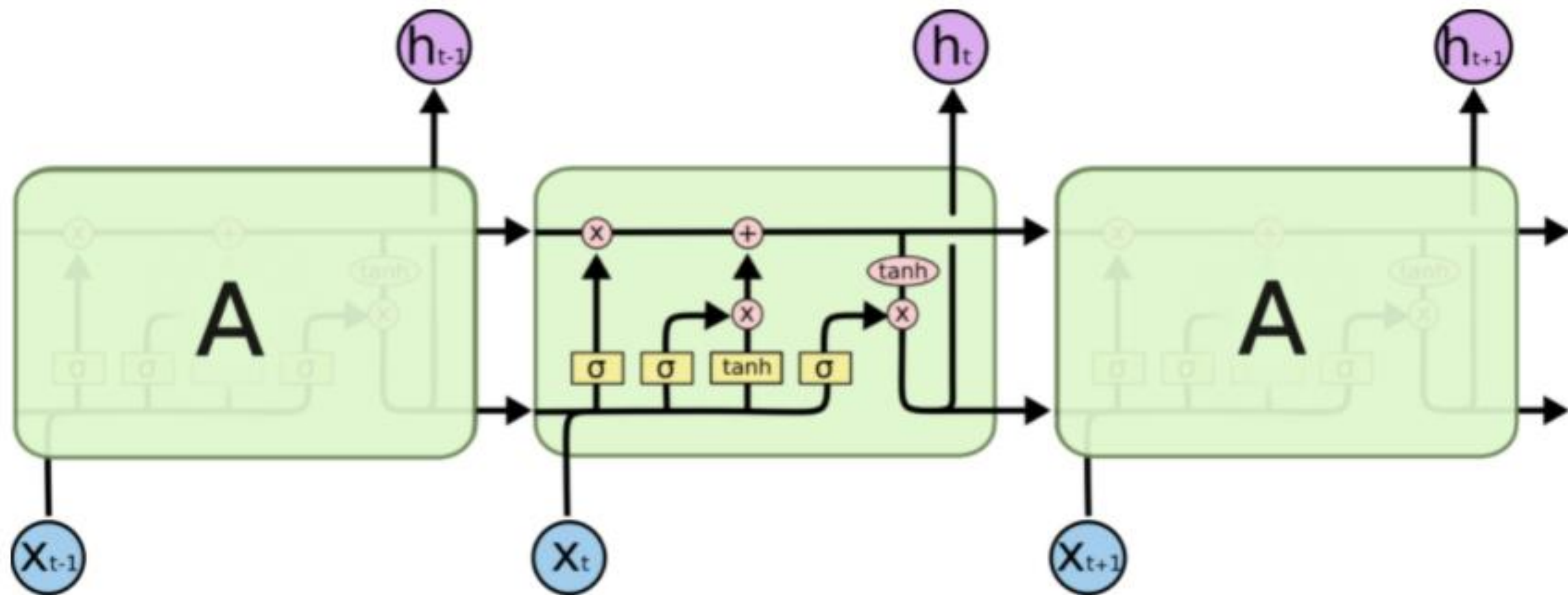
$\sigma$  = sigmoid function

$$\tilde{C}_t = \tanh(x_t U^g + h_{t-1} W^g)$$

$$C_t = \sigma(f_t * C_{t-1} + i_t * \tilde{C}_t)$$

$$h_t = \tanh(C_t) * o_t$$

# LSTM

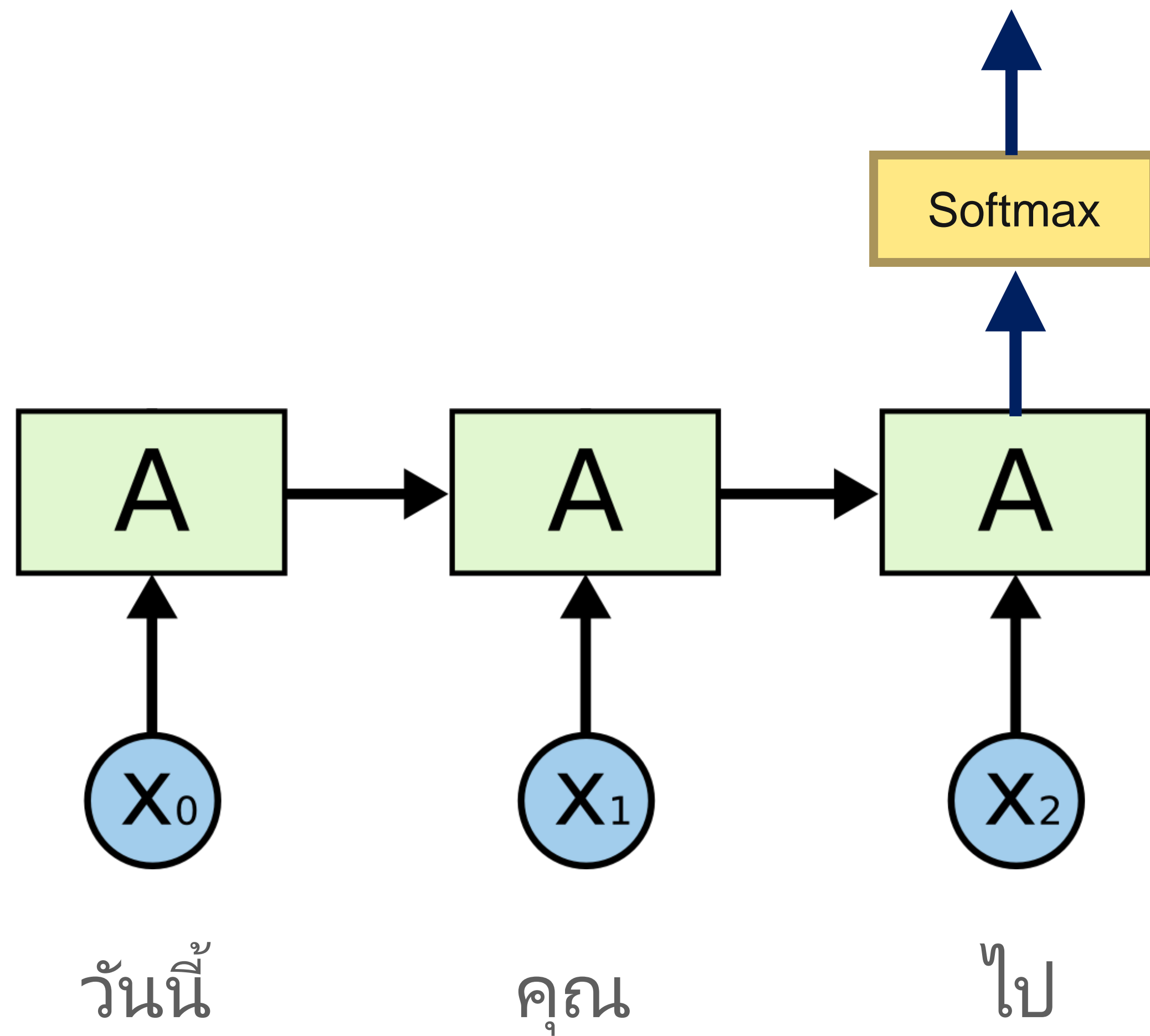


<https://colah.github.io/posts/2015-08-Understanding-LSTMs/>



# RNN-based Language Model

$$p(x_t | x_{t-1}, x_{t-2}, x_{t-3}) = \text{softmax}(W h_t)$$



# RNN-based Language Model

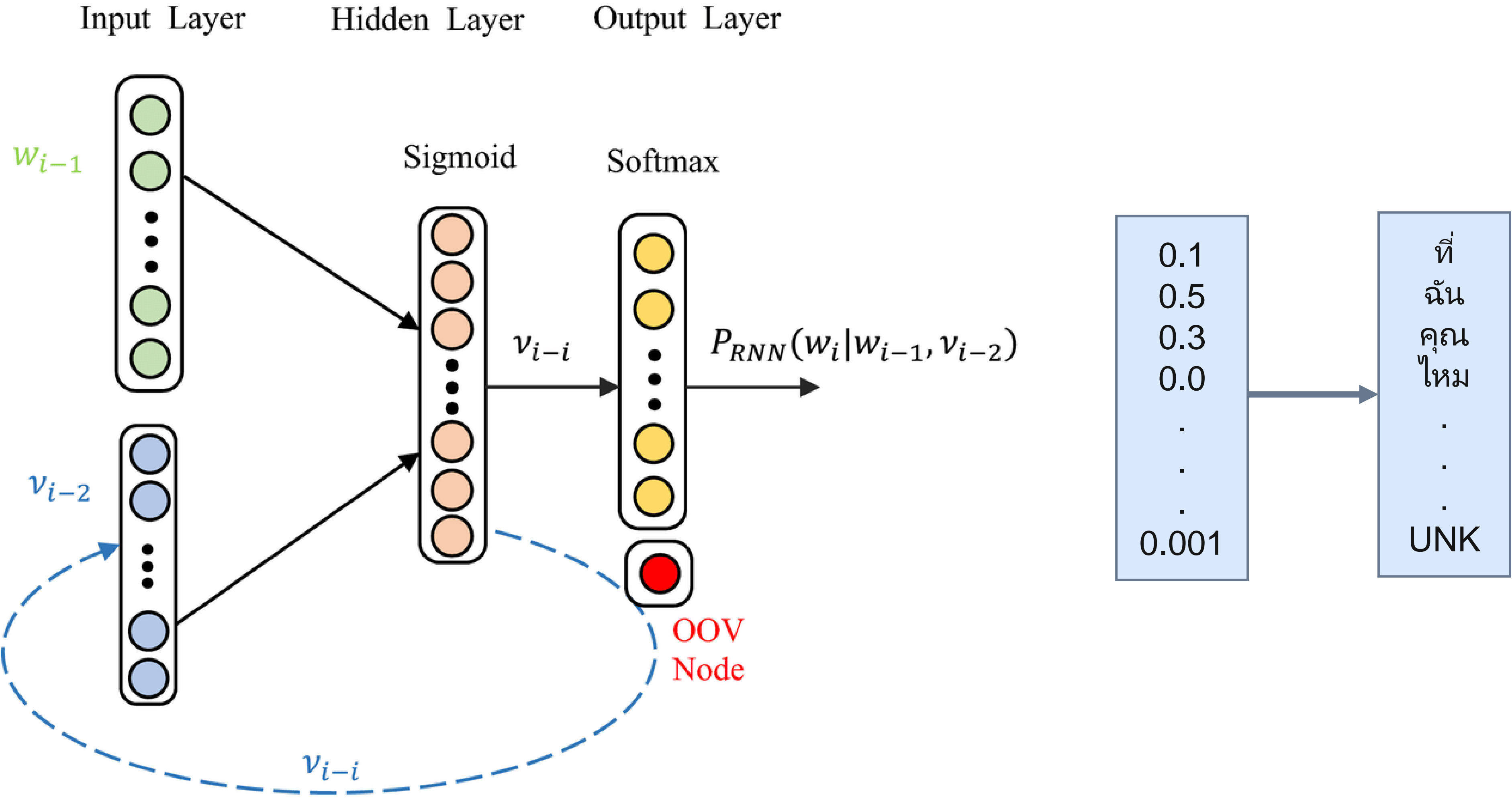


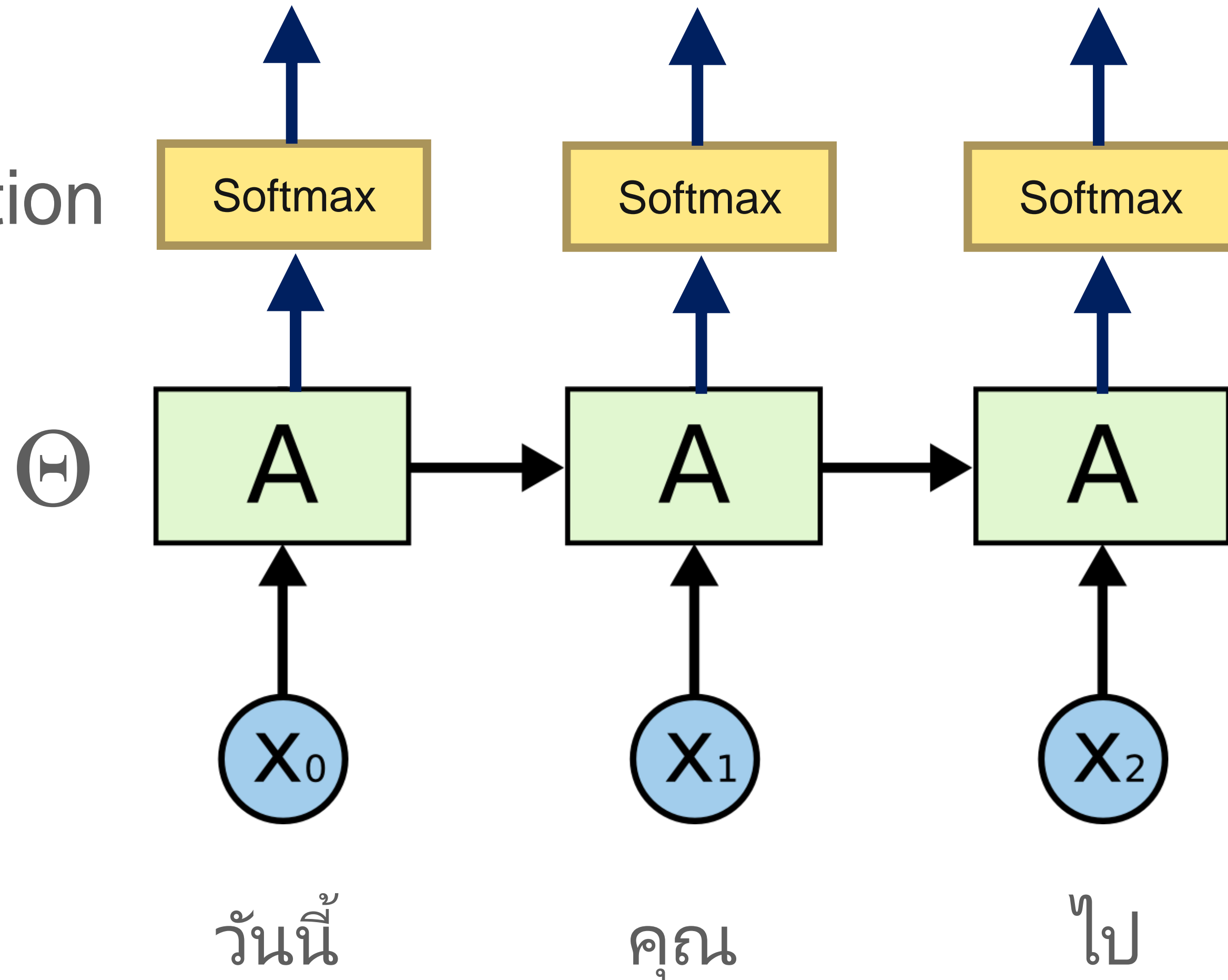
Image taken from [https://www.researchgate.net/figure/An-architecture-of-recurrent-neural-network-language-model-for-speech-recognition\\_fig2\\_333355077](https://www.researchgate.net/figure/An-architecture-of-recurrent-neural-network-language-model-for-speech-recognition_fig2_333355077)

# Training RNN-based Language Model

$$\Theta = \operatorname{argmax}_{\Theta} p(\text{คุณ}|h_0; \Theta) \times p(\text{ไป}|h_1; \Theta) \times p(\text{ไหน}|h_2; \Theta)$$

Maximum Likelihood Estimation

$$L(\theta) = \prod_{i=1}^n f(x_i|\theta)$$



# Negative Log Loss (NLL)

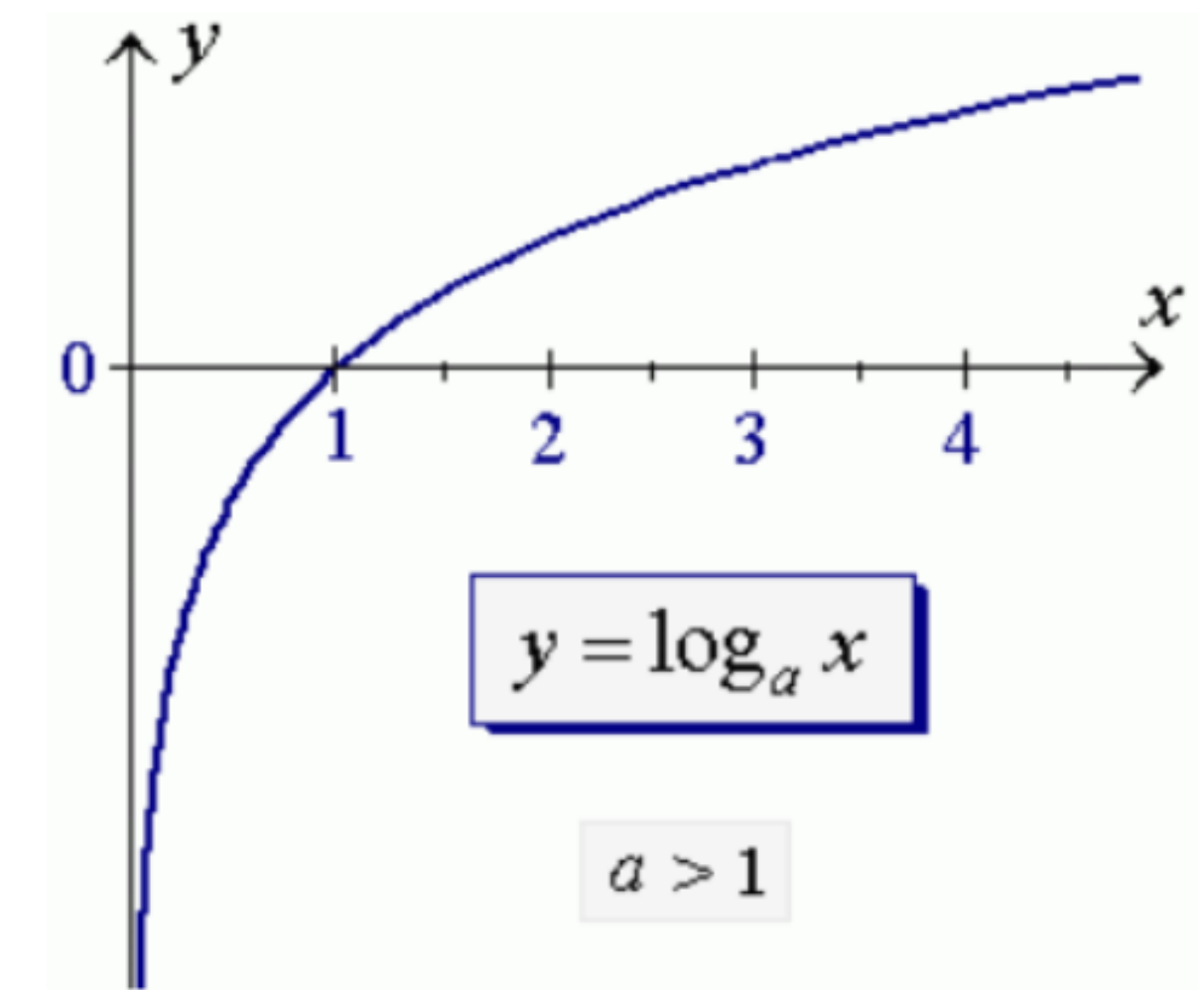
- In many deep learning frameworks, we usually minimize loss functions.

$$\Theta = \operatorname{argmax}_{\Theta} p(\text{คุณ}|h_0; \Theta) \times p(\text{ไป}|h_1; \Theta) \times p(\text{ไหน}|h_2; \Theta)$$

$$\Theta = \operatorname{argmax}_{\Theta} \log p(\text{คุณ}|h_0; \Theta) + \log p(\text{ไป}|h_1; \Theta) + \log p(\text{ไหน}|h_2; \Theta)$$

$$\Theta = \operatorname{argmin}_{\Theta} -\log p(\text{คุณ}|h_0; \Theta) - \log p(\text{ไป}|h_1; \Theta) - \log p(\text{ไหน}|h_2; \Theta)$$

$$\text{NLL} = - \sum_{t=1}^T \sum_{j=1}^V y_j^t \log \hat{y}_j^t$$



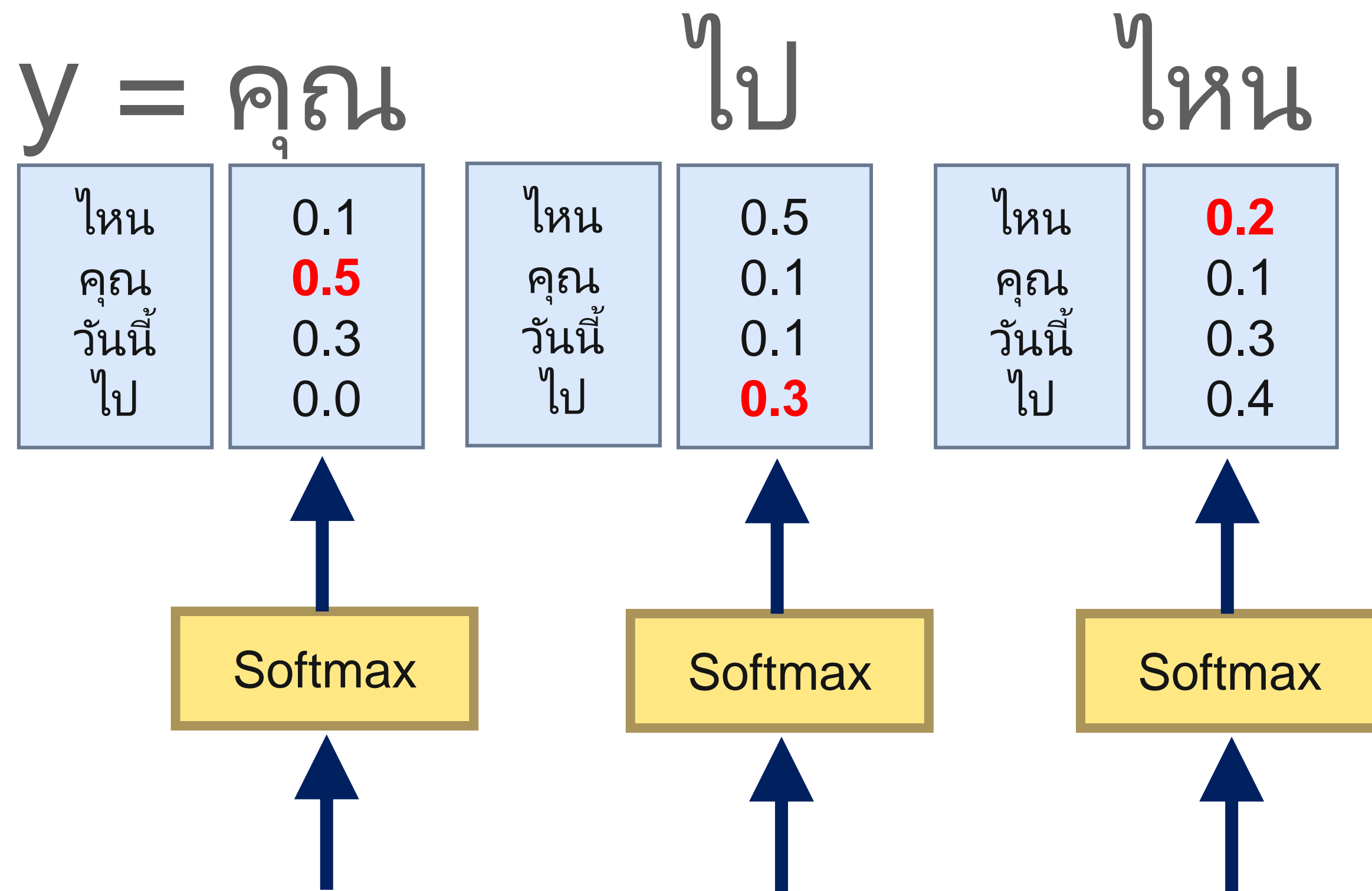
# Negative Log Loss (NLL)

$$\text{NLL} = - \sum_{t=1}^T \sum_{j=1}^V y_j^t \log \hat{y}_j^t$$

- Because  $y^t$  are one-hot vectors  $[0, 0, \dots, 1, \dots, 0, 0]$ , only the position of the ground truth is 1, therefore

$$\text{NLL} = - \sum_{t=1}^T \log p(y^t | h_t; \theta)$$

# Negative Log Loss (NLL)



$$\text{NLL} = - \sum_{t=1}^T \log p(y^t | h_t; \theta)$$
$$= - (\log 0.5 + \log 0.3 + \log 0.2)$$

# Sequence-to-Sequence

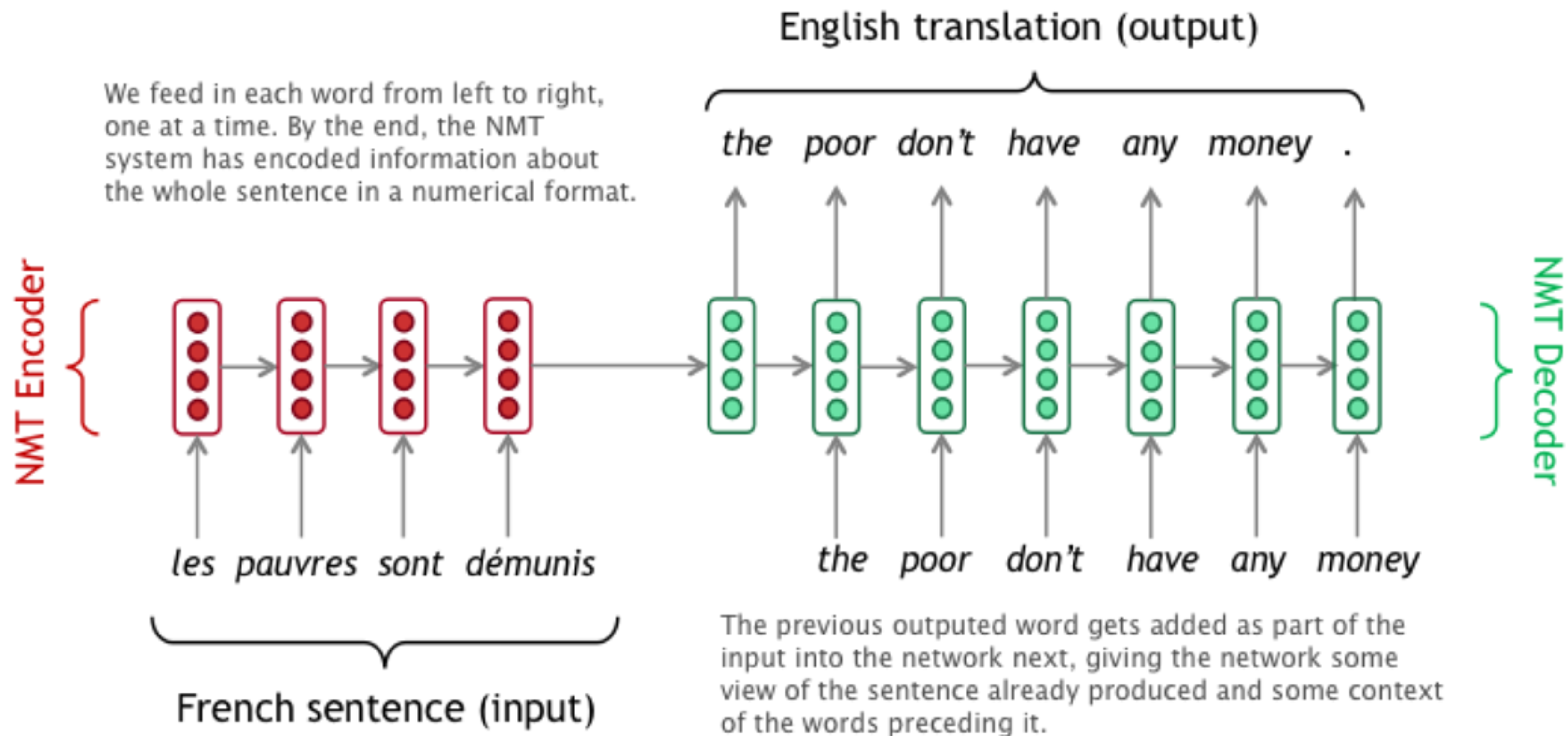
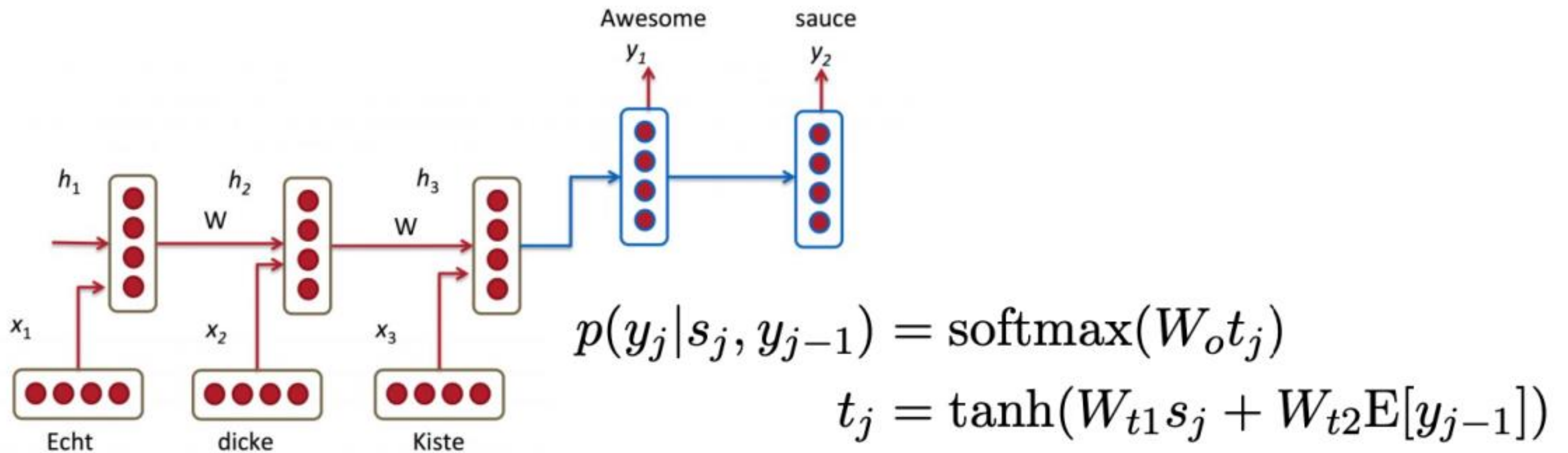


Image taken from <https://medium.com/analytics-vidhya/seq2seq-models-french-to-english-translation-using-encoder-decoder-model-with-attention-9c05b2c09af8>



# Sequence-to-Sequence

- Encoder : reads source input tokens one-by-one and produce a context vector which represents the source sentence.
- Decoder : generates target tokens from left to right using the context vector and previous output (similar to what language modeling does)





# Sequence-to-Sequence

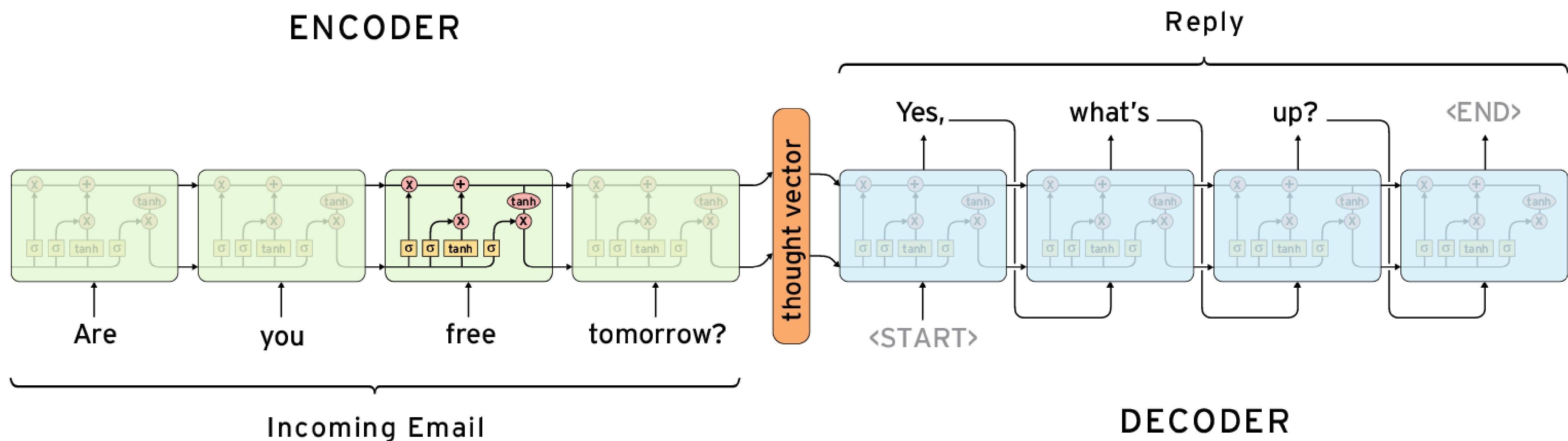


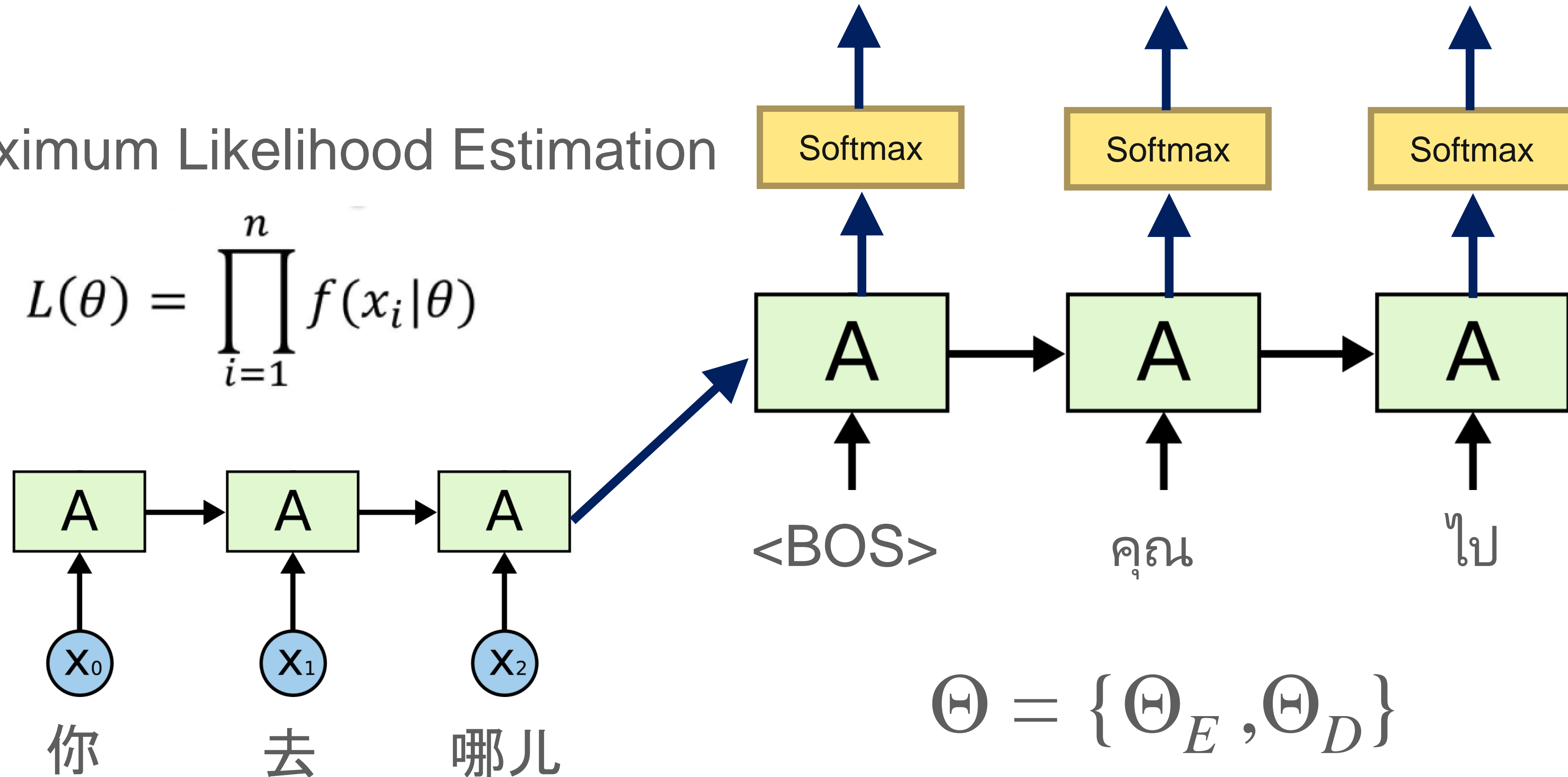
Image taken from [suriyadeepan.github.io](https://suriyadeepan.github.io)

# Training Sequence-to-Sequence

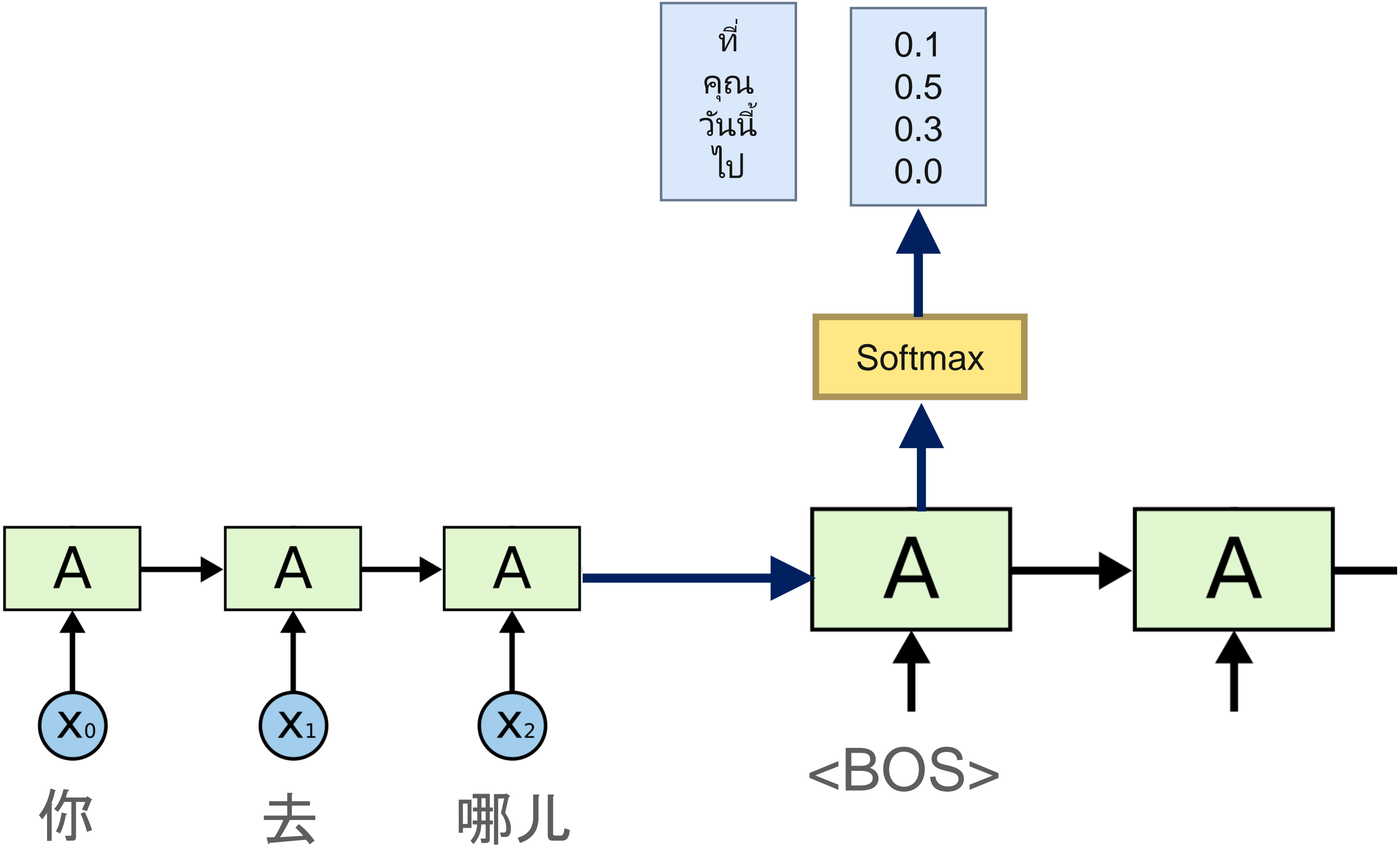
$$\Theta = \operatorname{argmax}_{\Theta} p(\text{คุณ}|h_0; \Theta) \times p(\text{ไป}|h_1; \Theta) \times p(\text{ไหน}|h_2; \Theta)$$

Maximum Likelihood Estimation

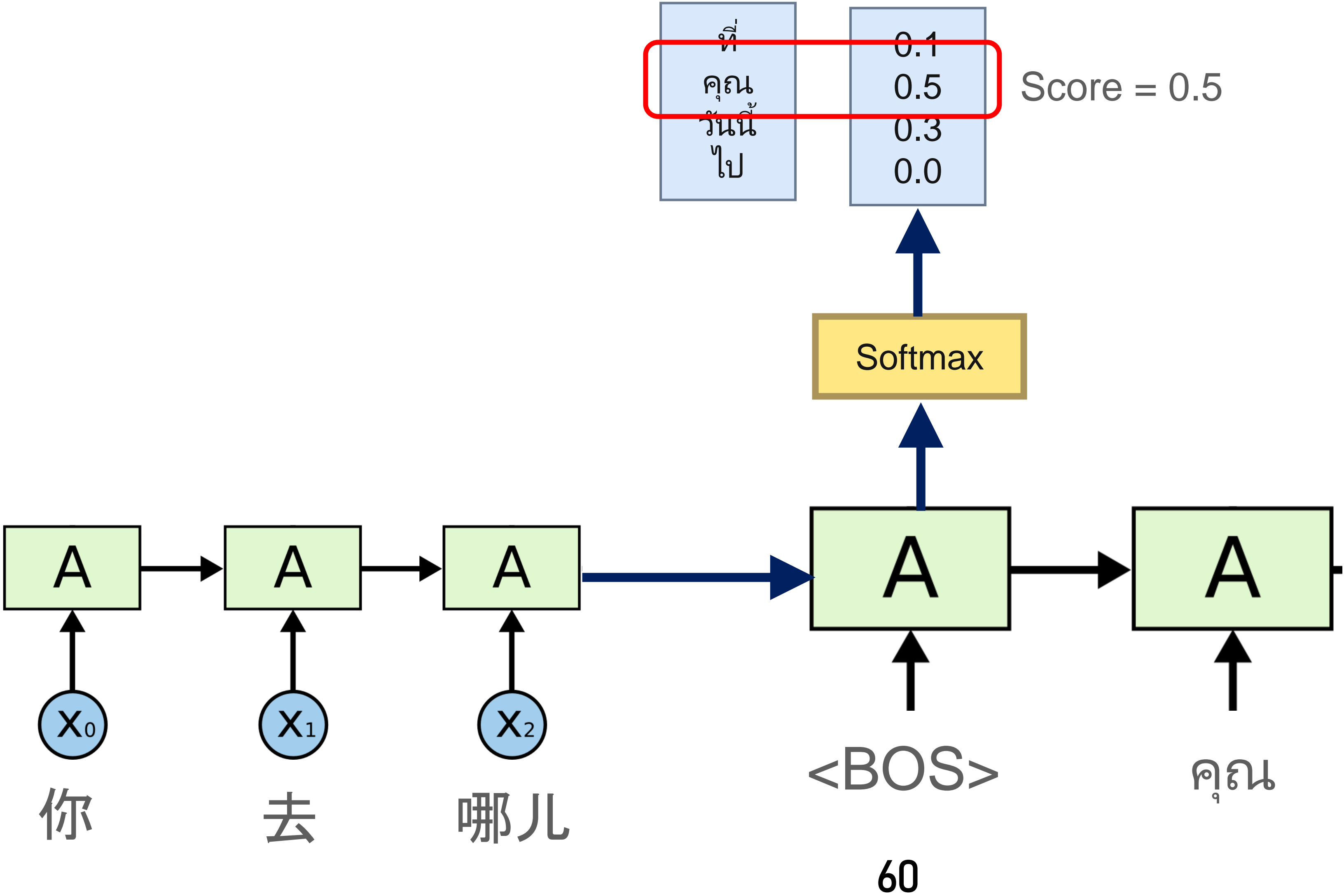
$$L(\theta) = \prod_{i=1}^n f(x_i|\theta)$$



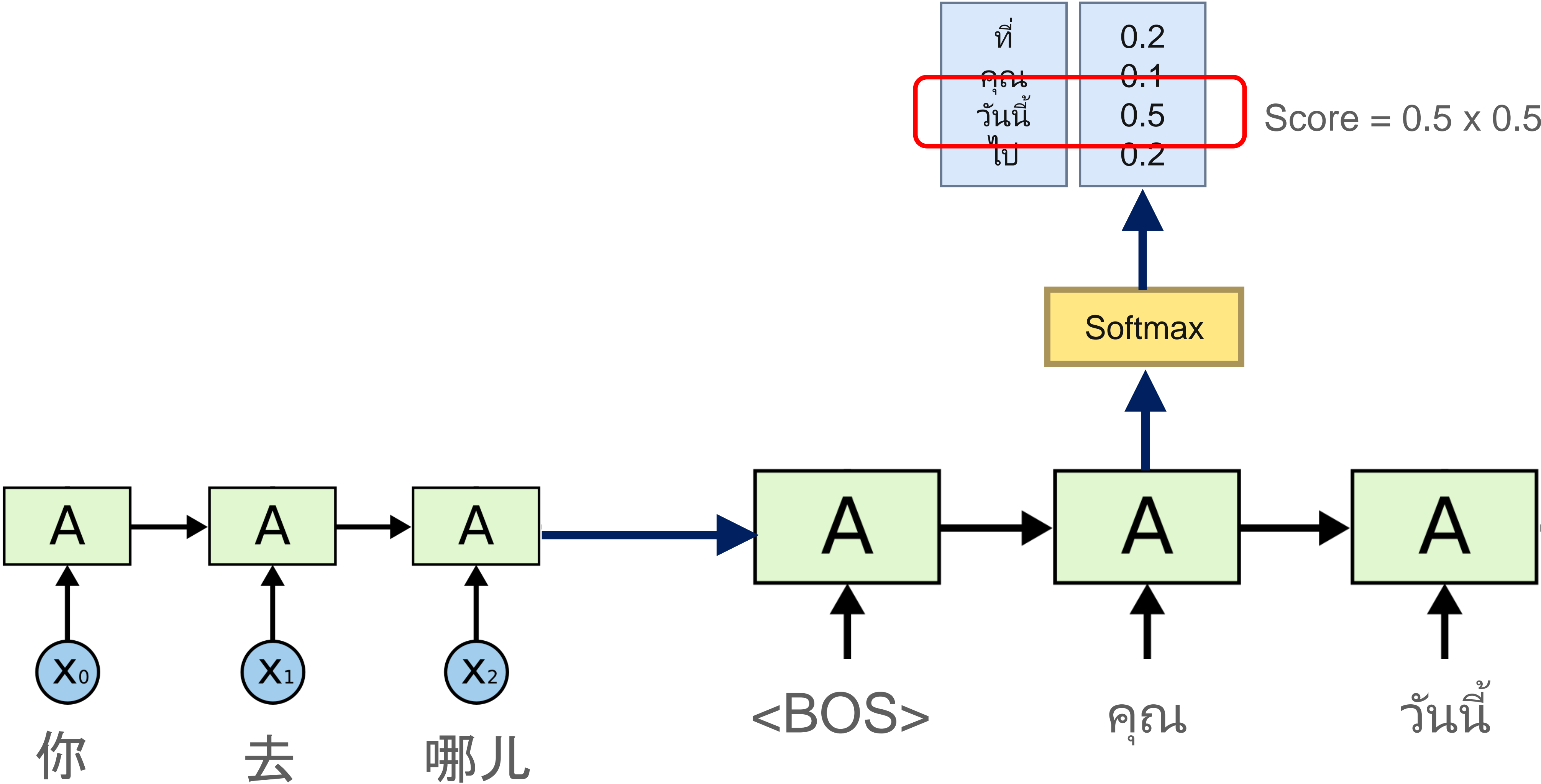
# Decoding – Greedy



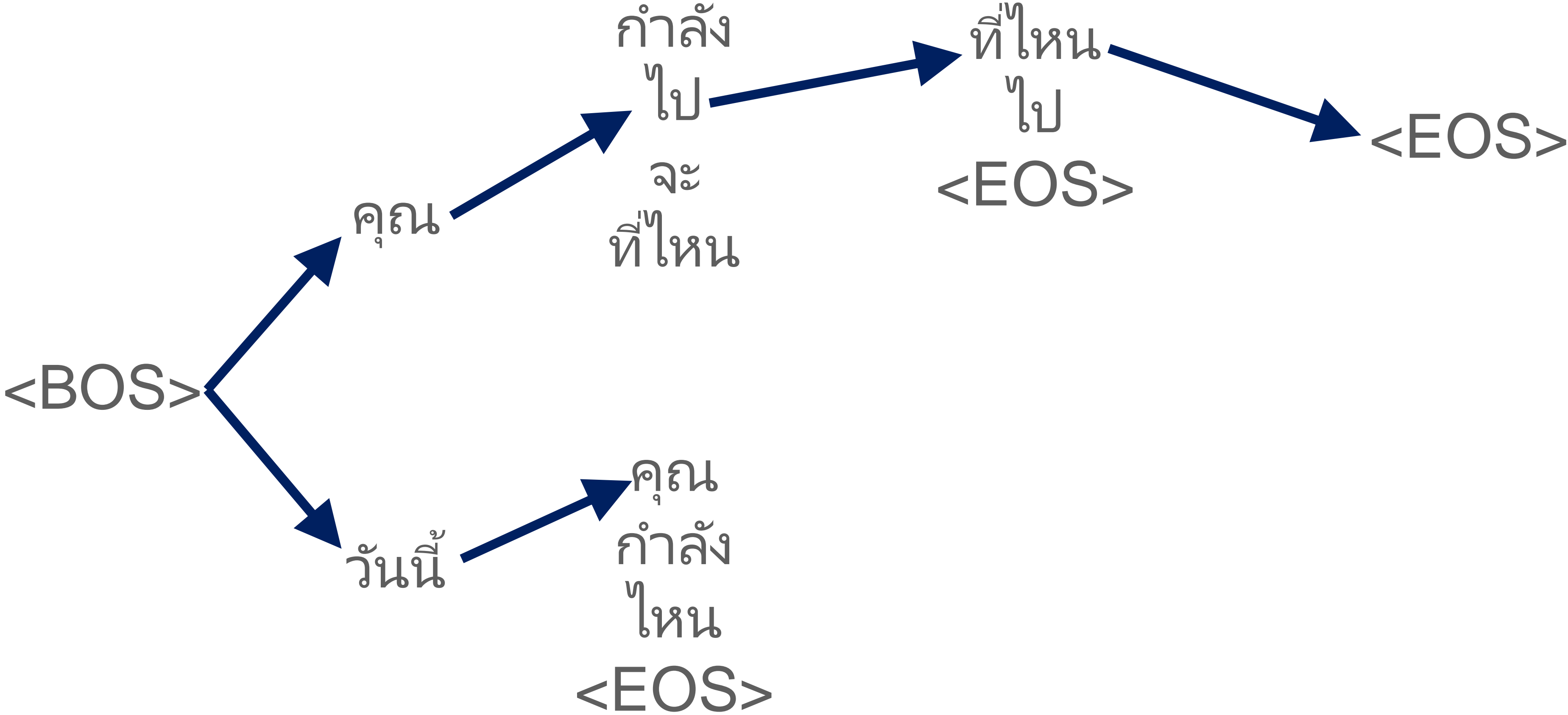
# Decoding – Greedy



# Decoding – Greedy



# Decoding – Beam Search



# Summary

- Recurrent Neural Network
- RNN-based Language Model
- Seq2Seq

# Neural Machine Translation with Attention

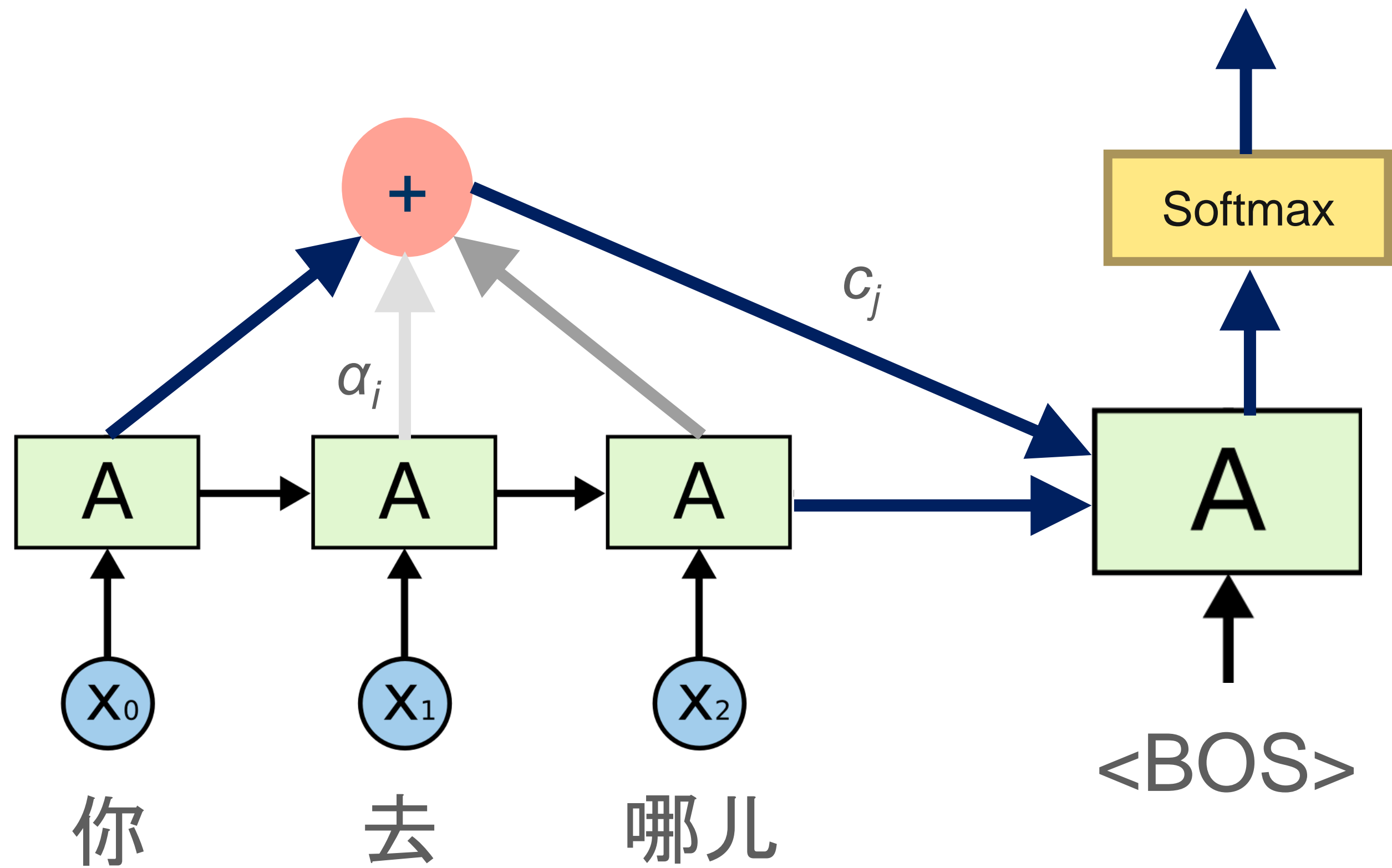


# Limitations of Seq2Seq Model

- Inefficient for long sentences
- Only good for language pairs with less grammatical variations

# Attention

$$p(y_j \mid s_j, y_{j-1}, c_j) = \text{softmax}(W_o t_j)$$
$$t_j = \tanh(W_{t1} s_j + W_{t2} \mathbf{E}[y_{j-1}] + W_{t3} c_j)$$

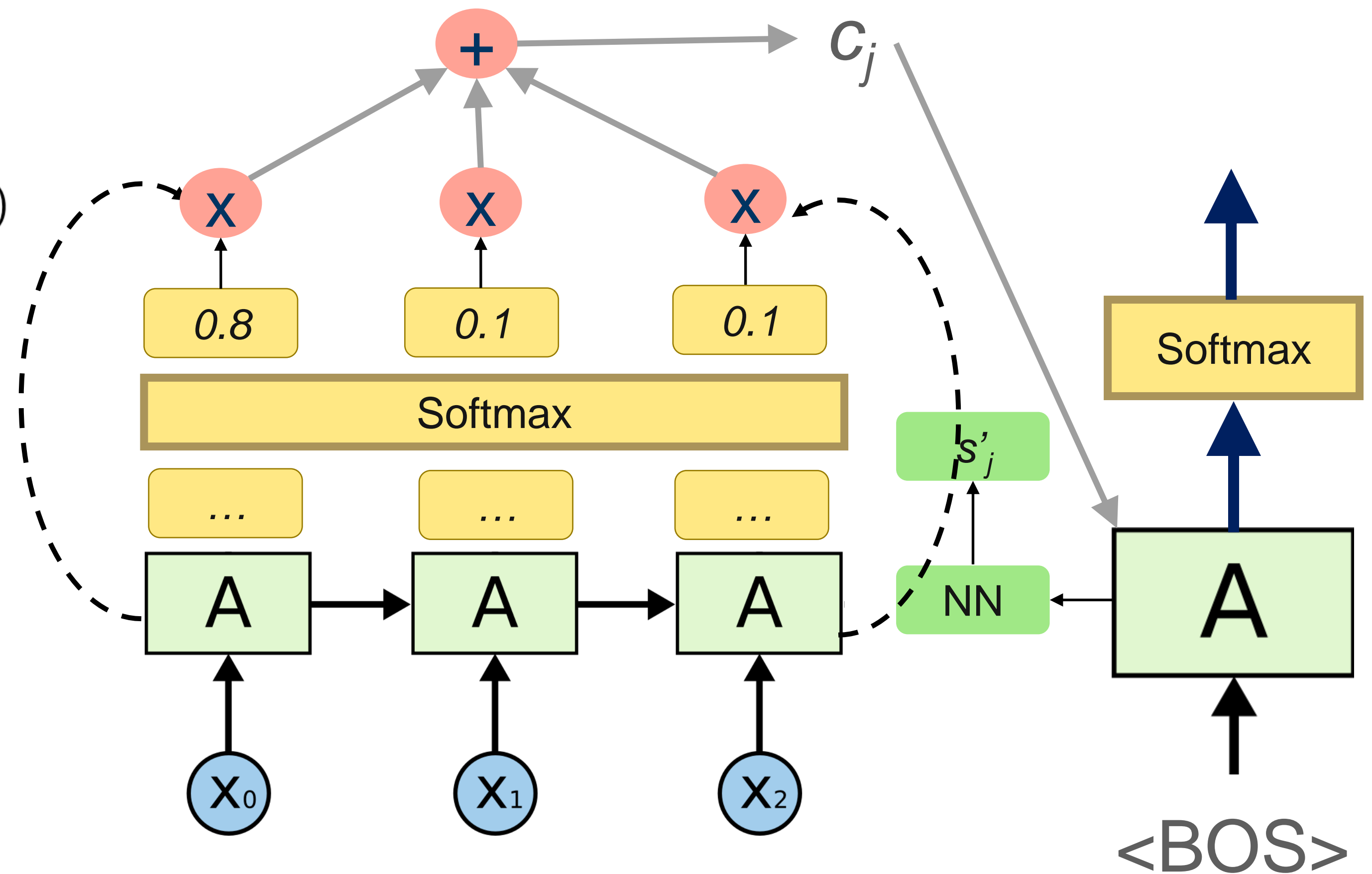


# Attention

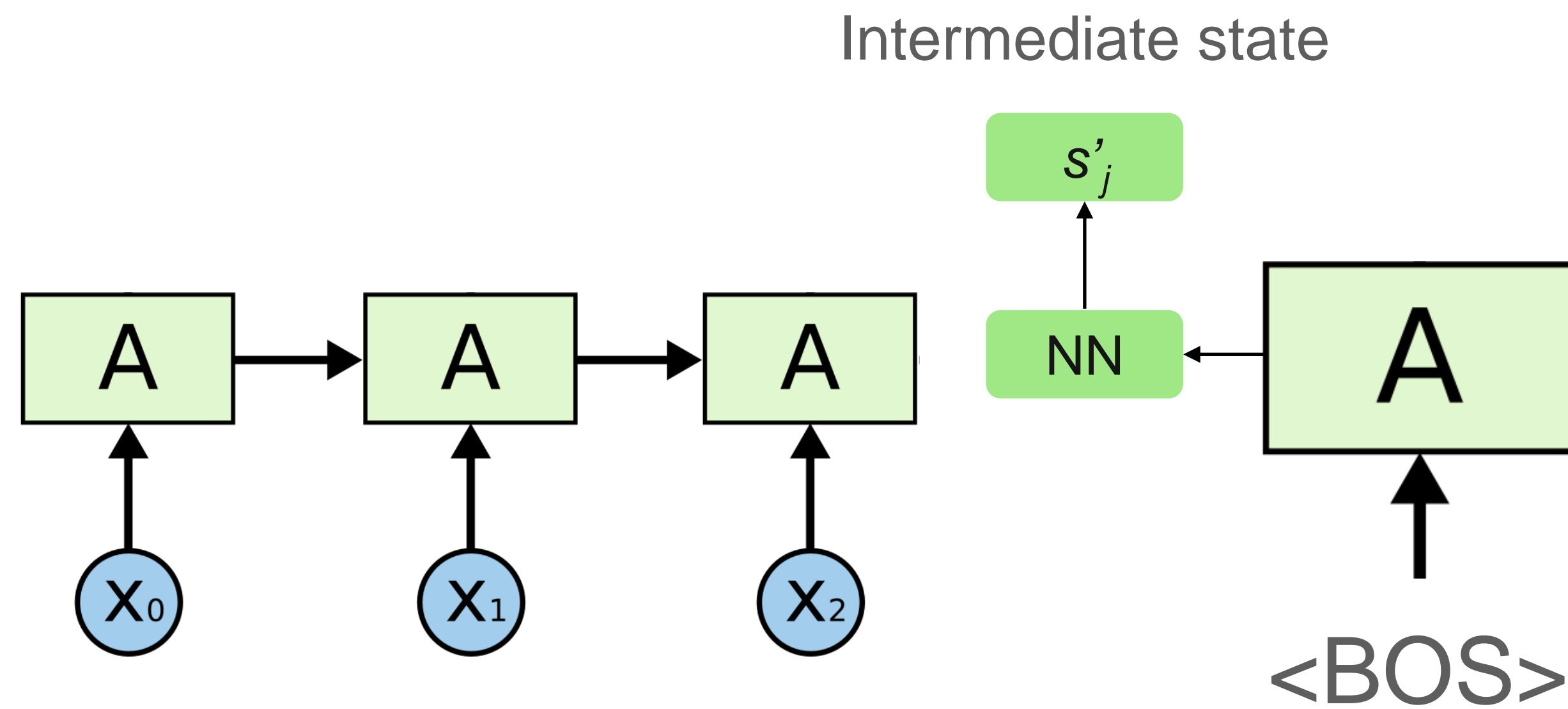
$$c_j = \text{ATT}(C, s'_j) = \sum_{i=1}^I \alpha_{ij} h_i,$$

$$\alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^I \exp(e_{kj})}$$

$$e_{ij} = v_a^T \tanh(U_a s'_j + W_a h_i)$$

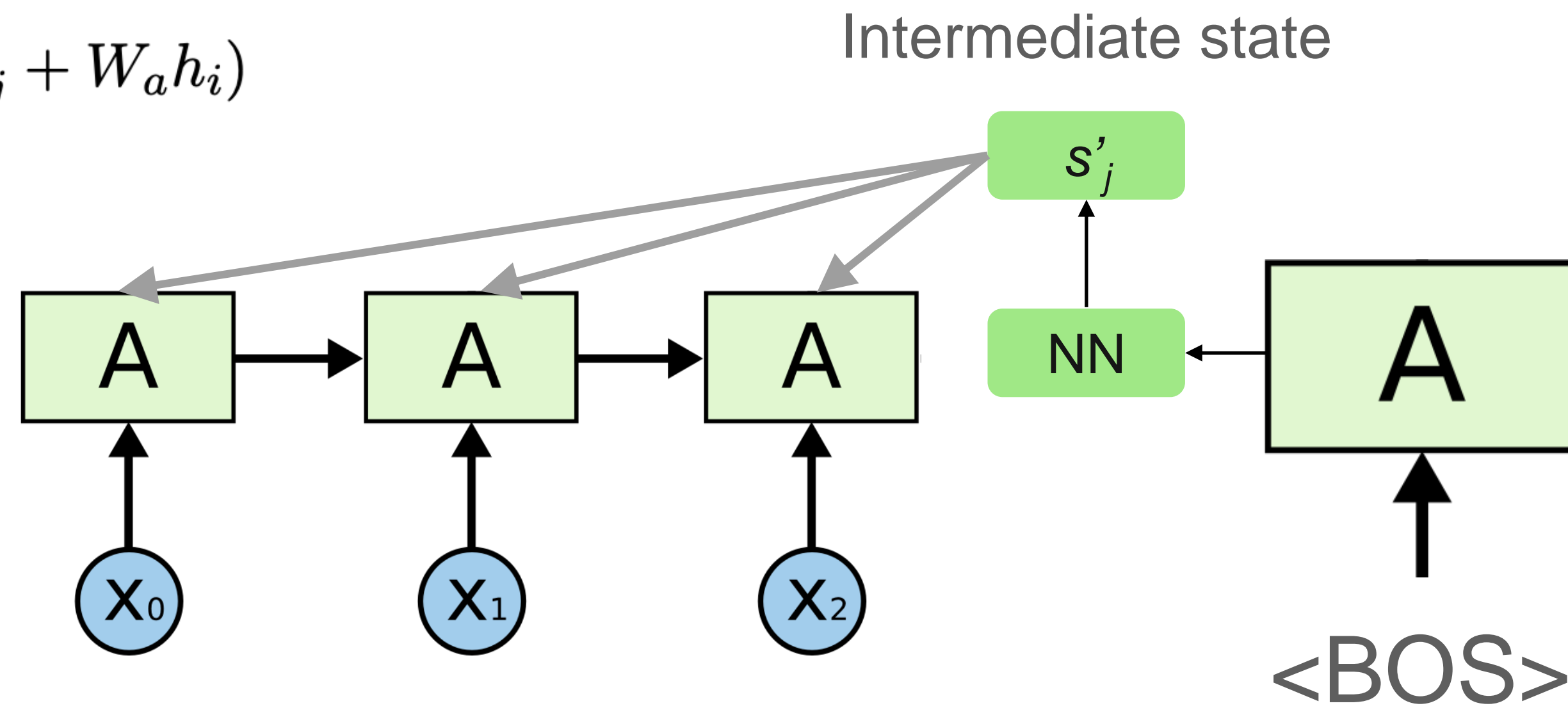


# Attention – Step 1



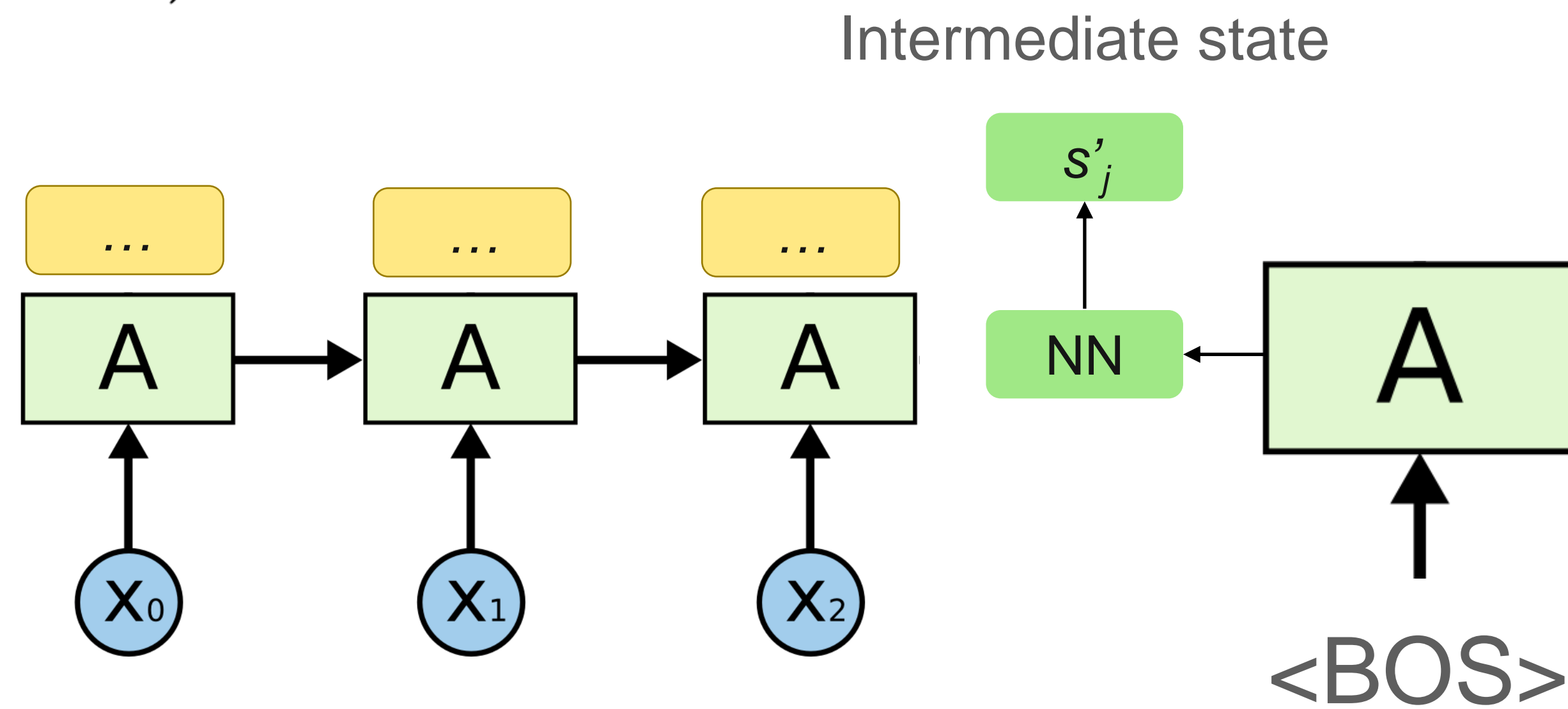
# Attention – Step 2

$$e_{ij} = v_a^T \tanh(U_a s'_j + W_a h_i)$$



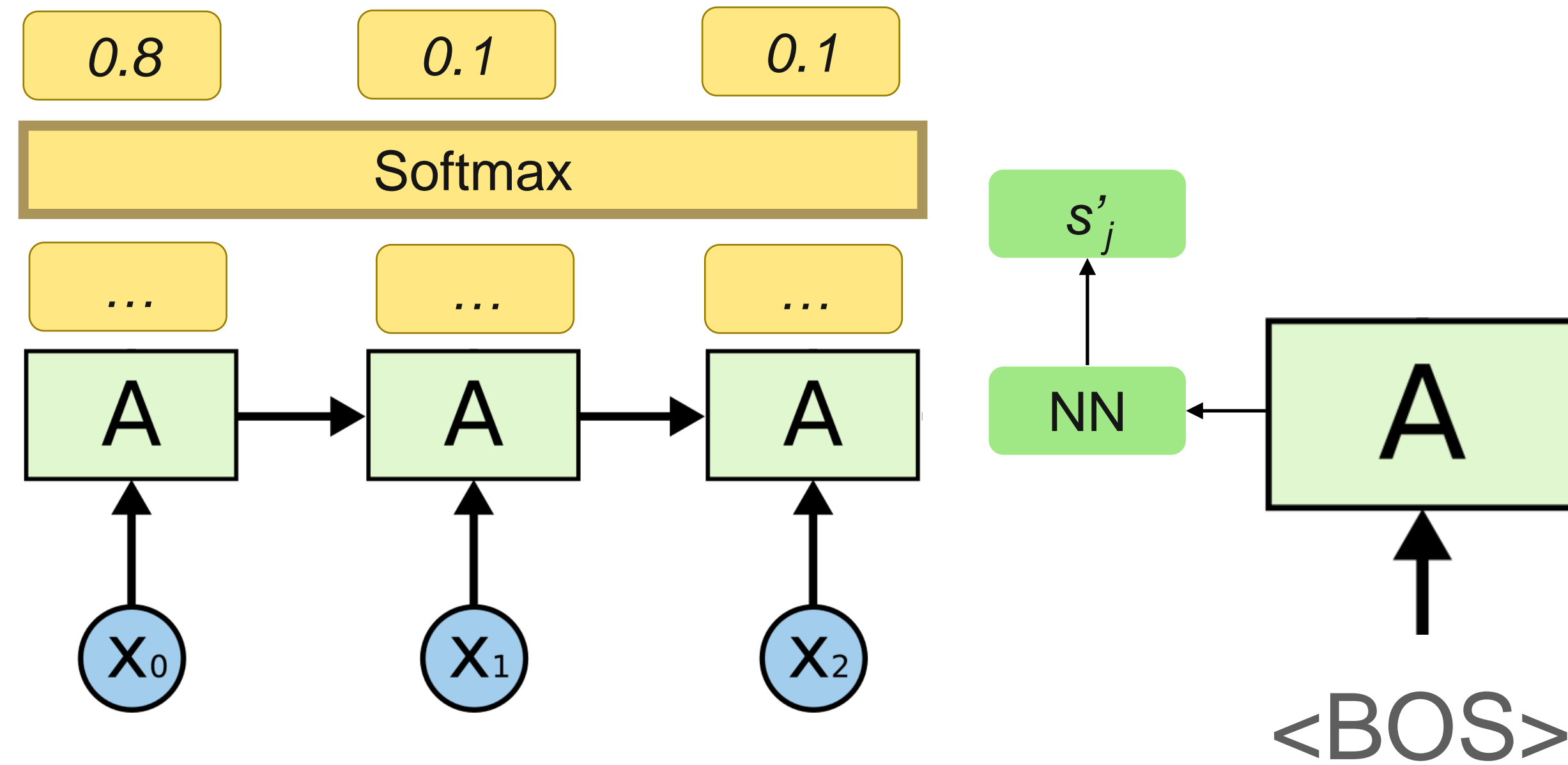
# Attention – Step 2

$$e_{ij} = v_a^T \tanh(U_a s'_j + W_a h_i)$$

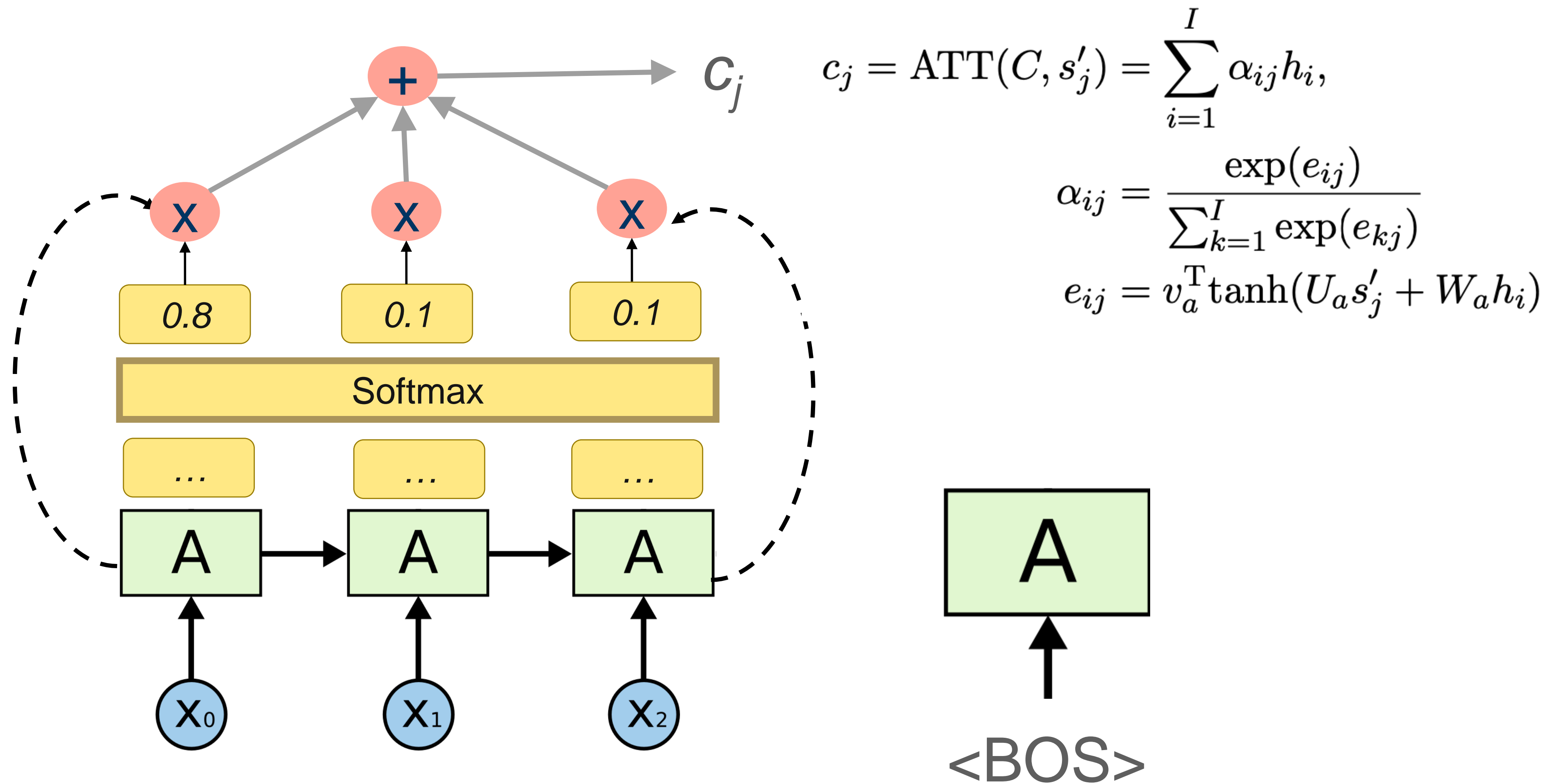


# Attention – Step 3

$$\alpha_{ij} = \frac{\exp(e_{ij})}{\sum_{k=1}^I \exp(e_{kj})}$$
$$e_{ij} = v_a^T \tanh(U_a s'_j + W_a h_i)$$

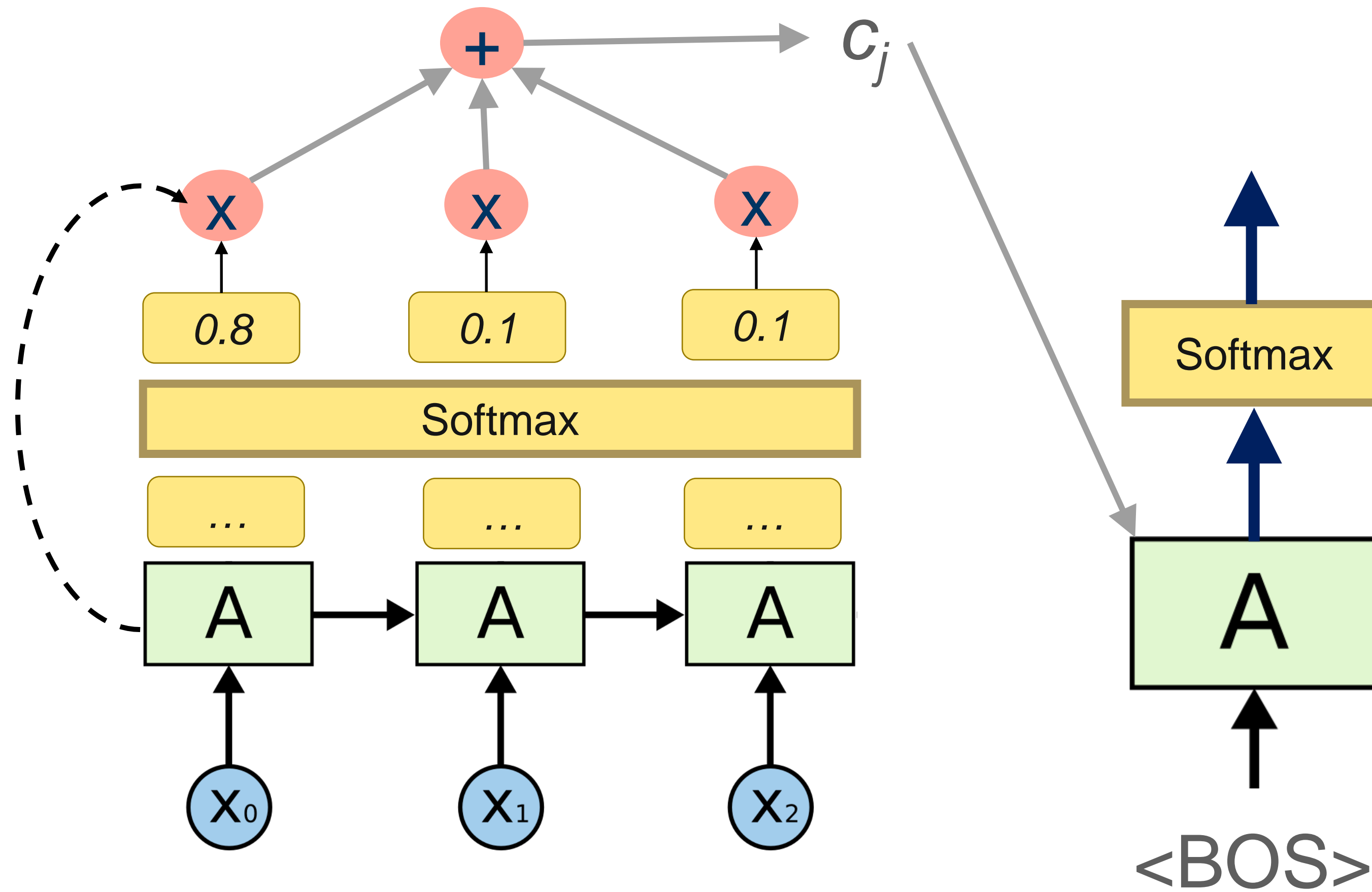


# Attention – Step 4

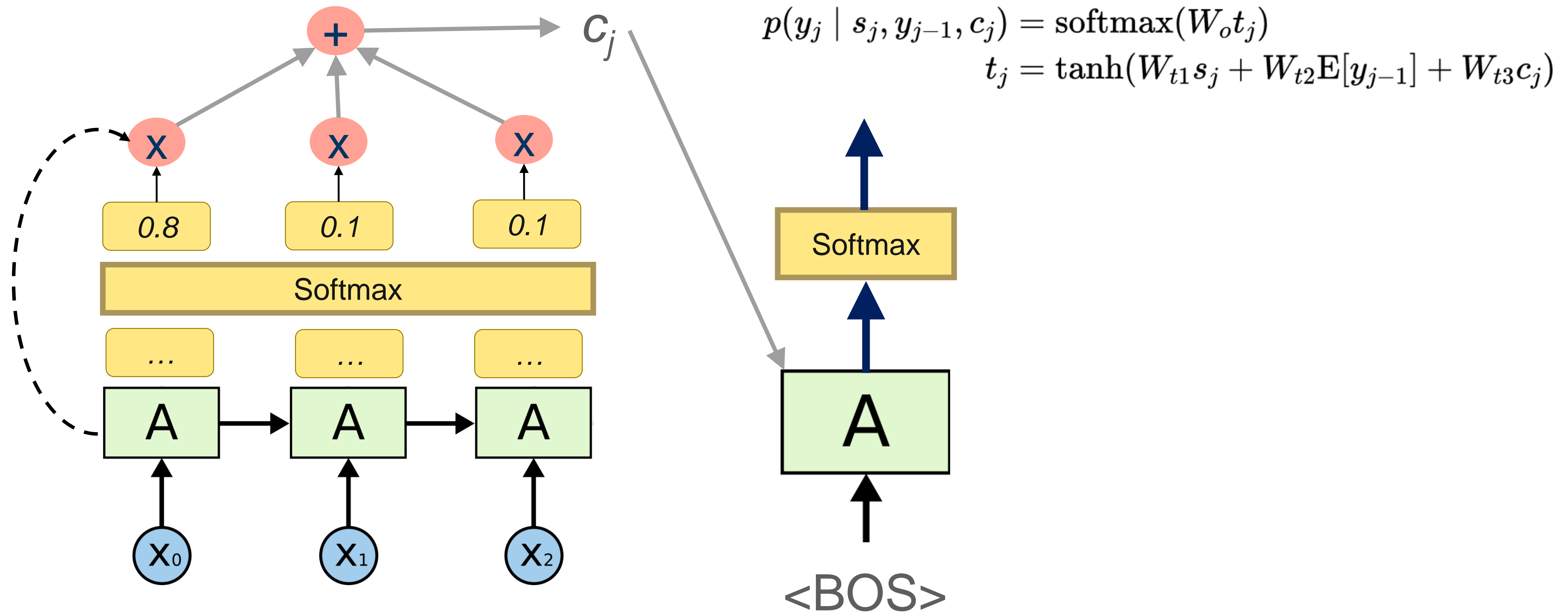




# Attention – Step 5

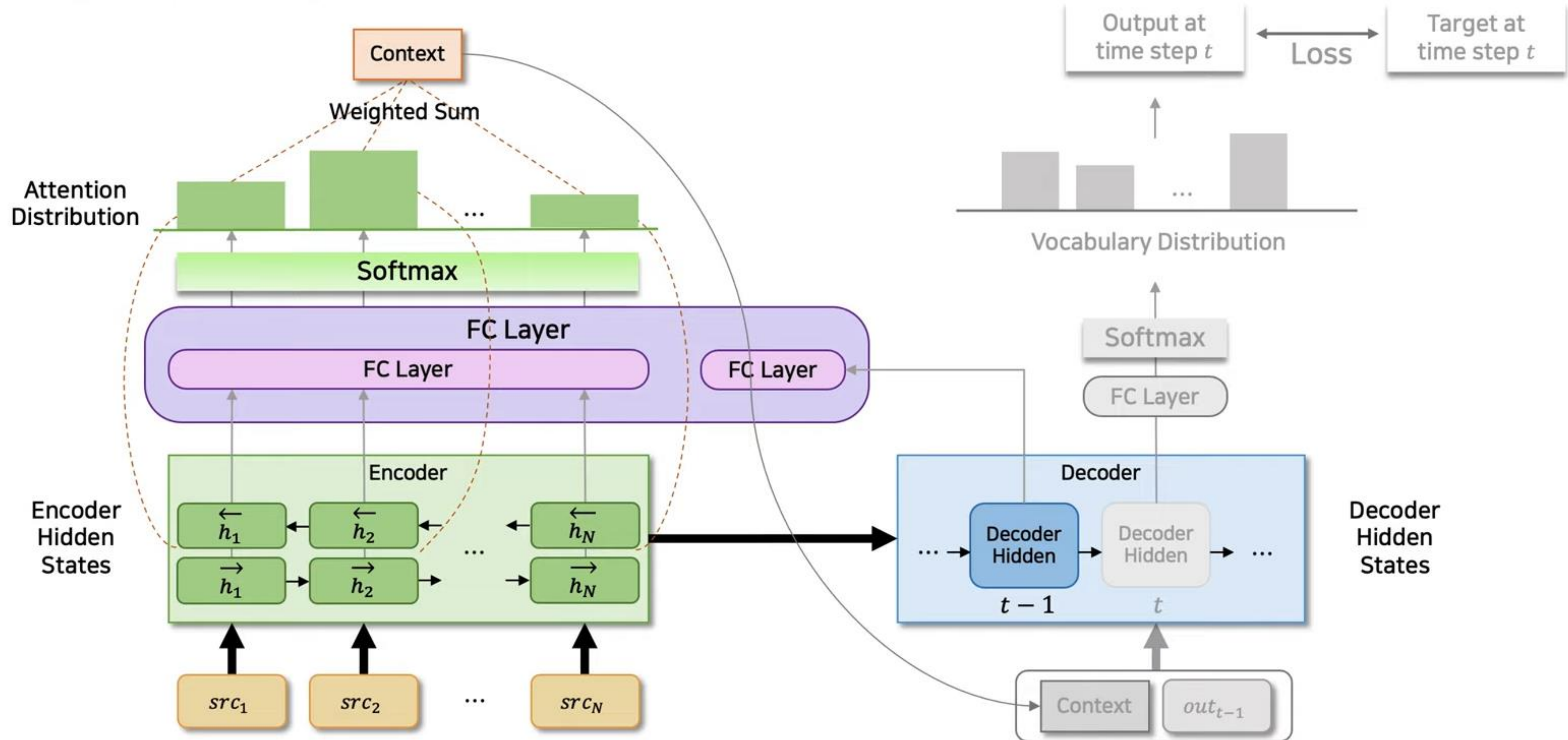


# Attention



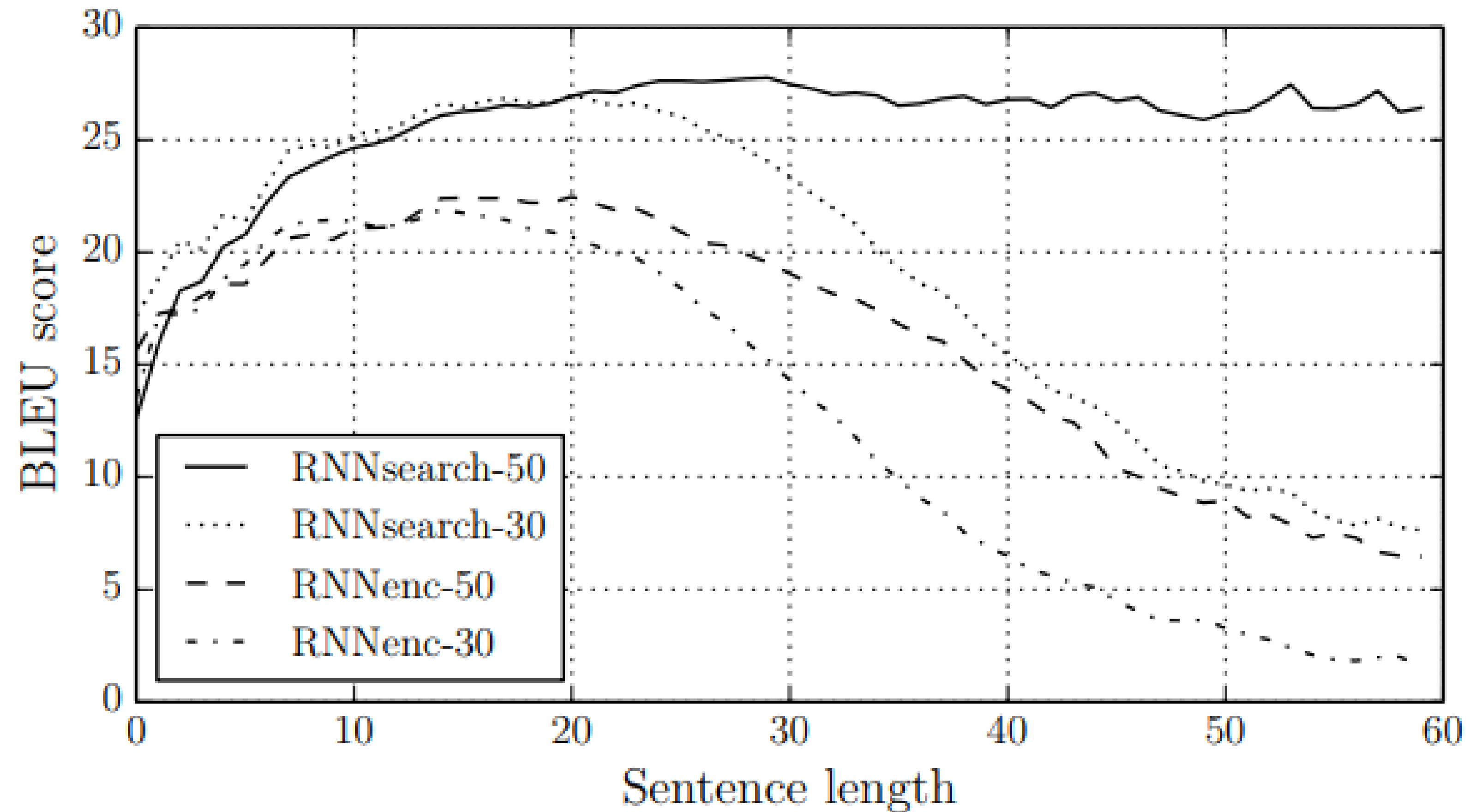
# RNNsearch (Bahdanau et al., 2015)

## Illustrated Attention



# Results

Neural Machine Translation by Jointly Learning to Align and Translate (Bahdanau et al., 2015)



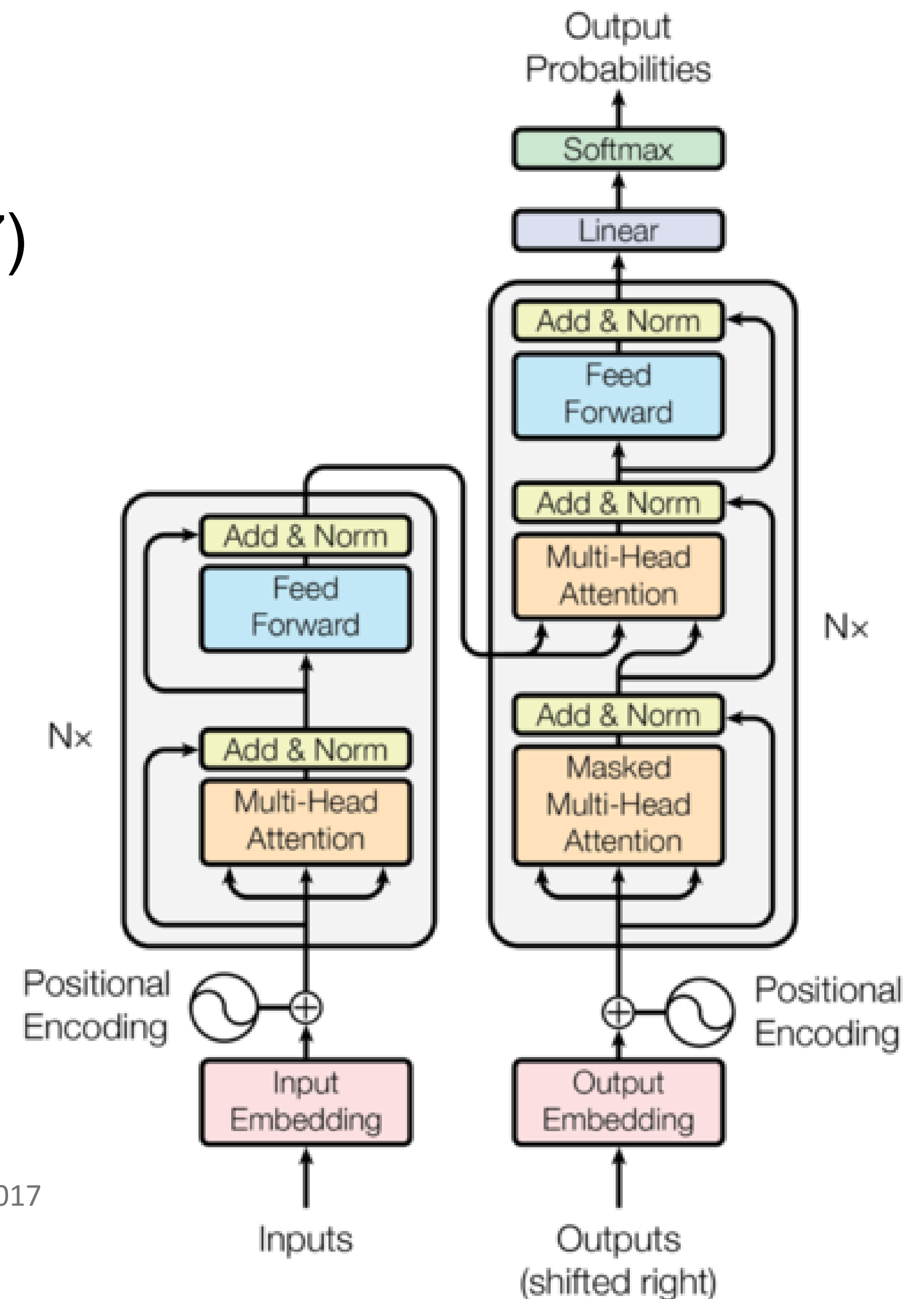
# Summary

- Limitation of Seq2Seq model
- Attention Mechanism

# Transformer

# Transformer

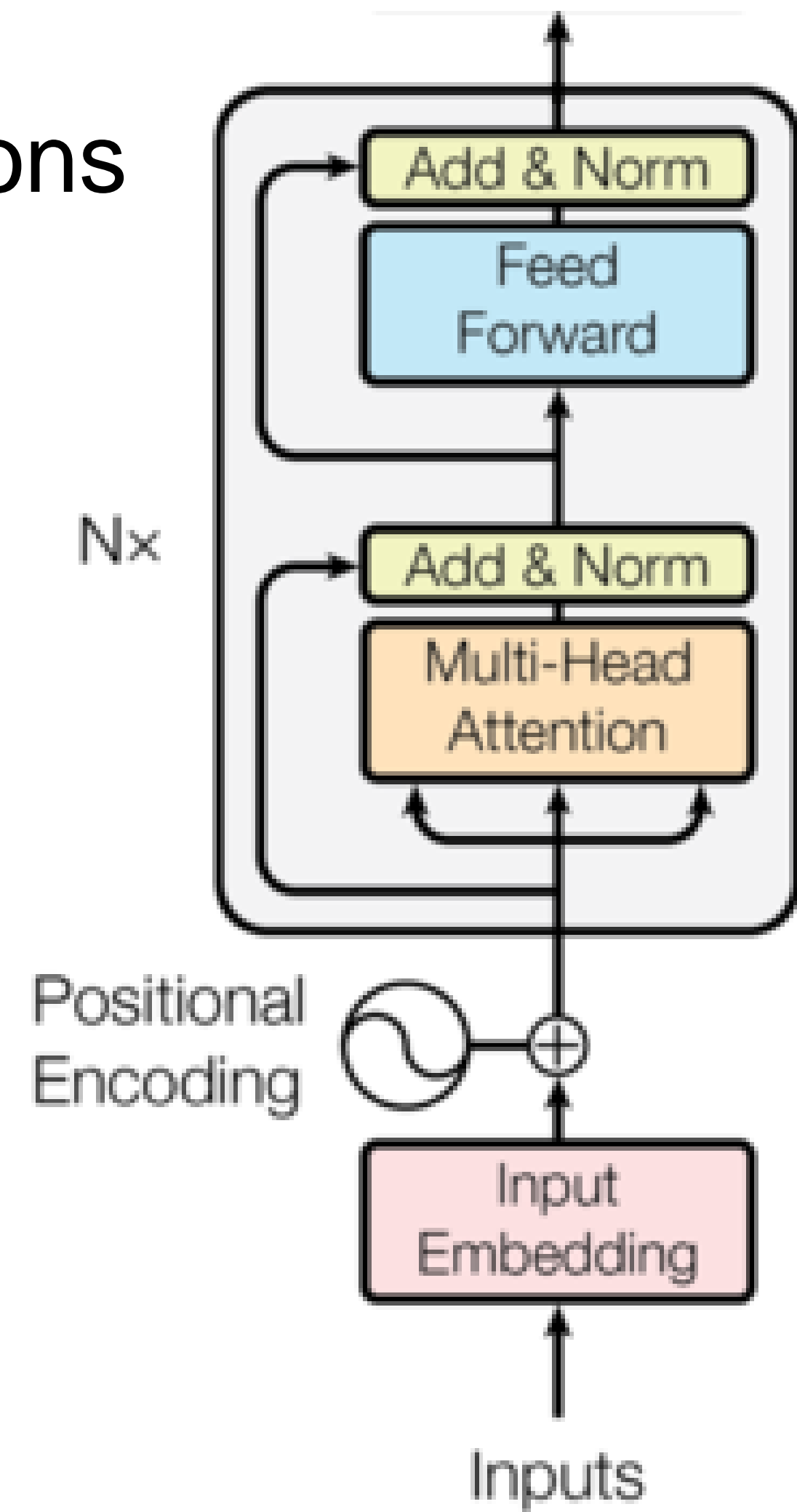
- Attention is all you need (Vaswani et al., 2017)
- An encoder-decoder framework for sequence-to-sequence modeling
- No recurrent units



From "Attention is all you need" paper by Vaswani, et al., 2017

# Transformer Encoder

- N layers of Transformer blocks with residual connections
- Parameters in each layer are not shared
- Input tokens are processed in parallel

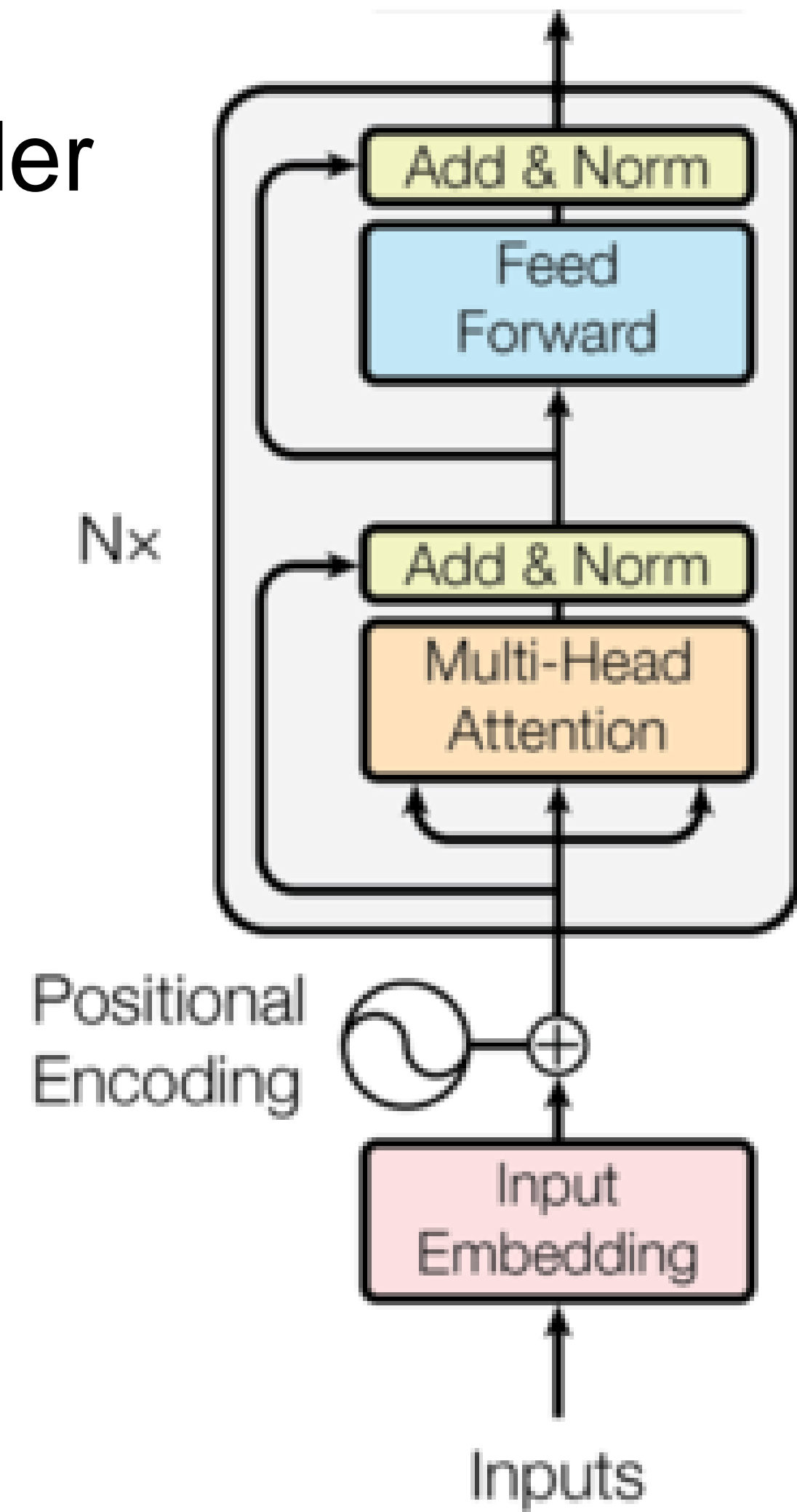
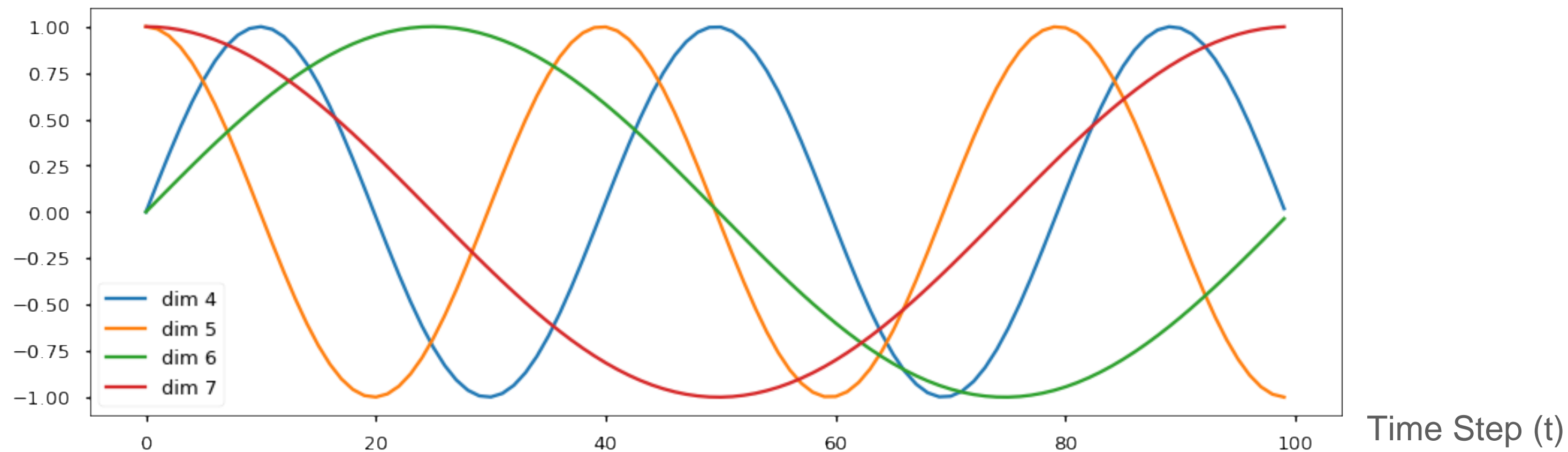




# Positional Encoding

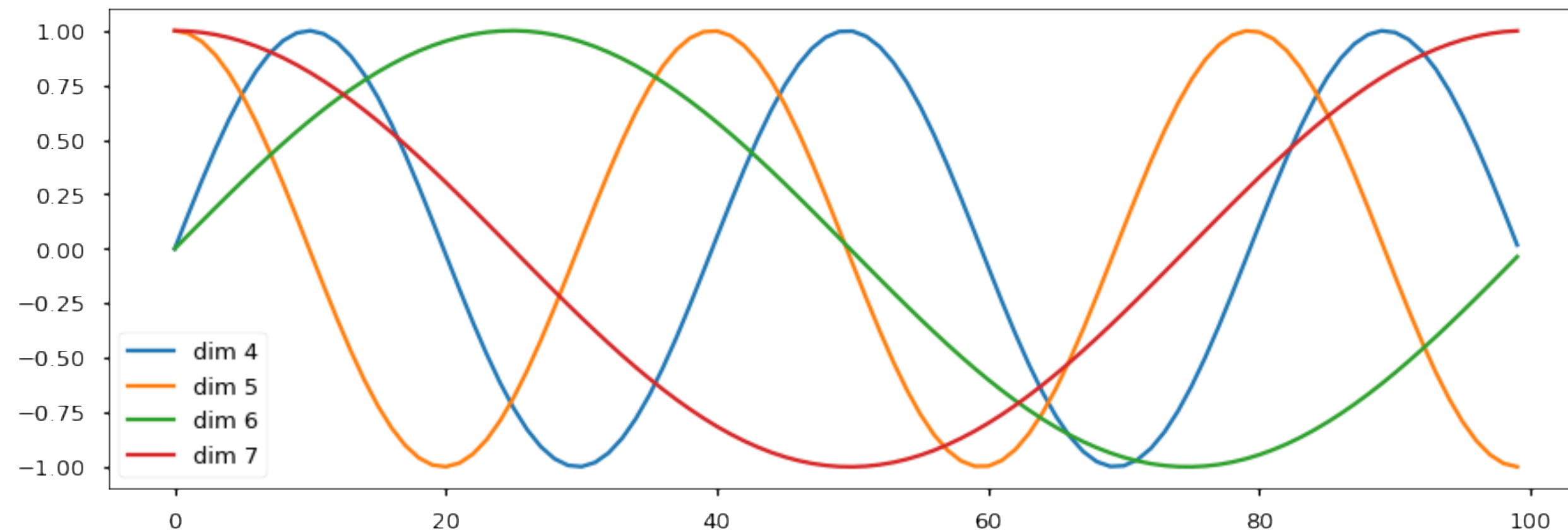
- Positional encoding provide the model about word order
- Sinusoidal position encoding

$$\mathbf{x}'_t = \mathbf{W}_{\text{emb}} (\mathbf{x}_t) + \vec{p}_t$$



# Positional Encoding

$$\mathbf{x}'_t = W_{\text{emb}}(\mathbf{x}_t) + \vec{p}_t$$



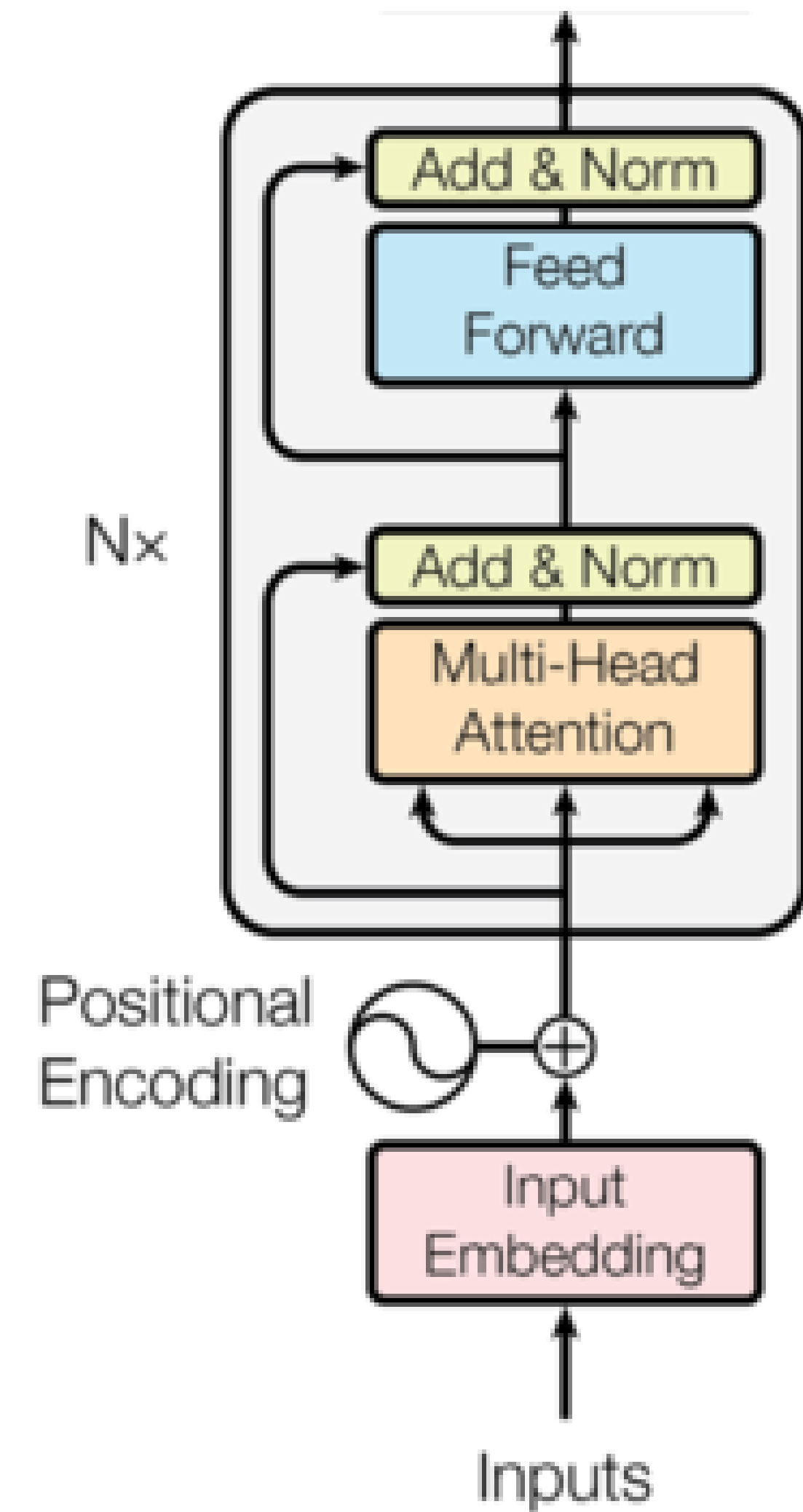
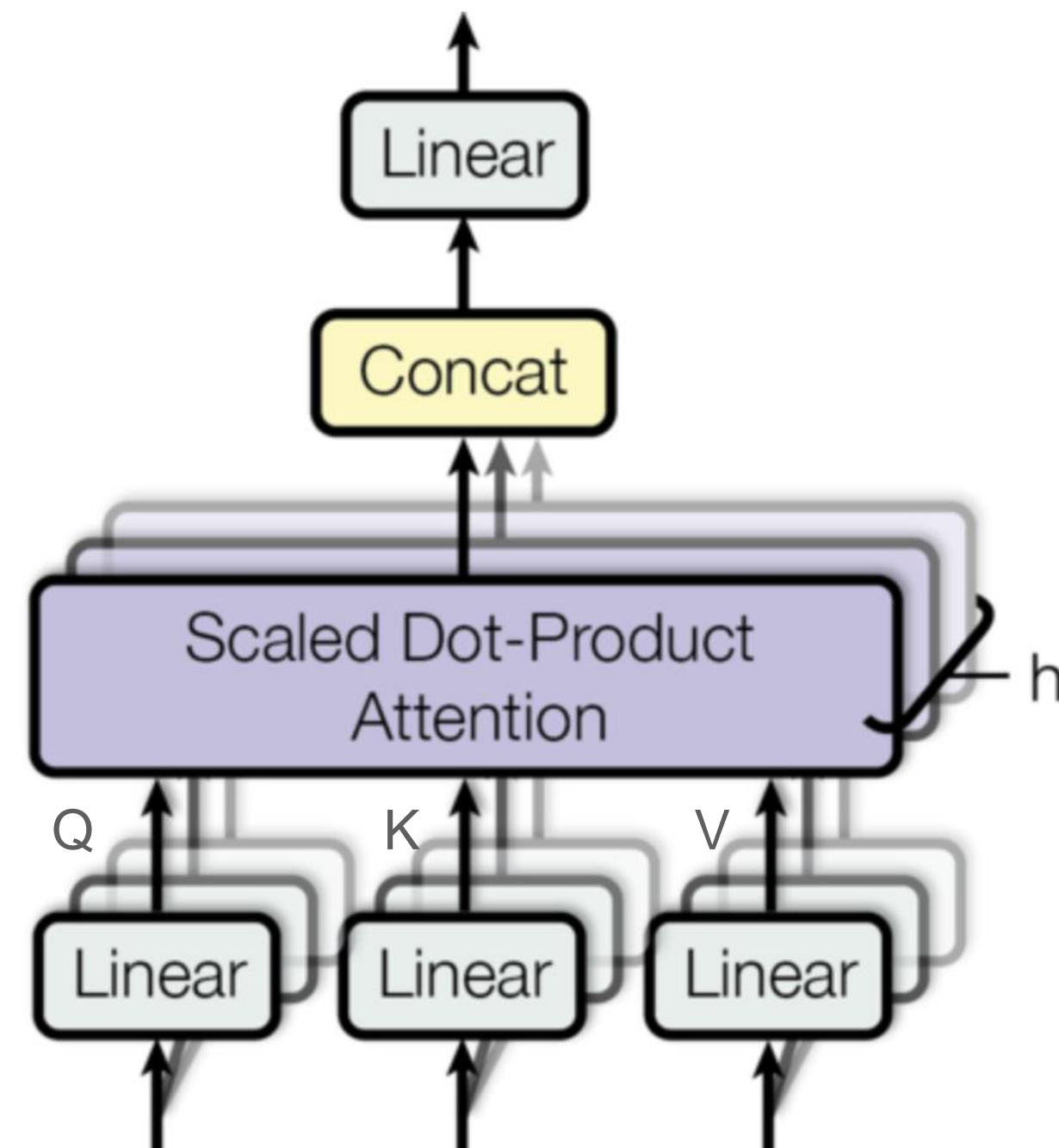
Time Step (t)

$$\omega_k = \frac{1}{10000^{2k/d}}$$

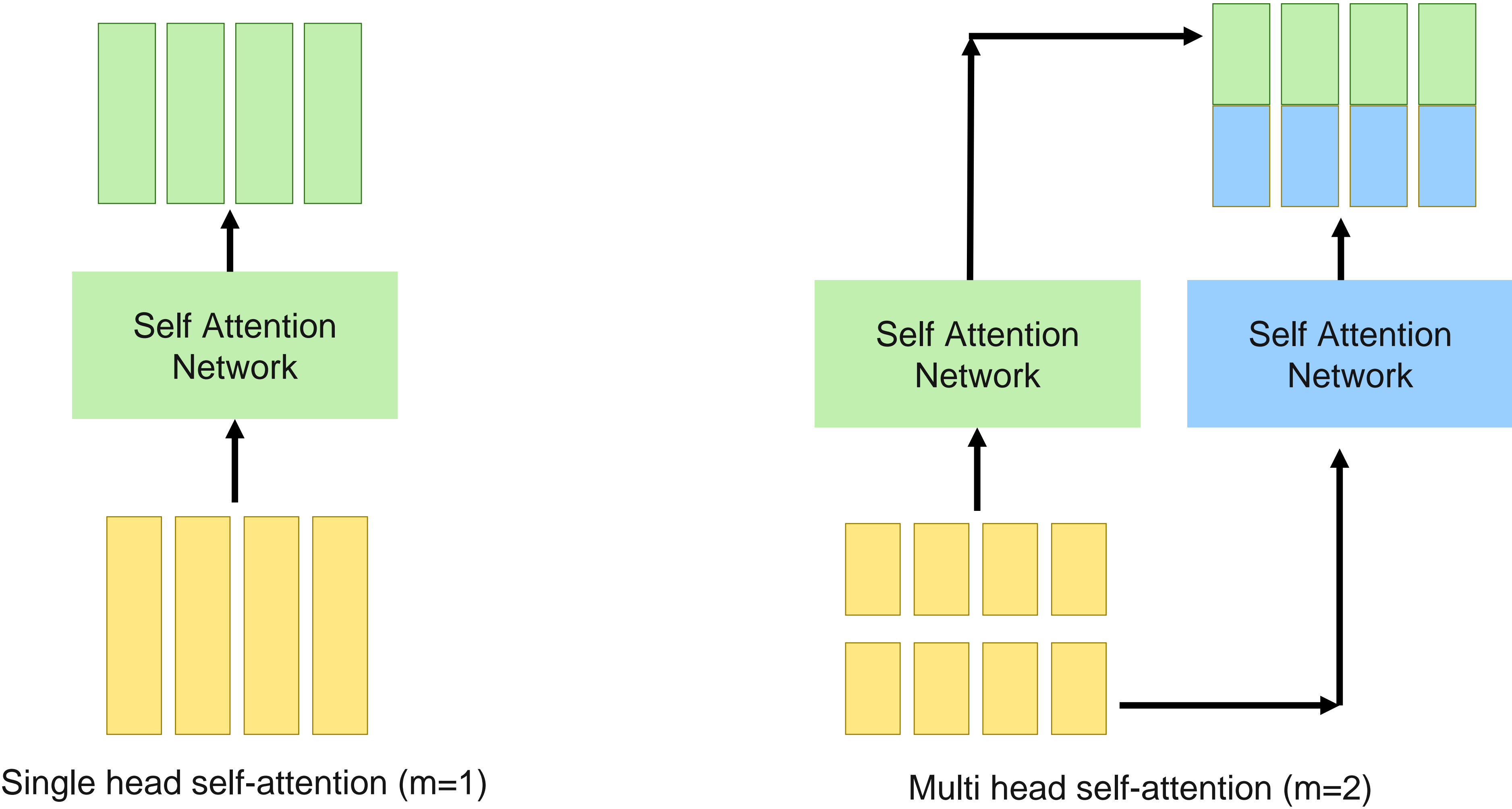
$$\vec{p}_t = \begin{bmatrix} \sin(\omega_1 \cdot t) \\ \cos(\omega_1 \cdot t) \\ \\ \sin(\omega_2 \cdot t) \\ \cos(\omega_2 \cdot t) \\ \\ \vdots \\ \\ \sin(\omega_{d/2} \cdot t) \\ \cos(\omega_{d/2} \cdot t) \end{bmatrix}_{d \times 1}$$

# Multi-head Attention

- Multi-head Attention is the concatenation of the outputs from self-attention network (SAN)



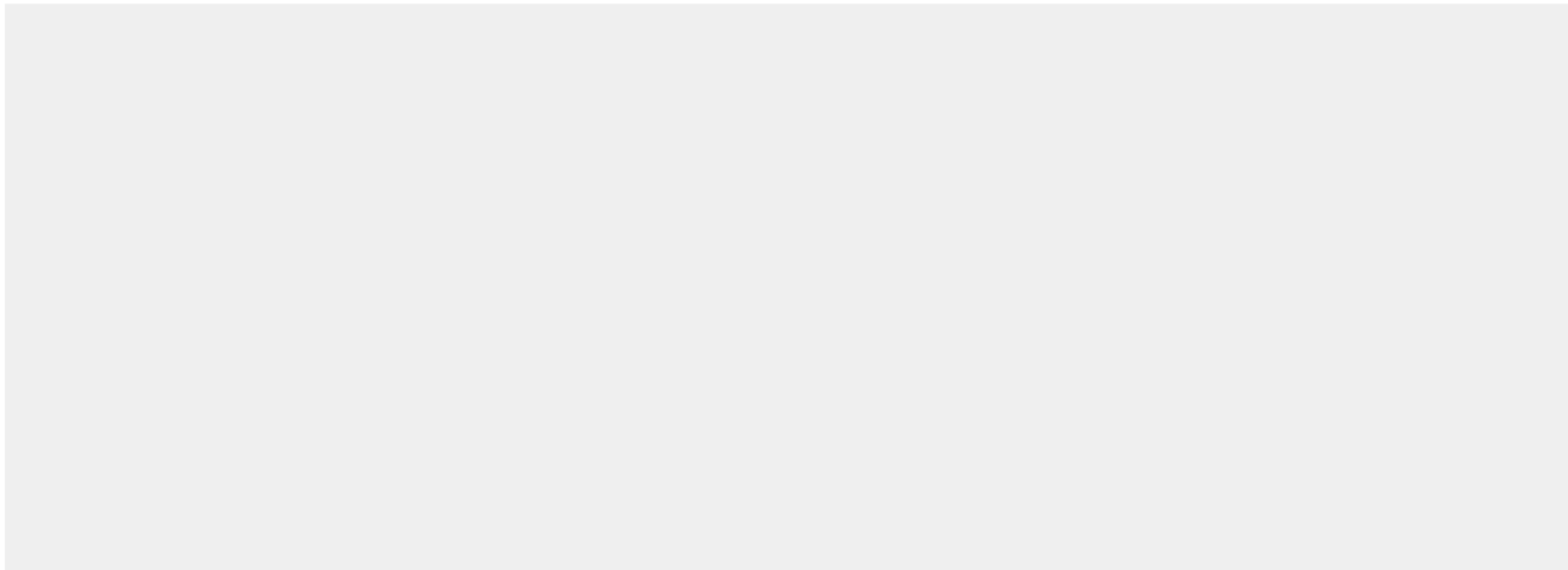
# Multi-head Attention



# Self-Attention Network

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

Self-attention



input #1

1	0	1	0
---	---	---	---

input #2

0	2	0	2
---	---	---	---

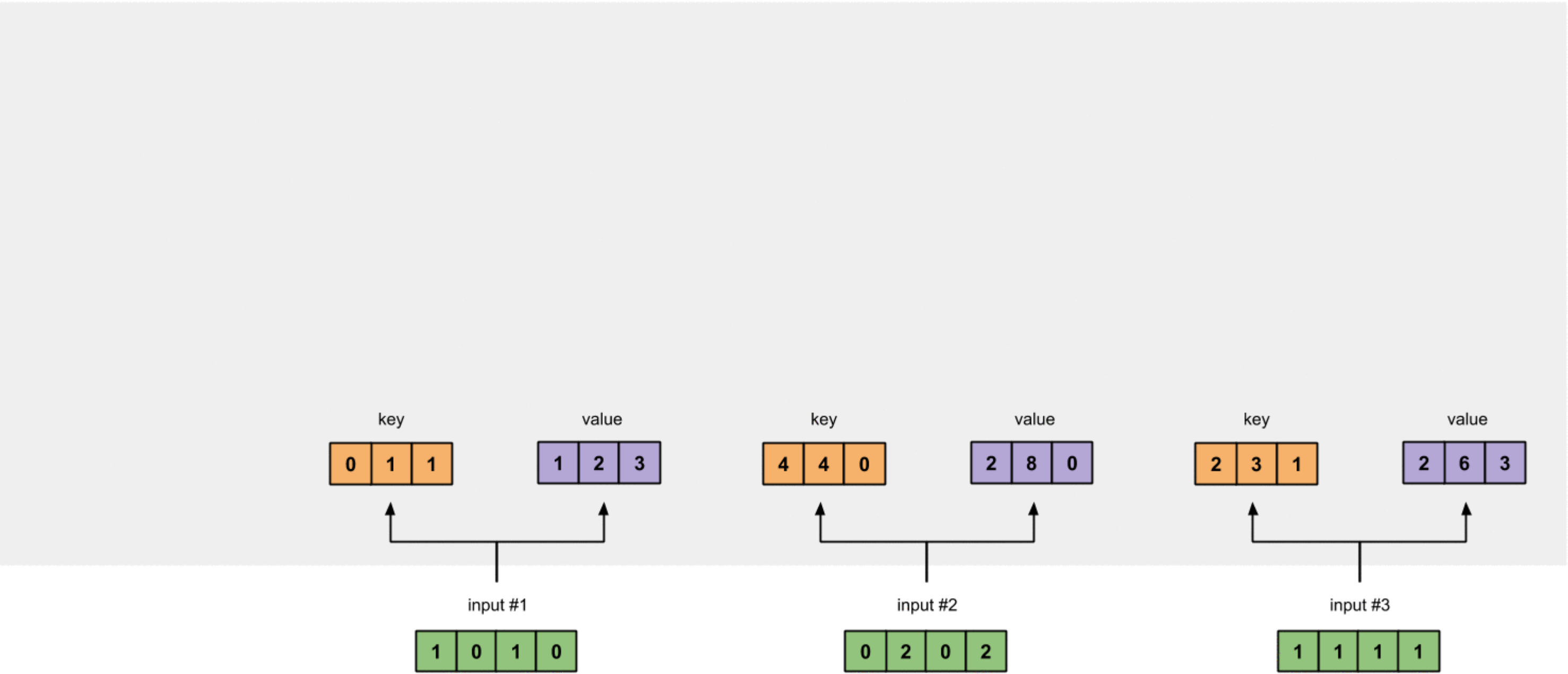
input #3

1	1	1	1
---	---	---	---

# Self-Attention Network

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

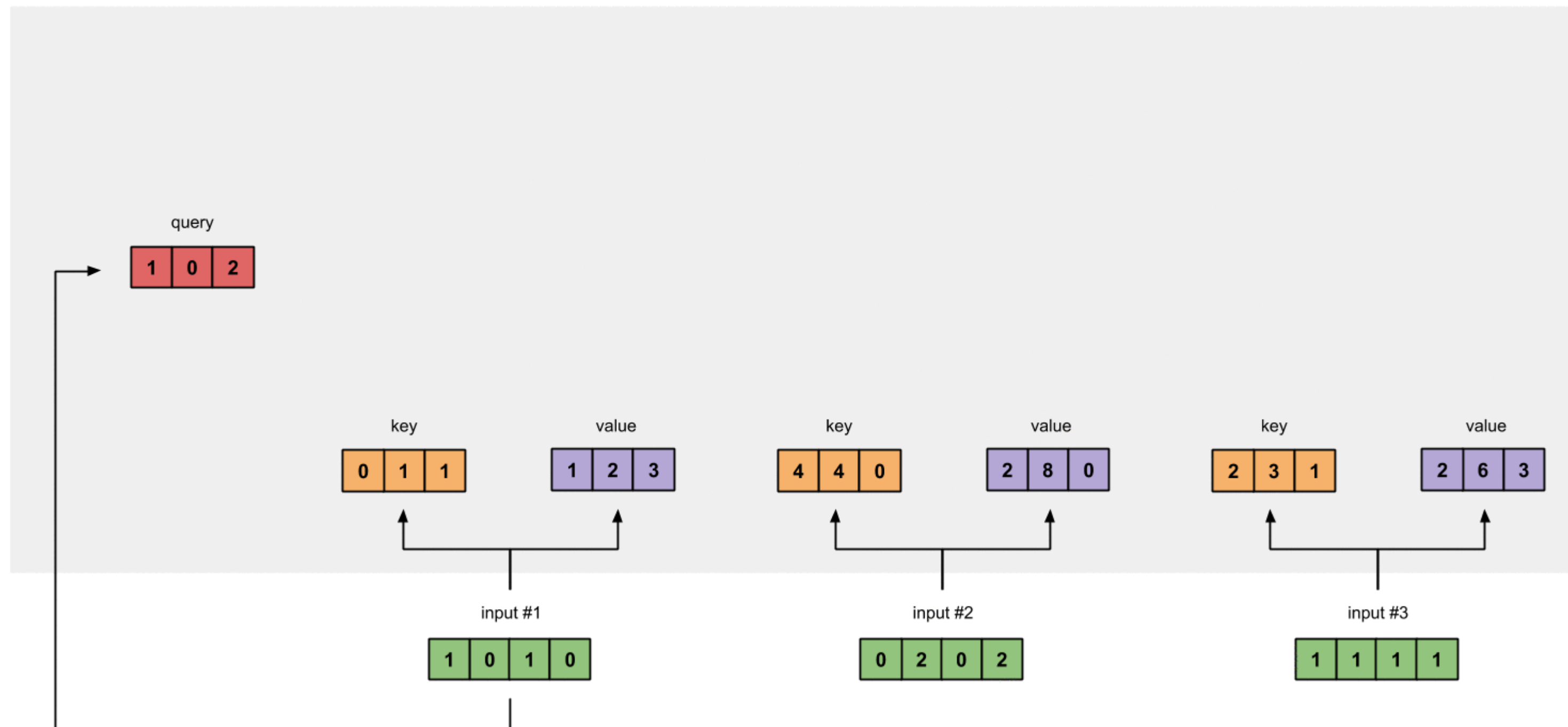
Self-attention



# Self-Attention Network

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

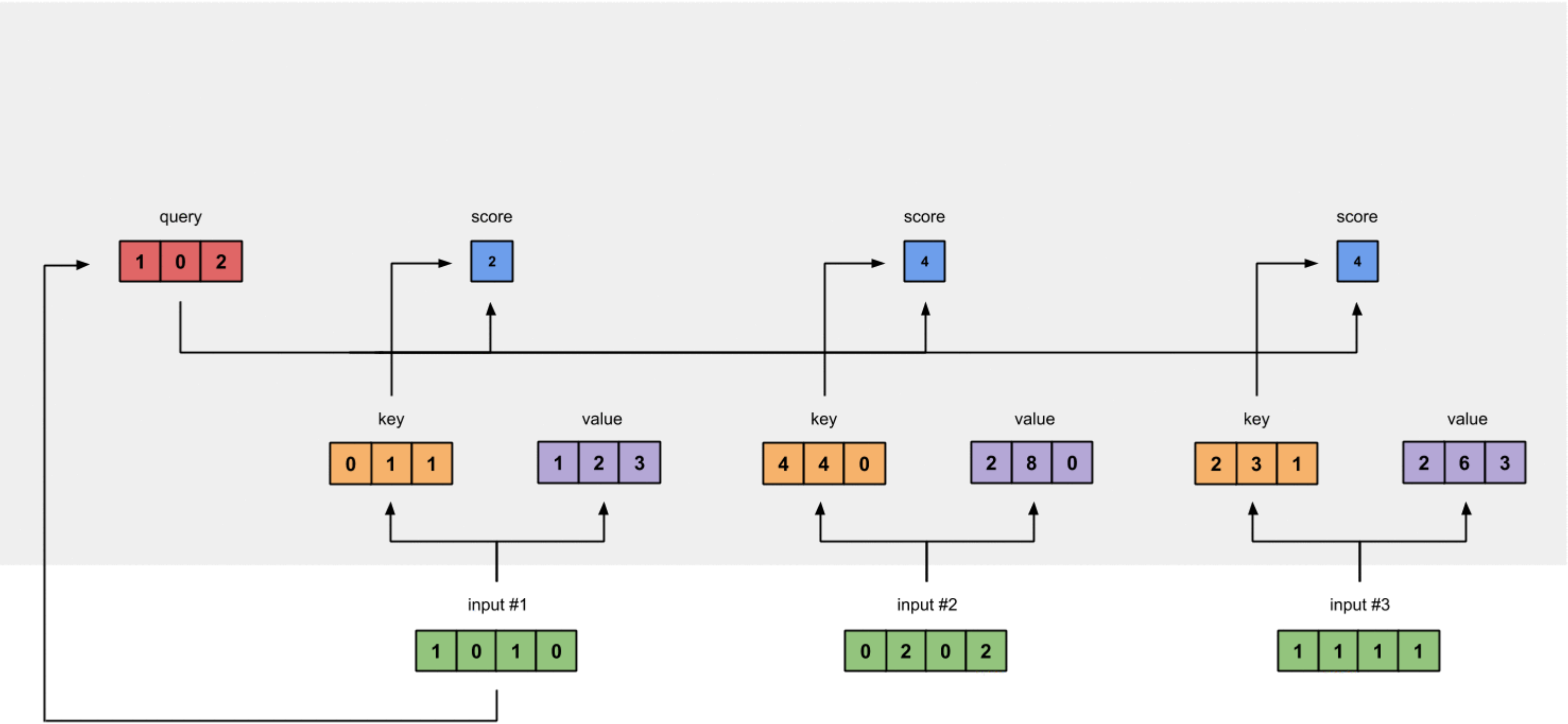
Self-attention



# Self-Attention Network

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

Self-attention

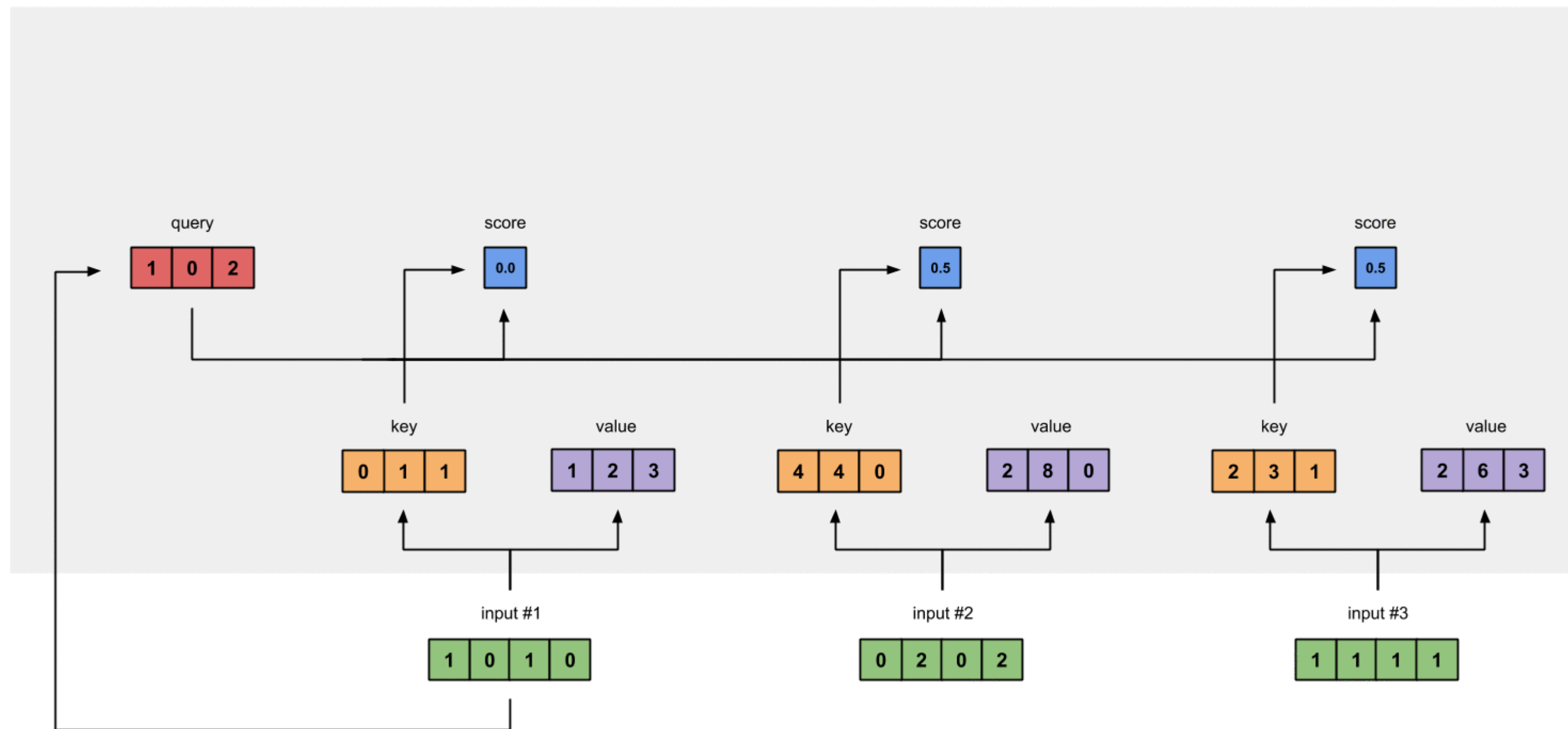




# Self-Attention Network

$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

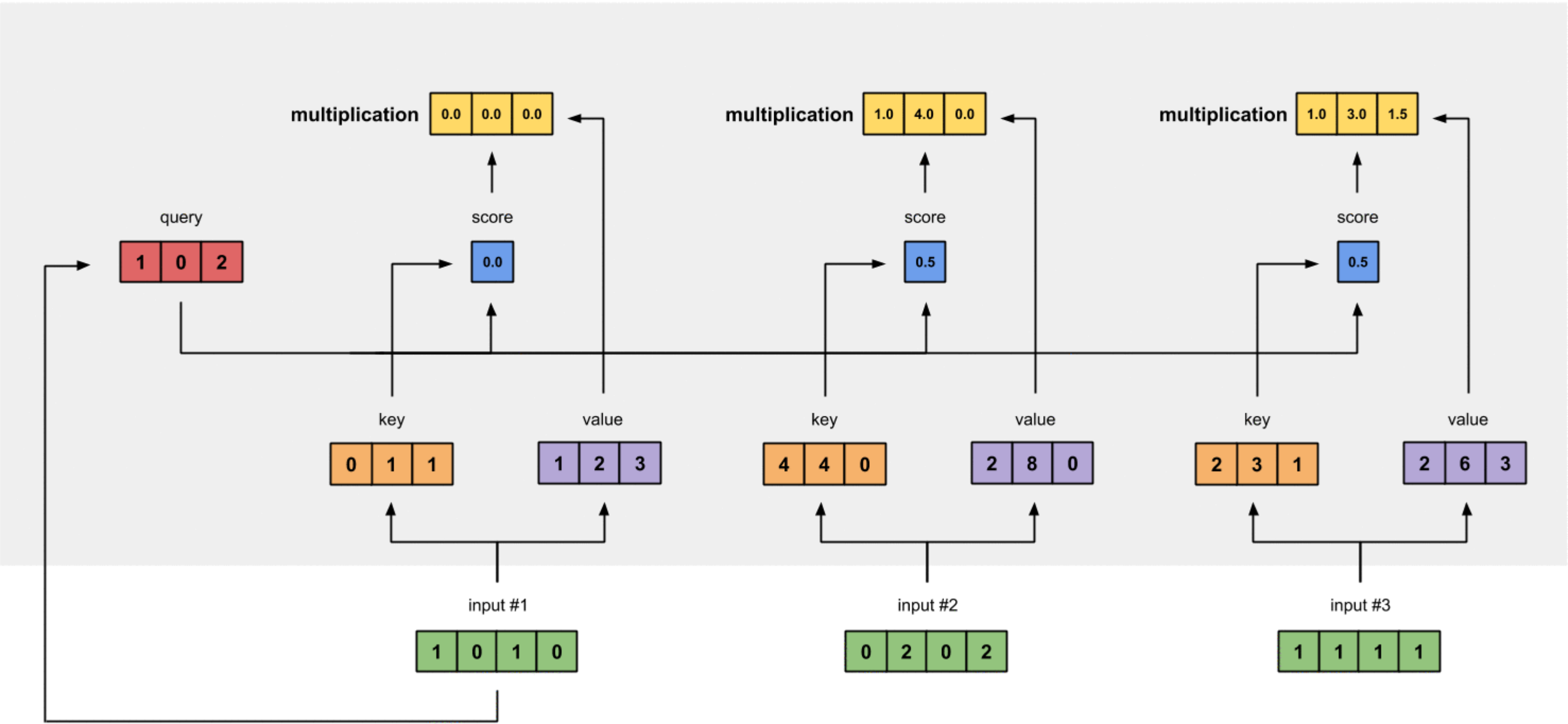
Self-attention



# Self-Attention Network

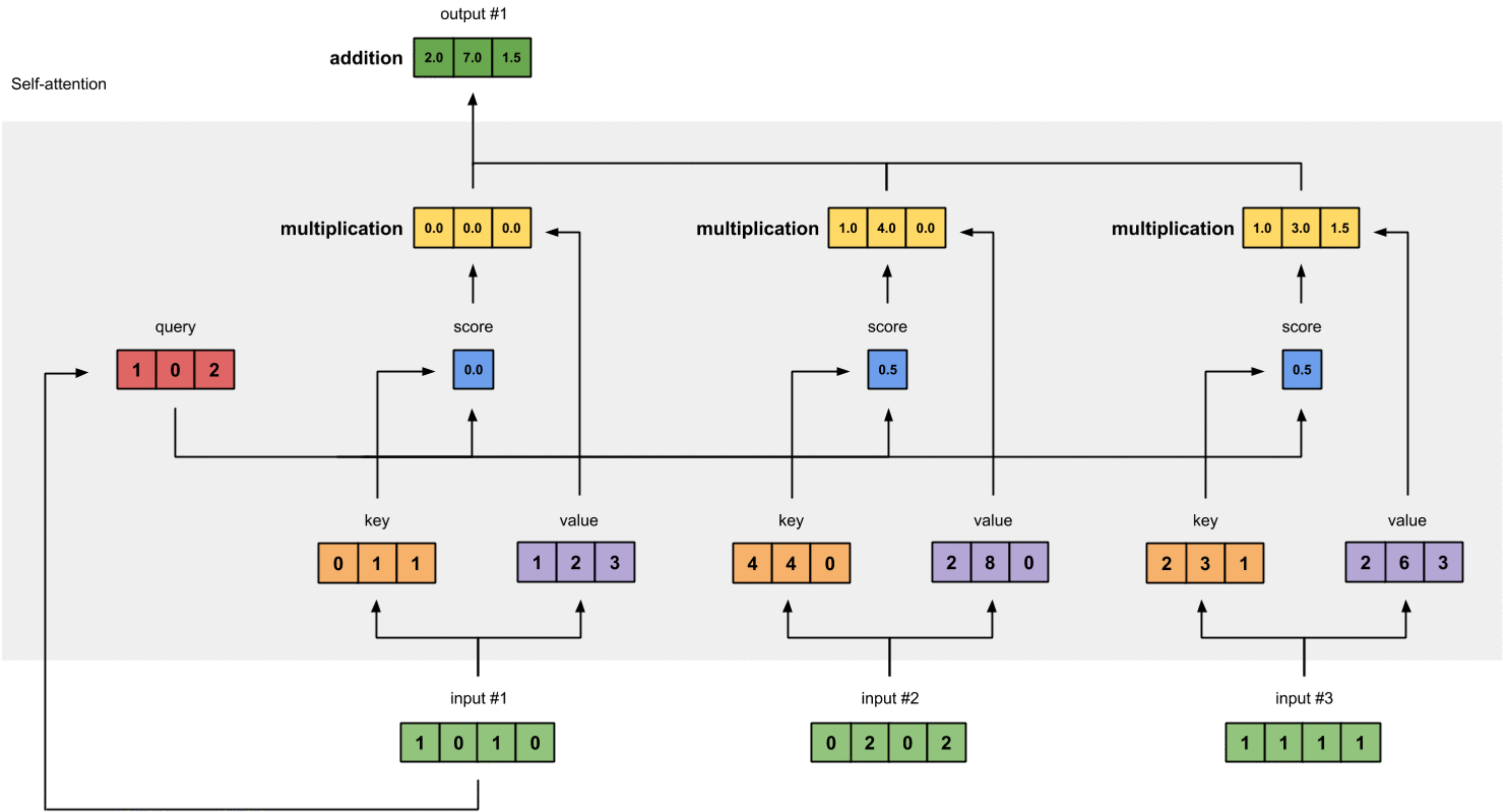
$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$

Self-attention

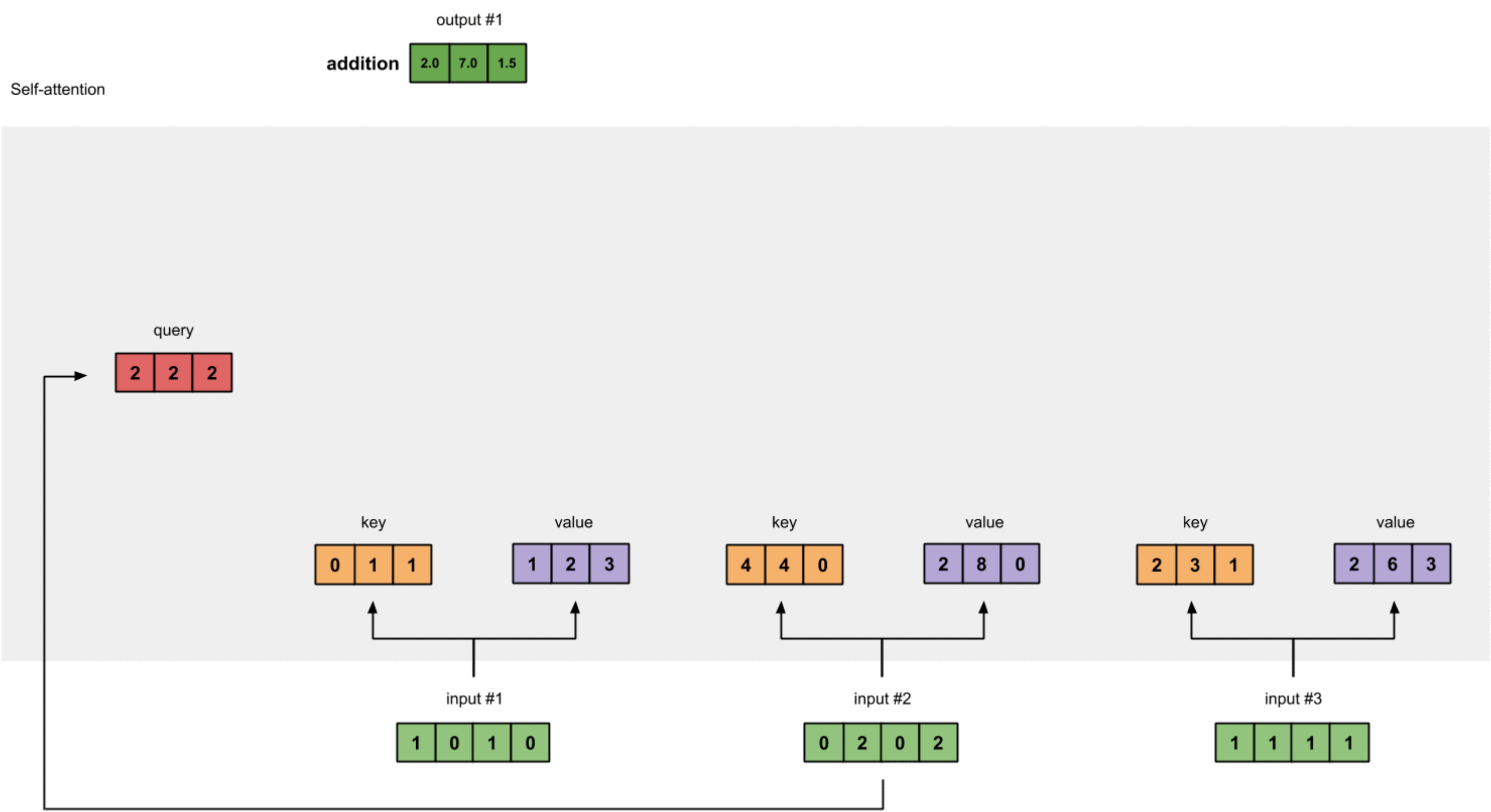


# Self-Attention Network

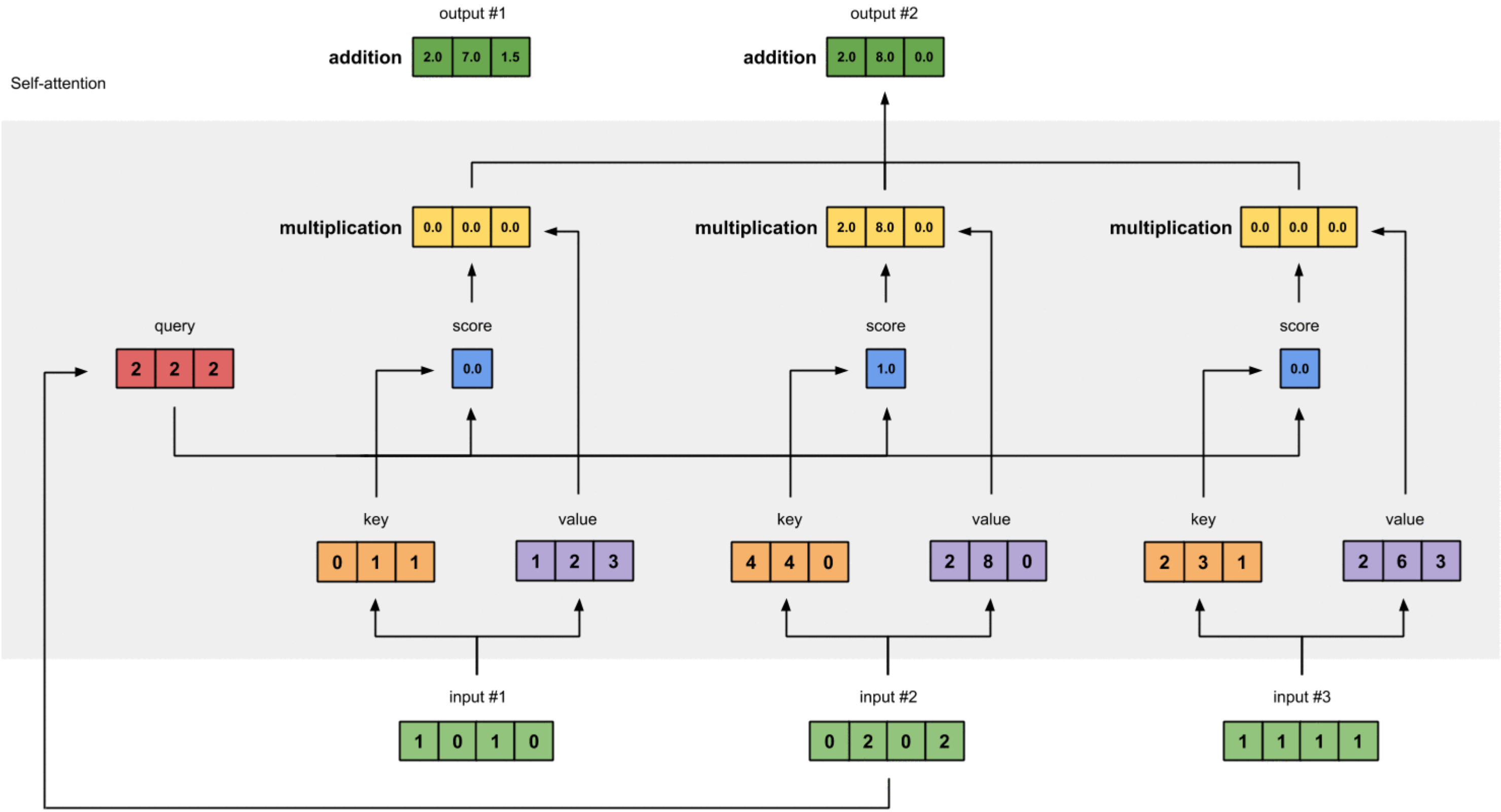
$$\text{Attention}(Q, K, V) = \text{softmax}\left(\frac{QK^T}{\sqrt{d_k}}\right)V$$



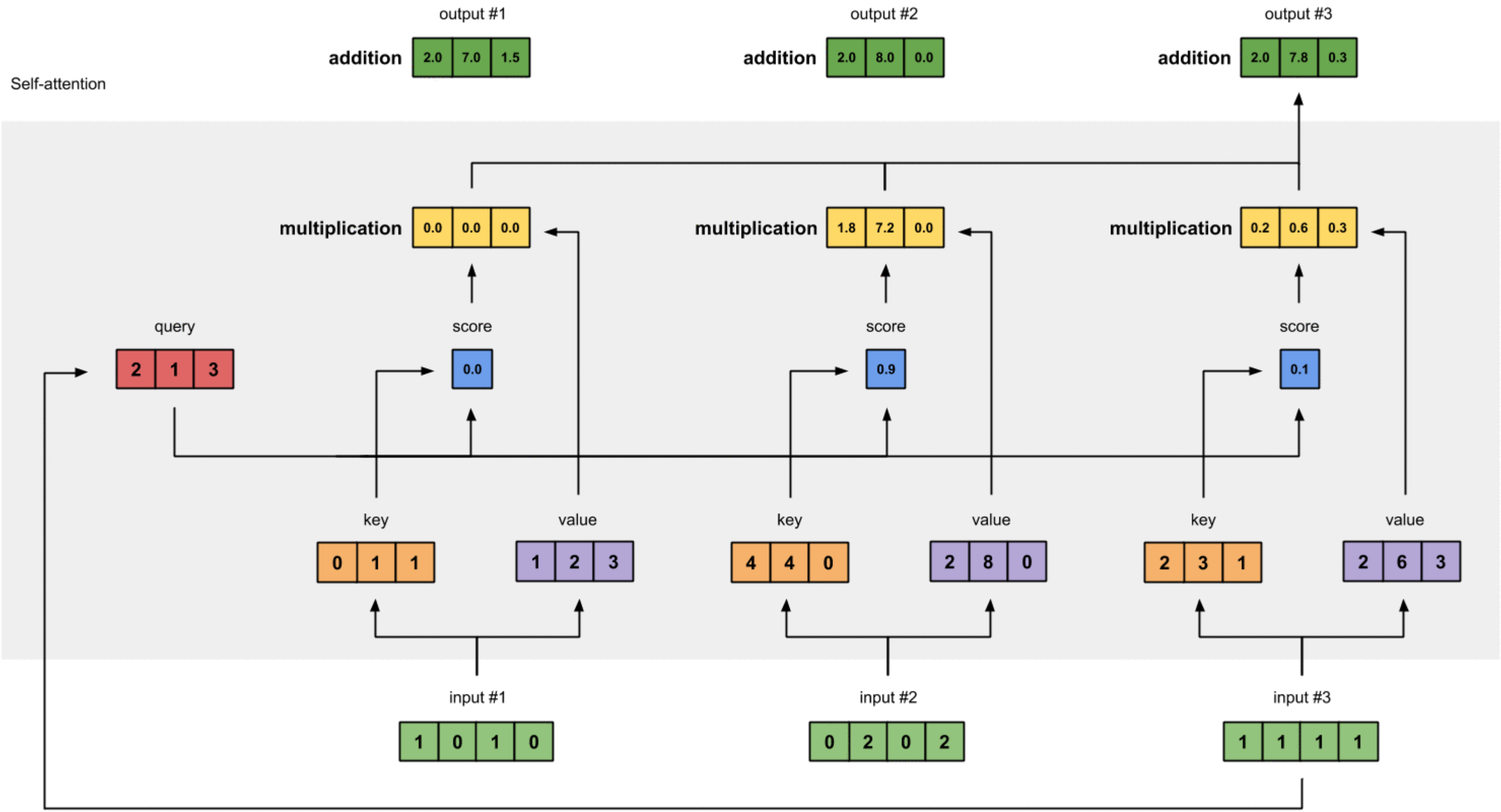
# Self-Attention Network



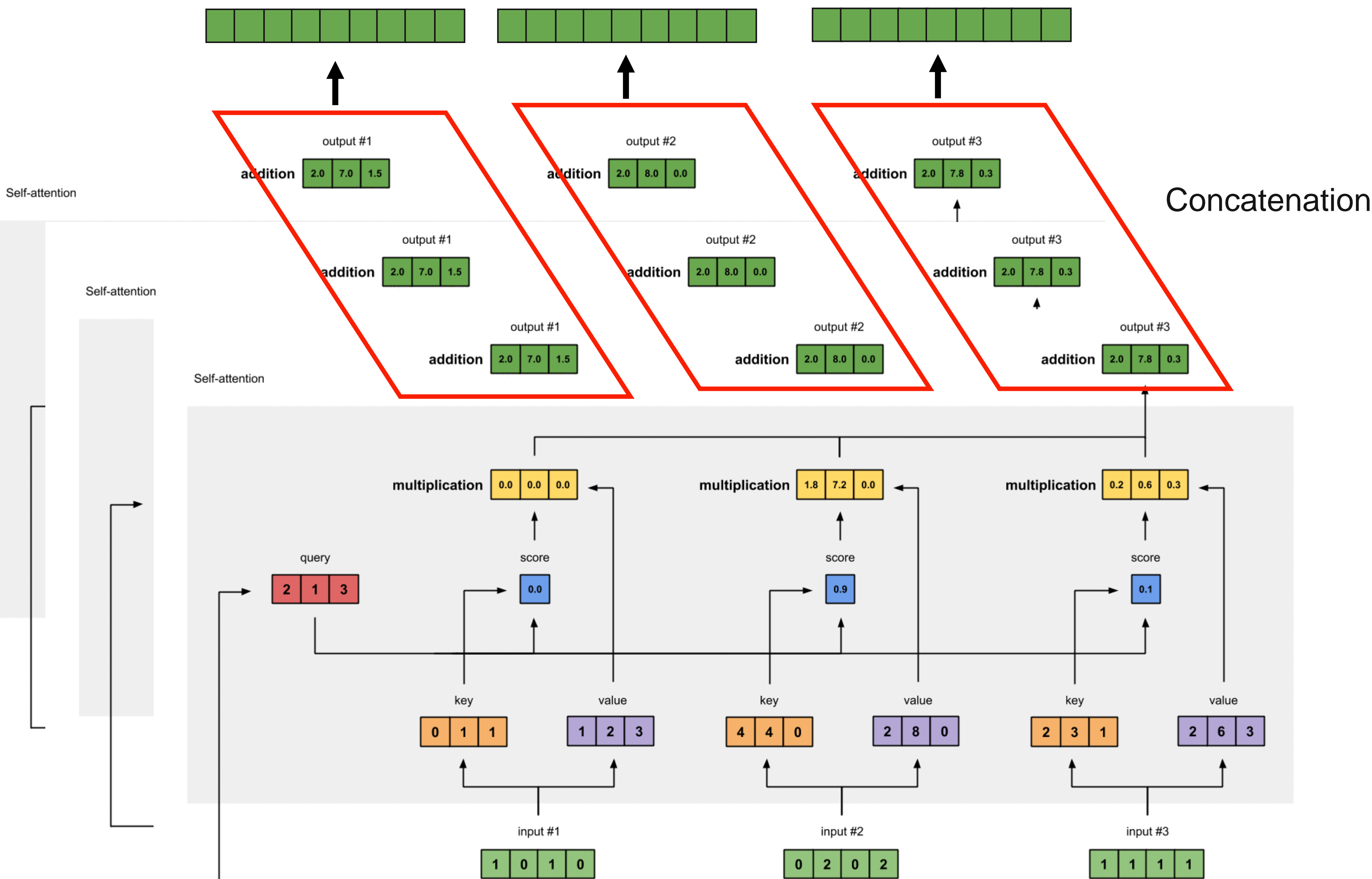
# Self-Attention Network



# Self-Attention Network



# Multi head Self-Attention



# Advantages of self-attention network

- Process in parallel
- Better in modeling long term dependencies, able to freely attend to other position.



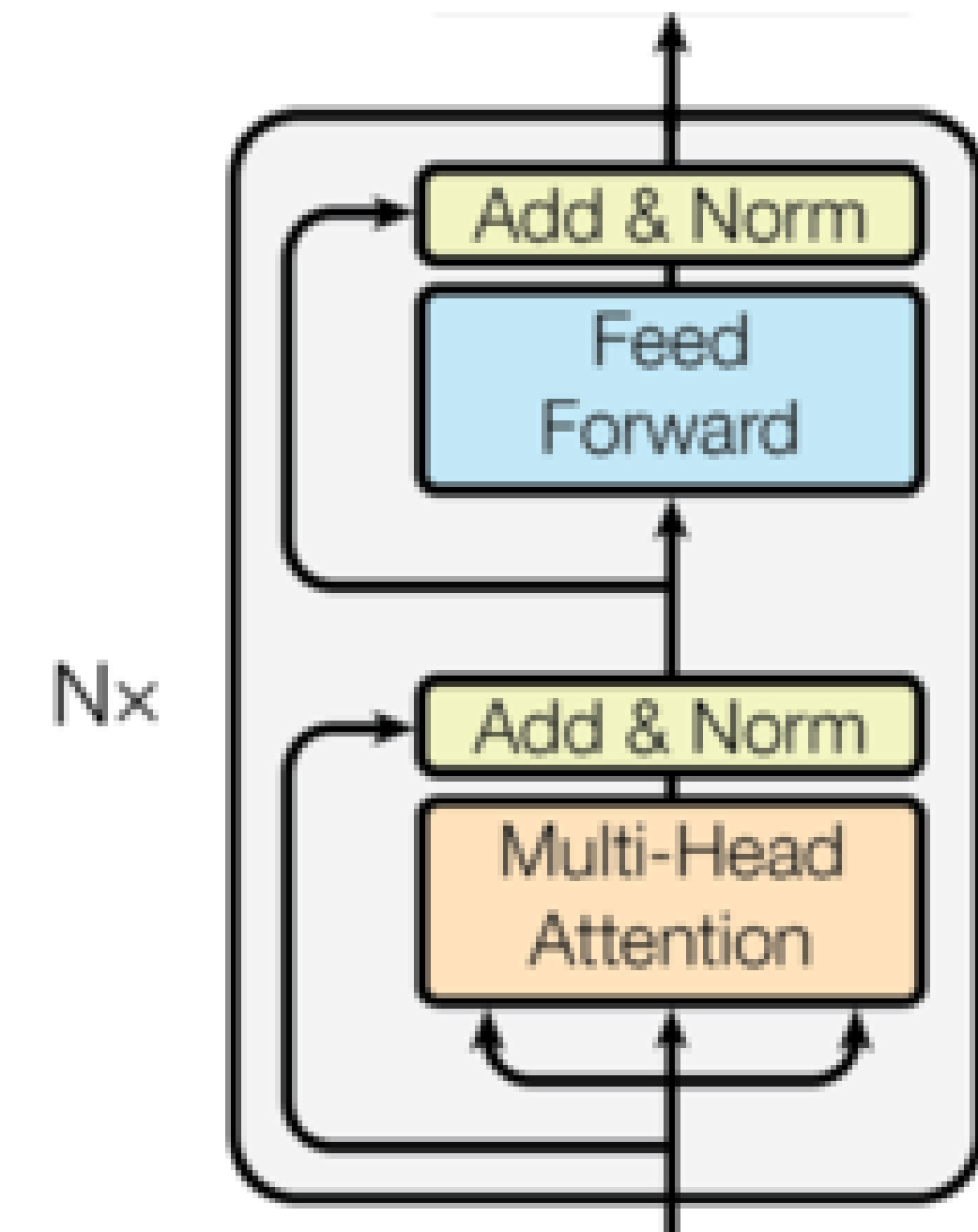
# Encoder : Add & Norm

- Residual Connection
- Layer Normalization

$$x' = \text{LayerNorm} (\text{SelfATT}(x) + x)$$

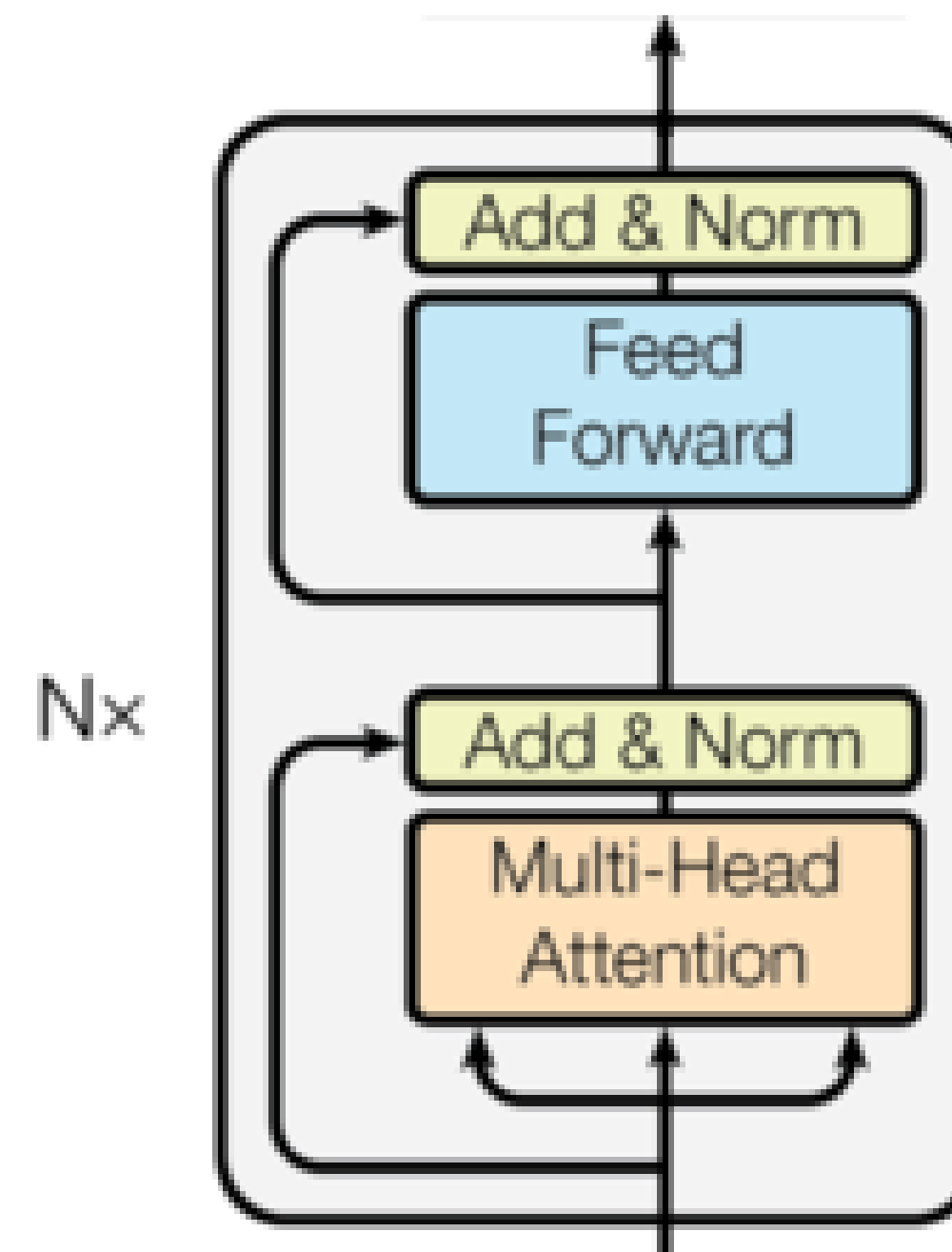
Layer Normalization – to normalize mean and variance of inputs (  $a^l$  ) for a specific layer (  $l$  ), assume that the layer has  $H$  hidden units.

$$\mu^l = \frac{1}{H} \sum_{i=1}^H a_i^l \quad \sigma^l = \sqrt{\frac{1}{H} \sum_{i=1}^H (a_i^l - \mu^l)^2} \quad \bar{a}_i^l = \frac{g_i^l}{\sigma_i^l} (a_i^l - \mu_i^l)$$



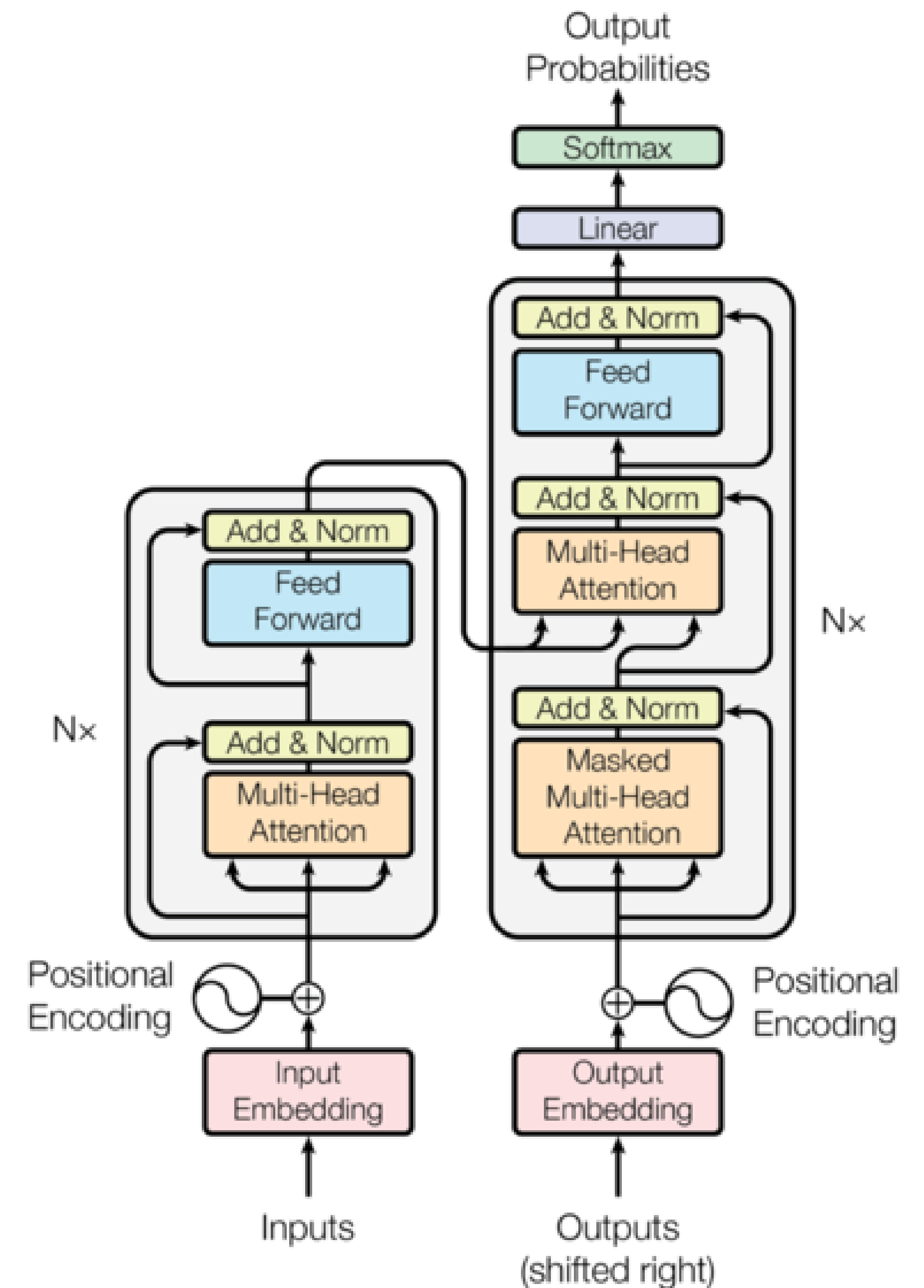
# Encoder : Feed Forward

- Feed forward network
- Followed by residual connection and layer normalization



# Transformer : Decoder

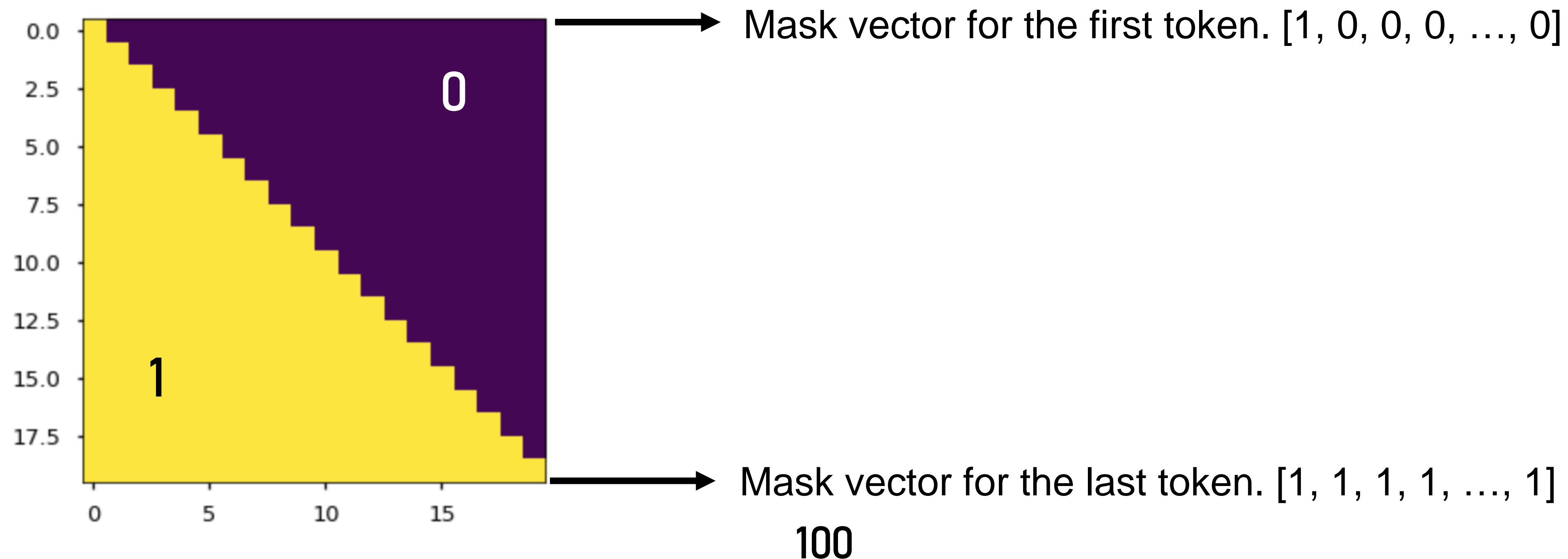
- Auto Regressive Decoding
- Based on Transformer layers



# Decoder : Masked Multi-head Attention

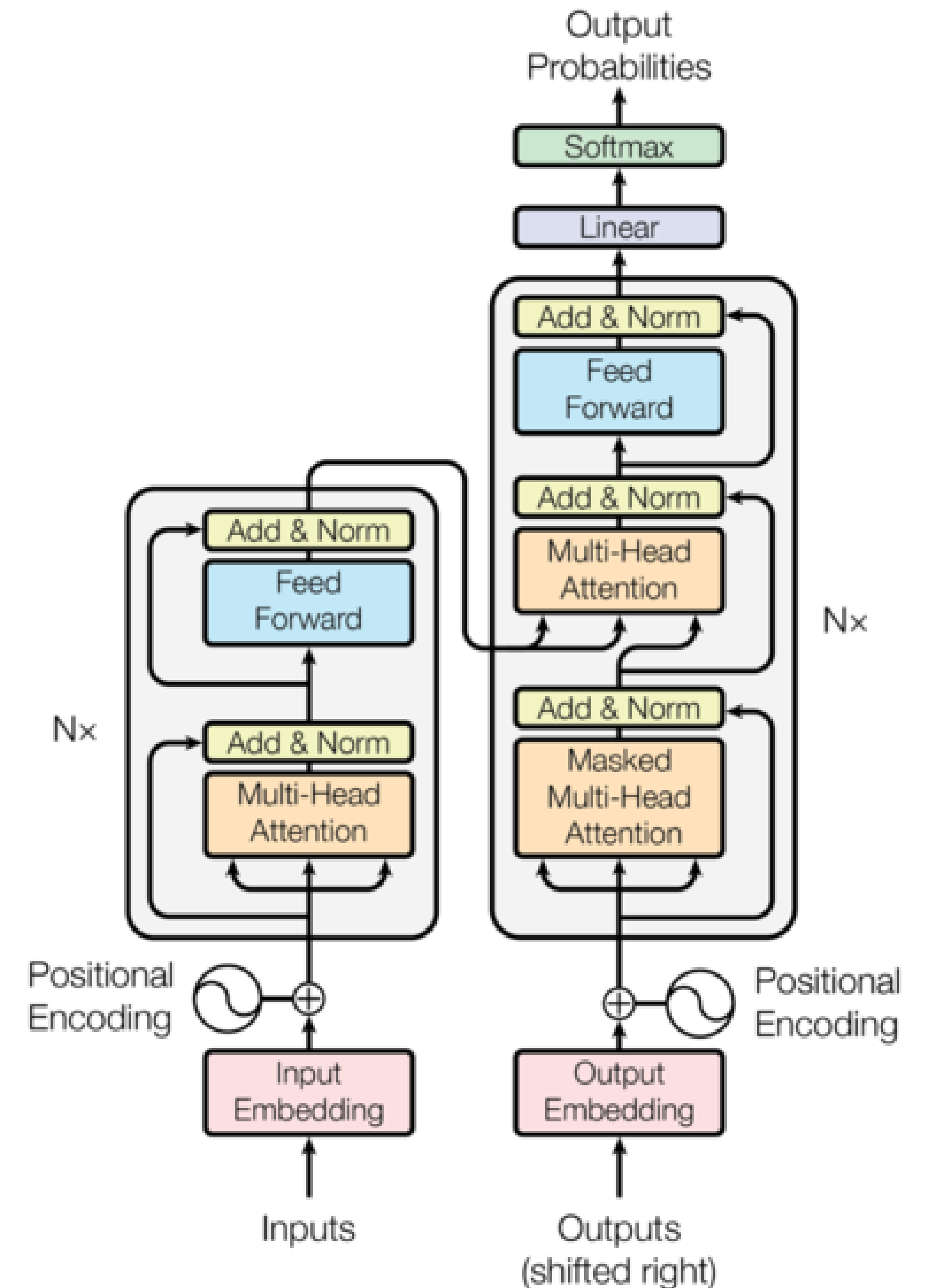
- Auto Regressive Decoding

Current token can attend only left-side tokens because in decoding step the right-side tokens are not generated. Attention weights are multiplied by this mask matrix.



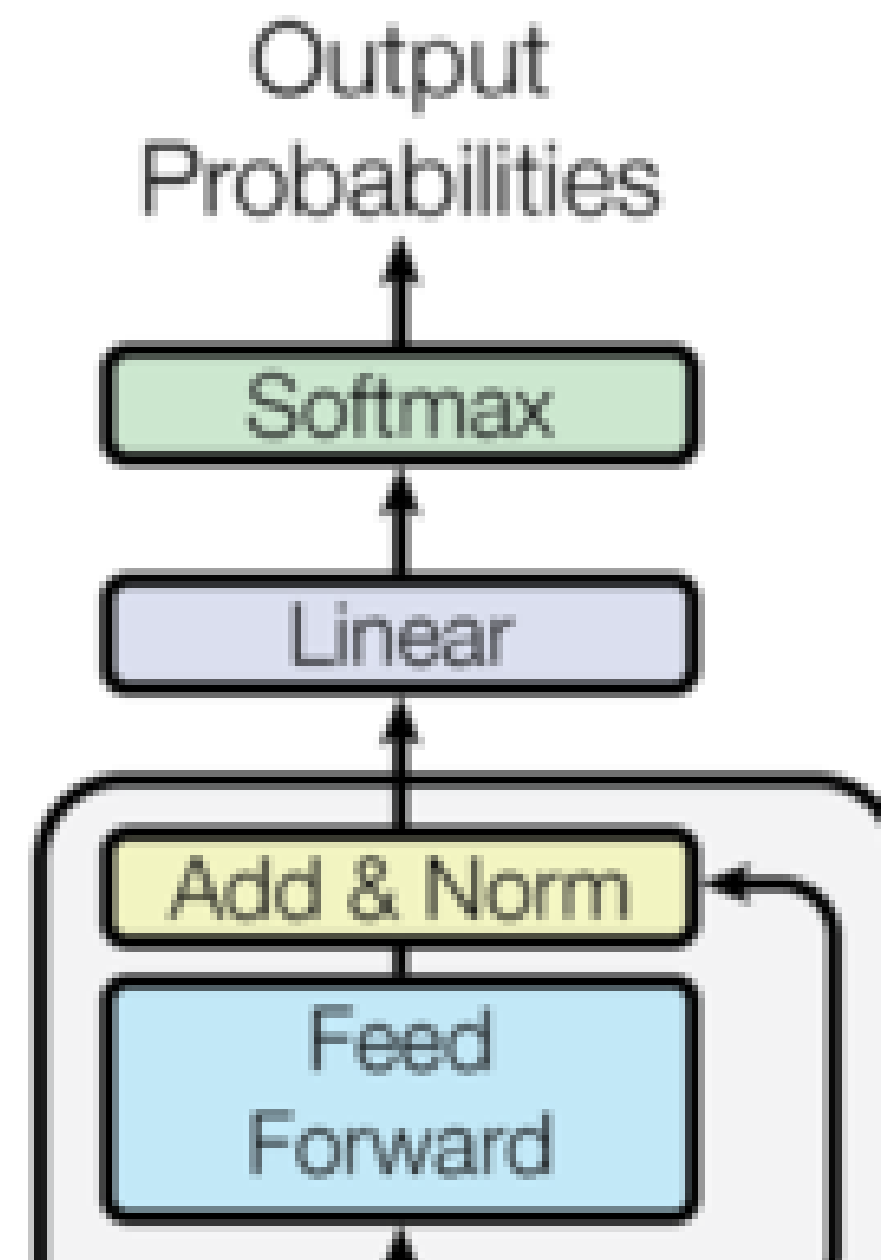
# Decoder-Encoder Attention

- Query data from the encoder outputs.
- Encoder output (K,V) , Decoder State (Q)



# Decoder : Feed Forward and Softmax

- Predict target word distribution



# Optimization

- Label Smoothed Regularization

$$\bar{y}_j^t = (1 - \epsilon)\bar{y}_j + \frac{\epsilon}{V}$$

For example,  $V = 3$ ,  $\epsilon = 0.3$

$$\bar{y}_{\text{true(smooth)}} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ \epsilon \end{bmatrix} + \frac{1}{3} \begin{bmatrix} \epsilon \\ \epsilon \\ \epsilon \end{bmatrix} = \begin{bmatrix} 0.1 \\ 0.1 \\ 0.8 \end{bmatrix}$$

# Optimization

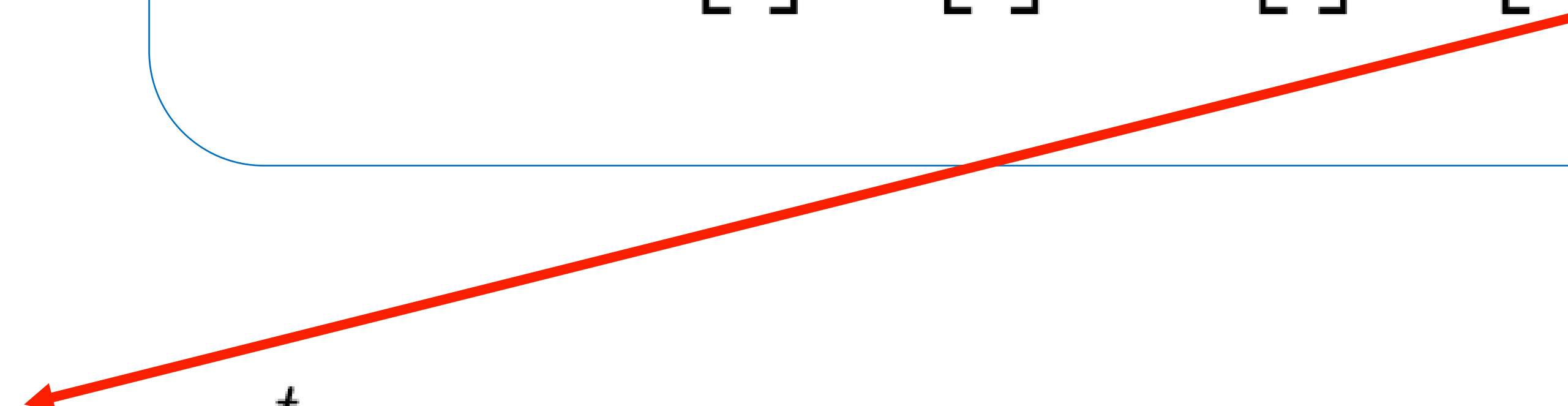
- Label Smoothed Regularization

$$\bar{y}_j^t = (1 - \epsilon)\bar{y}_j + \frac{\epsilon}{V}$$

For example,  $V = 3$ ,  $\epsilon = 0.3$

$$\bar{y}_{\text{true(smooth)}} = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ \epsilon \end{bmatrix} + \frac{1}{3} \begin{bmatrix} \epsilon \\ \epsilon \\ \epsilon \end{bmatrix} = \begin{bmatrix} 0.1 \\ 0.1 \\ 0.8 \end{bmatrix}$$

- Label Smoothed NLL

$$= - \sum_{t=1}^T \sum_{j=1}^V \bar{y}_j^t \log \hat{y}_j^t$$


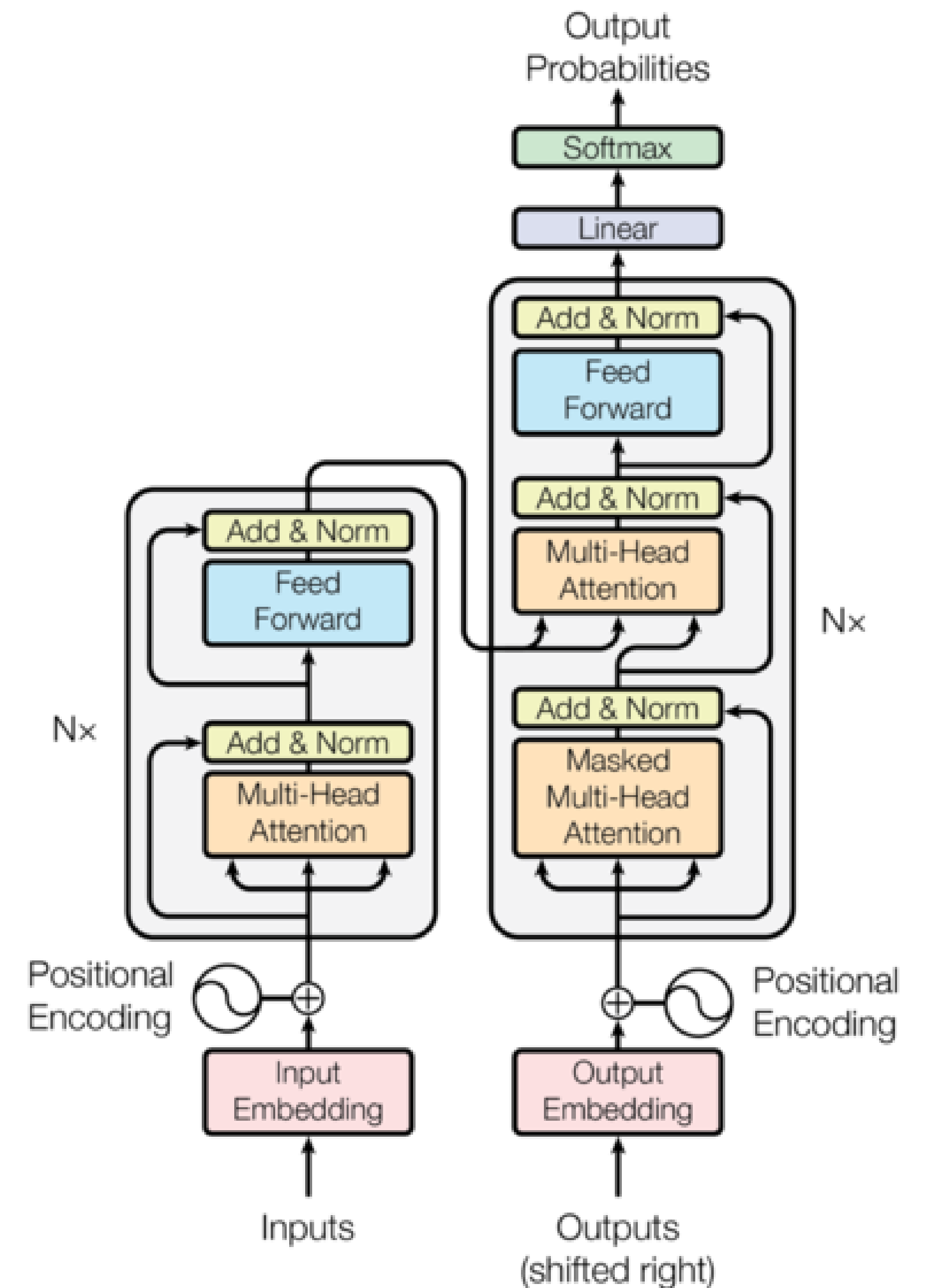


# Decoding : Auto Regressive

- Greedy search
- Beam Search

# Summary

- Self-Attention Network
- Multi-Head Self Attention
- Positional Encoding
- Encoder
- Decoder
- Optimization




# Data Preparation for MT

# Data Preparation for MT

- **Data Collection**
- **Data Cleansing and Tokenization**
- **Split Train / Validation / Test**
- **Additional Preprocessing Steps for NMT**
  - Subword Preparation
  - Padding and Binarizing

# Data Collection

- Data Collection



## ... the open parallel corpus

OPUS is a growing collection of translated texts from the web. In the OPUS project we try to convert and align online data, to add linguistic annotation, and to provide the community with a publicly available parallel corpus. The corpus is based on open source products and the corpus is also delivered as an open content package. We used several tools to compile the current collection. All pre-processing is done automatically. No manual corrections have been carried out.

The OPUS collection is growing! Check this page from time to time to see new data arriving ... Contributions are very welcome! Please contact <jorg.tiedemann@helsinki.fi >

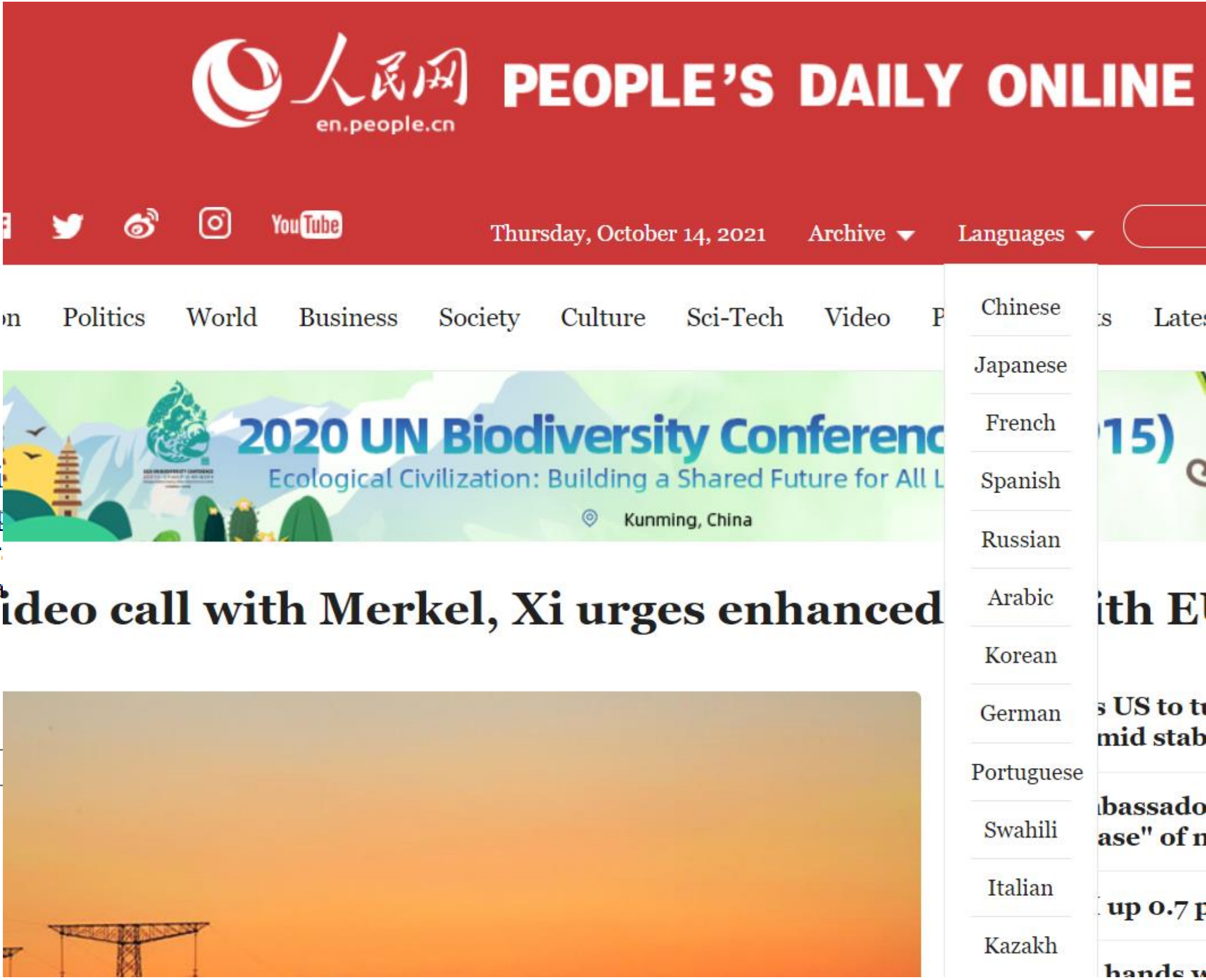
Search & download resources: 

-- select --

-- select --

all

show all versions



# Data Cleansing and Tokenization

- Clean empty line
- Align parallel sentences
- Deduplicate
- Tokenize (Word, character segmentation)
- Filter low quality pairs
  - Alignment score
  - Length ratio ( # of source tokens / # of target tokens )

# Split Train / Validation / Test

- Shuffle
- Train / Validation / Test



Train 90%

Valid 5% Test 5%

# Additional Steps for NMT

- Subword Units (Sentence piece, Byte-pair encoding)

ซีรีส์ จีน เรื่อง ดาบมังกรหยก

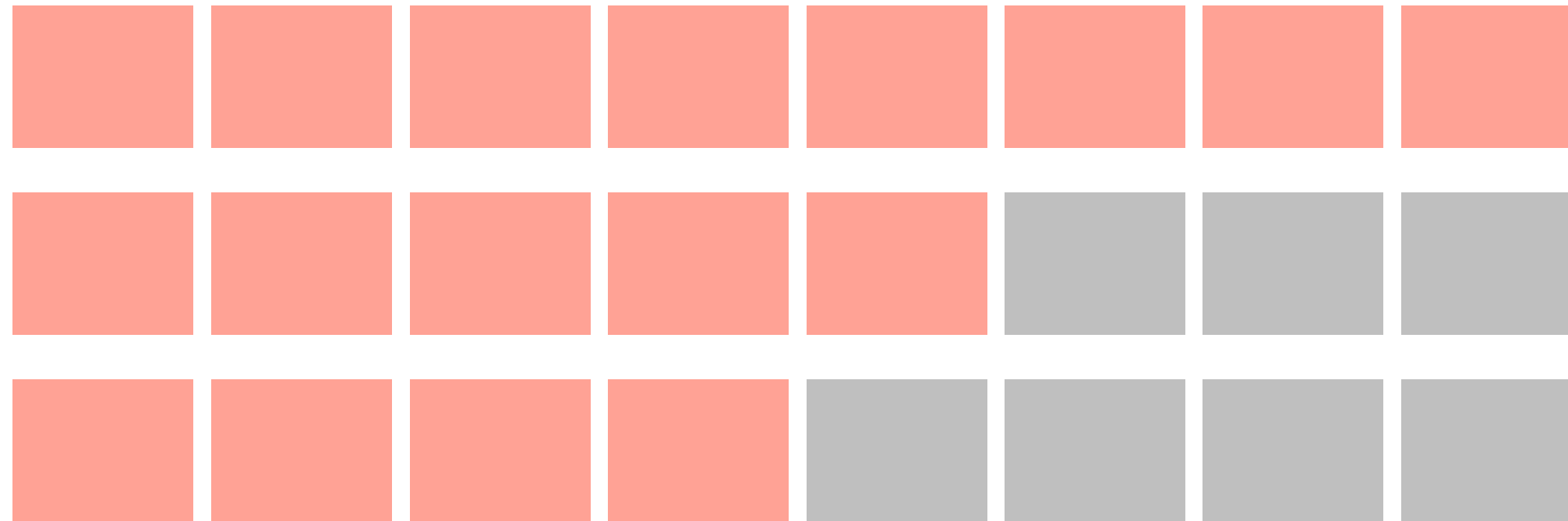
ซีรีส์ จีน เรื่อง ดาบ @ @ มังกร @ @ หยก

Rico Sennrich, Barry Haddow and Alexandra Birch, [Neural Machine Translation of Rare Words with Subword Units](#), ACL, 2016



# Additional Steps for NMT

- Padding



- Binarizing – Convert strings to tensors

# Summary

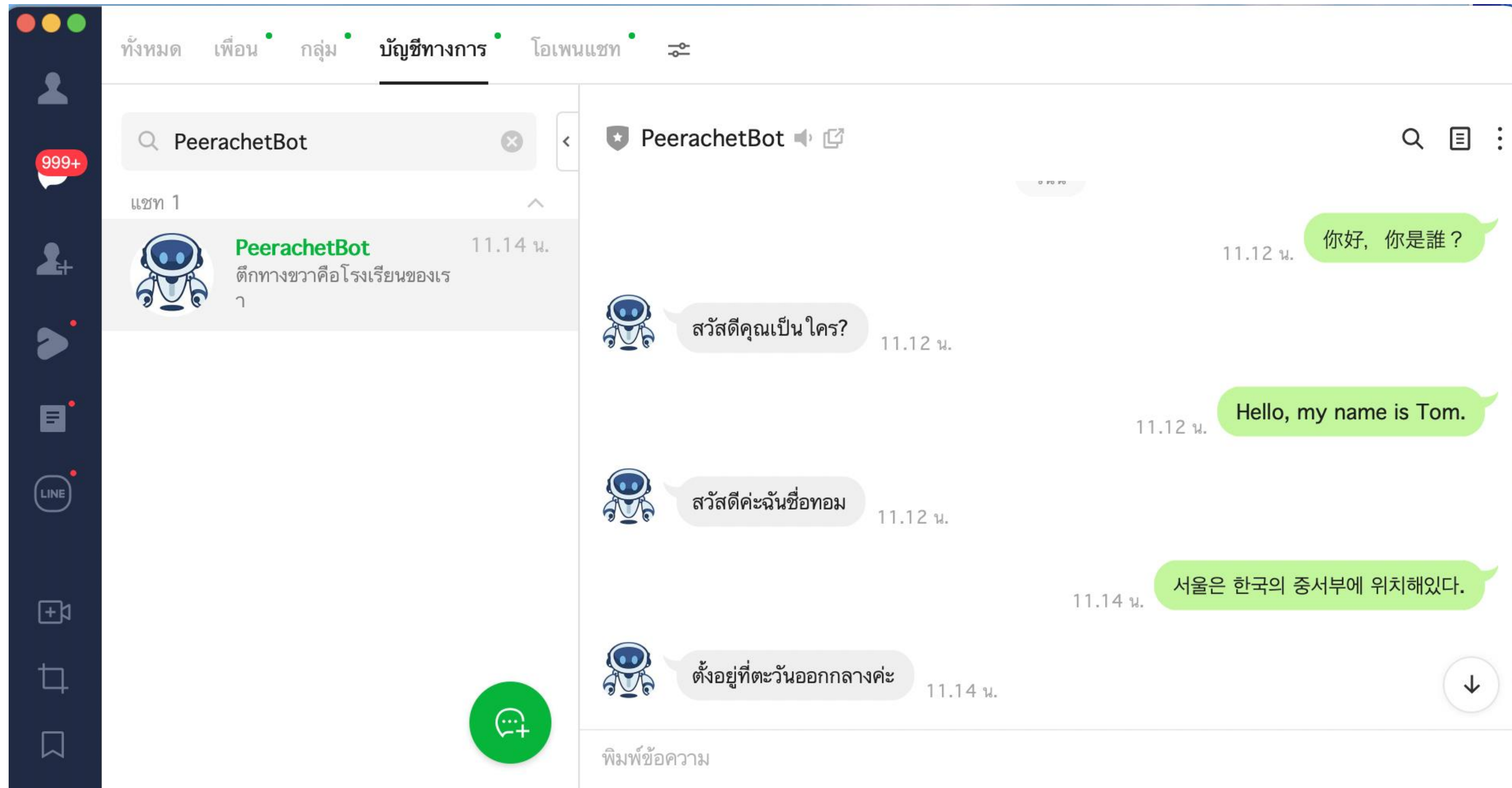
- **Data Collection**
- **Data Cleansing and Tokenization**
- **Split Train / Validation / Test**
- **Additional Preprocessing Steps for NMT**
  - Subword Preparation
  - Padding and Binarizing

# Application of Seq2Seq Model

# Possible Applications

- **Machine Translation**
- **Text Summarization**
- **Paraphrasing**
- **Question and Answering**
- **Chat Bot**

# Line Bot Translation Service (Demo only)



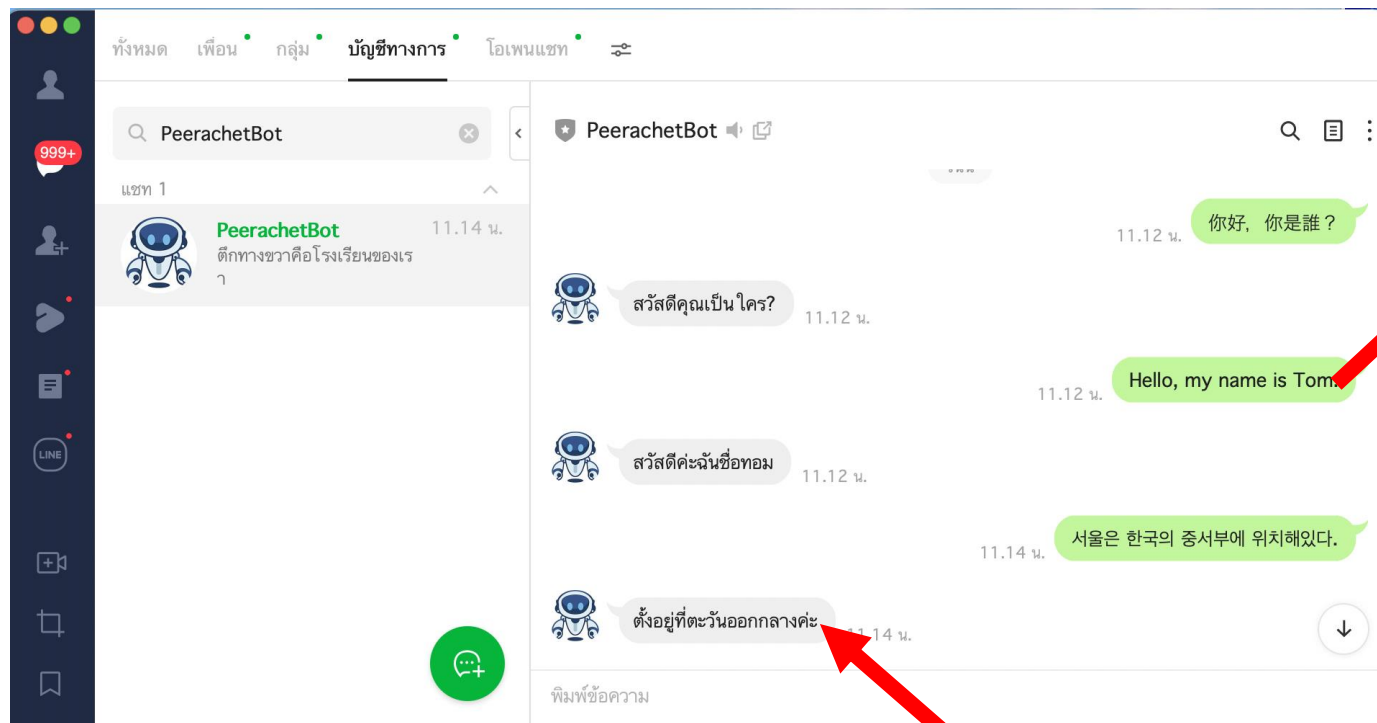
## Bot information

Bot basic ID @198ldgap

## QR code



# Line Bot Web Hook (Python version)



```
@handler.add(MessageEvent, message=TextMessage)
def handle_text_message(event):
    text = event.message.text #message from user
    userid = str(event.source)

    print(json.loads(userid)["userId"])


    if detect(text) != "th":
        text = text[0:300]
        print("TRANSLATE ",text)
        now = datetime.now()
        # Format the date and time as a string
        date_time_str = now.strftime("%d/%m/%Y, %H:%M:%S")
        addlog(date_time_str,{"query" : text})

        response = requests.get(f"https://<your translation service url>/api.php?text={text}&lang=th")
        outtext = response.text
        line_bot_api.reply_message(
            event.reply_token,
            TextSendMessage(text=outtext)) #reply the same message from user

    return
```

# LINE Developer Console

Console home

Providers 

Search...

Admin

BingDiDi

PeerachetBot

TOP > PeerachetBot > PeerachetBot > Messaging API

## Webhook settings

Webhook URL 

Your web hook URL (HTTPS)

Verify

Edit

Use webhook 





# References

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- [บทที่1 ทำ LINE Bot สามารถโต้ตอบ หรือ Chatbot ด้วย Python \(Official\) - Saixiii](#)

**Thank you**