## 1. Pseudo-Class

- **Definition:** A pseudo-class is used to define a **special state** of an element.
- **Example:** When a user hovers the mouse over a button or clicks a link.

## **SYNTAX:**

```
selector:pseudo-class {
  property: value;
}
```

# **Pseudo-Element**

A pseudo-element is used to **style a specific part** of an element. (Like the first letter, first line, or content before/after.)

## SYNTAX:

```
selector::pseudo-element {
  property: value;
}
```

Feature	Pseudo- Class	Pseudo- Element
Purpose	Represents a state of an element	Represents a part of an element
Syntax	Single colon :	Double colon ::
Example	a:hover	p::first- letter
Affects	Whole element	Part of element

# 2. position: static (default)

- This is the **default** value.
- Elements are placed in the normal flow (where they naturally appear).

You cannot use top,left,right,bottom

## 2. position: relative

- The element is positioned relative to its normal position.
- It still takes up space in the page layout.

You can use left,bottom,right,top.

## 3. position: absolute

- The element is positioned relative to the nearest positioned ancestor (not the page).
- If no ancestor is positioned, it's placed relative to the page itself (body).
- It is **removed** from the normal document flow.

#### 4. position: fixed

- The element is **fixed to the viewport** (browser window).
- It does not move when you scroll.
- It's also removed from normal document flow.

## 5. position: sticky

- It acts like relative until you scroll past a point, then it becomes fixed.
- You must define a top, bottom, etc.

#### What is z-index in CSS?

#### Definition:

z-index controls the **stack order** (layer order) of elements on a webpage.

Think of it like layers of paper on a desk:

- The higher the z-index, the **closer to you** (on top).
- The lower the z-index, the **further back** (behind others).

# When We Use It

• We use z-index when elements overlap, and we want to control which one appears on top.