



Organizational Behavior Analysis using Game Theory

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What Is Organizational Behavior (OB)?

- The study of human behavior in organizational settings
- OB research can be categorized in at least three ways
 - individuals in organizations (micro-level)
 - work groups (meso-level)
 - how organizations behave (macro-level)



Why we need to research OB?

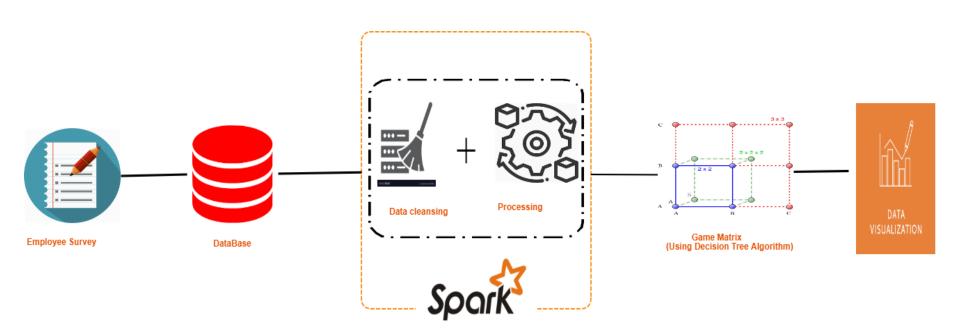
- The relationship between an employer and its employees is not completely researched and understood
- Motivates the employees
- It help to improve the relationship, satisfaction level and ease the functioning
- Predict and Control the human behavior
- Effective utilization of human resources
- Increases productivity



Research Objectives

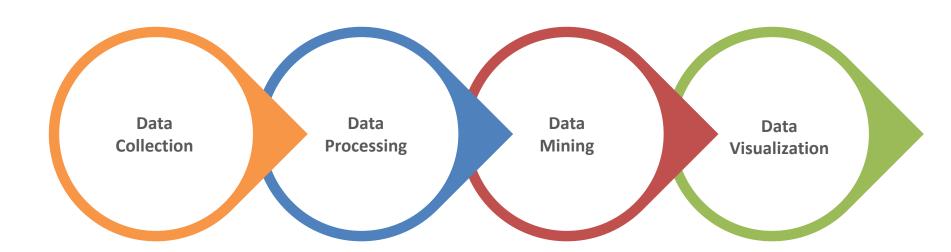
- To provide analysis of what makes employer/employee to enhance and sustain
- To provide more enriched insights into attributes for measuring connection between employer and employee

Project Overview





Research Methodology





Data Collection

- A survey created to get feedback from employees and store it in a RDBMS
- Implemented in a webform backed with database
- Employee data residing in the database is used along with the survey



Data Processing

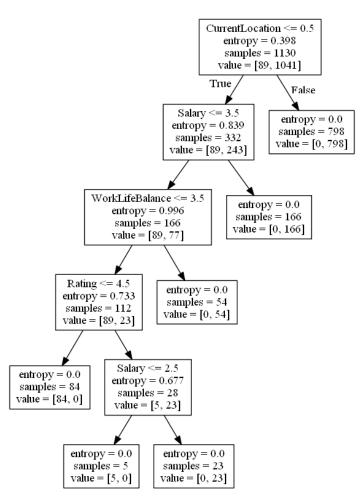
- Data collected will exported to a csv file
- Computation of Employee and Employer satisfaction level
- Removal of bad records
- Achieved using Apache Spark



Data Mining

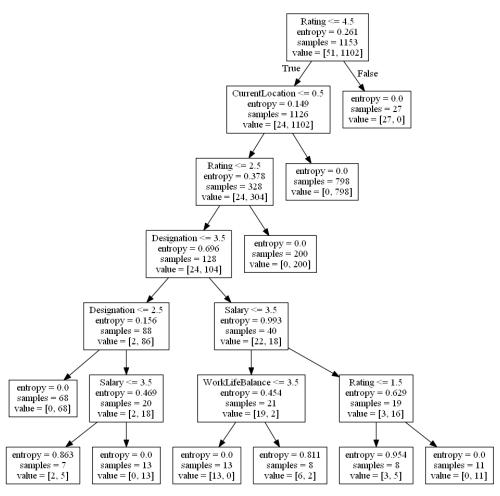
- Data collected will be analyzed using a decision tree algorithm
- Historic data is used for training and testing
- Current year data is used to predict the employee/employer behavior – payoff variables
- Payoff variables:
 - > Enhance If employee is the satisfied with the employer or vice versa
 - Sustain If employee is not the satisfied with the employer or vice versa
- Sequential and Cooperative game
 - Sequential: as employees are aware of employer's action and vice versa
 - Cooperative: as they adopt a particular strategy through negotiation/agreement

Data Mining



Decision Tree - Employee

Data Mining



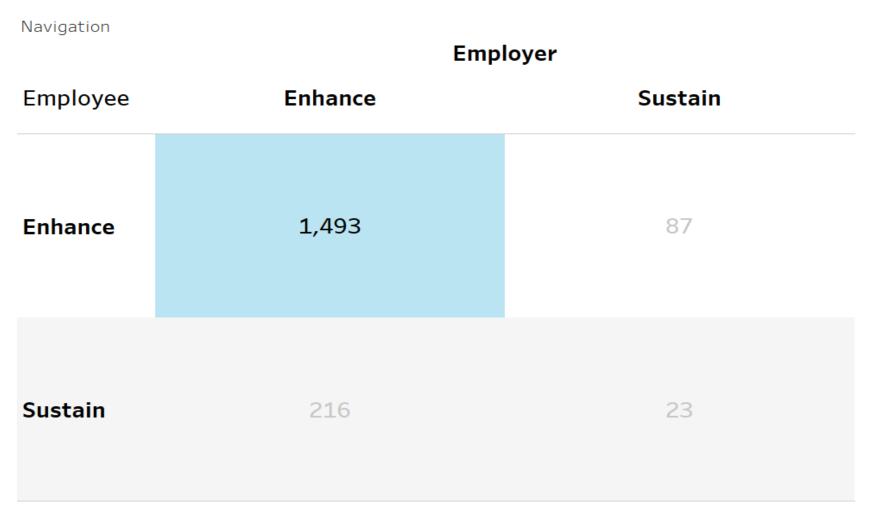


Data Visualization

- Generated payoff variables will be visualized as a Game/Payoff matrix
- Four quadrants generated through the combination of these variable
- Each quadrant will navigate to reports which give further insight
- Implemented using Tableau

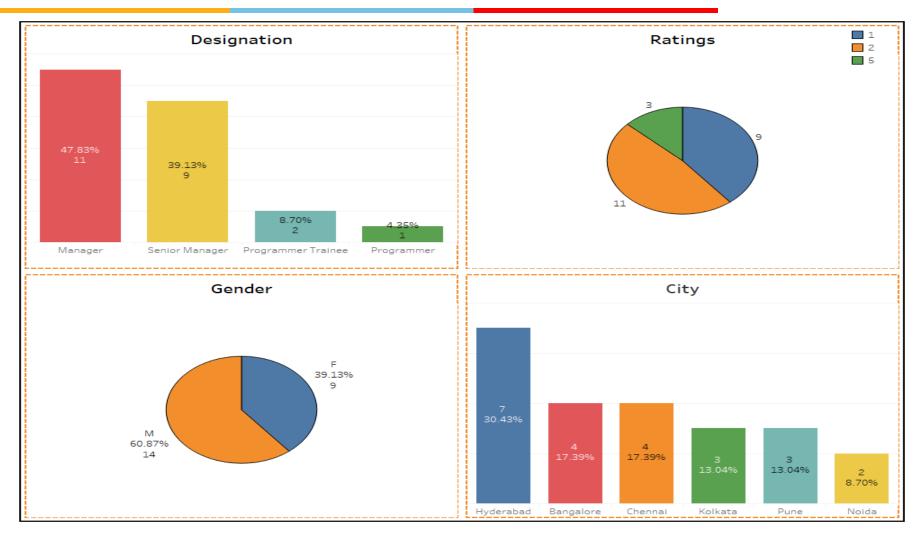


Data Visualization



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Data Visualization





Research Tools Used











How this projects improves OB?

- Reads the mind of employees
- Game matrix predicts employee/employer behavioral pattern
- Reduces attrition rate
- Helps to build optimal employee benefit and engagement plan
- Increases ROI(Return of Investment), trust and growth



Directions for future work

- Include additional historical data to get build a more accurate predictive modeling system and identifies trend
- Can be applied for students, military and other applicable sectors

Thank You