State Diagram:
GetAdminAuthZ(adminAuthZ):
bool[]

AuthAdmin
<<Enum>>

NonAdmin

Admin

SysAdmin

Note:
bool[] size is 2.
_adminAuthZ[0]: canCreateAdmin
_AdminAuthZ[1]: canEnableAccount

Start
GetAdminAuthZ(adminAuthZ)

Input adminAuthZ

Which
adminAuthZ?

enum AdminAuthZ == NonAdmin

return bool[2]
[false, false]

adminAuthZ == Admin

return bool[2]
[false, true]

adminAuthZ == SysAdmin

return bool[2]
[true, true]