Advanced Techniques in JavaScript and jQuery

Event Handling

Kevin Murray murmeister@hotmail.com



jQuery Event Handling

- Create a simple web page for demonstration
- Attach event handlers using shorthand methods
- Propagation
- Browser differences

Shorthand Methods

- Handling standard events
 - Usually use an anonymous function
 - For common events, shorthand method can be used
 - □ .blur()
 - .change()
 - □ .click()
 - □ .dblclick()
 - .focus(), focusin(), .focusout()
 - □ .hover()
 - .keydown(), .keypress(), .keyup()
 - □ .load()
 - .mousedown(), .mouseenter(), .mouseleave(), .mousemove(), .mouseout(), mouseover(), .mouseup()

Message Function

- Centralize message handling
- Use an object parameter
- Explicitly set what "this" references

More Elements

- Add clickable to more elements
- Add more event handlers
- Preventing default behavior
- Internet Explorer is different

Propagation

- Events bubble up the DOM until handled
- Ways to cancel event processing
 - Return false from event handler
 - Call preventDefault() on the event
 - Call stopPropagation() on the event
 - Call stopImmediatePropagation() on the event
- - .isPropagationStopped()
 - isImmediatePropagationStopped()
 - isDefaultPrevented()

Event Handlers Without Shorthand

jQuery event handling methods

```
.bind()
.unbind()
.live()
.die()
.delegate()
.undelegate()
.on()
.off()
.one()
```

```
.on('click', 'selector',
function(event)
{  // Process click event
})
```

Using jQuery Event Handlers

- Change shorthand methods to use .on() method
- Consolidate event handler functions
- Pay attention when using .off()

Named Functions

- Use a named function as the event handler
 - Easy to remove
 - Can be centralized in a library
 - Updating one handler function has global impact
- Be aware of the order handler functions are added and removed
- Be careful of process order assumptions

Summary

- Shorthand methods ultimately reference the .on() method
- Events bubble up the DOM from the innermost elements
- .bind(), .live(), and .on() are other ways to attach events
- .on() is the preferred attachment method