

Actor-Critic Methods

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*Slides are adopted from Deep Reinforcement Learning by Sergey Levine & Policy Gradients by David Silver

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Types of RL algorithms

$$\theta^* = \arg \max_{\theta} R_{\tau \sim p_{\theta}(\tau)} \left[\sum_t r(s_t, a_t) \right]$$

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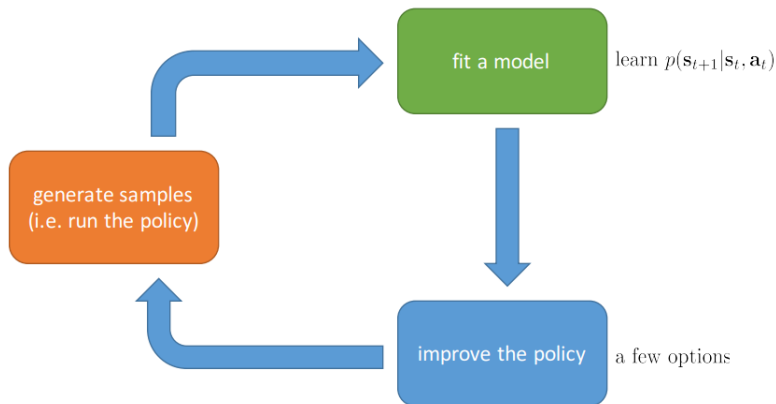
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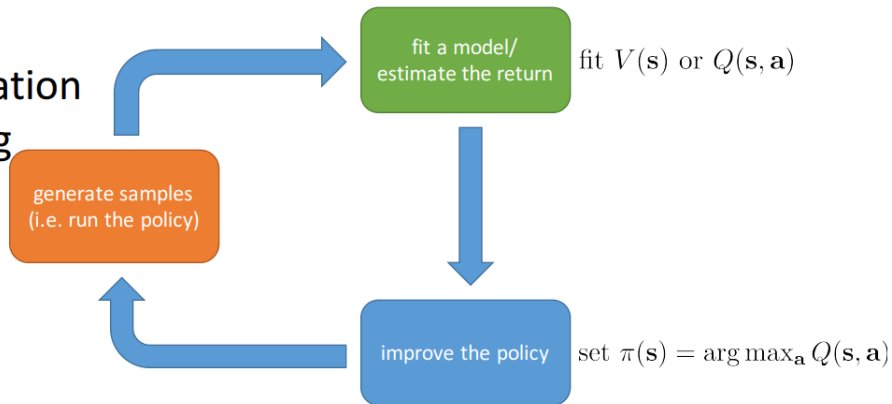
Model-based Algorithms



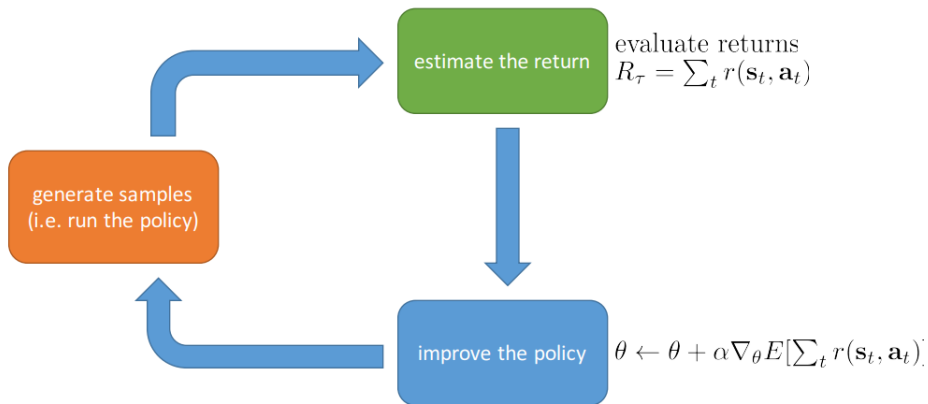
Value Based Algorithms

Examples:

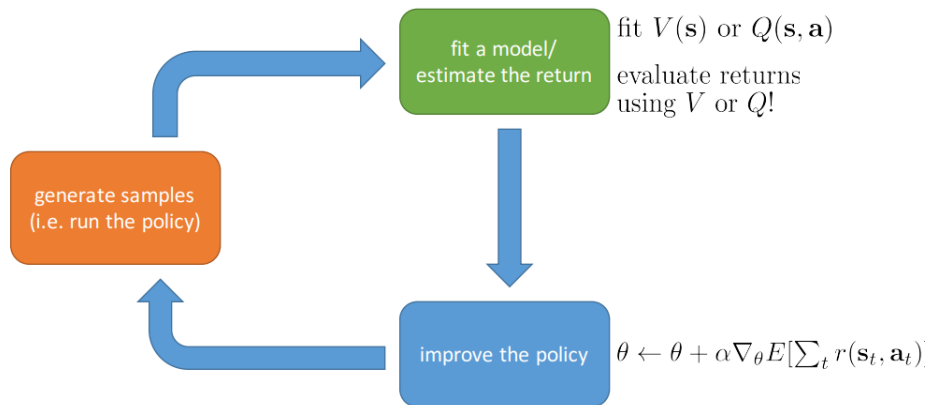
- Value-Iteration
- Q-Learning
- DQN



Direct Policy Gradient



Actor-critic: Value Function + Policy Gradients



Comparison: Sample Efficiency

- **Sample efficiency:** How many samples do we need to get a good policy?

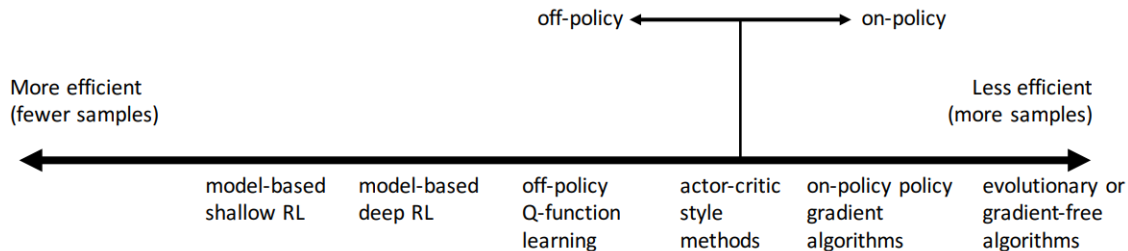
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Comparison: Sample Efficiency

- **Sample efficiency:** How many samples do we need to get a good policy?
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 - **Off policy:** able to improve the policy without generating new samples from that policy
 - **On policy:** each time the policy is changed, even a little bit, we need to generate new samples

Comparison: Sample Efficiency



REINFORCE (Monte-Carlo Policy Gradient)

- Update parameters by **stochastic gradient ascent**
- Using policy gradient theorem
- Using return G_t as an unbiased sample of $Q^{\pi_\theta}(s_t, a_t)$

$$\Delta\theta_t = \alpha G_t \nabla_\theta \log \pi_\theta(s_t, a_t)$$

REINFORCE, A Monte-Carlo Policy-Gradient Method (episodic)

Input: a differentiable policy parameterization $\pi(a|s, \theta), \forall a \in \mathcal{A}, s \in \mathcal{S}, \theta \in \mathbb{R}^n$

Initialize policy weights θ

Repeat forever:

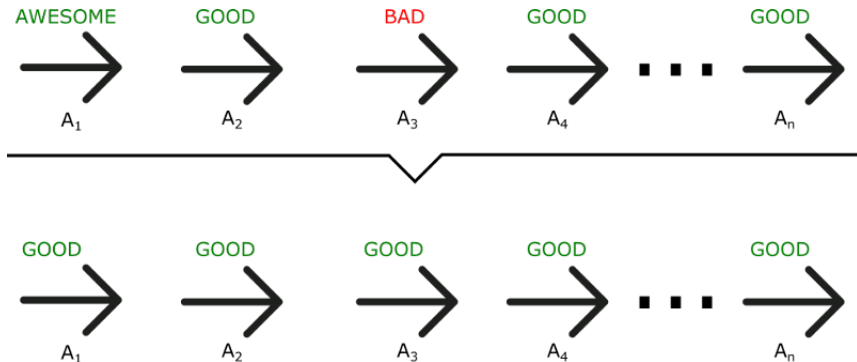
 Generate an episode $S_0, A_0, R_1, \dots, S_{T-1}, A_{T-1}, R_T$, following $\pi(\cdot|\cdot, \theta)$

 For each step of the episode $t = 0, \dots, T-1$:

$G_t \leftarrow$ return from step t

$\theta \leftarrow \theta + \alpha \gamma^t G_t \nabla_\theta \log \pi(A_t|S_t, \theta)$

REINFORCE: Problem



Policy Update: $\Delta\theta = \alpha * \nabla_{\theta} * (\log \pi(S_t, A_t, \theta)) * R(t)$

New update: $\Delta\theta = \alpha * \nabla_{\theta} * (\log \pi(S_t, A_t, \theta)) * Q(S_t, A_t)$

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Actor-Critic

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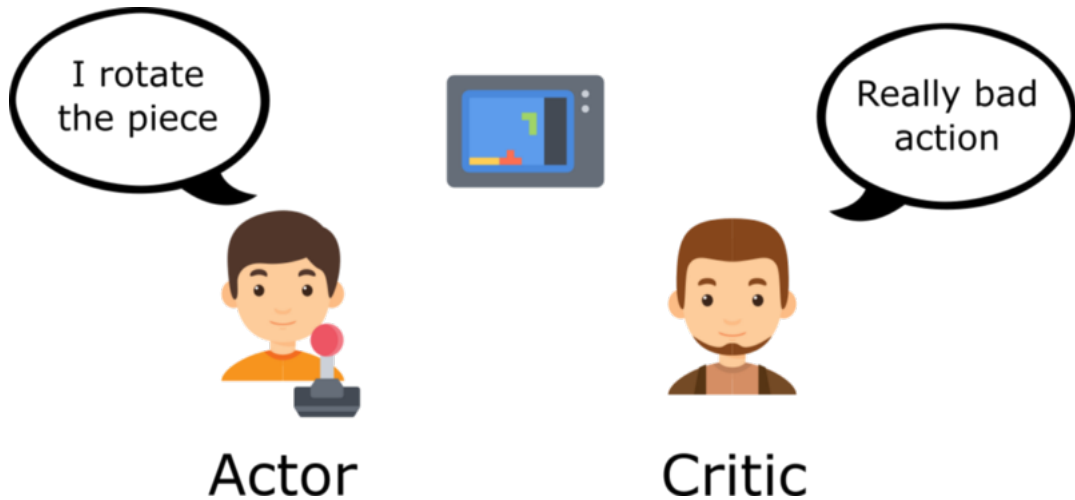
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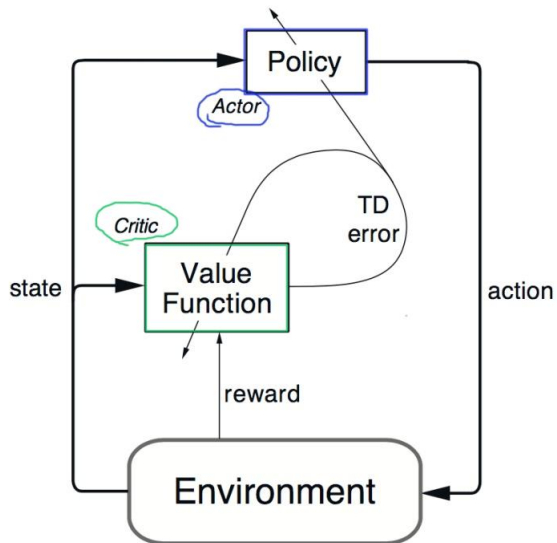
$$\begin{aligned}\nabla_\theta J(\theta) &\approx E_{\pi_\theta}[\nabla_\theta \log \pi_\theta(s, a) Q_w(s, a)] \\ \Delta\theta &= \alpha \nabla_\theta \log \pi_\theta(s, a) Q_w(s, a)\end{aligned}$$



- The **actor** is the policy $\pi_{\theta}(a|s)$ with parameters θ which conducts actions in an environment.

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- The **critic** computes value functions to help assist the actor in learning. These are usually the state value, state-action value, or advantage value, denoted as $V(s)$, $Q(s, a)$, and $A(s, a)$, respectively.

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- How good is policy π_θ for current parameters θ ?
- To estimate, use any policy evaluation method:
 - Monte-Carlo policy evaluation
 - Temporal-Difference learning
 - Least-squares policy evaluation

Estimating the TD Error

- For the true value function $V_{\pi_\theta}(s)$, the TD error δ_{π_θ}

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- In practice we can use an approximate TD error, that requires one set of parameters w

$$\delta_w = r + \gamma V_w(s') - V_w(s)$$

Actor-Critic: Critic (Linear TD(0)) + Actor (policy gradient)

One-step Actor–Critic (episodic), for estimating $\pi_{\theta} \approx \pi_*$

Input: a differentiable policy parameterization $\pi(a|s, \theta)$

Input: a differentiable state-value function parameterization $\hat{v}(s, \mathbf{w})$

Parameters: step sizes $\alpha^{\theta} > 0$, $\alpha^{\mathbf{w}} > 0$

Initialize policy parameter $\theta \in \mathbb{R}^{d'}$ and state-value weights $\mathbf{w} \in \mathbb{R}^d$ (e.g., to $\mathbf{0}$)

Loop forever (for each episode):

 Initialize S (first state of episode)

$I \leftarrow 1$

 Loop while S is not terminal (for each time step):

$A \sim \pi(\cdot|S, \theta)$

 Take action A , observe S', R

$\delta \leftarrow R + \gamma \hat{v}(S', \mathbf{w}) - \hat{v}(S, \mathbf{w})$ (if S' is terminal, then $\hat{v}(S', \mathbf{w}) \doteq 0$)

$\mathbf{w} \leftarrow \mathbf{w} + \alpha^{\mathbf{w}} \delta \nabla \hat{v}(S, \mathbf{w})$

$\theta \leftarrow \theta + \alpha^{\theta} I \delta \nabla \ln \pi(A|S, \theta)$

$I \leftarrow \gamma I$

$S \leftarrow S'$

Recap: REINFORCE with Baseline

REINFORCE with Baseline (episodic), for estimating $\pi_{\theta} \approx \pi_*$

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Algorithm parameters: step sizes $\alpha^{\theta} > 0$, $\alpha^{\mathbf{w}} > 0$

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Loop for each step of the episode $t = 0, 1, \dots, T - 1$:

$$G \leftarrow \sum_{k=t+1}^T \gamma^{k-t-1} R_k \tag{G_t}$$

$$\delta \leftarrow G - \hat{v}(S_t, \mathbf{w})$$

$$\mathbf{w} \leftarrow \mathbf{w} + \alpha^{\mathbf{w}} \delta \nabla \hat{v}(S_t, \mathbf{w})$$

$$\theta \leftarrow \theta + \alpha^{\theta} \gamma^t \delta \nabla \ln \pi(A_t|S_t, \theta)$$

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- And updating *both* value functions by e.g. TD learning

Summary of Policy Gradient Algorithms

- The **policy gradient** has many equivalent forms

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REINFORCE

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REINFORCE

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TD Actor-Critic

- Each leads a stochastic gradient ascent algorithm
- Critic uses **policy evaluation** (e.g. MC or TD learning) to estimate $Q_{\pi}(s, a)$, $A_{\pi}(s, a)$ or $V_{\pi}(s)$.