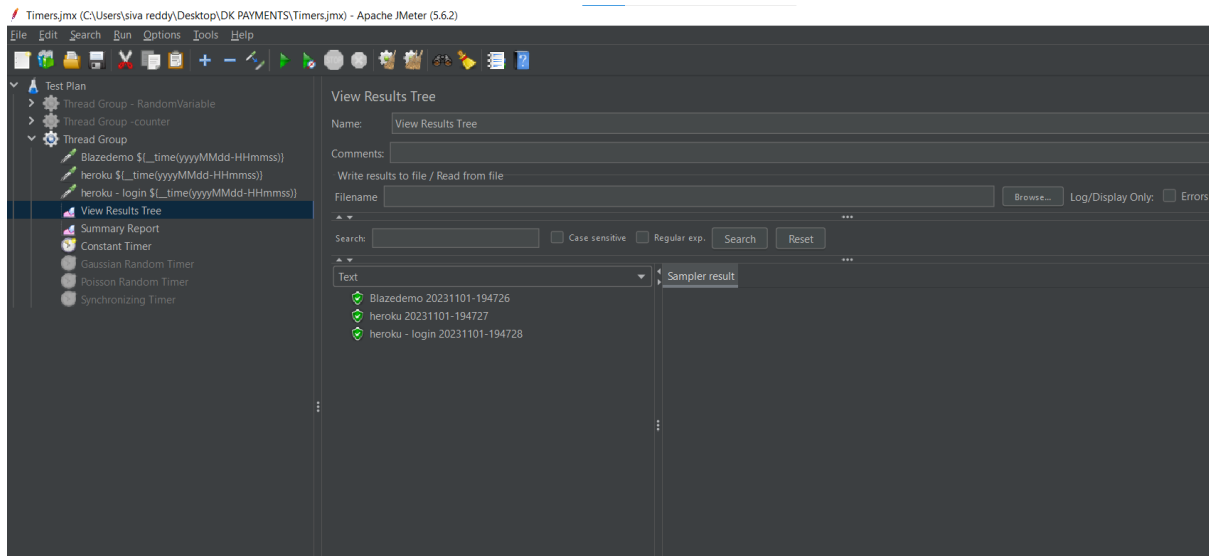
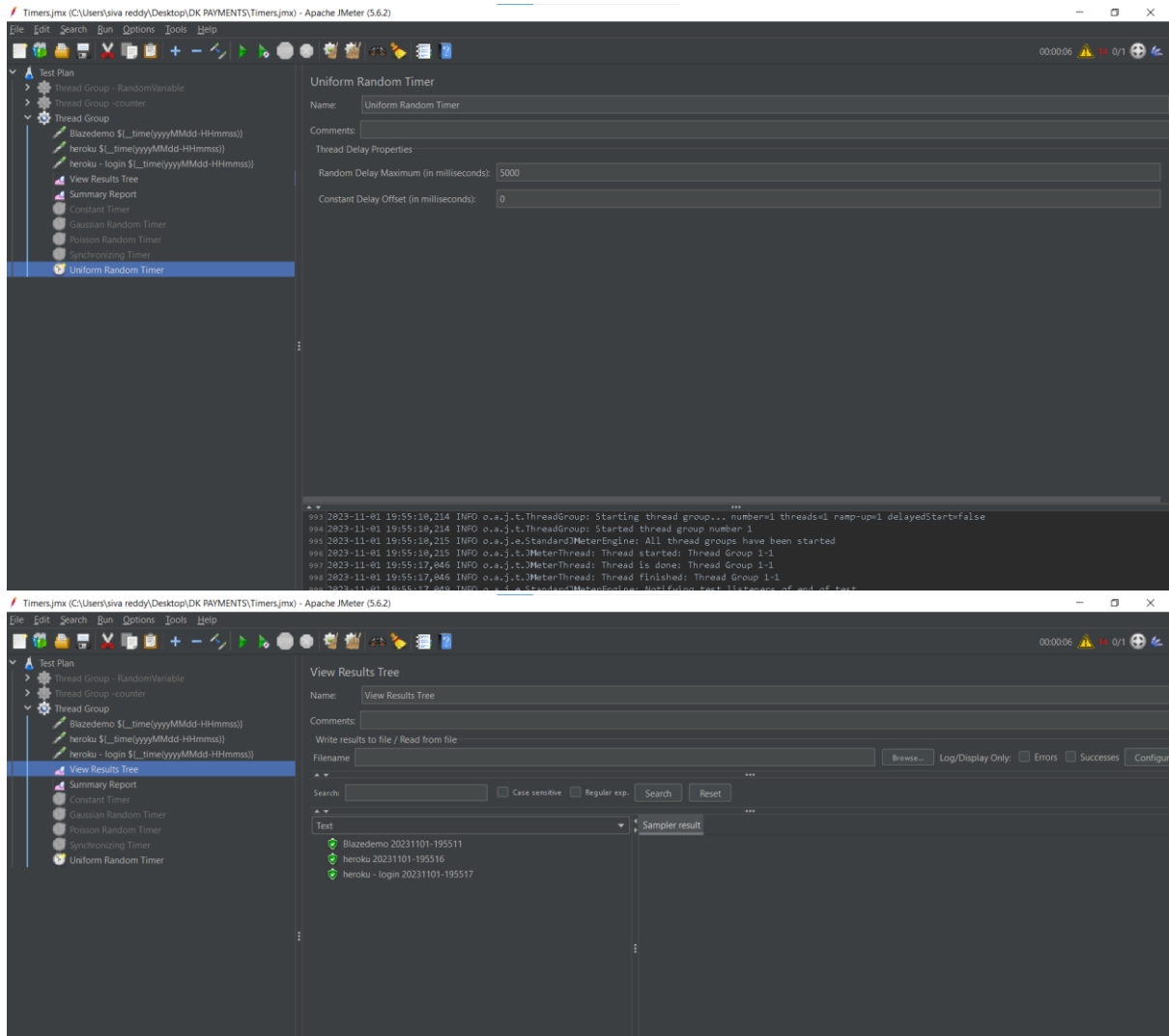


Timers:

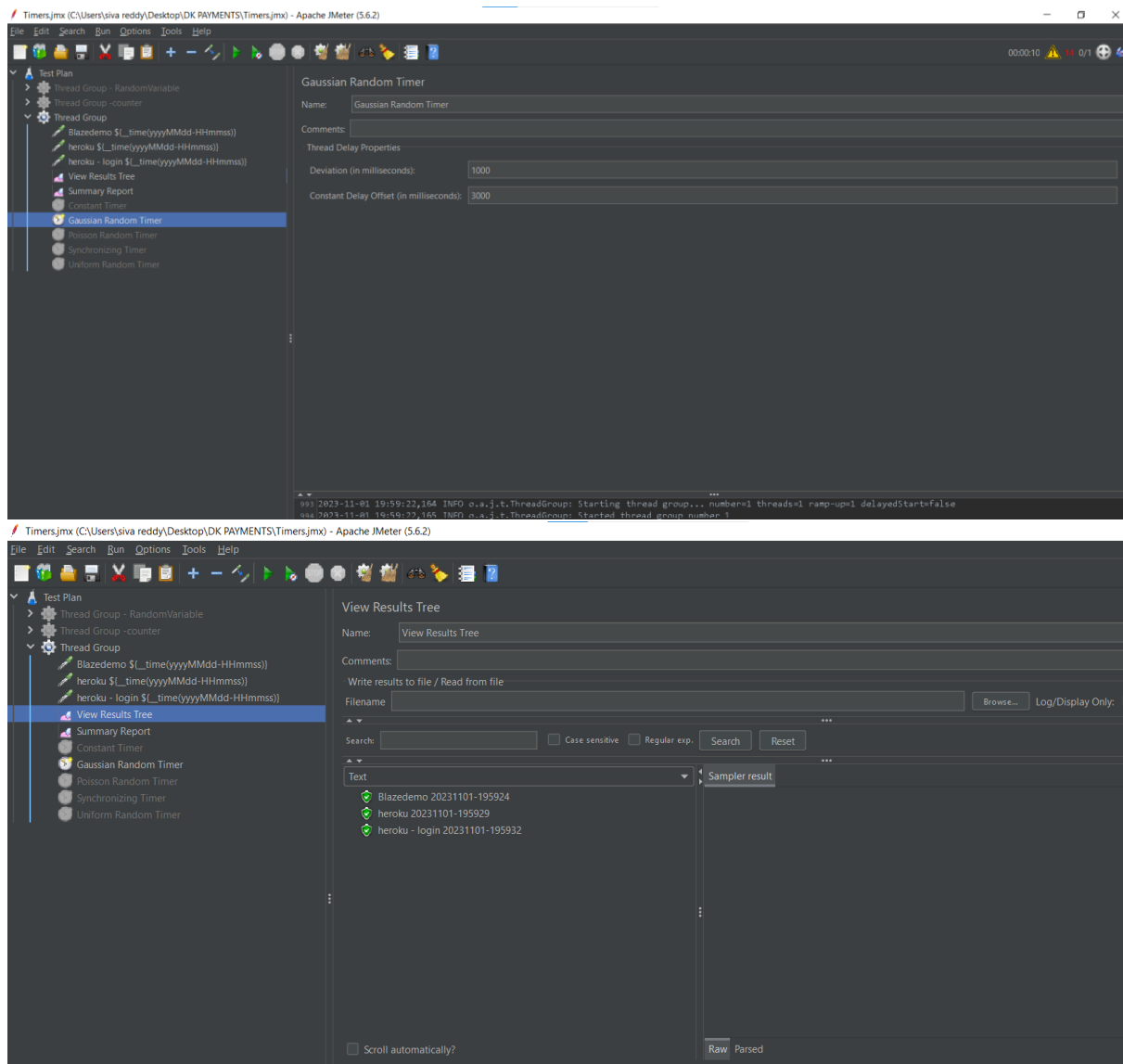
Constant timers:



Uniform Random timer



Gaussian Random timer



Poison timer

