

Agenda

- Present to your class Milestone 1.0 of your project.
- You must present working code and explain what it does and how it fulfils the user stories.
- Show and explain how the code was tested.
- Explain what remains to be done to accomplish Milestone 2.0.

Overview

Our group intends to build our own application to control a Tello drone from a PC instead of using off-the-self mobile applications.







Choose Flight Mode

a. Description: As a user, I should be able to choose the flight mode (manual control or automatic flight plan) so that I can fly the drone in two different ways.

b. Tasks:

i. Create a command to receive user input for flight mode (manual or automatic)

```
121
               mode_select = input("Which mode do you want to use, automatic or manual?\nType either 'a' for automatic or 'm' for manual: ")
122
123
              if mode select == 'm':
124
                   print("\nYou selected 'manual mode'! Please type 'command' to start.")
125
                   while True:
126
                       msg = input("")
127
                       if msg == "command":
128
                           msg = msg.encode(encoding="utf-8")
                           sent = sock.sendto(msg, tello_address)
129
130
                           break
131
132
                           print("please type 'command' first\n")
```

Fly Drone in Manual Mode

a. Description: As a user, I should be able to control the drone's movement in real time so that I can improvise the flight path.

- i. Create commands to receive user input for flight direction, distance, and speed.
- ii. Create commands to send user input to drone for execution

```
# Send data

msg = msg.encode(encoding="utf-8")

sent = sock.sendto(msg, tello_address)

time.sleep(3)

print("\nplease type any command lines.")
```

Display Drone Status

a. Description: As a user, I should be able to see the connection status of the drone. For example, if the drone is either connected or disconnected from the computer.

- i. Create a command to request the drone's status.
- ii. Create a return message which prints the connection status (drone is connected or disconnected).

```
@pytest.fixture()
     def drone connected():
37
         hostname = socket.gethostname()
38
         IPaddress = socket.gethostbyname(hostname)
39
         if IPaddress[0:10] == '192.168.10'
40
             return True
41
         # if IPaddress == '127.0.0.1': # This IP gets returned when there is no internet connection.
42
             # return False
43
         else:
             return False
```

Take Off

a. As a user, I should be able to launch the drone from the ground into the air, so that I can begin a flight route.

- i. Create a command to connect with the drone
- ii. Create a Flight class
- iii. Create a Flight object in the datastore

```
class pilot():
         count = 0
         def init (self,name):
             self.name = name
81
             pilot.count += 1
82
     class flight():
84
         date = date.today()
         def init (self,battery=None,flight time=None):
86
             self.battery = battery
87
             self.flight_time = flight_time
         def battery left(self,amount):
             self.battery = amount
             return self.battery
90
         def flight total(self,amount):
91
92
             self.flight time = amount
             return self.flight_time
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Land

- a. As a user, I should be able to land the drone safely on the ground so that I can complete the flight.
- b. Tasks:
 - Program the code for landing
 - 1. Create a command to initiate landing
 - 2. Stop drone after successful landing

```
Here are the commands that you can use:
1. For auto takeoff and land:

    takeoff

    - land
2. For moving drone by xx distance (xx is ranged from 20 to 500cm):
    - up xx
    - down xx
    - left xx
    - right xx
    - forward xx
    - back xx
3. For rotating drone by x much degree (xx is from 1 to 3600degree):
    - cw xx (clockwise rotation)
    - ccw xx (counter-clockwise rotation)
4. For flipping to x direction
   (x has many options: 1 (left), r (right), f (forward), b (back)
   bl (back/left), rb (back/right), fl (front/left), fr (front/right) ):
5. For changing the speed by x much (x is from 1 to 100cm/s)
    - speed xx
6. For reading the current value
   (Caution: Capital letter! Don't for question mark!):
    - speed? : shows current speed
    - battery? : shows current battery percentage
    - time? : shows current flight time
```

Record Flight Metadata

 Description: As a user, I should be able to write flight notes after a flight so that I can have a record for flights for reference (e.g. debugging)

- i. Create a command to accept user input for flight notes
- ii. Create a command to accept user input for temperature during flight
- iii. Create a command to accept user input for pilot name after flight
- iv. Save flight notes, temperature, and pilot name as a part of the Flight object

```
flight_metadata = {"Pilot_Name":new_pilot.name , "Flight_Note":None, 'Temp':None, 'Location':None, 'Time':new_flight.date}

flightnote = input('If you want to record flight note, type here. If not, press enter. ')

temperature = input('If you want to record the temperature(°F) right now, type here. If not, press enter. ')

location = input('If you want to record the location where you flied drone, type here. If not, press enter. ')

flight_metadata["Flight_Note"] = flightnote

flight_metadata["Temp"] = temperature

flight_metadata["Location"] = location
```

```
### DATABASE STORAGE ###

conn = sqlite3.connect("Drone_Database.db")

cur = conn.cursor()

res = cur.execute("SELECT name FROM sqlite_master WHERE type='table';")

table_list = cur.fetchall()

if len(table_list) == 0:

    cur.execute('CREATE TABLE flight_metadata (Pilot_Name, Flight_Note, Temperature, Location, Date)')

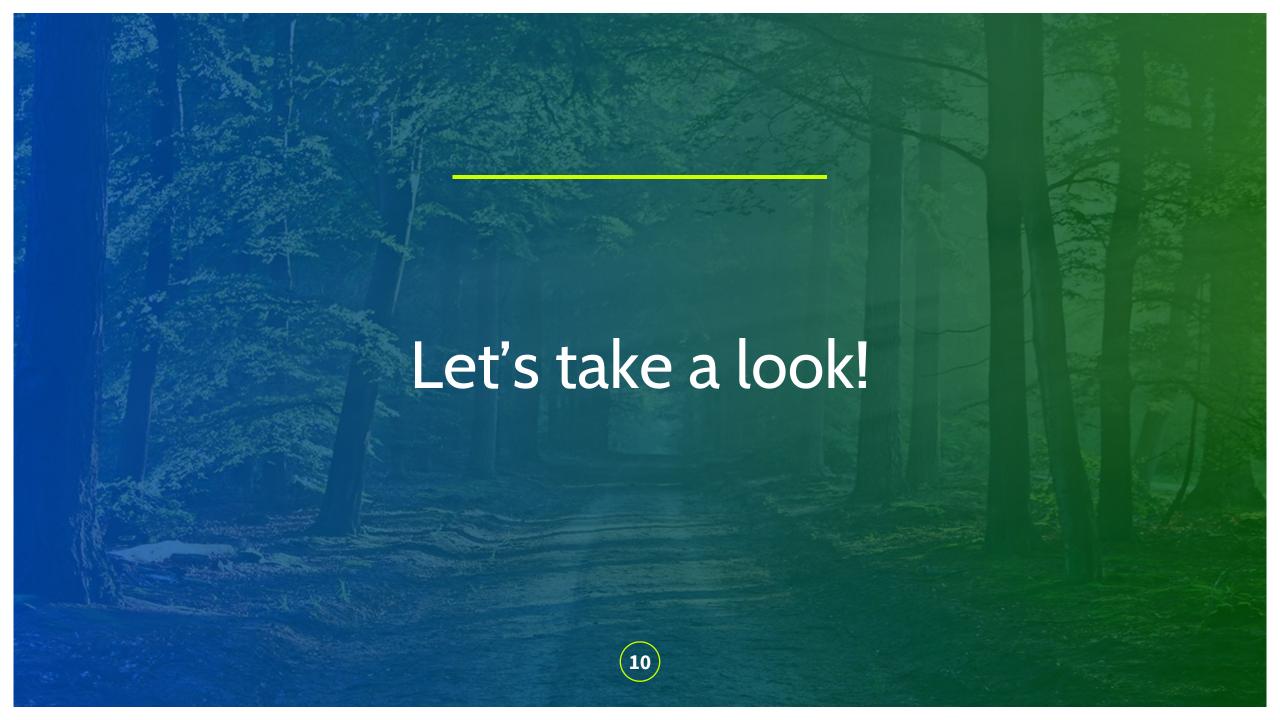
else:

    for table in table_list:
        if 'flight_metadata' not in table:
            cur.execute('CREATE TABLE flight_metadata (Pilot_Name, Flight_Note, Temperature, Location, Date)')

values = tuple(flight_metadata.values())

cur.execute('INSERT INTO flight_metadata values(?,?,?,?,?)', values)

conn.commit()
```



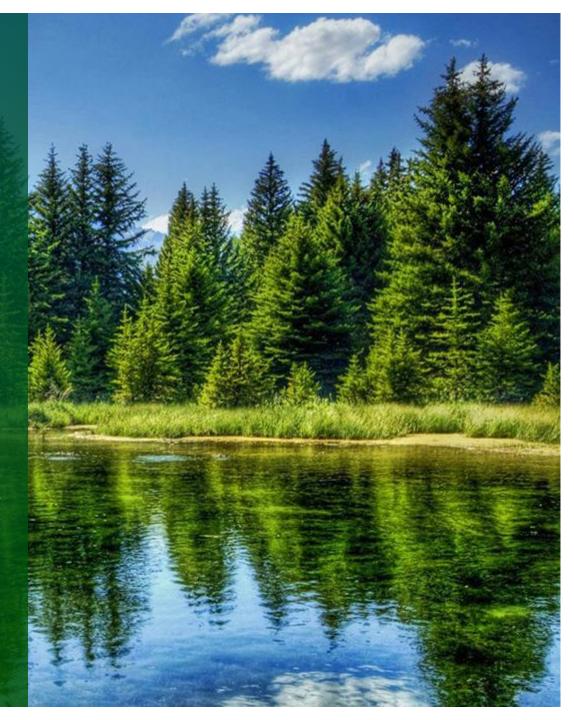
Tests

```
from Drone_Control import *
     import pytest
     @pytest.fixture()
     def object instance():
 6
         pilot1 = pilot('th')
7
         flight1 = flight()
         return [pilot1, flight1]
10
     # Check to see if the Pilot's name is saved correctly
11
     def test_name_of_pilot(object_instance):
12
         assert object_instance[0].name == 'th'
13
14
     # Check to see if the battery life is saved correctly
15
     def test battery func of flight(object instance):
16
         amount = 30 # Assuming that this is the amount of battery left(%)
17
         assert object_instance[1].battery_left(amount) == amount
18
     # Check to see if the flight time is saved correctly
19
20
     def test flight time func of flight(object instance):
21
         amount = 60 # Assuming that this is the amount the drone flew in the unit of second
22
         assert object instance[1].flight total(amount) == amount
23
24
     # Check to see if the flight date is today's date
25
     @pytest.mark.xfail(reason = 'The variable that is compared to flight.date is intentionally set to an incorrect date')
     def test_date_flight(object_instance):
26
27
         random date = date(2018,10,12)
28
         assert object_instance[1].date == random_date
29
30
     # Check if the takeoff command is contained in the help_command
31
     def test instruction takeoff(help command):
32
         "This function tests if there is an instruction for takeoff command"
33
         assert 'takeoff' in help_command
34
35
     # Check to see if we are connected to the drone
36
     @pytest.mark.xfail(reason = 'It is not connected to drone network')
     def test drone connected(drone connected):
37
         assert drone connected == True
```

Milestone 2 Prep

Next steps

- Automatic mode and flight plan
- Enhance GUI
- Connect GUI to program
- Enhancements to accommodate multiple network connections
- Experiment with remote server (persistent database)
- Further testing (e.g. database)



Fly Drone in Automatic Mode

a. Description: As a user, I should be able to choose a pre programmed flight route and the drone fly with that one command.

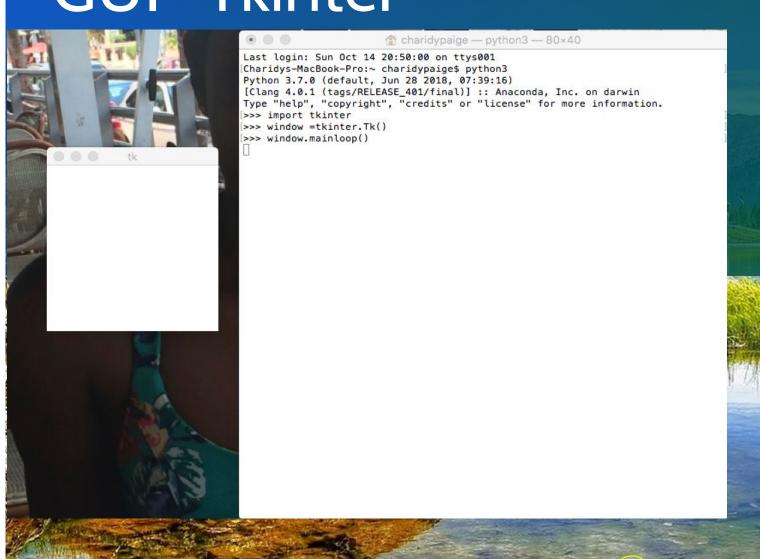
- i. Create commands to receive user input for flight direction, distance, and speed.
- ii. Create commands to send user input to drone for execution

Define Flight Plan

a. Description: As a user, I should be able to design a flight plan in the GUI and have the drone execute the flight plan so that I can fly the drone automatically.

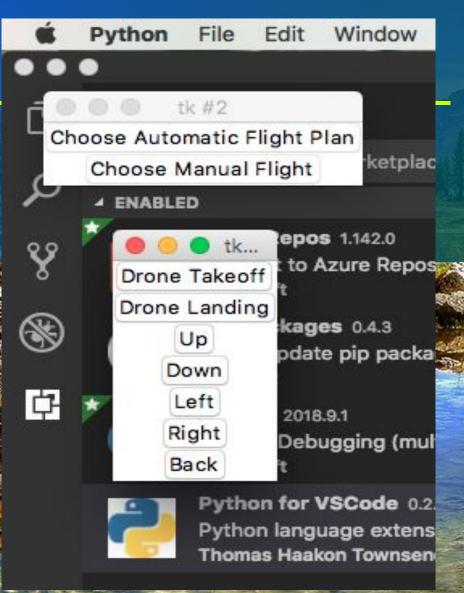
- i. Create a Flight Plan class
- ii. Accept user input for Flight Plan
- iii. Create Flight Plan object
- iv. Execute Flight Plan object
- v. Convert user input into executable instructions
- vi. Example test case: Execute and test a flight plan in a square





- Tkinter is the standard Python interface to the Tk GUI toolkit, and is Python's de facto standard GUI.
- Not the only programming toolkit for Python, but the most popular.

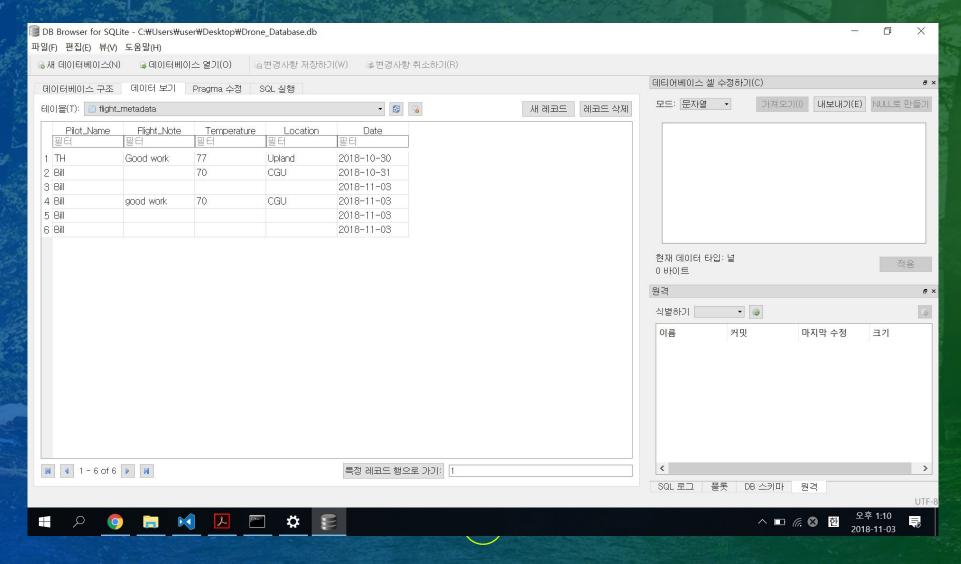
GUI- Tkinter



- Current GUI
- Make more visually appealing.
- Add more sophisticated looking buttons
- Add color

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Database - SQLite3



Challenges & Lessons Learned

- Agile methodology
 - Breaking user stories into concrete tasks
 - Planning Iterations and Milestones
- Limitations of third party systems
- Understanding SDK documentation
- User Datagram Protocol (UDP) as a method to transmit data
- How to use Tkinter and SQLite3

Link to our Github repository

https://github.com/thkim91/IST_303-GroupProject--Group2.git

