Convergence Rate Bounds for Iterative Random Functions Using One-Shot Coupling

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An example of a non linear autoregressive process

```
# D^2 = -\inf funcMin(x,y)
f \leftarrow function(x,y)\{return(0.25*(y-x-sin(y)+sin(x)))\}
g <- function(x,y){return( 0.5 *(x-y+\sin(y)-\sin(x)) )}
h \leftarrow function(x,y)\{return(\ 0.25*(y+x-sin(y)-sin(x))\ )\}
num <- function(x,y){</pre>
         num <-g(x,y)^2 + 4*exp(-0.5)*g(x,y)*sin(f(x,y))*cos(h(x,y))+2*sin(f(x,y))^2*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^2)*(1+exp(-2)*(cos(h(x,y))^
         return( 0.5*sqrt(num) )}
funcMin <- function(par){</pre>
         x \leftarrow par[1]
        y <- par[2]
         return(-abs(num(x,y))/abs(x-y))
The following provides an estimate of D when the optim function is used.
D \leftarrow optim(par = c(0.1,0.2), funcMin)
-D$value
## [1] 0.6693833
The following is a graph of funcMin to show that the estimated minimum is correct.
funcMin <- function(x, y){</pre>
```

```
funcMin <- function(x, y){
    return(-abs(num(x,y))/abs(x-y))
}

x <- seq(-100, 100, length= 1000)
y <- x
z <- outer(x, y, funcMin)

fig <- plot_ly(x = x, y = y, z = z) %>% add_surface()

# fig
```

Calculation to find the number of iterations needed to guarantee a TV of 0.01 when $X_0 = 1$ and $X'_0 = 2$

```
n <- 2*log(0.01 * sqrt(3*pi/2))/log(-D$value[1])
ceiling(n)+1</pre>
```

Bayesian regression Gibbs sampler example

Code to generate figure 5.

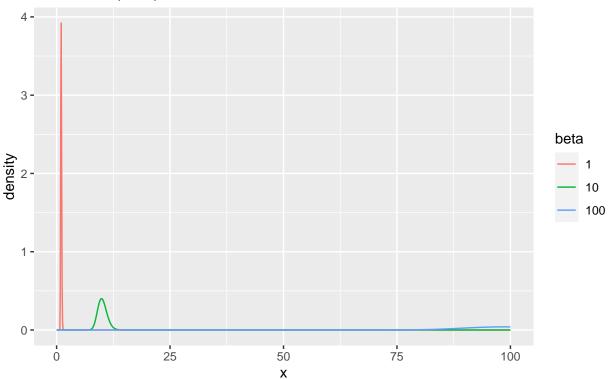
```
library(invgamma)

x <- seq(0.01, 100, length=1000)
fx1 <- dinvgamma(x, shape=100, rate=1000)
fx10 <- dinvgamma(x, shape=100, rate=10000)
fx100 <- dinvgamma(x, shape=100, rate=10000)
df <- data.frame(x, fx1, fx10, fx100)

df %>%
    select(x, fx1, fx10, fx100) %>%
    pivot_longer(cols = starts_with("fx"), names_to = "beta", values_to = "density") %>%
    mutate(beta = gsub("fx", "", beta)) %>%
    ggplot(aes(x=x, y=density, col=beta)) +
    geom_line()+
    labs(title="Inverse gamma density for different rates", subtitle = "For fixed shape, alpha = 100")
```

Inverse gamma density for different rates

For fixed shape, alpha = 100



```
df %>%
  select(x, fx1, fx10, fx100) %>%
  pivot_longer(cols = starts_with("fx"), names_to = "beta", values_to = "density") %>%
  mutate(beta1 = gsub("fx", "", beta))
```

```
## # A tibble: 3,000 x 4
##
          x beta density beta1
                      <dbl> <chr>
##
      <dbl> <chr>
   1 0.01 fx1 0
##
##
    2 0.01 fx10 0
   3 0.01 fx100 0
##
   4 0.110 fx1
                   2.11e-254 1
## 5 0.110 fx10 0
## 6 0.110 fx100 0
                              100
## 7 0.210 fx1 6.59e- 95 1
## 8 0.210 fx10 0
## 9 0.210 fx100 0
## 10 0.310 fx1 2.46e- 45 1
## # ... with 2,990 more rows
Numerical example
dataPHD <- read.csv2(file="phd-delays.csv")</pre>
colnames(dataPHD) <- c("diff", "child", "sex", "age", "age2")</pre>
mDataPHD <- as.matrix(dataPHD)</pre>
Y <- mDataPHD[,1]
X <- mDataPHD[,-1]</pre>
#set parameters
lambda <- 2
#get variables
k \leftarrow nrow(X)
p \leftarrow ncol(X)
A \leftarrow t(X) \% X + lambda*diag(p)
C \leftarrow t(Y) \%*\% (diag(k)-X \%*\% inv(A) \%*\% t(X)) \%*\% Y
C \leftarrow C[1,1]
K \leftarrow ((k/2+p+1)/\exp(1))^(k/2+p)/gamma(k/2+p)*(k+2*p+2)/(C*\exp(1))
D <- p/(k+p-2)
Calculation to find the number of iterations needed to guarantee a TV of 0.01 when X_0 = 1 and X'_0 = 1001
n \leftarrow \log(0.01/(K*1000))/\log(D)
ceiling(n)+1
```

[1] 3

Bayesian location model Gibbs sampler

Numerical example Calculation to find the number of iterations needed to guarantee a TV of 0.01 when $X_0 = 1 \text{ and } X'_0 = 2.$

```
data(trees)
df <- trees$Girth
j <- length(df)</pre>
S \leftarrow sum((df-mean(df))^2)
C \leftarrow ((j+1)/2)^{((j-1)/2)*exp(-((j+1)/2))/((j+1)*gamma((j-1)/2))*S
\#K \leftarrow (S/2) \cap ((j-1)/2) * ((j+1)/S) \cap ((j-3)/2) * exp(-(j+1)/2) / gamma((j-1)/2)
```

```
## [1] 13.74027

D <- 1/j
n <- \log(0.01/(C*1000))/\log(D)
ceiling(n) + 1

## [1] 6

Calculation to find the number of iterations needed to guarantee a TV of 0.01 when X_0 = 1 and X_0' = 2
using the method from the one-shot coupling paper.

C <- j/2 +1

C

## [1] 16.5

n <- \log(0.01/(C*1000))/\log(D)
ceiling(n)
```

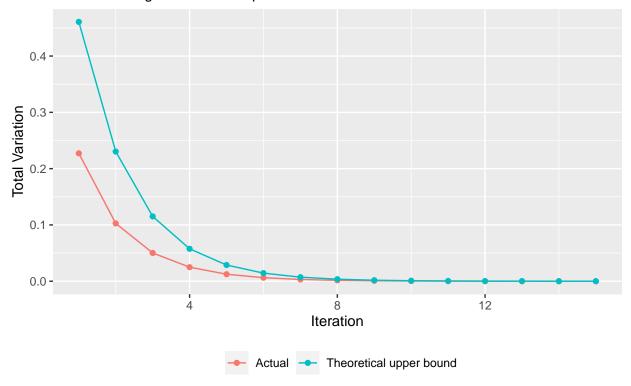
Autoregressive normal process

Code to generate figure 1.

```
x0=1
y0=0
n = 15
actualBound = 1:n; upperBound = 1:n
for(i in 1:n){
  actualBound[i] \leftarrow 1-2*pnorm(-abs(x0-y0)/(2*sqrt(4^i-1)))
  \#actualBound[i] \leftarrow 1-2*pnorm(-2^{(-i-1)}*abs(x0-y0)*(1-4^{(-i)})^{(-0.5)})
  upperBound[i] \leftarrow  sqrt(2/(3*pi))*abs(x0-y0)/2^(i-1)
}
df <- data.frame(Iteration=1:n, Actual=actualBound, Estimate=upperBound)
df %>%
  pivot_longer(cols = Actual:Estimate, names_to = "Bound", values_to = "value") %>%
  ggplot(aes(x=Iteration, y=value, col=Bound)) +
  geom_line()+
  geom_point() +
  labs(col = "", y="Total Variation", title = "Upper bound vs actual total variation distance", subtitl
  theme(legend.position = "bottom") +
  scale_colour_discrete(labels = c("Actual", "Theoretical upper bound"))
```

Upper bound vs actual total variation distance

For the autoregressive normal process



Calculation to find the number of iterations needed to guarantee a TV of 0.01 when $x_0 = 0$ and $x'_0 = 1$.

```
n \leftarrow \log(\sqrt{3*pi/2})*0.01)/\log(0.5)
ceiling(n) +1
```

[1] 7

AR normal process with d independent coordinates

Calculation to find the number of iterations needed to guarantee a TV of 0.01 when $x_0 = \vec{0}_{100}$ and $x_0' = \vec{1}_{100}$.

```
d <- 100
n <- log(0.01/(d*sqrt(2/(3*pi))))/log(0.5)
ceiling(n)+1</pre>
```

[1] 14

AR normal process with d dependent coordinates

```
d <- 100
#diag(0.5, nrow=10)

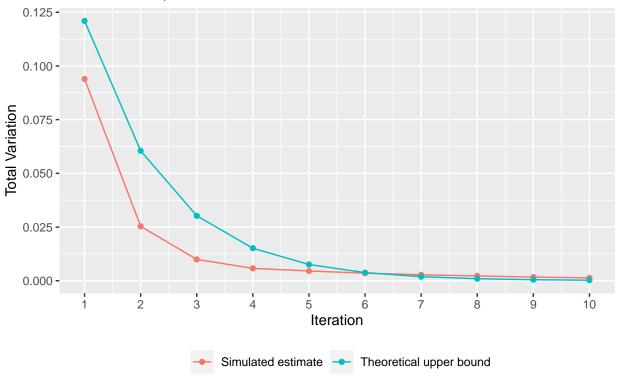
X <- rep(1, d)
Y <- rep(0, d)
m <- matrix(0,d,d)
diag(m[-1,])<-0.125</pre>
```

```
diag(m[,-1])<-0.125
diag(m) < -0.5
sigma <- m
A <- m
eigenM <- eigen(m)
P <- eigenM$vectors
Calculation to find the number of iterations needed to guarantee a TV of 0.01 when x_0 = \vec{0}_{100} and x'_0 = \vec{1}_{100}.
C \leftarrow \operatorname{sqrt}(d)/\operatorname{sqrt}(2*\operatorname{pi}) * \operatorname{norm}(\operatorname{inv}(\operatorname{sigma}), "F") * \operatorname{norm}(P, "F") * \operatorname{norm}(\operatorname{inv}(P), "F") * \operatorname{sqrt}(\operatorname{sum}(X^2))
D <- max(eigenM$values)</pre>
n < -\log(0.01/C)/\log(D)
## [1] 98782.31
## [1] 0.7498791
ceiling(n)
## [1] 56
LARCH model
Calculation to find the number of iterations needed to guarantee a TV of 0.01 when x_0 = 0.1 and x'_0 = 1.1.
C <- 1/sqrt(8*pi*exp(1))</pre>
D < -0.5
n < -\log(0.01/C)/\log(D)
ceiling(n) + 1
## [1] 5
\# get total variation estimate between iteration k of X and Y
# to be used in simulation of LARCH, asymmetric ARCH and GARCH models
getTv <- function(X,Y,k,binlength){</pre>
  n \leftarrow dim(X)[1]
  \max Val \leftarrow \max(X[,k],Y[,k])
  minVal \leftarrow min(X[,k],Y[,k])
  bins <- seq(from = minVal, to = maxVal+binlength, by = binlength)
  histX <- hist(X[,k], breaks=bins, plot = FALSE)</pre>
  histY <- hist(Y[,k], breaks=bins, plot = FALSE)</pre>
  diff <- abs(histX$counts-histY$counts)</pre>
  tv <- sum(diff)/(2*n)
  return(tv)
}
Code to generate figure 2.
n <- 10^7 # no. of simulations
k <- 11 # no. of iterations
X <- matrix(0, nrow = n, ncol = k)</pre>
Y <- matrix(0, nrow = n, ncol = k)
```

a <- 1

```
b < -0.5
X[,1] \leftarrow 0.1
Y[,1] \leftarrow 1.1
for (i in 1:n){
  Z <- rchisq(k, df=1)</pre>
  for(j in 2:k){
    X[i,j] \leftarrow (a + b*X[i,j-1]) * Z[j]
    Y[i,j] \leftarrow (a + b*Y[i,j-1]) * Z[j]
}
tv <- 1:k
for(i in 1:k){
  tv[i] <- getTv(X,Y,i, 0.01)</pre>
df \leftarrow data.frame(Iteration = 1:(k-1), Actual = tv[2:k], Estimate = C * D^(0:(k-2)))
  pivot_longer(Actual:Estimate, names_to = "Bound", values_to = "val") %>%
  ggplot(aes(x=Iteration, y=val, col=Bound)) +
  geom_line() +
  geom_point() +
  labs(col = "", y="Total Variation", title = "Theoretical upper bound vs simulated estimate of total v
  theme(legend.position = "bottom") +
  scale_x_continuous(n.breaks = 10) +
  scale_colour_discrete(labels = c("Simulated estimate", "Theoretical upper bound"))
```

Theoretical upper bound vs simulated estimate of total variation distance For the LARCH process



Asymmetric ARCH model

Code to generate figure 3.

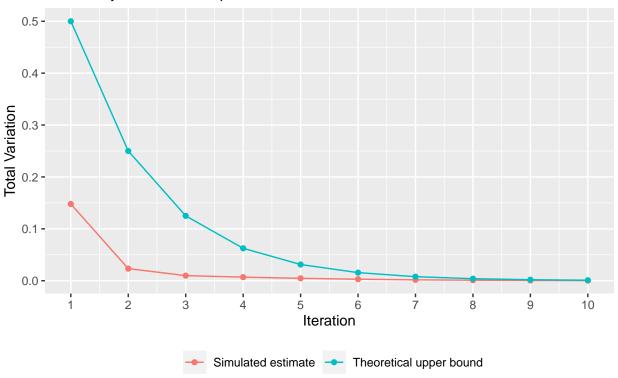
```
n <- 10<sup>7</sup> # no. of simulations
k \leftarrow 11 \ \text{\# no. of iterations}
X <- matrix(0, nrow = n, ncol = k)</pre>
Y <- matrix(0, nrow = n, ncol = k)
a <- 0.5
b <- 3
c <- 4
X[,1] <- 0
Y[,1] < -5
for (i in 1:n){
  Z <- rnorm(k)</pre>
  for(j in 2:k){
    X[i,j] \leftarrow sqrt((a*X[i,j-1]+b)^2 + c^2) * Z[j]
    Y[i,j] \leftarrow sqrt((a*Y[i,j-1]+b)^2 + c^2) * Z[j]
  }
}
tv <- 1:k
binlength \leftarrow 0.01
for(i in 1:k){
```

```
tv[i] <- getTv(X,Y,i, binlength)
}

df <- data.frame(Iteration = 1:(k-1), Actual = tv[2:k], Estimate = 0.5^(1:(k-1)))

df %>%
    pivot_longer(Actual:Estimate, names_to = "Bound", values_to = "val") %>%
    ggplot(aes(x=Iteration, y=val, col=Bound)) +
    geom_line() +
    geom_point() +
    labs(col="", y="Total Variation", title = "Theoretical upper bound vs simulated estimate of total var theme(legend.position = "bottom") +
    scale_x_continuous(n.breaks = 10) +
    scale_colour_discrete(labels = c("Simulated estimate", "Theoretical upper bound"))
```

Theoretical upper bound vs simulated estimate of total variation distance For the asymmetric ARCH process



GARCH model using Intro to Timeseries example

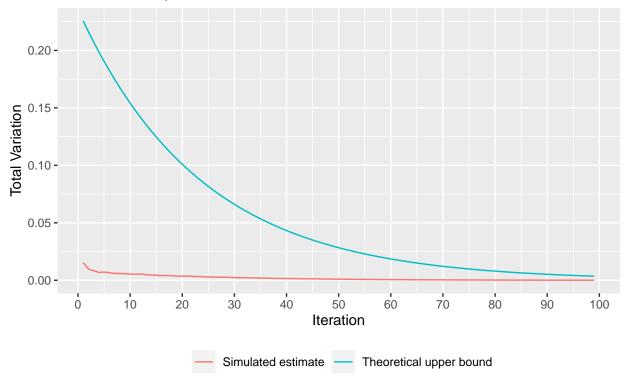
Code to generate figure 4.

```
n <- 10^6 # no. of simulations
k <- 100 # no. of iterations
X <- matrix(0, nrow = n, ncol = k)
Y <- matrix(0, nrow = n, ncol = k)

oX <- matrix(0, nrow = n, ncol = k)
oy <- matrix(0, nrow = n, ncol = k)</pre>
```

```
a < -0.13
b <- 0.1266
c <- 0.7922
D <- sqrt(b+c)
X[,1] \leftarrow 0.1
Y[,1] <- -0.1
oX[,1] <- 0.01
oY[,1] <- 0.1
C \leftarrow sqrt((b*abs(X[1,1]^2-Y[1,1]^2) + c*abs(oX[1,1]^2-oY[1,1]^2)) / a)
for (i in 1:n){
  Z \leftarrow rnorm(k)
  for(j in 2:k){
    oX[i,j] \leftarrow sqrt(a + b*X[i,j-1]^2 + c * oX[i,j-1]^2)
    oY[i,j] \leftarrow sqrt(a + b*Y[i,j-1]^2 + c * oY[i,j-1]^2)
    X[i,j] \leftarrow oX[i,j] * Z[j]
    Y[i,j] \leftarrow oY[i,j] * Z[j]
  }
}
tv <- 1:k
for(i in 1:k){
  tv[i] <- getTv(X,Y,i, 0.01)</pre>
df \leftarrow data.frame(Iteration = 1:(k-1), Actual = tv[2:k], Estimate = C * D^(2:k))
df %>%
  pivot_longer(Actual:Estimate, names_to = "Bound", values_to = "val") %>%
  ggplot(aes(x=Iteration, y=val, col=Bound)) +
  geom_line() +
  labs(col = "", y="Total Variation", title = "Theoretical upper bound vs simulated estimate of total v
  theme(legend.position = "bottom") +
  scale_x_continuous(n.breaks = 10) +
  scale_colour_discrete(labels = c("Simulated estimate", "Theoretical upper bound"))
```

Theoretical upper bound vs simulated estimate of total variation distance For the GARCH process



Calculation to find the number of iterations needed to guarantee a TV of 0.01 when $x_0 = 0.1, \sigma_0 = 0.01$ and $x_0' = -0.1, \sigma_0' = 0.1$.

```
n <- log(0.01/C)/log(D)
ceiling(n)</pre>
```

[1] 76