

Started on Thursday, 25 September 2025, 9:14 AM

State Finished

Completed on Thursday, 25 September 2025, 9:40 AM

Time taken 25 mins 26 secs

Grade **10.00** out of 10.00 (**100%**)

Question 1 | Correct Mark 10.00 out of 10.00

Playing with Numbers:

Ram and Sita are playing with numbers by giving puzzles to each other. Now it was Ram term, so he gave Sita a positive integer 'n' and two numbers 1 and 3. He asked her to find the possible ways by which the number n can be represented using 1 and 3. Write any efficient algorithm to find the possible ways.

Example 1:

Input: 6

Output: 6

Explanation: There are 6 ways to represent number with 1 and 3

1+1+1+1+1+1

3+3

1+1+1+3

1+1+3+1

1+3+1+1

3+1+1+1

Input Format

First Line contains the number n

Output Format

Print: The number of possible ways 'n' can be represented using 1 and 3

Sample Input

6

Sample Output

6

Answer: (penalty regime: 0 %)

```

1 #include<stdio.h>
2 void puzzle(int n)
3 {
4     long int result[n+1];
5     result[0]=1;
6     result[1]=1;
7     result[2]=1;
8     for(int i=3;i<=n;i++)
9     {
10         result[i]=result[i-1]+result[i-3];
11     }
12     printf("%ld",result[n]);
13 }
14 int main()
15 {
16     int n;
17     scanf("%d",&n);
18     puzzle(n);
19 }
```

	Input	Expected	Got	
✓	6	6	6	✓
✓	25	8641	8641	✓
✓	100	24382819596721629	24382819596721629	✓

Passed all tests! ✓

Correct

Marks for this submission: 10.00/10.00.