

19-9-2020

why do we need to give importance to the python?

programming lang and scripting

c/c++,java java script.perl....

codind design(html)example web browers

<html>.....</html> to design the web browers

1.python =coding +scripting

2.desktop with 3D animations

3.games

4.comapring with the programming languages ..python have very less coding

1989...python..guido van rossum...

ABCfailure

2014 ..python

why we need to learn

.....

less coding

easy compilation

3D outputs

open source anyone download

high performance

comparative between java and python

Python download and install

1 8=

>>> called prompt

jvm,no compilation ,no API,no packages { ,}main method

installation and download

difference between java and python instructions

.....
where we are using this?

- ✓ 1.functionlal programming (from c)
- ✓ 2.OOPS(OBJECT ORIENTED PROGAMMING LANG) (FROM C++)
- ✓ 3.Scripting lang (from perl,shell and module 3)
- ✓ 4.php,java ,.....

1+2+3+4=python

- Desktop applications
- Web applicationsDjango
- database application
- networks
- games(3d)
- IoT
- data Analysis
- AI
- Machine learning

21-09-2020

Difference BETWEEN Javascript and python

Login pageuser name and password ...button .design and validation

User name ..email

Password A@2dddd

Button ..click...action

Python design, validation, and action with dynamic outputsDynamic Typed language

It won't take data types

Example: int, float

Syntax

Note: depends on versions symbols will be changed

1. # is used for comment section

Java comment section is //

C comment section is /*

Python comment section is # or \$

Example :

X=10 # declaration

2. { and } there is no symbol in python

Instead of this we are using: colon

3. There is no; semi colon for ending the Statement in the python

Example :

X=10;y=10.2 (correct)

X=10;(correct statement)

Its expecting next python instruction

How we are reading the values

X=10 #reading the variable of x

Y=10.2 #reading the variable of y

Print(x) #printing the x value

10

Print(y) #printing the y value

10.2

Print(x,y) #printing the x,y value

10,10.2

Ex:

X=2;y=3;z=4;c=2.4;z=4J

Hear semi colon will divide the any type of value

4. Assignment variable

A=5 #integer

B=4.4 #float

C=1+6J #complex

Note we can assign a value without any data type

A=b=c=10 #multiple assignment (=) with same values

Print(a)

10

Print(b)

10

Print(c)

10

A,b,c=1,2.4,9 #multiple assignment with different values

The assignment operator(=) can assign the same and different values will assign to the compiler

1.no need to give(data type) in the user interface

2.while in the runtime(compilation) it will take as int, float.....etc

A user no need to give any data type instructions to the python code but runtime (python compilation) it will assign the data type without user interaction

Print(a,b,c)

1,2.4,9

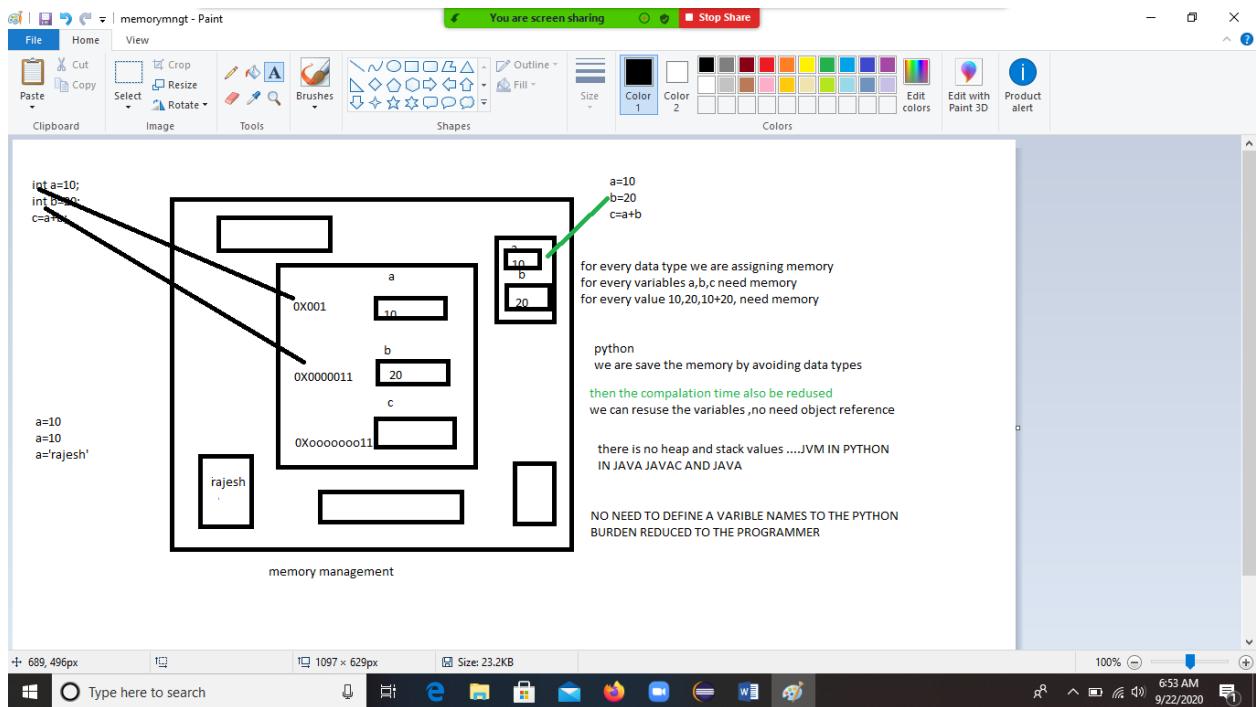
Expressions

Ex:

x=10

x=(y=X+1) is not allowed = no need to assignment operators

memory management



HOW many ways we can start the python

1.command prompt

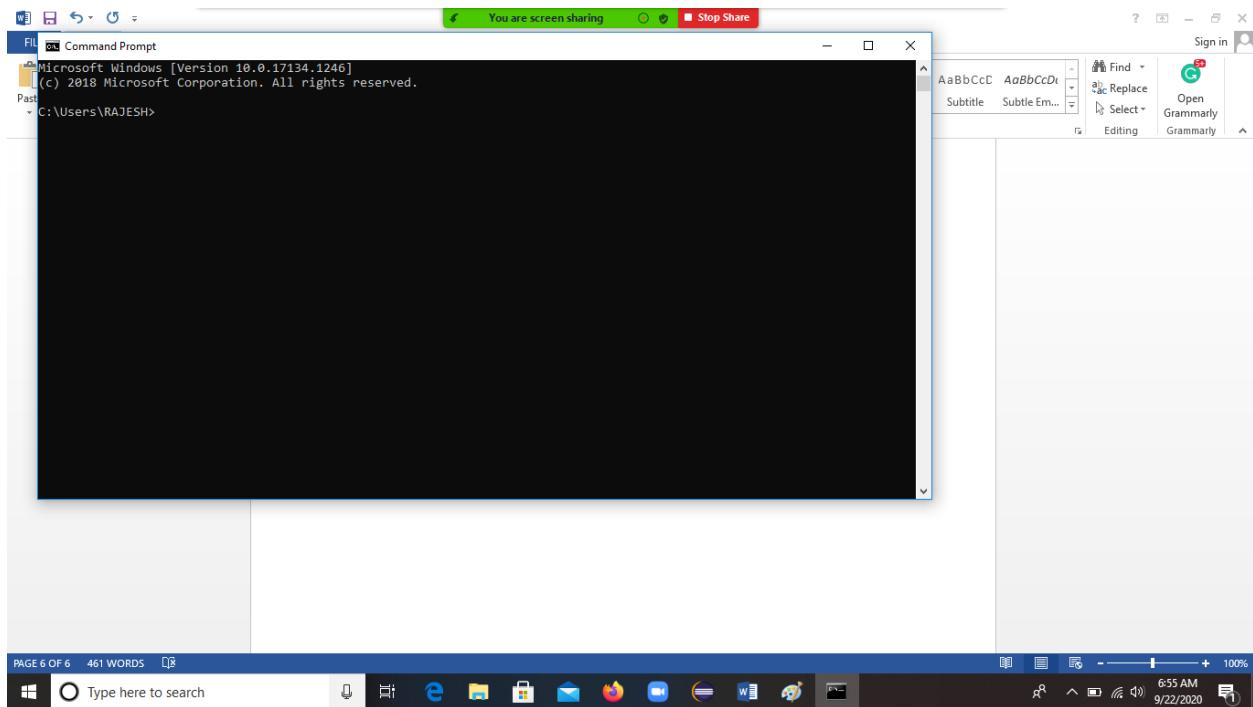
2.IDLE

4 WAYS TO SHOW THE PYHTON

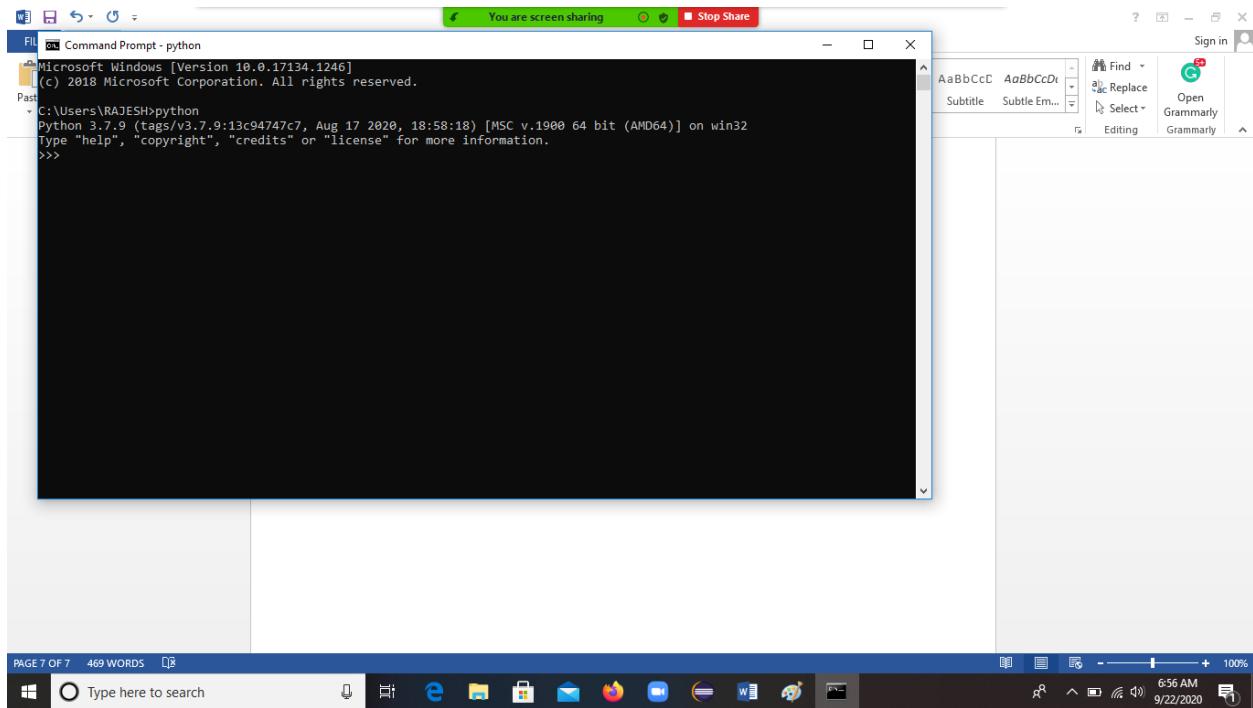
1.METHOD BY USING COMMAND PROMPT

STEP 1: TYPE CMD IN THE SEARCH

A new command prompt opened



Then type python



Method 2 by using note pad with command prompt

Select the folder path the choose note pad and type your program

And save the file as **.py**

Open the command prompt then type python but before executing checking the path

Set your path

F:\ONLINE CLASS\python\batch2 : python check.py


```
C:\Users\RAJESH>python
Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license" for more information.
>>> 2*3
5
>>> 2*5*7
3
>>> 2-7
-5
>>> a=1.34
>>> b=2.34
>>> a+b
3.679999999999997
>>> x=1+2j
>>> print(x.real)
1.0
>>> print(x.imag)
2.0
>>> print(x.conjugate())
(1-2j)
>>> a=23456666643220L
File "<stdin>", line 1
    a=23456666643220L
^
SyntaxError: invalid syntax
>>> -
```

Run...memory

A=10 (a id 12345)
A=20(23456)

Note :other languages Id can't be change up to program ends

```
C:\Users\RAJESH>python
SyntaxError: invalid syntax
>>> bal=188
>>> xyz=247
>>> total=bal+xyz
>>> total
435
>>> x=5
>>> y=6
>>> z=x+y
>>> z
11
>>> time=total/60
>>> time
7.25
>>> x=435
>>> y=x/65
>>> y
6.6923076923076925
>>> round(y,2)
6.69
>>> round(y,3)
6.692
>>> round(y,4)
6.6923
>>> round(y,5)
6.69231
>>> round(y,0)
7.0
>>> round(y,2,0)
```

Run...memory

A=10 (a id 12345)
A=20(23456)

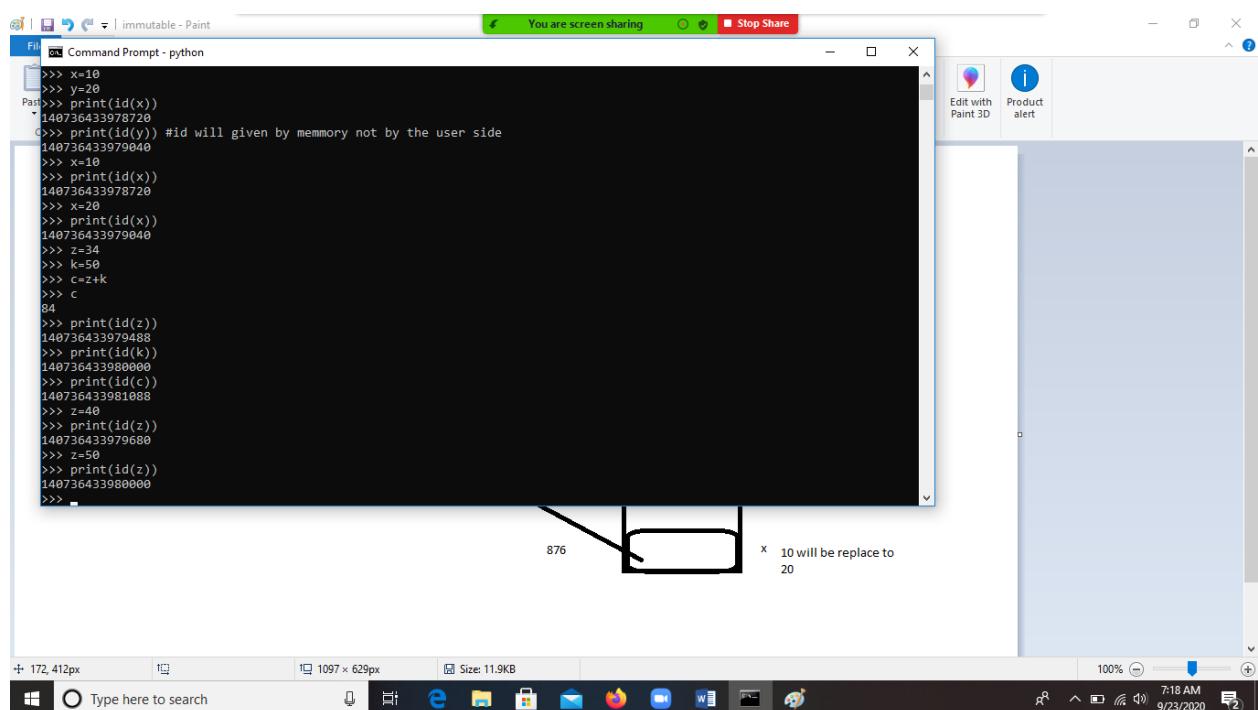
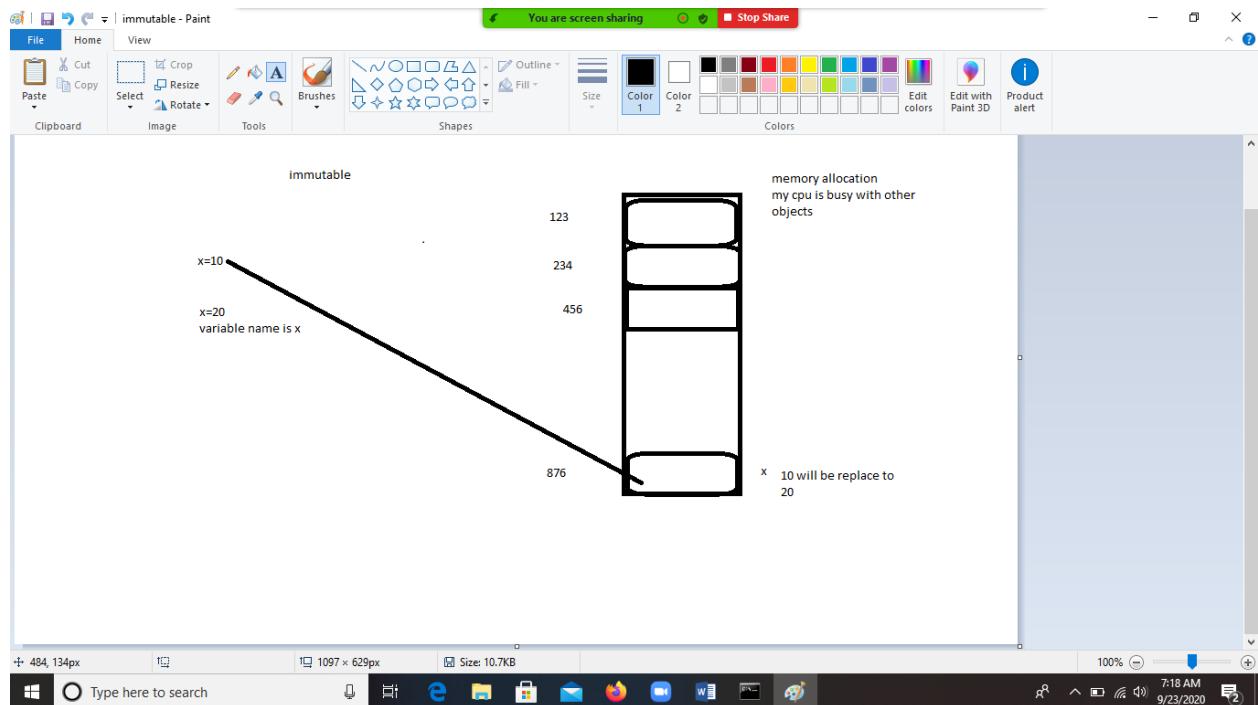
Note :other languages Id can't be change up to program ends

```
C:\Users\RAJESH>python
SyntaxError: invalid syntax
>>> bal=188
>>> xyz=247
>>> total=bal+xyz
>>> total
435
>>> x=5
>>> y=6
>>> z=x+y
>>> z
11
>>> time=total/60
>>> time
7.25
>>> x=435
>>> y=x/65
>>> y
6.6923076923076925
>>> round(y,2)
6.69
>>> round(y,3)
6.692
>>> round(y,4)
6.6923
>>> round(y,5)
6.69231
>>> round(y,0)
7.0
>>> round(y,2,0)
```

X=10 replace 20 1234

Y=20(234)

X=20



Exercise

(1) Find out an area of a triangle whose base is 15 meter and height is 22 meter. The mathematical equation for an area of a triangle is:

$$\text{Area} = \frac{1}{2} * \text{Base} * \text{Height}$$

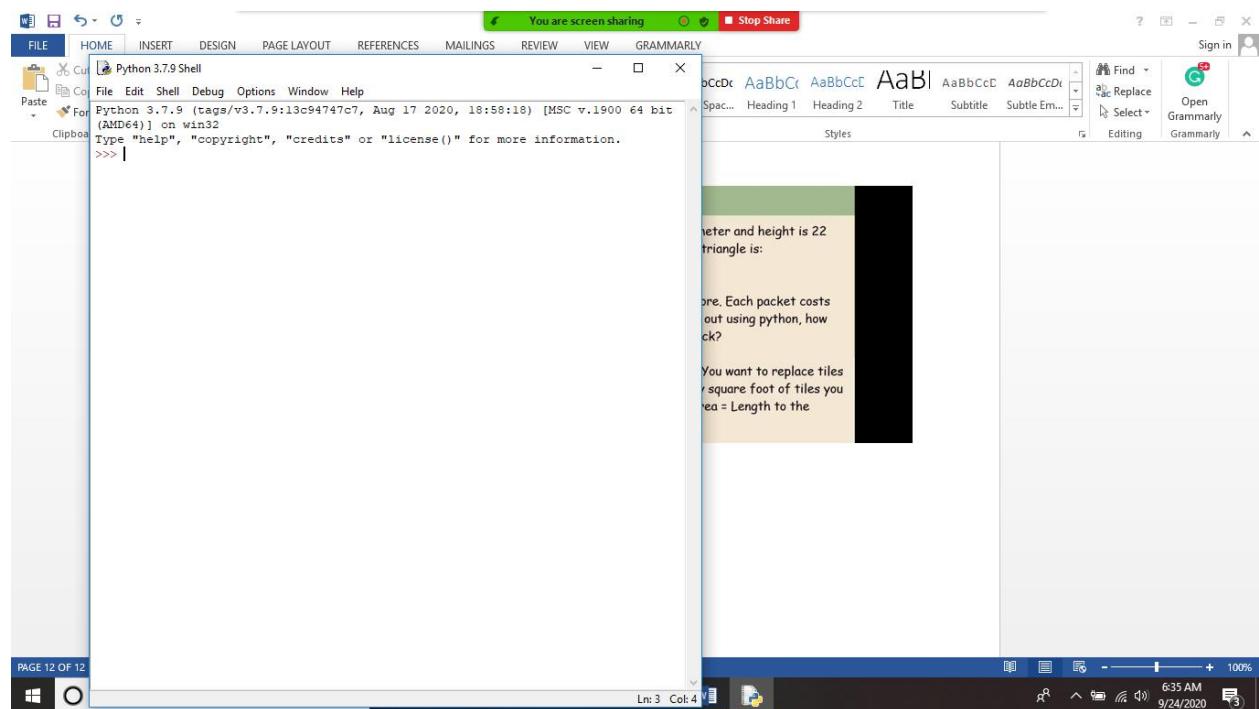
(2) You bought 9 packets of potato chips from a store. Each packet costs 1.49 dollar and you gave shopkeeper 20 dollar. Find out using python, how many dollars is the shopkeeper going to give you back?

(3) The bathroom of your home is an exact square. You want to replace tiles in it. Length of this bathroom is 5.5 feet. How many square foot of tiles you need to buy? Equation for an area of a square is: Area = Length to the power of 2.

2.method by using IDLE

STEP 1: CLICK ON WINDOW BUTTON → python

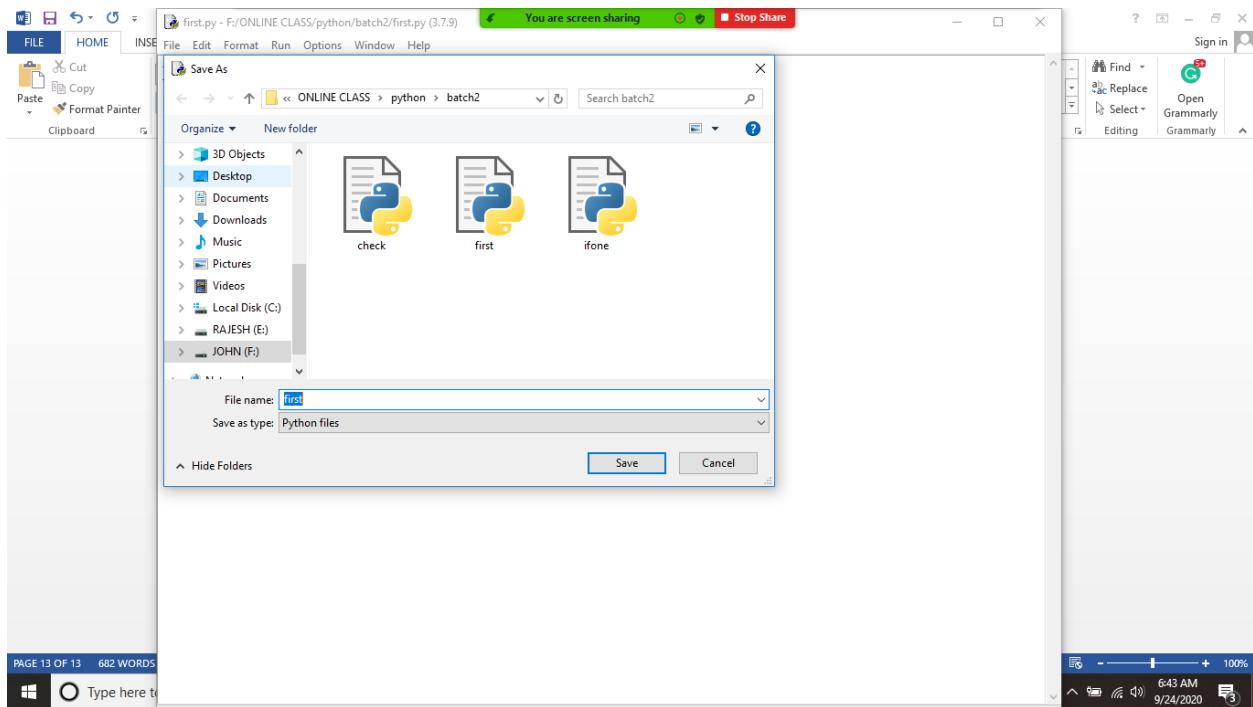
Choose IDLE new shell will be appear



Then check the configurations

Select new → choose the new file → new sheel window will appear then type your program

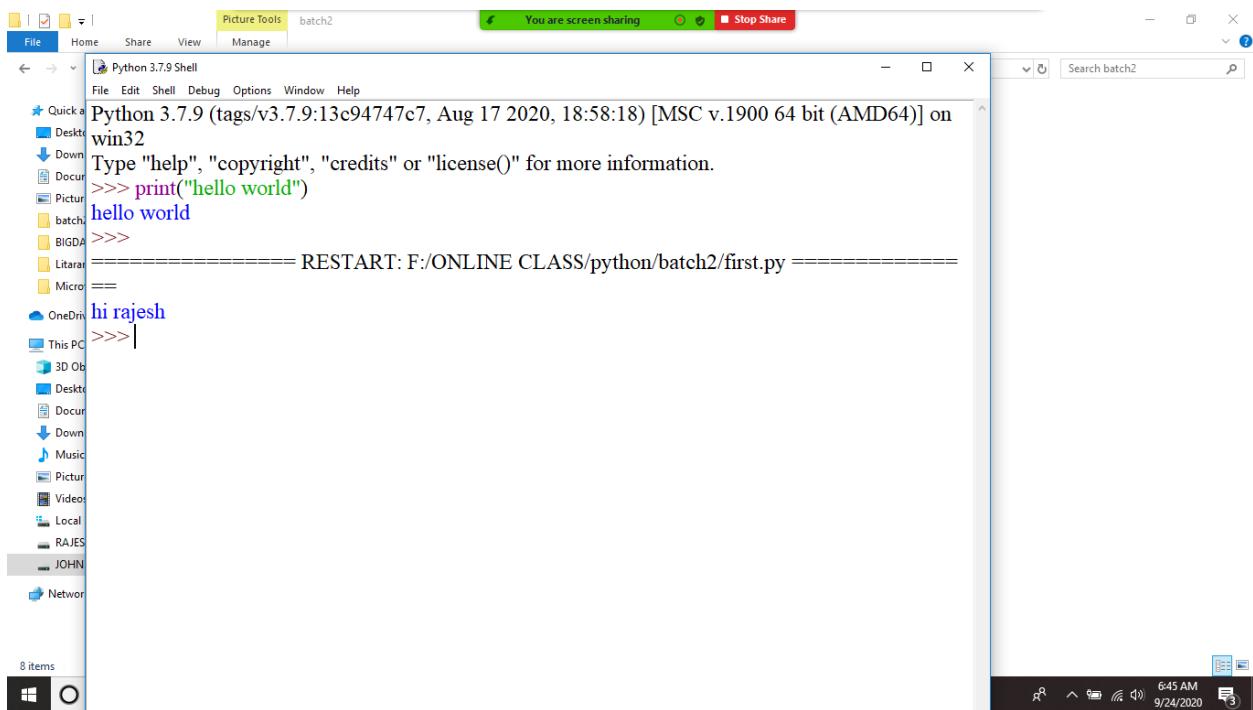
File → new → save → choose the directory path



Save the file name with .py

To execute the program press F5 or run → run module

Then out put will be appear in sheel



Conditional statements

IF_else:

Decision making is the most important aspect of almost all the programming languages.

If → the statement is used to test the specific condition. If the condition true, a block of code will be executed

Else: the remaining code will be executed if the if statement goes wrong

Elif: for the nested if condition we are using elif .

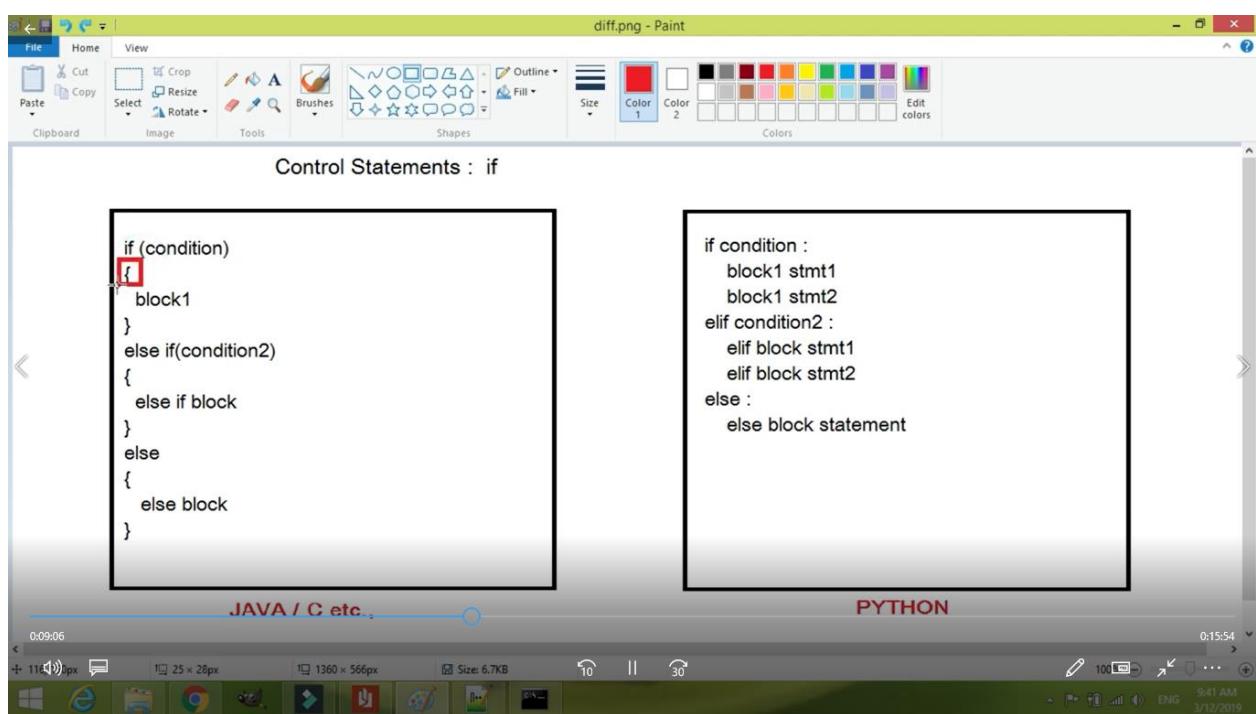
If (a==men)

If (age<60)

If(state==ap)

If (count==india)

.....



Syntax { }, : (), no nested if → elif

If condition:

Statement1

Statement2

elif :

Statement1

Statement2

Statement3

else:

Statement

```

# If-else condition for 10 and 20

x=10;y=20 # variable declaration

if x < y :

    print('x is less than y')

elif x==y:

    print('x is equal to y')

elif x<50:

    print('x is less than 50')

else :

    print('y greater than x')

# the elif statement allows you to check multiple expressions for TRUE
# and execute a block of code .

# difference between if-else java and python

```

```

Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] on
win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> print("hello world")
hello world
>>>
===== RESTART: F:/ONLINE CLASS/python/batch2/first.py =====
==
hi rajesh
>>>
===== RESTART: F:/ONLINE CLASS/python/batch2/Ifcondition.py =====
x is less than y
>>>
===== RESTART: F:/ONLINE CLASS/python/batch2/Ifcondition.py =====
x is less than y
>>>
===== RESTART: F:/ONLINE CLASS/python/batch2/Ifcondition.py =====
x is less than 50
>>>
===== RESTART: F:/ONLINE CLASS/python/batch2/Ifcondition.py =====
x is less than y
x is less than 50
>>>
===== RESTART: F:/ONLINE CLASS/python/batch2/Ifcondition.py =====
x is less than y
>>>

```

Program 3 : to print largest of three numbers by using runtime environment

```

#largest of 3 numbers

#largest of 3 numbers

```

```

#a=10,b=30
a= int(input ('enter a value::'))
b=int(input('enter bvalue::'))
c=int(input('enter c value::'))

if a > b and a > c:
    print(a,' is largest')

if b>a and b>c:
    print(b,'is largest')

if c>a and c>b:
    print(c,' is largest')

output:
enter a value::2
enter bvalue::5
enter c value::1
5 is largest

```

Program 4: test runtime environment with variables

Case1:

```

#a=10,b=30
a= input ('enter a value')
b=input('enter next value')
print(a,b)
print(a+b)

output:
enater a value : 10
enter next value : 30
1030→ concatenation

```

Python expecting data type for the user output

Case 2: After changing the int as data type for the runtime

#largest of 3 numbers

#a=10,b=30

a= int(input ('enter a value'))

b=int(input('enter next value'))

print(a,b)

print(a+b)

enter a value10

enter next value30

10 30

40

Program 5: find whether the number is even or not by using python

Runtime numbers number : 4

Logic4 %2==0 if number%2==0:

True

8%2==0

9%2=1

13%2=1

number=int(input("enter a number::"))

if number%2==0:

 print(number,"is even number")

else:

 print(number,"is odd number")

output:

enter a number::10

10 is even

Program 6: wpp to find grades

85 to 95→ a

```

m>85 and m<=95...>A
m>75 and m<=85->b
m>60 and m<=75->c
m>50 and m<=60->pass
else
fail
# marks grade
m=int(input("enter your marks::"))
if(m>85 and m<=95):
    print("congratrss! you scored first ranl")
elif(m>75 and m<=85):
    print('you scored B grade')
elif(m>60 and m<=75):
    print('you scored C grade')
elif(m>50 and m<=60):
    print('you scored D grade')
else:
    print('you failed ....')

```

for loop

0,1,2,3,4,.....100

2*1=2

2*2=4

2*3=6

.....

2*20=40

The for loop in python is used to “**iterate the statements** or a part of a program several times .its is frequently used to traverse the data Structure like List, tuple, or directory

Syntax:

For **iterating _var** in **sequence**:

Statement(s)

For sequence we are using a method called “**range()**”

range(5)-----→0 to 4

range(5,10)--→5,6,7,8,9

****Index starts with 0**

range(0,10,3)→ 0,0+3,3+3,6+3

0,3,6,9

range(1,8,2)→1,1+2,3+2,5+2

1,3,5,7

0 is starting index

10 is limit of the index

3 is increment value

Program 7: wpp to find multiplication table by using for

2*1=2

2*2=4

2*3=6

.....

2*20=40

3,”*”,a, “= “,3*2

, is the concatenation of print method

#table

x=int(input('enter your choice table::'))

for a in range(1,11):

print (x,"*",a,"=",x*a)

output:

enter your choice table::3

3 * 0 = 0

3 * 1 = 3

3 * 2 = 6

3 * 3 = 9

3 * 4 = 12

3 * 5 = 15

3 * 6 = 18

3 * 7 = 21

3 * 8 = 24

3 * 9 = 27

3 * 10 = 30

26-9-2020

For loop methods or functions

Break: terminates from the loop

For I in range(0,10):

Print(I) 0,1,2,3,.....9

If(i<=3):

Break or continue:3 or 0,1,2,3 skip to be test

Print(I)...0,1,2,3

Continue: it skips the execution of the current iteration

Pass:

If (condition):python

Pass

If(condition) java/c

(

//empty

}

Program 8: wpp to test for loop methods

for i in range(10):

if(i==3):

break

print(i);

out:

0

1

2

Case 2: continue

0

1

2

4

5

6

7

8

9

Case 3:pass

0

1

2

3

4

5

6

7

8

9

Case 4: if($1 \leq 3$)

Continue : 4,5,6,7,8,9

Break

Pass: 0,1,2,3.....9

Program 9: nested for loop by using Python

		•		
	*		*	
*		*	*	

--	--	--	--	--

For

I=0 range 0, num.....intilization

J 0,num-i-1.....>j values

Print(end=" ")

J 0,i+1.....concatenation

Print("*,end=""")

27-09-2020

Input :5,6,7,	J=input	
Gaps and *	9,7,5,3,1...*,**,***,****	
Print	Gaps and stars	
print	Lines	

J=9...gaps

For I in range (1,10,2): # i=1,2,3...

Print(' *j+i* *)

‘ ‘→gaps to be print

J+i→gaps to j and I relationship....+, -, %, *...

“*”....pattern to be print

J=j-1-→decreasing

j=9

for i in range(1,10,2):

print(' *j+i*'2')

j=j-1

Or

rows=int(input("enter rows::"))

for i in range(0,rows): #rows

for j in range(0,i+1): #columns row and column relationship

print("*,end=' ')

```
print(" ")
```

The screenshot shows a Microsoft Word document with a Python 3.7.9 Shell embedded within it. The shell displays the output of several print statements. The first three print statements output patterns of asterisks (*), dollar signs (\$), and underscores (_). The next two print statements output patterns of the digit '2'. The final print statement outputs a single space character.

```
Python 3.7.9 Shell
File Edit Shell Debug Options Window Help
=====
RESTART: F:/ONLINE CLASS/python/batch2/simplepattern.py
=====
    *
   ***
  *****
 *****
=====
>>>
=====
RESTART: F:/ONLINE CLASS/python/batch2/simplepattern.py
=====
    $
   $$$
 $$$$
$$$$$$
$$$$$$$
=====
>>>
=====
RESTART: F:/ONLINE CLASS/python/batch2/simplepattern.py
=====
    _
   22
  222
 2222
 22222
 222222
=====
>>>
=====
RESTART: F:/ONLINE CLASS/python/batch2/simplepattern.py
=====
    2
   22
  222
 2222
 22222
 222222
=====
>>>
=====
RESTART: F:/ONLINE CLASS/python/batch2/simplepattern.py
=====
```

Python Literals

It can be defined as data that is given in a “variables or constant”

1.String literals

2.numeric literals

3.Boolean

4.Special

5.literal collections

1.String literals

It can be formed by enclosing a text in quotes

1.single: String that are treated within a single line

2.multi: a Piece of text that is written in multiple

```
Python 3.7.9 Shell
File Edit Shell Debug Options Window Help
Mute Start Video Security Participants New Share Pause Share Annotate Remote Control More
Remaining Meeting Time: 02:41
Type "help", "copyright", "credits" or "license()" for more information.
>>> s='text\
user'
>>> print(s)
textuser
>>> s1="text\
user"
>>> print(s1)
textuser
>>> s2="text
SyntaxError: EOL while scanning string literal
>>> s2="text
SyntaxError: EOL while scanning string literal
>>> s2="'''text
to
hi"""
>>> print(s2)
text
to
hi
>>> s3='text
SyntaxError: EOL while scanning string literal
>>> |
```

2. numeric literals

3.

```
Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> x=0b10100 #binary Literals
>>> print(x)
20
>>> x=0c101010
SyntaxError: invalid syntax
>>> x=0c10101
SyntaxError: invalid syntax
>>> y=100 #decimal
>>> print(y)
100
>>> k=0o215 #octal
>>> print(k)
141
>>> u=0x12d #hexa
>>> print(u)
301
>>> |
```

3. Boolean Literals

#boolean

```
x=(1==True)
y=(2==False)
z=(3==True)
a=True+10
b=False+10
print("x is",x) #True
print("y is",y) #false
print("z is",z) #true
print("a is",a) #11
print("b ia ",b)#2+10
output :
```

x is True

y is False

z is False

a is 11

b ia 10

4.Special Literals

Python contains None to specify that the field is not created

End of →None[lists]

X=None

Print(x)

None

5.Literal collections

List: is collection of items and different data types

Value is stored in a list

Every values is separated by” , “

Enclosed with []

Example : s=[1,2,’raja’,20.4]

```

Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> s=[1,2,'raja',20.4] #0=1,1=2,2=raja,3=20.4 [3]range
>>> print(s)
[1, 2, 'raja', 20.4]
>>> print(s[0])
1
>>> print(s[1])
2
>>> print(s[3])
20.4
>>> print(s[2])
raja
>>> s2=[23,'ramu','kumar',1233]
>>> print(s2)
[23, 'ramu', 'kumar', 1233]
>>> print(s[0],s2[0])
1 23
>>> print(s+s2)
[1, 2, 'raja', 20.4, 23, 'ramu', 'kumar', 1233]
>>> print(s[2]+s2[0])
Traceback (most recent call last):
  File "<pyshell#10>", line 1, in <module>
    print(s[2]+s2[0])
TypeError: list indices must be integers or slices, not list
>>> print(s[2]+s2[2])
rajakumar
>>> print(s[2],s2[2])
raja kumar
>>>

```

29-09-2020

How to compare two list

Rajesh_1=[121,"rajes",2000]

Rajesh_2=[121,"rajesh",2000]

Rajesh_1==Rajesh_2---->false

How:

[0]==[0]

[1]==[1]...>false

[2]==[2]

- ✓ Index starts with “0”
- ✓ Storage of values from the memory
- ✓ The list are ordered
- ✓ The list are mutable
- ✓ The list can store the number of various elements

Forward direction

0	1	2	3	4	5
raj	1	234	kumar	rani	200.23

-6	-5	-4	-3	-2	-1
----	----	----	----	----	----

Backward directions

Define list: write the python code (list)

List=[] → it goes to memory allocation

Example :

List=["raj",1,234,"kumar","rani",200.23]

List[0]=raj.....

Size of list[5]

List[0:]

List[:]

List[2:4]

list[:3]

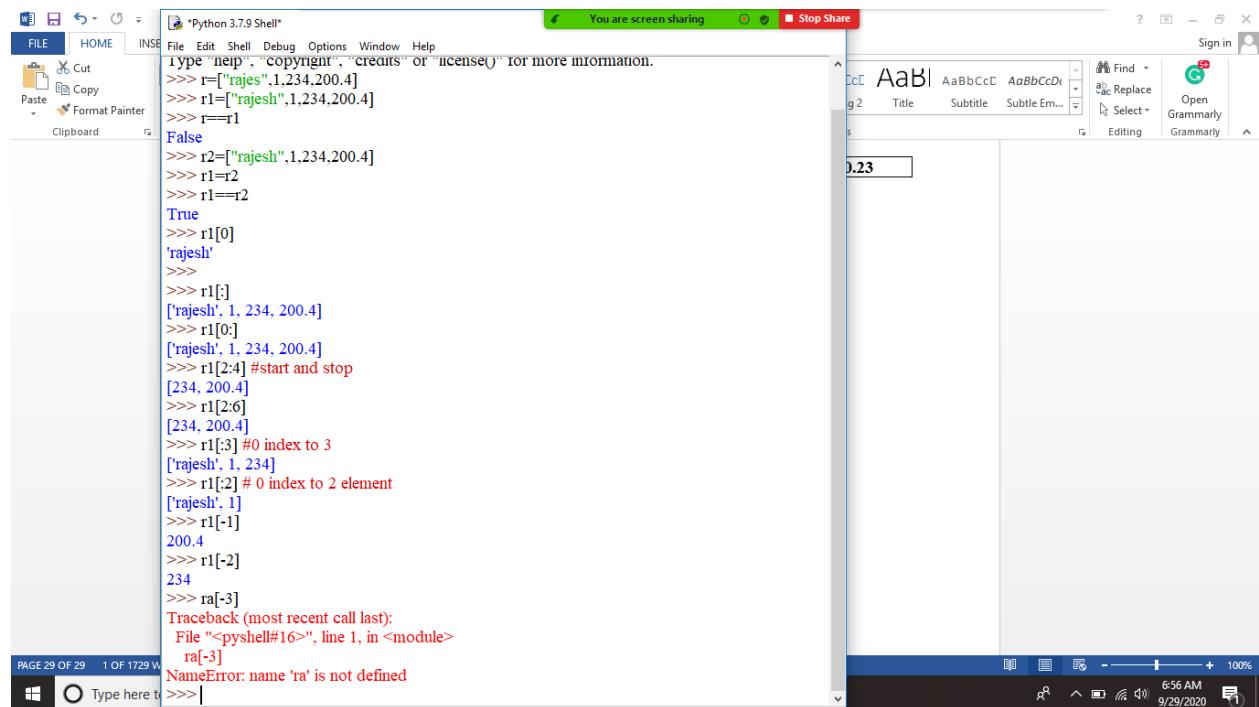
List[-1]

List_value[start:stop:step]

Start: **starting** index position

Stop: **last** index position

Step: **skip** the Nth element within **start: stop**



```

FILE HOME INS
FILE Edit Shell Debug Options Window Help
Type "help", "copyright", "credits" or "license()" for more information.
>>> r=["rajesh",1,234,200.4]
>>> r1=["rajesh",1,234,200.4]
>>> r==r1
False
>>> r2=["rajesh",1,234,200.4]
>>> r1=r2
>>> r1==r2
True
>>> r1[0]
'rajesh'
>>>
>>> r1[]
['rajesh', 1, 234, 200.4]
>>> r1[0]
['rajesh', 1, 234, 200.4]
>>> r1[2:4] #start and stop
[234, 200.4]
>>> r1[2:6]
[234, 200.4]
>>> r1[3] #0 index to 3
['rajesh', 1, 234]
>>> r1[2] # 0 index to 2 element
['rajesh', 1]
>>> r1[-1]
200.4
>>> r1[-2]
234
>>> r1[-3]
Traceback (most recent call last):
File "<pyshell#16>", line 1, in <module>
    r1[-3]
NameError: name 'r1' is not defined
>>> |

```

```
*Python 3.7.9 Shell* Remaining Meeting Time: 08:35 Stop Share
File Edit Shell Debug Options Window Help
>>> r1[2:0]
[234, 200.4]
>>> r1[3] #0 index to 3
['rajesh', 1, 234]
>>> r1[2] # 0 index to 2 element
['rajesh', 1]
>>> r1[-1]
200.4
>>> r1[-2]
234
>>> ra[-3]
Traceback (most recent call last):
  File "<pyshell#16>", line 1, in <module>
    ra[-3]
NameError: name 'ra' is not defined
>>> r1[::-1]
[200.4, 234, 1, 'rajesh']
>>> list[-3:-1]
Traceback (most recent call last):
  File "<pyshell#18>", line 1, in <module>
    list[-3:-1]
TypeError: 'type' object is not subscriptable
>>> r1[-3:-1]
[1, 234]
>>>
>>> r1[-3:]
[1, 234, 200.4]
>>> r1[-1]
['rajesh', 1, 234]
>>> r1[-3:-2]
[1]
>>> |
```

Methods in list

- ✓ Insert()
- ✓ Append()
- ✓ Delete()
- ✓ Remove()
- ✓ Reverse()
- ✓ Add
- ✓ Can we use it?

Program 11: Wpp to create empty list and fill the elements one by one

```
list=[] #empty list

n=int(input("enter new elemenmt::")) #runtime list values

for i in range(0,n):

    list.append(input("eneter append value::")) #add value to list (upto end value)

    print("the index value::",i) # index value

for i in list:

    print(i,end=" ")
```

```
Python 3.7.9 Shell
File Edit Shell Debug Options Window Help
You are screen sharing Stop Share
RESTART: F:/ONLINE CLASS/python/batch2/Listone.py
=====
enter new element::1
enter append valuerajesh
the list:: [rajesh]
rajesh
>>>
=====
RESTART: F:/ONLINE CLASS/python/batch2/Listone.py
=====
enter new element::2
enter append value123
the list:: [0]
enter append valuerani
the list:: [1]
123 rani
>>>
=====
RESTART: F:/ONLINE CLASS/python/batch2/Listone.py
=====
enter new element::5
enter append value121
the list:: [0]
enter append valuerajesh
the list:: [1]
enter append valuerani
the list:: [2]
enter append value200.23
the list:: [3]
enter append value99999
the list:: [4]
121 rajesh rani 200.23 99999
>>>
=====
RESTART: F:/ONLINE CLASS/python/batch2/Listone.py
Ln: 91 Col: 4
Windows Taskbar: Type here to search, File Explorer, Edge, File Manager, Mail, Firefox, File, Video, PDF, etc. 7:22 AM 9/29/2020
```

30-9-2020

Program 12 : wpp to remove elements from the List

remove()

create the list

print the list

then remove the element

list.remove(index_value)

```
#remove elements from the lis
```

```
list=[0,3,1,4,6,2,9]
```

```
print("list values:",list)
```

```
for i in list:
```

```
    print(i,end=" ")
```

```
    list.remove(9)
```

```
    print("after remove ::",list)
```

```
for i in list:
```

```
    print(i,end=" ")
```

The screenshot shows a Python 3.7.9 Shell window. The title bar says "Python 3.7.9 Shell". The menu bar includes File, Edit, Shell, Debug, Options, Window, Help. A status bar at the top right says "You are screen sharing" and "Stop Share". The main area of the window displays the following code and its execution:

```
>>> list = [0, 3, 1, 4, 6, 2, 9]
0 after remove :: [0, 3, 1, 4, 6, 2, 9]
3 Traceback (most recent call last):
  File "F:/ONLINE CLASS/python/batch2/Listremove.py", line 6, in <module>
    list.remove(2)
ValueError: list.remove(x): x not in list
>>> ===== RESTART: F:/ONLINE CLASS/python/batch2/Listremove.py =====
list values: [0, 3, 1, 4, 6, 2, 9]
0 after remove :: [0, 3, 1, 4, 6, 2, 9]
3 Traceback (most recent call last):
  File "F:/ONLINE CLASS/python/batch2/Listremove.py", line 6, in <module>
    list.remove(1)
ValueError: list.remove(x): x not in list
>>> ===== RESTART: F:/ONLINE CLASS/python/batch2/Listremove.py =====
list values: [0, 3, 1, 4, 6, 2, 9]
0 after remove :: [0, 3, 1, 4, 6, 2, 9]
3 Traceback (most recent call last):
  File "F:/ONLINE CLASS/python/batch2/Listremove.py", line 6, in <module>
    list.remove(9)
ValueError: list.remove(x): x not in list
>>>
```

The status bar at the bottom right shows "Ln: 59 Col: 4" and the system clock "6:45 AM 9/30/2020".

Python built in functions :

Cmp(list1,list2) → compares the elements of both the lists

Len(list) → length

Max(list) → maximum element

Min(list) → minimum element

List(seq) → it returns any sequence to the list

#wpp to find the sum of the elements

```
s=[3,4,5,6,7,8]
```

```
total=0
```

```
for i in s:
```

```
    total=total+i # 0+3, 3+4, 7+5, 12+6, 18+7, 25+8
```

```
    print (total)
```

```
#case1: total=total+1
```

```
#case2: total=total+2
```

```
#case3: total=total-1
```

```
#case4: total=total-2
```

The screenshot shows a Microsoft Word document window. In the status bar at the bottom, it says "PAGE 33 OF 33 1913 WORDS". In the top right corner of the status bar, there is a small Python terminal window displaying the following text:

```

Python 3.7.9 | You are screen sharing | Stop Share
File Edit Shell Debug Options Window Help
0 other remove :: [0, 3, 1, 4, 6, 2]
3 Traceback (most recent call last):
  File "F:/ONLINE CLASS/python/batch2/Listremove.py", line 6, in <module>
    list.remove(0)
ValueError: list.remove(x): x not in list
#case1: to
>>>
#case2
#case3
#case4
=====
3
7
12
18
25
33
>>>
===== RESTART: F:/ONLINE CLASS/python/batch2/Listsumofelements.py =====
=====
1
2
3
4
5
6
>>>
===== RESTART: F:/ONLINE CLASS/python/batch2/Listsumofelements.py =====
=====
2
4
6
8
10
12
>>>

```

Program 13 : wpp to remove duplicate elements

S1=[1,1,2,2,2,2,3,4,5,5,5,6,7,8,8]

S2[]

For I in lis1:

If I not in s2:

List.append(i)

Print(s2)

#how to remove duplicates

s1=[1,1,2,2,2,2,3,4,5,5,5,6,7,8,8]

s2=[]

for i in s1: # 1 to 8

if i not in s2: #not

s2.append(i) # adding to the list

print(s2)

output:

[1, 2, 3, 4, 5, 6, 7, 8]

Program 14 : Wpp X=[] empty list then print the values 0,2,4,6,8

X=[] empty list then print the values 0,2,4,6,8

For

.....

X

[0,2,4,6,8]

x=[] # empty list

for k in range(0,9,2):

 x.append(k)

 print(k)

program 15 :wpp to compare the elements from lists

s3=[1,2,5]

s4=[1,5,7]

for x in s3: # 1,2,5

 for k in s4: #1,5, 7

 if x==k: # 1,5 it will the elements

 print(x)

output :

1,5

Built in methods

```

FILE HOME INS...
File Edit Shell Debug Options Window Help
Python 3.7.9 (tags/v3.7.9:13c94747e7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] o
n win32
>>> k=[23,45,1,6,78,90]
>>> print(id(k))
1981367302536
>>> print(type(k))
<class 'list'>
>>> print(len(k))
6
>>> print(min(k))
1
>>> print(max(k))
90
>>> str="ramu"
>>> s=k(str)
Traceback (most recent call last):
  File "<pyshell#7>", line 1, in <module>
    s=k(str)
TypeError: 'list' object is not callable
>>> s=k(7,str)
Traceback (most recent call last):
  File "<pyshell#8>", line 1, in <module>
    s=k(7,str)
TypeError: 'list' object is not callable
>>> k.insert(7,str)
>>> print(k)
[23, 45, 1, 6, 78, 90, 'ramu']
>>> k.insert(0,str)
>>> k
['ramu', 23, 45, 1, 6, 78, 90, 'ramu']
>>> k.push(0)

```

PAGE 35 OF 36 2035 WORDS

7:34 AM 9/30/2020

```

File Home Share View
Pin to Quick access Copy Paste Copy path Paste shortcut Clipboard
This PC Documents
Desktop Downloads Documents Pictures 2.1 batch2 first pages v suresh certificat...
OneDrive This PC 3D Objects Desktop
Documents Downloads Music Pictures Videos Local Disk (C:) RAJESH (E:) JOHN (F:) Network
3 items
Type here to search

```

2020-09-30 06.32.26 rajesh kumar's zoom meeting 79768106942

File Edit Format Run Options

Python 3.7.9 Shell You are screen sharing Stop Share

```

12 Listofappend.py - C:/Users/RAJES...
File Edit Shell Debug Options Window Help
>>>
===== RESTART: F:/ONLINE CLASS/python/batch2/Duplicateremove.py =====
=====
[x=0
for k in range(0,9,2):
# x.append(k)
print(k)
=====
[1, 2, 3, 4, 5, 6, 7, 8]
>>>
= RESTART: C:/Users/RAJESH/AppData/Local/Programs/Python/Python37/Listofappend.py
[0]
[0, 2]
[0, 2, 4]
[0, 2, 4, 6]
[0, 2, 4, 6, 8]
>>>
= RESTART: C:/Users/RAJESH/AppData/Local/Programs/Python/Python37/Listofappend.py
Traceback (most recent call last):
  File "C:/Users/RAJESH/AppData/Local/Programs/Python/Python37/Listofappend.py", line 4, i
n <module>
    print(x)
NameError: name 'x' is not defined
>>>
= RESTART: C:/Users/RAJESH/AppData/Local/Programs/Python/Python37/Listofappend.py
0
0
0
0
0
0
>>>
= RESTART: C:/Users/RAJESH/AppData/Local/Programs/Python/Python37/Listofappend.py
0
2
4
6
8
>>>

```

20-09-30 06.32.26 raj... P

7:16 AM 9/30/2020

Reverse

k=[1,2,3]

>>> k.reverse()

>>> k

[3, 2, 1]

1-10-2020

String

String is a collection of Characters surrounded by single, double and triple quotes .

0 and 1---by computer

Character---→java or c ????

Python --→1 byte

No need to use the character in a string

Why: python doesn't need any data type.

When we need data type??

The python returns the output to the user then for user understand they need data types

X=int(input("enter a value::"))

10

X=10

In python, the string can be enclosed by the character or sequence of words in quotes

How to create Strings

X=" hello"

X[0]-----→

X[1]

[]→slice operator used to access the individual characters to the string

[:]→colon is used to find substring from the given main string

[::-1]→

0	1	2	3	4	5
r	a	j	e	s	h
-6	-5	-4	-3	-2	-1

Python notes - Word You are screen sharing Stop Share

FILE HOME INSERT DESIGN PAGE LAYOUT REFERENCES MAILINGS REVIEW VIEW DESIGN LAYOUT

Python 3.7.9 Shell

```
File Edit Shell Debug Options Window Help
Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] o
Type "help", "copyright", "credits" or "license()" for more information.
>>> str="rajesh"
>>> str[4]
's'
>>> str[-4]
'j'
>>> str[1]
SyntaxError: invalid syntax
>>> str[:]
'rajesh'
>>> str[-3:-1]
''
>>> str[3:-1]
'es'
>>> str[0]
'rajesh'
>>> str[::-1]
'hsejar'
>>> str="RAJESH"
>>> str
'RAJESH'
>>> str[0]="r"
Traceback (most recent call last):
  File "<pyshell#11>", line 1, in <module>
    str[0]="r"
TypeError: 'str' object does not support item assignment
>>> del str
>>> str
<class 'str'>
>>>
```

PAGE 38 OF 38 2182 WORDS

Windows Type here to

Python 3.7.9 Shell Remaining Meeting Time: 02:38 Stop Share

FILE HOME INSERT DESIGN PAGE LAYOUT REFERENCES MAILINGS REVIEW VIEW DESIGN LAYOUT

Python 3.7.9 Shell

```
>>> str=" rajesh kumar"
>>> print(str.strip()) # it removes whitespaces
rajesh kumar
>>> print(str.upper())
RAJESH KUMAR
>>> print(str.lower())
rajesh kumar
>>> print(str.replace("H","J"))
...
SyntaxError: invalid syntax
>>> print(str.replace("H","J"))
rajesh kumar
>>> print(str.replace("h","j"))
rajesh kumar
>>> print(str.replace("rajesh","raj"))
raj kumar
>>> print(str.split()) #string into sub string
['rajesh', 'kumar']
>>> a=" i am a good boy"
>>> x="why" in a
>>> print(x)
False
>>> x="ood" in a
>>> print(x)
True
>>> x="ama" in a # check string can justify the string by sunsing in or not in
>>> print(x)
False
>>> x="ama" not in a
>>> print(x)
True
```

PAGE 38 OF 38

The screenshot shows a Windows desktop environment. On the left, there is a taskbar with several icons: File Explorer, Python 3.7.9 Shell, Zoom, McAfee Security Scan, and a Microsoft Edge browser window. The Python shell window is active, displaying a session of Python code and its output. The code involves using the `format` method on strings to insert variables into them. It includes examples of tuple index errors, syntax errors (like missing colons), and successful prints. The video player window on the right shows a video of a pink textured surface, possibly a leaf or fabric, with a search bar at the top.

```
Python 3.7.9 (tags/v3.7.9:13c947f70c, Aug 17 2020, 18:58:18) [MSC V.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> marks =60
>>> msg="yae i got marks{}"
>>> print(msg.format(marks)) #insert numbers into strings
yae i got marks60
>>> age=10
>>> msg=" my age {} is {}"
>>> print(msg.format(age))
Traceback (most recent call last):
  File "<pyshell#5>", line 1, in <module>
    print(msg.format(age))
IndexError: tuple index out of range
>>> msg="my is {} please give vote for me"
>>> print(msg.format(age))
my is 10 please give vote for me
>>> msg1="hi my age is {} so i got marks as {}"
>>> print(msg1.format(age,marks))
hi my age is 10 so i got marks as60
>>> x=12
>>> y=23
>>> z="rajesh"
>>> msg2="hi i am {} so my value is {} and {}"
SyntaxError: EOL while scanning string literal
>>> msg2="hi i am {} so my value is {} and {}"
SyntaxError: unexpected indent
>>> msg2="hi i am {} so my value is {} and {}"
SyntaxError: EOL while scanning string literal
>>> msg2="hi i am {} so my values are {} and {}"
>>> print(msg2.format(x,y,z))#format with arguments
hi i am rajesh so my values are 23 and 12
>>>
```

2-10-2020

Python tuple

Python tuple is used to store the sequence of immutable object's

A tuple can be created by using" ()" and separated by “,”

The tuple is only for reading (it can update or modify once the tuple is created)

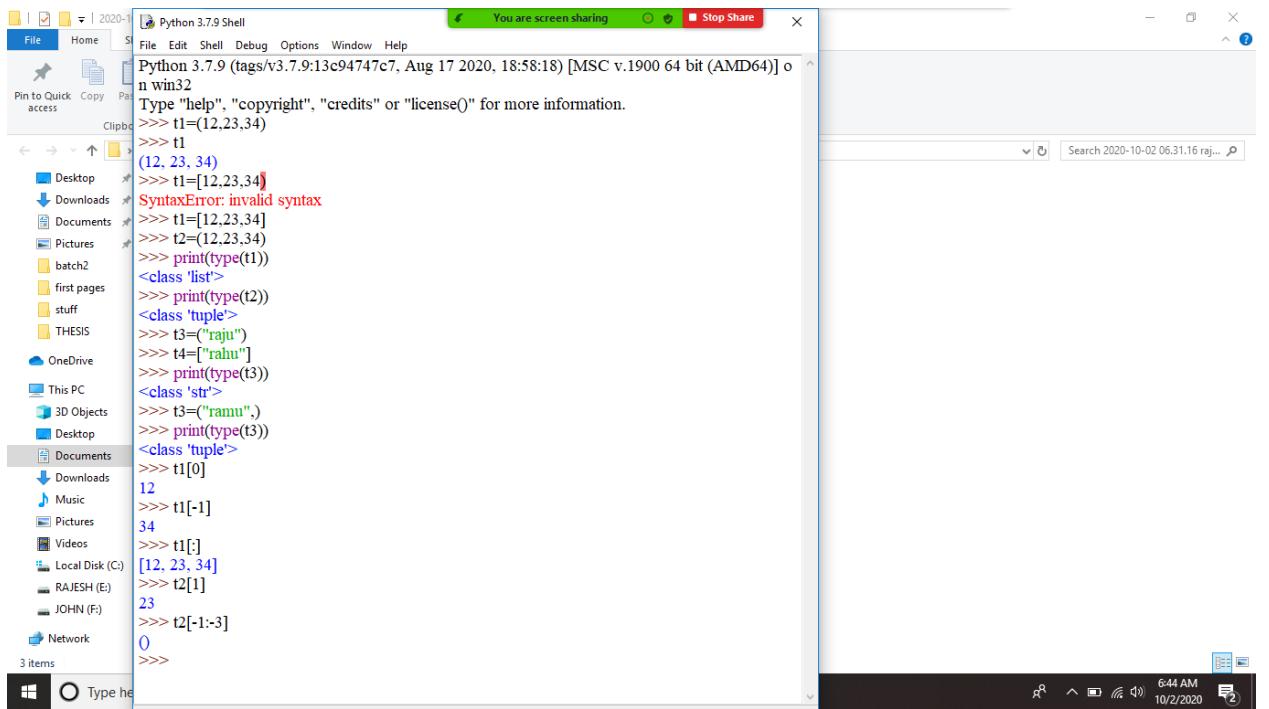
How to create tuple

T1=(101,"raju",22)

T2=("ramu","rani","vasu")

T3=10,20,"raju","rani"

T4=() #empty tuple



```
Python 3.7.9 (tags/v3.7.9:13c9474c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> t1=(12,23,34)
>>> t1
(12, 23, 34)
>>> t1=[12,23,34]
SyntaxError: invalid syntax
>>> t1=[12,23,34]
>>> t2=(12,23,34)
>>> print(type(t1))
<class 'list'>
>>> print(type(t2))
<class 'tuple'>
>>> t3=("raju")
>>> t4=["raju"]
>>> print(type(t3))
<class 'str'>
>>> t3=("ramu",)
>>> print(type(t3))
<class 'tuple'>
>>> t1[0]
12
>>> t1[-1]
34
>>> t1[::]
[12, 23, 34]
>>> t2[1]
23
>>> t2[-1:-3]
0
>>>
```

Program 17 : wpp and create empty tuple and insert the objects into empty tuple?

```
#empty tuple filling

tuple1=tuple(input("enter tuple objects::"))

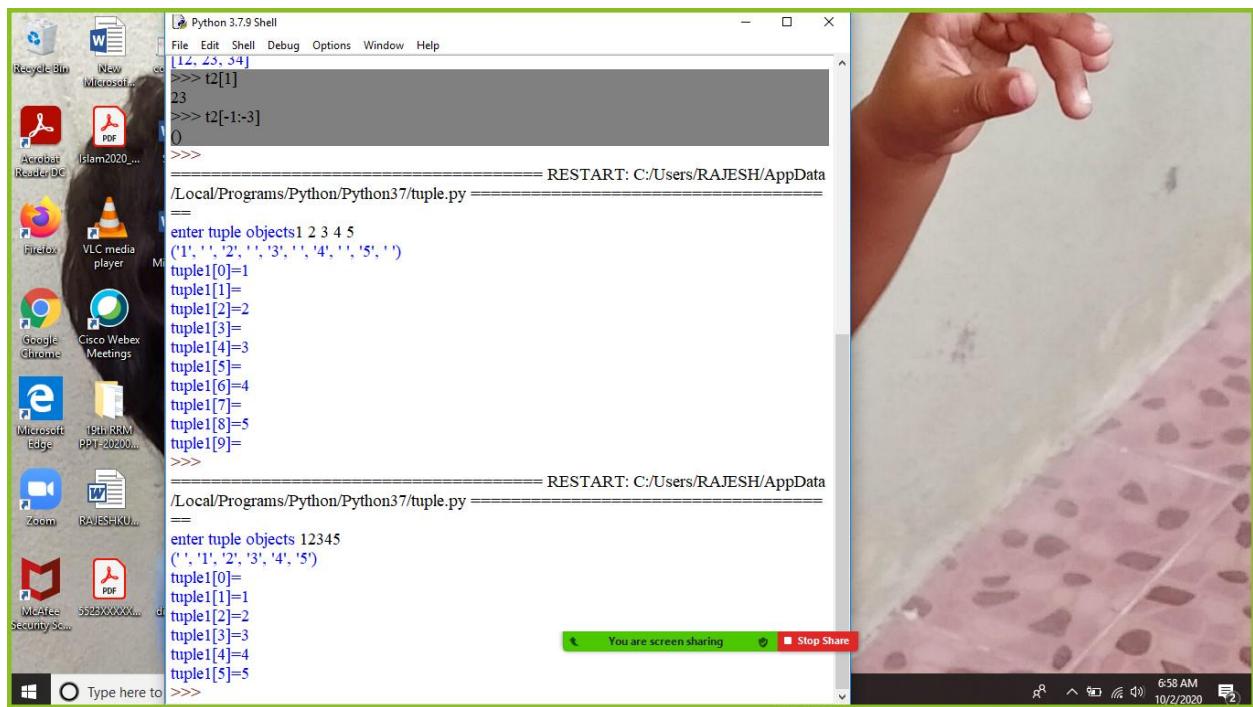
print(tuple1)

count=0

for i in tuple1:

    print ("tuple1[%d]=%s"%(count,i))

    count=count+1
```



Difference List and tuple

List	Tuple
List is to store the elements in sequence	Tuple is to store the objects in sequence
List=[]	Tuple=()
All data types can be accessed	All data types can be accessed
<pre>list=["ramu"] print(type(list)) <class 'list'></pre>	<pre>Tuple=("ramu",) Print(type(tuple)) <class 'tuple'></pre>
Mutable :list are mutable It can be modified Read and write <pre>k=[12,23,"raju"] >>> k[2]="rani" >>> k</pre>	Immutable :Cant be modified Its read only <pre>k=(12,23,"raju") >>> k[2]="rani" Traceback (most recent call last): File "<pyshell#10>", line 1, in <module> k[2]="rani" TypeError: 'tuple' object does not support item assignment</pre>
Memory:list can store more memory <pre>ist=[12,23,1,2,3,4,5,"raju","trani","vasu",76,20,3,87] >>> >>> tuple=(12,23,1,2,3,4,5,"raju","trani","vasu",76,20,3,87) >>> print("size of list:",tuple.__sizeof__()) size of list:: 128</pre>	It can store less memory <pre>tuple=[12,23,1,2,3,4,5,"raju","trani","vasu",76,20,3,87] >>> print("size of tuple::",list.__sizeof__()) size of tuple:: 144</pre>

Function

The screenshot shows a Windows desktop environment. On the left, there's a WhatsApp inbox with several messages from contacts like 'You @ PYTHON online class 2', 'BHAIRAVA ASHRAMAM', and 'Naresh Sir'. On the right, a Python 3.7.9 Shell window is open, showing the following code and its execution:

```
>>> list=['ramu']
>>> tuple=[("ramu",)]
>>> print(type(list))
<class 'list'>
>>> print(type(tuple))
<class 'tuple'>
>>> t=(("ramu",))
>>> print(type(t))
<class 'tuple'>
>>> k=[12,23,"raju"]
>>> k[2]="rani"
>>> k
[12, 23, 'rani']
>>> k=(12,23,"raju")
>>> k[2]="rani"
Traceback (most recent call last):
File "<pyshell#10>", line 1, in <module>
    k[2]="rani"
TypeError: 'tuple' object does not support item assignment
>>> list=[12,23,1,2,3,4,5,"raju","rani","vasu",76,20,3,87]
>>> tuple=[12,23,1,2,3,4,5,"raju","rani","vasu",76,20,3,87]
>>> tuple=(12,23,1,2,3,4,5,"raju","rani","vasu",76,20,3,87)
>>> print("size of list:",tuple.__sizeof__())
size of list: 128
>>> print("size of tuple:",tuple.__sizeof__())
size of tuple: 128
>>> print("size of tuple:",list.__sizeof__())
size of tuple: 144
>>>
```

3-10-2020

Python Dictionary

- Is used to store the data in a **key-value** pair format
- Its deal with real life data arrangement
- It is mutable data structure

How to define dictionary

- ✓ Key must be a single element
- ✓ Value can be any type such as list,tuple or string
- ✓ It can be created by using multiple keypairs enclosed with curly brackets {} and each key is separated from its value by the colon(:)
- ✓ Dict() method to create the dictionary

Name =(name="rajesh",number=123,salary=20000.24)

or

Name=dict(name="rajesh",number=123,salary=20000.24)

Or

Name={ "name":"rajesh","number":123,"salary":20000.24}

But we cant sort because every value contains a key

```

FILE HOME
File Edit Shell Debug Options Window Help
WIM32
Type "help", "copyright", "credits" or "license()" f... You are screen sharing. Stop Share
>>> dict1={"name":"rajes", "number":123, "salary":20000.24}
>>> print(dict1)
{'name': 'rajes', 'number': 123, 'salary': 20000.24}
>>> dict1[0]
Traceback (most recent call last):
  File "<pyshell#2>", line 1, in <module>
    dict1[0]
KeyError: 0
>>> dict1["name"]
'rajes'
>>> dict1["salary"]
Traceback (most recent call last):
  File "<pyshell#4>", line 1, in <module>
    dict1["salary"]
NameError: name 'dict1' is not defined
>>> dict1["salary"]
20000.24
>>> dict1["name"]="rani"
>>> print(dict1)
{'name': 'rani', 'number': 123, 'salary': 20000.24}
>>> print(dict1.keys())
dict_keys(['name', 'number', 'salary'])
>>> print(dict1.values())
dict_values([rani, 123, 20000.24])
>>> print(list(dict1.items()))
Traceback (most recent call last):
  File "<pyshell#10>", line 1, in <module>
    print(list(dict1.items()))
NameError: name 'print1' is not defined
>>> print(list(dict1.items()))
dict_items([('name', 'rani'), ('number', 123), ('salary', 20000.24)])
>>> |

```

```

Recycle Bin
WIM32
Inbox
P
R
A
I
F
G
C
M
E
Z
VLC
Pla
G
C
S
e
M
PPT
Zoom
RAVE
M
Security Sc...
123
McAfee
55223X
Type

```

```

>>> d["name"] = "rajes"
>>> print(d)
{'name': 'rajes'}
>>> d["id"] = 123
>>> d["salary"] = 20000.24
>>> d = {"name": "rani", "id": 124, "salary": 30000.34}
SyntaxError: invalid syntax
>>> 1 = {"name": "rani", "id": 124, "salary": 30000.34}
SyntaxError: invalid syntax
>>> 1 = {"name": "rani", "id": 124, "salary": 30000.34}
SyntaxError: can't assign to literal
>>> d1 = {"name": "rani", "id": 124, "salary": 30000.34}
>>> d1 = d.copy()
>>> print(d1)
{'name': 'rajes', 'id': 123, 'salary': 20000.24}
>>> print(d)
{'name': 'rajes', 'id': 123, 'salary': 20000.24}
>>> d.pop()
Traceback (most recent call last):
  File "<pyshell#14>", line 1, in <module>
    d.pop()
TypeError: pop expected at least 1 arguments, got 0
>>> d.pop(0)
Traceback (most recent call last):
  File "<pyshell#15>", line 1, in <module>
    d.pop(0)
KeyError: <built-in function id>
>>> d.pop("id")
123
>>> d.popitem()
('salary', 20000.24)
>>> print(d)
{'name': 'rajes'}
>>> |

```

dictionary	List
unordered	ordered
Accessing keys	Index
Collection of key value pairs	Collection of elements
Preferred when you have unique keyvalue	Preferred for order data
No duplicates	Allow duplicates
Both are separated by ,	Both are separated by ,

Mutable:modifiable	Mutable:modifiable
It have very huge memory for key pairs	It have less memory compare to dictionary

Case study:Store the indian cricketers data for 2020 and display the stats of any player from the data by using sequence

101

Id name type numberofruns average ranking

101 raj batsman 2000 30.45 1000

102

Id name type numberofruns average ranking

D_101

10

The screenshot shows a Windows desktop environment. On the left, there is a code editor window titled "asgn_cricketstats.py - C:/Users/Chandana/Desktop/Python/asgn_cricketstats.py [3.7.2]". The code defines a dictionary "cricket" containing three entries (101, 102, 103) for Indian cricketers Virat Kohli, Dhoni, and Dhawan respectively, with their details like Name, Matches, Runs, Average, and Type. On the right, there is a "Python 3.7.2 Shell" window. It shows the Python interpreter's prompt (>>>) followed by the command "RESTART: C:/Users/Chandana/Desktop/Python/asgn_cricketstats.py". It then prompts for "Enter choice:" and lists the three entries from the dictionary. The system tray at the bottom right shows the date and time as "ENg 04-Oct-20 3:27 PM".

```

asgn_cricketstats.py - C:/Users/Chandana/Desktop/Python/asgn_cricketstats.py [3.7.2]
File Edit Format Run Options Window Help
=====
Python 3.7.2 Shell
File Edit Shell Debug Options Window Help
Python 3.7.2 (tags/v3.7.2:9a3ffc0492, Dec 23 2018, 23:09:28) [MSC v.1916 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> ===== RESTART: C:/Users/Chandana/Desktop/Python/asgn_cricketstats.py =====
Enter choice::101
{'Name': 'Virat Kohli', 'Matches': 206, 'Runs': 3356, 'Average': 44.6, 'Type': 'Batsman'}
Enter choice::102
{'Name': 'Dhoni', 'Matches': 250, 'Runs': 2256, 'Average': 24.6, 'Type': 'Bowler'}
Enter choice::103
{'Name': 'Dhawan', 'Matches': 154, 'Runs': 1546, 'Average': 14.6, 'Type': 'Allrounder'}
>>>

```

5-10-2020

Funcations

Funcations are the most important aspect of an applications

- ✓ A funcation can be defined as the organized block of “reusable” code which can be called whenever its required .

It helps to break the program in small sets

Syntax:

`def my_name(parametrs):`

 Funcation block

Return expression or funcation calling

- Def→define the funcation
- Parametrs or arguments can be used to define the variable refrence values .
- Function can be starts with “:”
- Funcation always return the statement or values
- User defined funcations are define by the user performance
- Built in funcation are pre-defined funcations

Advantage of Functions in Python

There are the following advantages of Python functions.

- Using functions, we can avoid rewriting the same logic/code again and again in a program.
- We can call Python functions multiple times in a program and anywhere in a program.
- We can track a large Python program easily when it is divided into multiple functions.
- Reusability is the main achievement of Python functions.
- However, Function calling is always overhead in a Python program.

a=20 b=10 <code>print("the sum of",a+b) print("the division of",a/b)</code>	<code>def my_funcation(a,b): Print("the sum is",a+b) Print("the division",a/b) Print("the sub",b-a)</code>
---	---

<pre> print("the mul of",a*b) a=200;b=100 print("the sum of",a+b) print("the division of",a/b) print("the mul of",a*b) a=3000;b=2000 print("the sum of",a+b) print("the division of",a/b) print("the mul of",a*b) </pre>	My_funcation(10,20) My_funcation(200,100) My_funcation(3000,1000)
--	---

Program 19: wpp to print hello for 5 times by using funcations

```

#hello for 5 times

def rajesh(name): # defining funcation
    print("hi how are you",name) # statemnt or logic block

```

```
rajesh("kumar")      #calling funcation +return values
```

```
rajesh("kumar")
```

```
rajesh("kumar")
```

```
rajesh("kumar")
```

```
rajesh("kumar")
```

```
def new():
```

```
    print("i am fine",name)
```

```
new()
```

program 20: wpp to design birthday wishes to rani by using funaction within funcation

<pre> def main_new(): print("happy birthday") def name_change(name): main_new() main_new() print("happy birthday to youuuuu",name) name_change("rani") </pre>
--

6-10-2020

program 21:wpp to find sum of two numbers bt using return key word

```

def sum()
    a=10
    b=20
    c=a+b
    return c
print(sum()) # hear without return c it will show "none"

```

Arguments in function

- ✓ The arguments are types of information which can be passed into the function.
- ✓ The arguments are specified in the parentheses.
- ✓ We can pass **any number** of arguments, but they must be separate them with a comma.

Consider the following example, which contains a function that accepts a string as the argument.

Types of arguments

- 1.required arguments def fun(name).....fun("rjaesh")
- 2.key word arguments (**)
- 3.default arguments (age=22)or in java its called static
- 4.variable –length arguments (*)

program 22: wpp to find emp details and salary by using functions

emp details and salary

```

def emp_details(eno,ename,eadd,ephone):
    print(eno,ename,eadd,ephone)

def emp_salary(basic,ta,da):
    totalsalary=basic+ta+da
    print(totalsalary)

emp_details(121,"rajesh","tpt",9999)
emp_salary(1000,150.23,200.34)

```

program 23:wpp to check the argument is connecting to the return values

```
#argument return values

def func(name):

    msg="hi how are you::"+name #string declaration with argument

    return msg

name=input("enter the name::")

print(func(name))

# how to call string

#strings also returns
```

Output ;

enter the name::rani

hi how are you::rani

Program 24: wpp to check the default arguments

```
#defalut argumnets

def per_details(name,age=22):

    print(name,age)

    print("my name is",name,"age is ",age)

per_details("rajesh")
```

def fun(*name)→

for the large projects we may use number of arguments to be passed in advance

unkown arguments we can pass

its always , separated values in the funcation calling

for loop

program 25:wpp to check the unkown arguments and read the values

```
#unkown arguments

def rajesh(*names):

    print("type of arguments passed",type(names))

    print("argunehts are::")

    for i in names:

        print(i)

rajesh("rani","raju","vasu","devi","kani")
```

output:

type of arguments passed <class 'tuple'>

2421046457832

argunehts are::

rani

raju

vasu

devi

kani

123

Program 26: wpp to check the key word argumnents (name)**

- ** to allow user to display argumnets in random order
- The name of he argument treated as key word and matched
- If the same match is found ,the values of the argument are copied in the funcation definition

```
#keyword arguments

def keyword(name,msg,name1):
    print("hi how are you",name,"and",msg,"and", name1)

keyword(name="ramu",msg="where are you",name1="rani")
```

Lambda function

It is anonymous function means → name less function

No need to define def :keyword rather we are using lambda keyword

It can accept any number of arguments ,but they can return only one value in the form of expressions or sequence Syntax:

Lambda <input_values>:expressions

Function	Lambda
Example 1: Def add(a,b)	Example 1: X=Lambda a,b:a+b
Print(a+b)	Print(x)
Return c	Print(x(10,20))
Add(20,10)	Example 2: x=lambda a,b:a*b
Example 2: Def mul(a,b)	Print(x(10,20))
Print(a*b)	
Return c	
Print(10,20)	

Map() function in python accepts a function and a list

It gives a new list which contains all modified items returned by the function

The size of the list or tuple can be equal while calling the map()

```

Python 3.7.9 Shell
FILE HOME Remaining Meeting Time: 06:43 Stop Share
FILE Edit Shell Debug Options Window Help
n win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> x=lambda a,b:a+b
>>> print(x(10,20))
30
>>> y=lambda n:n*n
>>> print(y(4))
16
>>> z=lambda k:k+2
SyntaxError: invalid syntax
>>> z=lambda k:2+a
SyntaxError: invalid syntax
>>> z=lambda a:a+10
>>> print(z(20))
30
>>> a=[1,2,3]
>>> def seq(x):
    return x*x

>>> map(seq,a)
<map object at 0x00000213A0423F88>
>>> list(map(seq,a))
[1, 4, 9]
>>> print(type(a))
<class 'list'>
>>> b=[2,5,6,10]
>>> def add(x)
SyntaxError: invalid syntax
>>> def add(x):
    return x+2

>>> list(map(add,b))
[4, 7, 8, 12]
>>>

```

```

Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] o
n win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> x=(1,3,4,6)
>>> y=[1,2,1,2]
>>> list(map(lambda a,b:a+b,x,y))
[2, 5, 5, 8]
>>> tuple(map(lambda a,b:a+b,x,y))
(2, 5, 5, 8)
>>>

```

Filter()

- It accept a funcation and a list as an arguments .
- It provides an filter out all elemets of the sequence
- It returns new sequence

The screenshot shows a Windows desktop environment. On the left, a Python 3.7.9 Shell window is open, displaying a series of Python code snippets and their execution results. Some errors are visible, such as 'SyntaxError: invalid syntax' and 'TypeError: 'int' object is not iterable'. On the right, a Microsoft Word document window is open, showing a blank page with a 'Styles' ribbon tab selected. The bottom of the screen shows the Windows taskbar with various pinned icons and the system tray indicating the date and time.

```

Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.

>>> x=(1,3,4,6)
>>> y=[1,2,1,2]
>>> list(map(lambda a,b:a+b,x,y))
[2, 5, 5, 8]
>>> tuple(map(lambda a,b:a+b,x,y))
(2, 5, 5, 8)
>>> x={"name":"ramu","id":123}
SyntaxError: invalid syntax
>>> x={"name":"ramu","id":13} #dict
>>> list(map(lambda a,b:a+b,"name",y[0]))
Traceback (most recent call last):
  File "<pyshell#6>", line 1, in <module>
    list(map(lambda a,b:a+b,"name",y[0]))
TypeError: 'int' object is not iterable
>>> lst=(10,20,22,37,41,100,123,29)
>>> evenlist=tuple(filter(lambda x:(x%2 !=0),lst))
>>> print(evenlist)
(37, 41, 123, 29)
>>> evenlist=tuple(filter(lambda x:(x%2 ==0),lst))
>>> print(evenlist)
(10, 20, 22, 100)
>>> y=[12,4,16,27,25,56,36,67,49,76,81]
>>> output=list(filter(lambda x:(x*x==0),y))
>>> print(output)
[]
>>> output=list(filter(lambda x:

```

8-10-2020

Files in python:

File can read/write data to the text/csv/excel/.c/.java/.py

Files can read large number of data

How :

- ✓ Open a file
- ✓ Read or write a file ..>performing operations
- ✓ Close a file

Access modes :

r → it opens the file to read only

w → it opens the file to write only

rb → read only in the binary format

wb → write only in the binary format

r+ → read and write

w++ → read and write

how to open a file

- ✓ python provides a open() function that accept two arguments
- ✓ 1.file name 2.access mode in which the file is accessed
- ✓ The function can return the output

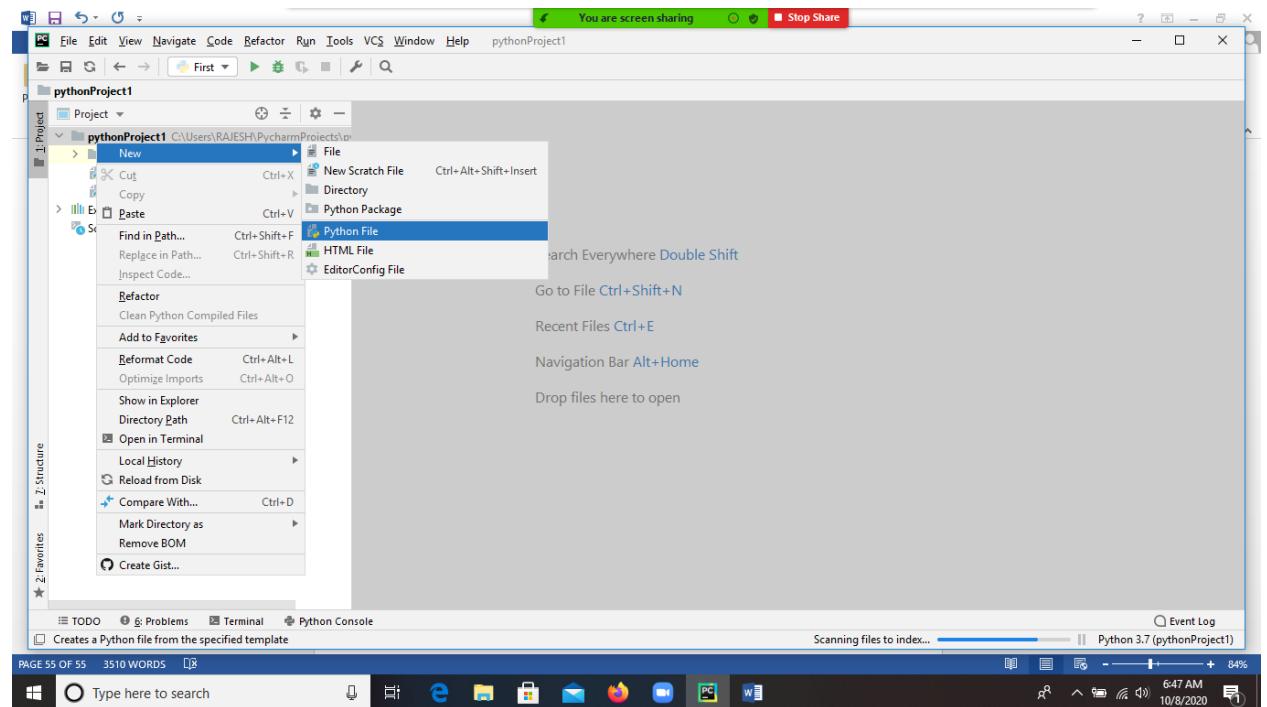
Syntax:

```
file_object=open(<file_name_path>,<access_mode>,<buffering>)
```

steps to open a file :

1.create .txt file in the specified directory

2.open payCham



3. we set a name for file as openfile.py

4. rajesh=open('raju.txt','r')

5.print(rajesh)

6.rajesh.close()

Output :

Program 29:wpp to read a file from path

```
#open file
rajesh=open('raju.txt','r')
data=rajesh.read()
print(data)
rajesh.close()
# read()-->gettting data from file without modifications
```

Output:

hi how are you and how old are you

Program 30:wpp to read file from other directory

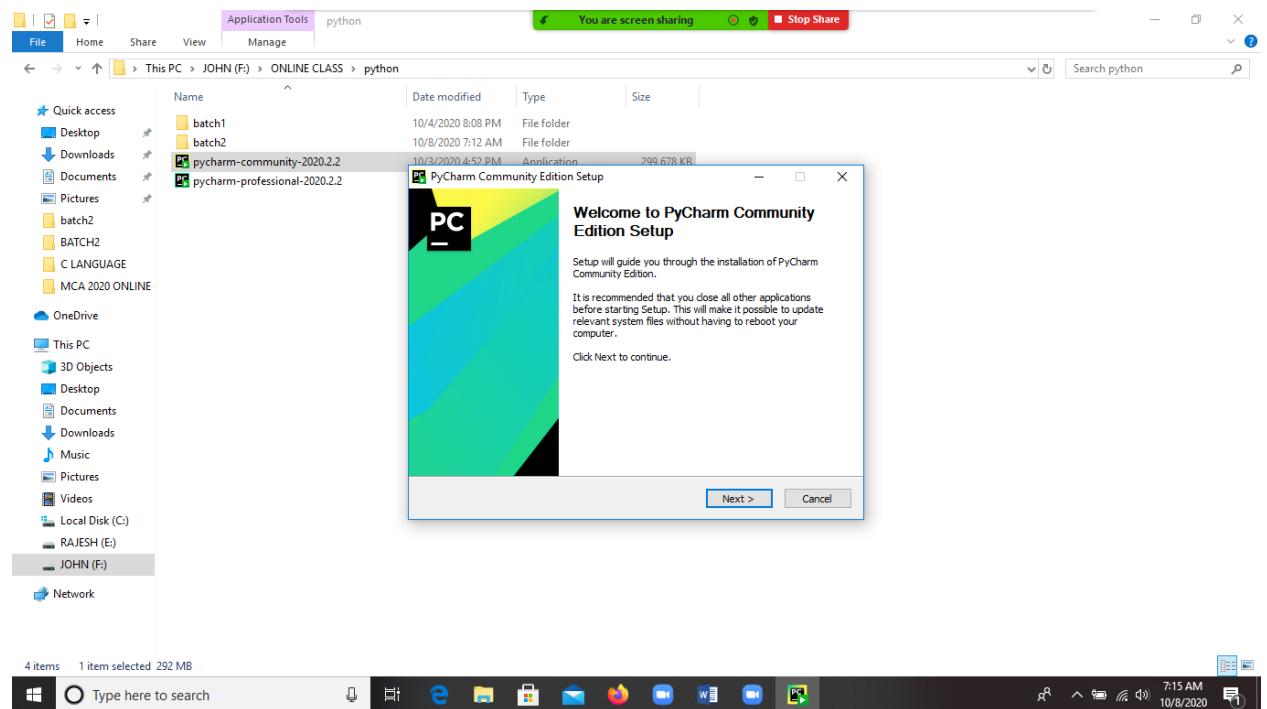
```
#open file
rajesh=open('F:/ONLINE CLASS/python/batch2/dept.txt','r')
data=rajesh.read()
print(data)
rajesh.close()
```

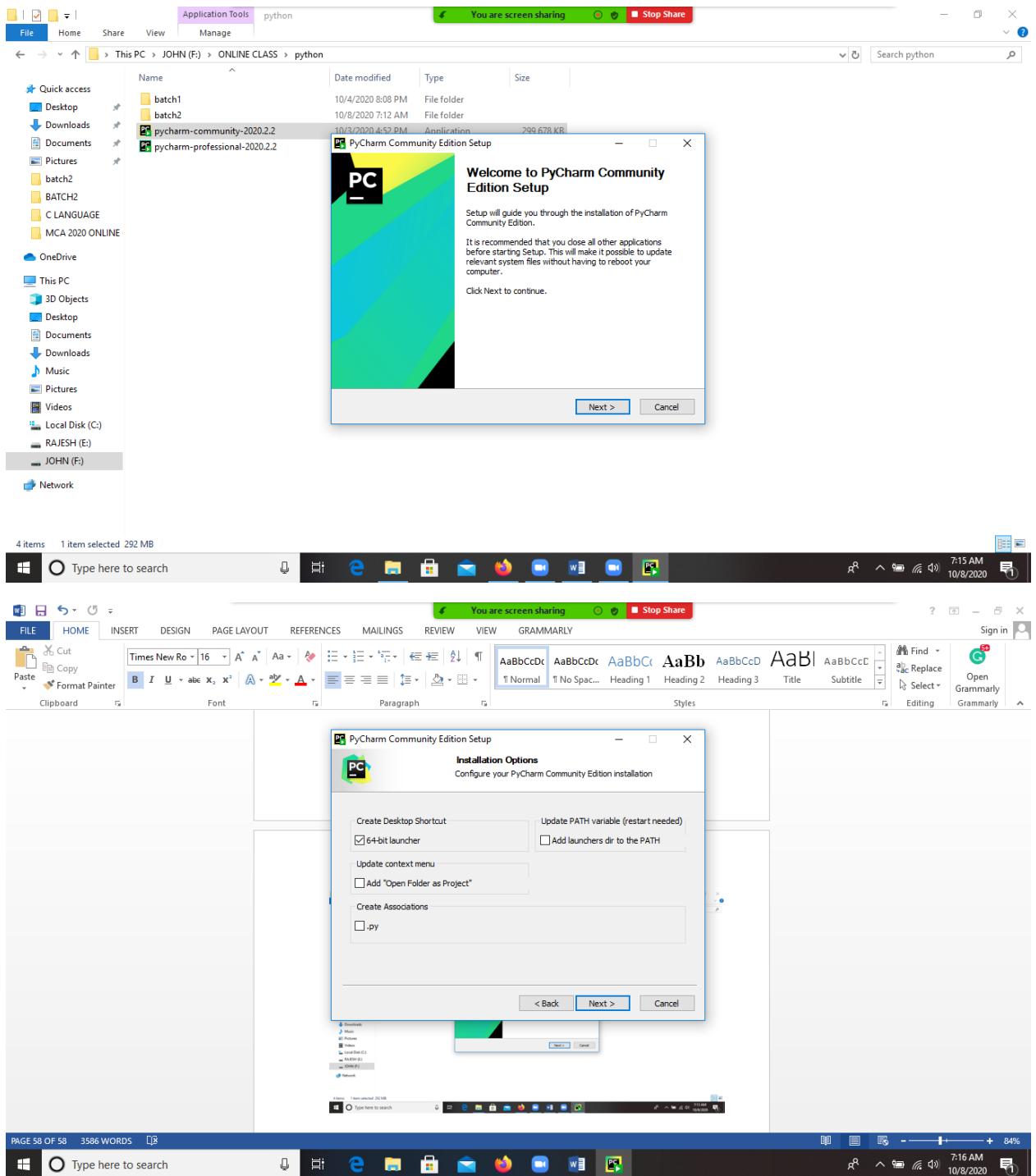
Output:

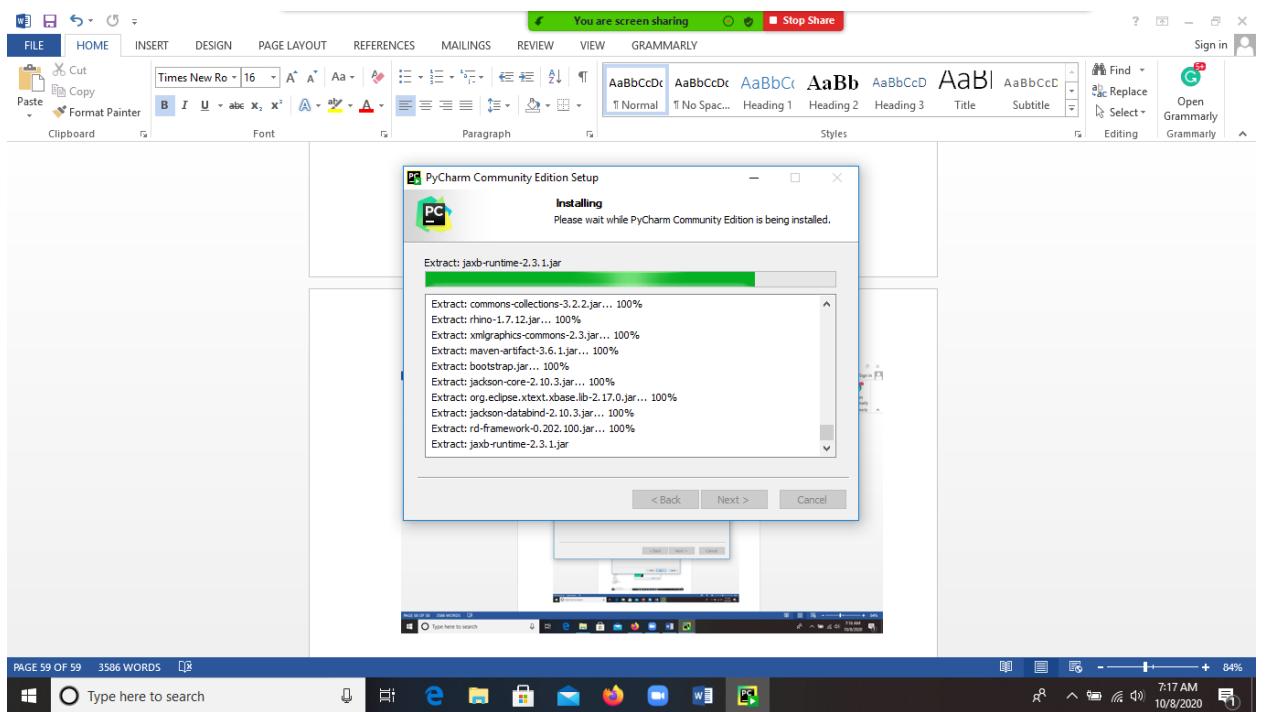
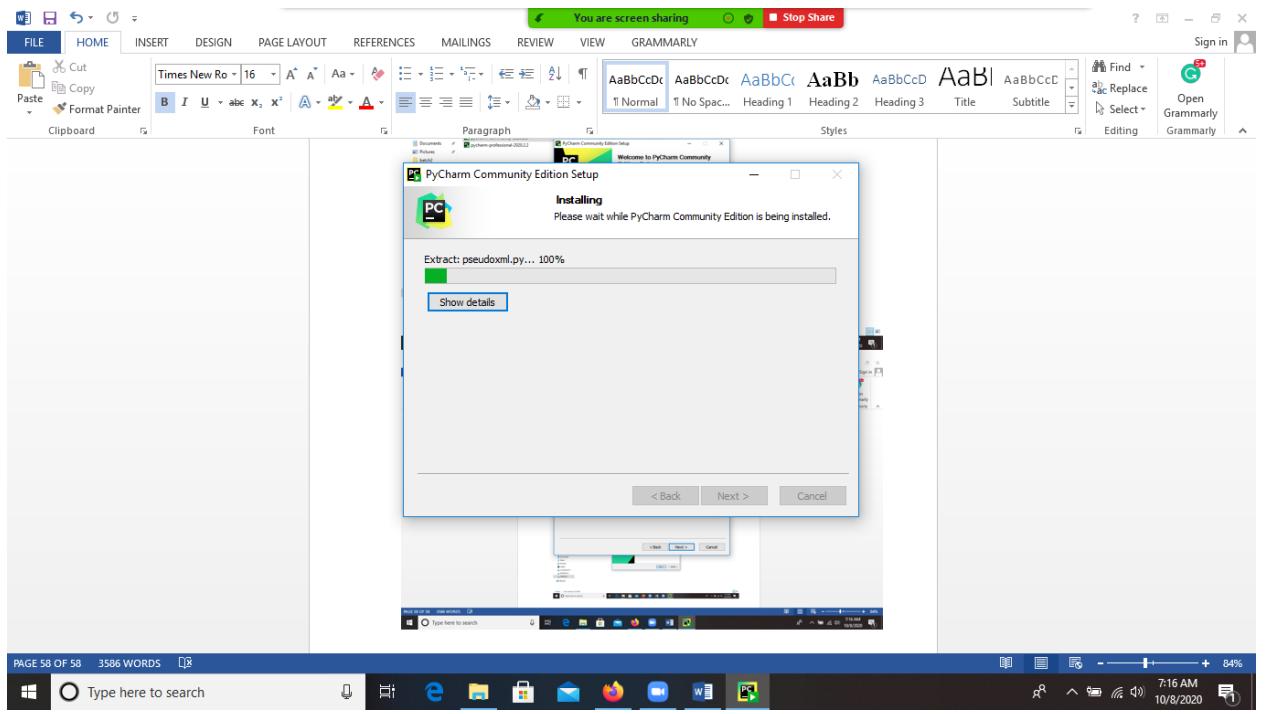
```
DEPTNO,DNAME,LOC
10 ,ACCOUNTING,NEW YORK
20,RESEARCH,DALLAS
30,SALES,CHICAGO
40,ramu,india
```

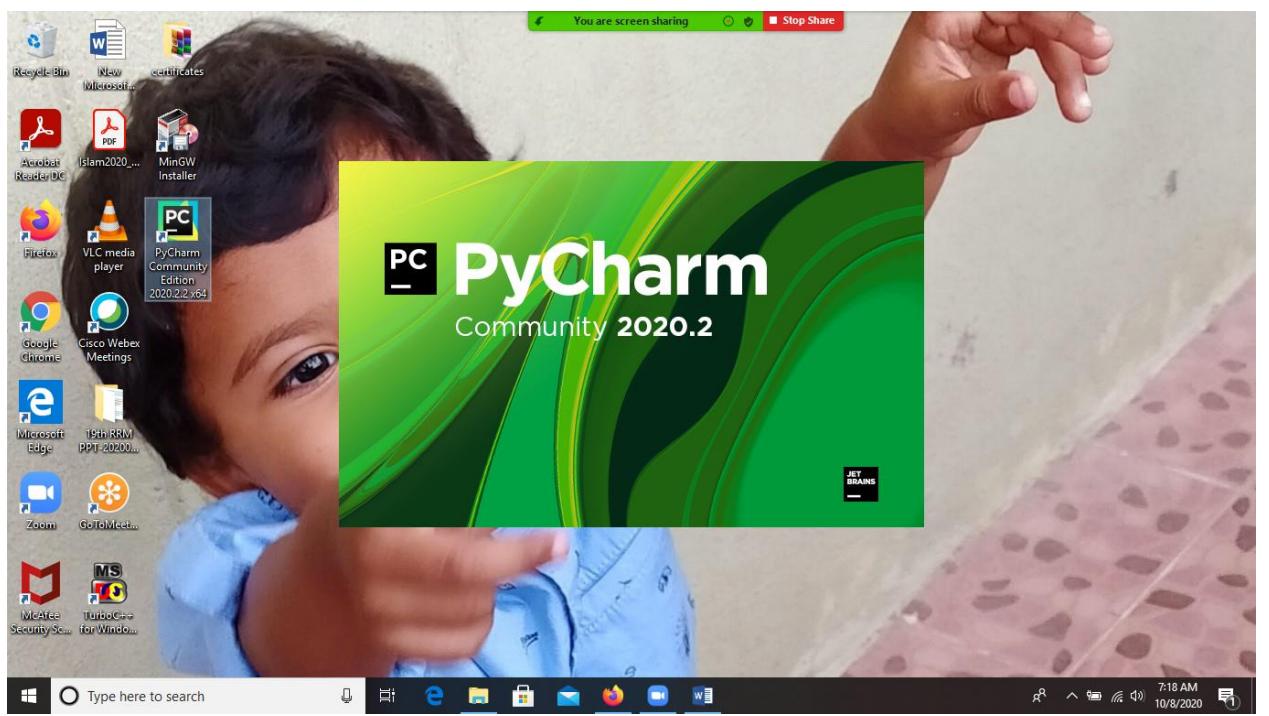
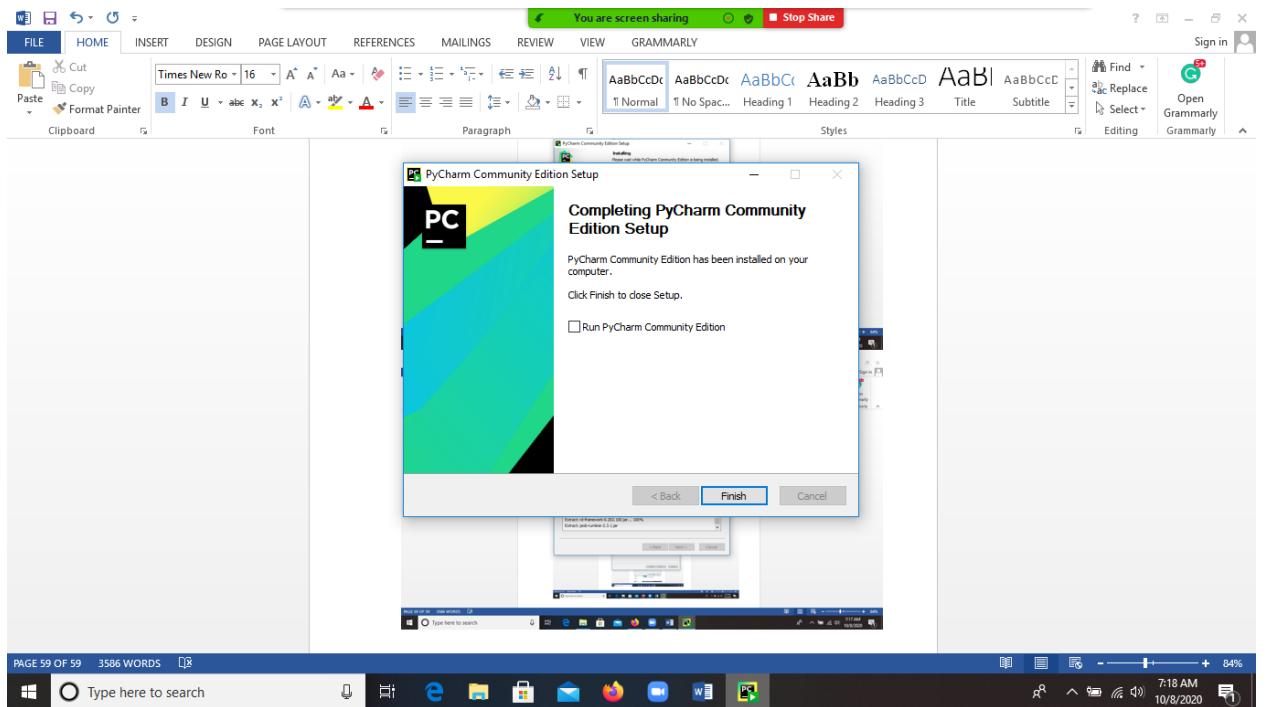
Pycharm download and installation :

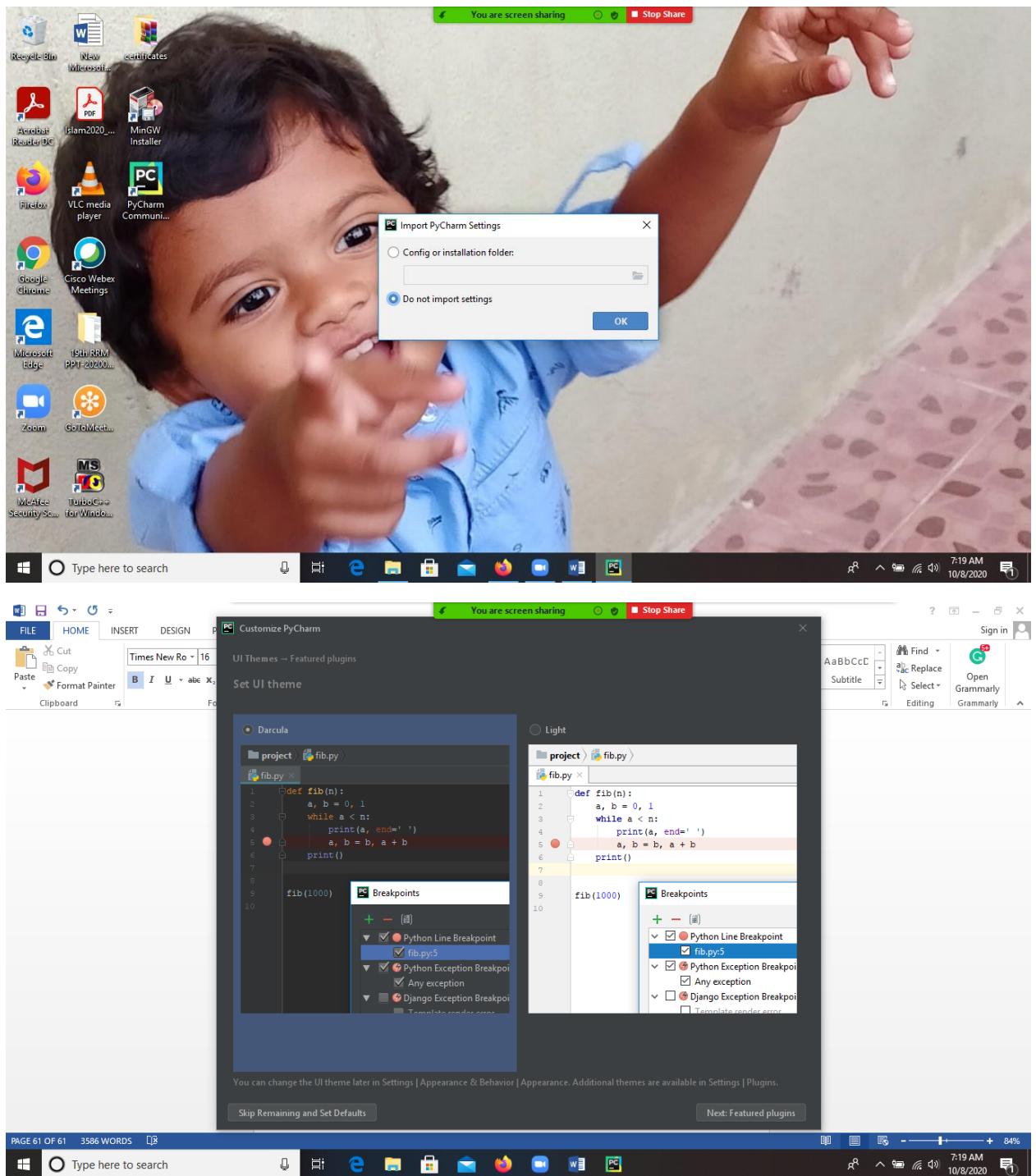
<https://www.jetbrains.com/pycharm/download/#section=windows>

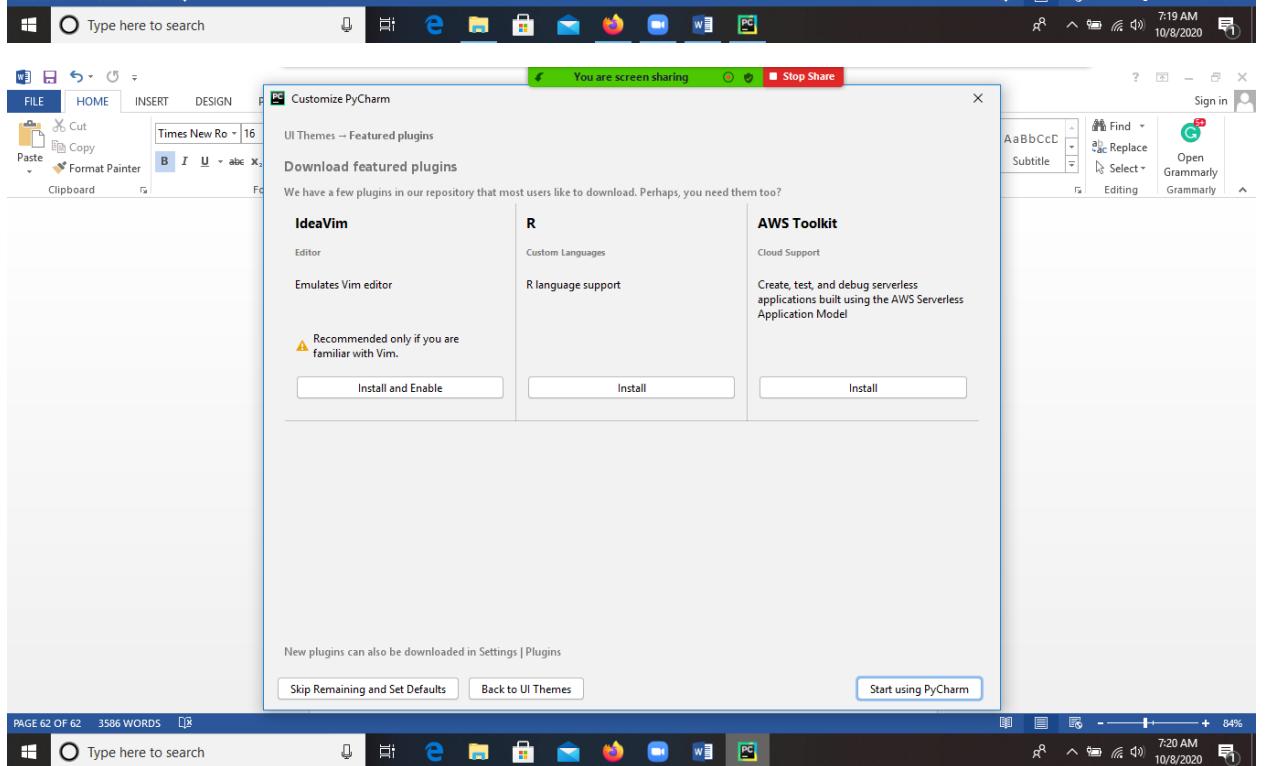
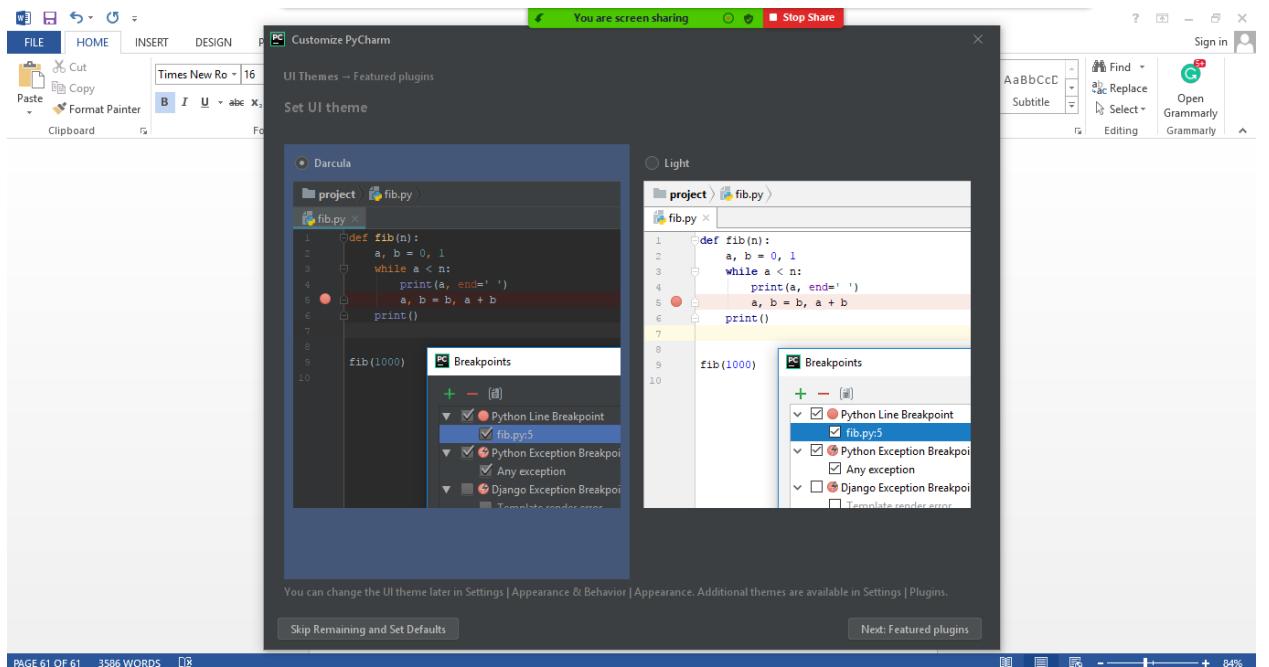


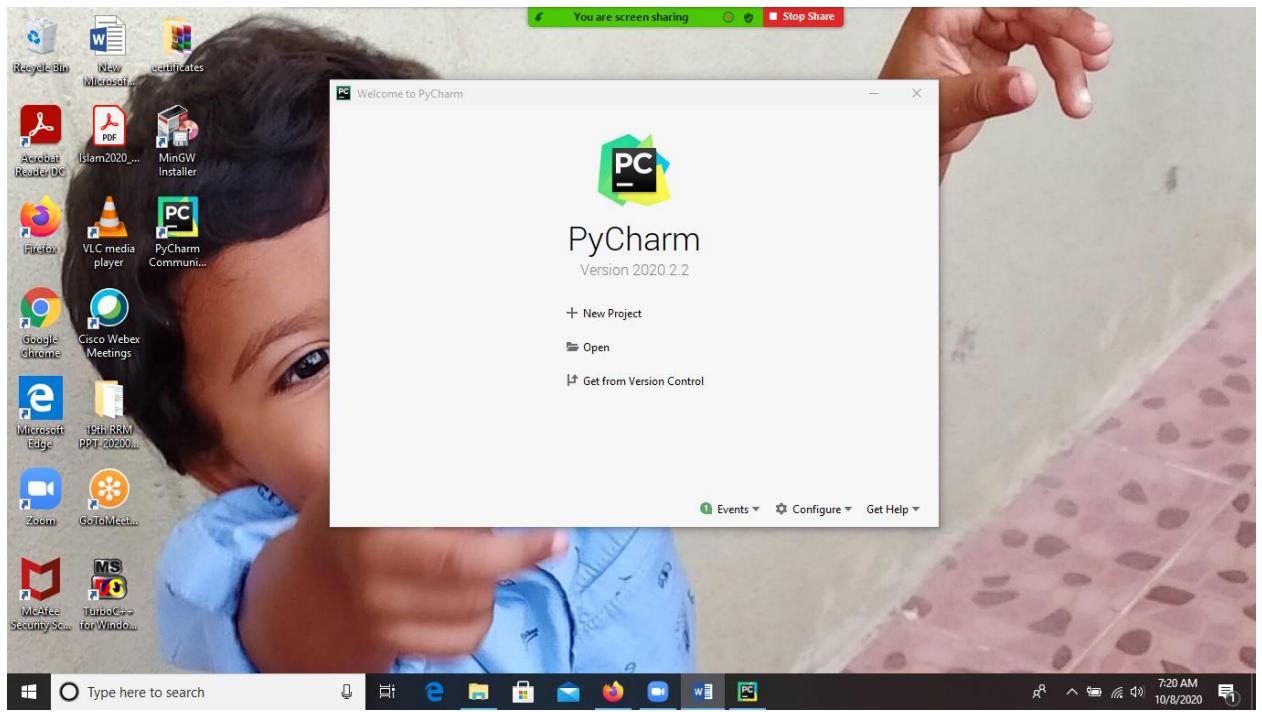
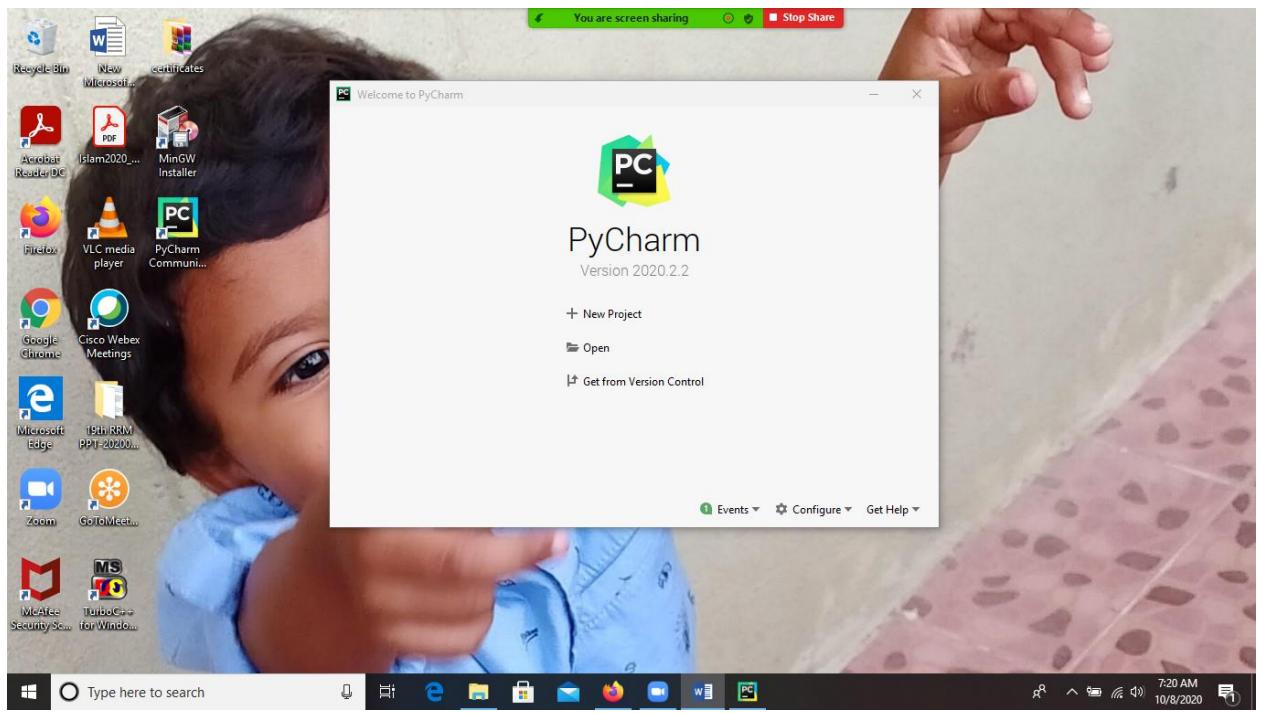


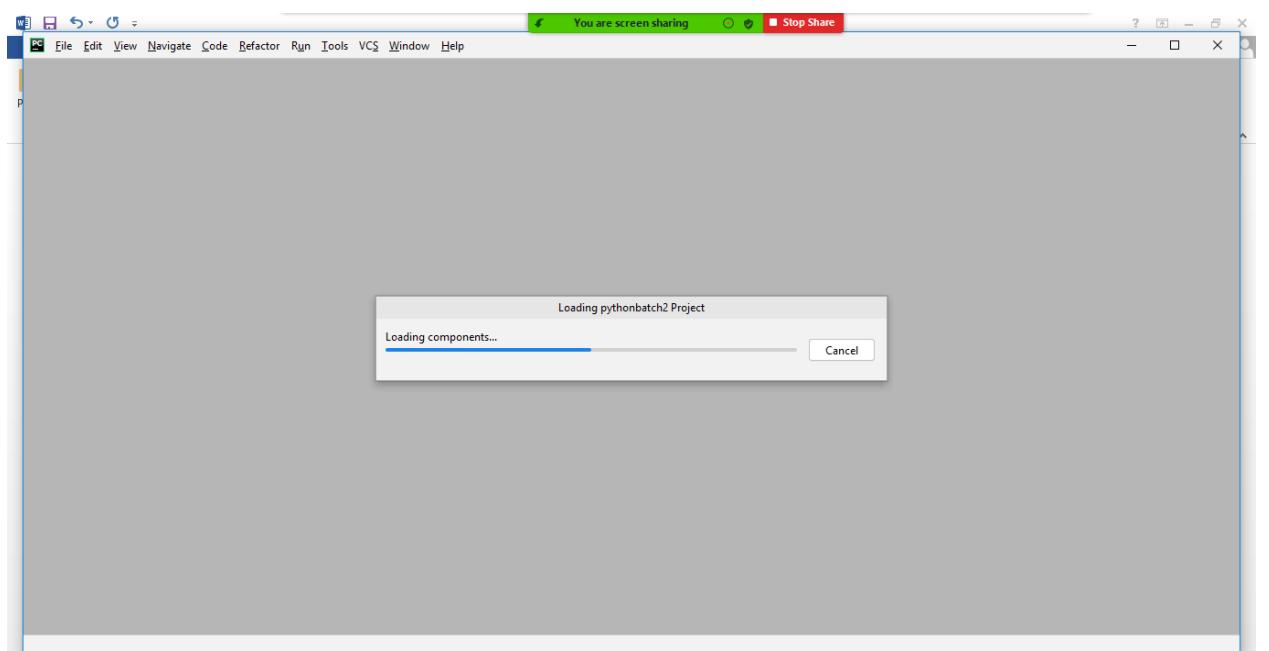
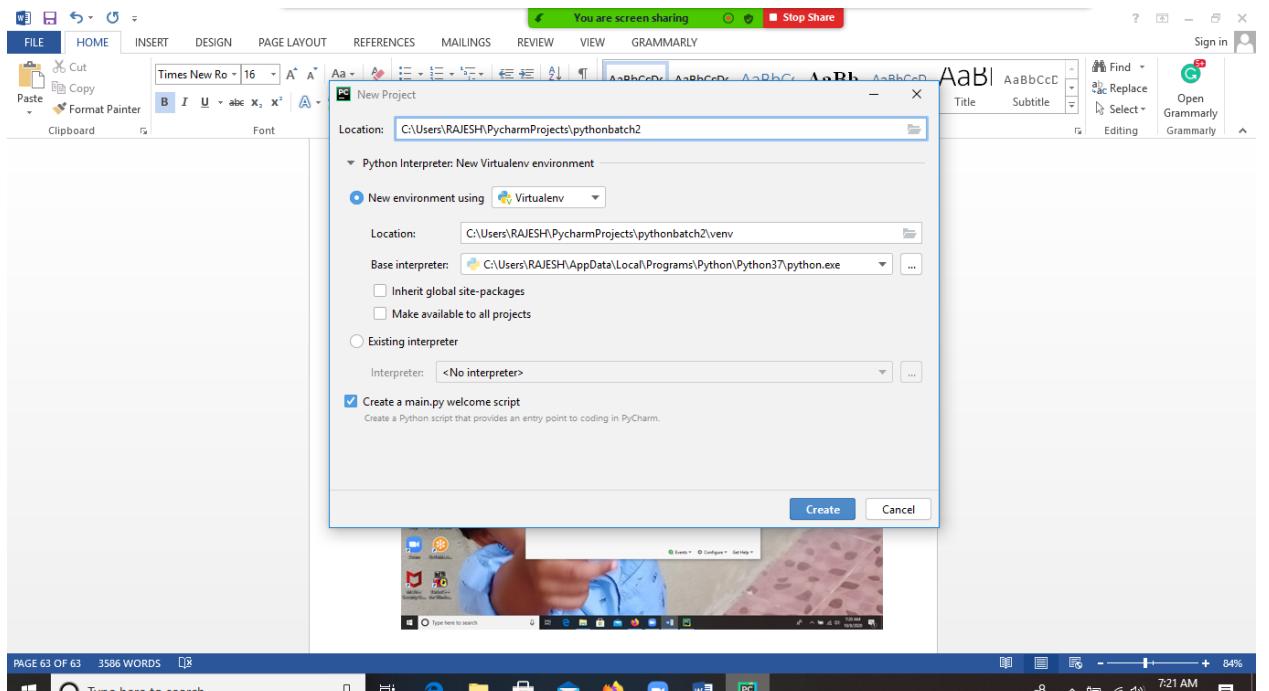












```
# This is a sample Python script.  
# Press Shift+F10 to execute it or replace it with your code.  
# Press Double Shift to search everywhere for classes, files, tool windows, actions, and settings.  
  
def print_hi(name):  
    # Use a breakpoint in the code line below to debug your script.  
    print(f'Hi, {name}') # Press Ctrl+F8 to toggle the breakpoint.  
  
# Press the green button in the gutter to run the script.  
if __name__ == '__main__':  
    print_hi('PyCharm')  
  
# See PyCharm help at https://www.jetbrains.com/help/pycharm/  
  
PAGE 64 OF 64 3586 WORDS
```

9-10-2020

Reading Character data from file or text file

- 1.read()→to read total data from the file
- 2.read(n)→to read N characters from the file
- 3.readline()→to read only one line
- 4.readlines()→to read all lines into a list

Prorgaram31: wpp to check the chareters byb using read() methods

```
f=open('readdata.txt','r')  
data=f.read(12)  
print(data)  
f.close()
```

```
#3 =raj  
#7=rajesh  
#9rajesh  
How
```

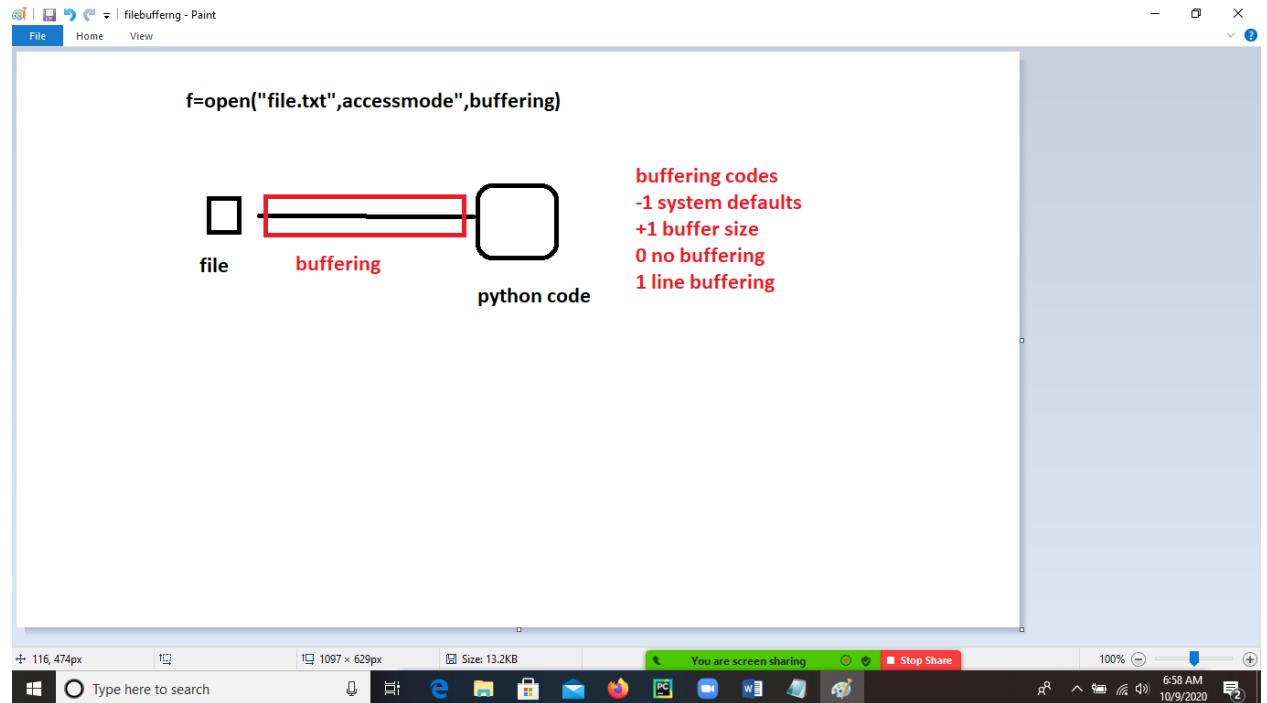
Note :ever line ends with new line called /n..it will take one character value

Program 32: wpp to check the read(n),readline() methods

```
k=open('readdata.txt','r')  
output1=k.readlines()  
print(output1)
```

```
output2=k.readline()
print(output2)
```

['rajesh\n', 'how \n', 'fine \n', 'go to school']→output1
Rajesh→output2



Program33:wpp to write a new file in path

```
f=open('rajesh.txt', 'x')
#x write the file
f.write('i am good boy')
f.close()
print("ok data inserted go and check the path")
```

ok data inserted go and check the path

Program 34: wpp to read and write the file at a time

```
f=open('rajesh1.txt', 'x')
#x write the file
f.write('i am good boy')
f.close()
print("ok data inserted go and check the path")
f=open('rajesh.txt', 'r')
print(f.read())
```

ok data inserted go and check the path
I am a good boy

Program 35:wpp to remove the file

```
import os  
os.remove('rajesh1.txt')  
print('file removed')
```

Program 36: wpp to delete the directory or folder

```
import os  
  
os.rmdir("ramu")  
print("removed EMPTY FOLDER... go and check the floder ")  
  
removed EMPTY FOLDER... go and check the floder
```

10-10-2020

ERRORS AND EXCEPTION HADLING

EXAMPLE : 5LINES OF CODE C/C++/JAVA/PYTHON

1

2

3→ERROR (IF WE APPLY EXCEPTION)

4

5

OUTPUT1:

ERROR

OUTPUT2

GOOD RESULTS

EXMP:2:

Bank

Insert atm

Pin enter

Transaction (error)(exception handling)

Remove Atm

Output:

Transaction failed and go and visit bank

Difference between error and exception handling

error	Exception handling
User /system/ide can create the error	It can cover the error
Impossible to recover the error	Possible to recover the error
Errors are unchecked type	It can be checked or unchecked
It's happen at runtime	It can happen at compile time
Caused by the environment on which application is running	Caused by application
Example : A=10; B=20 C=a/0 Print(c) Output: c=a/0 ZeroDivisionError: division by zero	Example : <pre>try: a=10 b=20 c=a/0 print("the value of c",c) except: print("this cant divided by zero") output: this cant divided by zero</pre>

Exception handling :

Exception handling is an event ,which occurs during the execution of a program ,that checks the normal flow of programs

Syntax

Try-except statement

Try:

#block of code

Expect Exception1:

#block of code

Expect Exception 2:

block of code

#other code

Program 37: wpp to check the exception at compile time

```
try:
    a=10
    b=20
    c=a/0
    print("the value of c",c)
except:
    print("this cant divided by zero")
```

```
this cant divided by zero
```

Program 38:wpp to check the try and except block

```
try:  
    a=int(input("enter a value::"))  
    b=int(input("enter a value::"))  
    c=a/b  
    print("the result is",c)  
except Exception :  
    print("this cant divide by zero")  
    print(Exception)  
else:  
    print("i am else block")
```

Case 1:enter a value::20

enter a value::10

the result is 2.0

i am else block

Case 2:enter a value::10

enter a value::0

this cant divide by zero

<class 'Exception'>

Case 3:enter a value::0

enter a value::-1

the result is -0.0

i am else block

Program 39: wpp to check exception handling in list

```
try:  
    list=[1,2,3]  
    print(list(3))  
except(TypeError):  
    print("yes there is a typing error ..please check it ")  
except(IndexError):  
    print("yes there is a index problem..please check it ")
```

yes there is a typing error ..please check it

Program 40:wpp to check the exception handling in files

```
try:  
    f=open('abc1.txt','r')  
    print(f.read())  
    print("yes readed")  
except(NameError):  
    print(" yes name error is there please change the name")
```

```

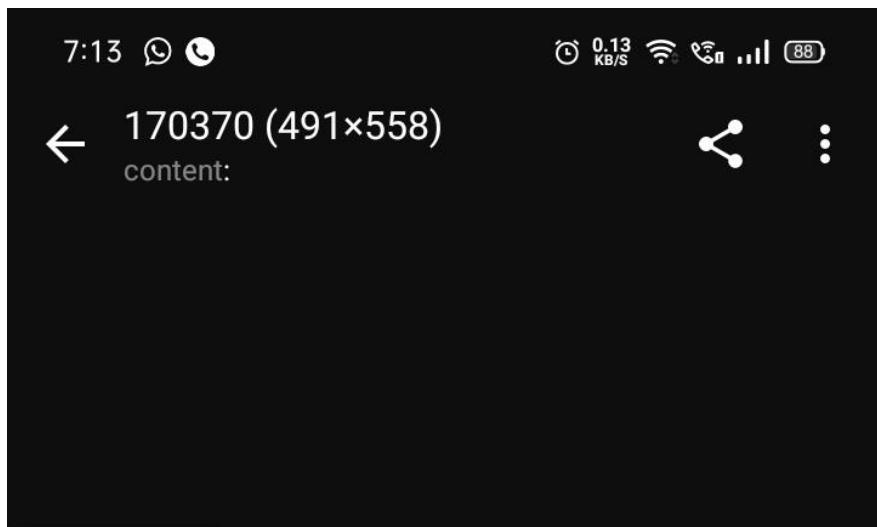
except(FileNotFoundError):
    print(" file is not found ")

hi howaare
yes readed
yes name error is there please change the name
file is not found

```

Exception	Cause of Error
AssertionError	Raised when an assert statement fails.
AttributeError	Raised when attribute assignment or reference fails.
EOFError	Raised when the input() function hits end-of-file condition.
FloatingPointError	Raised when a floating point operation fails.
GeneratorExit	Raise when a generator's close() method is called.
ImportError	Raised when the imported module is not found.
IndexError	Raised when the index of a sequence is out of range.
KeyError	Raised when a key is not found in a dictionary.
KeyboardInterrupt	Raised when the user hits the interrupt key (Ctrl+C or Delete).
MemoryError	Raised when an operation runs out of memory.
NameError	Raised when a variable is not found in local or global scope.
NotImplementedError	Raised by abstract methods.
OSError	Raised when system operation causes system related error.
OverflowError	Raised when the result of an arithmetic operation is too large to be represented.
ReferenceError	Raised when a weak reference proxy is used to access a garbage collected referent.
RuntimeError	Raised when an error does not fall under any other category.
StopIteration	Raised by next() function to indicate that there is no further item to be returned by iterator.
SyntaxError	Raised by parser when syntax error is encountered.
IndentationError	Raised when there is incorrect indentation.
TabError	Raised when indentation consists of inconsistent tabs and spaces.
SystemError	Raised when interpreter detects internal error.
SystemExit	Raised by sys.exit() function.
TypeError	Raised when a function or operation is applied to an object of incorrect type.
UnboundLocalError	Raised when a reference is made to a local variable in a function or method, but no value has been bound to that variable.
UnicodeError	Raised when a Unicode-related encoding or decoding error occurs.
UnicodeEncodeError	Raised when a Unicode-related error occurs during encoding.
UnicodeDecodeError	Raised when a Unicode-related error occurs during decoding.

UnicodeTranslateError	Raised when a Unicode-related error occurs during translating.
ValueError	Raised when a function gets an argument of correct type but improper value.
ZeroDivisionError	Raised when the second operand of division or modulo operation is zero.



try

{ Run this code }

except

{ Run this code if an exception occurs }

else

{ Run this code if no exception occurs }

finally

{ Always run this code }



12-10-2020

Object oriented programming through Python

We can create class and objects

OOPS vs popl

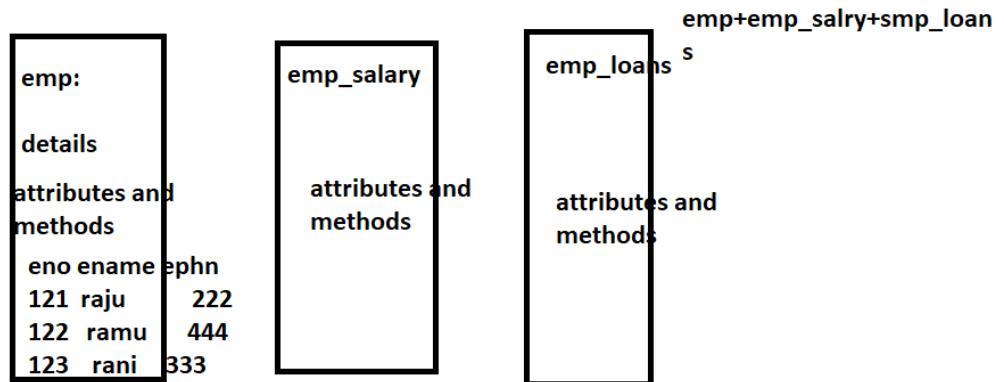
Principals in oops

- ✓ Class
- ✓ Object
- ✓ Method
- ✓ Encapsulation
- ✓ Inheritance
- ✓ Polymorphism
- ✓ Data abstraction

Class :

The class can be defined as a collection of objects

The logical entity of attributes and methods



Class syntax

Class <userdefined _name>:

Variables/attributes

Statements

Example:

Class person: //class name

Pass

P=Person() //object reference

>>> class person:

 pass

>>> p=person()

>>> print(type(p))

<class '__main__.person'>

```
Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> class person:
...     pass
...
>>> p=person()
>>> print(type(p))
<class '__main__.person'>
>>> p1=person(p)
Traceback (most recent call last):
  File "<pyshell#5>", line 1, in <module>
    p1=person(p)
TypeError: person() takes no arguments
>>> p1=print(type(p))
<class '__main__.person'>
>>> p2=print(type(p))
<class '__main__.person'>
>>> import p.p1
Traceback (most recent call last):
  File "<pyshell#8>", line 1, in <module>
    import p.p1
ModuleNotFoundError: No module named 'p'
>>>
```

Object:object ia an entity that has state and behavior .

It may be any real word objects like pen,mouse,key board ,table ,car ...etc

Syntax:

Class person:

Method_name:

Self.a=a

Self.b=b

Method :

The method is a function that is associated with an object

A method is not unique to class instance

But any object type can have methods

Syntax:

```
Class person: #class name
.....
def __init__(self,eno,ename) #method with parameters /attributes
    self.eno=eno
    self.ename=ename
    #instance objects
def display(self): #method
    print(self.eno,self.ename)
s=person(121,'ramu')
```

Program 41` :wpp to test the objects and methods

```
#zero attributes
class person:
    print("hi i am a class my name is person")
    a=10
    b=20
    name='raju'
    def display(self):
        print(" hi i am a method ",self.a,self.name)
        c=self.a+self.b
        print(c)
s1=person()
s1.display()
#class
#varlabels
#method
#instance objects
#object reference
#method calling
```

hi i am a class my name is person
 hi i am a method 10 raju
 30

13-10-2020

Program 42: wpp to define class an methods and its arguments

```

class sum:
    def __init__(self,a,b): #constructor
        self.a=a
        self.b=b
        print("self is used as a reference variable which refers to the
current class objects")
    def output(self): #method
        c=self.a+self.b
        print(c)
s1=sum(10,20) #object reference
s1.output() #method calling
  
```

self is used as a reference variable which refers to the current class objects
 30

Program 43:wpp to diplay employee details by using with out self arguments and delete the any object if you like

```

class Employee:
    id=10
    name="rani"
    def disp(self):
        print("my id is::%d\nmy name::%s"%(self.id,self.name))
e1=Employee()#
e1.disp()#
del e1.id
with self
class Employee:
    def __init__(self,id,name):
        self.id=id
        self.name=name

    def disp(self):
        print("my id is::%d\nmy name::%s"%(self.id,self.name))
e1=Employee(10,"rani")
e1.disp()
e2=Employee(101,"vani")
e2.disp()
  
```

Mini project:

Bank concept by using oops

Class

Methods

__init__

Account open 1000

Deposit 200

Withdraw 100

1000+200-100=

Switch case

Constructor :

A constructor is a special type of method which is used to initialize the instance members of the class

C++, java the constructor name same as class name .but in python we are using __init__(self) method

1.this method is called when the class is initialized

2.it accept the self keyword as a first argument

3.which allows the attributes or methods of a class

Two types of constructors

1.parametrized

2.default

Program 44:wpp to check with parameters and without parameters by using constructors

With parameters

```
class Student:  
    def __init__(self, name):  
        print("this is parametrized concept ")  
        self.name=name  
    def show(self):  
        print("this is method")  
        print("hello", self.name)  
s=Student("rajesh")  
s.show()  
  
without(default)  
class Student:  
    name="rajesh"  
    def __init__(self):  
        print("this is withoutparametrized concept ")  
        #self.name=name
```

```

def show(self):
    print("this is method")
    print("hello", self.name)
s=Student()
s.show()

```

this is parameterized concept
 this is method
 hello rakesh

Program 45:wpp to check two constructors with in one class

```

class check:
    def __init__(self):
        print("hi i am a first constructor")
    def __init__(self):
        print("hi i am a second construct")
s=check()
#override

#the first constructor is not accessible the "s" object.

#internally the object of the class will always call the last constructor
#if the class has multiple constructors

hi i am a second construct

```

Encapsulation:

Binding the variables and methods called encapsulation

A=10

Name="raju"

Def disp(self):

.....

S1=class()

Variables +method=encapsulation

It is used to restrict access to members and variables

Code and data are wrapped together with in a single unit

15-10-2020

Built in functions :

It defined in the class

Program 46:wpp to check built in functions in the class

```
class student :  
    #constructor definition with parameters  
    def __init__(self, name, id, age):  
        self.name=name  
        self.id=id  
        self.age=age  
        #create the object of the class  
s=student("ramu", 102, 23)  
#print the attribute name of the objects  
print(getattr(s, 'name'))  
#reset the value of attributr age of 30  
setattr(s, "age", 30)  
#print modified attribute  
print(getattr(s, 'age'))  
#print true values  
print(hasattr(s, 'id2'))  
#delete the attribute  
delattr(s, 'age')  
print(getattr(s, "id"))  
print(getattr(s, "name"))  
#or  
print(s.name)  
print(s.id)
```

```
ramu  
30  
False  
102  
ramu  
ramu  
102
```

Program 47:wpp ti find built in class attributes

```
class Person:  
    ' person class can dedines the person details like name,id ,age '  
    sname="vasu"  
    def __init__(self, name, id, age):  
        self.name=name  
        self.id=id  
        self.age=age  
    def disp(self):  
        print("name:%s,id is:%d,age is:%d"%(self.name, self.id, self.age))  
p=Person("rani", 101, 24)  
p.disp()  
print(p.__doc__) # it contains a string which has the class document  
print(p.__dict__) #dictionary contains information about class name spaces  
print(p.__module__)  
#print(p.__bases__)  
print(p.__name__) #it is used to access the class name
```

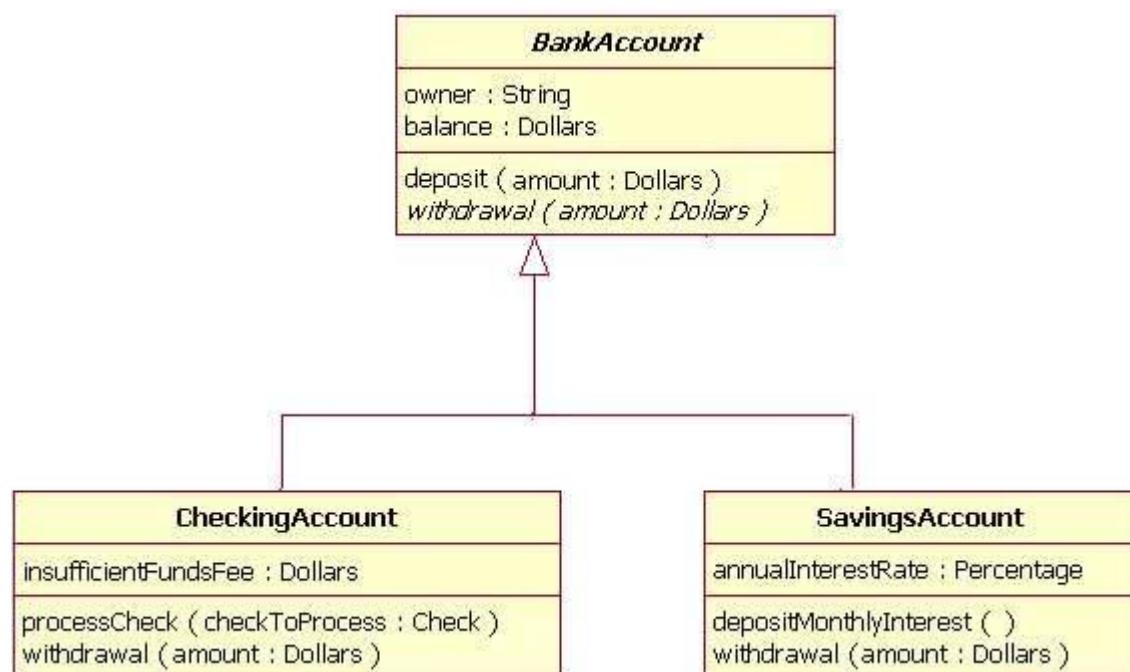
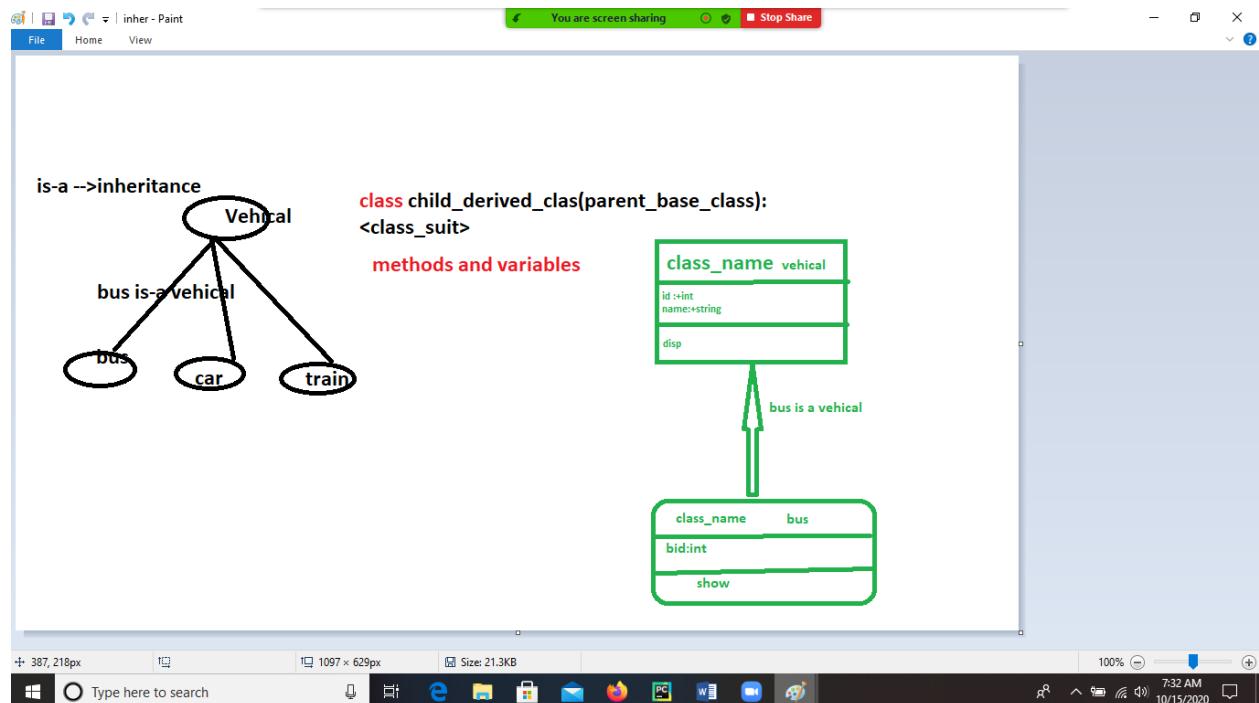
```
name:rani,id is:101,age is:24  
person class can dedines the person details like name,id ,age  
{'name': 'rani', 'id': 101, 'age': 24}
```

main

Inheritance :

OOPS

accessin properties from child class to parents class



16-10-2020

Types of inheritance

To access the multiple parents and child relationships

1.single inheritance

2.mulilevel inheritance

3.multiple inheritance

4.hierarchical inheritance

1.single inheritance :

Single parent to single child class

A ←

PROGRAM 48. wpp to check single inheritance :

```
class Parent:
    pid=121
    def fun(self):
        print("my parent id is",self.pid)
class child(Parent):
    cid=212
    def fun1(self):
        print("child id is:::",self.cid,self.pid)
s=Parent()
s.fun()
c=child()
c.fun1()
```

my parent id is 121

child id is:: 212 121

Program 49:wpp to define family details by using multilevel inheritance and its constructors

```
class grandfather:
    def __init__(self,gfname):
        self.gfname=gfname
        #intermediate class
class father(grandfather):
    def __init__(self,fname,gfname):
        self.fname=fname
        self.gfname=gfname
        #derived class or child class
class son(father):
    def __init__(self,sname,fname,gfname):
        self.sname=sname
        self.gfname=gfname
        self.fname=fname
    def print_name(self):
        print("grandfather name is :::",self.gfname)
```

```

        print("father name is::",self.fname)
        print("son name is ::",self.sname)
s=son("ramu","vasu","ranga")
print(s.gfname,s.fname,s.sname)
s.print_name()
# define parent and child class relationships
# properitce variables and methods usage

```

ranga vasu ramu
grandfather name is :: ranga
father name is:: vasu
son name is :: ramu

Program:50 wpp to find the analysis of multiple inheritance

```

class Father:
    def fun1(self):
        print("i ama father")
class mother:
    def fun2(self):
        print("i am a mother")
class son(Father,mother):
    def fun3(self):
        print(" i am a son")
s=son()
s.fun1()
s.fun2()
s.fun3()

```

i ama father
i am a mother
i am a son

17-10-2020

HIERARCHICAL INGHERITANCE

parent to child

PROGRAM 51:WPP TO find hierarchical inheritance by the concept of college and students

```
class college:  
    def cdetails(self,cname,code):  
        self.cname=cname  
        self.code=code  
        print("your college name is:::",self.cname)  
        print("your college code is:::", self.code)  
class student1(college):  
    def stu1(self,sname,sid,smarks):  
        self.sname=sname  
        self.sid=sid  
        self.smarks=smarks  
        print("the student name is :::",self.sname)  
        print("the studnet id is :::",self.sid)  
        print("the student marks are :::",self.smarks)  
class student2(college):  
    def stu2(self,sname,sid,smarks):  
        self.sname=sname  
        self.sid=sid  
        self.smarks=smarks  
        print("the student name is :::",self.sname)  
        print("the studnet id is :::",self.sid)  
        print("the student marks are :::",self.smarks)  
class student3(college):  
    def stu3(self,sname,sid,smarks):  
        self.sname=sname  
        self.sid=sid  
        self.smarks=smarks  
        print("the student name is :::",self.sname)  
        print("the studnet id is :::",self.sid)  
        print("the student marks are :::",self.smarks)  
c=college()  
s1=student1()  
s1.stu1("raju",123,80)  
s1.cdetails("PRK",12345) #HIERARCHICAL INHERITANCE  
  
s2=student2()  
s2.stu2("rani",123,87)  
s2.cdetails("PRK",12345) ##HIERARCHICAL INHERITANCE  
  
s3=student3()  
s3.stu3("vasu",123,67)  
s3.cdetails("PRK",12345) #HIERARCHICAL INHERITANCE
```

the student name is :: raju
the studnet id is :: 123
the student marks are :: 80
your college name is:: PRK
your college code is:: 12345
the student name is :: rani
the studnet id is :: 123
the student marks are :: 87
your college name is:: PRK
your college code is:: 12345

```
the student name is :: vasu  
the studnet id is :: 123  
the student marks are :: 67  
your college name is:: PRK  
your college code is:: 12345
```

ISSUBCLASS(SUB,SUP) IS USED TO CHECK THE relationships between the specified class

It returns true if the first class is the subclass

Other wise it returns false

Isinstance (obj,class) is used to check the relationships between the object and classes

If it is true it will return first parameter

Program 52:wpp to check the objetc and classes and sub class relationships

```
class Parent:  
    def food(self):  
        print("my chid come and eat food")  
class Child(Parent): #inheritance  
    def play(self):  
        print("no ma ..i wnat to play")  
c=Child()  
c.food()  
c.play()  
print(issubclass(Child,Parent))  
print(issubclass(Parent,Child))  
print(isinstance(c,Child))  
print(isinstance(c,Parent))
```

my chid come and eat food

no ma ..i wnat to play

True

False

True

True

Access modifiers

Is used to control the methods and variables

3 types

Public

Protected

Private

Program52:wpp to test the access modifiers in python

```
lass Bank1:  
    def __init__(self, name, phone, pwd):  
        self.pep=name      #public attribute  
        self._mob=phone   #protected attribute  
        self.__bank=pwd    #private attribute  
    b= Bank1("sbi",88888,123)  
    print(b.pep)  
    print(b._mob)  
    print(b.__Bank1__bank)
```

Output:

```
Sbi  
8888888  
123
```

```
lass Bank1:  
    def __init__(self, name, phone, pwd):  
        self.pep=name      #public attribute  
        self._mob=phone   #protected attribute  
        self.__bank=pwd    #private attribute  
        #set and gets  
    def setmob(self, phone):  
        self._mob=phone  
    def getmob(self):  
        return self._mob  
    def setbank(self, pwd):  
        self.__bank=pwd  
    def getbank(self):  
        return self.__bank  
  
b= Bank1("sbi",88888,123)  
print(b.pep)  
print(b.getmob()) #protected accessing  
print(b.getbank()) #private accessing  
print(b._mob)  
print(b.__Bank1__bank)
```

```
<__main__.Bank1 object at 0x00000209C2E35788>  
sbi  
88888  
123  
88888
```

Program53:wpp to test to accesss the access modifiers by using inheritance

```
class test:
    name="rani"
    _phone=999
    __pwd=123
    def name1(self):
        print(self.name)
        print(self._phone)
        print(self.__pwd)
class test1(test):
    def name2(self):
        print(self.name)
        print(self._phone)
        print(self._test__pwd)
t=test()
t.name1()
t1=test1()
t1.name2()
```

```
rani
999
123
rani
999
123rani
999
123
rani
999
123
```

Python set:

- Unordered collection of element
- Each elemet must be unique
- It is a immutable or mutable :immutable ...update
- There is no index to access: yes
- How to create sets?
- The set can be created by enclosing the comman separated immutable items with the curly braces {}
- Python provides the set() method

How to create the sets ??

The screenshot shows a Microsoft Word document with a Python 3.7.9 Shell window embedded within it. The shell window displays the following Python code and its execution:

```
Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> #pop can remove an item
>>> s={1,2,3,4} #remove an item from the last 4
>>> a=s.pop()
>>> print(a) #pop-removed item
1
>>> print(s) #pop can remove the first item in the set
{2, 3, 4}
>>> s1={"vasu","rani","rekha"}
>>> k=s1.pop()
>>> print(k)
rani
>>> print(s1)
{'vasu', 'rekha'}
>>> s2={"kiran","varun","prathap","rani"}
>>> y=s2.pop()
>>> print(y)
prathap
>>> print(s2)
{'rani', 'varun', 'kiran'}
>>> s2.clear()
>>> print(s2)
set()
>>> del s
>>> print(s)
Traceback (most recent call last):
  File "<pyshell#16>", line 1, in <module>
    print(s)
NameError: name 's' is not defined
>>> |
```

The document also contains a note: "ed immutable items". The status bar at the bottom right shows the date and time: 7:01 AM 10/20/2020.

Python set operations :

Set maths

Union

Intersection

Difference

Subtraction

symmetric

```

This PC > Documents > zoom > 2020-10-20 06.36.02 online class... You are screen sharing
File Edit Shell Debug Options Window Help
Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> s1={"mon","tues","thurs"}
>>> s2={"frid","sat","sun"}
>>> print(s1|s2)
{'mon', 'sat', 'sun', 'thurs', 'frid', 'tues'}
>>> a1={1,2,3,4}
>>> a2={5,6,7,8}
>>> print(a1|a2)
{1, 2, 3, 4, 5, 6, 7, 8}
>>> print(s1.union(s2))
{'mon', 'sat', 'sun', 'thurs', 'frid', 'tues'}
>>> print(a1.union(a2))
{1, 2, 3, 4, 5, 6, 7, 8}
>>> s3={"ramu","vasu","raja"}  

SyntaxError: EOL while scanning string literal
>>> s3={"ramu","vasu","raja"}
>>> s4={"rajesh","vasu","raja"}
>>> print(s3&s4)
{'raja', 'vasu'}
>>> print(s3.intersection(s4))
{'raja', 'vasu'}
>>> print(s3-s4)
{'ramu'}
>>> print(s3.difference(s4))

```

```

This PC > Documents > zoom > 2020-10-20 06.36.02 online class... You are screen sharing
File Edit Shell Debug Options Window Help
Python 3.7.9 (tags/v3.7.9:13c94747c7, Aug 17 2020, 18:58:18) [MSC v.1900 64 bit (AMD64)] on win32
Type "help", "copyright", "credits" or "license()" for more information.
>>> s1={"ramu","vasu","raja"}
>>> s2={"ramu","rajesh","rami"}
>>> s1.difference(s2)
{'vasu', 'raja'}
>>> p a={1,2,3,4,5,6}
{'mon'}>>> b={1,2,6,9,10,23}
>>> a>>> c=ab
>>> a>>> print(c)
>>> p Traceback (most recent call last):
{1, 2, File "<pyshell#6>", line 1, in <module>
>>> p print(c)
{'mon'}NameError: name 'print' is not defined
>>> p>>> print(c)
{1, 2, {3, 4, 5, 9, 10, 23}
>>> s>>> c=a.symmetric_difference(b)
>>> print(c)
Syntax {3, 4, 5, 9, 10, 23}
>>> s>>>
>>> s>>>
>>> p{'raja',>>> p{'raja',>>> p{'raju',>>> pTraceback
File "prin

```

union	sub	sy	

list	tuple	Dictionary	set
order	order	order	unorder
Index	Index	index	No index

im		
----	--	--

21-10-2020

Program 54:wpp to print set results by using for loop

```
names={"hema", "ganesh", "devi", "geetha"}  
print(names)  
print(type(names))  
print(names.__sizeof__())  
print("for loop results::")  
for i in names:  
    print(i)
```

```
{'hema', 'ganesh', 'devi', 'geetha'}  
<class 'set'>  
200  
for loop results::  
hema  
ganesh  
devi  
geetha
```

Program 55:wpp to check immutable or mutable in set operations

```
set1={1,2,3.5,"geetha",45.8,1}  
print(type(set1))  
#immutable @no chnage  
set1.add(12)  
set1.add("ramu")  
print(set1)
```

```
<class 'set'>  
{1, 2, 3.5, 'geetha', 'ramu', 12, 45.8}
```

Immutable or not:

Program 56:wpp to comparision between sets

```
set1={1,2,3.5,"geetha",45.8,1}  
set2={1,2,3}  
set3={1,2,3}  
print(set1>set2) #false  
print(set1<set2) #false  
print(set2<set3)  
print(set2>set3)  
print(set2==set3)
```

False

False

False

False
True

Frozen sets:

The frozen sets are immutable(**no change**) form of normal sets

The items of the frozen cant be changed and therefore it can be used as a key like dictionary

Frozen() is used to create the frozen set object

Iterable →is sequence is passed into method ,which convert frozen sets as a return type like for loop

Program 57:wpp to create frozen sets

```
fz=frozenset([1,2,3,4])
print(type(fz))
print("\nthe frozen set objects are....")
for i in fz:
    print(i)
    fz.add(6) #immutable-no chnage
```

```
<class 'frozenset'>

the frozen set objects are....
1
2
3
4
```

```
<class 'frozenset'>
```

the frozen set objects are....

1

Traceback (most recent call last):

File

"C:/Users/RAJESH/PycharmProjects/pythonbatch2/frozencreattion.py",
line 6, in <module>

fz.add(6)

AttributeError: 'frozenset' object has no attribute 'add'

Program 58:wpp to dictionaries in frozensets

```
dic={"name":"rajesh", "id":123, "state": "ap", "sal":12345}
print(type(dic))
fz=frozenset(dic) #key
print(type(fz))
for i in fz:
    print(i)
```

```
<class 'dict'>
<class 'frozenset'>
name
id
sal
state
```

Database connection

Any database + any highlevel language

Java **jdbc,odbc(oracle,mysql,sql.....)**

Python **pip(is a package to manage the system which is used to install and packages /3.4) (oracle,mysql,sql.....)**

Big data **(spark,hadoop)amzon,azura,no sql**

Communicating data base with python

DATA BASE NAME -→oracle -→import cx_Oracle (oracle 10g and 19c)

Step 1: Mysql--→how to install

<https://dev.mysql.com/downloads/installer/>

step 2:python install

step 3: pip install

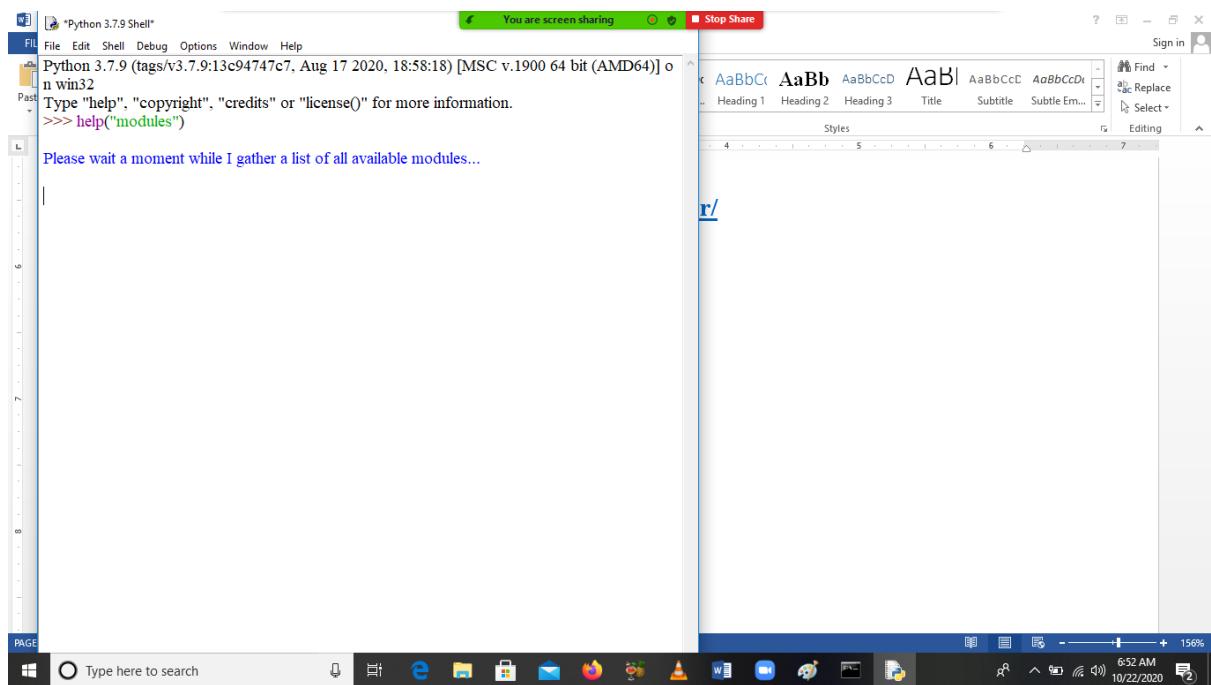
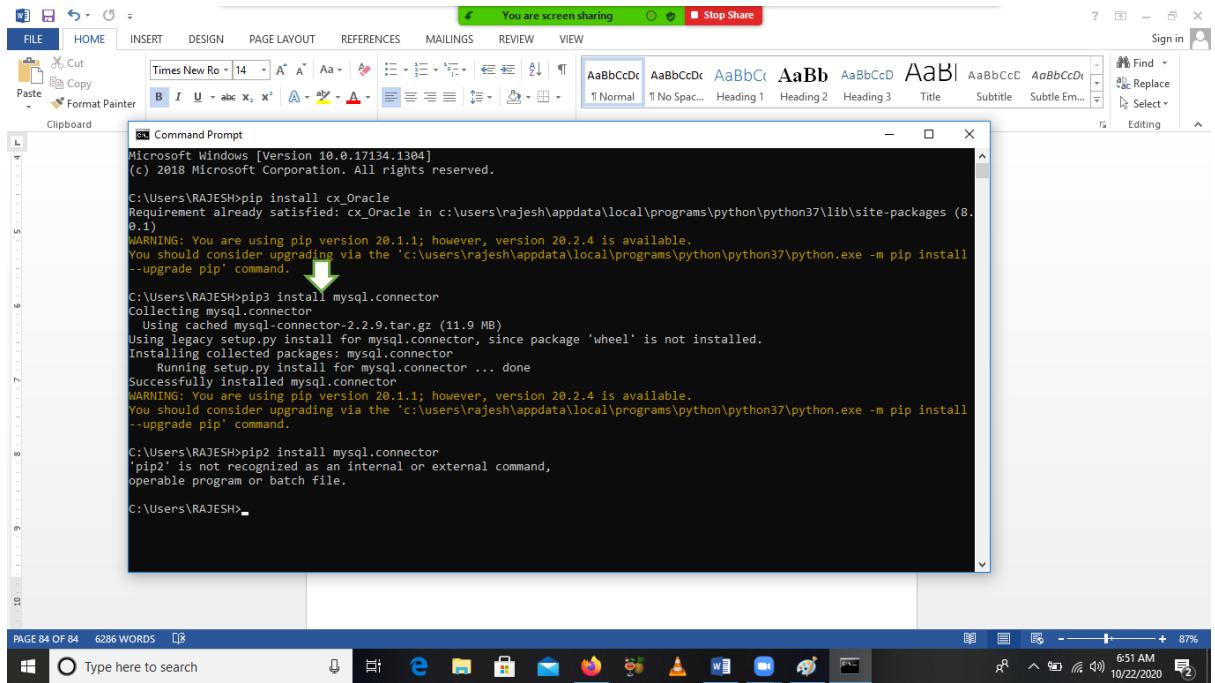
cmdprompt :pip install mysql.connector

check help("modules")

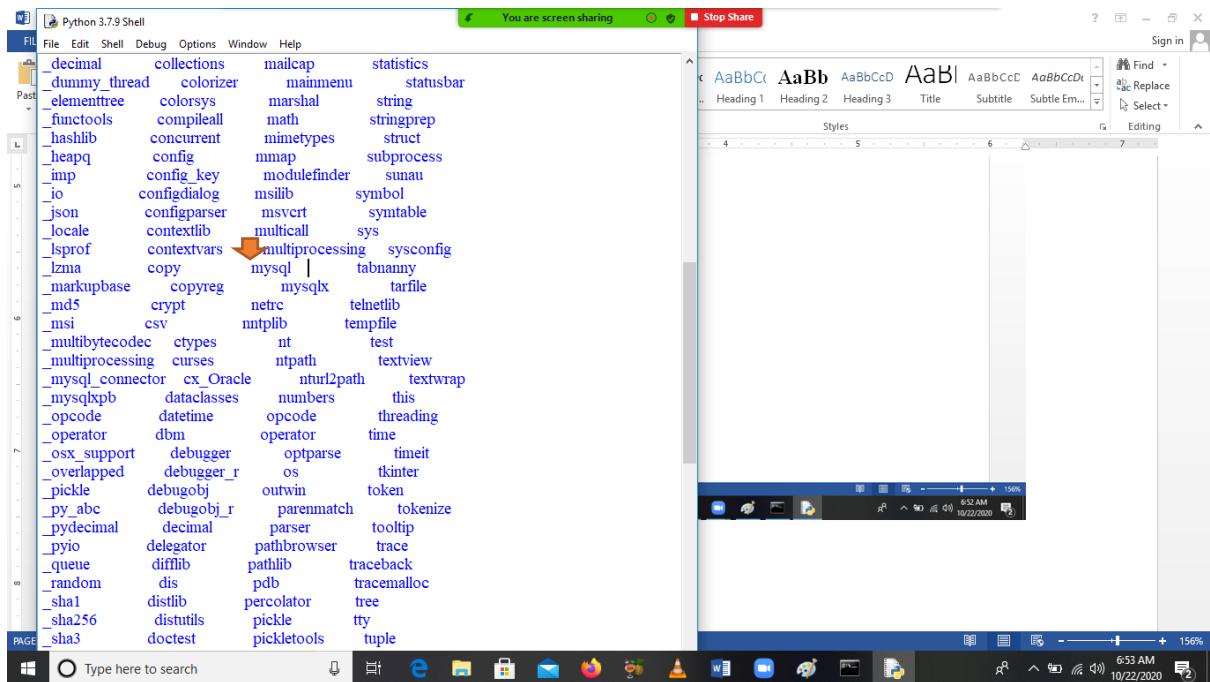
.....

.....

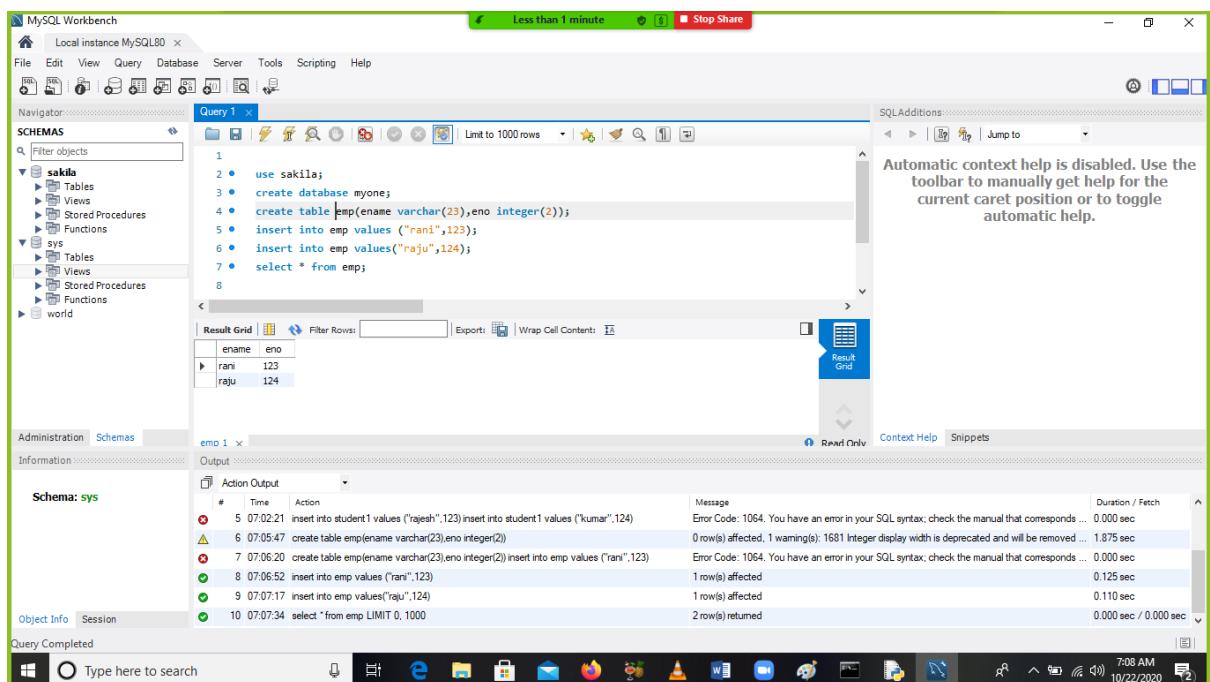
.....



Checking python modules available or not



My sql work bench



Step4: writing python code

- 1. Import the module `import mysql.connector`**
- 2. Create the connection object**
- 3. Create the cursor object**
- 4. Execute the query**

2.Create the connection object

```
Connection-object=mysql.connector.connect(host  
name,username,password)
```

3.cursor :it will call the connection(2) with queries

```
3.1 mycur=connection-object.cursor();
```

```
4. mycur.execute("show databases ")
```

Program 59:wpp to check what are the data bases available in mysql byusing pip

```
import mysql.connector  
cobj=mysql.connector.connect(host="localhost",user="root",password=  
"rajesh")  
mycur=cobj.cursor()  
mycur.execute("show databases") #query  
for i in mycur:  
    print(i)  
('information_schema',)  
('mysql',)  
('performance_schema',)  
('sakila',)  
('sys',)  
('world',)
```

23-10-2020

Program 60:wpp to eastablish the connection between mysql and python and create a database or table through the python code

```
#module  
import mysql.connector  
#connection between python and mysql  
mycon=mysql.connector.connect(host="localhost",user="root",password=  
"rajesh",database="prk")  
#cursor  
mycur=mycon.cursor()  
try:  
    mycur.execute("create table email1(uname varchar(23),pwd  
varchar(12))")  
    print("table created please check your data base")  
except Exception as err:  
    print(err)  
mycur.close()
```

table created please check your data base

*******Thank you*******

*******ALL THE BEST*******