



## 01. Introduction

The Southern Africa Huawei ICT Competition, presented in partnership with UNESCO IITE (Institute for Information Technologies in Education), is committed to fostering digital skills and bridging the gap between industry and education. This annual global event is designed for students and teachers from colleges and universities. It offers an international platform for competition and exchange, enabling participants to strengthen their ICT knowledge, improve practical skills, and foster innovation using the latest technologies and platforms. Since its launch in 2015, the competition has been gaining significant momentum, with more countries and students joining each year. To promote the sustainable development of the ICT talent ecosystem and support the integration of industry and education in Africa, Huawei Southern Africa invites Huawei ICT Academies and all colleges/universities in the Southern Africa Region to participate in the Huawei ICT Competition 2025-2026.

## 02. Schedule

Registration	Preliminary	National Final	Region Final	Global Final
August – October	November	November - December	February	May
2025	2025	2025	2026	2026

## 03. Competition Content

Network track	Cloud track	Computing track
IP technologies such as datacom, security, WLAN and DCN	Information technologies such as cloud and AI	Technologies such as openEuler, openGauss, and Kunpeng

## 04. Competition Form

Stage	Venue	Exam	Duration (min)	Question Quantity	Question Type	Total Score
Preliminary	Online	Theory exam	60	60	True or false, single-answer, and multiple-answer questions	1000
National Final	Online/Offline	Theory exam	120	150	True or false, single-answer, and multiple-answer questions	1000
Regional Final	Online	Lab exam	240	/	Scenario-based comprehensive lab exam	1000
Global Final	Offline	Lab exam	480	/	Scenario-based comprehensive lab exam	1000

- \* Huawei Certification will earn extra points at the National Stage:
- HCIA Certificate - 50 points
  - HCIP Certificate - 100 points
  - HCIE Certificate - 200 points
- a.This only applies during the registration period to the national finals period.
- b.Only highest level points will be added. For example, if a student upgrades from HCIA to HCIP during this period, they will receive an additional 100 points.
- c.The technical direction of the certification does not affect the points awarded.

## 05. Awards

Practice Competition	Regional Finals Award	Number of Team Prizes	Prize (RMB) per team
Network Track	Grand Prize	1 team	15000
	First Prize	2 teams	10000
	Second Prize	3 teams	5500
Cloud Track	Grand Prize	1 team	15000
	First Prize	2 teams	10000
	Second Prize	3 teams	5500
Computing Track	Grand Prize	1 team	15000
	First Prize	2 teams	10000
	Second Prize	3 teams	5500

*\*National final awards differ per country*  
*\* If an individual country cannot give regional cash prize award, they reserve the right to give a Huawei device of an equivalent price.*

## 06. Competition Rules

1. National Competition (Individual Competition):
  - Students of Huawei ICT academies or universities/colleges that are willing to become a Huawei ICT Academy shall register as university students.
  - Contestants must have available PCs and Internet access.
  - Each contestant can participate in either the Practice Competition or the Innovation Competition (i.e. those who participate in the Practice Competition shall not participate in the Innovation Competition. In the Practice Competition, those who participate in the Network Track shall not participate in the Cloud Track etc.
  - Competitors that have taken part in the Global finals in previous years cannot participate in the same track again.
- 2.Regional Final (Team competition):
  - Regional final is a team competition. A team must include 3 students and 1 instructor.
- 3.Global Final (Team competition):
  - The Global Final is a team competition, and the participating teams are promoted from Regional Final.
  - It is recommended that the students and instructor from a team come from the same Huawei ICT Academy.
  - Each country or region may have at most one team per track.

