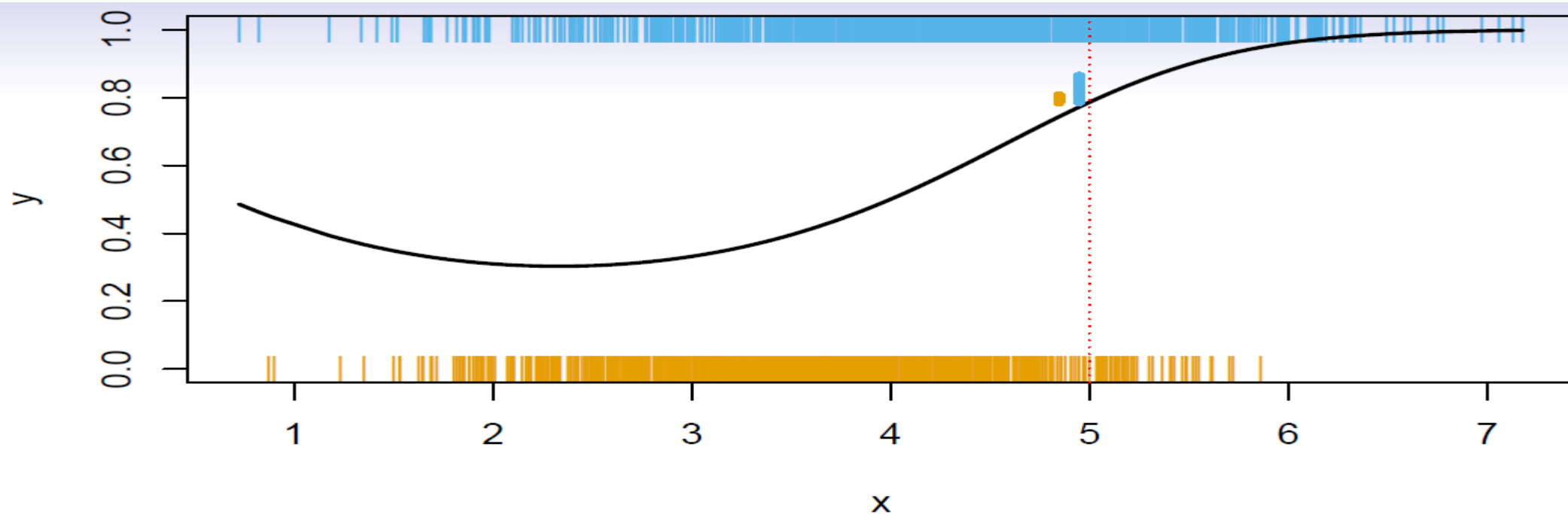


Classification Problems

Here the response variable Y is qualitative — e.g. email is one of $C = (\text{spam}, \text{ham})$ (ham =good email), digit class is one of $C = \{0, 1, \dots, 9\}$. Our goals are to:

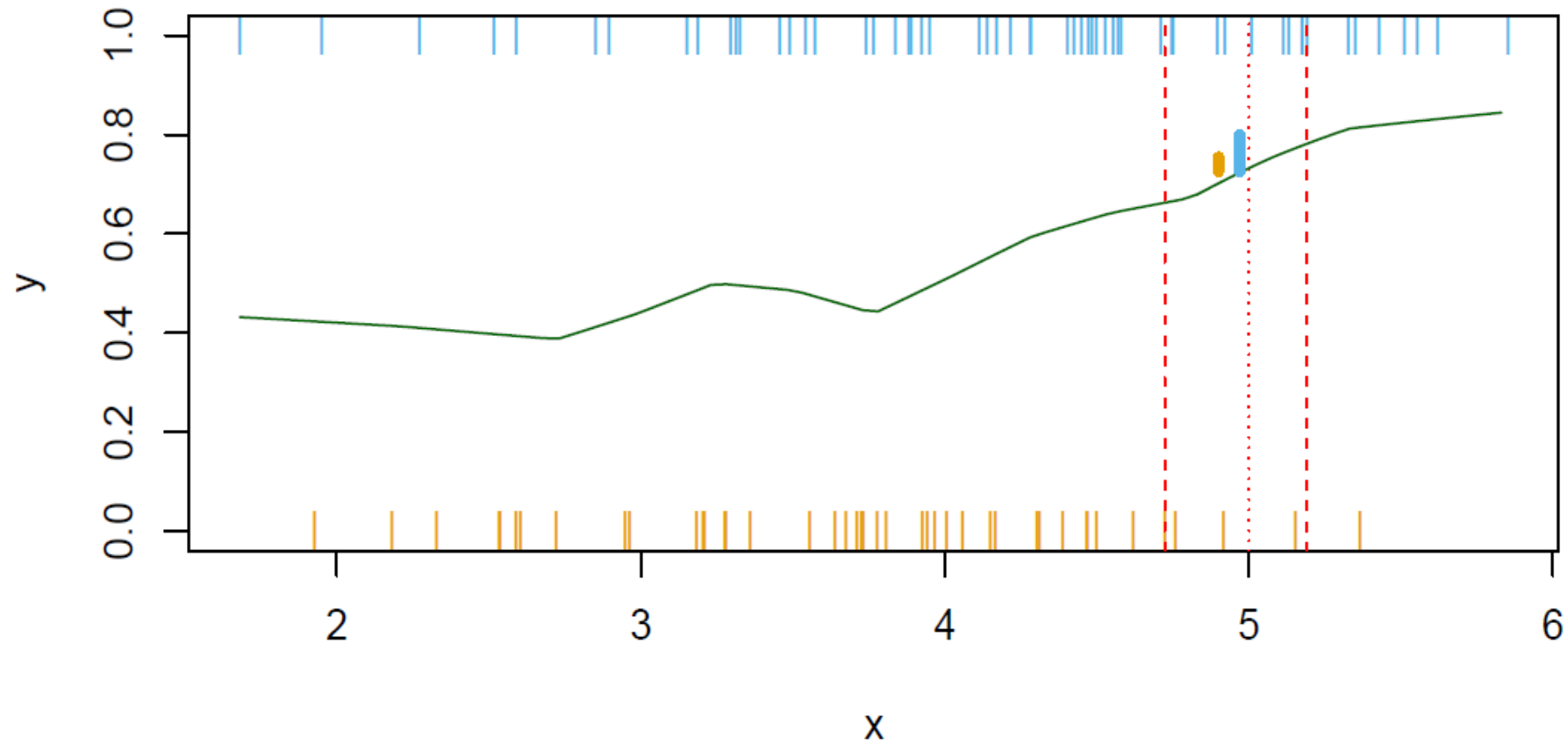
- Build a classifier $C(X)$ that assigns a class label from C to a future unlabeled observation X .
- Assess the uncertainty in each classification
- Understand the roles of the different predictors among
$$X = (X_1, X_2, \dots, X_p).$$



- Is there an ideal $C(X)$? Suppose the K elements in C are numbered $1, 2, \dots, K$. Let
- $p_k(x) = \Pr(Y = k | X = x)$, $k = 1, 2, \dots, K$.

These are the *conditional class probabilities* at x ; e.g. see little barplot at $x = 5$. Then the *Bayes optimal classifier* at x is

$$C(x) = j \text{ if } p_j(x) = \max\{p_1(x), p_2(x), \dots, p_K(x)\}$$



- Nearest-neighbor averaging can be used as before. Also breaks down as dimension grows. However, the impact on $\hat{C}(x)$ is less than on $\hat{p}_k(x), k = 1, \dots, K$.

Classification: some details

- Typically we measure the performance of $\hat{C}(x)$ using the misclassification error rate: $\text{Err}_{T_e} = \text{Ave}_{i \in T_e} I[y_i \neq \hat{C}(x_i)]$
- The Bayes classifier (using the true $p_k(x)$) has smallest error (in the population).
- Support-vector machines build structured models for $C(x)$.
- We will also build structured models for representing the $p_k(x)$. e.g. Logistic regression, generalized additive models.

The Classification Setting

- For a regression problem, we used the MSE (mean squared error) to assess the accuracy of the statistical learning method
- For a classification problem we can use the error rate i.e.

$$\textit{Error Rate} = \sum_{i=1}^n I(y_i \neq \hat{y}_i) / n$$

- $I(y_i \neq \hat{y}_i)$ is an indicator function, which will give 1 if the condition $(y_i \neq \hat{y}_i)$ is correct, otherwise it gives a 0.
- Thus the error rate represents the fraction of incorrect classifications, or misclassifications

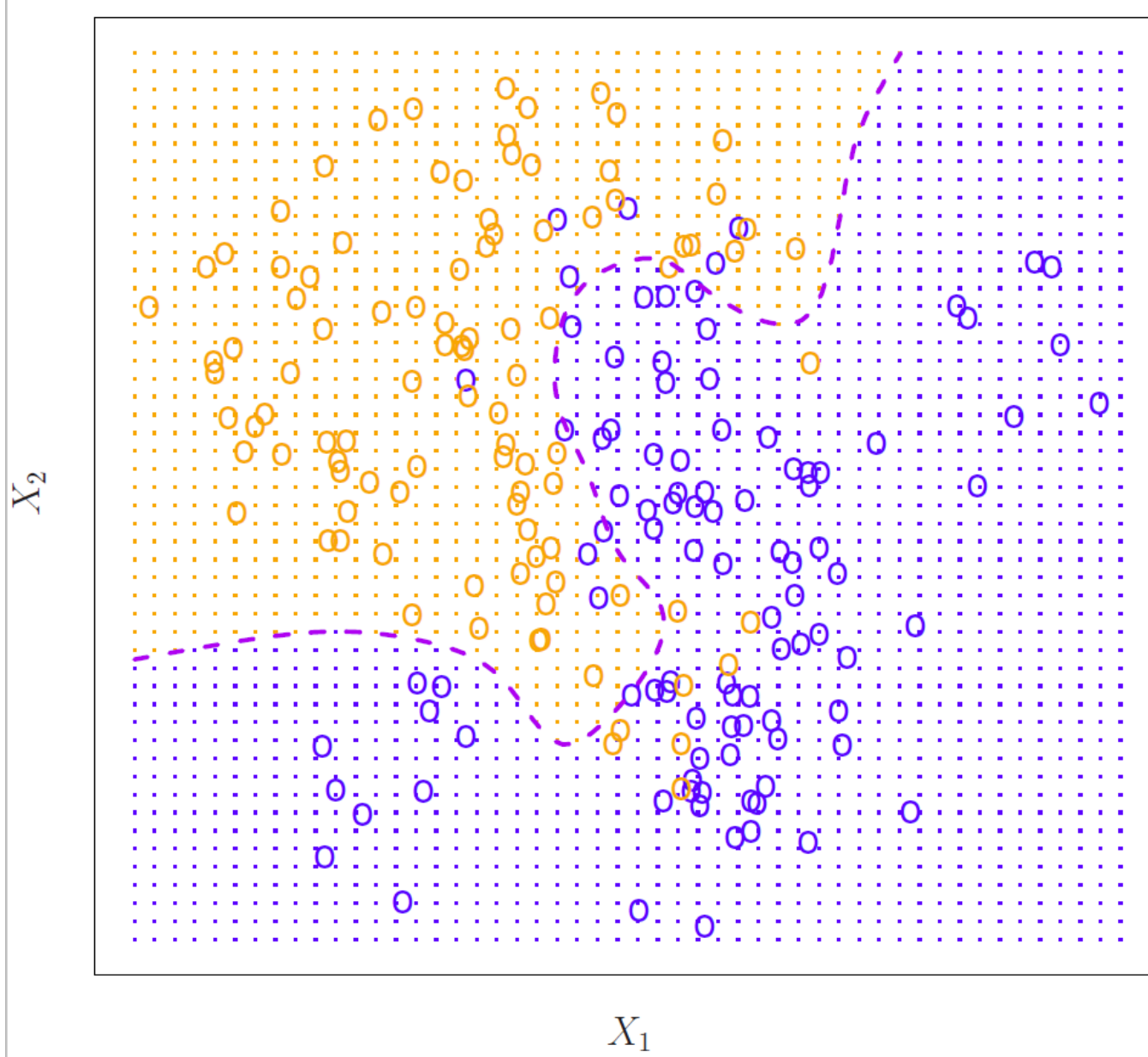
Bayes Error Rate

- The Bayes error rate refers to the lowest possible error rate that could be achieved if somehow we knew exactly what the “true” probability distribution of the data looked like.
- On test data, no classifier (or stat. learning method) can get lower error rates than the Bayes error rate.
- Of course in real life problems the Bayes error rate can't be calculated exactly.

K -Nearest Neighbors (KNN)

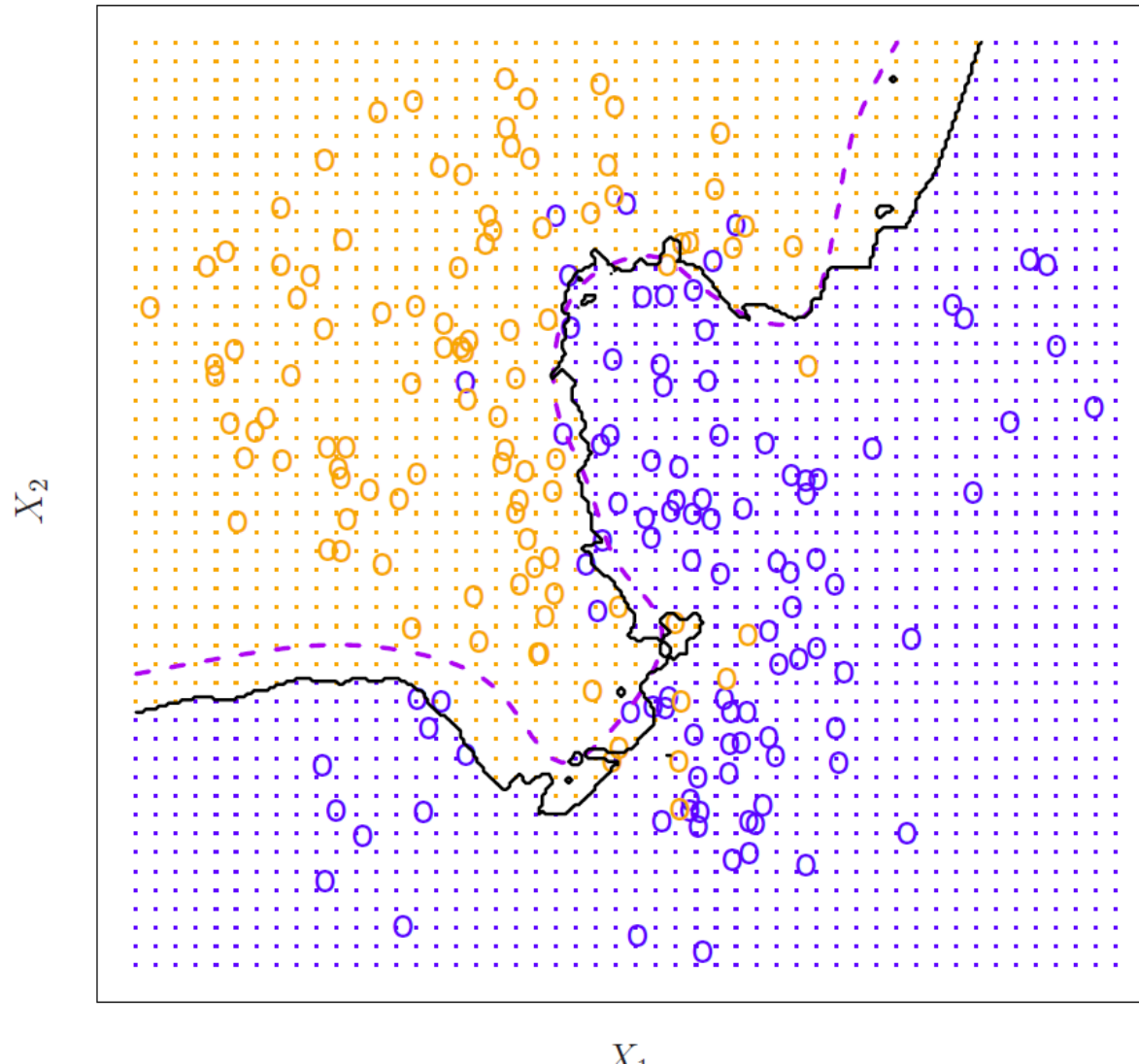
- K Nearest Neighbors is a flexible approach to estimate the Bayes Classifier.
- For any given X we find the k closest neighbors to X in the training data, and examine their corresponding Y .
- If the majority of the Y 's are orange we predict orange otherwise guess blue.
- The smaller that k is, the more flexible the method will be.

Example: K-nearest neighbors in two dimensions



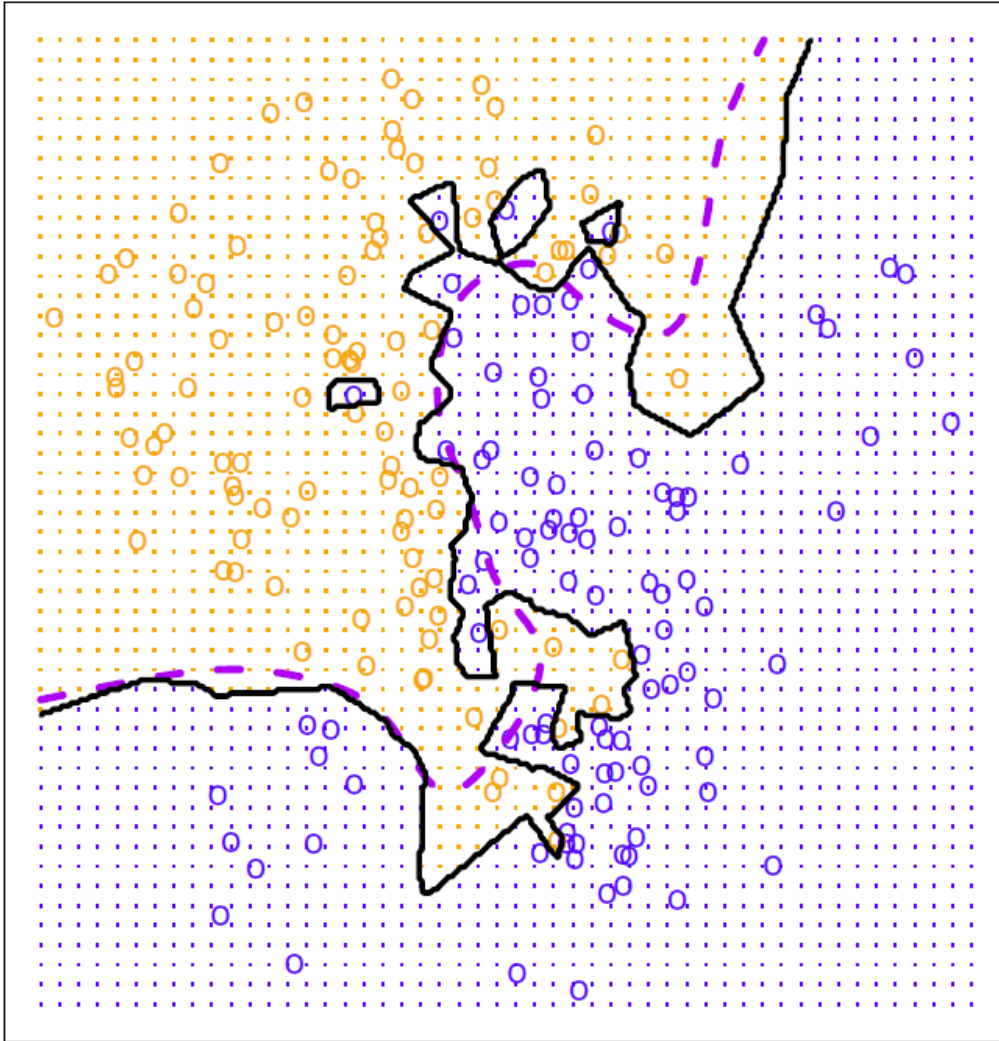
Simulated Data: $K = 10$

KNN: $K=10$

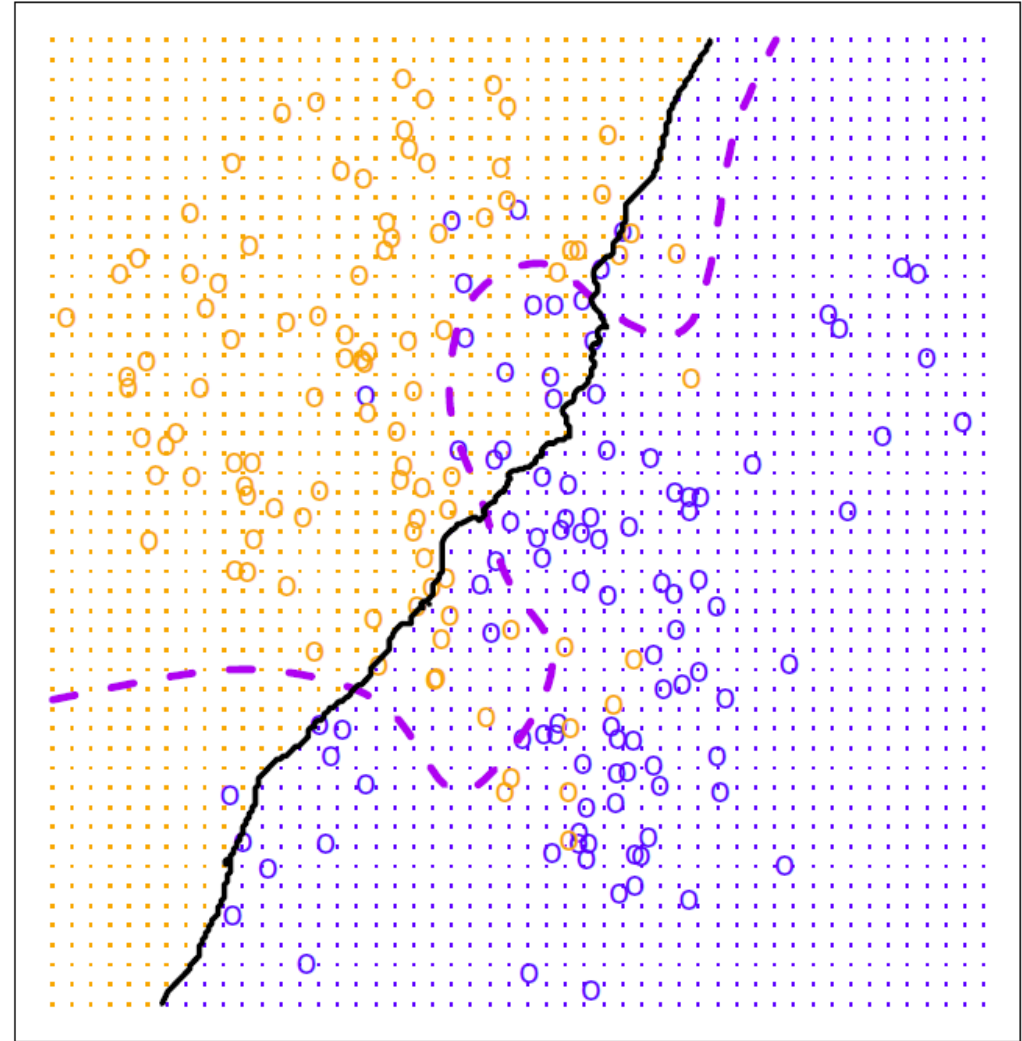


K=1 and K = 100

KNN: K=1

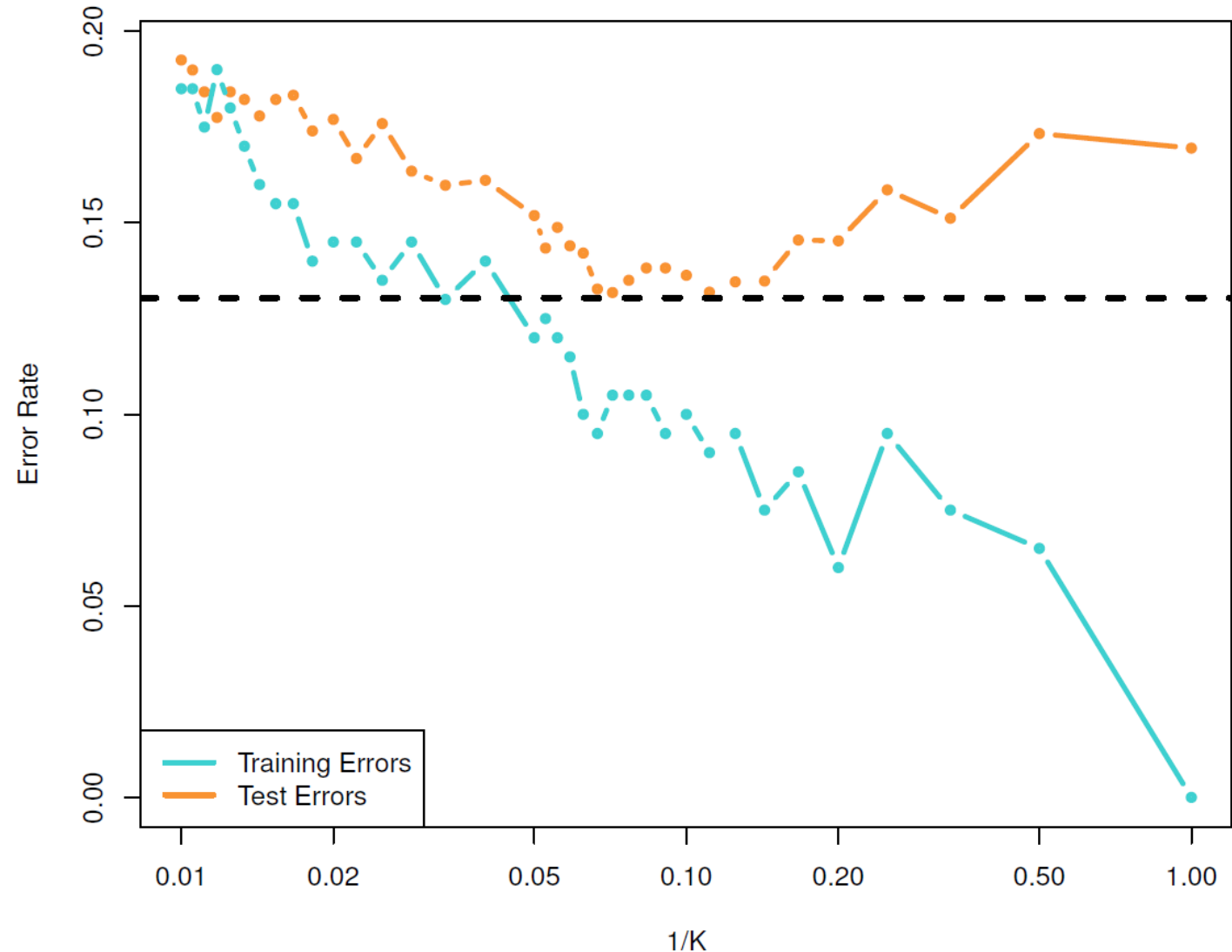


KNN: K=100



Training vs. Test Error Rates on the Simulated Data

- Notice that training error rates keep going down as k decreases or equivalently as the flexibility increases.
- However, the test error rate at first decreases but then starts to increase again.



A Fundamental Picture

- In general training errors will always decline.
- However, test errors will decline at first (as reductions in bias dominate) but will then start to increase again (as increases in variance dominate)
- We must always keep this picture in mind when choosing a learning method. More flexible/complicated is not always better!