

Vadzim Kazlou

Backend developer

Belarusian State University of Informatics and Radioelectronics

Faculty of Computer Systems and Networks, Computer Science and Software Technology

+375 (29) 582-27-50

✉ vadickozlov@gmail.com

🐙 GitHub

🌐 LinkedIn

EDUCATION

- **Belarusian State University of Informatics and Radioelectronics** Sep 2020 – Jun 2024
Faculty of Computer Systems and Networks, Computer Science and Software Technology 9.33 / 10

EXPERIENCE

- **Yandex** Aug 2022 - now
Software engineer Moscow, Minsk
 - Worked at Alice Dialog Engine Infrastructure and Runtime team.
 - Solved some runtime optimization problems, wrote business logic, optimized CI/CD pipelines, worked with GPT-like networks inference

HARD SKILLS

Languages: C, C++, Python – main. Go, Kotlin, System Verilog, TASM, C#, HTML, CSS, JS, React – basic knowledge (wrote some labs at university). Dart + Flutter – made some apps when studied at school.

Developer Tools: git, bash, zsh, Docker, gcc, clang, gdb, lldb, make, CMake, vim, lsp

Libraries and Frameworks: Flask, Django, Jinja, GTest, Unittest, Pytest, Protocol Buffers

Databases: Clickhouse, PostgreSQL, SQLite, MySQL, Oracle

Soft Skills: Critical Thinking, Research Skills, Adaptability, Emotional Intelligence, Teamwork, Creativity

Math: Linear Algebra, Graphs theory, Discrete math, Optimization Methods, Math modeling, Probability theory, Statistics

English: B1 **Areas of Interest:** High-load computing, Optimization problems, Large data streams. Wanna try to work with Go or Rust :)

OTHER ACTIVITY

- **BSUIR Open X - XII**, Organizing committee & problems author 2022 – 2024
- **BIT-Cup 2022**, 2nd degree diploma 2022
- **ICPC**, 1/4, participant 2020 – 2024