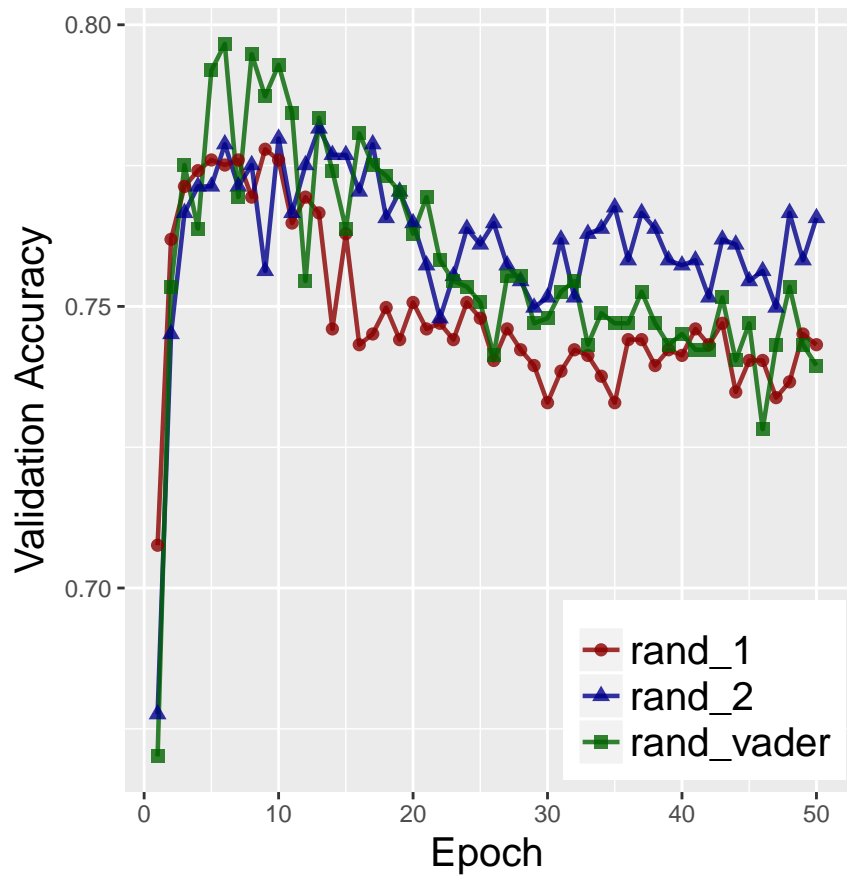


# Random Embedding



# Random Embedding

