Sizhuo Ma

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RESEARCH INTEREST

Computer Vision, Computational Imaging

EDUCATION

Dec. 2016 – Present	Ph.D. of Computer Sciences, University of Wisconsin-Madison
Aug. 2014 – Dec. 2016	M.S. of Computer Sciences, University of Wisconsin-Madison Gpa: 3.92/4.00
Sep. 2010 – July. 2014	B.S. of Computer Science and Engineering, Shanghai Jiao Tong University, China Gpa: 90.3/100

WORK EXPERIENCE

May. 2016 – Present	WISION Lab, University of Wisconsin-Madison Graduate Research Assistant Advisor: Professor Mohit Gupta
	• Develop novel camera system designs and algorithms for geometric, motion-related computer vision problems.
May. 2020 –	Snap Research
Aug. 2020	Research Intern, Computational Imaging Team
	Supervisor: Shree Nayar
Jan. 2016 –	Living Environments Lab, University of Wisconsin-Madison
May. 2016	Graduate Research Assistant
	Advisor: Professor Kevin Ponto
	• Built prototypes for AR applications on mobile devices, using hardware/software platforms including Google Project Tango, Vuforia, and Unity.
Sep. 2012 –	Visual Media and Data Management Lab, Shanghai Jiao Tong University
Jun. 2014	Undergraduate Research Assistant
	Advisor: Professor Bin Sheng
	• Implemented a real-time, monocular, dense SLAM system in C++ as a platform for AR applications.

TEACHING EXPERIENCE

Sep. 2015 –	Teaching Assistant
Jan. 2016	CS301: Introduction to Data Programming (Python)
	University of Wisconsin-Madison
Sep. 2014 –	Teaching Assistant
May. 2015	CS302: Introduction to Programming (Java)
	University of Wisconsin-Madison

Publications

2020	Sizhuo Ma , Mohit Gupta. Inertial Safety from Structured Light. <i>European Conference on Computer Vision (ECCV 2020)</i>
2020	Sizhuo Ma , Shantanu Gupta, Arin C. Ulku, Claudio Bruschini, Edoardo Charbon, Mohit Gupta. Quanta Burst Photography. <i>SIGGRAPH 2020</i>
2019	Sizhuo Ma , Brandon M. Smith, Mohit Gupta. Differential Scene Flow from Light Field Gradients. <i>International Journal on Computer Vision (IJCV) Special Issue on Best Papers of ECCV 2018</i>
2018	Sizhuo Ma , Brandon M. Smith, Mohit Gupta. 3D Scene Flow from 4D Light Field Gradients. <i>European Conference on Computer Vision (ECCV 2018)</i> [Oral presentation]

PATENT

Systems, Methods, and Media for Determining Object Motion in Three Dimensions from Light Field Image Data, US Patent US10706564B2

Honors and Awards

2020	Snap Research Fellowship
2012	Shanghai Municipal Scholarship
2011 - 2012	SJTU Academic Excellence Scholarship

Skills

Programming Languages: C, C++, Java, C#, Python, MATLAB

Operating Systems: Windows, Linux, Android

Tools/Libraries: OpenGL, Unity, Blender, OpenCV, CUDA

Languages: English (Proficient), Chinese (Native), Japanese (JLPT N1)