

# Camp 1: Getting Started

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StarkNet EDU

 @starknet\_edu

 January 2023

# Programming Languages

## Imperative

- C++, Java, Solidity, etc.

## Functional

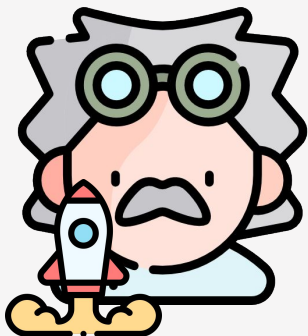
- Haskell, Lisp, Vyper, etc.

## Provable

- Cairo



# The Space Exploration Problem



**How to save fuel?**

Best launch window

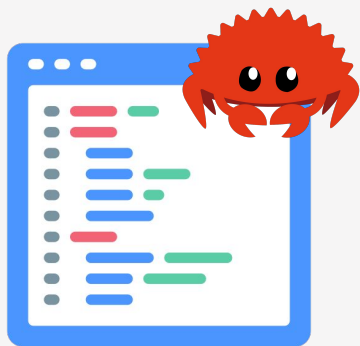
Best trajectory



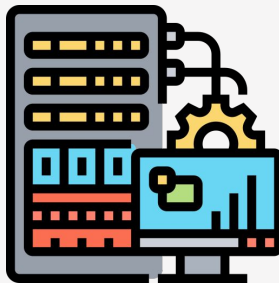
Engineers create  
algorithm in Rust



# Cooperating with a Rival



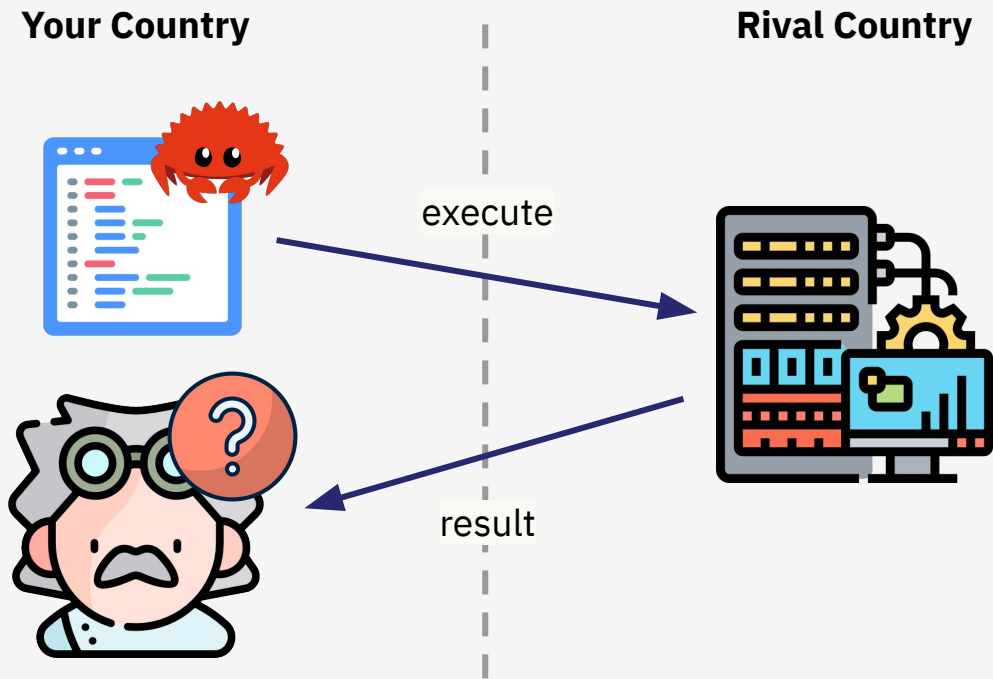
Execution needs  
supercomputer



Only rival country  
has one



# To Trust or not to Trust?



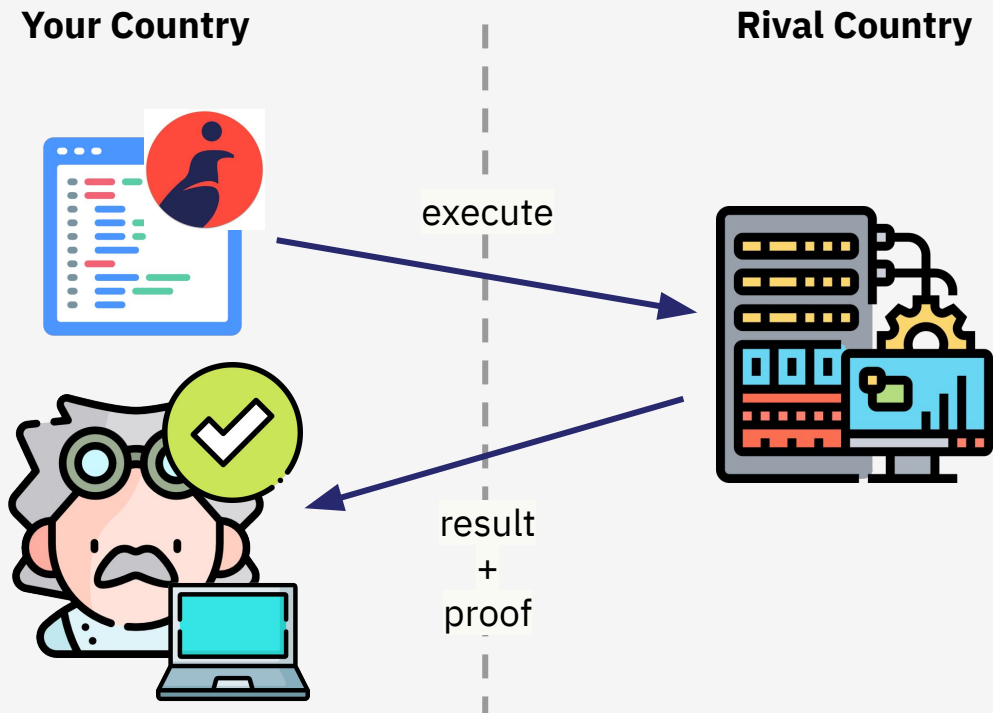
**How do you know if...?**

Supercomputer malfunction

Rival spy agency sabotage

**YOU CAN'T**

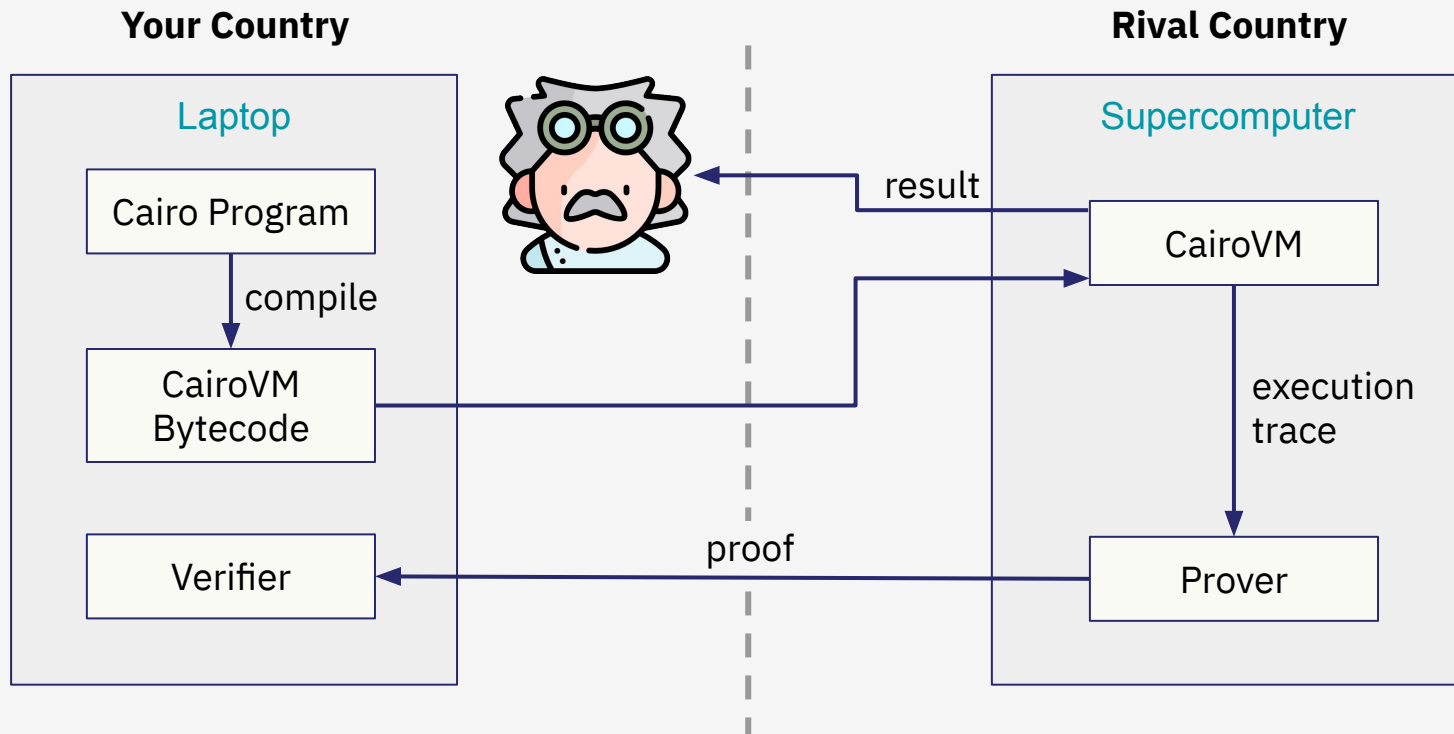
# Trustless Cooperation



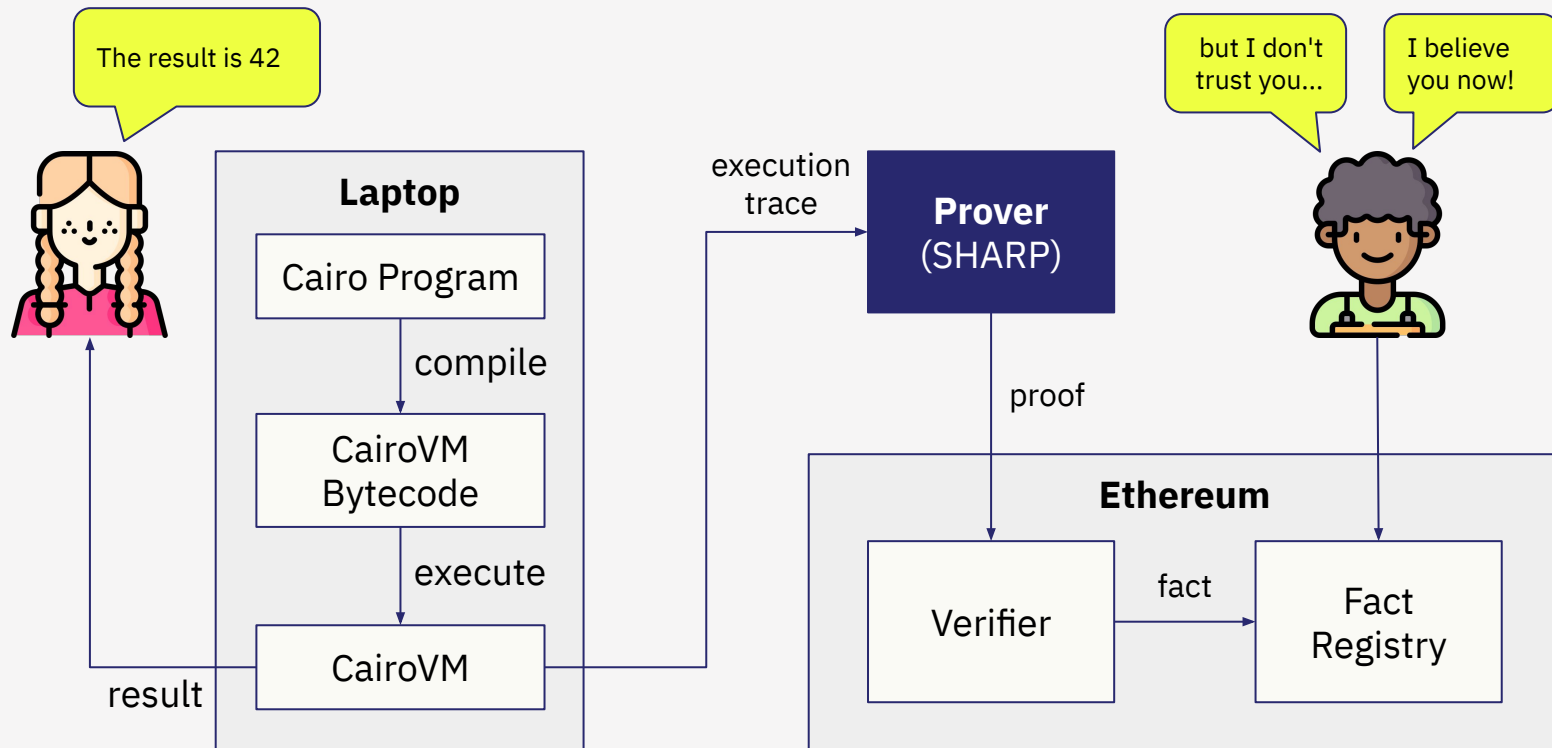
If the execution is  
**intentionally** or  
**unintentionally** modified,  
the proof will be **invalid**

A regular computer is able to  
keep a supercomputer  
**honest**

# Trustless Cooperation



# Convincing Strangers





# Cairo 0.10 First Look

```
%builtins output
```

**builtins** pass special pointers to **main**

```
from starkware.cairo.common.serialize import serialize_word
```

**import** works like in **python**

```
func sum_two_nums(num1: felt, num2: felt) -> (sum: felt) {
```

**felt** (field element) is Cairo's **native** type

```
    alloc_locals;
```

```
    local sum = num1 + num2;
```

**variables** are defined as **let**, **local** or **tempvar**

```
    return (sum=sum);
```

```
}
```

```
func main{output_ptr: felt*}() {
```

functions have **regular** and **implicit** arguments

```
    alloc_locals;
```

```
    const NUM1 = 1;
```

```
    const NUM2 = 10;
```

```
    let (sum) = sum_two_nums(num1=NUM1, num2=NUM2);
```

```
    serialize_word(sum);
```

**implicit arguments** are always passed to internal functions

```
    return ();
```

```
}
```

# Executing the First Cairo Program

## Goals

- 1) Create a dev environment
- 2) Write Cairo program
- 3) Submit program to Prover
- 4) Check validity of proof

## Useful Links

[Python dev environment article](#)

[Fact Registry on Ethereum Goerli](#)

# Cairo CLI Cheat Sheet

# compile

**cairo-compile** src/example.cairo --output build/example.json

# run & print output

**cairo-run** --program build/example.json --print\_output --layout=small

# debug memory

**cairo-run** --program build/example.json --print\_memory --relocate\_prints

# debug memory of unbound program

**cairo-run** --program build/example.json --print\_memory --relocate\_prints --no\_end --steps 16

# compile, run and submit to sharp

**cairo-sharp** submit --source src/example.cairo

# sharp job status

**cairo-sharp** status <job-key>

# proof validity status

**cairo-sharp** is\_verified <fact> --node\_url <eth-rpc-url>

# To Speed Up Time...

**Job Key:** 70f88a8b-6261-44b0-b3b1-e52ec84e55fe

**Fact:** 0x8f6b78593719c8e46080237f2a6338e6c7f651c39be788a8029f6f7c713feb45

# Summary

# Cairo Fundamentals

# Comments

`%builtins` output

`// single line comment`

`from starkware.cairo.common.serialize import serialize_word`

`// multiple`

`// line comment`

`func sum_two_nums(num1: felt, num2: felt) -> (sum: felt) {`

`alloc_locals;`

`local sum = num1 + num2;`

`return (sum=sum); // in-line comment`

`}`

`...`

There **isn't** a special symbol for multi line comment

# Functions

```
%builtins output
from starkware.cairo.common.serialize import serialize_word
```

```
func main{output_ptr: felt*}() {
```

```
    alloc_locals; ←
```

Avoids issue with revoked references

```
    let var1 = return_value();
```

```
    let (var2, var3) = return_tuple();
```

```
    let (local var4) = return_named_tuple(); ←
```

Returned value can be turned into **local**

```
    return ();
```

```
}
```

```
func return_value() -> felt {
```

```
    return 5;
```

```
}
```

```
func return_tuple() -> (felt, felt) {
```

```
    return (10, 15);
```

```
}
```

```
func return_named_tuple() -> (res: felt) {
```

```
    return (res=20);
```

```
}
```



# Felt (field element)

Default data type of Cairo. Behaves like an integer.

```
%builtins output
from starkware.cairo.common.serialize import serialize_word
```

```
func main{output_ptr: felt*}() {
```

```
    alloc_locals;
```

```
    local foo: felt = 5; ←-----
```

```
    local bar = 10; ←-----
```

```
    local baz = 'Hello there'; ←-----
```

```
    serialize_word(foo); // 5
```

```
    serialize_word(bar); // 10
```

```
    serialize_word(baz); // 87521618088882658227876453 ←-----
```

```
    return ();
```

```
}
```

Explicitly defined as felt

Implicitly defined as felt

Also a felt, not a real string. **Max 31 chars**

Felt representation of the "short string"

```
func sum_two_nums(num1: felt, num2: felt) -> (sum: felt) { ... }
```

# Variable Declaration

const, let, tempvar & local

```
%builtins output
from starkware.cairo.common.serialize import serialize_word

func main{output_ptr: felt*}() {
    alloc_locals;

    const a = 5;
    let b = a + 5;
    tempvar c = a + b;
    local d = a + b + c;

    serialize_word(a); // 5
    serialize_word(b); // 10
    serialize_word(c); // 15
    serialize_word(d); // 30
    return ();
}
```

Needed when using **local** variables

Can't be redeclared. Resolved by compiler

Works as a reference. Resolved by compiler

Stored in memory. Revoking issues

Stored in memory. No revoking issues

# Revoked References

Compiler loses track of variables

```
func foo() -> felt {  
    return 10;  
}
```

```
func main{output_ptr: felt*}() {  
    tempvar a = 5;  
    let b = foo();  
    serialize_word(a);  
    return ();  
}
```

Fail. Revoked reference

```
func main{output_ptr: felt*}() {  
    alloc_locals;  
    local a = 5;  
    let b = foo();  
    serialize_word(a);  
    return ();  
}
```

Success

# Builtins

## Virtual ASICs for expensive computations

```
%builtins output
```



Defining a builtin

```
from starkware.cairo.common.serialize import serialize_word
```

```
func main{output_ptr: felt*}() {
```



Builtin pointer passed to **main** automatically

```
    serialize_word(5);
```



Builtin pointer passed passed implicitly

```
    return ();
```

```
}
```

```
%builtins output pedersen
```



Defining more than one builtin

```
from starkware.cairo.common.serialize import serialize_word
```

```
from starkware.cairo.common.cairo_builtins import HashBuiltin
```

```
from starkware.cairo.common.hash import hash2
```

```
func main{output_ptr: felt*, pedersen_ptr: HashBuiltin*}() {
```



Builtin pointers are passed in the same order

```
    let (foo) = hash2{hash_ptr=pedersen_ptr}(1, 2);
```



Builtin pointer can't be passed implicitly

```
    serialize_word(foo);
```

```
    return ();
```

```
}
```

# Implicit Arguments I

```
func serialize_word{output_ptr: felt*}(word) { ... }
```

Library requires a builtin pointer

```
%builtins output  
from starkware.cairo.common.serialize import serialize_word
```

Multiple builtins can be declared

```
func main{output_ptr: felt*}() {  
    alloc_locals;  
    local val1 = 5;  
    local val2 = 10;
```

**%builtins** directive passes declared pointers to **main**

```
    serialize_word{output_ptr=output_ptr}(val1);  
    serialize_word(val2);  
    return ();  
}
```

Pointers can be passed **explicitly**

Pointers can be passed **implicitly**

# Implicit Arguments II

```
%builtins output
from starkware.cairo.common.serialize import serialize_word
```

```
func main{output_ptr: felt*}() {
    foo(5);
    return ();
}
```

←----- Pointer is first passed here  
←----- Pointer is passed implicitly

```
func foo{output_ptr: felt*}(val: felt) {
    bar(val);
    return ();
}
```

←----- Pointer declared as implicit argument  
←----- Pointer is passed implicitly

```
func bar{output_ptr: felt*}(val: felt) {
    serialize_word(val);
    return ();
}
```

←----- Pointer declared as implicit argument  
←----- Pointer is required here

# Tuples

Finite, ordered, unalterable list of elements

```
// A tuple with three elements  
local tuple0: (felt, felt, felt) = (7, 9, 13)
```

```
// A tuple with a single element  
local tuple1: (felt) = (5,) ←-----
```

(5) is not a valid tuple. It needs the comma

```
// A named tuple  
local tuple2: (a : felt) = (a=5) ←-----
```

Named tuples don't need trailing comma when single item

```
// Tuple that contains another tuple.  
local tuple3: (felt, (felt, felt, felt), felt) = (1, tuple0, 5)  
local tuple4: ((felt, (felt, felt, felt), felt), felt, felt) = (tuple3, 2, 11)
```

```
let a = tuple0[2] // let a = 13 ←-----  
let b = tuple4[0][1][2] // let b = 13
```

Accessing values of a tuple

# Type Alias

A custom data type for tuples

```
%builtins output

from starkware.cairo.common.serialize import serialize_word

using MyType = (a: felt, b: felt);

func main{output_ptr: felt*}() {
    alloc_locals;
    local my_val: MyType = (a=1, b=2);
    serialize_word(my_val.a);
    return ();
}
```



# Structs

## Custom data types

%builtins output

```
from starkware.cairo.common.serialize import serialize_word
```

```
struct MyType {  
    a: felt,  
    b: felt,  
}
```

←----- Struct definition

```
func main{output_ptr: felt*}() {  
    alloc_locals;  
    local my_val: MyType* = new MyType(a=1, b=2);  
    serialize_word(my_val.a);  
    return ();  
}
```

←----- Creating a pointer to a struct with **new**

←----- Accessing a member of a struct

# Nested Structs

## Complex data types

```
%builtins output
from starkware.cairo.common.serialize import serialize_word
```

```
struct Nested {
    c: felt,
}
```

```
struct MyType {
    a: felt,
    b: Nested,
}
```

```
func main(output_ptr: felt*)() {
    alloc_locals;
    local my_val: MyType* = new MyType(
        a = 1,
        b = Nested(c=2)
    );
    serialize_word(my_val.b.c);
    return ();
}
```

Declaring a member with a custom type

Don't use **new**  
We don't want a pointer, we want the object

Accessing a nested member

# Array of Felts

```
%builtins output
from starkware.cairo.common.serialize import serialize_word
from starkware.cairo.common.alloc import alloc
```

Library to allocate contiguous memory for arrays  
Returns pointer to first memory address

```
func main{output_ptr: felt*}() {
    fixed_lenght_felt();
    var_lenght_felt();
    return ();
}
```

```
func fixed_lenght_felt{output_ptr: felt*}() {
    alloc_locals;
    local felt_array: felt* = new (5, 10);
    serialize_word(felt_array[1]);
    return ();
}
```

For arrays of **fixed** size use **new** keyword  
Variable must be **local** or **tempvar**, not **let**

```
func var_lenght_felt{output_ptr: felt*}() {
    let felt_array: felt* = alloc();
    assert felt_array[0] = 6;
    assert felt_array[1] = 12;
    serialize_word(felt_array[1]);
    return ();
}
```

For arrays of **variable** size use **alloc** keyword  
Variable must be **let**, not **local** or **tempvar**  
**assert** must be used to manipulate array

# Array of Objects

```
struct MyType {  
  a: felt,  
  b: felt,  
}
```

```
func fixed_lenght_type{output_ptr: felt*}() {  
  alloc_locals;  
  local obj_array: MyType* = cast(  
    new(  
      MyType(a=1, b=2),  
      MyType(a=3, b=4)  
    ),  
    MyType*  
  );  
  serialize_word(obj_array[1].b);  
  return ();  
}
```

**new** returns **felt\*** by default  
We need to **cast** to **MyType\***

Multiple instances can be created with a single **new**

Custom type to cast to as pointer

```
func var_lenght_type{output_ptr: felt*}() {  
  let felt_array: MyType* = alloc();  
  assert felt_array[0] = MyType(a=1, b=2);  
  assert felt_array[1] = MyType(a=3, b=4);  
  serialize_word(felt_array[1].a);  
  return ();  
}
```

No need to use **new** because we don't need a pointer

# If-Else

Only available control structure (no **for**, **while**, **switch**, etc.)

```
%builtins output
from starkware.cairo.common.serialize import serialize_word

func main{output_ptr: felt*}() {
    alloc_locals;
    local a = 2;
    local b;

    if (a == 5) {
        b = 10;
    } else {
        b = 20;
    }
    serialize_word(b); // 20
    return ();
}
```

Variable can be declared with no value using **local**

# Recursion

Only alternative to for loops in Cairo

```
%builtins output
from starkware.cairo.common.serialize import serialize_word
```

```
func main{output_ptr: felt*}() {
    let value = pow_n(x=2, n=3);
    serialize_word(value); // 8
    return ();
}
```

←-----  $2^3$

```
func pow_n(x: felt, n: felt) -> felt {
    return pow_n_tail(acc=x, iter=n, base=x);
}
```

←----- Tail recursion friendly signature

```
func pow_n_tail(acc: felt, iter: felt, base: felt) -> felt {
    if (iter == 1) {
        return acc;
    }
    let acc = acc * base;
    let iter = iter - 1;
    return pow_n_tail(acc, iter, base);
}
```

←----- End recursion and return result

←----- Tail recursion. Performance boost

# Assert

Assignment, comparison and complex operations

```
let felt_array: felt* = alloc();  
assert felt_array[0] = 6;
```

←----- Assignment for array elements

```
let x = 3;  
let y = 5;  
let z = 4;  
assert x * x = y + z;
```

←----- comparing value successfully

```
let x = 3;  
let y = 5;  
let z = 5;  
assert x * x = y + z;
```

←----- execution stops with fail status

# Cairo Summary

Allows to write **provable programs**

Basic type is **felt**

Max integer is 251 bits prime number

No for loops, only recursion

Define variables with **let**, **tempvar** or **local**

Builtins work like virtual ASICs

Functions have regular and implicit arguments

Failed **asserts** stop execution



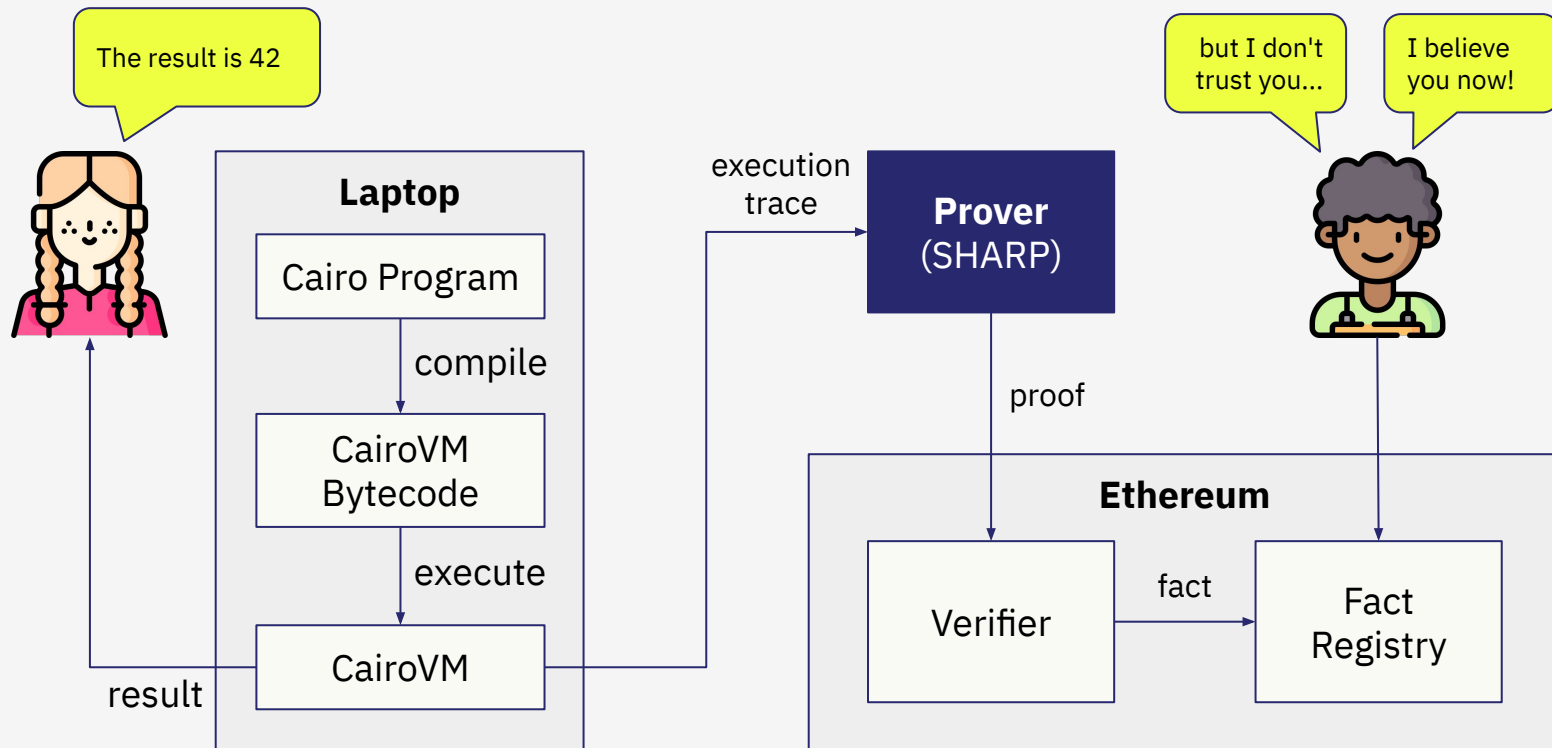


# Hints

# StarkNet

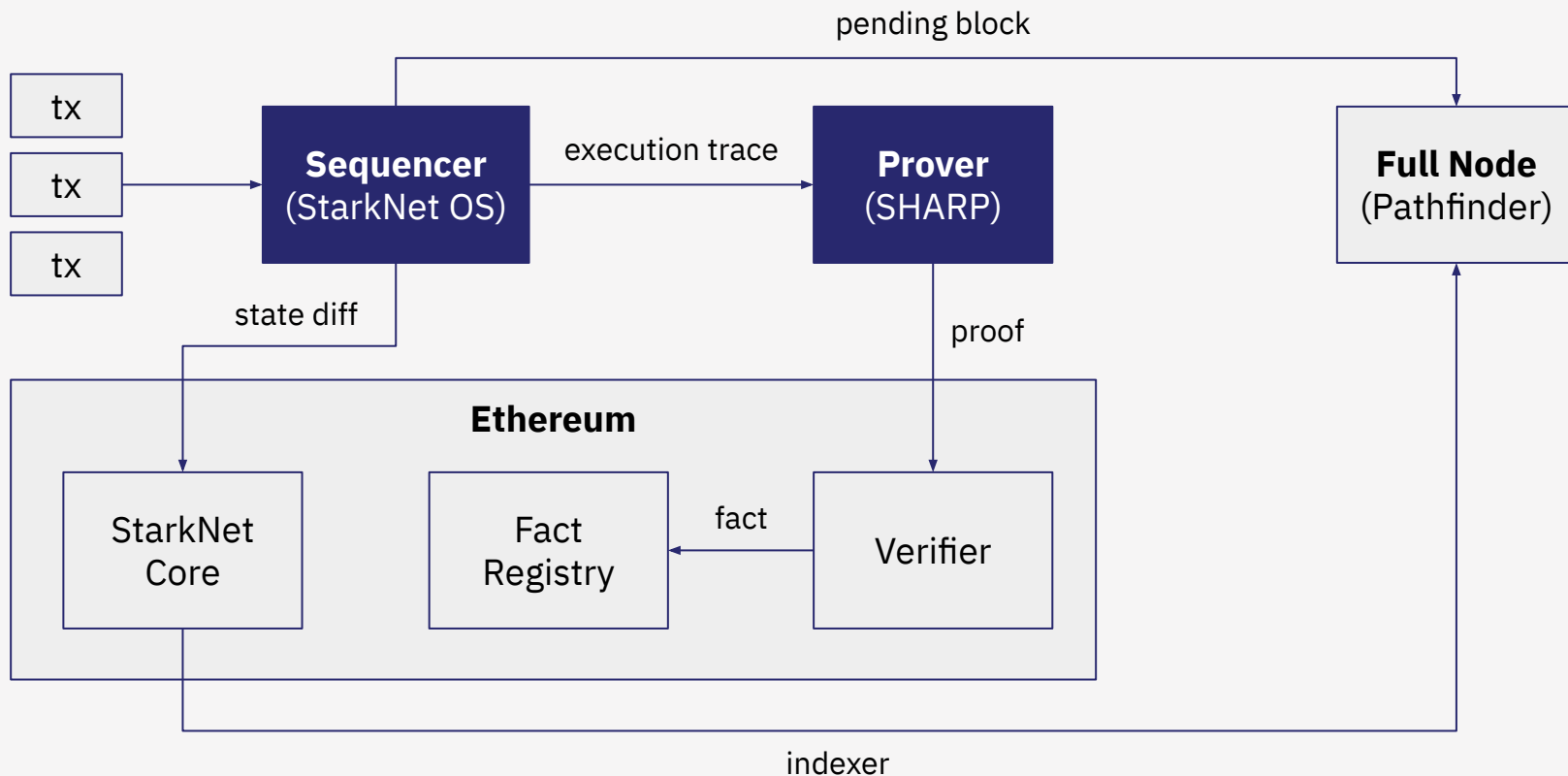
# Cairo Architecture Recap

Only on testnet. No real use case



# StarkNet's Architecture

Real use case of STARK proofs



# Cairo for StarkNet

## Additional features and APIs when using Cairo for StarkNet

<code>%lang starknet</code>	←-----	No need to declare builtins for contracts
<code>@storage_var</code>	←-----	Persistent storage
<code>func animals(token_id: Uint256) -&gt; (animal: Animal) {</code> <code>}</code>	←-----	Mapping
<code>@constructor</code>	←-----	Only one constructor function allowed
<code>func constructor{</code> <code>syscall_ptr: felt*</code> , <code>pedersen_ptr: HashBuiltin*</code> , <code>range_check_ptr: felt</code> <code>}{</code> <code>name: felt</code> <code>} { ... }</code>	←-----	Commonly used builtin pointers
<code>@view</code>	←-----	Does not change internal or global state (call)
<code>func name{...}() -&gt; (name: felt) { ... }</code>		
<code>@external</code>	←-----	Changes internal or global state (invoke)
<code>func register_me_as_breeder{...}() -&gt; (is_added: felt) { ... }</code>		

# Creating a User Account

```
// Define testnet as target network for all commands
```

```
$ export STARKNET_NETWORK=alpha-goerli
```

```
// Define signature scheme to use for all commands
```

```
$ export STARKNET_WALLET=starkware.starknet.wallets.open_zeppelin.OpenZeppelinAccount
```

```
// Calculate wallet address before deployment
```

```
$ starknet new_account
```

```
// Fund wallet using faucet
```

```
// Estimate gas fees for deployment
```

```
$ starknet deploy_account --estimate_fee
```

```
// Deploy user account
```

```
$ starknet deploy_account
```

# Declare Contract

```
// Compile contract
```

```
$ starknet-compile starknet/voting.cairo --output compiled/voting.json
```

```
// Declare contract
```

```
$ starknet declare --contract compiled/voting.json
```

```
// Calculate class hash (if declared already)
```

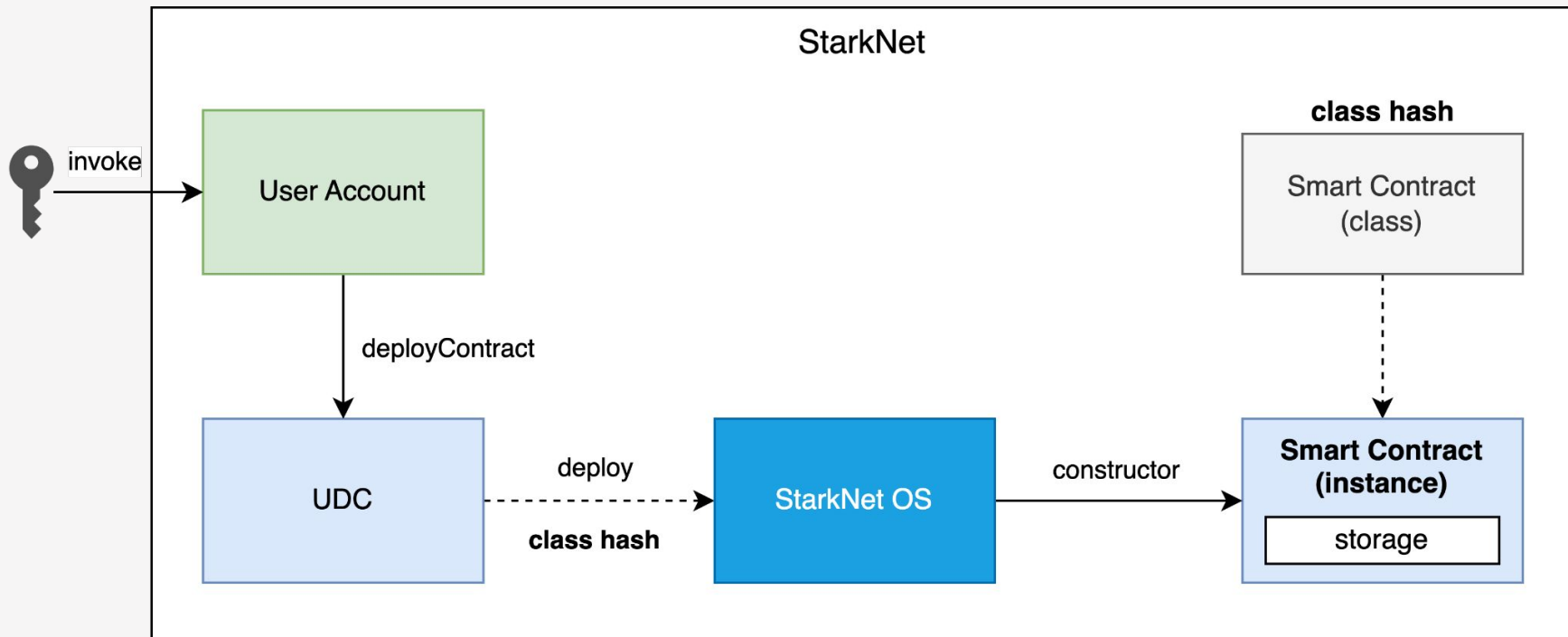
```
$ starknet-class-hash compiled/voting.json
```

## Voting Contract Class Hash

*hex:* 0x60101ef5dc96cff8224d3d48e06b8091ffecbea578545b56a42ecf1032d3bf2

*felt:* 2715657293614881836478276174981963700795133668158601100932833519980176554994

# The Universal Deployer Contract (UDC)





# Deploy Contract

```
func deployContract{ ... }(
  classHash: felt,
  salt: felt,
  unique: felt,
  calldata_len: felt,
  calldata: felt*
) -> (address: felt) {
```

```
func constructor{ ... }(
  admin_address: felt,
  registered_addresses_len: felt,
  registered_addresses: felt*
) { ... }
```

```
starknet invoke \
  --address 0x041a78e741e5af2fec34b695679bc6891742439f7afb8484ecd7766661ad02bf \
  --abi abis/udc.json \
  --function deployContract \
  --inputs
    0x60101ef5dc96cff8224d3d48e06b8091ffecbea578545b56a42ecf1032d3bf2
    0
    0
    5
    0x0732b42ffe95457c1cD8788383fC9b53e70F7331deb4cbb76644bED1b528681C
    3
    0x031409d4bD912a707d9aD6F0ae57E471ac6aEf0eE462098B2874000af338cEF7
    0x015b5097AfCaFc6fca7b5E0c0EAaa3990d57d5212F86f89d4971d6523eDf58fc
    0x020beEdabD63ad5fE5359d6f8f145Ee3532eB10788dA103fc30dCF97a898f5D8
```

----- UDC address

----- Voting class hash

----- Salt

----- Unique (boolean)

----- calldata\_len

----- admin\_address

----- Voter 1 address

----- Voter 2 address

----- Voter 3 address

# Interacting with the Voting Contract

Check "events" tab of [deploy tx](#)

event `ContractDeployed(address, deployer, unique, classHash, calldata_len, calldata, salt)` -> 0x26b1...b34d

Contract Address: 0x041a78e741e5af2fec34b695679bc6891742439f7afb8484ecd7766661ad02bf
Decoded ☒ Raw

Input	Type	Value
address	felt	"0x1333067d5eb6bb73a3e499d013455659ee0ea058ad5a39397f5f145cf98afd2"

[Voting contract on Starkscan](#)

# StarkNet Summary

Cairo for StarkNet uses additional APIs

Smart contracts can have only one constructor

A **view** function doesn't change the state (read-only) and is **called** for free

An **external** function changes the state (write) is **invoked** paying gas fees

Account abstraction separates Signer from User Account

Deployment is done with the UDC



# Error Handling


# Authorization

# Thanks!

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