Public-Key Cryptography RSA Attacks against RSA

Système et Sécurité

Public Key Cryptography Overview

- Proposed in Diffie and Hellman (1976) "New Directions in Cryptography"
 - public-key encryption schemes
 - public key distribution systems
 - Diffie-Hellman key agreement protocol
 - digital signature
- Public-key encryption was proposed in 1970 by James Ellis in a classified paper made public in 1997 by the British Governmental Communications Headquarters
- Diffie-Hellman key agreement and concept of digital signature are still due to Diffie & Hellman

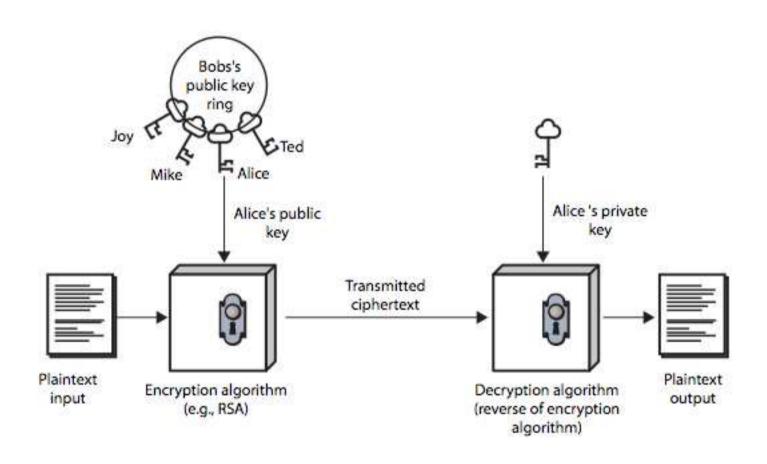
Public Key Encryption

- Public-key encryption
 - each party has a PAIR (K, K⁻¹) of keys: K is the **public** key and K⁻¹ is the **private** key, such that

$$\mathbf{D}_{\mathsf{K}^{-1}}[\mathbf{E}_{\mathsf{K}}[\mathsf{M}]] = \mathsf{M}$$

- Knowing the public-key and the cipher, it is computationally infeasible to compute the private key
- Public-key crypto systems are thus known to be asymmetric crypto systems
- The public-key K may be made publicly available, e.g., in a publicly available directory
- Many can encrypt, only one can decrypt

Public-Key Cryptography



Public-Key Encryption Needs One-way Trapdoor Functions

- Given a public-key crypto system,
 - Alice has public key K
 - \mathbf{E}_{K} must be a one-way function, i.e.: knowing $y=\mathbf{E}_{K}[x]$, it should be *difficult* to find x
- However, \mathbf{E}_K must **not** be one-way from Alice's perspective. The function \mathbf{E}_K must have a <u>trapdoor</u> such that the knowledge of the trapdoor enables Alice to invert it

Trapdoor One-way Functions

Definition:

A function f: {0,1}* → {0,1}* is a trapdoor one-way function iff f(x) is a one-way function; however, given some extra information it becomes feasible to compute f⁻¹: given y, find x s.t. y = f(x)



RSA Algorithm

- Invented in 1978 by Ron Rivest, Adi Shamir and Leonard Adleman
 - Published as R. L. Rivest, A. Shamir, L. Adleman, "On Digital Signatures and Public Key Cryptosystems", Communications of the ACM, vol. 21 no 2, pp. 120-126, Feb 1978
- Security relies on the difficulty of factoring large composite numbers
- Essentially the same algorithm was discovered in 1973 by Clifford Cocks, who works for the British intelligence







Z_{pq}*

- Let p and q be two large primes
- Denote their product n=pq.
- $Z_n^* = Z_{pq}^*$ contains, by definition, all integers in the range [1,pq-1] that are relatively prime to both p and q
- The size of Z_n^* is $\Phi(pq) = (p-1)(q-1)=n-(p+q)+1$
- For every $x \in Z_{pq}^*$, $x^{(p-1)(q-1)} \equiv 1 \mod n$

Exponentiation in Z_{pq}*

Motivation: We want to use exponentiation for encryption

- Let e be an integer, 1<e<(p-1)(q-1)
- When is the function $f(x)=x^e$ a *one-to-one* function in Z_{pq} *?
- If x^e is one-to-one, then it is a *permutation* in Z_{pq}^*

Exponentiation in Z_{pq}*

• Claim: If e is <u>relatively prime</u> to (p-1)(q-1) then $f(x)=x^e$ is a one-to-one function in Z_{pq}^*

- Proof by constructing the inverse function of f()
 As gcd{e,(p-1)(q-1)}=1, then there exists d and
 k s.t. → ed=1+k(p-1)(q-1)
- Let $y=x^e$, then $y^d=(x^e)^d=x^{1+k(p-1)(q-1)}=x$ (mod pq), i.e., $g(y)=y^d$ is the inverse of $f(x)=x^e$.

RSA Public Key Crypto System

Key generation:

- Select 2 large prime numbers of about the same size,
 p and q
- Compute n = pq, and $\Phi(n) = (p-1)(q-1)$
- Select a random integer e, $1 < e < \Phi(n)$, s.t. $gcd(e, \Phi(n)) = 1$
- Compute d, 1< d < Φ(n) s.t. ed ≡ 1 mod Φ(n)
 (using the Extended Euclidean Algorithm)
- Public key: (e, n)
- Private key: d
- Note: p and q must remain secret

RSA Description (cont.)

Encryption

- Given a message M, 0 < M < n $M \in Z_n$ $\{0\}$
- use public key (e, n)
- compute $C = M^e \mod n$ $C \in Z_{n^-} \{0\}$

Decryption

- Given a ciphertext C, use private key (d)
- Compute C^d mod $n = (M^e \text{ mod } n)^d$ mod $n = M^{ed}$ mod n = M

RSA Example (1)

- p = 17, q = 11, n = 187, $\Phi(n) = 160$
- Let us choose e=7, since gcd (7,160)=1
- Let us compute d: de=1 mod 160, d=23 (in fact, 23x7=161 = 1 mod 160

- Public key = {7,187}
- Secret key = 23

RSA Example (1) cont.

 Given message (plaintext) M= 88 (note that 88<187)

• Encryption:

$$C = 88^7 \mod 187 = 11$$

Decryption:

$$M = 11^{23} \mod 187 = 88$$

RSA Example (2)

- p = 11, q = 7, n = 77, $\Phi(n) = 60$
- e = 37, d = 13 (ed = 481; ed mod 60 = 1)

- Let M = 15. Then C \equiv M^e mod n C \equiv 15³⁷ (mod 77) = 71
- $M \equiv C^d \mod n$ $M \equiv 71^{13} \pmod{77} = 15$

Why does RSA work?

- Need to show that (M^e)^d (mod n) = M, n = pq
- Since ed ≡ 1 (mod Φ(n))
 We have that ed = tΦ(n) + 1, for some integer t.
- So:

```
(M^e)^d (mod n) = M^{t\Phi(n)+1} (mod n)=

(M^{\Phi(n)})^t M^1 (mod n)=1^tM (mod n) = M (mod n)

as desired.
```

RSA Implementation

- n, p, q
- The security of RSA depends on how large n is, which is often measured in the number of bits for n. Current recommendation is 1024 bits for n.
- p and q should have the same bit length, so for 1024 bits RSA, p and q should be about 512 bits.
- ... but p-q should <u>not</u> be small!

RSA Implementation

- Select p and q prime numbers
- In practice, select random numbers, then test for primality
- Many implementations use the Rabin-Miller test, (probabilistic test)

RSA Implementation

- e
- e is usually chosen to be $3 \text{ or } 2^{16} + 1 = 65537$
- In order to speed up the encryption
- the smaller the number of 1 bits, the better
- why?



Square-and-Multiply Algorithm for Modular Exponentiation

- Modular exponentation means "Computing x^c mod n"
- In RSA, both encryption and decryption are modular exponentations.
- Obviously, the computation of x^c mod n can be done using c-1 modular multiplication, but this is <u>very</u> inefficient if c is large.
- Note that in RSA, c can be as big as $\Phi(n) 1$.
- The well-known "square-and-multiply" approach reduces the number of modular multiplications required to compute x^c mod n to at most 2k, where k is the number of bits in the *binary representation* of c.

Square-and-Multiply Algorithm for Modular Exponentiation

 "Square-and-multiply" assumes that the exponent c is represented in binary notation, say:

$$c = \sum_{i=0}^{k-1} c_i \, 2^i$$

```
Algorithm: Square-and-multiply (x, n, c = c_{k-1} c_{k-2} ... c_1 c_0)

z=1

for i = k-1 downto 0 {

    z = z^2 mod n

    if c_i = 1 then z = (z * x) mod n

}

return z
```

Square-and-Multiply Algorithm for Modular Exponentiation: Example

- Let us compute 9726³⁵³³ mod 11413
- x=9726, n=11413, c=3533=110111001101 (binary form)

i	$\boldsymbol{c_i}$	Z
11	1	1 ² x 9726=9726
10	1	9726 ² x 9726=2659
9	0	2659 ² =5634
8	1	5634 ² x 9726=9167
7	1	9167 ² x 9726=4958
6	1	4958 ² x 9726=7783
5	0	7783 ² =6298
4	0	6298 ² =4629
3	1	4629 ² x 9726=10185
2	1	10185 ² x 9726=105
1	0	105 ² =11025
0	1	11025 ² x 9726= 5761

Probabilistic Primality Testing

- In setting up the RSA Cryptosystem, it is necessary to generate large « random primes ».
- In practice this is done by generating large random numbers and then test them for primality using a *probabilistic polynomial-time* Montecarlo algorithm like Solovay-Strassen or Miller-Rabin algorithm.
- Both these algorithms are fast: an integer n can be tested in time that is polynomial in log₂n, the number of bits in the binary representation of n
- However, there is a possibility that the algorithm claims that n
 is prime when it is not
- Running the algorithm enough times, one can reduce the error probability below any desired threshold.

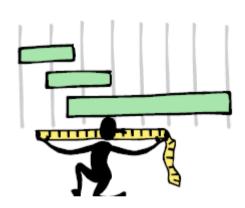
Probabilistic Primality Testing

- How many random integers (of a specifiz size, say 500 bits)
 will need to be tested until we find one that is prime?
- The Prime Number Theorem states that the number of primes not exceeding N tends to N/In N, for large N values.

RSA on Long Messages

- RSA requires that the message M is at most n-1 where n is the size of the modulus.
- What about longer messages?
 - They are broken into blocks.
 - Smaller messages are padded.
 - CBC is used to prevent attacks regarding the blocks.





Digital Signature

- The fact that the encryption and decryption operations are inverses and operate on the same set of inputs also means that the operations can be employed in reverse order to obtain a digital signature scheme following Diffie and Hellman's model.
- A message M can be digitally signed by applying the decryption operation to it, i.e., by exponentiating it to the dth power
 - $-s = SIGN(M) = M^d \mod n$

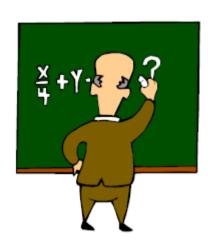
Digital Signature

- The digital signature can then be verified by applying the *encryption* operation to it and comparing the result with and/or recovering the message:
 - $-M = VERIFY(s) = s^e \mod n$
- In practice, the plaintext M is generally some function of the message, for instance a formatted one-way hash of the message.
- This makes it possible to sign a message of any length with only one exponentiation.

Attacks against RSA

Math-Based Key Recovery Attacks

- Three possible approaches:
 - 1. Factor n = pq
 - 2. Determine Φ(n)
 - 3. Find the private key d directly
- All the above <u>are equivalent</u> to factoring n



Knowing Φ(n) Implies Factorization

- If a cryptanalyst can learn the value of Φ(n), then he can factor n and break the system. In other words, computing Φ(n) is no easier than factoring n
- In fact, knowing both n and Φ(n), one knows

```
n = pq

\Phi(n) = (p-1)(q-1) = pq - p - q + 1 = n - p - n/p + 1
p\Phi(n) = np - p^2 - n + p
p^2 - np + \Phi(n)p - p + n = 0
p^2 - (n - \Phi(n) + 1) p + n = 0
```

- There are two solutions of p in the above equation.
- Both p and q are solutions.

Knowing Φ(n) Implies Factorization

- Example: suppose the cryptalyst has learned that n = 84773093 and $\Phi(n)=84754668$.
- Find out the two factors of n.

Knowing Φ(n) Implies Factorization

- Example: suppose the cryptalyst has learned that n = 84773093 and $\Phi(n)=84754668$.
- Find out the two factors of n.
- Equation: $p^2 18426p + 84773093 = 0$
- Solutions: 9539 and 8887

Factoring Large Numbers

- RSA-640 bits, Factored Nov. 2 2005
- RSA-200 (663 bits) factored in May 2005
- RSA-768 has 232 decimal digits and was factored on December 12, 2009, latest.
- Three most effective algorithms are
 - quadratic sieve
 - elliptic curve factoring algorithm
 - number field sieve

Decryption attacks on RSA

- RSA Problem: Given a positive integer n that is a product of two distinct large primes p and q, a positive integer e such that gcd(e, (p-1)(q-1))=1, and an integer c, find an integer m such that me≡c (mod n)
 - widely believed that the RSA problem is computationally equivalent to integer factorization; however, no proof is known
- The security of RSA encryption's scheme depends on the hardness of the RSA problem.

Summary of Key Recovery Math-based Attacks on RSA

- Three possible approaches:
 - 1. Factor n = pq
 - 2. Determine Φ(n)
 - 3. Find the private key d directly
- All are equivalent
 - finding out d implies factoring n
 - if factoring is hard, so is finding out d

Finding d: Timing Attacks

- Timing Attacks on Implementations of Diffie-Hellman, RSA, DSS, and Other Systems (1996), Paul C. Kocher
- By measuring the time required to perform decryption (exponentiation with the private key as exponent), an attacker can figure out the private key
- Possible countermeasures:
 - use constant exponentiation time
 - add random delays
 - blind values used in calculations

Timing Attacks (cont.)

Is it possible in practice? YES!

- Researchers have discovered a timing attack on RSA keys, to which OpenSSL is generally vulnerable, unless RSA blinding has been turned on.
- RSA blinding: the decryption time is no longer correlated to the value of the input ciphertext
- Instead of computing c^d mod n, choose a secret random value r and compute (r^ec)^d mod n.
- A new value of r is chosen for each ciphertext