

CCPS109

Computer Science I

L1

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Agenda

Announcement

Lecture:

list intro
iteration

List intro

- Simple explanation: list is abstraction items on list is indexable

index	0	1	2	3	4	5	6
Value	Apple	Banana	Papaya	Durian	Mango	Peach	Orange

```
fruit_list=['Apple','Banana','Papaya','Durian','Mango','Peach','Orange']
```

List intro

```
fruit_list=['Apple','Banana','Papaya','Durian','Mango','Peach','Orange']
```

```
fruit_list[2]           'Papaya'
```

```
fruit_list[5]           'Peach'
```

List intro

`list.append(x)`

- Add an item to the end of the list. Equivalent to `a[len(a):] = [x]`.

`list.insert(i, x)`

- Insert an item at a given position. The first argument is the index of the element before which to insert, so `a.insert(0, x)` inserts at the front of the list, and `a.insert(len(a), x)` is equivalent to `a.append(x)`.

`list.remove(x)`

- Remove the first item from the list whose value is equal to `x`. It raises a `ValueError` if there is no such item.

List intro

`list.pop([i])`

- Remove the item at the given position in the list, and return it. If no index is specified, `a.pop()` removes and returns the last item in the list. (The square brackets around the `i` in the method signature denote that the parameter is optional, not that you should type square brackets at that position. You will see this notation frequently in the Python Library Reference.)

`list.clear()`

- Remove all items from the list. Equivalent to `del a[:]`.

`list.count(x)`

- Return the number of times `x` appears in the list.

Iteration (aka Loops)

- Doing the same thing many times
- Instead of writing out the same code again and again. We use iterations/ loops.
- Like conditionals: the conditional is evaluated then execute the code block(loop body).
- Once done with the loop body, recheck the condition to see if it still true.
- Jump to next code block if condition is false

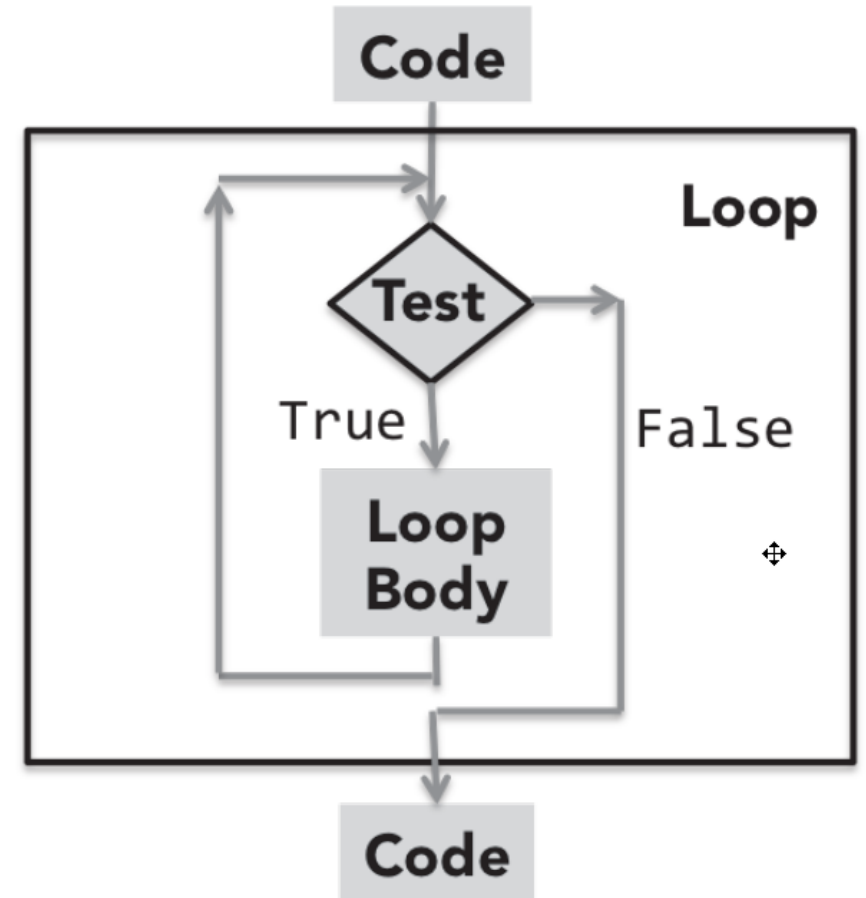


Figure 2.4 Flow chart for iteration

Iteration (aka Loops)

- While loop

```
i = 1
while i <= 12:
    print(i)
    i += 1    #i=i+1
Print(" I am outside of
while loop")
```

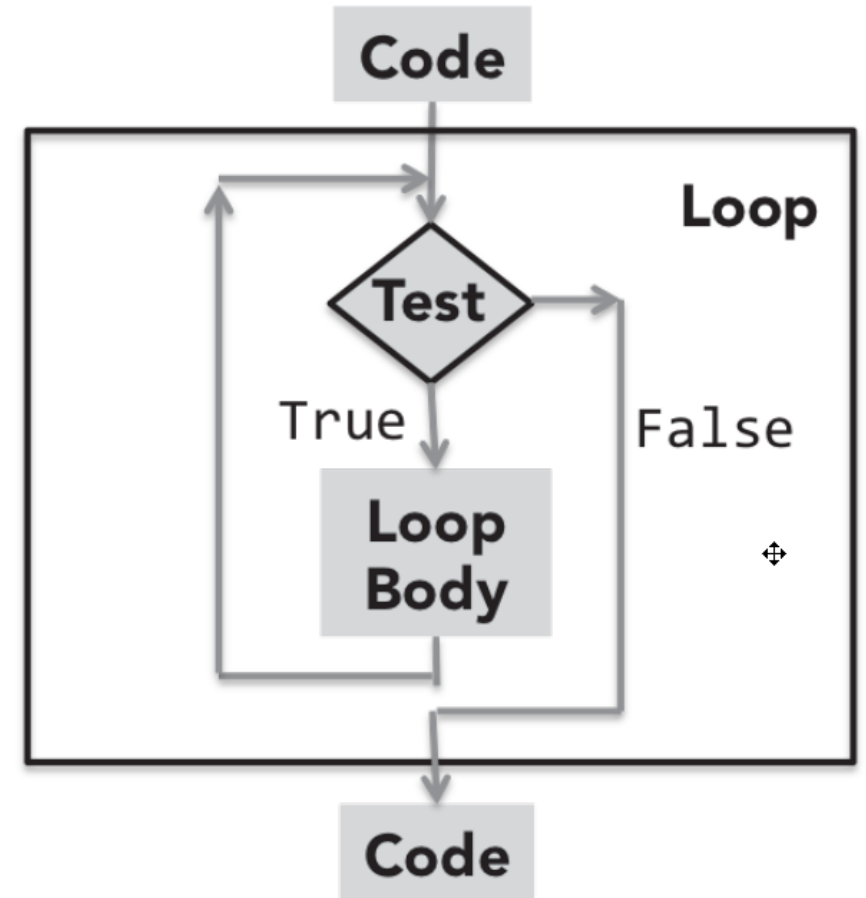


Figure 2.4 Flow chart for iteration

While

```
i = 1
while i <= 12:
    print(i)
    if i==5:
        break    #exit while loop
    i += 2
Print(" I am outside of while loop")
```

While

```
i = 1
while i <= 12:
    i += 2
    if i==5:
        continue    #skip the rest of loop code
                     #continue to the next iteration
    print(i)
Print(" I am outside of while loop")
```

Look up: while loop with else

While: recap

- `while <condition>:`
 `<expression>`
 `<expression>`
 ...

- `<condition>` evaluates to **True or False**
- When `<condition>` is **True**, do all steps inside the `while` code block
- check `<condition>` again,
- repeat until `<condition>` is **False**, then execute code outside of block

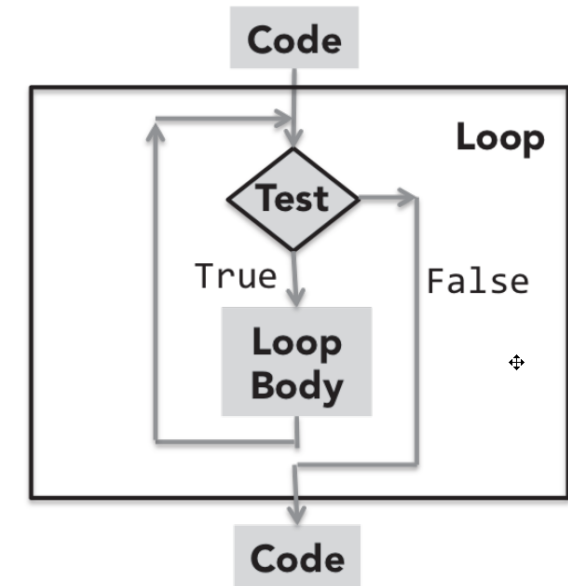


Figure 2.4 Flow chart for iteration

while and for loops

- iterate through numbers in a sequence

```
# while loop  
n = 0  
while n < 7:  
    print(n)  
    n = n+1
```

- # simpler with for loop
- ```
for n in range(7):
 print(n)
```

# For loop

**for val\_at\_index in sequence:**

    <expression>

    <expression>

    ...

- each time through the loop, <val\_at\_index> takes a value store at index
- first time, < val\_at\_index > starts at the lowest index
- next time, < val\_at\_index > gets the previous value + 1

# For

```
#list of fruits name
fruits = ['Apple', 'Banana', 'Papaya', 'Durian', 'Mango', 'Peach', 'Organge']

for val in fruits:
 if val=='Durian':
 print('My favourite:'+val)
 else:
 print('meh:'+val)
```

# For

```
fruits = ['Apple', 'Banana', 'Papaya', 'Durian', 'Mango', 'Peach', 'Organge']
```

```
for val in fruits:
 if val=='Durian':
 print('My favourite: '+val)
 else:
 print('meh: '+val)
```

# Breaking loop

```
fruits = ['Apple', 'Banana', 'Papaya', 'Durian', 'Mango', 'Peach', 'Organge']
```

```
for x in fruits:
```

```
 if x == "Durian":
```

```
 break
```

```
 #exit for loop
```

```
 print(x)
```



# loop 'continue'

```
fruits = ['Apple', 'Banana', 'Papaya', 'Durian', 'Mango', 'Peach', 'Organge']
```

```
for x in fruits:
```

```
 if x == "Durian":
```

```
 continue
```

```
 print(x)
```

```
stop the current iteration and
continue to the next.
```

```
#Will not print 'Durian'
```

# Loop

# List of numbers

```
numbr = [5, 3, 8, 4, 2, 6, 9, 11]
```

```
for val in numbr:
```

```
 sum = sum+val
```

```
print("The sum is", sum)
```

```
#hmm... something seem to be missing
```

# Loop

# List of numbers

```
numbr = [5, 3, 8, 4, 2, 6, 9, 11]
```

```
sum=0
```

```
for val in numbr:
```

```
 sum = sum+val
```

```
print("The sum is", sum)
```

# For loop

```
for <variable> in range(<some_num>) :
 <expression>
 <expression>
 ...
```

- each time through the loop, <variable> takes a value
- first time, <variable> starts at the smallest value
- next time, <variable> gets the prev value + 1

# Range

- default values are `start = 0` and `step = 1`
- loop until value is `(stop - 1)`

```
for n in range(7): #0<=n<7 or 0<=n<=6
 print(n)
```

# Range(start, stop, step)

- start value, stop value and optional step value
- Loop iterate until value is (stop - 1)

```
sum = 0
for i in range(7, 10):
 sum = sum + i
print('my sum:', sum) #my sum: 24
```

```
#-----
sum = 0
for i in range(5, 11, 2):
 sum += i
print("my sum:", sum) #my sum: 21
```

# Nested for

```
fruit_num=[3,4,2,24]
fruit_name=['Apple','Banana','Papaya','Durian','Mango','Peach','Orange']

for x in fruit_num:
 for y in fruit_name:
 print(x*y) # try this=>print(x,y)
```

## While:

- Unbounded number of iterations
- Can use for counter, but need initialization before loop
- Can end early via break
- ***May not*** be able to rewritable using *for* loop

## For:

- Known number of iterations
- Can end early via break
- Use as counter
- rewritable using *while* loop



# Coding so far

Basic constructs:

Numbers, assignments, input/output, comparisons, looping

Theoretically this is all you need , i.e. it is Turing complete:

“all problems can be solve via computation is solvable using only those you have already seen.”

However, the way we having writing program is ‘monolithic’

# monolithic codes

- Easy for small-scale problems
- Hard to maintain for larger problems
  - Codes and details
- Reusability
- How to deal with separation of concerns

More code  $\neq$  better programme

# Black box

- Car
  - TV
  - Projector
- 
- Abstraction of idea: No need to know how things work in order to used it.

# Decomposition

Car: engine, drive train, gearbox, springs, computers, sensor, lights, breaks...

- All these components work together to allow use to drive safely
- Decomposition idea: different devices/components work together to achieve an end goal.

# Decomposition for modularity

- In programming:

We separate code into **modules**

- **self-contained**
  - **reusable**
  - keep code **organized**
  - **keep code coherent**
  - decomposition can be achieved with **functions**
- Later on, decomposition via **classes**

# Abstraction: need to know?

- A module of code can be consider as a black box
  - Cannot see internal detail
  - Nor should we need to see it
  - Hide coding details
- Abstraction achieve via: documentation and function spefication

# Function

- Reusable piece of code that carry out calculation for a piece of functionality
- Not run in program until invocation or called

## Function:

- has a name
- **parameters** (0 or more)
- a **body**
- **returns** something
- **docstring** (optional but recommended)

# Function

def name\_of\_function (list of parameters):

Body of function

```
def printValue(x) :
 print(x)
```

```
#invocation
printValue(34)
```

```
def findMax(x, y) :
 val=0
 if x<y:
 val=y
 else:
 val=x
 return val
```

```
#invocation
max=findMax(55,12)
```



# Function arguments

- Arguments are passed by **value**
- function parameters bind to passed values
- Variable and params belong to function are **local** and accessible only inside function
- Unless declared otherwise

**c=findMax(4,7)**

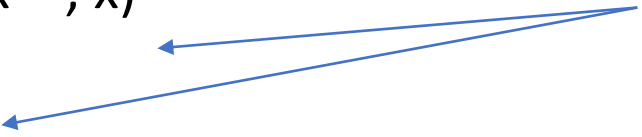
**print(c)**

```
#logically the same
#as one in prior
#slide
def findMax(x, y):
 val=x
 print(x, y)
 if x<y:
 val=y
 return val
```

# Scope

```
def f(x): #name x used as formal parameter
 y = 1
 x = x + y
 print('F-x =', x)
 return x
x = 3
y = 2
z = f(x) #value of x used as actual parameter
print('z =', z)
print('x =', x)
print('y =', y)
```

#not the same x



# Function with unknow number of param

```
def my_function(*ffruits):
 print("my 3rd fruit " + ffruits[2])

my_function('Apple',
 'Banana', 'Papaya', 'Durian', 'Mango', 'Peach', 'Orga
nge')
```

# Function with unknow number of param

```
def my_function(*ffruits):
 for fruit in ffruits:
 print('fruit item: '+fruit)

my_function('Apple',
 'Banana', 'Papaya', 'Durian', 'Mango', 'Peach', 'Orga
nge')
```

End?