Sentiment Mining using Online Social Media with Big Data

S. Priyanka Computer Science and Engineering, NIT, Trichy, Tamilnadu, India.

M. Sivakumar

Ph.D Research Scholar, Department of Computer Science and Engineering, K.Ramakrshinan College of Technology, Samayapuram, Trichy, Tamilnadu, india

Dr. U. Srinivasalu Reddy Assistant Professor, Department of Computer Science and Engineering, NIT, Trichy, Tamilnadu, india.

Abstract: Sentiment Analysis or Opinion Mining is the computational treatment of opinions, sentiments and subjectivity of text. Sentbuk is a Facebook application that provides the participating users with an interactive interface; to collect the information for sentiment analysis. This paper presents a new method for sentiment analysis in Facebook that, starting from messages written by users, supports: (i) to extract information about the users' sentiment polarity (positive, neutral or negative), as transmitted in the messages they write; and (ii) to model the users' usual sentiment polarity and to detect significant emotional changes. Big Data is trending in sentiment analysis is one of the most important part of this research area. Big data is a massive amount of data which collected over time that are difficult to analyze and handle using common database management tools. This method is implemented in Hadoop framework that supports the processing of large data sets in a distributed computing environment. The growth of social media generates large quantities of new digital information about individual comments with respect to some topic that is now commonly labeled as Big Social Data. Therefore, here we choose Hadoop as the develop platform in the scalability of support vector classifier. The tools for social big data analytics are Social Network Analysis (SNA) informed by relational sociology. We are collecting such trending comments from social media; and represent it to user as per his social media interest and likes particularly in education. The Social Data Analytics Tool (SODATO) that realizes the Extraction, Transformation and Loading (ETL) provisions social data analysis based on the context adaptive system. The sentiment analysis of text, apply this technique to the data analysis of big social data collected from Facebook page.

Key Words: Sentiment analysis, Social networks, Facebook, Adaptive e-learning, Big Data

1. INTRODUCTION

Micro blogging today has become a very popular communication Tool among Internet users. Millions of messages are appearing daily in popular web-sites that provide services for micro blogging such as Twitter, Facebook. This online community used by an internet user where a different user registered themselves in these sites. So the datasets are collecting from Social media for exploring developments which matter most to a broad audience and it is the means of interactions among people in which they Create, share, and exchange information and ideas in virtual communities and networks [9]. We focus on selected the online social media as a Facebook. The Facebook

provides a distinctive advantage for this research: it is a network of friends.

In Face book, the "wall" is the space where the users publish their own messages, contents and so on. Regarding text messages, there are several categories: status messages (each user writes them in his/her own wall), posts in others' walls, and comments to either one's or others' publications. Therefore, we focused on social networks. There exist an increasing number of online social networks available through the Web. From these applications, "Face book" is the more popular around the world. [1]

Our aim is to achieve the educational comments with more accuracy by using context adaptive system. So the use of computers in education has meant a great contribution for students [1]. In order to provide, it is that Personalization necessary to store information about each student in what is called the student model. The specific information to be collected and stored depends on the goals of the adaptive learning system (e.g., preferences, learning styles,

Personality, emotional state, context, previous actions, and so on). [1]

With the purpose of extracting datasets about users' Sentiments from the messages they write in Face book and detecting changes. It consists on a hybrid approach, combining lexical-based and machine learning techniques. We have implemented this method in "Sent - Buk", a Face book application that retrieves the messages written by the users and extracts information about their emotional state [1]. Also we planned to enhanced with big data's Hadoop Framework contains Hadoop Distributed File System (HDFS) and Hadoop Map Reduce [6]. After analysis the datasets all the information stored on the Cassandra big database. And then classify all the retrieved information by using the support vector classifier and extract the opinions.

This paper is organized as follows. Section 2 presents the state of the art of the research areas related to our work. Section 3 de-scribes method for sentiment extraction. Section 4 presents the sentiment pre-processing. Section 5 presents sentiment analysis. Section 6 includes the sentiments classification. Section 7 presents the system architecture and section 8 presents an opinion mining. Finally, the conclusions of the work done, along with some lines for future work, are presented in Section 9.

2. RELATED WORK

When the datasets are large, some information fusion algorithms might not scale up well. For example, if an algorithm needs to load data into memory constantly, the program may run out of memory for large datasets. A simple and complete system for sentiment mining on large datasets using a Na¨ıve Bayes Classifier with the Hadoop framework [8]. Facebook post identification (ID) is needed to allow the extraction of all the comments from the selected Facebook post (N. azmina m. zamani, siti z. z. abidin)[9]. To collect data, we created and registered a Facebook Connect application, called *iFeel*. Allowing the app to require specific Facebook privileges allowed us to host the app from our Stanford.edu accounts,

making it available to anyone, not just our friends, and allowing us to gather status updates quickly and efficiently [9]. The sentiment classification of user posts in Twitter during the Hurricane Sandy and visualize these sentiments on a geographical map centered around the hurricane. Then it show how users' sentiments change according not only to users' locations, but also based on the distance from the disaster [6]. Generally, IFrames offer a variety of manual configurations in regards with the FBML canvas pages in which most of the contents are automatically configured from Facebook [3]. Therefore, this raises the need of considering the different user characteristics in order to adapt the system according to the user needs and other relevant aspects. [7] Finally, in recent years, due to the increasing amount of information delivered through social networks, many researches are focusing on applying sentiment analysis to these data [1]. In this direction, we take the simplified definition of sentiment for analysis the retrieved.

3. SENTIMENT EXTRACTION

To identify the sentiments, we have to extract the datasets from social media that is Facebook. Here we follow some techniques and methods to extract the comments in sentiments.

3.1 REST PROTOCOL

REST stands for **Re**presentational **S**tate **T**ransfer. (It is sometimes spelled "Rest"). The web server is send the request to FB server to retrieve the dataset based on sentiments in education. The request and response From FB sever is based on the fully http protocol. This support the stateless, the request and response is independent in the whole system. Here the web server is act as REST CLIENT and FB sever is act as REST SERVER. Also it's a client server and cache communication protocol is more advantage for fetching and analysis. The rest is an architecture style for designing networked application. Also light weighted alternative to mechanism like remote procedure call and web services like WSDL.

The Facebook API is a platform for building applications that are available to the members of the social network of Facebook. Fig 1 describes the API allows applications to use the social connections and profile information to make applications more involving, and to publish activities to the news feed and profile pages of Facebook, subject to individual user's privacy settings. With the API, users can add social context to their applications by utilizing profile, friend, Page, group, photo, and event data. The API uses

Restful protocol and responses are in JSON format. [2]

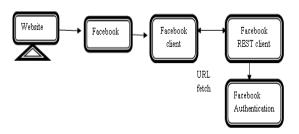


Fig 1 Rest Protocol Process

3.2 SENTBUK API

According to the Facebook platform every web Facebook-connected application has to be authenticated and authorized from the Facebook user. Therefore, Facebook, in order to protect the privacy of the users who have not explicitly authorized a certain application, they are obliged to give access or leave the application. By default, the acceptance of any other application only permits the access of basic profile information of Users, such as their names, profile picture, the list of their Facebook friends and any other text and Information they have shared with [1]. As in this project we aimed at investigating the Facebook activity between the participants and their friends, it was necessary to have more detailed information about their behavior in education into the Facebook world.[3] Fig 2 describes, for this purpose, we needed to ask for additional, special extended permissions. For instance, permissions to access all the profile information of the application users and their Facebook friends, such as their email, friend list, comments and likes about their uploaded videos, photos and albums that had been posted from any other Facebookuser.



Fig 2 Sent Buk API

3.3 DATASETS COLLECTION

The datasets in existing we are used here KONECT (Koblenz Network Collection). Datasets in KONECT represent networks, i.e., a set of nodes connected by links. Networks can be classified as (directed/undirected/bipartite), by their edge weight types and multiplicities, by the presence of metadata such as timestamps and node labels, and by the types of objects represented by nodes and links. In order to provide a unified view on such network datasets, and to allow the application of network analysis methods across disciplines, the KONECT project defines comprehensive network taxonomy and provides a consistent access to be Facebook network datasets. To validate this approach on real-world data from the Web, KONECT also provides a large number (210+) of network datasets of different types and different application areas. KONECT, the Koblenz Network Collection, contains 214 network datasets as of October 2014. The datasets we are extracted from the datasets collections. (http://konect.unikoblenz.de/networks/). For this purpose, it was necessary to store their e-mail addresses.

3.4 FBML

FBML (Facebook markup language) can be an ideal tool for organizing your Facebook applications. One FBML tag on a page takes no HTTP requests off your servers in order to render, whereas a simple API call for the same information could take one HTTP request to authenticate with Facebook and another to retrieve the information desired. FBML is a tool, a resource, for you as a developer to make your work in the Facebook API more efficient and reduced the API call. [3].

When the user requests (1) a FBML page Facebook does not send back a response immediately; instead, it sends (2) an HTTP POST to a call-back URL in the application server. Afterwards, Facebook expects from the application server to return (5) FBML, in order to convert it into HTML and finally, send (6) it back to the user's browser. Sometimes, the FBML pages need to make intermediate API calls (3), (4) between Facebook and the application server, adding some extra delay until the final response [3]. (Fig 3)

However, when the application needs to show Facebook data such as names in FBML, it can avoid making calls to the Facebook API, using tags to reference the data directly moreover, there are Facebook servers directly peered with some of the largest hosting companies that serve application pages. Thus, the best choice was to enable only the FBML tags integrating the functions of the

Facebook API. [3]. It describes the whole process with http protocol process.

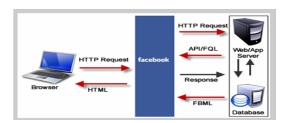


Fig 3 FBML Process

4. SENTIMENT PREPROCESSING

The preprocessing is mainly done for eliminating the noise from extracted datasets. Before we had done the analysis, the NLP pre-processing is used. Then interquartile range pre-processing is used for the datasets preprocessing. It determines the whole outerlier and extreme value range accurate which present in the datasets extracted. Fig 4 describes, the following techniques are stop words, stemming, part of speech (POS), and remove the repeated letter, interjection detection, tokenization, spell check also done. This process makes the datasets more accurate range of the analysis. [1]

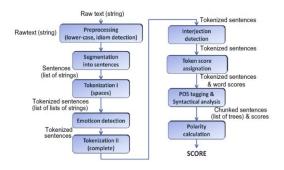


Fig 4 Pre-Processing

5. SENTIMENT ANALYSIS

The preprocessed datasets are collected and there is a possible of many replications of the comments given by the users. So here used the datasets analysis process with map-reduce and big database Cassandra.

5.1 MAP-REDUCE

Map Reduce is the software programming framework in the Hadoop stack that simplifies processing of big data sets. A Map Reduce job consists of at least a map function and a reduce function, called Mapper and reducer respectively. The Mapper takes as input a pair of key/value and produces a set of key/value pairs. All key/value pairs are sorted by their keys and sent to different reducers according to the key. Each reducer receives a key and a set of values that has the same

key. This makes Map Reduce an excellent tool for computations that need Sorting or counting. The map and reduce functions are left to the user to implement their desired functionalities to process each key/value pair. Hadoop Map Reduce (Hadoop Map/Reduce) is a software framework for distributed processing of large data sets on compute clusters of commodity hardware. According to The Apache Software Foundation, the primary objective of Map/Reduce is to split the input data set into independent chunks that are processed in a completely parallel manner. The Hadoop Map Reduce framework sorts the outputs of the maps, which are then input to the reduce tasks. Typically, both the input and the output of the job are stored in a file system. [11]



Fig 5 Map-Reduce

5.2 CASSANDRA

Infact, its open-source nature has given birth to a huge Cassandra community where like-minded people share their views, queries, suggestions related to Big Data. Cassandra can be integrated with other Apache open-source projects like Hadoop (with the help of Map Reduce). Cassandra follows a peer-to-peer architecture, instead of master-slave architecture.

Hence, there is no single point of failure in Cassandra. Moreover, any number of servers/nodes can be added to any Cassandra cluster in any of the data centers. As all the machines are at equal level, any server can entertain request from any client. Undoubtedly, with its robust architecture and exceptional characteristics, Cassandra has raised the bar far above than other databases. Interestingly, any number of nodes can be added or deleted in Cassandra cluster without much disturbance (Table1 describes).

In a Cassandra cluster, each row is replicated based on the row key. You can set the number of replicas you want to create. Just like scaling, data replication can also happen across multiple data centers. This further leads to high level back-up and recovery competencies in Cassandra. Thus, Cassandra is used by those organizations that deal

with huge amount of data every day and at the same time cannot afford to lose such data.

Cassandra has a very high-level data model – this is column-oriented. It means, Cassandra stores columns based on the column names, leading to very quick slicing. Unlike traditional databases, where column names only consist of metadata, in Cassandra column names can also consist of the actual data. Thus, Cassandra rows can consist of masses of columns, in contrast to a relational database that consists of a few numbers of columns. Cassandra is endowed with a rich data model. [http://blog.outsourcing.parterns.com].

Eventual consistency makes sure that the client is approved as soon as the cluster accepts the write. Whereas, Strong consistency means that any update is broadcasted to all machines or all the nodes where the particular data is situated. You also have the freedom to blend both eventual and strong consistency. For instance, you can go for eventual consistency in case of remote data centers where latency is quite high and go for Strong consistency for local data centers where latency is low. Cassandra there is no need to show all the columns needed by your application at the surface as each row is not expected to have the same set of columns.

It is because of the above reasons; Cassandra is in great demand among several companies, where MySQL is getting replaced by NoSQL databases. A database that was initially created to solve the inbox search issues at Facebook has come a long way to solve Big Data problems. Let's look at some of the companies like Facebook, eBay, used Cassandra.

6. SENTIMENT CLASSIFICATION

SVM is a machine learning classifier widely used for text categorization. The review text to be classified is converted into word vectors. SVM constructs a hyper plane using

Table 1 Database Used In Social Media

| Candidate | Usage | Tools |
|-----------|---|---|
| Facebook | Email search system containing 60TB+ and over 100m mailboxes | Cassandra |
| Google | Used for generating and modifying most of their data | BigTable [proprietary] (Equivalent to open source Hadoop Hbase) |
| LinkedIn | Handle hundreds of millions of reads and writes per day from over 400ms to under 10ms | Voldemort |

These vectors which separates data instances of one class from another. SVM finds this hyper-plane using training instances also called support vectors. In the binary categorization of text, the hyper-plane which classifies document dj as $c_j \in \{1, -1\}$ can be represented by weight vector of $\overrightarrow{w}[11]$. (Vijay B. Raut et al 2014) [2]

$$\overrightarrow{}$$
w:= $\sum \alpha_i \overrightarrow{} dj c_i , \alpha_i \ge 0;$

Where α_j is a multiplier and for dj that α_j are greater than zero are support vectors [11]. Test instance is classified by determining which side of ds w's hyper-plane they fall on. [2]

Support Vector Machine (SVM) is a machine learning tool that is based on the idea of large margin data classification. The tool has strong Classification algorithms based on it give good generalization performance. Standard Implementations are providing good classification accuracy. They typically need large number of support vectors. Hence the training as well as the classification times is high. This algorithm selects new support vectors from a random sample based on generalization ability. Experimental results done on real-world large datasets show that these methods help to reduce the storage cost, produce comparable classification accuracy with existing works and result in reduction of support vectors thereby reducing the inference time.

Binary pattern recognition involves constructing a decision rule to classify examples into one of two classes based on a training set of examples whose classification is known a priori. Support Vector Machines (SVMs) construct a decision surface in the feature space that bisects the two categories and maximizes the margin of separation between two classes of points. This decision surface can then be used as a basis for classifying points of unknown class. [2]

Algorithm for SVM trained module:

Candidate $SV=\{$ closest pair from opposite classes] While there are violating points do Find a violator Candidate SV= candidate $SV \cup$ Violator If any $\alpha p < 0$ due to addition of c to S then Candidate SV= candidate $SV \setminus p$ Repeat till all such points are pruned End if End while

7. SYSTEM ARCHITECTURE

In the system design phase, the server, program and database are considered. Firstly, the web server is needed for data pre-processing in the comments extraction. Then, related words are collected and stored into a database handled is big data's Hadoop and map-reduce for sentiment analysis. Hence, the design involves several components as shown in Fig 6.

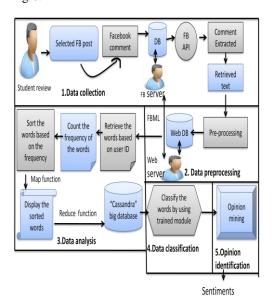


Fig 6 System Design

8. OPINION MINING

Opinion Mining also called sentiment analysis is a Process of finding user's opinion towards a topic. Opinion mining concludes whether user's view is positive, negative, or neutral about product, topic, event etc. Opinion mining involves analyzing user's opinion, attitude, and emotion towards particular topic. This consists of first categories text into subjective and objective information, and then finding polarity in subjective text. Opinion Mining can be performed word, sentence or document level. Opinion retrieval is a process of collecting reviews text from review websites. Information retrieval techniques such as web crawler can be applied to collect review text data from many sources and store them in database. This step involves retrieval of reviews, micro-blogs, comments etc of user. We should only consider the data which contain subjective data but not the objective data. Reviews are retrieved by query based information retrieval techniques. [4]

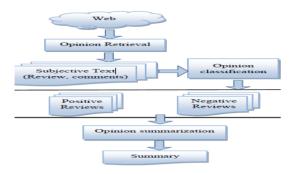


Fig 7 Opinion Mining Process

9. CONCLUSION

In this project we investigated the learning capabilities of four machine learning methods for learning sentiment from students' textual feedback: Support Vector Machines (with three types of kernel). A dataset of 1036 instances of teachingrelated feedback was used, which was labeled by 3 experts. We experimented with the use of unigrams as features and a range of standard preprocessing techniques. Our experiments indicate that two methods in particular, i.e. SVM with radial basis kernel and CNB, give very good results; therefore, they could be used for real-time feedback analysis. We also explored the use of the neutral class in the models and found that, in most cases, performance is better when the neutral class in not used. There are, however, arguments for using a neutral class from practical point of view, as it provides a more complete picture of a situation. Moreover, for the best performing method, i.e. SVM with radial basis kernel, the difference between using the neutral class and not using it, is 0.01 for accuracy, precision and recall. Consequently, one can argue that such a small loss is acceptable for having a more complete picture. Future work includes an analysis of more preprocessing techniques and their impact on model performance, as well as experimentation with other features, such as bigrams, trigrams and pos(part of speech)-tagging. In addition, we will test the models using more real-time collected data.

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