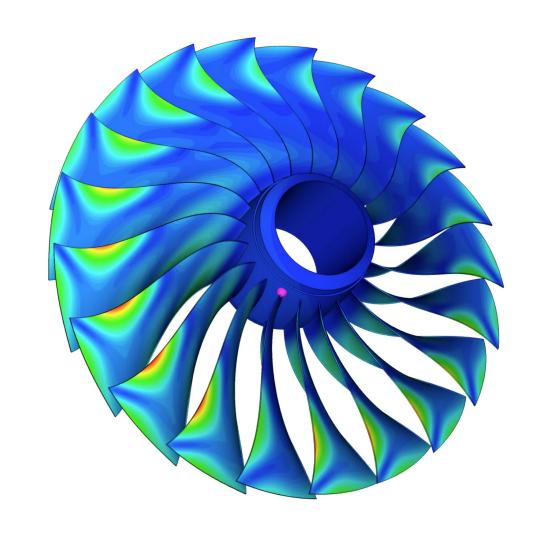
GPU accelerated computing for Finite Element Method



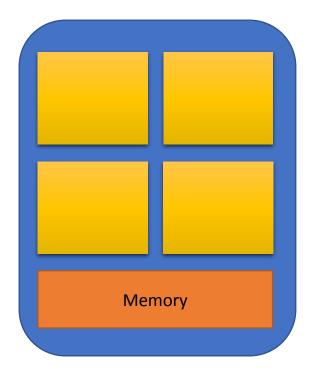
Heterogenous program

Objectives

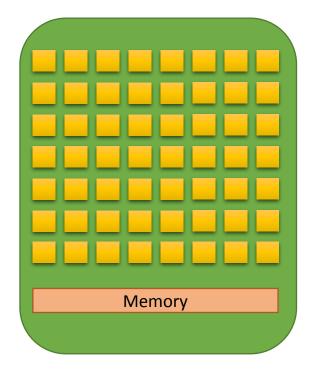
- To learn the basics of CUDA code
 - Host and Device
 - Memory allocation
 - Data transfer

Heterogenous program

CPU - Host

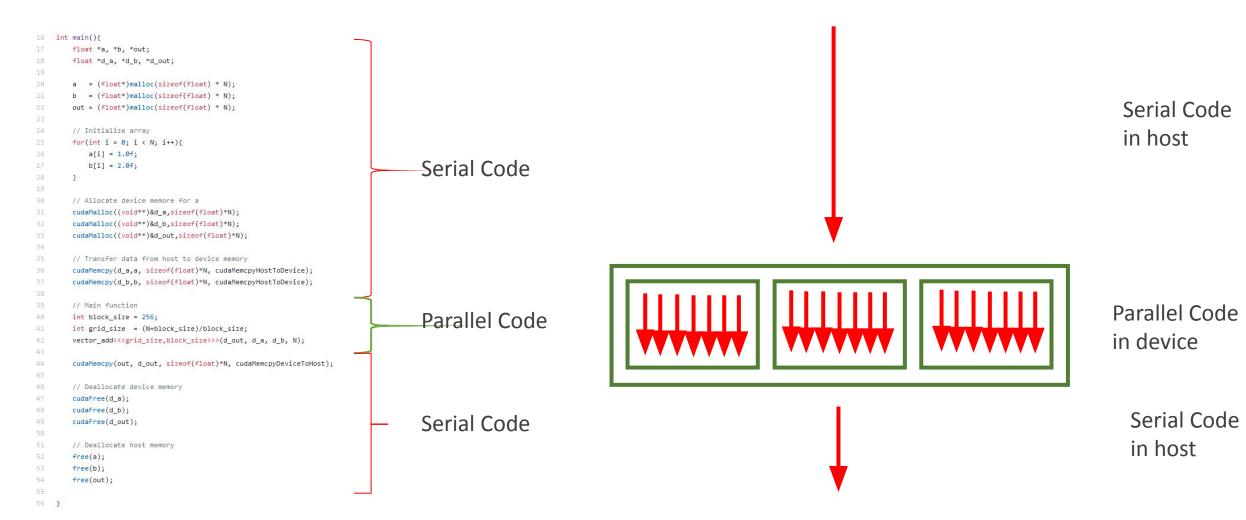


GPU – Device



Heterogenous program

CUDA programming Model – Heterogenous Computing



Heterogenous program

CUDA programming Model – Heterogenous Computing

```
16 int main(){
        float *a, *b, *out;
        float *d_a, *d_b, *d_out;
        a = (float*)malloc(sizeof(float) * N);
        b = (float*)malloc(sizeof(float) * N);
        out = (float*)malloc(sizeof(float) * N);
        // Initialize array
        for(int i = 0; i < N; i++){
            a[i] = 1.0f;
            b[i] = 2.0f;
        // Allocate device memore for a
        cudaMalloc((void**)&d_a,sizeof(float)*N);
        cudaMalloc((void**)&d_b,sizeof(float)*N);
        cudaMalloc((void**)&d_out,sizeof(float)*N);
        // Transfer data from host to device memory
        cudaMemcpy(d_a,a, sizeof(float)*N, cudaMemcpyHostToDevice);
        cudaMemcpy(d_b,b, sizeof(float)*N, cudaMemcpyHostToDevice);
        // Main function
        int block_size = 256;
        int grid_size = (N+block_size)/block_size;
        vector_add<<<grid_size,block_size>>>(d_out, d_a, d_b, N);
        cudaMemcpy(out, d_out, sizeof(float)*N, cudaMemcpyDeviceToHost)
        // Deallocate device memory
        cudaFree(d_a);
        cudaFree(d_b);
        cudaFree(d_out);
        // Deallocate host memory
        free(a);
        free(b);
        free(out);
```

```
int main(){
    float *a, *b, *out;
    float *d_a, *d_b, *d_out;

    a = (float*)malloc(sizeof(float) * N);
    b = (float*)malloc(sizeof(float) * N);

    out = (float*)malloc(sizeof(float) * N);

    // Initialize array
    for(int i = 0; i < N; i++){
        a[i] = 1.0f;
        b[i] = 2.0f;
}

Memory Allocation
    in Host</pre>
```

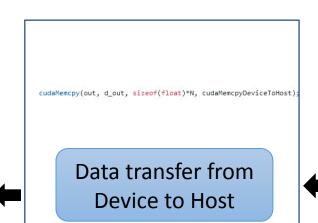
```
Deallocation of

Deallocation of

Memory
```

```
// Allocate device memore for a
cudaMalloc((void**)&d_a, sizeof(float)*N);
cudaMalloc((void**)&d_b, sizeof(float)*N);
cudaMalloc((void**)&d_out, sizeof(float)*N);

Memory Allocation
in Device
```



Host – CPU, Device - GPU

```
// Transfer data from host to device memory
cudaMemcpy(d_a,a, sizeof(float)*N, cudaMemcpyHostToDevice);
cudaMemcpy(d_b,b, sizeof(float)*N, cudaMemcpyHostToDevice);

Data transfer from
Host to Device
```

