SIYU LIU

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PORTFOLIO

www.siyu-liu.com

SKILLS

Design

Visual Design Motion Design Urban Design Landscape Design

Methods

Wireframing Prototyping UX Flows User Testing Paper Sketching Affinity Mapping

Software

Sketch Invision Photoshop Illustrator Indesign After Effects Premiere

3D

Sketchup Rhino

Programming

HTML CSS

Other

Project Planning Photography Videography Film Editing Pottery

EDUCATION

International Technological University
Master of Science in Digital Arts

Sep.2017 - April.2019

University of California, Berkeley
Master of City Planning

Aug.2014 - May.2016

EXPERIENCE

Landscape Architect

Jul.2016 - Present

VITA Planning & Landscape Architecture, San Rafael, CA

- Conduct pre-design studies and analysis, including topography, views, vegetation, planning regulations, and local culture study.
- Participate in early-stage design charrettes and studies, which involves brainstorming and sketching design concepts, site organization study, program study for real estate due diligence.
- Generate multiple design iterations based on determined concepts at different design stages.
- Develop design concepts into detailed design and refined design drawings.
- Work as a job captain and lead junior designers to produce drawings for design deliverables and presentations.

Urban Design Intern

Jun.2015 - Aug.2015

HOK, Houston, TX

- Work on both domestic and international large-scale urban design projects.
- Conduct researches on urban planning context, zoning codes and related projects.
- Assist in developing solutions to planning and design problems. Prepare site analysis reports, design studies, 3D models and deliverables to clients.

RELEVANT COURSES

UI/UX: User Interfaces & User Experience

ITU

Dynamic UX

ITU

Introduction to User Experience Principles and Processes

Coursera

Understand User Needs

Coursera

HONORS

UC Berkeley Eisner Prizes

Mar.2016

Made for outstanding creative achievement in urban design.