

GAME TETRIS

IN C, C++

This project is part of the course Computer programming.
Is a project about tetris games created in C and C++.
The objective of the project is to learn C language in
creating games and practice using programming skills.

what is the purpose of tetris?

Tetris is a video game developed in the Soviet Union in 1984. The game has a simple goal of destroying lines of block before it reaches the top. The line is made up of a square block. Tetrominoes is the shape of the 4 connected blocks that falls vertically down.

The goal of Tetris is to score as many points as possible by clearing horizontal lines of Blocks. The player must rotate, move, and drop the falling Tetriminos inside the Matrix (playing field). Lines are cleared when they are filled with Blocks and have no empty spaces.

As lines are cleared, the level increases and Tetriminos fall faster, making the game progressively more challenging. If the Blocks land above the top of the playing field, the game is over.

COMPUTER PROGRAMMING MINI PROJECT 2019

