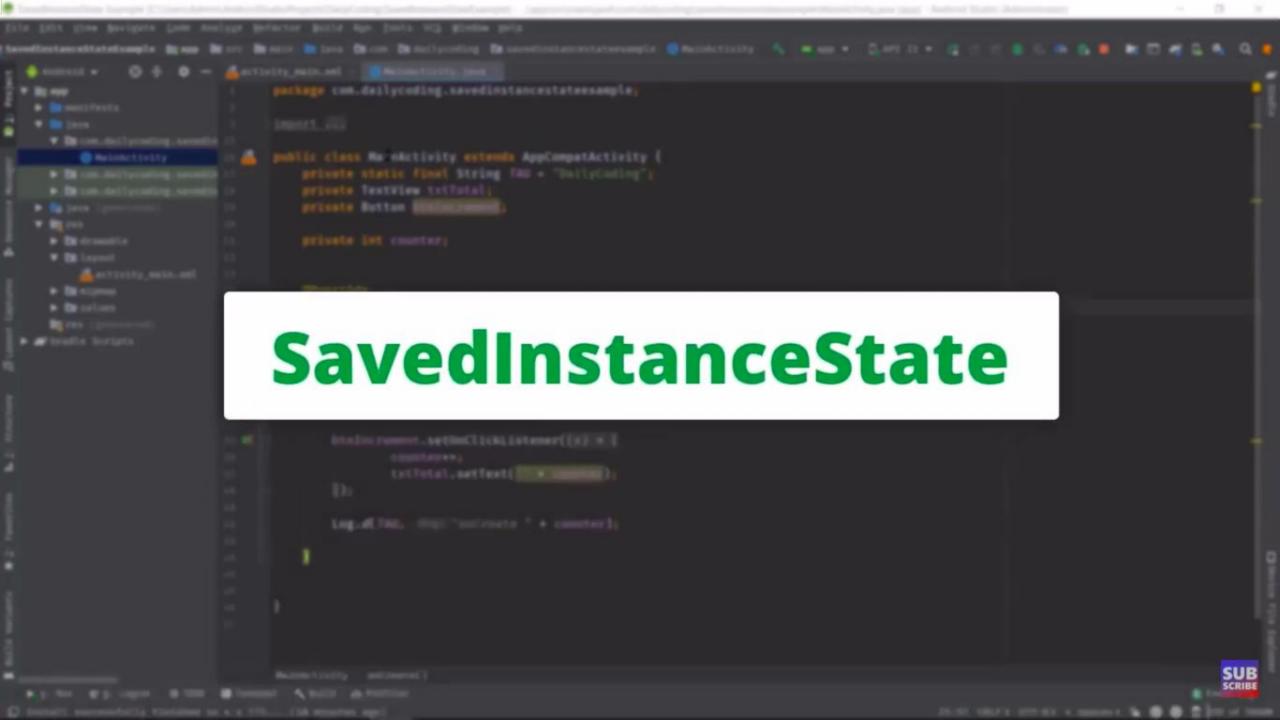
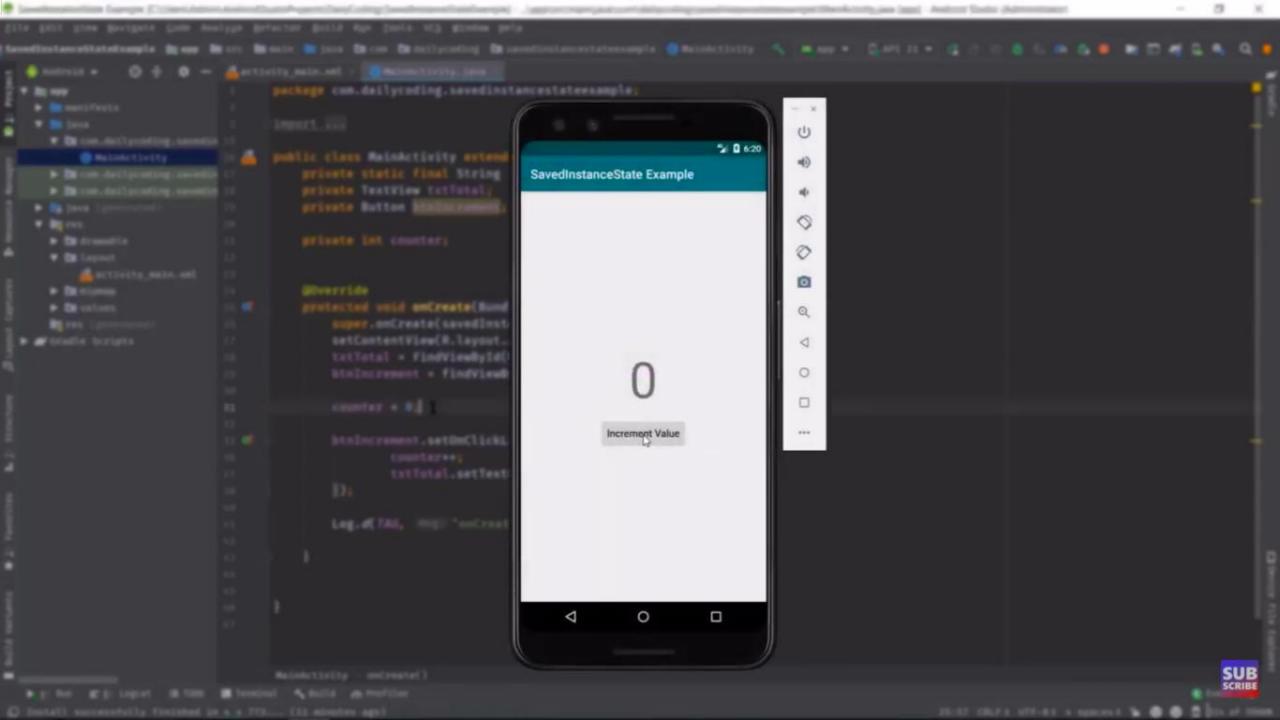
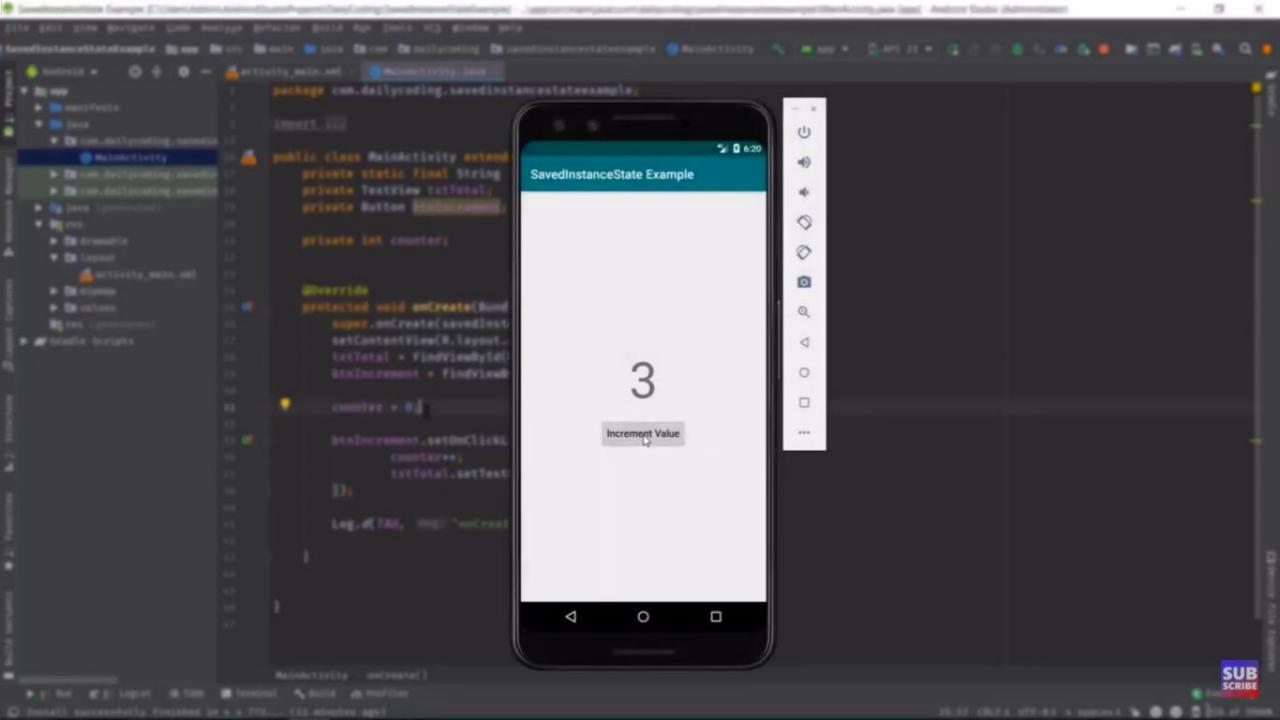
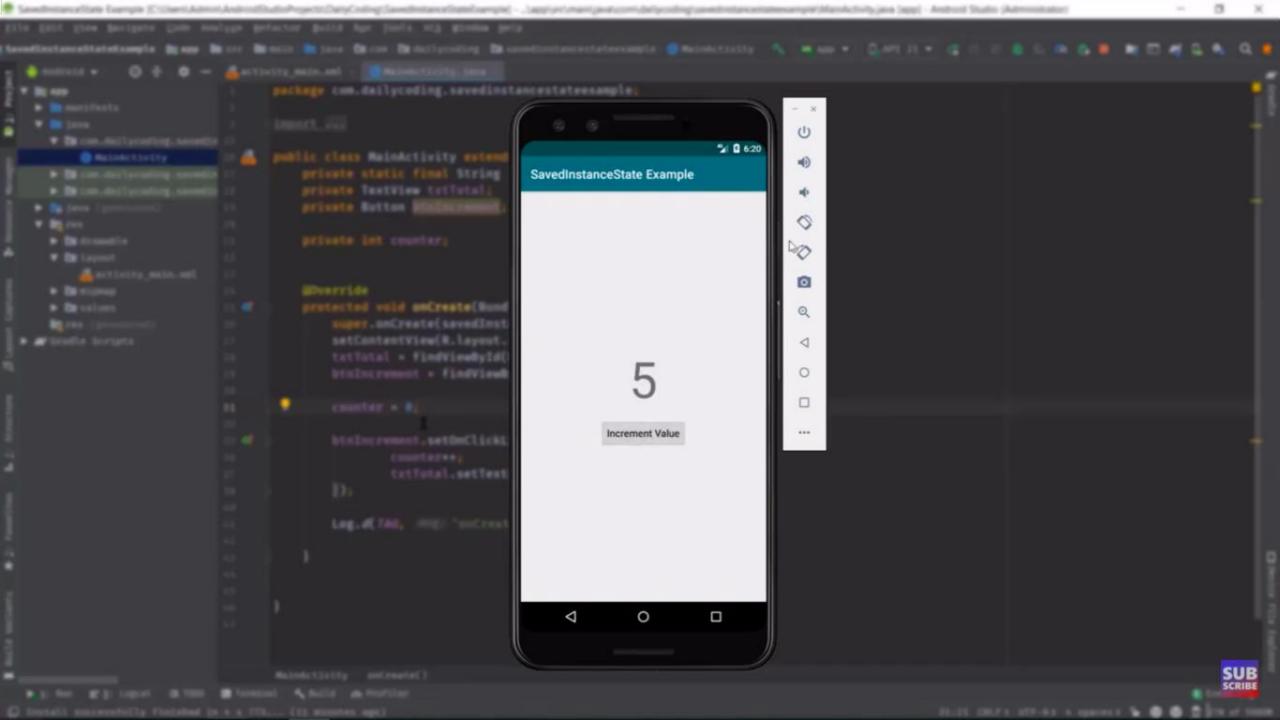
OnSaveInstanceState

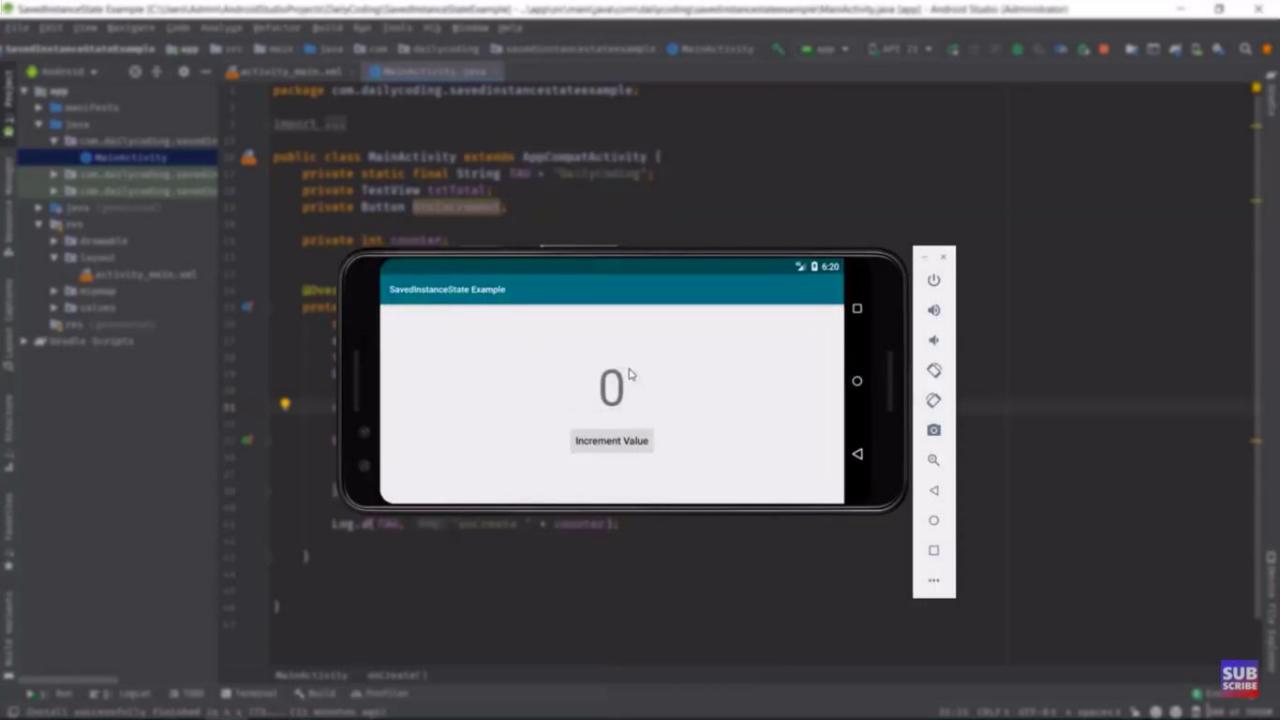
Dhanya N.M.

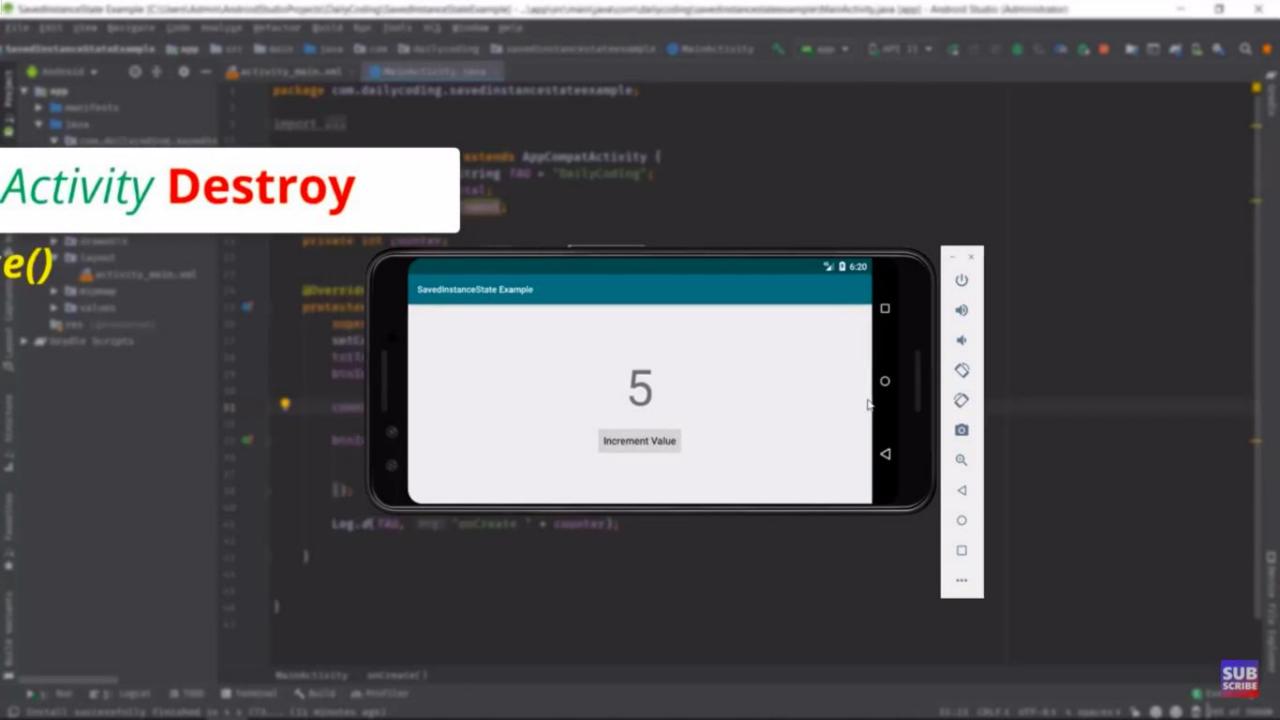






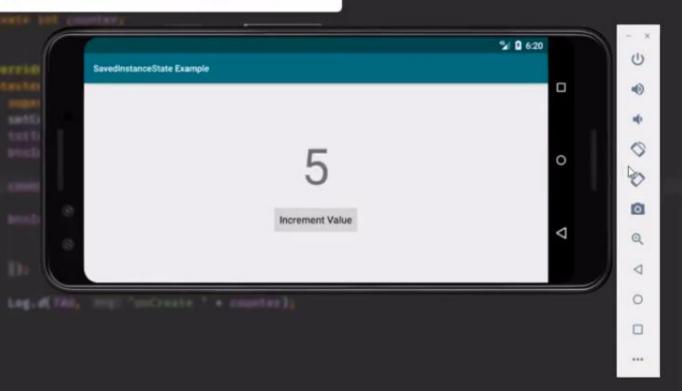




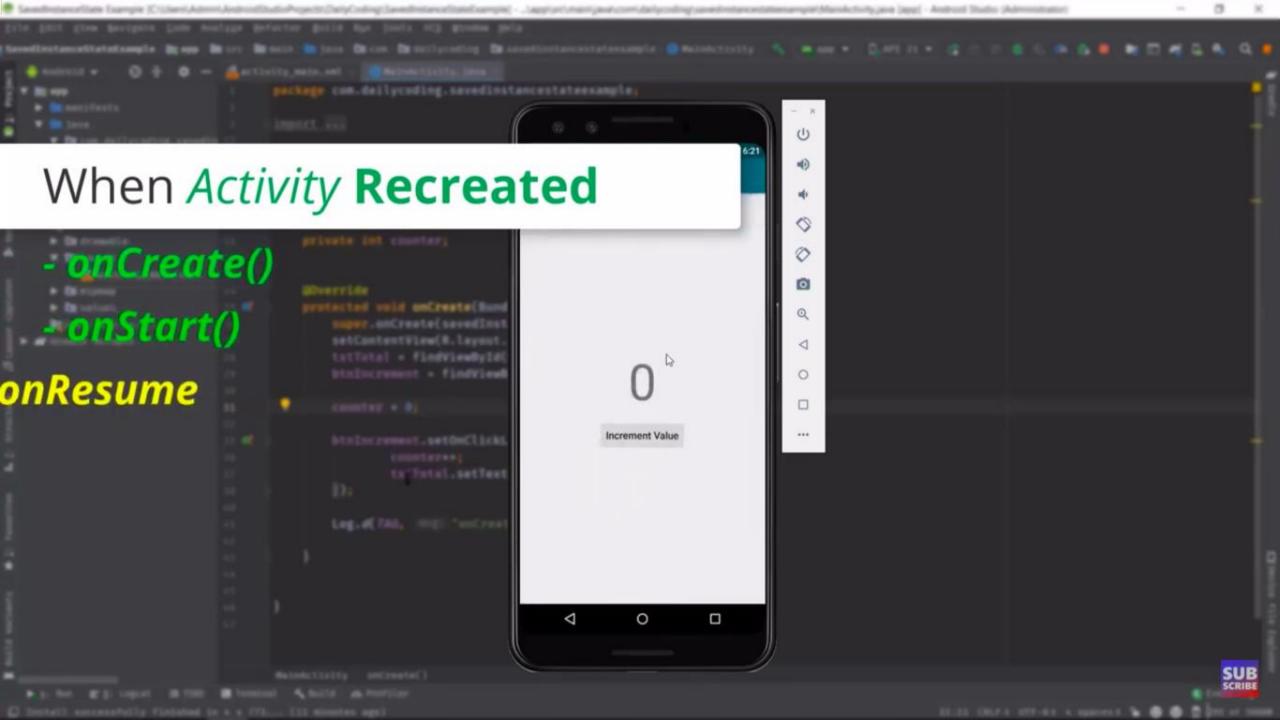


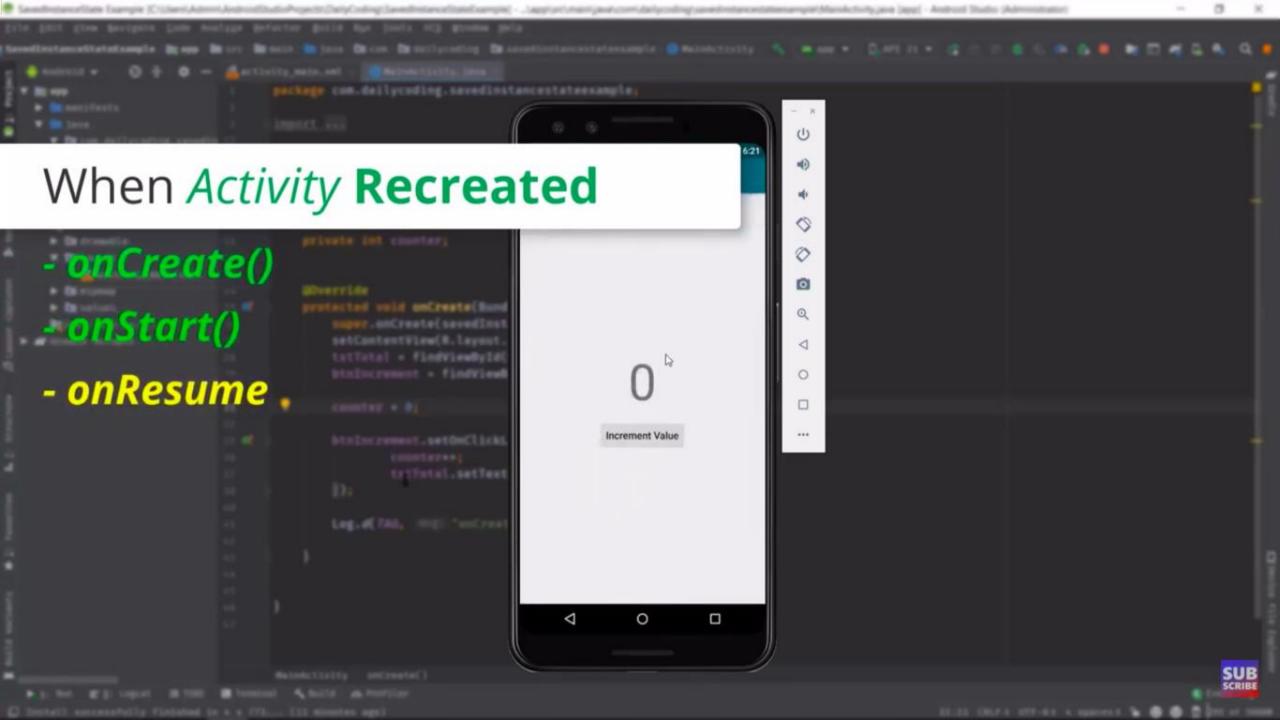


- onPause()
- onStop()
 - onDestroy()









```
package com.dailycoding.savedinstancestateexample;
      import ...
16 👸
      public class MainActivity extends AppCompatActivity {
          private static final String TAG = "DailyCoding";
          private TextView txtTotal;
          private Button btnIncrement;
          private int counter;
          @Override
          protected void onCreate(Bundle savedInstanceState) {
              super.onCreate(savedInstanceState);
              setContentView(R.layout.activity_main);
              txtTotal = findViewById(R.id.txt_total);
              btnIncrement = findViewById(R.id.btn_increment);
              counter = 0;
              btnIncrement.setOnClickListener((v) → {
                     counter++;
                                                                    Projec
                      txtTotal.setText("" + counter);
              H);
```

31

```
setContentView(R.layout.activity_main);
              txtTotal = findViewById(R.id.txt_total);
              btnIncrement = findViewById(R.id.btn_increment);
              counter = 0;
              btnIncrement.setOnClickListener((v) → {
                     counter++;
                     txtTotal.setText("" + counter);
              1);
          onSaved
43
      MainActivity
```



```
setContentView(R.layout.activity_main);
              txtTotal = findViewById(R.id.txt_total);
              btnIncrement = findViewById(R.id.btn_increment);
              counter = 0;
              btnIncrement.setOnClickListener((v) → {
                      counter++;
                      txtTotal.setText("" + counter);
              1);
          onSave
43
          protected void onSaveInstanceState AppCompatActiv...
          public void onStateNotSaved() {.... FragmentActivity π
       MainActivity
```



```
setContentView(R.layout.activity_main);
                                                                               txtTotal = findViewById(R.id.txt_total);
                                                                              btnIncrement = findViewById(R.id.btn_increment);
                                                                              counter = 0;
                                                                              btnIncrement.setOnClickListener((v) → {
                                                                                                                        counter++;
                                                                                                                        txtTotal.setText("" + counter);
                                                                               });
                                                         onSave
43
                                     mol public void onSaveInstanceState(Bundle o... Activity
                                      mon protected void onSaveInstanceState(Bundle outState) ...}
                                                                                                                                                                                                                                                                                                                                                                              AppCompatActivity
                                     mo public void onStateNotSaved() {.... FragmentActivity π
                                      MainActivity

▼ Terminal 

Build 

Profiler

 4 s 773... (14 minutes ago)
```

```
super.onCreate(savedInstanceState);
               setContentView(R.layout.activity_main);
               txtTotal = findViewById(R.id.txt_total);
               btnIncrement = findViewById(R.id.btn_increment);
               counter = 0;
               btnIncrement.setOnClickListener((v) → {
                        counter++;
                        txtTotal.setText("" + counter);
               1);
           @Override
           protected void onSaveInstanceState(Bundle outState) {
44 0
               super.onSaveInstanceState(outState);
45
       MainActivity > onSaveInstanceState()

▼ Terminal  Suild  Profiler
```

4 s 773... (14 minutes ago)



```
super.onCreate(savedInstanceState);
                setContentView(R.layout.activity_main);
                txtTotal = findViewById(R.id.txt_total);
                btnIncrement = findViewById(R.id.btn_increment);
                counter = 0;
                btnIncrement.setOnClickListener((v) → {
                        counter++;
                        txtTotal.setText("" + counter);
                1);
           @Override
           protected void onSaveInstanceState(Bundle outState) {
44 0
                super.onSaveInstanceState(outState);
                outState.putInt();
46
       MainActivity > onSaveInstanceState()

▼ Terminal 
▼ Build 
♠ Profiler

in 'android.os.BaseBundle' cannot be applied to '(.
```



```
setContentView(R.layout.activity_main);
                txtTotal = findViewById(R.id.txt_total);
                btnIncrement = findViewById(R.id.btn_increment);
                counter = 0;
                btnIncrement.setOnClickListener((v) → {
                        counter++;
                        txtTotal.setText("" + counter);
                });
           a0verride
           protected void onSaveInstanc aNullable String key, int value
                super.onSaveInstanceState(outstate),
                outState.putInt("key_counter", counter);
46
       MainActivity > onSaveInstanceState()

☑ Terminal 

✓ Build 

♠ Profiler
```

super.onCreate(savedInstanceState);



```
btnIncrement = findViewById(R.id.btn_increment);
               counter = 0;
               btnIncrement.setOnClickListener((v) → {
                        counter++;
                        txtTotal.setText("" + counter);
               H);
           a0verride
           protected void onSaveInstanceState(Bundle outState) {
               super.onSaveInstanceState(outState);
               outState.putInt("key_counter", counter);
           @Override
           protected void onRestoreInstanceState(@NonNull Bundle savedInstanceState) {
50 0
               super.onRestoreInstanceState(savedInstanceState);
51
       MainActivity
                    onRestoreInstanceState()

▼ Terminal  Suild  Profiler

4 s 773... (16 minutes ago)
```

```
H);
           @Override
           protected void onSaveInstanceState(Bundle outState) {
                super.onSaveInstanceState(outState);
                outState.putInt("key_counter", counter);
           @Override
           protected void onRestoreInstanceState(@NonNull Bundle savedInstanceState) {
50 0
                super.onRestoreInstanceState(savedInstanceState);
51
       MainActivity >
                    onRestoreInstanceState()

▼ Terminal 
▼ Build 
♠ Profiler

4 s 773... (16 minutes ago)
```

```
H);
          @Override
          protected void onSaveInstanceState(Bundle outState) {
              super.onSaveInstanceState(outState);
              outState.putInt("key_counter", counter);
          @Override
          protected void onRestoreInstanceState(@NonNull Bundle savedInstanceState) {
50 0
              super.onRestoreInstanceState(savedInstanceState);
              savedInstanceState.getInt()
52
       MainActivity >
                   onRestoreInstanceState()
```

```
1);
                                                              @Override
                                                               protected void onSaveInstanceState(Bundle outState) {
                                                                                       super.onSaveInstanceState(outState);
                                                                                      outState.putInt("key_counter", counter);
                                                              @Override
50 0
                                                               protected void onRestoreInstanceState(@NonNull Bundle savedInstanceState) {
                                                                                       super.onRestoreInstanceState(savedInstanceState);
                                                                                       savedInstanceState.getInt( key: "key_counter", defaultValue: 0);
52
                                          MainActivity > onRestoreInstanceState()

▼ Terminal  

✓ Build  

✓ Profiler

 4 s 773... (17 minutes ago)
```

```
@Override
                                                               protected void onSaveInstanceState(Bundle outState) {
                                                                                      super.onSaveInstanceState(outState);
                                                                                      outState.putInt("key_counter", counter);
                                                              @Override
                                                               protected void onRestoreInstanceState(@NonNull Bundle savedInstanceState) {
                                                                                      super.onRestoreInstanceState(savedInstanceState);
                                                                                      counter = savedInstanceState.getInt( key: "key_counter", defaultValue: 0);
52
                                          MainActivity > onRestoreInstanceState()

▼ Terminal  

✓ Build  

✓ Profiler

 4 s 773... (17 minutes ago)
```

1);

```
1);
                                                     a0verride
                                                     protected void onSaveInstanceState(Bundle outState) {
44 0
                                                                         super.onSaveInstanceState(outState);
                                                                         outState.putInt("key counter". counter):
                                                                                                                                                                               CharSequence text
                                                                                                                                                                               CharSequence text, BufferType type
                                                     @Override
                                                                                                                                                                               char[] text, int start, int len
                                                     protected void onRestore astringRes int resid
50 0
                                                                                                                                                                                                                                                                                                                                       /edInstanceState) {
                                                                         super.onRestoreInsta astringRes int resid, BufferType type
                                                                         counter = savedInstancescace.gecinc( key_councer", defaultValue: 0);
                                                                          txtTotal.setText("" + counter);
53
                                   MainActivity > onRestoreInstanceState()

▼ Terminal  

✓ Build  

✓ Profiler

 4 s 773... (18 minutes ago)
```

