

CCPS109

Computer Science I

L6-7

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Agenda

Apologies, could not get narration to work. Some thing about windows hardware permission setup.

Will continue try to figure it out for the next lecture, I will do something.

If you have question send me email and I will try to clarify it next week.

Start on the 13 take home labs!!!

Agenda

Announcement

Lecture:

numpy

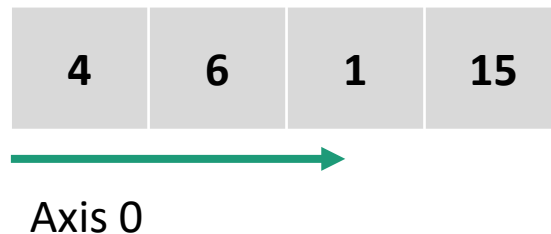
Testing, Debugging,

Numpy

Numerical Python

- Homogeneous multidimensional array.
 - Typically tables of numbers
 - Index by tuple of non-negative integers
 - Dimension are referred as **axes**

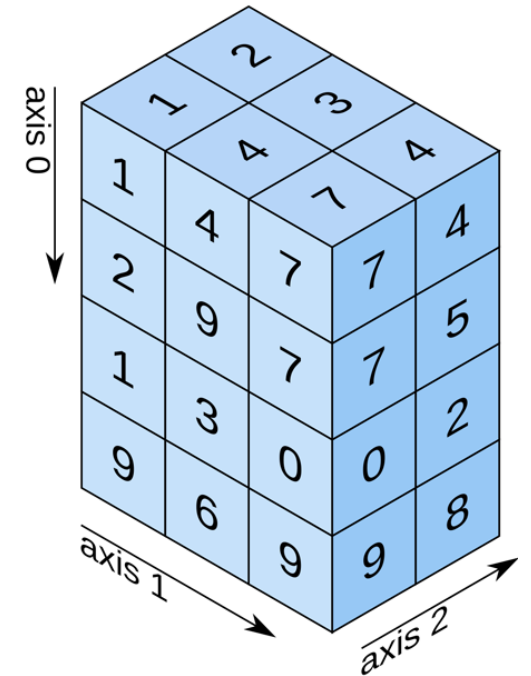
1D array



2D array



3D array



3d figure: https://miro.medium.com/max/1440/1*IkN1J6siiiCSk4ivYUhdgw.png

Numpy

- Data can be in N dimensional array: $0 < N \leq \text{infinity}$
- High performance
- Scientific computing and data analysis
- Fast, space-efficient
- Have tools for reading/writing array data to file
- Have standard mathematical function for fast operation

Installing Numpy

<https://scipy.org/install.html>

Once numpy is installed you can import the package and use it:

```
import numpy as np
```

Numpy Arrays

Creating array/matrix by simply passing a python list or any sequence into the `array` function

```
import numpy as np    #always import numpy
ar=np.array([2,3,4,7])    1dimension integer array
```

or

```
import numpy as np
L1= [2,3,4,7]
ar=np.array(L1)
```

To access the value, use index just like lists

`ar[2]` <=result in 4

2	3	4	7
---	---	---	---

Numpy indexing 1D

ar =

2	3	4	7
---	---	---	---

slice is the same

ar[0:2]

2	3
---	---

ar[1:]

3	4	7
---	---	---

Try: `ar.max()` , `ar.min()`, `ar.sum()`,
`prod()`, `mean()`, `std()`

arrays

```
import numpy as np  
data1 = [6, 7.5, 8, 0, 1]
```

```
arr1 = np.array(data1)
```

```
#resulting in float array:
```

```
#array([ 6. ,  7.5,  8. ,  0. ,  1. ])
```

```
print(arr1.dtype)
```

#change all values to floating



```
#Float64
```

2d Array

```
import numpy as np
data2 = [[1, 4, 3, 2], [5, 6, 7, 8]]
arr2 = np.array(data2)
```

```
print(arr2)
```

Output:

```
array([[1, 4, 3, 2],
       [5, 6, 7, 8]])
```

```
print(arr2.ndim)
```

Output: 2

```
print(arr2.shape)
```

Output: (2, 4)

```
print(arr2[1][2])    #what is the output?
```

2d Array

```
import numpy as np
data2 = [[1, 4, 3, 2], [5, 6, 7, 8]]
arr2 = np.array(data2)
```

```
print(arr2)
```

Output:

```
array([[1, 4, 3, 2],
       [5, 6, 7, 8]])
```

```
print(arr2.ndim)
```

Output: 2

```
print(arr2.shape)
```

Output: (2, 4)

What is the output when printing the following:

```
print(arr2[1,2])
```

#slice

```
arr2[1:3]
```

```
arr2[0:2,0]
```

```
arr2.max(axis=0) #column
```

```
arr2.max(axis=1) #row
```

!n: if you want a copy of the slice, must make a copy

```
Arslice=arr2[1:3].copy()
```

2d indexing

Axis 1
row

Axis 0
column
0 1 2

0	0,0	0,1	0,2
1	1,0	1,1	1,2
2	2,0	2,1	2,2

2d indexing

Axis 1
Row

Arr[1,2]

		Axis 0 Column		
		0	1	2
Axis 1 Row	0	0,0	0,1	0,2
	1	1,0	1,1	1,2
	2	2,0	2,1	2,2

Numpy ndarray method

- `.ndim`
 - the number of axes (dimensions) of the array.
- `.shape`
 - the dimensions of the array. This is a tuple of integers indicating the size of the array in each dimension. For a matrix with n rows and m columns, shape will be (n,m) . The length of the shape tuple is therefore the number of axes, `ndim`.
- `.size`
 - the total number of elements of the array. This is equal to the product of the elements of shape.
- `.dtype`
 - an object describing the type of the elements in the array. One can create or specify dtype's using standard Python types.
 - Additionally NumPy provides types of its own. `numpy.int32`, `numpy.int16`, and `numpy.float64` are some examples.

Numpy ndarray method

.itemsize

- the size in bytes of each element of the array. For example, an array of elements of type float64 has itemsize 8 ($=64/8$), while one of type complex32 has itemsize 4 ($=32/8$). It is equivalent to ndarray.dtype.itemsize.

.data

- Normally, we won't need to use this attribute because we will access the elements in an array using indexing facilities.

Transpose .T

arr

1	9
4	2
5	7
3	6

arr.T

9	2	7	6
1	4	5	3

Reshape

`Reshape()` return a new array with passed in dimensions.

arr

9
2
7
6
1
4
5
6

arr.reshape(2,4)

9	2	7	6
1	4	5	3

reshape and arrange()

Reshape() return a new array with passed in dimensions.

```
b = np.arange(12).reshape(3,4) # arange() return an array & takes floating point,  
                                #it is similar to range()
```

b

```
>>>
```

```
array([[ 0,  1,  2,  3],  
       [ 4,  5,  6,  7],  
       [ 8,  9, 10, 11]])
```

Generating array

```
np.arange(15)
```

```
output>>array([ 0,  1,  2,  3,  4,  5,  6,  7,  8,  9, 10, 11, 12, 13, 14])
```

```
np.zeros(10)
```

```
Output>> array([ 0.,  0.,  0.,  0.,  0.,  0.,  0.,  0.,  0.,  0.])
```

```
np.zeros((3, 6))
```

```
Output>>
```

```
array([[ 0.,  0.,  0.,  0.,  0.,  0.],  
       [ 0.,  0.,  0.,  0.,  0.,  0.],  
       [ 0.,  0.,  0.,  0.,  0.,  0.]])
```

Try:

```
onesarray = np.ones((3,6))
```

Generating array

```
np.empty((2, 3, 2))
```

```
Output>> #3d array
```

```
array([[[ 4.94065646e-324,  4.94065646e-324],  
        [ 3.87491056e-297,  2.46845796e-130],  
        [ 4.94065646e-324,  4.94065646e-324]],  
       [[ 1.90723115e+083,  5.73293533e-053],  
        [-2.33568637e+124, -6.70608105e-012],  
        [ 4.42786966e+160,  1.27100354e+025]]])
```

DO NOT assume that **np.empty** will return an array of all zeros. It will return uninitialized garbage values at the memory location that was allocated when creating the array.

Array Creation Functions

Function	Description
array	Convert input data (list, tuple, array, or other sequence type) to an ndarray either by inferring a dtype or explicitly specifying a dtype. Copies the input data by default.
asarray	Convert input to ndarray, but do not copy if the input is already an ndarray
arange	Like the built-in range but returns an ndarray instead of a list.
ones, ones_like	Produce an array of all 1's with the given shape and dtype. ones_like takes another array and produces a ones array of the same shape and dtype.
zeros, zeros_like	Like ones and ones_like but producing arrays of 0's instead
empty, empty_like	Create new arrays by allocating new memory, but do not populate with any values like ones and zeros
eye, identity	Create a square N x N identity matrix (1's on the diagonal and 0's elsewhere)

Data type

Specifying data type for array using **dtype**

```
arr1 = np.array([1, 2, 3], dtype=np.float64)
```

```
arr2 = np.array([1, 2, 3], dtype=np.int32)
```

This allow for more control over how data are store in memory or disk whether they are integers, floating point, Boolean, string, or python objects.

Look up: Numpy data types

3d array

```
arr3d = np.array([[[1, 2, 3], [4, 5, 6]], [[7, 8, 9], [10, 11, 12]]])
```

```
arr3d[0]
```

```
Output>>
```

```
#2x3 array
```

```
array([[1, 2, 3],  
       [4, 5, 6]])
```

!n: for multidimensional arrays, if you omit later indices, the returned object will be a lower-dimensional ndarray consisting of all the data along the higher dimensions

3d array

```
arr3d = np.array([[[1, 2, 3], [4, 5, 6]], [[7, 8, 9], [10, 11, 12]]])
```

```
arr3d
```

```
Output>> # 2x2x3 array
```

```
array([[[ 1, 2, 3],  
        [ 4, 5, 6]],  
       [[ 7, 8, 9],  
        [10, 11, 12]]])
```


Matrix operations

All Matrix operations are support by numpy:

Arithmetic operators on arrays apply *elementwise*. A new array is created and filled with the result.

```
a = np.array( [20,30,40,50] )
```

```
b = np.arange( 4 )
```

```
print(b)
```

```
>>array([0, 1, 2, 3])
```

```
c = a-b
```

```
print(c)
```

```
array([20, 29, 38, 47])
```

```
print(b**2)
```

```
array([0, 1, 4, 9])
```

Matrix operations

All Matrix operations are support by numpy:

Arithmetic operators on arrays apply *elementwise*. A new array is created and filled with the result.

```
a = np.array( [20,30,40,50] )
```

```
b = np.arange( 4 )
```

```
print(b)
```

```
>>array([0, 1, 2, 3])
```

```
#Try:
```

```
c = a+b
```

```
print(c)
```

```
a+=2          #mutate a by add 2 to each element
```

```
#  *=  ,
```

Matrix operations

```
a = np.array( [20,30,40,50] )
```

```
print(10*np.sin(a))
```

```
array([ 9.12945251, -9.88031624,  7.4511316 , -2.62374854])
```

```
print(a<35)
```

```
array([ True,  True, False, False])
```

Operation:

```
A = np.array( [[1,1],  
               [0,1]] )
```

```
B = np.array( [[2,0],  
               [3,4]] )
```

```
A * B           # elementwise product
```

```
output>>
```

```
array([[2, 0],  
       [0, 4]])
```

Operation: product

```
A = np.array( [[1,1],  
               [0,1]] )
```

```
B = np.array( [[2,0],  
               [3,4]] )
```

```
A @ B           # matrix product
```

```
output>>
```

```
array([[5, 4],  
       [3, 4]])
```

```
A.dot(B)        # another matrix product
```

```
output>>
```

```
array([[5, 4],  
       [3, 4]])
```

Operation: axis

```
b = np.arange(12).reshape(3,4)
```

```
print(b)
```

```
Output>>
```

```
array([[ 0,  1,  2,  3],  
       [ 4,  5,  6,  7],  
       [ 8,  9, 10, 11]])
```

```
b.sum(axis=0)                # sum of each column
```

```
Output>> array([12, 15, 18, 21])
```

Operation: axis

`b.min(axis=1)` # min of each row

Output>>

```
array([0, 4, 8])
```

`b.cumsum(axis=1)` # cumulative sum along each row

output>>

```
array([[ 0,  1,  3,  6],
       [ 4,  9, 15, 22],
       [ 8, 17, 27, 38]])
```

Resize

given **a** is already define:

a

output>>

```
array([[3., 7., 3., 4.],  
       [1., 4., 2., 2.],  
       [7., 2., 4., 9.]])
```

```
a.resize((2,6))
```

```
print(a)
```

```
array([[3., 7., 3., 4., 1., 4.],  
       [2., 2., 7., 2., 4., 9.]])
```

resize() mutate the current array

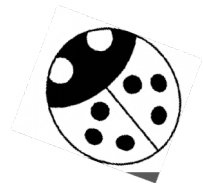
Unlike reshape() which return a new array

Numpy: Additional resource

- <https://numpy.org/devdocs/user/quickstart.html#>
- <https://scipy-lectures.org/intro/numpy/operations.html>
- <https://www.oreilly.com/library/view/python-for-data/9781449323592/ch04.html>



TESTING, DEBUGGING, EXCEPTIONS, ASSERTIONS



WE AIM FOR HIGH QUALITY – AN ANALOGY WITH SOUP

You are making soup but bugs keep falling in from the ceiling. What do you do?

- check soup for bugs
 - testing
- keep lid closed
 - defensive programming
- clean kitchen
 - eliminate source of bugs



DEFENSIVE PROGRAMMING

- Write **specifications** for functions
 - **Modularize** programs
 - Check **conditions** on inputs/outputs (assertions)
-
- ```
graph TD; A[DEFENSIVE PROGRAMMING] --> B[TESTING / VALIDATION]; A --> C[DEBUGGING];
```

### TESTING / VALIDATION

- **Compare** input/output pairs to specification
- “It’s not working!”
- “How can I break my program?”

### DEBUGGING

- **Study events** leading up to an error
- “Why is it not working?”
- “How can I fix my program?”

# SET YOURSELF UP FOR EASY TESTING AND DEBUGGING

- from the **start**, design code to ease this part
- break program up into **modules** that can be tested and debugged individually
- **document constraints** on modules
  - what do you expect the input to be?
  - what do you expect the output to be?
- **document assumptions** behind code design

# WHEN ARE YOU READY TO TEST?

- ensure **code runs**
  - remove syntax errors
  - remove static semantic errors
  - Python interpreter can usually find these for you
- have a **set of expected results**
  - an input set
  - for each input, the expected output

# CLASSES OF TESTS

## ■ Unit testing

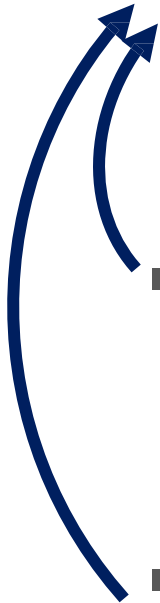
- validate each piece of program
- **testing each function** separately

## ■ Regression testing

- add test for bugs as you find them
- **catch reintroduced** errors that were previously fixed

## ■ Integration testing

- does **overall program** work?
- tend to rush to do this



# TESTING APPROACHES

- **intuition** about natural boundaries to the problem

```
def is_bigger(x, y):
 """ Assumes x and y are ints
 Returns True if y is less than x, else False """
```

- can you come up with some natural partitions?
- if no natural partitions, might do **random testing**
  - probability that code is correct increases with more tests
  - better options below
- **black box testing**
  - explore paths through specification
- **glass box testing**
  - explore paths through code



# BLACK BOX TESTING

```
def sqrt(x, eps):
 """ Assumes x, eps floats, x >= 0, eps > 0
 Returns res such that x-eps <= res*res <= x+eps """
```

- designed **without looking** at the code
- can be done by someone other than the implementer to avoid some implementer **biases**
- testing can be **reused** if implementation changes
- **paths** through specification
  - build test cases in different natural space partitions
  - also consider boundary conditions (empty lists, singleton list, large numbers, small numbers)

# BLACK BOX TESTING

```
def sqrt(x, eps):
 """ Assumes x, eps floats, x >= 0, eps > 0
 Returns res such that x-eps <= res*res <= x+eps """
```

| CASE                   | x             | eps           |
|------------------------|---------------|---------------|
| boundary               | 0             | 0.0001        |
| perfect square         | 25            | 0.0001        |
| less than 1            | 0.05          | 0.0001        |
| irrational square root | 2             | 0.0001        |
| extremes               | 2             | 1.0/2.0**64.0 |
| extremes               | 1.0/2.0**64.0 | 1.0/2.0**64.0 |
| extremes               | 2.0**64.0     | 1.0/2.0**64.0 |
| extremes               | 1.0/2.0**64.0 | 2.0**64.0     |
| extremes               | 2.0**64.0     | 2.0**64.0     |

# GLASSBOX TESTING

- **use code** directly to guide design of test cases
- called **path-complete** if every potential path through code is tested at least once
- what are some **drawbacks** of this type of testing?
  - can go through loops arbitrarily many times
  - missing paths
- guidelines
  - branches → exercise all parts of a conditional
  - for loops → loop not entered  
body of loop executed exactly once  
body of loop executed more than once
  - while loops → same as for loops, cases that catch all ways to exit loop

# GLASSBOX TESTING

```
def abs(x):
 """ Assumes x is an int
 Returns x if x>=0 and -x otherwise """
 if x < -1:
 return -x
 else:
 return x
```

- a path-complete test suite could **miss a bug**
- path-complete test suite: 2 and -2
- but abs(-1) incorrectly returns -1
- should still test boundary cases

# DEBUGGING

- steep learning curve
- goal is to have a bug-free program
- tools
  - **built in** to IDLE and Anaconda
  - **Python Tutor**
  - **print** statement
  - use your brain, be **systematic** in your hunt

# PRINT STATEMENT

- good way to **test hypothesis**
- when to print
  - enter function
  - parameters
  - function results
- use **bisection method**
  - put print halfway in code
  - decide where bug may be depending on values

# DEBUGGING STEPS

- **study** program code
  - don't ask what is wrong
  - ask how did I get the unexpected result
  - is it part of a family?
- **scientific method**
  - study available data
  - form hypothesis
  - repeatable experiments
  - pick simplest input to test with

# ERROR MESSAGES - EASY

- trying to access beyond the limits of a list

`test = [1,2,3]    then    test[4]` → `IndexError`

- trying to convert an inappropriate type

`int(test)` → `TypeError`

- referencing a non-existent variable

`a` → `NameError`

- mixing data types without appropriate coercion

`'3'/4` → `TypeError`

- forgetting to close parenthesis, quotation, etc.

`a = len([1,2,3]`  
`print(a)` → `SyntaxError`