

# DeFi Design Patterns

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# EIP

Ethereum Improvement Proposals (EIPs) describe standards for the Ethereum platform, including core protocol specifications, client APIs, and contract standards.

# **EIP Process**

- 1. Proposal:** Idea submission.
- 2. Draft:** Formal proposal writing.
- 3. Review:** Community review and feedback.
- 4. Last Call:** Final review.
- 5. Accepted/Final:** Standard adoption.

# **ERC**

Ethereum Request for Comments (ERC) is a form of EIP that focuses on application standards and conventions.

# Token standards

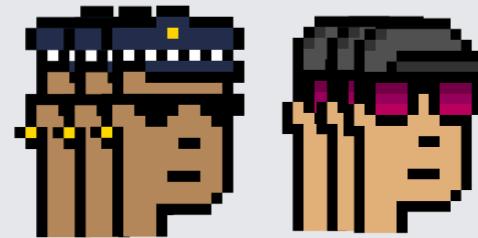
- **ERC-20:** Standard for fungible tokens.
- **ERC-721:** Standard for non-fungible tokens (NFTs).
- **ERC-1155:** Standard for semi-fungible tokens.



Fungible



Non-Fungible



Semi-Fungible

# ERC-20

- [EIP link](#)
- [Openzeppelin implementation](#)

## FUNCTIONS

```
totalSupply()  
balanceOf(account)  
transfer(recipient, amount)  
allowance(owner, spender)  
approve(spender, amount)  
transferFrom(sender, recipient, amount)
```

## EVENTS

```
Transfer(from, to, value)  
Approval(owner, spender, value)
```

# ERC-721

- [EIP link](#)
- [Openzeppelin implementation](#)

## FUNCTIONS

```
balanceOf(owner)
ownerOf(tokenId)
safeTransferFrom(from, to, tokenId)
transferFrom(from, to, tokenId)
approve(to, tokenId)
getApproved(tokenId)
setApprovalForAll(operator, _approved)
isApprovedForAll(owner, operator)
safeTransferFrom(from, to, tokenId, data)
```

---

```
supportsInterface(interfaceId)
```

IERC165

## EVENTS

```
Transfer(from, to, tokenId)
Approval(owner, approved, tokenId)
ApprovalForAll(owner, operator, approved)
```

# ERC-1155

- [EIP link](#)
- [Openzeppelin implementation](#)

## FUNCTIONS

```
balanceOf(account, id)
balanceOfBatch(accounts, ids)
setApprovalForAll(operator, approved)
isApprovedForAll(account, operator)
safeTransferFrom(from, to, id, amount, data)
safeBatchTransferFrom(from, to, ids, amounts, data)
```

```
supportsInterface(interfaceId)
```

IERC165

## EVENTS

```
TransferSingle(operator, from, to, id, value)
TransferBatch(operator, from, to, ids, values)
ApprovalForAll(account, operator, approved)
URI(value, id)
```

# Access Control



# Ownable

- For contracts that have a single administrative user.
- Owner can be another contract, such as multisig or DAO.
- OZ implementation

```
// SPDX-License-Identifier: MIT

pragma solidity ^0.8.20;

import {Ownable} from "@openzeppelin/contracts/access/Ownable.sol";

contract MyContract is Ownable {
    constructor(address initialOwner) Ownable(initialOwner) {}

    function normalThing() public {
        // anyone can call this normalThing()
    }

    function specialThing() public onlyOwner {
        // only the owner can call specialThing()!
    }
}
```

# Role-based access

- More granular levels of permission may be implemented than were possible with the simpler ownership.
- OZ implementation

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.20;

import {AccessControl} from "@openzeppelin/contracts/access/AccessControl.sol";
import {ERC20} from "@openzeppelin/contracts/token/ERC20/ERC20.sol";

contract AccessControlERC20Mint is ERC20, AccessControl {
    bytes32 public constant MINTER_ROLE = keccak256("MINTER_ROLE");
    bytes32 public constant BURNER_ROLE = keccak256("BURNER_ROLE");

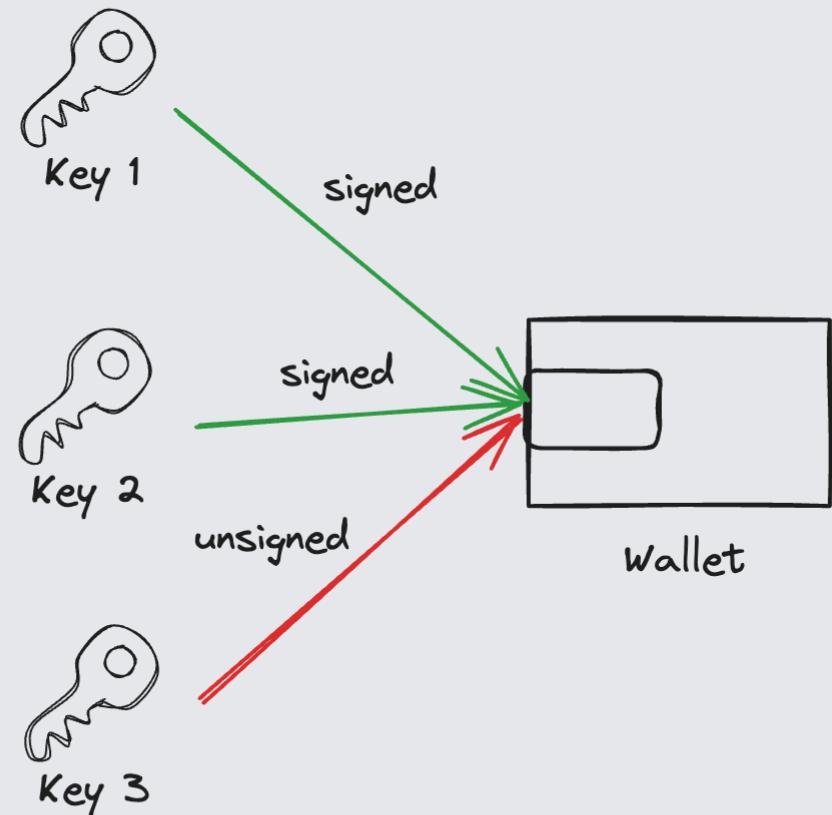
    constructor(address minter, address burner) ERC20("MyToken", "TKN") {
        _grantRole(MINTER_ROLE, minter);
        _grantRole(BURNER_ROLE, burner);
    }

    function mint(address to, uint256 amount) public onlyRole(MINTER_ROLE) {
        _mint(to, amount);
    }

    function burn(address from, uint256 amount) public onlyRole(BURNER_ROLE) {
        _burn(from, amount);
    }
}
```

# Multisig

- A multisignature wallet requires multiple keys to authorize a transaction.
- A designated minimum number of keys must approve a transaction (e.g., 2-of-3, 3-of-5)
- Example implementation



# DAO

DAOs are member-owned  
communities without centralized  
leadership.



# Governance token

- Tokens that grant voting power in DAO governance.
- Can be earned, purchased, or distributed at inception.
- Token holders vote on organizational decisions.

# Upgradable contracts

DeFi project launched  
and raised the funds



# Delegatecall

`delegatecall` is a low level function similar to `call`.

When contract `A` executes

`delegatecall` to contract `B`, `B`'s code is executed with contract `A`'s storage, `msg.sender` and `msg.value`.

```
// SPDX-License-Identifier: MIT
pragma solidity ^0.8.20;

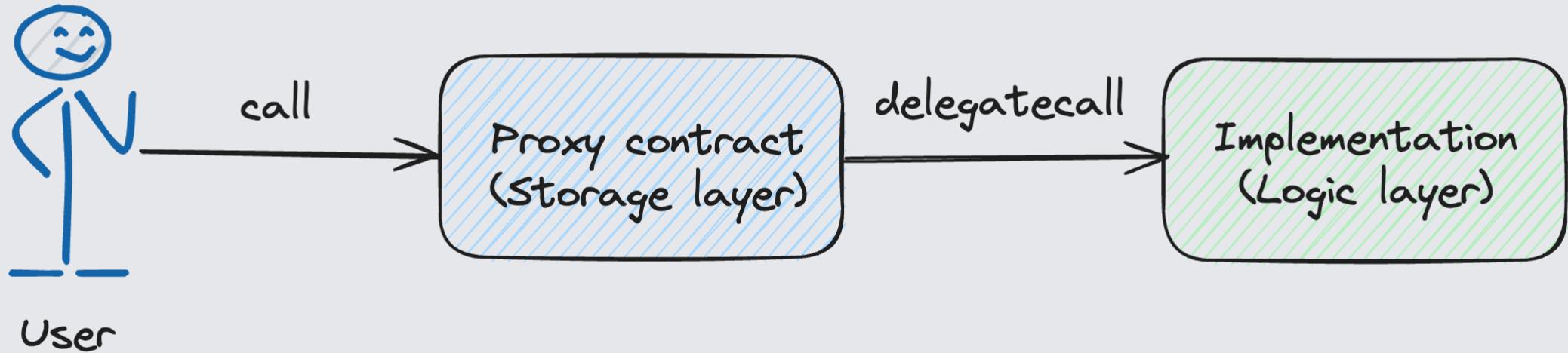
// NOTE: Deploy this contract first
contract B {
    // NOTE: storage layout must be the same as contract A
    uint public num;
    address public sender;
    uint public value;

    function setVars(uint _num) public payable {
        num = _num;
        sender = msg.sender;
        value = msg.value;
    }
}

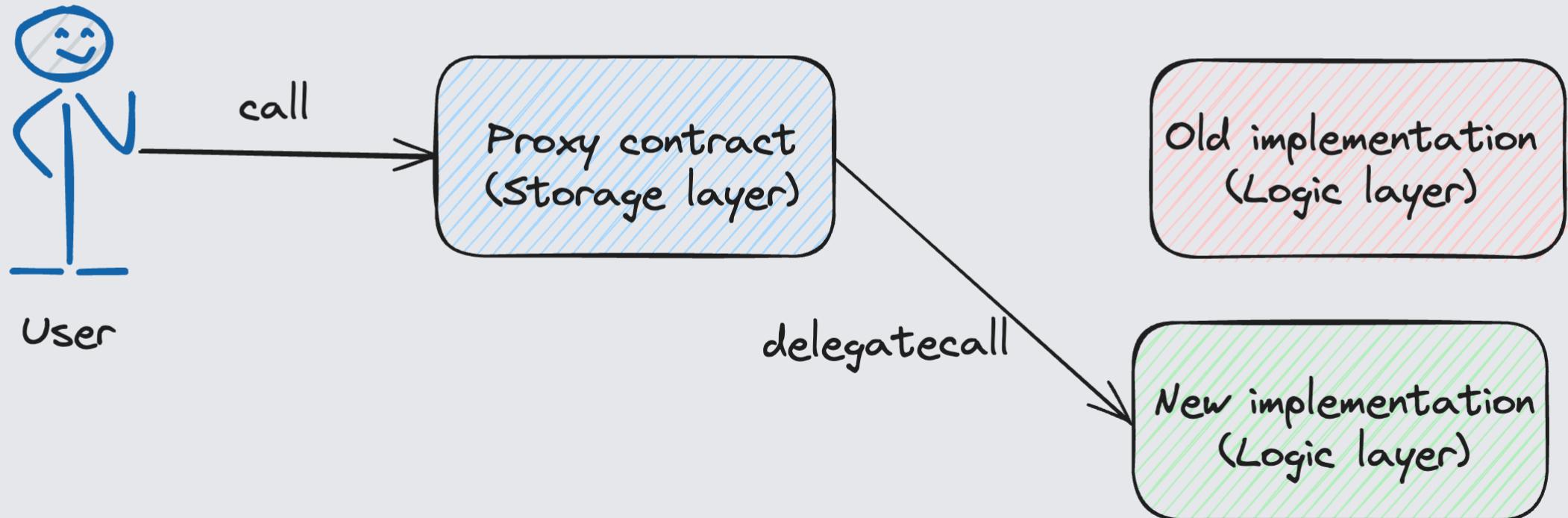
contract A {
    uint public num;
    address public sender;
    uint public value;

    function setVars(address _contract, uint _num) public payable {
        // A's storage is set, B is not modified.
        (bool success, bytes memory data) = _contract.delegatecall(
            abi.encodeWithSignature("setVars(uint256)", _num)
        );
    }
}
```

# Core idea



# Upgrading



# Proxy contract by OZ

- [Proxy](#): Abstract contract implementing the core delegation functionality.
- [ERC1967Utils](#): Internal functions to get and set the slots defined in [EIP1967](#).
- [ERC1967Proxy](#): A proxy using EIP1967 storage slots.

# Proxy patterns



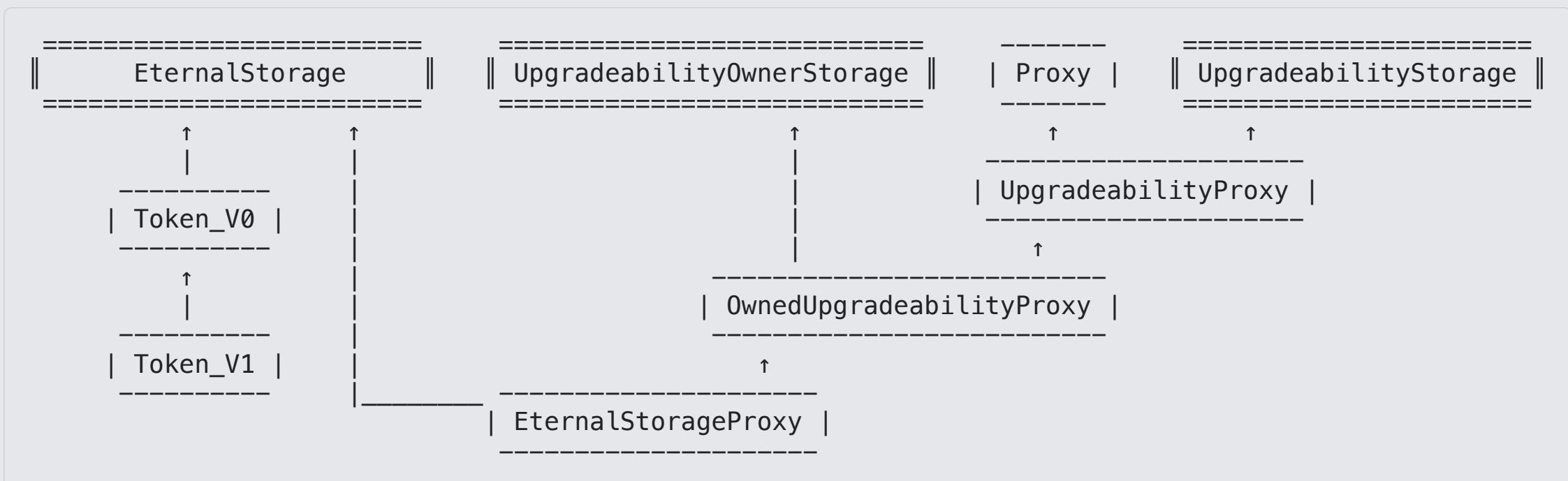
# Inherited storage

- Each version will follow the storage structure of the previous one.
- [Example of implementation.](#)



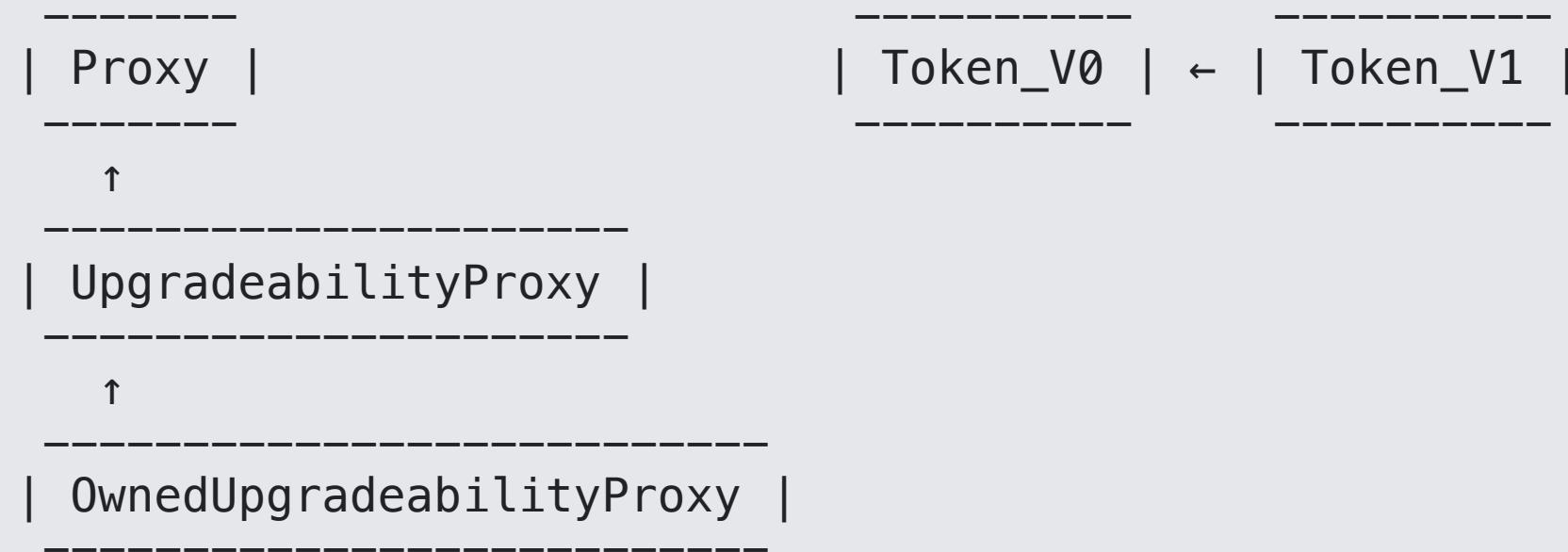
# Eternal storage

- Store all variables in mappings.
- [Example of implementation.](#)
- Not really used much.



# Unstructured storage

- Use fixed "random" storage slots to store the required data.
- [Example of implementation.](#)



# Upgrading pattern

## Transparent

- An upgrade is handled by proxy contract.
- More gas during calls.
- Implementation

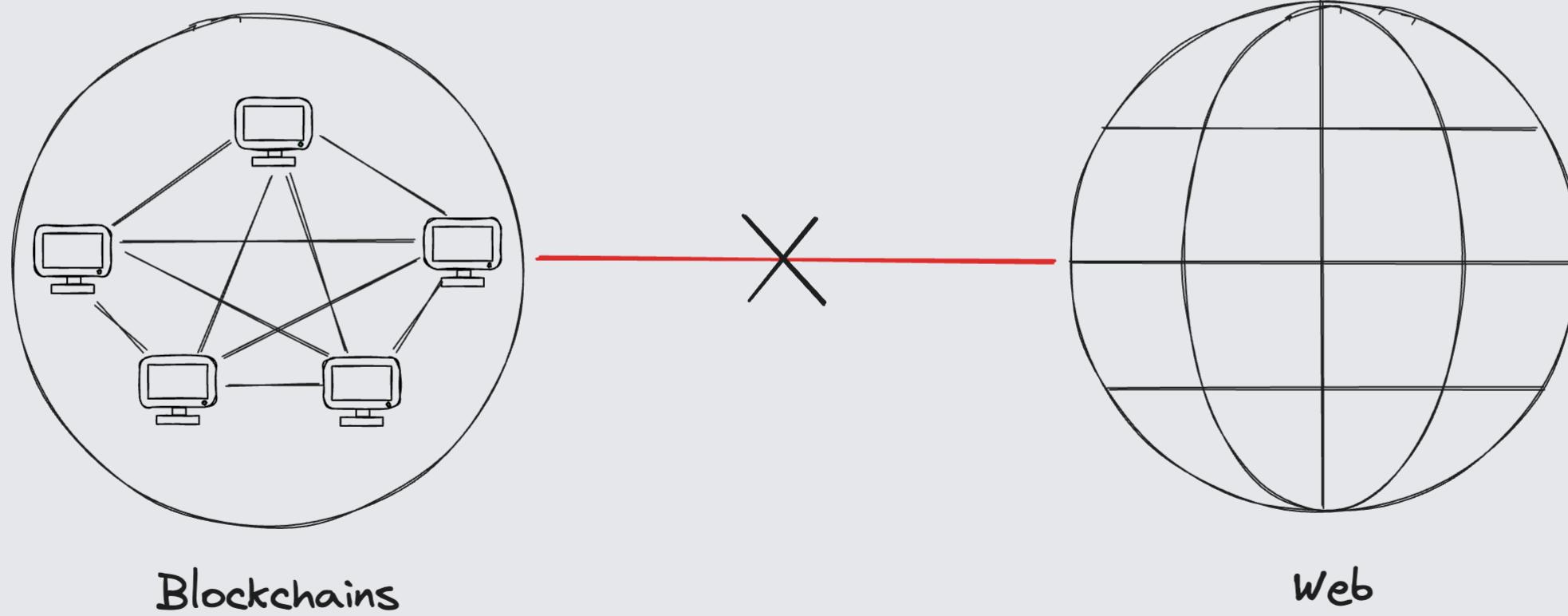
## UUPS

- An upgrade is handled by an implementation contract.
- You have to be more careful.
- Implementation

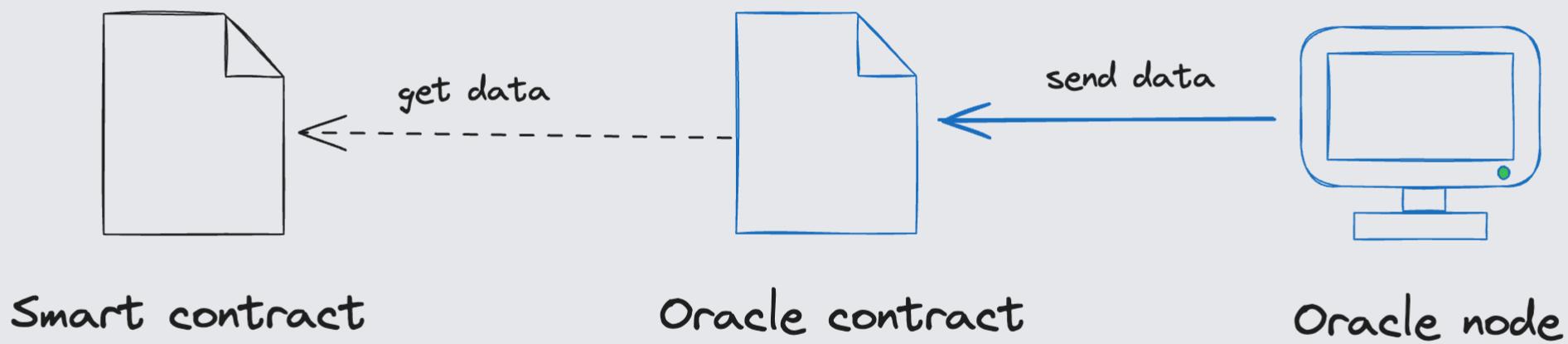
# Oracles



# Problem



# Architecture



# Design patterns

## Centralized:

- Single oracle
- Single failure point
- Single attack target
- Fast

## CFT resistant:

- Set of nodes controlled by single entity
- No single attack point
- Fast

## BFT resistant:

- Set of nodes chosen by consensus algo
- No single attack target
- Not so fast

